## Collection与迭代器

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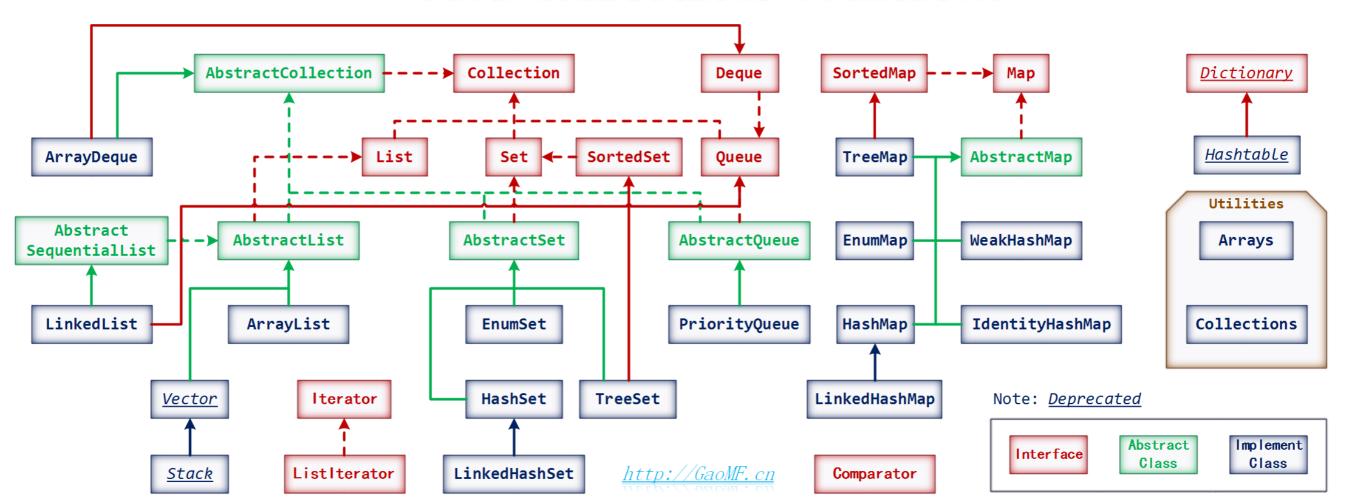
# 数组

```
dataType[] arrayRefVar; // 首选的方法
     声明
                   dataType arrayRefVar[]; // 效果相同,但不是首选方法
     创建
                    arrayRefVar = new dataType[arraySize];
                    dataType[] arrayRefVar = new dataType[arraySize];
          创建
声明
                    dataType[] arrayRefVar = {value0, value1, ..., valuek};
                     public static void main(String[] args) {
                        double[] myList = \{1.9, 2.9, 3.4, 3.5\};
                        // 打印所有数组元素
     遍历
                        for (double element: myList) {
                           System.out.println(element);
                      }
```

长度固定,不支持动态增长

<u>简单线性结构,不支持</u>复杂操作

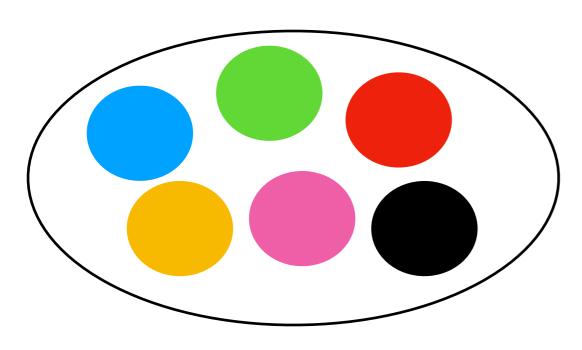
#### Java Collections Framework



Interface	Hash Table	Resizable Array	Balanced Tree	Linked List	Hash Table + Linked List
Set	HashSet	_	TreeSet	-	LinkedHashSet
List	=	ArrayList	_	LinkedList	
Deque	=	ArrayDeque	-	LinkedList	-
Мар	<b>HashMap</b>	-	TreeMap	_	LinkedHashMap

