EP408 Computational Physics Project - Percolation

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1 Abstract

This short computational physics project is on Monte Carlo numerical simulations of introductory site percolation theory. In this project, percolation was simulated on $L \times L$ square lattices and cluster labelled using two algorithms.

The first was a straightforward although inefficient algorithm which served merely as an introduction. The second (which was used for the physics investigations) was the well known **Hoshen-Kopleman Algorithm** (a variant of **Union-Find**). In both cases the associated program was able to identify if there existed a spanning cluster.

Using the Hoshen-Kopelman Algorithm, the **critical probability** p_c was investigated and estimated for 25×25 and 100×100 square lattices. The estimates matched well against the infinite lattice analytical value of $p_c = 0.593$.

Finally, the **critical exponent** β corresponding to the fractional size of the spanning cluster relative to all occupied sites was estimated for 25 × 25 lattices and compared to infinite lattice analytical value of $\beta = 5/36 \approx 0.138$. The estimate for the critical exponent β was found to be bound in range (0.13,0.18).

2 Introduction and Theory

Percolation is a relatively new area of research having only been created in the 1960's. Since then, applications have been found in areas as diverse as:

• Physics: Micro-to-Macro links, Phase Transitions, Universality

• Mathematics: Fractals, Simple Models yet few analytical results found

• Material Science: Gels, polymers

• Biology: Epidemic, Forest fires

• Computer Science: Neutral networks

Percolation can be summed up as the answer to the following representative question:

"If liquid is poured though the top of a porous material, will it pass from hole to hole and reach the bottom?"

Common examples of this occurrence include the motion of groundwater through soil, the flow of oil though porous rock and water flowing coffee granules.

To model this we consider a simple situation - a lattice of squares.

Sites can be randomly occupied with a given probability p representing a hole and (1-p) representing an impermeable medium. Fluid can flow from one hole to another if that hole has a N, S, E or W neighbour. As we add more and more holes, **clusters** or collections of interconnected sites begin to form as seen in (b).

0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0
0	0	0	0	0

(a) Initial	lised	5	X	5	lattice

0	-1	-1	0	-1
-1	0	0	-1	0
-1	0	0	0	-1
0	-1	-1	0	-1
-1	0	-1	-1	0

(b) Label -1 if hole

0	-1	-1	0	-1
-1	0	0	-1	0
-1	0	0	0	-1
0	-1	-1	0	-1
-1	0	-1	-1	0

(c) Can fluid flow through this?

Adding more holes still and the clusters themselves begin to merge. If each cluster is given its own unique label, then we must relabel clusters that merge together.

We say the grid contains a **spanning cluster** if there exists an unbroken chain of hole sites from the top to the bottom of the medium. If such a spanning cluster exists then we say the system percolates!!.

We can write a program to check for this condition for percolation. Give each cluster a unique label. Check if label is present in both the first and last row of matrix. If so than its a spanning cluster.

From a physics standpoint, this simple model is of particular interest as it exhibits a **phase transition** around a particular probability known as the *critical probability* or p_c .

Below the value of p_c (sub-critical phase) percolation is extremely unlikely. Above this value (super-critical phase) percolation is extremely likely. The transition is step-like at p_c (critical phase).

 p_c is the fraction of occupied sites at the point when a spanning cluster appears. Estimating p_c requires us to know if there exists a spanning cluster and is therefore the motivation for the following.

3 Algorithms

3.1 A first algorithm for cluster labelling

The following algorithm describes a simple and straightforward implementation of cluster labelling and span cluster checking. It is by no means efficient and only works well in practice for lattices up to about 50×50 .

- Initialise all elements in an $L \times L$ grid to 0
- Initialise a random list of all sites in grid
- Randomly occupy site \rightarrow label site $N_1 = 1$
- Randomly occupy another site. Check if there is a neighbour (N,S,E,W). At this point there could only be one

```
If not \rightarrow label site N_2 = N_1 + 1
If so \rightarrow label site N_2 = N_1
```

• Randomly occupy another site. Check if there are neighbours. (Now there is the possibly of more than one)

```
If not \rightarrow label site N_3 = N_2 + 1
```

If so:

If there is only one cluster label among all neighbours then assign same number to new site

If there is more the one unique cluster label, then our new site is a spanning site

- \rightarrow Assign new site the smallest of all the cluster labels involved.
- \rightarrow Scan the whole grid merging all sites in the newly merged cluster with the same label.
- Is the spanning cluster condition satisfied?

```
Yes \rightarrow End
```

No \rightarrow Continue occupying and labelling sites as above.

 p_c is the fraction of occupied sites among all sites at the point when a spanning cluster appears.

(By convention we always use the smallest of the clusters numbers for the new larger cluster)

As stated this algorithm is extremely CPU intensive due to the frequent relabelling of existing clusters which requires the entire grid to be rescanned. However the algorithm does demonstrate key elements used by more efficient algorithms like labelling and neighbour check.

If S is the number of lattice sites then the algorithm requires approximately S^2 CPU time. This chronic inefficiency is what led Hammersley and Handscomb in 1957 to state "Direct simulation is out of the question".

However a breakthrough occurred in 1976 when **Hoshen - Kopelmann** developed a algorithm whose CPU time requirement scaled $\approx S$ with S^2 .

3.2 Hoshen - Kopelman Algorithm

The Hoshen - Kopelman Algorithm a is simple, efficient algorithm for cluster labelling a pre-generated grid. It is a specific example of the more general Union-Find Algorithm.

The key idea is to keep a list of cluster labels (which we will called *csize*).

Indices on list denote labels of clusters. If a particular index on list contains a positive value, then it indicates that the label is the representative label for that cluster (Proper Label). The value itself indicates the cluster's size.

Negative values on list denote temporary labels which point to proper labels (i.e. csize[4] = -2 implies all grid elements labelled 4 are apart of cluster labelled 2.)

A temporary label could in turn point to another temporary label.

