## Seagull Framework

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## Why use a framework?

- Workflow
- Db abstraction
- Class library integration
- Form management
- Component reuse

## Why use a framework?

- Is anybody in the audience a PHP beginner?
- The result of using a framework is that 10–20% of the total code for a project is application specific, giving a huge reduction in code size, and improving readabilty and maintainability considerably.
- Because it's useful to get standard foundations, the same way to build an app. It may be harder at the beginning but then everyone speaks the same language. It's a reason why Java is popular.

## Why use Seagull?

- Open Source project supported by a large developer community
- Emphasis on usage of PEAR libraries
- Use of design patterns

## Community

- Active Sourceforge project
- 15 Core developers
- 100 + People on 3 mailing lists
- Wiki documentation project
- 62 users signed up
- Range of skills











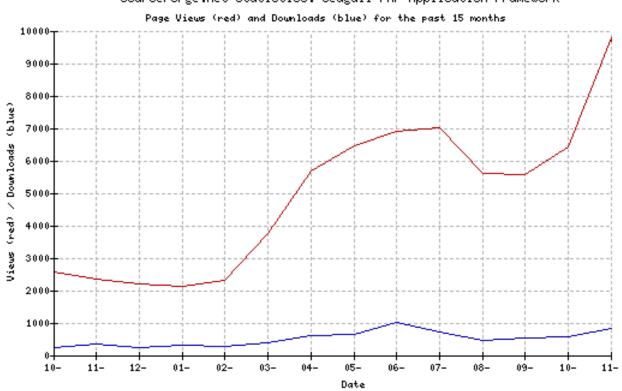






# Sourceforge Growth

SourceForge.net Statistics: Seagull PHP Application Framework



# Refresher on OOP, design patterns

- Why use OOP approach?
- Frequently used patterns:
  - Factory
  - Singleton
  - Template
  - Composite
  - Delegate

## Introduction

- What is Seagull?
  - BSD licensed
  - Translated into 16 languages
  - Schemas provided for 4 DBs
  - 134, 931 LOC
  - 794 kb download with PEAR installer
- Target audience

## What does Seagull do?

- Permissions handling and authentication
- Facilitates team development environment
- Internationalisation/localisation (demo)
- Application config (demo)
- Personalisation: preferences and themes
- Cacheing and performance
- Enhanced error handling

## Seagull concepts

- libs, modules, managers and controller
- MVC, OOP, modular design
- workflow:
  - Validate
  - Process
  - Display

#### UML Overview

- Seagull is built from a number of system objects
- Overview diagram

## System objects

- Session
- Config
- DB
- Cache
- Preferences
- User

## DB Support

- Support for MySQL, PostgreSQL, Oracle, MaxDB (mySAP)
- Modified the way PEAR sequences work
- Connection cacheing for multiple DSNs
- Use of InnoDB foreign key constraints for data normalisation
- http://seagull.phpkitchen.com/docs/wakka.php?wa kka=DbQueryExamples
- How many people use PEAR::DB?

## Foreign Key Constraints

ALTER TABLE `role\_permission`
ADD FOREIGN KEY (`role\_id`)
REFERENCES `role` (`role\_id`)
ON DELETE CASCADE;

- User: roles, permissions, preferences
- Typical user will have ~100 perms (10 modules, 10 actions each)

#### Demo/1

- **OBJECTIVE**: Integrate new supplier, grant access to content management tools
  - Create a new organisation
  - Define the role of the new users

#### PEAR

#### **Pros**

- High quality code base
- Active peer review
- Package manager
- Responsive maintainers

#### **Cons**

- Inconsistency of quality
- Occasional package obesity

#### PEAR installable

- Package generated with PEAR\_PackageFileManager
- Dependency resolution
- Installable from remote source
- Web-based wizard installer

## Packages Used

- Benchmark
- Cache Lite
- Date
- DB
- DB\_Pager
- DB DataObject
- DB\_NestedSet
- HTML Javascript
- HTML TreeMenu