### Set

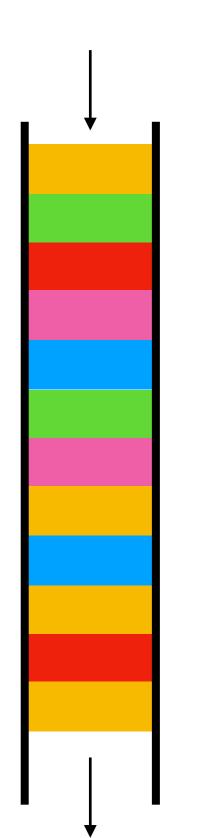
## Collection



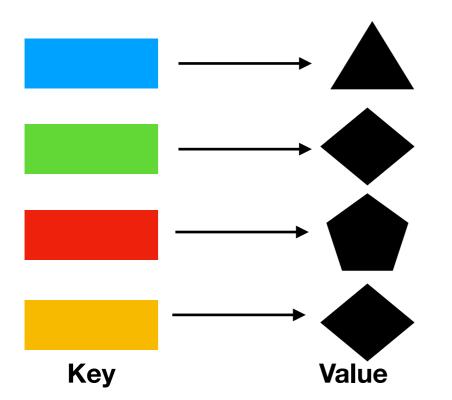
### List

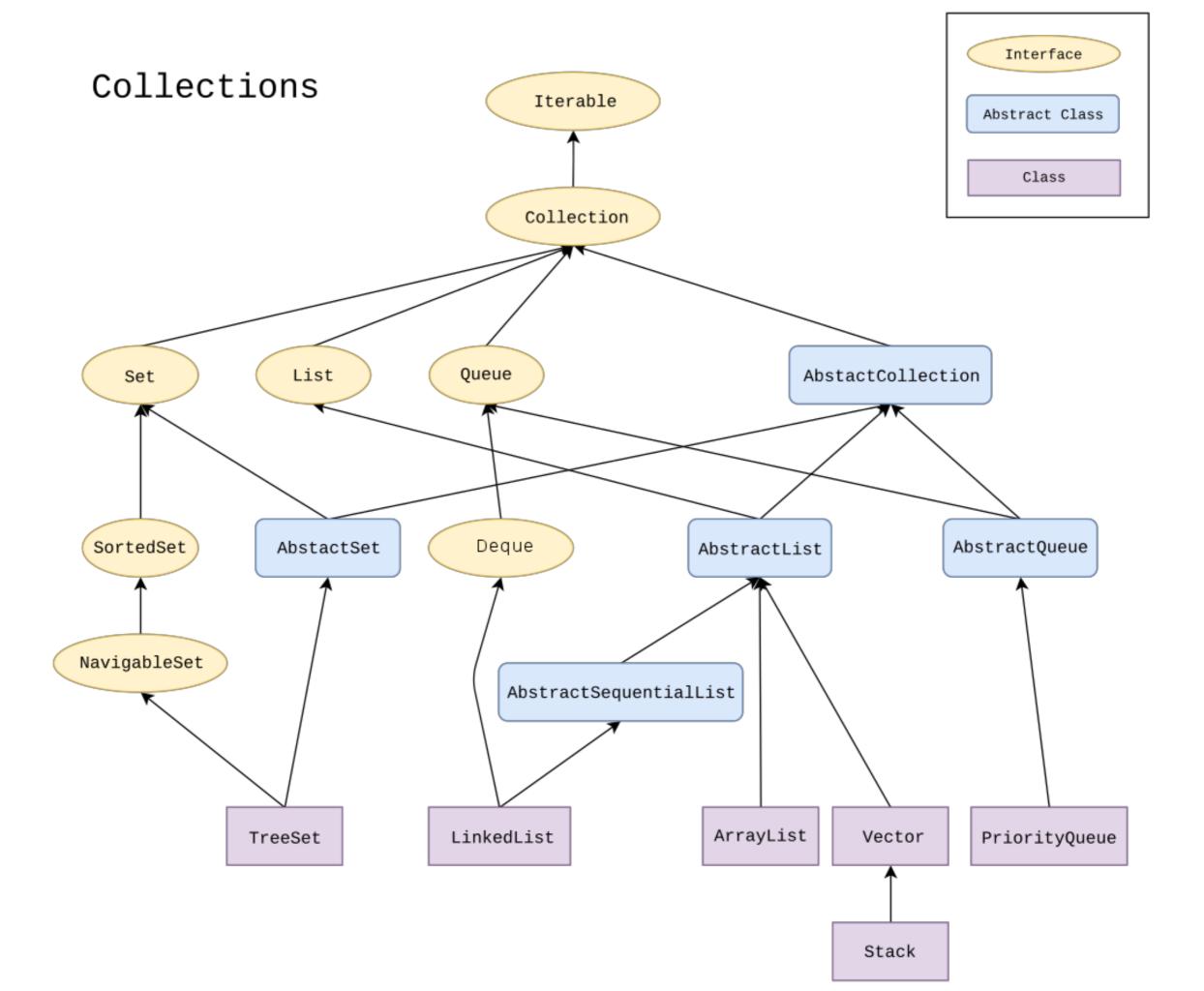


### Queue

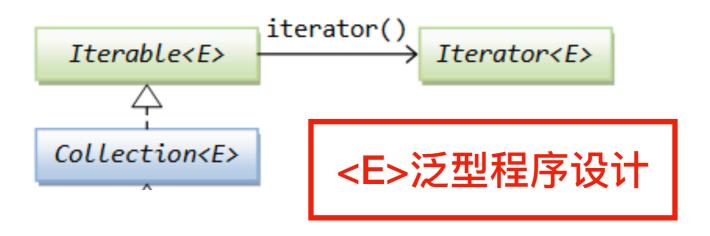


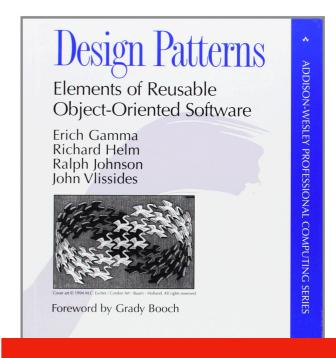






# 迭代器





## 迭代器模式

```
public interface Iterable<T> {
   Iterator<T> iterator();
}

public interface Iterator<E> {
   boolean hasNext();
   E next();
   void remove();
}
```

为什么要用两个接口?

```
public interface Iterator<E> {
                                                             public interface Iterable<T> {
                    boolean hasNext();
                                                                Iterator<T> iterator();
                    E next();
                    void remove();
                                                             iterator()
boolean add(Object element)
                                                Iterable<E>
                                                                         Iterator<E>
boolean remove(Object element)
int size()
                                               Collection<E>
boolean is Empty()
              Programming at
                                                                                    Map < K, V >
                                   List<E>
                                                   Set<E>
                                                                  Queue<E>
              these Interfaces
                                                SortedSet<E>
                                                                  Deque<E>
                                                                                 SortedMap<K,V>
  Collection中的接口关系
                                              NavigableSet<E>
                                                                               NavigableMap<K, V>
                                 ArrayList
                                                  HashSet
                                                                PriorityQueue
                                                                                    HashMap
               Implementation
                                 LinkedList
                                               LinkedHashSet
                                                              ArrayDeque(Deque)
                                                                                 HashLinkedMap
                   Classes
                                    Stack
                                             TreeSet(SortedSet) LinkedList(Deque)
                                                                                HashTable(sync)
                                                                               TreeMap(SortedMap)
                                Vector(sync)
```