The algorithm uses recursion to quickly travel down tree of temporary labels to find proper label i.e. $7 \to 5 \to 1$ (all elements that are 7 and 5 are members of 1 and must be reassigned)

Now we only need to scan the grid at most twice. Once to label all proper and temporary labels and a second optional time to reassign temporary labels.

Furthermore we need only **raster scan** the pre-generated grid. Assuming we are scanning from left-to-right and row-to-row, we need only check the N and E neighbour for any site under consideration.

In program we define a boundary layer of zeros so program doesn't try to check a neighbour that is outside grid.

Example

We pre-generate a 5×5 grid under a certain probability of occupation for each site. Occupied sites are denoted as -1. We now demonstrate the Hoshen - Kopelman for cluster labelling.

							3					
0 -1 -1 0) -1	0	1	-1	0	-1		0	1	1	0	-1
-1 0 -1 -	1 -1	-1	0	-1	-1	-1		-1	0	-1	-1	-1
-1 0 0 0) -1	-1	0	0	0	-1		-1	0	0	0	-1
0 -1 -1 0) -1	0	-1	-1	0	-1		0	-1	-1	0	-1
-1 0 -1 -	1 -1	-1	0	-1	-1	-1		-1	0	-1	-1	-1
(a) $csize =$	[0]	((b) cs	size =	= [0, 1	L]	-	(c) cs	ize =	= [0, 2	2]
0 1 1 0	$0 \boxed{2}$	0	1	1	0	2]	0	1	1	0	2
		-										
-1 0 -1 -	1 -1	3	0	-1	-1	-1		3	0	1	-1	-1
-1 0 0 0) -1	-1	0	0	0	-1		-1	0	0	0	-1
0 -1 -1 0) -1	0	-1	-1	0	-1		0	-1	-1	0	-1
-1 0 -1 -	1 -1	-1	0	-1	-1	-1		-1	0	-1	-1	-1
(d) $csize = [0,$	[2,1]	(e)	csiz	e = [0, 2, 1	[1,1]	_	(f)	csiz	e = [0, 3, 1	1, 1]
0 1 1 0) 2	0	1	1	0	2		0	1	1	0	2
3 0 1 1	-1	3	0	1	1	1		3	0	1	1	1
-1 0 0 0) -1	-1	0	0	0	-1		3	0	0	0	-1
0 -1 -1 () -1	0	-1	-1	0	-1		0	-1	-1	0	-1
-1 0 -1 -	1 -1	-1	0	-1	-1	-1	-	-1	0	-1	-1	-1
(g) $csize = [0, 4]$	1, 1, 1]	(h)	$csiz\epsilon$	e = [0]	, 6, –	1,1]	_	(i) <i>a</i>	csize	= [0	, 6, –	[1, 2]
0 1 1 0) 2	0	1	1	0	2		0	1	1	0	2
3 0 1 1	1 1	3	0	1	1	1		3	0	1	1	1
3 0 0 0) 1	3	0	0	0	1		3	0	0	0	1
0 -1 -1 0) -1	0	4	-1	0	-1		0	4	4	0	-1
-1 0 -1 -	1 -1	-1	0	-1	-1	-1		-1	0	-1	-1	-1

0	1	1	0	2			0	1	1	0	2			0	1	1	0	2
3	0	1	1	1			3	0	1	1	1			3	0	1	1	1
3	0	0	0	1			3	0	0	0	1			3	0	0	0	1
0	4	4	0	1			0	4	4	0	1			0	4	4	0	1
-1	0	-1	-1	-1			5	0	-1	-1	-1			5	0	4	-1	-1
a) <i>cs</i>	ize	= [0,	, 8, –	1, 2, 2]	((b) <i>cs</i>	ize =	= [0,	8, -1	, 2, 2	, 1]	(c)	csi	ze =	[0,	8, -1	1, 2, 3
0	1	1	0	2			0	1	1	0	2			0	1	1	0	1
3	0	1	1	1			3	0	1	1	1			3	0	1	1	1
3	0	0	0	1			3	0	0	0	1			3	0	0	0	1
0	4	4	0	1			0	4	4	0	1			0	1	1	0	1
5	0	4	4	-1			5	0	4	4	1			5	0	1	1	1
				[-1]	1]	(e	csiz					1, 1]	(f) a		1	0, 1	$\frac{1}{3,-1}$	

This completes the Hoshen - Kopleman Algorithm.

We see csize[1] = 13, csize[3] = 2 and csize[5] = 1 corresponding to clusters 1,3,5 are proper labels whose csize values denote the cluster sizes.

We also see csize[2] = -1, csize[4] = -1 are re-direction or temporary labels whose csize values points to the cluster they are apart of.

In the final step, for all temporary labels, we travelled up the tree of pointers until we found a positive proper label.

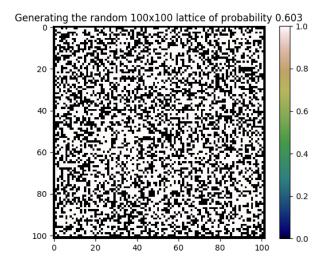
Like before we always use the smallest of the clusters numbers for the new larger cluster.

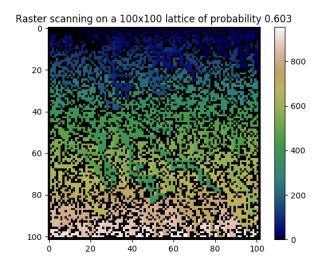
With the Hoshen - Kopelman Algorithm, 1000x1000 grids can be cluster labelled in less than 10s!!

We now present the results from using the algorithm.