- HTML\_Template\_Flexy
- Log
- Mail
- Net\_UserAgent
- PHPdocumentor
- System
- Text Password
- Text Statistics
- Validate

## Demo/2

- **OBJECTIVE**: Integrate new supplier, grant access to content management tools
  - Use the module generator to create functionality
  - Import users from CSV file
  - Flexibility to change perms at role level
  - Search for a particular user
  - Change perms at user level

#### Performance

- Without PHP cacheing or bytecode cache, around 12 reqs/sec
- Typical configuration
  - cpu: amd 1.4 Ghz
  - ram: 512MB
  - Apache/linux

63 reqs/sec

## Best practices: Standards

- PEAR coding standards
- Emphasis on library usage (see tutorials)
- Profiling with Xdebug
- Unit testing: SimpleTest
- Self-generating documentation: phpDoc

## Road Map

- xml-rpc wizard for upgrading/installing modules like PEAR/webmin
- separate core framework
- write tests for all modules
- 3<sup>rd</sup> party application bridge
- content versioning
- increase db vendor support

#### Resources

- Project homepage: http://seagull.phpkitchen.com
- Documentation: http://seagull.phpkitchen.com/docs
- SF project page: https://sourceforge.net/projects/seagull
- Mailing list archive: http://marc.theaimsgroup.com/?l=seagull-general
- PEAR packages: http://pear.php.net
- Framework material: http://www.phpkitchen.com/index.php?topic=phpFrameworks
- Xdebug: http://www.xdebug.org
- PhpDocumentor: http://www.phpdoc.org
- SimpleTest: http://www.lastcraft.com/simple\_test.php
- Kcachegrind: http://kcachegrind.sourceforge.net/cgi-bin/show.cgi
- PEAR tutorials: http ://www.phpkitchen.com/staticpages/index.php?page=2003041204203962

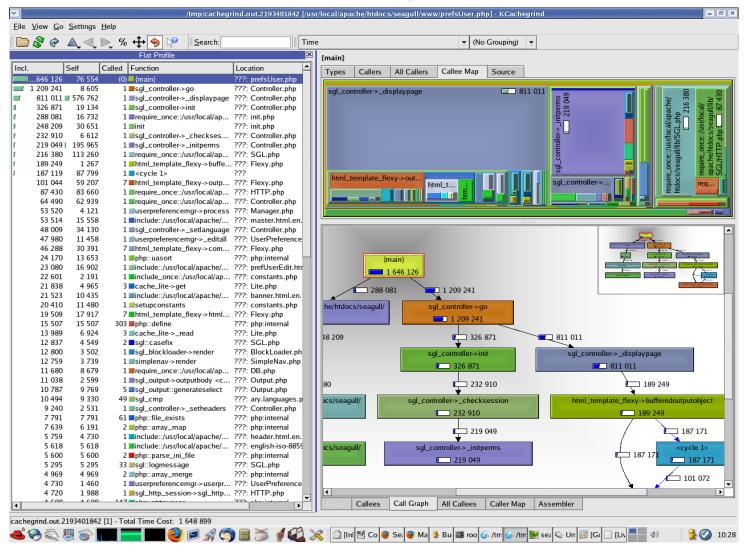
Typical Xdebug trace file output, cachegrind.out.2193401842:

