MAX LEEMING

Developer

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github.com/Seakibble

maxleeming.ca

Professional Profile

Recent graduate seeking full time position as a software developer or web developer (front-end or back-end). Have experience working a variety of programming projects, including websites, games, and other applications. Interested in transitioning to a position working with an agile, cross-disciplinary team of passionate creatives.

Education

Bachelor of Information Technology
Interactive Multimedia & Design
Carleton University
2014-2019

Interactive Media Development
Algonquin College
2014-2019

Languages

HTML / CSS
JavaScript
PHP
C++
C#
Java
Python
Bash Shell Scripting

Skills & Tools

Apache
Linux
Automated Testing

Projects & Work Experience

METAL SHEPHERD
Game Developer (Summer 2018 - Winter 2019)

- Developed a third person action adventure game with a small team of three other students
- Roles included general programming, enemy AI, level design, bug fixing, web development, sound design, and producing the soundtrack
- Worked with the artist and modeler to create and implement their ideas

BANK OF CANADA
Web Developer, Co-op (Jan. 2017 - Dec. 2017)

Web Developer, Summer Student (Apr. 2018 - Aug. 2018)

- Worked with an agile team to develop and maintain the Bank's five websites
- Researched and implemented data migration test automation, saving weeks of time
- Developed tools to replace print publications with fully digital and interactive publications

CARLETON UNIVERSITY
Multimedia Developer (Sept. 2016 - June 2017)

- Wrote and produced a pair of online introductory and advanced programming courses
- Collaborated with other team members to create an efficient production pipeline