4 Results

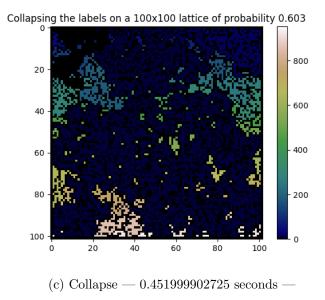
4.1 Determining spanning clusters using Hoshen - Kopelman Algorithm





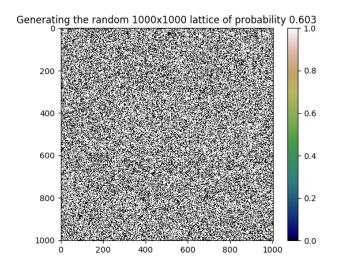
(a) Random Grid Generator — 0.473999977112 seconds —

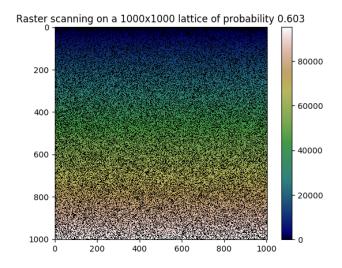
(b) Raster Scan — 0.461000204086 seconds —



Function in Hoshen - Kopelman program called Span cluster check correctly confirms a spanning cluster.

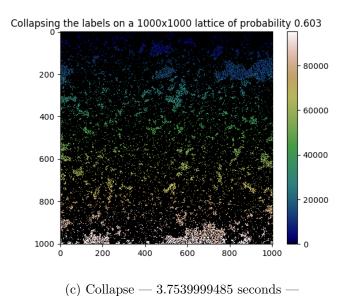
Determining spanning clusters using Hoshen - Kopelman Algorithm





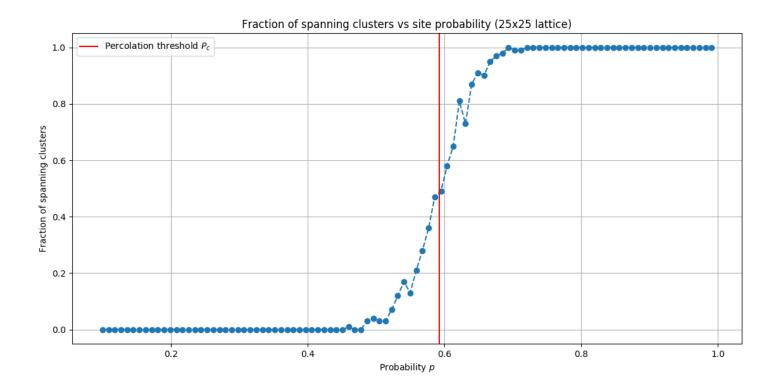
(a) Random Grid Generator — 2.59899997711 seconds —

(b) Raster Scan — 4.44200015068 seconds —



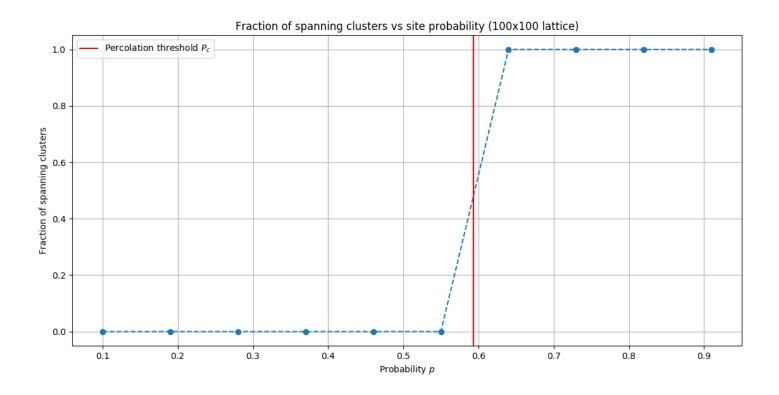
Span cluster check correctly confirms a spanning cluster.

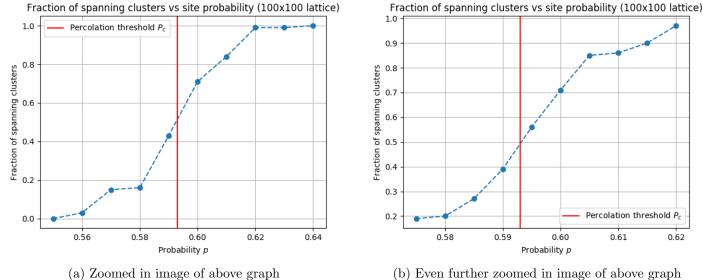
4.2 Estimating p_c using Hoshen - Kopelman Algorithm



We see the step-like switch between $p < p_c$ and $p > p_c$ with the expected value for p_c in the middle.

Estimating p_c using Hoshen - Kopelman Algorithm





Percolation threshold Pc 0.60 0.61 0.62 Probability p

(b) Even further zoomed in image of above graph

We see that for 100×100 grids, the critical probability for a square grid $p_c \approx 0.593$ corresponds almost exactly to 0.5 - the fraction of spanning clusters from 100 runs. This implies past p_c there is a greater than 50% chance that the system will percolate.

Estimating β using Hoshen - Kopelman Algorithm

The local structure determines the value of p_c . In the case of square cells, $p_c = 0.593$. For triangular cells, its $p_c = 0.5$. However what is interesting is when one considers $p > p_c$.

Past p_c (in the super-critical phase), the behaviour transcends local to become universally global depending on dimension only. That is to say, regardless of local structure, once past p_c all systems behave the same.

We call this concept **Universality** and can be seen as a link between microscopic and macroscopic phenomena.

In the super-critical phase, systems such as these can often be described with power-laws with **Critical Exponents**. These exponents encode important information about the system. We will attempt to estimate one; β -the order parameter.

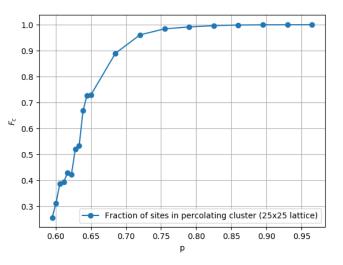
We consider the fraction of sites F that are in the spanning cluster as a function of p. This relationship is described the following power law.

$$F = F_0(p - p_c)^{\beta}$$

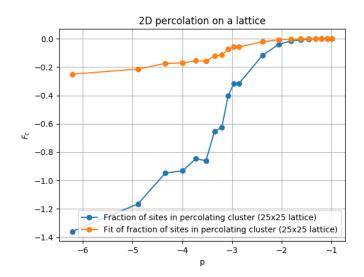
The equation naturally contains p_c and as a result the quality of our estimate for *beta* is inextricably bound to the quality of our estimate for p_c .