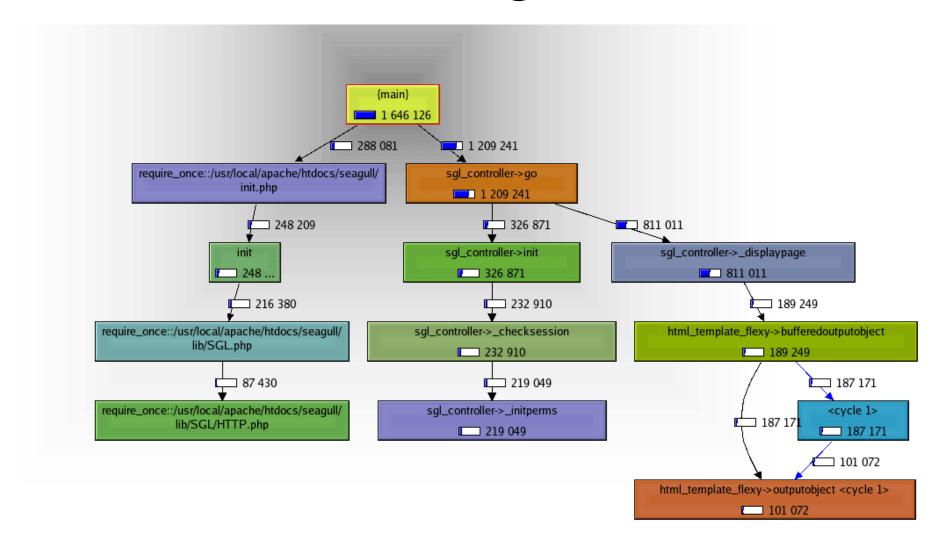
```
version: 0.9.6
cmd: /usr/local/apache/htdocs/seagull/www/prefsUser.php
part: 1

events: Time Memory

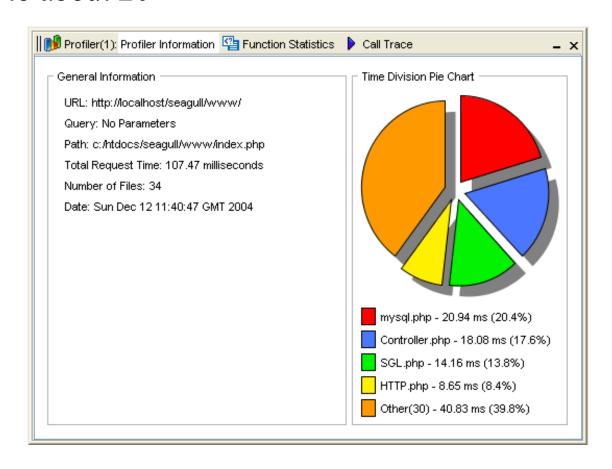
fl=php:internal
fn=php::function_exists
0 378 16

fl=php:internal
fn=php::phpversion
0 38 0
```



