

L01 – Intro to GenAI Part 1 Reflection:

This assignment gave me a foundational understanding of prompt engineering and frameworks like the prompt template and C.R.E.A.T.E. It helped me see how structuring a prompt with clear goals, context, and formatting expectations can lead to more precise and useful AI outputs. I especially appreciated how the C.R.E.A.T.E. framework emphasized editing and audience awareness, making it practical for real-world applications.

L04 – Hardware Dissection Lab Reflection:

Dissecting the Alienware x15 R2 was a great hands-on way to explore the internal components of a modern laptop. It helped me reinforce my understanding of how systems are physically connected, and how each part—like the CPU, RAM, and SSD—contributes to overall performance. Seeing the layout in person bridged the gap between theoretical hardware knowledge and real-world architecture.

L06 – Intro to GenAI Part 2 Reflection:

This coding challenge pushed me to think critically about simulating physics in a dynamic environment using Python and Pygame. It was interesting to compare how different AI models approached the same task, with varying levels of realism and technical accuracy. Testing and reflecting on each output highlighted the importance of precision in both prompt design and physics modeling. The most fun I had with any assignment.

L06 Python Programming

This assignment was very easy for me, since it is Python programming and that is a language I am very familiar with. The assignment was doing some activities on W3 School, which it always fun for me. One this this assignment did had me reminisce on doing the same activities that I did back in high school, a dose of déjà vu.