For an infinite square grid $\beta = 5/36 \approx 0.138$.

When we plot F vs p and $\log(F)$ vs $\log(p)$, we obtain the following :



(a) Run for 20 probabilities. Singular at $p = p_c$



(b) β estimated to be (0.13,0.18) after running many iterations.

For each probability, 100 spanning grids were averaged. Log-log plot shows roughly straight line suggesting power relationship. β estimated to be (0.13,0.18)

5 Conclusion

In this computational physics project, the Hoshen - Algorithm was used to efficiently cluster label and span check square grids ranging in size from 25×25 to 100×100 . The programs written were correctly able to determine if a pre-generated grid of a given occupation probability possessed a spanning cluster.

With this estimates were made for the critical probability p_c for 25×25 and 100×100 grids by sweeping over a the full range of probabilities and estimating the point when the phase transition occurred. Despite being far smaller size than the analytical infinite grid, estimates from the graphical plots show the value of p_c for these sizes is still quite close.

Finally the estimate for the critical exponent β was found to be bound in range (0.13,0.18). The expected value is 0.138.

6 References

References

[1] J. Hoshen and R. Kopelman Percolation and cluster distribution. I. Cluster multiple labelling technique and critical concentration algorithm

7 Code

7.1 A first algorithm for cluster labelling

```
1 # -*- coding: utf-8 -*-
2 """
3 Created on Fri Dec 01 16:47:50 2017
5 Percolation - site model
7 Very inefficient. Very slow for grid sizes > 10x10
9 Qauthor: Sean Cummins
10
11
12 import numpy as np
13 np.set_printoptions(threshold=np.nan)
14 \#for\ size < 10x10 , whole grid can be printed to screen
15 import random
16
     -----#
17 #
18
19 def Percolate(grid_length):
20
21
      grid=np.zeros((grid_length+2,grid_length+2))
      #+2 each size is boundary so all checks for each element are valid
22
23
24
      RANDOM SITES
25
      Generate as many unique random sites as can fit
27
28
      possible_coordinates = [(x, y) for x in range(1,grid_length+1)\
                              for y in range(1, grid_length+1)]
29
      random_sites = random.sample(possible_coordinates, pow(grid_length,2))
30
31
32
      site=0
33
34
      span_cluster=False
35
      while span_cluster == False:
36
37
38
          site=site+1#0 is empty space. >0 are sites and clusters
          grid[random_sites[site]] = site#generate random site with unique value
40
41
          11 11 11
42
          CLUSTER CHECK
43
44
          check each element in grid for neighbours
45
          for i in range(1, grid_length+1):
46
47
              for j in range(1, grid_length+1):
48
49
                      #if element is site
50
                      if grid[i,j]!=0:
51
52
                          #the # of neignbours defines the action
53
                          cluster_num=[]
54
                          #check element left, right, up and down and collect
55
                          #neighbours unique identifying value
56
                          if (grid[i,j+1]!=0):
57
58
                                  cluster_num.append(grid[i,j+1])
59
60
                          if (grid[i,j-1]!=0):
61
```

```
cluster_num.append(grid[i,j-1])
if (grid[i+1,j]!=0):
        cluster_num.append(grid[i+1,j])
if (grid[i-1,j]!=0):
        cluster_num.append(grid[i-1,j])
#if O neighbours do nothing, move on
#if 1 neighbour, label both to same number
if (len(cluster_num)==1):
    grid[i,j]=cluster_num[0]
SPANNING SITE
if more than 1 neighbour, go back and check whole grid
relabelling all sites with values equal to site
neighbour's values
11 11 11
if (len(cluster_num)==2):
        for i_ in range(1, grid_length+1):
            for j_ in range(1, grid_length+1):
                if (grid[i_,j_]==cluster_num[0])\
                or (grid[i_,j_]==cluster_num[1]):
                    grid[i_,j_] = grid[i,j]
if (len(cluster_num)==3):
    for i_ in range(1, grid_length+1):
        for j_ in range(1, grid_length+1):
            if (grid[i_,j_]==cluster_num[0]) \
            or (grid[i_,j_]==cluster_num[1]) \
            or (grid[i_,j_]==cluster_num[2]):
                grid[i_,j_] = grid[i,j]
if (len(cluster_num)==4):
    for i_ in range(1, grid_length+1):
        for j_ in range(1, grid_length+1):
            if (grid[i_,j_]==cluster_num[0]) \
            or (grid[i_,j_]==cluster_num[1]) \
            or (grid[i_,j_]==cluster_num[2]) \
            or (grid[i_,j_]==cluster_num[3]):
                grid[i_,j_] = grid[i,j]
```

105

```
127
128
            SPANNING CLUSTER CHECK
            See if there are elements in bottom row that are the same as in top row
129
            that are not 0. If so than there is a spanning cluster. Stop placing
130
            sites and exit loop above
131
132
            compare_edges=np.in1d(grid[1],grid[-2])
133
134
            for element in range(len(compare_edges)):
135
136
                if compare_edges[element] == True:
137
138
                    if grid[1,element]!=0:
139
140
141
                         span_cluster=True
142
       percolate_thres = float(site)/pow(grid_length,2)
143
144
       return percolate_thres
145
146
147
148
149 iterations=100
150
151 data=[]
152
153 grid_length=10
154
155 for iteration in range(iterations):
156
       percolate=Percolate(grid_length)
157
       data.append(percolate)
158
        #print data[iteration]
159
160
161 av_perc_thres=np.average(data)
162 print 'Percolation threshold for ',iterations,' iterations is ', av_perc_thres
```

