

## SMART CONTRACT AUDIT REPORT

for

Staking Rewards V3

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PeckShield August 29, 2021

## **Document Properties**

Client	StakingRewardsV3	
Title	Smart Contract Audit Report	
Target	StakingRewardsV3	
Version	1.0	
Author	Xuxian Jiang	
Auditors	Xuxian Jiang, Jing Wang	
Reviewed by	Yiqun Chen	
Approved by	Xuxian Jiang	
Classification	Public	

## **Version Info**

Version	Date	Author(s)	Description
1.0	August 29, 2021	Xuxian Jiang	Final Release

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# 1 Introduction

Given the opportunity to review the design document and related source code of the the StakingRewardsV3 protocol, we outline in the report our systematic approach to evaluate potential security issues in the smart contract implementation, expose possible semantic inconsistencies between smart contract code and design document, and provide additional suggestions or recommendations for improvement. Our results show that the given version of smart contracts is well engineered and can be further improved due to the presence of several issues related to either security or performance. This document outlines our audit results.

## 1.1 About StakingRewardsV3

The StakingRewardsV3 protocol implements the classic Synthetix StakingRewards contract for UniswapV3 NFT positions. It has a rather standard simple to use interface since users can simply stake their UniswapV3 NFT positions and receive respective pro-rata rewards. In particular, the provided liquidity incentives are readily available on UniswapV3 with respect to their range positions (proportional to liquidity provided in a given range).

Item Description

Name StakingRewardsV3

Type Ethereum Smart Contract

Platform Solidity

Audit Method Whitebox

Latest Audit Report August 29, 2021

Table 1.1: Basic Information of the audited protocol

In the following, we show the repository of reviewed files and the MD5 checksum hash value used in this audit.

URL: https://gist.github.com/andrecronje/211f1a18857efd2fc8359e929f076ceb

MD5: 3bed3c03983d335cf4265d8bab885a59

#### 1.2 About PeckShield

PeckShield Inc. [9] is a leading blockchain security company with the goal of elevating the security, privacy, and usability of current blockchain ecosystems by offering top-notch, industry-leading services and products (including the service of smart contract auditing). We are reachable at Telegram (https://t.me/peckshield), Twitter (http://twitter.com/peckshield), or Email (contact@peckshield.com).



Table 1.2: Vulnerability Severity Classification

## 1.3 Methodology

To standardize the evaluation, we define the following terminology based on OWASP Risk Rating Methodology [8]:

- <u>Likelihood</u> represents how likely a particular vulnerability is to be uncovered and exploited in the wild;
- Impact measures the technical loss and business damage of a successful attack;
- Severity demonstrates the overall criticality of the risk.

Likelihood and impact are categorized into three ratings: *H*, *M* and *L*, i.e., *high*, *medium* and *low* respectively. Severity is determined by likelihood and impact and can be classified into four categories accordingly, i.e., *Critical*, *High*, *Medium*, *Low* shown in Table 1.2.

To evaluate the risk, we go through a list of check items and each would be labeled with a severity category. For one check item, if our tool or analysis does not identify any issue, the contract is considered safe regarding the check item. For any discovered issue, we might further deploy contracts on our private testnet and run tests to confirm the findings. If necessary, we would

Table 1.3: The Full List of Check Items

Category	Check Item		
	Constructor Mismatch		
	Ownership Takeover		
	Redundant Fallback Function		
	Overflows & Underflows		
	Reentrancy		
	Money-Giving Bug		
	Blackhole		
	Unauthorized Self-Destruct		
Basic Coding Bugs	Revert DoS		
Dasic Couling Dugs	Unchecked External Call		
	Gasless Send		
	Send Instead Of Transfer		
	Costly Loop		
	(Unsafe) Use Of Untrusted Libraries		
	(Unsafe) Use Of Predictable Variables		
	Transaction Ordering Dependence		
	Deprecated Uses		
Semantic Consistency Checks	Semantic Consistency Checks		
	Business Logics Review		
	Functionality Checks		
	Authentication Management		
	Access Control & Authorization		
	Oracle Security		
Advanced DeFi Scrutiny	Digital Asset Escrow		
ravancea Ber i Geraemi,	Kill-Switch Mechanism		
	Operation Trails & Event Generation		
	ERC20 Idiosyncrasies Handling		
	Frontend-Contract Integration		
	Deployment Consistency		
	Holistic Risk Management		
	Avoiding Use of Variadic Byte Array		
	Using Fixed Compiler Version		
Additional Recommendations	Making Visibility Level Explicit		
	Making Type Inference Explicit		
	Adhering To Function Declaration Strictly		
	Following Other Best Practices		

additionally build a PoC to demonstrate the possibility of exploitation. The concrete list of check items is shown in Table 1.3.

