LAB2 DELIVERABLES

Jason Zhai

It contains everything for LAB2

The specified deliverables are highlitghted with large red square

Starting Nodes

- Action: See which nodes we can execute within this package: ros2 pkg executables turtlesim
- 2. Question: What are the executable nodes within the turtlesim package?

```
yahboom@VM:~/Desktop/S25_RobotProgramming_Ardent$ ros2 pkg executables turtlesim
turtlesim draw_square
turtlesim mimic
turtlesim turtle_teleop_key
turtlesim turtlesim_node
yahboom@VM:~/Desktop/S25_RobotProgramming_Ardent$
```

Action: Start a simulated turtle ros2 run turtlesim turtlesim_node

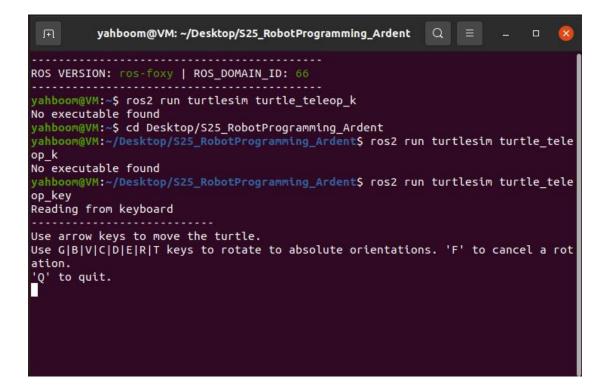
4. Question: What is the name and starting pose of this simulated turtle?

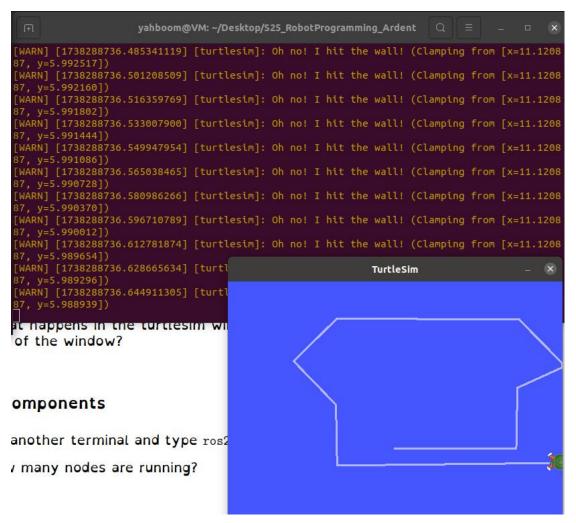


yahboomgVM:~/Desktop/S25_RobotProgramming_Ardent\$ ros2 run turtlesim turtlesim_node [INFO] [1738287675.644732765] [turtlesim]: Starting turtlesim with node name /turtlesim [INFO] [1738287675.648759993] [turtlesim]: Spawning turtle [turtle1] at x=[5.544445], y=[5.544445], theta=[0.000000] Action: Open a new terminal. Position the terminals and simulation window such that you can see all three simultaneously. Start a node to interact with the turtle.

ros2 run turtlesim turtle_teleop_key

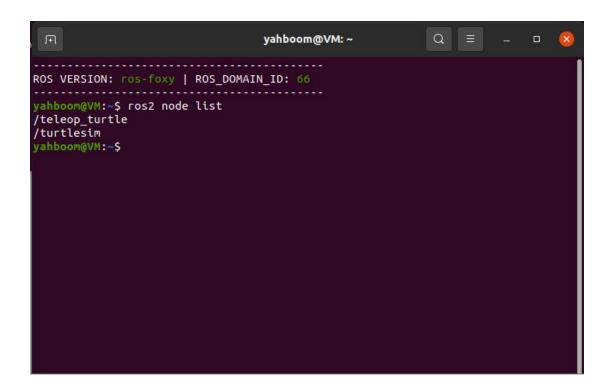
- 8. Note: The teleop terminal must be the active terminal to interact with the turtle.
- 9. Question: What happens in the turtlesim window if you try to drive the turtle out of the window?