7.2 Determining spanning clusters using the Hoshen - Kopelman Algorithm

```
1 # -*- coding: utf-8 -*-
2 """
3 Created on Thu Dec 07 09:56:19 2017
5 An implementation of the Hoshen-Koplemann Algorithm for cluster labelling a
6 grid. Cluster sizes are stored as positive values in the cluster list (csize).
7 Redirection labels are stores as negative values in the cluster list (csize).
8 The grid is processed in the following manner:
      -Random_Grid_Generator : Pre-generates a square grid of length "grid_length"
10
      -Raster_Scan : Scans and labels grid as per the Hoshen-Koplemann Algorithm
11
      -Collpse: Collapses chain of redirection labels in csize
12
      -Span_cluster_check : Checks if there exists a spanning cluster (Boolean)
13
                            and returns label (cluster size in csize)
14
      -run : runs all functions together in chain
15
16
17 Included are optional 2-D histogram plots and runtime for the grid at all
18 stages of processing.
19
20 @author: Sean Cummins
21 """
23 import numpy as np
24 np.set_printoptions(threshold=np.nan)
25 import matplotlib.pyplot as plt
26 import time
^{27}
     28
29
30 #Pre-generates a a grid with a given occupation probability
31 def Random_Grid_Generator(grid_length,thres_prob,plot):
32
      start_time = time.time()
33
      grid=np.zeros((grid_length+2,grid_length+2))#add a boundary of zeros
34
35
      for row in range(1,grid_length+1):
36
          for column in range(1,grid_length+1):
37
38
              random_prob=np.random.random()
39
              grid[row,column]=random_prob
40
41
              if grid[row,column]>thres_prob:
42
                  grid[row,column]=0
43
              else:
44
                  grid[row,column]=1
45
46
      if plot==True:
47
          fig, ax = plt.subplots()
48
          im=ax.imshow(grid, cmap='gist_earth', interpolation='nearest')
49
          fig.colorbar(im, orientation='vertical')
50
          plt.title('Generating the random ' + str(grid_length) + 'x'+ \
51
                    str(grid_length) + ' lattice of probability ' + str(prob) )
52
53
      print("Random_Grid_Generator--- %s seconds ---" % (time.time() - start_time))
54
55
      return grid
56
57
58 #
59
60 #Scan grid row-by-row left-to-right
61 def Raster_Scan(grid,grid_length,plot):
62
      start_time = time.time()
63
      largest_label=0.0
64
```

```
csize=[]#cluster size list
65
66
        csize.append(0)#start indexing at 1
67
        for row in range(1,grid_length+1):
68
            for column in range(1,grid_length+1):
69
                if (grid[row,column]!=0.0):
70
                     above=int(grid[row-1,column])
                     left=int(grid[row,column-1])
73
74
                     #check neighbours
75
                     if (left==0) and (above==0):
76
77
                         largest_label=largest_label+1.0
                         grid[row,column]=largest_label
                         csize.append(1)
80
81
                     if (left!=0) and (above==0):
82
 83
                         grid[row,column]=left
                         root_left=find(left,csize)
 85
                         csize[root_left] = csize[root_left] + 1
86
87
                     if (left==0) and (above!=0):
88
 89
90
                         grid[row,column] = above
                         root_above=find(above,csize)
91
92
                         csize[root_above] = csize[root_above] +1
93
                     if (left!=0) and (above!=0):
94
95
                         root_left=find(left,csize)
96
97
                         root_above=find(above,csize)
98
                         if left<above: #always choose smallest label
99
100
                              grid[row,column]=left
101
                              csize[root_left] = csize[root_left] + 1
102
103
                         if above<left:
104
105
                              grid[row,column] = above
106
                              csize[root_above] = csize[root_above] + 1
107
108
                         if root_left<root_above:</pre>
109
                              #transfer size of cluster to proper label before making
110
111
                              csize[root_left]=csize[root_left]+csize[root_above]
112
                              csize[root_above] = -root_left
113
114
                         if root_above<root_left:</pre>
115
116
117
                              csize[root_above]=csize[root_above]+csize[root_left]
118
                              csize[root_left] = -root_above
119
                         if left==above:
120
121
                              grid[row,column] = above
122
123
                              root_above=find(above,csize)
124
                              csize[root_above] = csize[root_above] + 1
125
126
        if plot==True:
127
            fig, ax = plt.subplots()
128
            im=ax.imshow(grid, cmap='gist_earth', interpolation='nearest')
129
```

```
fig.colorbar(im, orientation='vertical')
130
131
            plt.title('Raster scanning on a ' + str(grid_length) + 'x'+ \
                       str(grid_length) + ' lattice of probability ' + str(prob))
132
133
       print("Raster_Scan--- %s seconds ---" % (time.time() - start_time))
134
135
       return grid , csize
136
137
138
139
140 #finds proper label index for grid element
141 def find(element,csize):
142
            if csize[element]>0:
143
144
                return element
145
146
            if csize[element]<0:</pre>
147
148
                root_reached=False
149
                csize_index=-csize[element]
150
151
                while root_reached==False:
152
153
                    root=csize[csize_index]
154
155
                    if root>0:
156
157
                         root_reached=True
158
159
                    if root<0:
160
161
                         csize_index=-root
162
163
                return csize_index
164
165
166
167 #rescan grid assigning proper labels to grid elements which have temporary
169 def Collapse(grid,grid_length,csize,plot):
170
        start_time = time.time()
171
172
       for row in range(1,grid_length+1):
173
            for column in range(1,grid_length+1):
174
                if grid[row,column]!=0:
175
                    if csize[int(grid[row,column])]<0:</pre>
176
177
                         root_reached=False
178
                         csize_index=-csize[int(grid[row,column])]
179
180
                         while root_reached==False:
181
183
                             root=csize[csize_index]
184
                             if root>0:
185
                                  grid[row,column]=csize_index
186
                                 root_reached=True
187
188
                             if root<0:
                                 csize_index=-root
189
190
        if plot==True:
191
            fig, ax = plt.subplots()
192
            im=ax.imshow(grid, cmap='gist_earth', interpolation='nearest')
193
194
            fig.colorbar(im, orientation='vertical')
```

```
plt.title('Collapsing the labels on a ' + str(grid_length) + 'x'+ \
196
                    str(grid_length) + ' lattice of probability ' + str(prob))
197
       print("Collapse--- %s seconds ---" % (time.time() - start_time))
198
199
       return grid
200
201
202 #-----
203 #check if there exists a spanning cluster by comparing elements from 1st row
204 #of grid with last
205 def Span_cluster_check(grid):
206
       start_time = time.time()
207
208
       span_cluster=False
209
       span_value=False
       compare_edges=np.in1d(grid[1],grid[-2])
210
211
       for element in range(len(compare_edges)):
212
          if compare_edges[element] == True:
213
              if grid[1,element]!=0:
^{214}
^{215}
                  span_cluster=True
216
                  span_value=grid[1,element]
217
218
       print span_cluster, ", Span_cluster_check--- %s seconds ---" % \
219
       (time.time() - start_time)
220
221
222
       return span_cluster,span_value
223
224 #------#
225 #Run all in sequence
226 def run(grid_length,prob):
227
       grid=Random_Grid_Generator(grid_length,prob,True)
228
       grid,csize=Raster_Scan(grid,grid_length,True)
229
       grid=Collapse(grid,grid_length,csize,True)
230
       span_check=Span_cluster_check(grid)
231
^{232}
       return grid,csize,span_check[0]
233
234
235 #------#
236 grid_length=1000
237 prob=0.603
238
```