In particular, we perform the audit according to the following procedure:

- Basic Coding Bugs: We first statically analyze given smart contracts with our proprietary static code analyzer for known coding bugs, and then manually verify (reject or confirm) all the issues found by our tool.
- <u>Semantic Consistency Checks</u>: We then manually check the logic of implemented smart contracts and compare with the description in the white paper.
- Advanced DeFi Scrutiny: We further review business logics, examine system operations, and place DeFi-related aspects under scrutiny to uncover possible pitfalls and/or bugs.
- Additional Recommendations: We also provide additional suggestions regarding the coding and development of smart contracts from the perspective of proven programming practices.

To better describe each issue we identified, we categorize the findings with Common Weakness Enumeration (CWE-699) [7], which is a community-developed list of software weakness types to better delineate and organize weaknesses around concepts frequently encountered in software development. Though some categories used in CWE-699 may not be relevant in smart contracts, we use the CWE categories in Table 1.4 to classify our findings.

#### 1.4 Disclaimer

Note that this security audit is not designed to replace functional tests required before any software release, and does not give any warranties on finding all possible security issues of the given smart contract(s) or blockchain software, i.e., the evaluation result does not guarantee the nonexistence of any further findings of security issues. As one audit-based assessment cannot be considered comprehensive, we always recommend proceeding with several independent audits and a public bug bounty program to ensure the security of smart contract(s). Last but not least, this security audit should not be used as investment advice.

Table 1.4: Common Weakness Enumeration (CWE) Classifications Used in This Audit

Category	Summary		
Configuration	Weaknesses in this category are typically introduced during		
	the configuration of the software.		
Data Processing Issues	Weaknesses in this category are typically found in functional-		
	ity that processes data.		
Numeric Errors	Weaknesses in this category are related to improper calcula-		
	tion or conversion of numbers.		
Security Features	Weaknesses in this category are concerned with topics like		
	authentication, access control, confidentiality, cryptography,		
	and privilege management. (Software security is not security		
	software.)		
Time and State	Weaknesses in this category are related to the improper man-		
	agement of time and state in an environment that supports		
	simultaneous or near-simultaneous computation by multiple		
	systems, processes, or threads.		
Error Conditions,	Weaknesses in this category include weaknesses that occur if		
Return Values,	a function does not generate the correct return/status code,		
Status Codes	or if the application does not handle all possible return/status		
	codes that could be generated by a function.		
Resource Management	Weaknesses in this category are related to improper manage-		
	ment of system resources.		
Behavioral Issues	Weaknesses in this category are related to unexpected behav-		
	iors from code that an application uses.		
Business Logics	Weaknesses in this category identify some of the underlying		
	problems that commonly allow attackers to manipulate the		
	business logic of an application. Errors in business logic can		
	be devastating to an entire application.		
Initialization and Cleanup	Weaknesses in this category occur in behaviors that are used		
	for initialization and breakdown.		
Arguments and Parameters	Weaknesses in this category are related to improper use of		
	arguments or parameters within function calls.		
Expression Issues	Weaknesses in this category are related to incorrectly written		
	expressions within code.		
Coding Practices	Weaknesses in this category are related to coding practices		
	that are deemed unsafe and increase the chances that an ex-		
	ploitable vulnerability will be present in the application. They		
	may not directly introduce a vulnerability, but indicate the		
	product has not been carefully developed or maintained.		

# 2 | Findings

#### 2.1 Summary

Here is a summary of our findings after analyzing the implementation of the StakingRewardsV3 protocol. During the first phase of our audit, we study the smart contract source code and run our in-house static code analyzer through the codebase. The purpose here is to statically identify known coding bugs, and then manually verify (reject or confirm) issues reported by our tool. We further manually review business logics, examine system operations, and place DeFi-related aspects under scrutiny to uncover possible pitfalls and/or bugs.

Severity	# of Findings	
Critical	0	
High	0	
Medium	1	
Low	2	
Informational	0	
Total	4	

We have so far identified a list of potential issues: some of them involve subtle corner cases that might not be previously thought of, while others refer to unusual interactions among multiple contracts. For each uncovered issue, we have therefore developed test cases for reasoning, reproduction, and/or verification. After further analysis and internal discussion, we determined a few issues of varying severities that need to be brought up and paid more attention to, which are categorized in the above table. More information can be found in the next subsection, and the detailed discussions of each of them are in Section 3.