Interface	Hash Table	Resizable Array	Balanced Tree	Linked List	Hash Table + Linked List
Set	HashSet	-	TreeSet	-	LinkedHashSet
List	_	ArrayList	_	LinkedList	_
Deque	_	ArrayDeque	_	LinkedList	_
Мар	HashMap	-	TreeMap	-	LinkedHashMap

```
Iterator()

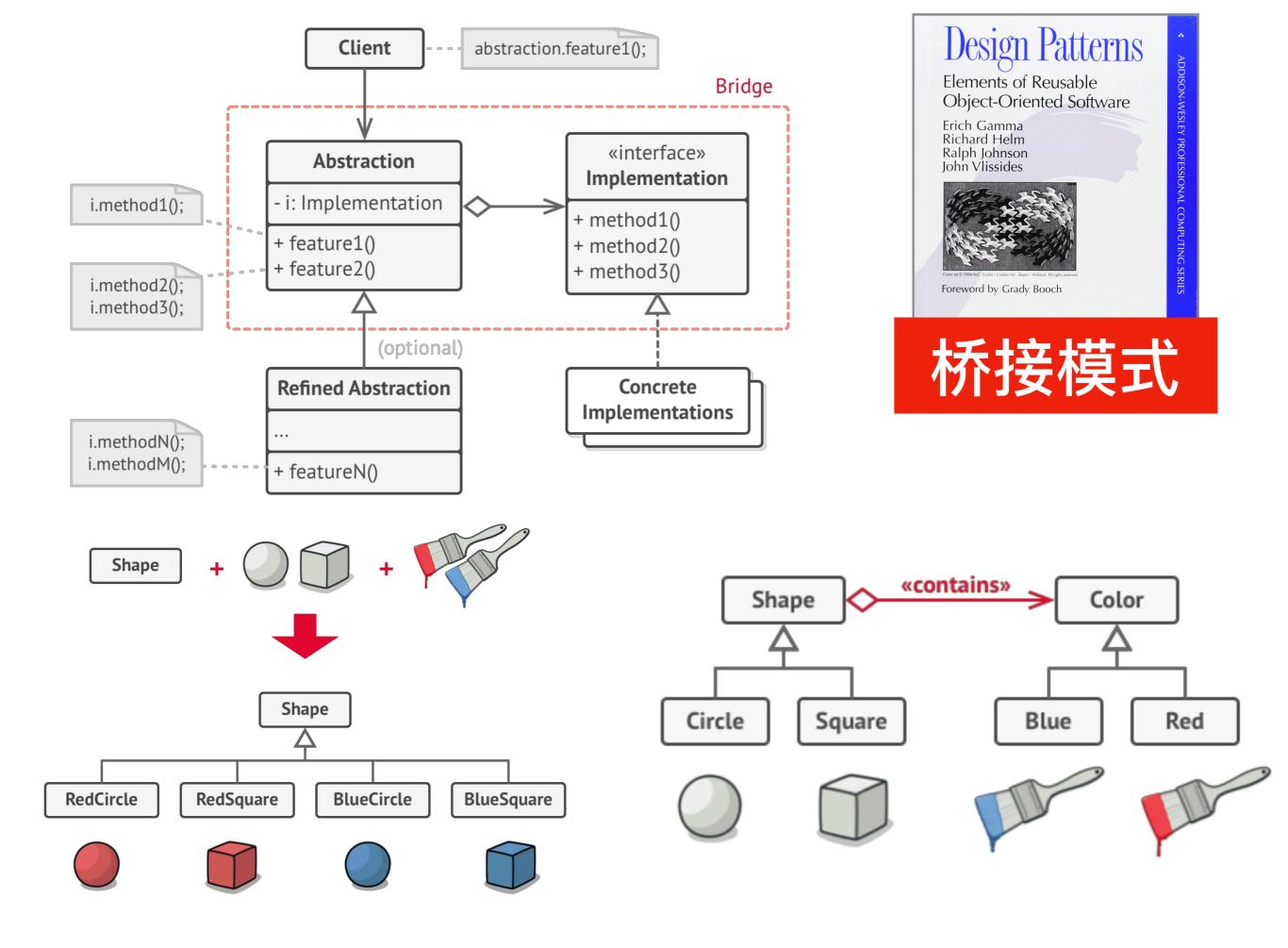
☐ Iterator(E)

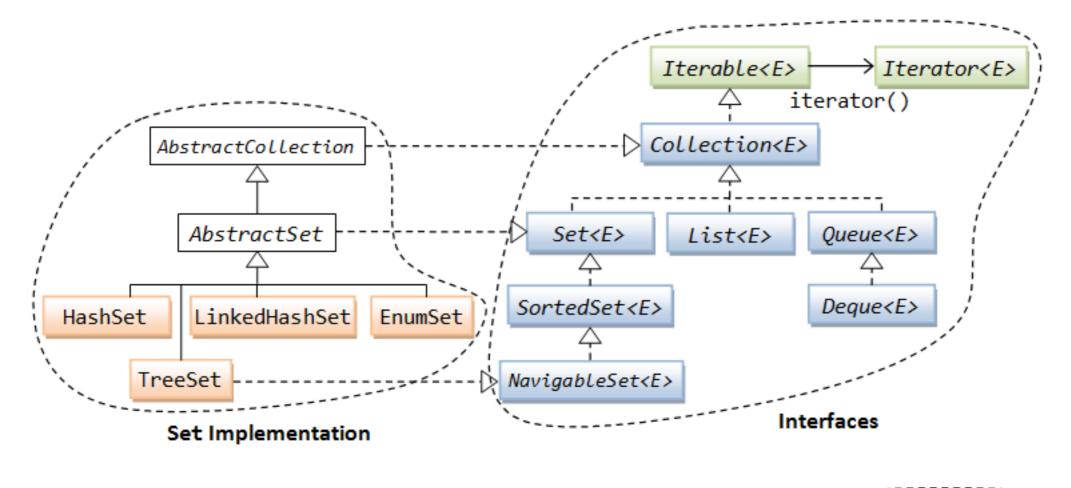
☐ Collection(E)

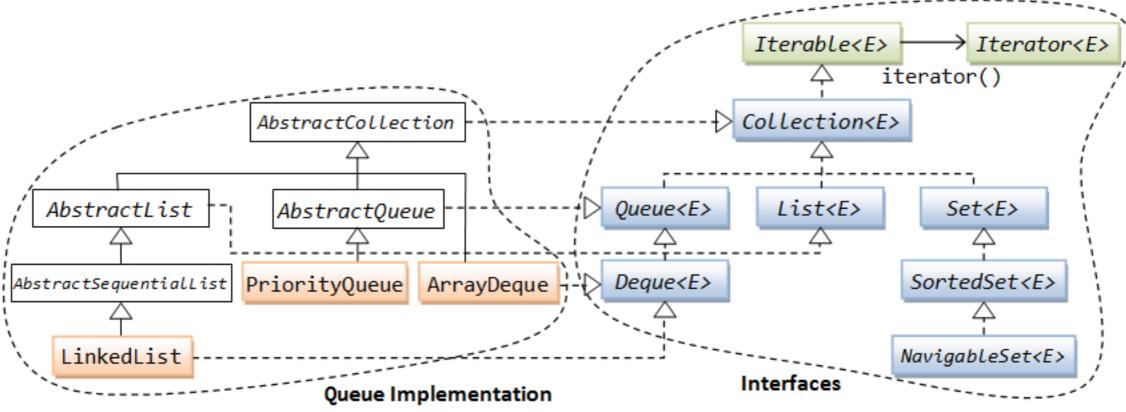
☐ Collection(E)
```