239 simulate=run(grid_length,prob)

7.3 Estimating p_c using the Hoshen - Kopelman Algorithm

```
1 # -*- coding: utf-8 -*-
3 Created on Thu Dec 07 09:56:19 2017
5 Estimate p_c
7 Mod to HKA to run and average 100 times for a given probability and sweep n
10 Qauthor: Sean Cummins
11
12
13 import numpy as np
14 np.set_printoptions(threshold=np.nan)
15 import matplotlib.pyplot as plt
16 import time
17
18 #-
19
20 def Random_Grid_Generator(grid_length,thres_prob,plot):
^{21}
      #start_time = time.time()
      grid=np.zeros((grid_length+2,grid_length+2))
23
24
      for row in range(1,grid_length+1):
25
          for column in range(1,grid_length+1):
26
^{27}
              random_prob=np.random.random()
              grid[row,column]=random_prob
29
30
              if grid[row,column]>thres_prob:
31
32
                  grid[row,column]=0
33
              else:
35
36
                  grid[row,column]=-1
37
38
      if plot==True:
39
40
          fig, ax = plt.subplots()
          ax.imshow(grid, cmap='gist_earth', interpolation='nearest')
41
42
      #print("Random_Grid_Generator--- %s seconds ---" % (time.time() - start_time))
43
44
      return grid
45
46
      47
48
49 def Raster_Scan(grid,grid_length,plot):
50
      #start_time = time.time()
51
      largest_label=0.0
52
53
      csize=[]
      csize.append(0)
54
55
      for row in range(1,grid_length+1):
56
57
          for column in range(1,grid_length+1):
58
59
              if (grid[row,column]!=0.0):
60
61
                  above=int(grid[row-1,column])
62
                  left=int(grid[row,column-1])
63
64
```

```
if (left==0) and (above==0):
65
66
                         largest_label=largest_label+1.0
                          grid[row,column]=largest_label
67
                          csize.append(int(largest_label))
68
69
                     if (left!=0) and (above==0):
70
                          grid[row,column]=left
71
72
                     if (left==0) and (above!=0):
73
                         grid[row,column]=above
74
75
                     if (left!=0) and (above!=0):
76
                         if left<above:</pre>
77
                              grid[row,column]=left
                              root_left=find(left,csize)
                              root_above=find(above,csize)
80
                              if root_left<root_above:</pre>
81
                                  csize[root_above] = -csize[root_left]
82
                              if root_above<root_left:</pre>
83
                                  csize[root_left] = -csize[root_above]
85
                         if above<left:</pre>
86
                              grid[row,column]=left
87
                              root_left=find(left,csize)
88
                              root_above=find(above,csize)
 89
                              if root_left<root_above:</pre>
90
91
                                  csize[root_above] = -csize[root_left]
92
                              if root_above<root_left:</pre>
                                  csize[root_left] = -csize[root_above]
93
94
                          if left==above:
95
                              grid[row,column] = above
96
97
98
        if plot==True:
99
            fig, ax = plt.subplots()
100
            ax.imshow(grid, cmap='gist_earth', interpolation='nearest')
101
102
        #print("Raster_Scan--- %s seconds ---" % (time.time() - start_time))
103
104
105
        return grid , csize
106
107
108
   def find(element,csize):
109
110
            if csize[element]>0:
111
112
                 return csize[element]
113
114
            if csize[element]<0:
115
116
117
                 root_reached=False
                 csize_index=-csize[element]
119
120
                 while root_reached==False:
121
                     root=csize[csize_index]
122
123
124
                     if root>0:
125
                         root_reached=True
126
127
                     if root<0:
128
129
```

```
csize_index=-root
130
131
                return csize[csize_index]
132
133 #
134
   def Collapse(grid,grid_length,csize,plot):
135
136
        #start_time = time.time()
137
138
       for row in range(1,grid_length+1):
139
140
            for column in range(1,grid_length+1):
141
142
                if grid[row,column]!=0:
143
144
                     if csize[int(grid[row,column])]<0:</pre>
145
146
                         root_reached=False
147
                         csize_index=-csize[int(grid[row,column])]
148
149
                         while root_reached==False:
150
151
                              root=csize[csize_index]
152
153
                              if root>0:
154
155
                                  grid[row,column]=csize_index
156
157
                                  root_reached=True
                                  #plt.imshow(grid, cmap='gist_earth', interpolation='nearest')
158
                                  #plt.draw()
159
                                  #plt.pause(0.0001)
160
161
                              if root<0:</pre>
162
163
                                  csize_index=-root
164
165
166
167
                          if csize[int(grid[row,column])]<0:</pre>
168
                              grid[row, column] = -csize[int(grid[row, column])]
171
172
        if plot==True:
173
174
            fig, ax = plt.subplots()
175
            im=ax.imshow(grid, cmap='gist_earth', interpolation='nearest')
176
            fig.colorbar(im, orientation='vertical')
177
178
        #print("Collapse--- %s seconds ---" % (time.time() - start_time))
179
180
181
        return grid
182
183
184
185 def Span_cluster_check(grid):
186
        #start_time = time.time()
187
188
        span_cluster=False
189
        span_value=False
190
        compare_edges=np.in1d(grid[1],grid[-2])
191
192
        for element in range(len(compare_edges)):
193
194
```

```
if compare_edges[element] == True:
195
196
               if grid[1,element]!=0:
197
198
                   span_cluster=True
199
                   span_value=grid[1,element]
200
201
       #print span_cluster, ", Span_cluster_check--- %s seconds ---" % (time.time() - start_time)
202
203
       return span_cluster,span_value
204
205
206
207
   def n_runs(grid_length,prob_i,prob_f,n):
208
209
210
       averages=[]
       dprob=(prob_f-prob_i)/n
211
212
       for i in range(n):
213
^{214}
           n_runs=[]
215
           prob=prob_i+i*dprob
216
           print prob
217
218
           for j in range(100):
219
220
               grid=Random_Grid_Generator(grid_length,prob,False)
221
               grid,csize=Raster_Scan(grid,grid_length,False)
               grid=Collapse(grid,grid_length,csize,False)
223
               span_check=Span_cluster_check(grid)
224
               n_runs.append(span_check[0])
225
226
           average=np.average(n_runs)
227
           averages.append((prob,average))
228
229
       return averages
230
231
232 #------#
233 grid_length=100
234
235 #Range of probabilities to sweep
236 prob_i=0.575
237 prob_f=0.625
238 n=10
239
240 pc=0.593
241
242 n_runs=n_runs(grid_length,prob_i,prob_f,n)
243
244 p,num_spans = zip(*n_runs)
245 plt.plot(p,num_spans,'o--')
246 plt.axvline(x=pc,c='r',label='Percolation threshold $P_c$')
247 plt.grid()
248 plt.xlabel('Probability $p$')
249 plt.ylabel('Fraction of spanning clusters')
250 plt.title('Fraction of spanning clusters vs site probability (' + str(grid_length) + 'x'+ str(grid_length) + ' lattice)')
251 plt.legend()
252 plt.show()
```