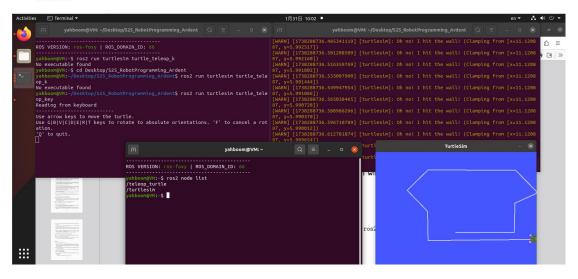


Exploring the Components

- 1. Action: Open another terminal and type ros2 node list
- 2. Question: How many nodes are running?



• For starting nodes: Provide a screenshot showing the multiple terminals.



Topics

1. Action: Type ros2 node info /turtlesim

4

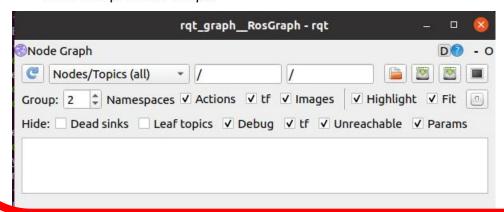
- 2. Note: Nodes can subscribe or publish to topics. Under the Subscribers/Publishers headings are lists of the form -> topic: message type
- 3. Question: Based on this information, for moving and tracking the simulated turtle, what information do you think this node sends and receives? What are the associated topic names?

```
yahboom@VM:~$ ros2 node info /turtlesim
turtlesim/
 Subscribers:
   /parameter_events: rcl_interfaces/msg/ParameterEvent
    /turtle1/cmd_vel: geometry_msgs/msg/Twist
 Publishers:
   /parameter events: rcl interfaces/msg/ParameterEvent
    /rosout: rcl_interfaces/msg/Log
   /turtle1/color_sensor: turtlesim/msg/Color
/turtle1/pose: turtlesim/msg/Pose
 Service Servers:
    /clear: std_srvs/srv/Empty
    /kill: turtlesim/srv/Kill
    /reset: std_srvs/srv/Empty
    /spawn: turtlesim/srv/Spawn
    /turtle1/set_pen: turtlesim/srv/SetPen
    /turtle1/teleport_absolute: turtlesim/srv/TeleportAbsolute
   /turtle1/teleport_relative: turtlesim/srv/TeleportRelative
/turtlesim/describe_parameters: rcl_interfaces/srv/DescribeParameters
    /turtlesim/get_parameter_types: rcl_interfaces/srv/GetParameterTypes
   /turtlesim/get_parameters: rcl_interfaces/srv/GetParameters
/turtlesim/list_parameters: rcl_interfaces/srv/ListParameters
    /turtlesim/set_parameters: rcl_interfaces/srv/SetParameters
    turtlesim/set_parameters_atomically: rcl_interfaces/srv/SetParametersAtomically/
 Service Clients:
 Action Servers:
    /turtle1/rotate_absolute: turtlesim/action/RotateAbsolute
 Action Clients:
```

- 4. Action: Type ros2 node info /teleop turtle
- 5. Question: Based on this information, for moving and tracking the simulated turtle, what information do you think this node sends and receives? What are the associated topic names?

```
yahboom@VM:~/Desktop/S25_RobotProgramming_Ardent$ ros2 info /teleop_turtle
usage: ros2 [-h] Call `ros2 <command> -h` for more detailed usage. ...
ros2: error: argument Call `ros2 <command> -h` for more detailed usage.: invali
d choice: 'info' (choose from 'action', 'bag', 'component', 'daemon', 'doctor',
    'extension_points', 'extensions', 'interface', 'launch', 'lifecycle', 'multica
st', 'node', 'param', 'pkg', 'run', 'security', 'service', 'topic', 'wtf')
```

- For topics: Provide screenshots for steps 7, 21, and 25.
- 7. Action: Type rqt_graph. After the window opens, in the drop-down menu on the left select 'Nodes/Topics (all)' and ensure all the check boxes are selected except 'Dead Sinks' and 'Leaf Topics'.
- 8. Note: You can hover over the check box labels for more info. Same with the blocks/lines in the image.
- 9. Question: Do the arrows match the publisher/subscriber information from the previous steps?