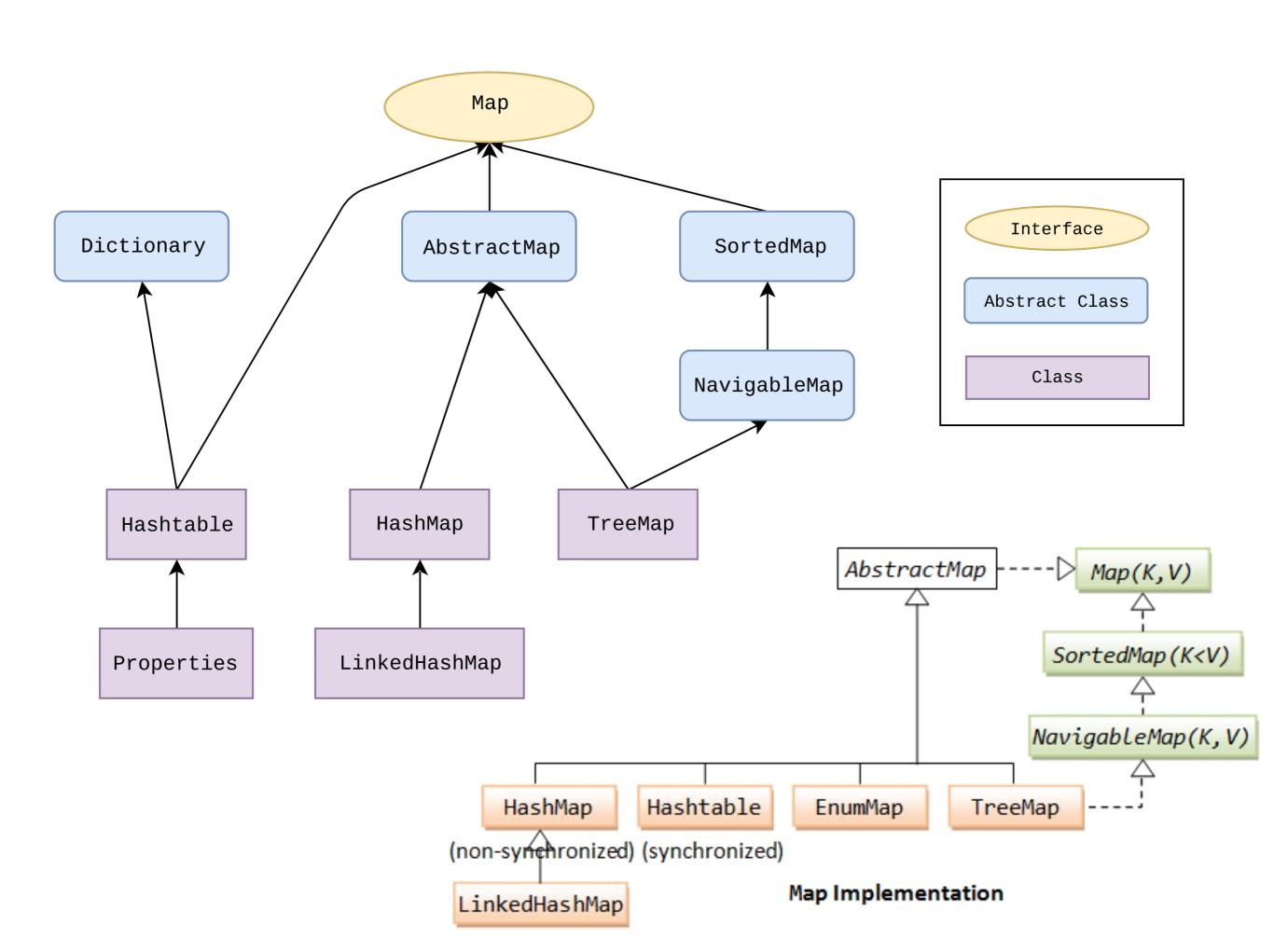
```
// Basic Operations
int size()
                                          // Returns the number of elements of this
Collection
                                  // Removes all the elements of this Collection
void clear()
boolean isEmpty()
                                     // Returns true if there is no element in this
Collection
boolean add(E element)
                                  // Ensures that this Collection contains the given
element
boolean remove (Object element) // Removes the given element, if present
boolean contains (Object element) // Returns true if this Collection contains the
given element
// Bulk Operations with another Collection
boolean containsAll(Collection<?> c) // Collection of any "unknown" object
boolean addAll(Collection<? extends E > c) // Collection of E or its sub-types
boolean removeAll(Collection<?> c)
boolean retainAll(Collection<?> c)
// Comparison - Objects that are equal shall have the same hashCode
boolean equals (Object o)
int hashCode()
// Array Operations
Object[] toArray() // Convert to an Object array
<T> T[] toArray(T[] a)
                        // Convert to an array of the given type T
```

