Exam 1

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INSTRUCTIONS

- This exam has 15 questions, for a total of 100 points and 20 bonus points.
- Questions do not necessarily appear in order of difficulty.
- Make every effort to complete all the questions on the exam. For the bonus questions, your answer must be completely correct to receive credit.

Page:	1	2	3	4	5	6	Total
Points:	14	12	17	29	14	14	100
Score:							

1. (9 points) An unsuspecting Racket programmer has written the following expressions, some of which unfortunately result in errors when evaluated. In which expression(s) must at least one occurrence of **let** be replaced by **letrec** in order to avoid an exception? Mark **all** definitions that must be changed.

```
○ (let ([f (lambda (n)
              (if (zero? n)
                  (* n (f (sub1 n)))))))
    (f 5))
○ (let ([f (lambda (f)
              (lambda (n)
                (if (zero? n)
                    (* n ((f f) (sub1 n))))))))
    ((f f) 5))
○ (let ([is-even? (lambda (n)
                     (if (zero? n)
                          #t
                         (is-odd? (sub1 n))))]
        [is-odd? (lambda (n)
                    (if (zero? n)
                         #f
                        (is-even? (sub1 n))))))
    (is-odd? 5))
```

2. (5 points) When implementing **sub1**, we added a line to our interpreter. The line is reproduced below.

```
[`(sub1 ,nexp) (sub1 (val-of nexp env))]
```

We could have, instead of adding a **sub1** line to the interpreter, added a binding of the symbol **sub1** to Racket's **sub1** function in the initial environment, and evaluated expressions in that initial environment, as demonstrated below.

```
> (define init-env
         (lambda ()
               (if (eqv? y 'sub1)
               sub1
                     (error 'init-env "unbound_identifier_~s~n" y)))))
> (val-of '((lambda (x) (sub1 x)) 5) (init-env))
```

What might be a good reason to make the latter choice over the former? (Choose the best answer)

- A. Racket's **sub1** is faster.
- B. **sub1** could then be passed as an argument to a function.
- C. **sub1** could then be used as a function of one or more arguments.
- D. We no longer have to evaluate **sub1**'s argument before the function is applied.
- E. It eliminates a free variable.
- 3. Read the descriptions of the **take-while** and **drop** functions. Based on those descriptions, finish defining the naturally recursive implementations of the functions and then the CPSed versions of them.
 - take-while is a function that takes two arguments: a predicate function and a list. Remember, a predicate function takes one input argument (an element of the input list in this case) and returns a boolean. take-while goes from the beginning of the input list and returns its elements in a new list while the predicate holds true. Examples:

```
- (take-while (lambda (x) (>= x 5)) '(3 4 5 4 3)) => '(3 4)

- (take-while odd? '(1 3 5 4 3)) => '(1 3 5)
```

```
- (take-while odd? '(1 3 5 1 3)) => '(1 3 5 1 3)
```

- (take-while (lambda (x) (or (eqv? x 'a) (eqv? x 'b)) '(a b b a d a b c))
$$\Rightarrow$$
 '(a b b a)

• The function **drop** takes two arguments: a natural number and a list. It returns the elements of the input list after skipping over a certain number of elements from the beginning. The number of elements that were skipped over equals the input natural number.

Examples:

- (drop 0 '(3 4 5 4 3)) => '(3 4 5 4 3)
- (drop 10 '(1 3 5 4 3)) => '()
- (drop 5 '(a b b a d a b c)) => '(a b c)
- (a) (6 points) Naturally recursive take-while:

```
(define take-while
  (lambda (p? ls)
```

))

(b) (6 points) CPSed take-while:

```
(define take-while-cps
  (lambda (p? ls k)
```

```
(c) (6 points) Naturally recursive drop:
        (define drop
          (lambda (n ls)
                                                                             ))
    (d) (6 points) CPSed drop:
        (define drop-cps
          (lambda (n ls k)
                                                                             ))
For the following two questions, rewrite each expression, replacing each variable reference with an integer representing that
variable's lexical address. Use -1 for free variables.
4. (5 points)
   (lambda (e)
      (lambda (g)
         ((lambda (e)
             ((g (lambda (h) g)) (lambda (e) (lambda (h) h))))
```