- 10. Action: Close the graph and back in the terminal type ros2 topic list
- 11. Question: What is the difference between this output and that of ros2 topic list -t

```
yahboom@VM:~/Desktop/S25_RobotProgramming_Ardent$ ros2 topic list
/parameter_events
/rosout
/turtle1/cmd_vel
/turtle1/color_sensor
/turtle1/pose
yahboom@VM:~/Desktop/S25_RobotProgramming_Ardent$ ros2 topic list -t
/parameter_events [rcl_interfaces/msg/ParameterEvent]
/rosout [rcl_interfaces/msg/Log]
/turtle1/cmd_vel [geometry_msgs/msg/Twist]
/turtle1/color_sensor [turtlesim/msg/Color]
/turtle1/pose [turtlesim/msg/Pose]
yahboom@VM:~/Desktop/S25_RobotProgramming_Ardent$
```

- 12. Action: ros2 topic info /turtle1/cmd vel
- 13. Question: What does this command tell us?
- 14. Note: What does this message type actually mean? The message tells the nodes how information is sent to/received from the topic. Let's dig in some more.

```
yahboom@VM:~/Desktop/S25_RobotProgramming_Ardent$ ros2 topic info /turtle1/cmd_vel
Type: geometry_msgs/msg/Twist
Publisher count: 1
Subscription count: 1
```

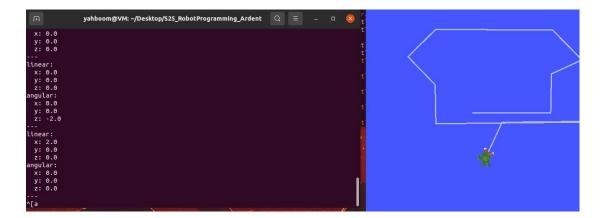
- 15. Action: Type ros2 interface show geometry_msgs/msg/Twist
- 16. Action: Type ros2 topic echo /turtle1/cmd vel
- 17. Question: What happened?

```
yahboom@VM:~/Desktop/S25_RobotProgramming_Ardent$ ros2 interface show geometry_msgs/m
sg/Twist
# This expresses velocity in free space broken into its linear and angular parts.

Vector3 linear
Vector3 angular
yahboom@VM:~/Desktop/S25_RobotProgramming_Ardent$ ros2 interface show geometry_msgs/m
sg/Twist
# This expresses velocity in free space broken into its linear and angular parts.

Vector3 linear
Vector3 angular
yahboom@VM:~/Desktop/S25_RobotProgramming_Ardent$ ros2 topic echo /turtle1/cmd_vel
```

- 18. Action: Ensure the this terminal and the teleop terminal are visible. Select the teleop terminal and press an arrow key.
- 19. Question: What happened in the terminal we have recently been using? Is this what was expected based on the result from interface show?



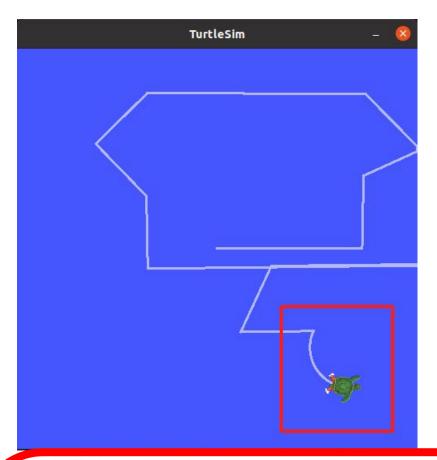
- 20. Action: Go back to the echoing terminal and use Ctrl+C to end the process.
- 21. Action: use topic info, interface show, and topic echo to find similar information for the topic /turtle1/pose
- 22. Question: With the pose topic notice that with echo we are getting continuous data. At what rate is the simulator publishing? (Hint: topic hz)

23. Action: Instead of using the teleop window, we can directly publish to the /turtle1/cmd vel topic. Type

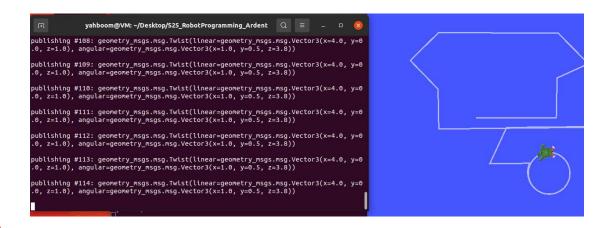
```
ros2 topic pub --once /turtle1/cmd_vel geometry_msgs/msg/Twist "{linear: {x: 2.0, y: 0.0, z: 0.0}, angular: {x: 0.0, y: 0.0, z: 1.8}}"
```