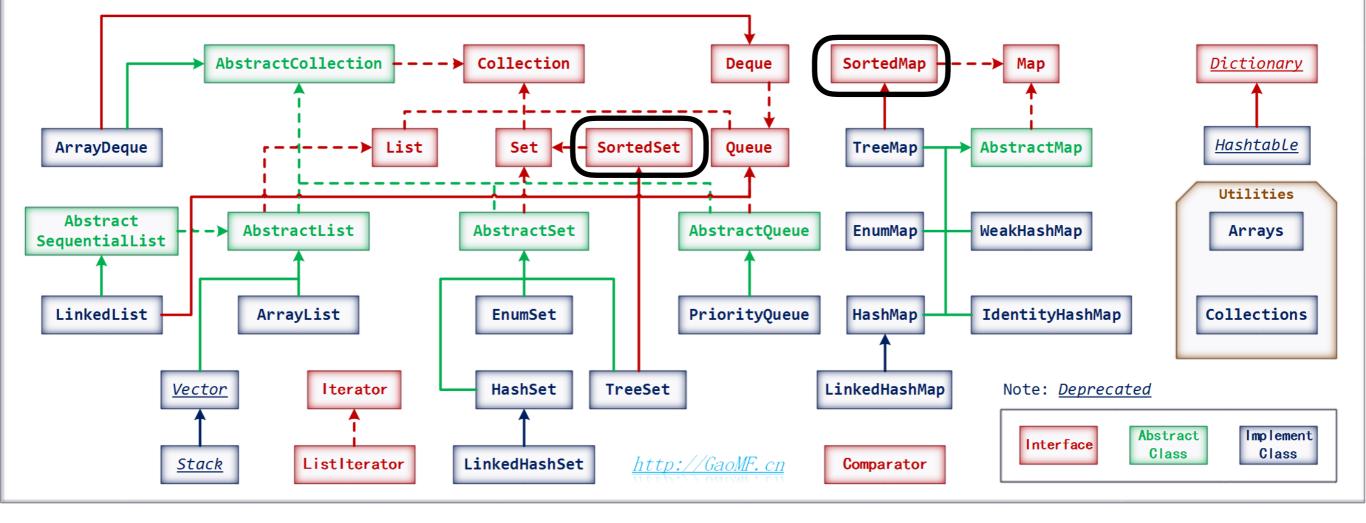
```
public class ArrayListPostJDK15Test {
   public static void main(String[] args) {
      List<String> lst = new ArrayList<String>(); // Inform compiler about the type
      lst.add("beta");
      lst.add("charlie");
      System.out.println(lst); // [alpha, beta, charlie]
      Iterator<String> iter = lst.iterator();  // Iterator of Strings
      while (iter.hasNext()) {
         String str = iter.next(); // compiler inserts downcast operator
         System.out.println(str);
      for (String str : lst) {
         System.out.println(str);
                                                        Iterable<E> → Iterator<E>
                                                                iterator()
                                                      Collection<E>
                       AbstractCollection
                                               List<E>
                        AbstractList
                                                         Queue<E>
                                                                     Set<E>
                                                         Deque<E>
                                                                   SortedSet<E>
                 ArrayList
                           Vector
                                 AbstractSequentialList
               (non-synchronized)
                         (synchronized)
                                                                  NavigableSet<E>
                                     LinkedList
                           Stack
                                                          Interfaces
                      List Implementation
```