7.4 Estimating β using the Hoshen - Kopelman Algorithm

```
1 # -*- coding: utf-8 -*-
2 """
3 Created on Thu Dec 07 09:56:19 2017
5 Estimate beta
6
7 Qauthor: Sean Cummins
10 import numpy as np
np.set_printoptions(threshold=np.nan)
12 import matplotlib.pyplot as plt
13 import time
14 from scipy.optimize import curve_fit
15
16 #
17
18 def Random_Grid_Generator(grid_length,thres_prob,plot):
19
       start_time = time.time()
20
^{21}
       grid=np.zeros((grid_length+2,grid_length+2))
22
      for row in range(1,grid_length+1):
23
           for column in range(1,grid_length+1):
24
               random_prob=np.random.random()
25
               grid[row,column]=random_prob
26
^{27}
               if grid[row,column]>thres_prob:
28
                   grid[row,column]=0
               else:
29
                   grid[row,column]=1
30
31
       if plot==True:
32
           fig, ax = plt.subplots()
33
           im=ax.imshow(grid, cmap='gist_earth', interpolation='nearest')
           fig.colorbar(im, orientation='vertical')
35
           plt.title('Generating the random ' + str(grid_length) + 'x'+ \
36
                     str(grid_length) + ' lattice of probability ' + str(prob) )
37
38
       #print("Random_Grid_Generator--- %s seconds ---" % (time.time() - start_time))
39
40
41
       return grid
42
43
44
45 def Raster_Scan(grid,grid_length,plot):
46
47
       start_time = time.time()
      largest_label=0.0
48
49
       csize.append(0)#start indexing at 1
50
51
      for row in range(1,grid_length+1):
52
53
           for column in range(1,grid_length+1):
54
               if (grid[row,column]!=0.0):
                   above=int(grid[row-1,column])
55
                   left=int(grid[row,column-1])
56
                   if (left==0) and (above==0):
57
                       largest_label=largest_label+1.0
58
                       grid[row,column]=largest_label
59
60
                       csize.append(1)
                   if (left!=0) and (above==0):
61
                       grid[row,column]=left
62
                       root_left=find(left,csize)
63
                       csize[root_left]=csize[root_left]+1
64
```

```
if (left==0) and (above!=0):
65
66
                         grid[row,column] = above
                         root_above=find(above,csize)
67
                         csize[root_above] = csize[root_above] +1
68
                     if (left!=0) and (above!=0):
69
                         root_left=find(left,csize)
70
                         root_above=find(above,csize)
 71
                         if left<above:</pre>
 72
                              grid[row,column]=left
73
                              csize[root_left] = csize[root_left] + 1
74
                         if above<left:
75
                              grid[row,column] = above
76
                              csize[root_above] = csize[root_above] + 1
77
                         if root_left<root_above:</pre>
                              csize[root_left]=csize[root_left]+csize[root_above]
                              csize[root_above] = -root_left
80
                         if root_above<root_left:</pre>
81
                              csize[root_above]=csize[root_above]+csize[root_left]
 82
                              csize[root_left] = -root_above
 83
                         if left==above:
                              grid[row,column] = above
 85
                              root_above=find(above,csize)
 86
                              csize[root_above]=csize[root_above]+1
87
 88
 89
        if plot==True:
90
            fig, ax = plt.subplots()
91
92
            im=ax.imshow(grid, cmap='gist_earth', interpolation='nearest')
            fig.colorbar(im, orientation='vertical')
93
            plt.title('Raster scanning on a ' + str(grid_length) + 'x'+ \
94
                       str(grid_length) + ' lattice of probability ' + str(prob))
95
96
        #print("Raster_Scan--- %s seconds ---" % (time.time() - start_time))
97
98
99
        return grid , csize
100
101
102
103 def find(element,csize):
104
105
            if csize[element]>0:
                return element
106
            if csize[element]<0:</pre>
107
                root_reached=False
108
                csize_index=-csize[element]
109
                while root_reached==False:
110
                     root=csize[csize_index]
111
                     if root>0:
112
                         root_reached=True
113
                     if root<0:
114
                         csize_index=-root
115
116
                return csize_index
117
119
120 def Collapse(grid,grid_length,csize,plot):
121
        start_time = time.time()
122
123
124
        for row in range(1,grid_length+1):
125
            for column in range(1,grid_length+1):
                if grid[row,column]!=0:
126
                     if csize[int(grid[row,column])]<0:</pre>
127
                         root_reached=False
128
129
                         csize_index=-csize[int(grid[row,column])]