24. Note: Spacing in the previous command matters.

```
yahboom@VM:~/Desktop/S25_RobotProgramming_Ardent$ ros2 topic pub --once /turtle1/cmd
_vel geometry_msgs/msg/Twist "{linear:{x: 2.0, y: 0.0, z: 0.0}, angular: {x: 0.0, y:
    0.0, z: 1.8}}"
publisher: beginning loop
publishing #1: geometry_msgs.msg.Twist(linear=geometry_msgs.msg.Vector3(x=2.0, y=0.0
, z=0.0), angular=geometry_msgs.msg.Vector3(x=0.0, y=0.0, z=1.8))
```



- 25. Action: Try changing these numbers and performing some executions.
- 26. Question: What do the x,y,z refer to?
- 27. Note: You can also send commands at a rate. Replace --once with --rate #, where # is the rate you want to publish at.

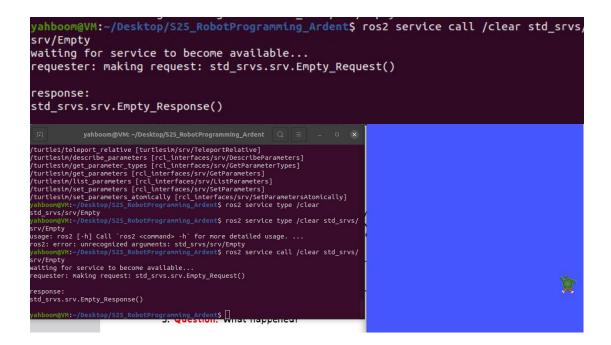


Services

- 1. Action: Type ros2 service list
- Question: How can I see the service type for the service /clear? (Hint: There are two ways. Something we can add to the previous command or another command where the service name is provided to the command.)
- 3. Question: Take a look at the interface for this service type. What do you think this implies?

```
yahboom@VM: ~/Desktop/S25_RobotProgramming_Ardent
 ^Cyahboom@VM:~/Desktop/525_RobotProgramming_Ardent$ ros2 service list
 /kill
 /reset
 /spawn
 /teleop_turtle/describe_parameters
 /teleop_turtle/get_parameter_types
/teleop_turtle/get_parameters
/teleop_turtle/list_parameters
/teleop_turtle/set_parameters
/teleop_turtle/set_parameters_atomically
 /turtle1/set_pen
 /turtle1/teleport_absolute
 /turtle1/teleport_relative
/turtlesim/describe parameters
 /turtlesim/get_parameter_types
/turtlesim/get_parameters
/turtlesim/list_parameters
/turtlesim/set_parameters
 /turtlesim/set_parameters_atomically
 yahboom@VM:~/Desktop/S25_RobotProgramming_Ardent$
 vahboom@VM:~/Desktop/S25_RobotProgramming_Ardent$ ros2 service list -t
/clear [std_srvs/srv/Empty]
/kill [turtlesim/srv/Kill]
/reset [std srvs/srv/Empty]
/spawn [turtlesim/srv/Spawn]
/teleop_turtle/describe_parameters [rcl_interfaces/srv/DescribeParameters]
/teleop_turtle/get_parameter_types [rcl_interfaces/srv/GetParameterTypes]
/teleop_turtle/get_parameters [rcl_interfaces/srv/GetParameters]
/teleop_turtle/list_parameters [rcl_interfaces/srv/ListParameters]
/teleop_turtle/set_parameters [rcl_interfaces/srv/SetParameters]
/teleop_turtle/set_parameters_atomically [rcl_interfaces/srv/SetParametersAtomically
,
/turtle1/set_pen [turtlesim/srv/SetPen]
/turtle1/teleport_absolute [turtlesim/srv/TeleportAbsolute]
/turtle1/teleport_relative [turtlesim/srv/TeleportRelative]
/turtlesim/describe_parameters [rcl_interfaces/srv/DescribeParameters]
/turtlesim/get_parameter_types [rcl_interfaces/srv/GetParameterTypes]
/turtlesim/get_parameters [rcl_interfaces/srv/GetParameters]
turtlesim/list_parameters [rcl_interfaces/srv/ListParameters]/
turtlesim/set_parameters [rcl_interfaces/srv/SetParameters]
/turtlesim/set_parameters_atomically [rcl_interfaces/srv/SetParametersAtomically]
yahboom@VM:~/Desktop/S25_RobotProgramming_Ardent$
 yahboom@VM:~/Desktop/S25_RobotProgramming_Ardent$ ros2 service type /clear
 std_srvs/srv/Empty
  vahboom@VM:~/Desktop/S25 RobotProgramming ArdentS
```

- 4. Action: Type ros2 service call /clear serviceType (where you get to fill in the service type)
- 5. Question: What happened?