### 2.2 Key Findings

Overall, these smart contracts are well-designed and engineered, though the implementation can be improved by resolving the identified issues (shown in Table 2.1), including 1 medium-severity vulnerability and 2 low-severity vulnerabilities.

Table 2.1: Key Audit Findings of StakingRewardsV3 Protocol

ID	Severity	Title	Category	Status
PVE-001	Medium	Proper tokenId-Related Accounting	Business Logic	Fixed
PVE-002	Low	Suggested Adherence Of Checks-	Time and State	Fixed
		Effects-Interactions Patterns		
PVE-003	Low	Generation Of Meaningful Events	Coding Practices	Fixed

Besides recommending specific countermeasures to mitigate these issues, we also emphasize that it is always important to develop necessary risk-control mechanisms and make contingency plans, which may need to be exercised before the mainnet deployment. The risk-control mechanisms need to kick in at the very moment when the contracts are being deployed in mainnet. Please refer to Section 3 for details.

# 3 Detailed Results

#### 3.1 Proper tokenId-Related Accounting

• ID: PVE-001

Severity: MediumLikelihood: High

• Impact: Low

• Target: StakingRewardsV3

• Category: Business Logic [5]

• CWE subcategory: CWE-841 [3]

#### Description

The current StakingRewardsV3 implements the classic Synthetix StakingRewards contract for UniswapV3 NFT positions. To properly keep track of each UniswapV3 NFT position, the StakingRewardsV3 contract maintains a number of tokenId-related states, including liquidityOf, elapsed, owners, tokenExists, and tokenIds. While analyzing the bookkeeping logic about these states, we notice the logic needs to be improved when a UniswapV3 NFT position is unstaked.

To elaborate, we show below the related <code>deposit()/withdraw()</code> functions. It comes to our attention that this <code>deposit()</code> function properly maintains all related states. However, the <code>withdraw()</code> function only updates <code>liquidityOf</code> and <code>owners</code>, but misses the logic to update the associated states on <code>tokenExists</code> and <code>tokenIds</code>.

```
139
        function deposit(uint tokenId) external update(tokenId) {
140
             (,,address token0, address token1,uint24 fee,int24 tickLower,int24 tickUpper,
                uint128 _liquidity,,,,) = nftManager.positions(tokenId);
141
            address _pool = PoolAddress.computeAddress(factory,PoolAddress.PoolKey({token0:
                token0, token1: token1, fee: fee}));
142
            (,uint160 _secondsPerLiquidityInside,) = UniV3(pool).snapshotCumulativesInside(
                tickLower, tickUpper);
144
            require(pool == _pool);
145
            require(_liquidity > 0);
147
            liquidityOf[tokenId] = _liquidity;
```

```
149
             elapsed[tokenId] = time(uint32(lastTimeRewardApplicable()),
                 _secondsPerLiquidityInside);
151
             nftManager.transferFrom(msg.sender, address(this), tokenId);
152
             owners[tokenId] = msg.sender;
154
             if (!tokenExists[msg.sender][tokenId]) {
155
                 tokenExists[msg.sender][tokenId] = true;
156
                 tokenIds[msg.sender].push(tokenId);
157
             }
        }
158
160
         function withdraw(uint tokenId) public update(tokenId) {
161
             require(owners[tokenId] == msg.sender);
162
             liquidityOf[tokenId] = 0;
             owners[tokenId] = address(0);
163
164
             nftManager.safeTransferFrom(address(this), msg.sender, tokenId);
165
```

Listing 3.1: StakingRewardsV3::deposit()/withdraw()

**Recommendation** Revise the above withdraw() to properly update all related states when a UniswapV3 NFT position is unstaked.

**Status** This issue has been fixed by properly updating the related state tokenIds and removing the need of tokenExists.

# 3.2 Suggested Adherence Of Checks-Effects-Interactions Patterns

• ID: PVE-002

Severity: Low

Likelihood: Low

• Impact: Low

• Target: StakingRewardsV3

• Category: Time and State [6]

• CWE subcategory: CWE-682 [2]

#### Description

A common coding best practice in Solidity is the adherence of checks-effects-interactions principle. This principle is effective in mitigating a serious attack vector known as re-entrancy. Via this particular attack vector, a malicious contract can be reentering a vulnerable contract in a nested manner. Specifically, it first calls a function in the vulnerable contract, but before the first instance of the function call is finished, second call can be arranged to re-enter the vulnerable contract by

invoking functions that should only be executed once. This attack was part of several most prominent hacks in Ethereum history, including the DAO [11] exploit, and the recent Uniswap/Lendf.Me hack [10].