```

```
while root_reached==False:
130
131
                             root=csize[csize_index]
                             if root>0:
132
                                 grid[row,column]=csize_index
133
                                 root_reached=True
134
                             if root<0:
135
                                 csize_index=-root
136
137
        if plot==True:
138
            fig, ax = plt.subplots()
139
            im=ax.imshow(grid, cmap='gist_earth', interpolation='nearest')
140
141
            fig.colorbar(im, orientation='vertical')
            plt.title('Collapsing the labels on a ' + str(grid_length) +\
                     'x'+ str(grid_length) + ' lattice of probability ' + str(prob))
143
144
        #print("Collapse--- %s seconds ---" % (time.time() - start_time))
145
146
       return grid
147
148
149
150
   def Span_cluster_check(grid,csize):
151
152
        start_time = time.time()
153
        span_cluster=False
154
155
        span_size=False
        compare_edges=np.in1d(grid[1],grid[-2])
156
157
       for element in range(len(compare_edges)):
158
            if compare_edges[element] == True:
159
                if grid[1,element]!=0:
160
                     span_cluster=True
161
                    span_size=csize[int(grid[1,element])]
162
163
        #print span_cluster, ", Span_cluster_check--- %s seconds ---" % (time.time() - start_time)
164
165
       return span_cluster, span_size
166
167
168
169
170 def run(grid_length,prob):
171
        grid=Random_Grid_Generator(grid_length,prob,False)
172
       grid,csize=Raster_Scan(grid,grid_length,False)
173
       grid=Collapse(grid,grid_length,csize,False)
174
175
        span_check=Span_cluster_check(grid)
176
        return grid, csize, span_check
177
178
179
180
181 def n_runs(grid_length,prob_i,prob_f,n):
182
183
        averages=[]
184
        dprob=(prob_f-prob_i)/n
185
       for i in range(n):
186
187
            prob=prob_i+i*dprob
188
            print prob
189
190
            n_runs=[]
191
            for j in range(100):
192
193
194
                occupied_sites=0.0
```

```
check=False
195
196
                while check==False:
197
                     grid=Random_Grid_Generator(grid_length,prob,False)
198
                     grid,csize=Raster_Scan(grid,grid_length,False)
199
                     grid=Collapse(grid,grid_length,csize,False)
200
                     span_check=Span_cluster_check(grid,csize)
201
202
                     perc_cluster_size=span_check[1]
203
                     check=span_check[0]
204
205
                     for i in range(len(csize)):
206
207
                         if csize[i]!=0 and csize[i]>0.0:
                              occupied_sites=occupied_sites+csize[i]
208
209
210
                     {\tt frac\_perc\_cluster\_size=perc\_cluster\_size/occupied\_sites}
211
                     n_runs.append(frac_perc_cluster_size)
212
213
214
                     fig, ax = plt.subplots()
                     im=ax.imshow(grid, cmap='gist_earth', interpolation='nearest')
^{215}
                     fig.colorbar(im, orientation='vertical')
216
217
218
            average=np.average(n_runs)
219
220
            averages.append((prob,average))
221
222
        return averages
223
224
225
226 grid_length=25
227
228 #Take many values over rapidly changing range
229
230 prob_i=0.595
231 prob_f=0.65
232 n=10
233
234 n_runs_1=n_runs(grid_length,prob_i,prob_f,n)
235
236 #This range changes more slowly
237
238 prob_i=0.65
239 prob_f=1.0
240 n=10
242 n_runs_2=n_runs(grid_length,prob_i,prob_f,n)
243
244 p_1,F_1 = zip(*n_runs_1)
245 p_2,F_2 = zip(*n_runs_2)
246
247
248 """
249 \ y = N * x ** a
250 \ln(y) = \ln(N * x ** a)
251 ln(y) = a * ln(x) + ln(N)
252 """
253
254 pc=0.593
255
256 F=np.concatenate((np.asarray(F_1),np.asarray(F_2)),axis=0)
   p=np.concatenate((np.asarray(p_1),np.asarray(p_2)),axis=0)
257
258
259 plt.figure()
```

```
260 plt.plot(p,F,'-o',label='Fraction of sites in percolating cluster ('\
                        + str(grid_length) + 'x'+ str(grid_length) + ' lattice)')
262 plt.xlabel('p')
263 plt.ylabel('$F_c$')
264 plt.grid()
265 plt.legend()
266
267
268 F=np.log(F)
_{269} p=np.log(p-pc)
270
271 plt.figure()
272 plt.plot(p,F,'-o',label='Fraction of sites in percolating cluster (' \
                        + str(grid_length) + 'x'+ str(grid_length) + ' lattice)')
274
275
276 #power fit data - obtain estimate for b (beta)
277 def func_powerlaw(x,b):
       return b*x
278
^{279}
280 target_func = func_powerlaw
281 popt, pcov = curve_fit(target_func, p, F,maxfev=1000)
282
{\tt 283~plt.plot(p,~target\_func(F,~*popt),~'-o',label='Fit~of~fraction~of~sites~in~percolating~cluster~(')}
            + str(grid_length) + 'x'+ str(grid_length) + ' lattice)')
284
285
286 plt.title('2D percolation on a lattice')
287 plt.xlabel('p')
288 plt.ylabel('$F_c$')
289 plt.grid()
290 plt.legend()
291 plt.show()
292
293 print popt
```