- For services: Provide screenshot for the Challenge.
- 6. Challenge: Based on what we have done so far, change the turtle line color to red.
 Some hints:
 - What is the interface for /turtle1/set_pen?

6

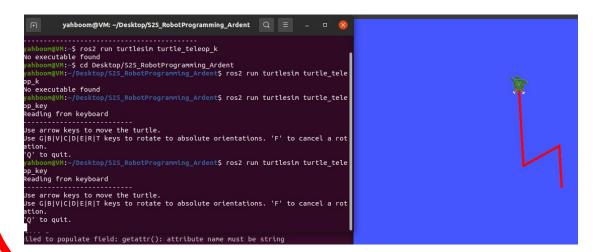
- The - separates the two data exchanges associated with a service. The first part is the format used to call the service. The second is form of the response from the service.
- When calling a service (similar to publishing to a topic), we have a command of the form

ros2 service call serviceName serviceType data

 The data uses YAML format. So we provide the data for this service as "{attributeName: attributeValue, nextName: nextValue}" Note that if an attribute name is more than one character, you must surround the name with single quotes so that it is a string data type.

Drive around the turtle using the teleop terminal to see if it worked!

7. Note: Note that we called the server part of this service. We can confirm this by looking at the node info for turtlesim again. Note that the set pen service is under the 'Service Servers' list. That means our terminal that called the service was a service client.



```
[INFO] [1738332125.397031560] [turtlesim]: Starting turtlesim with node name /turtle sim
[INFO] [1738332125.403490147] [turtlesim]: Spawning turtle [turtle1] at x=[5.544445]
, y=[5.544445], theta=[0.000000]
yabboomgVN:-/Desktop/S25_RobotProgramming_Ardent$ ros2 service call /turtle1/set_pen
turtlesim/srv/SetPen
"> r: 255
> g: 0
> b: 0
> width: 5
> off: 0"
falled to populate field: getattr(): attribute name must be string
yabboomgVN:-/Desktop/S25_RobotProgramming_Ardent$ ros2 service call /turtle1/set_pen
turtlesim/srv/SetPen "fr: 255, g: 0, b: 0, 'width': 5, 'off': 0)"
watting for service to become available...
requester: making request: turtlesim.srv.SetPen_Request(r=255, g=0, b=0, width=5, of f=0)

response:
turtlesim.srv.SetPen_Response()
```

- 1. Question: Generate a list of available actions.
- 2. Action: Check the info for each node again.
- 3. Question: Which node is the server and which the client for this action?
- Note: There is another way to get this information.
 Type ros2 action info actionName
 It lists the clients and servers for you.

```
yahboom@VM:~/Desktop/S25_RobotProgramming_Ardent$ ros2 action list
/turtle1/rotate_absolute
yahboom@VM:~/Desktop/S25_RobotProgramming_Ardent$

yahboom@VM:~/Desktop/S25_RobotProgramming_Ardent$ ros2 action info /turtle1/rotate_a
bsolute
Action: /turtle1/rotate_absolute
Action clients: 1
    /teleop_turtle
Action servers: 1
    /turtlesim
```