We notice there are several occasions the <code>checks-effects-interactions</code> principle is violated. Using the <code>StakingRewardsV3</code> as an example, the <code>deposit()</code> function (see the code snippet below) is provided to externally call a token contract to transfer assets. However, the invocation of an external contract requires extra care in avoiding the above <code>re-entrancy</code>.

Apparently, the interaction with the external contract (line 151) starts before effecting the update on internal states (lines 152-157), hence violating the principle. In this particular case, if the external contract has certain hidden logic that may be capable of launching re-entrancy via the very same deposit() function.

```
139
        function deposit(uint tokenId) external update(tokenId) {
140
             (,,address token0, address token1,uint24 fee,int24 tickLower,int24 tickUpper,
                 uint128 _liquidity,,,,) = nftManager.positions(tokenId);
141
             address _pool = PoolAddress.computeAddress(factory,PoolAddress.PoolKey({token0:
                token0, token1: token1, fee: fee}));
142
             (,uint160 _secondsPerLiquidityInside,) = UniV3(pool).snapshotCumulativesInside(
                 tickLower, tickUpper);
143
144
             require(pool == _pool);
145
             require(_liquidity > 0);
146
147
             liquidityOf[tokenId] = _liquidity;
148
149
             elapsed[tokenId] = time(uint32(lastTimeRewardApplicable()),
                 _secondsPerLiquidityInside);
150
151
            nftManager.transferFrom(msg.sender, address(this), tokenId);
152
             owners[tokenId] = msg.sender;
153
154
             if (!tokenExists[msg.sender][tokenId]) {
155
                 tokenExists[msg.sender][tokenId] = true;
156
                 tokenIds[msg.sender].push(tokenId);
157
            }
158
```

Listing 3.2: StakingRewardsV3::deposit()

**Recommendation** Apply necessary reentrancy prevention by following the common checks-effects-interactions (CEI) best practice or making use of the common nonReentrant modifier.

**Status** The issue has been fixed by adding the suggested re-entrancy protection.

## 3.3 Generation Of Meaningful Events

ID: PVE-003Severity: Low

• Likelihood: Low

• Impact: Low

Target: StakingRewardsV3

• Category: Coding Practices [4]

• CWE subcategory: CWE-1126 [1]

#### Description

In Ethereum, the event is an indispensable part of a contract and is mainly used to record a variety of runtime dynamics. In particular, when an event is emitted, it stores the arguments passed in transaction logs and these logs are made accessible to external analytics and reporting tools. Events can be emitted in a number of scenarios. One particular case is when system-wide parameters or settings are being changed. Another case is when tokens are being minted, transferred, or burned.

In the following, we use the StakingRewardsV3 contract as an example. This contract is designed to implement the classic Synthetix StakingRewards contract for UniswapV3 NFT positions. While examining the events that reflect the reward changes, we notice there is a lack of emitting important events that reflect important state changes. Specifically, when the reward is being updated, there is no respective event being emitted to reflect the changes.

```
function getReward(uint tokenId) public update(tokenId) {
    uint _reward = rewards[tokenId];
    if (_reward > 0) {
        rewards[tokenId] = 0;
        _safeTransfer(reward, _getRecipient(tokenId), _reward);
}
```

Listing 3.3: StakingRewardsV3::getReward()

Moreover, a number of related events are suggested for necessary generation, including RewardPaid in getReward(), RewardAdded in notify(), Stake in deposit(), and Unstake in withdraw().

**Recommendation** Properly emit respective events to help off-chain monitoring and accounting tools.

**Status** This issue has been fixed by adding the suggested events.

# 4 Conclusion

In this audit, we have analyzed the design and implementation of the StakingRewardsV3 protocol, which implements the classic Synthetix StakingRewards contract for UniswapV3 NFT positions. The current code base is well organized and those identified issues are promptly confirmed and addressed.

Meanwhile, we need to emphasize that Solidity-based smart contracts as a whole are still in an early, but exciting stage of development. To improve this report, we greatly appreciate any constructive feedbacks or suggestions, on our methodology, audit findings, or potential gaps in scope/coverage.



# References

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