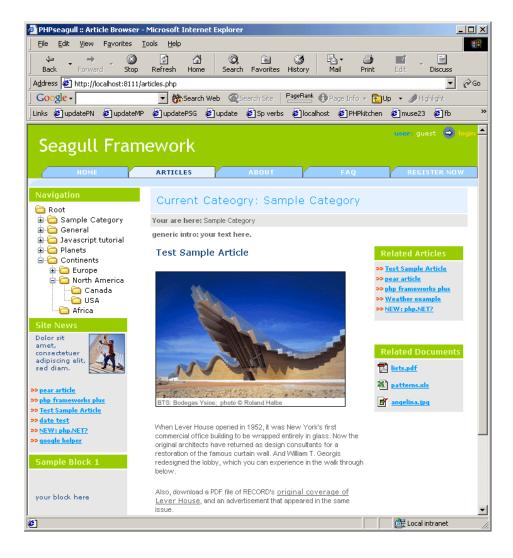


•Notice the number of files per request, with caching this reduces to about 20

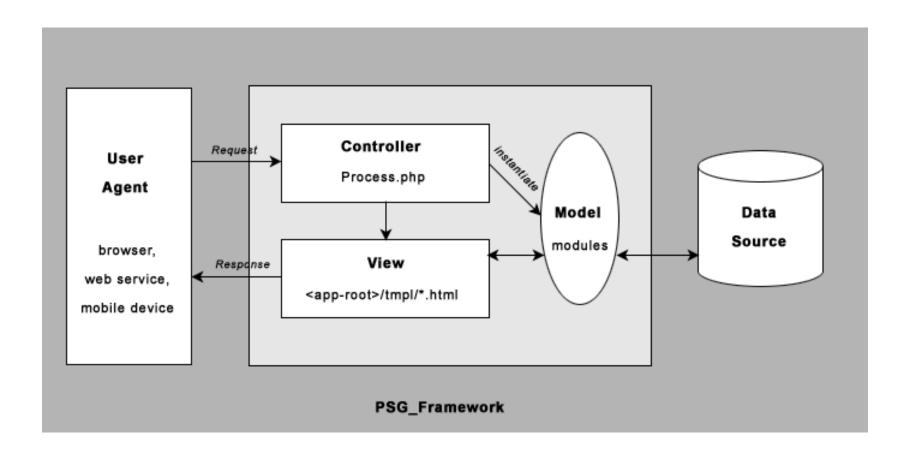


## Questions?

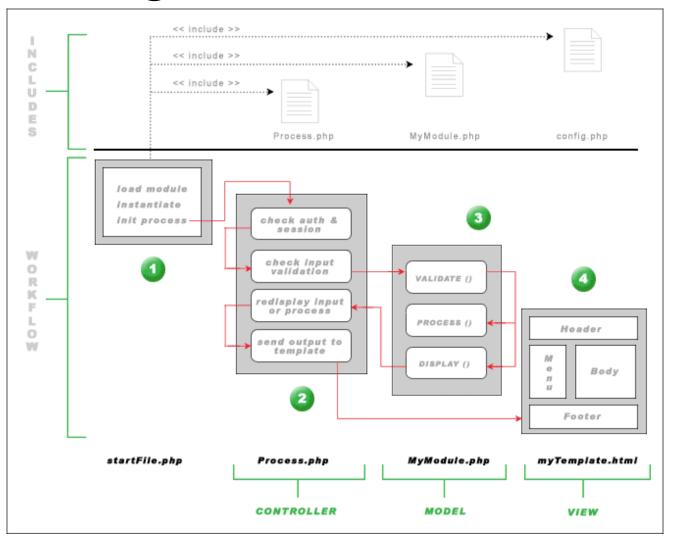
## Figure 1: Typical screen

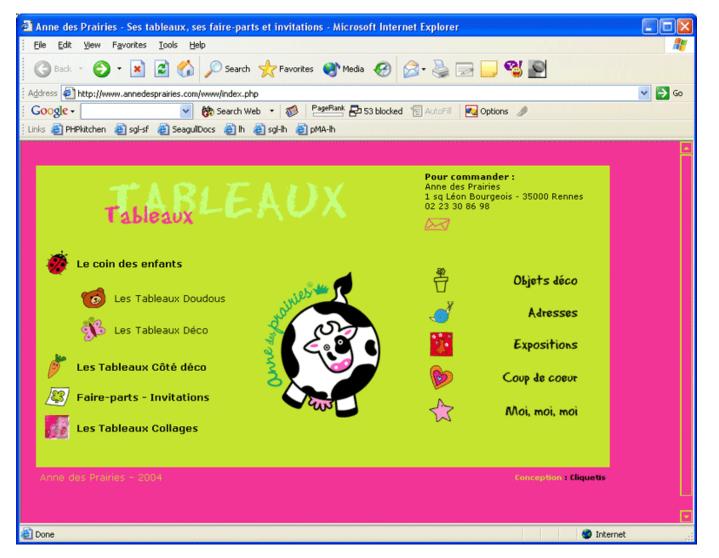