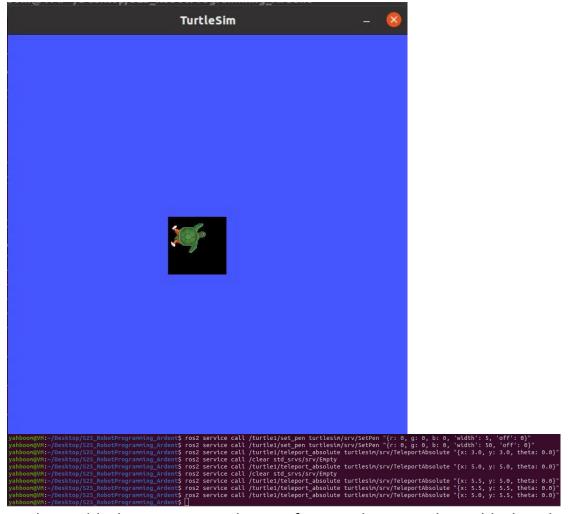
- Action: Let's look at the interface for this action.
 Type ros2 interface show actionType
 - Note: What is the action type? Let's use the help functions to find a way to get this.
 - Action: Type ros2 action --help
 - Note: We can see there is no 'type' command like we had for topics and services. Maybe there is something in info?
 - · Action: Type ros2 action info -h
 - Note: There is an optional argument that we can use with this command to show the type! Give it a try.

- For action: Execute step 8 with a unique goal position.
 - 6. Note: The lines starting with # are comments. The - separate the sections for an action. Part 1 is the goal format. The middle is the result that is received when the action server terminates. The bottom is the format of the feedback provided by the server while executing the goal.
 - 7. Action: Let's send a goal to this action.
 ros2 action send_goal /turtle1/rotate_absolute turtlesim/action/RotateAbsolute "{theta: 1.57}"
 - 8. Action: Rerun this command with the addition of --feedback at the end to see the feedback.

```
/ahboom@VM:~/Desktop/
                                  S25_RobotProgramming_Ardent$ ros2 action --help
usage: ros2 action [-h]
                              Call `ros2 action <command> -h` for more detailed usage. ...
Various action related sub-commands
optional arguments:
   -h, --help
                                      show this help message and exit
Commands:
   info
                    Print information about an action
                    Output a list of action names
   list
   send_goal Send an action goal
  Call `ros2 action <command> -h` for more detailed usage.
yahboom@VM:~/Desktop/S25_RobotProgramming_Ardent$ ros2 action info -h
usage: ros2 action info [-h] [-t] [-c] action_name
Print information about an action
positional arguments:
  action name
                               Name of the ROS action to get info (e.g. '/fibonacci')
optional arguments:
   -h, --help
                             show this help message and exit
   -t, --show-types Additionally show the action type
   -c, --count
                               Only display the number of action clients and action servers
yahboon@VM:-/Desktop/525_RobotPro
Action: /turtle1/rotate_absolute
Action clients: 1
/teleop_turtle
Action servers: 1
/turtlesim
vahboongVM:-/Oesktop/525_RobotProgramming_Ardent$ ros2 interface show turtlesim/action/RotateAbsolute
† The desired heading in radians
{loat32 theta
# The angular displacement in radians to the starting position float32 delta
yahboom@VM:-/Desktop/S25_RobotProgramming_Ardent5 ros2 action send_goal /turtle1/rotate_absolute turtlesim/action/RotateAbsolute "{theta: 1.57}"
Maiting for an action server to become available...
Sending goal:
theta: 1.57
# The remaining rotation in radians
float32 remaining
 oal accepted with ID: ebab286fabbf41b28fbeb7e494aa9915
esult:
delta: 0.04800009727478027
yahboom@VM:-/Desktop/S25_RobotProgramming_Ardent$ ros2 action send_goal /turtle1/rotate_absolute turtlesin/action/RotateAbsolute "{theta: 1.57}" --feedback Waiting for an action server to become available... sending goal: theta: 1.57
 oal finished with status: SUCCEEDED
 Goal accepted with ID: 309ff3026d1f4757843140f1507245c0
Feedback:
remaining: -0.01123654842376709
 Result:
delta: 0.0
```

Task3

• For task 3: Provide a final image and a text file with a brief explanation.



To draw a black square in Turtlesim, I first set the pen color to black with the /turtle1/set_pen service. Then I use ros2 service call /turtle1/teleport_absolute turtlesim/srv/TeleportAbsolute "{x: 5.0, y: 5.0, theta: 0.0}" to reset the position of the turtle. After doing that, I clear the screen using /clear. To form the square, I use the /turtle1/teleport_absolute service, moving the turtle between four precise coordinates, drawing each side. This method ensures accuracy without manual control. I intentionally set the width to 50 to make sure that after the turtle move amaong those four positions, the square can be filled with black color.