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# Qualifications \_

Programming Languages: C++, C#, C, Java, Python, MATLAB, LabVIEW, HTML, CSS

**Software Tools:** Github, I2C, TCP/IP, PuTTY, NI Vision Assistant, FPGAs, PLCs

Mechanical/Electrical: AutoCAD, SolidWorks, MicroStation, Arduino, 3D printing, laser cutting, soldering, circuit design

# **Experience** \_

Flex Markham, Ontario

TEST SYSTEMS ENGINEERING

May 2016 - August 2016

- · Developed an embedded program (LabVIEW) to display custom colour patterns on automotive displays and interpret signals sent/received from a touchscreen via I2C
- Designed a program (LabVIEW) to automate the visual analysis of 13 000 images using NI Vision Assistant for quality control
- Created software driver (C) to control electronic loads of end of line testers
- Soldered components onto custom PCBs for the construction of automotive testers

Synaptive Medical Inc. Toronto, Ontario

Systems Tester September 2015 - December 2015

- Programmed and assembled a test jig (C++, Arduino) to automate a life-cycle test, reducing testing time by 72 hours
- Designed a user interface (Java) to control test jig, log test data and create custom log entries
- Optimized existing test protocols to reduce the duration of test protocols by 50%

**Ericsson Canada Inc.** Ottawa, Ontario

**TEST AUTOMATION SOFTWARE DESIGNER CO-OP** 

January 2015 - April 2015

· Observed, reported and fixed issues on nightly test runs of automation software in Erlang regarding LTE features

#### **Toronto Transit Commission**

Toronto, Ontario

**OVERHEAD ENGINEERING ASSISTANT** 

January 2017 - April 2017

• Updated and created various engineering drawings of streetcar routes and engineering tools using MicroStation

# Projects \_

## **Embedded Frogger Game**

Waterloo, Ontario

MECHATRONICS ENGINEERING

November 2016 - December 2016

- Developed a game (C) similar to Frogger to run on a Keil MCB 1700 evaluation board
- Implemented multiple tasks to run simultaneously while the game is running
- Utilized multiple peripherals (potentiometer, joystick) on the Keil board as ISRs to control the game

## **Ultrasonic Sensor Caliper**

Waterloo, Ontario

MECHATRONICS ENGINEERING

March 2016 - April 2016

- Recreated a caliper using an ultrasonic sensor and an Arduino to measure the length of objects
- Designed (AutoCAD), laser cut and assembled fixture that emulated a caliper and encased the circuit
- Developed a program (C++) to interpret and convert data from the ultrasonic sensor to metric and imperial measurements

### **Balsa Wood Truss**

Waterloo, Ontario

• Designed (AutoCAD, SolidWorks), laser-cut and built a truss out of balsa wood for an academic competition

· Performed stress analysis to create the most efficient design based on criteria of cost and mass

#### **Rube Goldberg Machine**

Richmond Hill, Ontario

March 2016 - April 2016

WESTERN SCIENCE OLYMPICS

MECHATRONICS ENGINEERING

April 2014 - May 2014

Designed machine that makes a ball hit a tambourine as inefficiently as possible with a limited budget

# **Education** \_

#### **University of Waterloo**

Waterloo, Ontario

BACHELOR OF APPLIED SCIENCES, MECHATRONICS ENGINEERING

September 2014 - Present