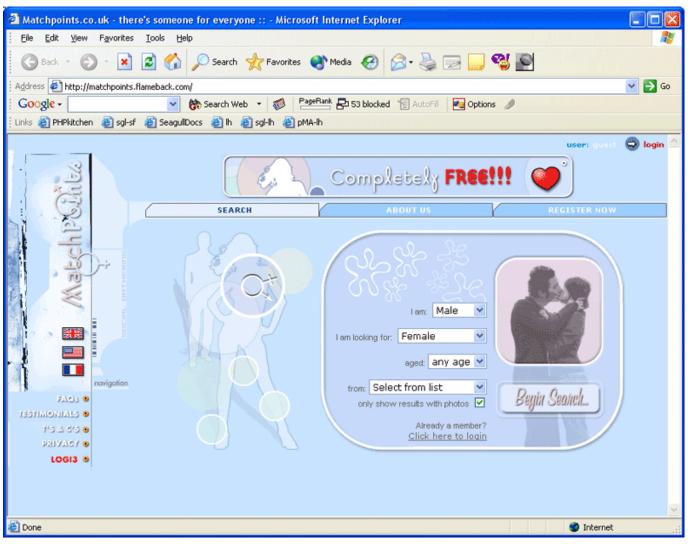
## Figure 2: MVC

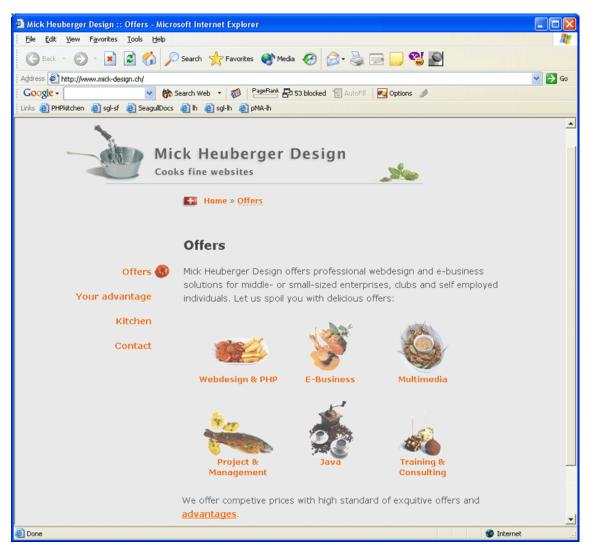


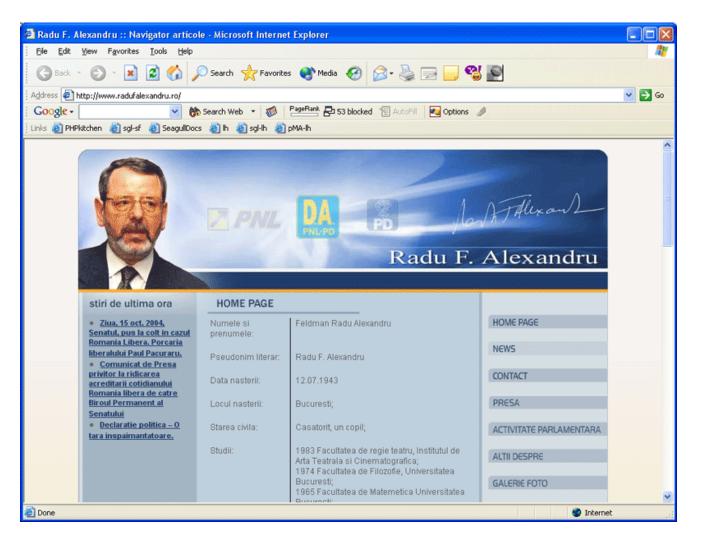
## Figure 3: Workflow

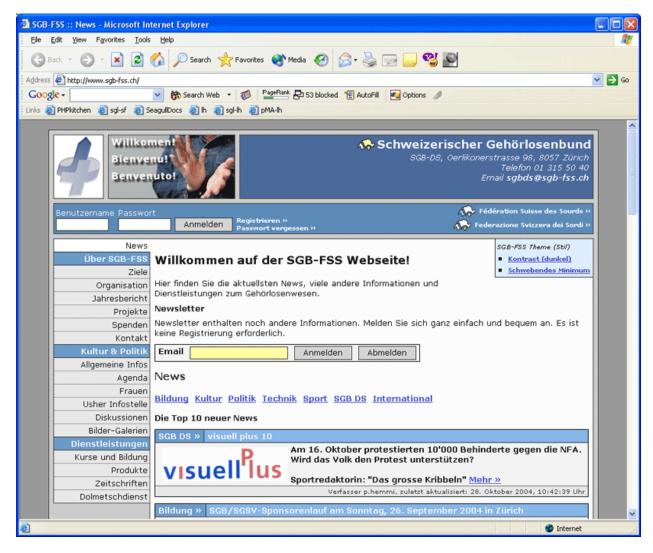














## UML Class Diagram

