## Sean DuBois

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### **EXPERIENCE**

Amazon - American electronic commerce and cloud computing company

2018 - \*

- Designed and implemented Pure C WebRTC implementation for embedded devices
- Worked on Chromium on Android/Linux/Windows, the foundation for Amazon Silk
- Added support for Mediatek WebRTC H264 encoding on Android

Infiniscene - broadcast studio built on the web

2016 - 2018

- Wrote cloud compositing engine, ingestion of many sources and output to many destinations
- Created ingestion engine, handles multiple popular transports RTP/UDT/SRT/RTMP
- Deep WebRTC usage, worked with ICE/DTLS/Custom signaling in GStreamer
- Created H264 analyzer to educate users, parsing byte-stream to warn about unsupported features
- Updated developer tooling, moved developers over to shared Docker workflow

Etsy - e-commerce website focused on handmade

2014 - 2016

- Improved Kibana, adding aggregations and features for internal use
- Worked on internal IRC client that aimed to humanize users, adding proprietary extensions
- Upgraded Etsy to PHP 7, which involved porting multiple language extensions written in C

on Shore Development - Creator of Webcheckout, an scheduling and asset management application

2013 - 2014

- Converted Web App to be API driven, using Common Lisp and PostgreSQL on the backend
- Ported frontend to Angular/Bootstrap, replacing projects in Dojo and jQuery

System Associates - Developer of full stack software and hardware for major hotels

2012 - 2016

- Used Asterisk with custom Dialplan and Applications written in C to create a hosted PBX
- Created a deployment system using git so updates and new installs can be done seamlessly
- Developed a web interface to manage PBX

## **SKILLS**

# Programming and Markup Languages

- C/C++
- Lisp (Scheme and Common Lisp)
- Javascript/HTML/CSS
- Go

- PHP
- Python
- Rust

### **PROJECTS**

Pion WebRTC - Pure Golang implementation of WebRTC.

Creator, Implemented SRTP, SCTP, STUN and ICE. No 3rd party library usage.

amazon-kinesis-video-streams-webrtc-sdk-c - Embedded WebRTC Implementation

Designed and worked with team of 5 to implement. Used in IoT/Robotics.

 ${\bf GStreamer} \ - \ Free \ pipeline-based \ multimedia \ framework.$ 

Added AV1 support. Fixed bugs, added flymux feature

**PHP** - Scripting language especially suited to web development.

Added class constant visibility to the language. Ported msgpack, oauth, yaml and others to PHP 7

**Janus** - WebRTC gateway, mostly used for relaying RTP

Added ECDSA Cert generation, fixed bugs, small streaming features

Chromium - open-source Web browser project started by Google Added support for Mediatek WebRTC H264 encoding on Android

 ${\bf fail2web} \ - \ fail2ban \ \ GUI, \ written \ with \ \ Go \ \ and \ \ Angular JS.$ 

Creator, contributed to fail2ban and ogorek