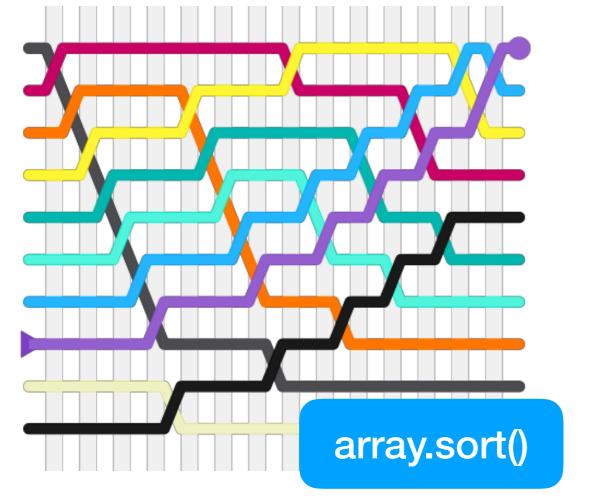












#### 排序接口

```
public interface Comparable<T> {
    public int compareTo(T o);
}
```

#### 排序器接口

```
public interface Comparator<T> {
   int compare(T o1, T o2);
   boolean equals(Object obj);
}
```

```
private static class Person implements Comparable<Person>{
    int age;
    String name;
    @Override
    public int compareTo(Person person) {
        return name.compareTo(person.name);
ArrayList<Person> list = new ArrayList<Person>();
list.add(new Person("ccc", 20));
list.add(new Person("AAA", 30));
list.add(new Person("bbb", 10));
list.add(new Person("ddd", 40));
Collections.sort(list);
private static class AscAgeComparator implements Comparator<Person> {
    @Override
    public int compare(Person p1, Person p2) {
        return p1.getAge() - p2.getAge();
private static class DescAgeComparator implements Comparator<Person> {
    @Override
    public int compare(Person p1, Person p2) {
        return p2.getAge() - p1.getAge();
Collections.sort(list, new AscAgeComparator());
```

Collections.sort(list, new DescAgeComparator());