(lambda (h) ((lambda (e) (lambda (e) e)) f)))))

(lambda ((lambda (lambda ____)) ___))))

((_____ (lambda ____)) (lambda (lambda ____))))

(lambda (lambda ((lambda

_		
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```
(lambda (b)
         (lambda (a)
           ((lambda (n) (a n))
            (lambda (a)
              (b (lambda (i) ((k i) (n i)))))))
      (lambda
         (lambda
           ((lambda (____)))
            (lambda
              (_____ (lambda ((_____ ___) (_____ ___))))))))
6. Consider the following expression:
  (let ([g (lambda (y) (f (+ 6 y)))])
    (let ([f (lambda (z) (+ 7 z))])
      (g 5)))
  What is the value of the expression ...
  (a) (3 points) ... under lexical scope?
                                                                              (a) _____
  (b) (3 points) ... under dynamic scope?
```

7. Consider the expression below

- (a) (5 points) List the variables that *occur free* in the expression above.
- (b) (5 points) List the variables that occur bound in the expression above.
- 8. For each of the following, how many invocations of **cons** does it take to create the racket value?
 - (a) (3 points) '(() a (b c) ())

(a) _____

(b) (3 points) '((5 4) ((4 3) (3)))

(b) _____

9. (6 points) We saw in class that **match** provides an easy way to match on data structures and bind their parts, such as in the expression below.

```
(match expr
  (`(tag . ,d) ...<sub>1</sub>)
  (else ...<sub>2</sub>)
```

Suppose we didn't have **match**. We could use Racket predicates and let bindings to do the work that **match** is doing.

Fill in the blanks below to complete an expression equivalent to the one above that does not use match.

```
(cond
  (
    (let (
        ...1))
    (else ...2))
```

10. Recall that for all the four call-by interpreters, the number line of the interpreter is implemented in the same way and is shown below.

```
(match exp
...
[`,n #:when (number? n) n]
...)

During the evaluation below

(valof '((lambda (x) (* x x)) 5) (empty-env))

how many times is the right-hand side of the number line evaluated when -

(a) (2 points) valof is a call-by-value interpreter?

(b) (2 points) valof is a call-by-reference interpreter?

(c) (2 points) valof is a call-by-name interpreter?

(d) (2 points) valof is a call-by-need interpreter?
```

11. (6 points) Consider this partially representation-independent interpreter:

```
(define value-of
  (lambda (e env)
    (match e
        [`,x #:when (symbol? x) (apply-env env x)]

        [`(let ([,x ,e]) ,body)
            (let ([a (value-of e env)])
                 (value-of body (lambda (y) (if (eq? y x) a (env y)))))]

        [`(lambda (,x) ,body)
                 (lambda (a) (value-of body (extend-env x a env)))]

        [`(,rator ,rand) ((value-of rator env) (value-of rand env))])))
```

Also consider this application of the interpreter:

```
(value-of '((lambda (x) x) (lambda (y) y))
  (lambda (y) (error 'apply-env "Unbound_variable_~s" y)))
```

Circle each place where the interpreter is **not** representation-independent with respect to environments **and** closures. Mark the environment representations you circle with an e, and the closure representations with a c.

- 12. (4 points) Describe what a closure is in one sentence.
- 13. let/cc evaluation.
 - (a) (3 points) Evaluate the following

```
(let/cc k (k (+ (k (+ 2 (k 3)))
4)))
```

- A. 5
- B. 4
- C. 3
- D. infinite loop
- (b) (1 point) Evaluate the following assuming plus evaluates its arguments from left to right

- A. 10
- B. 20
- C. error
- D. infinite loop

BONUS

14. (10 bonus points) Here is a call-by-name interpreter:

Revise this interpreter to implement a call-by-need interpreter by making changes to the right-hand side of **only one** *match* clause. You only need to write in the one line of the interpreter you're modifying. There are multiple correct solutions. Again, you may modify the right-hand side of **only one** *match* clause.

```
(define value-of
  (lambda (e env)
    (match e
       [`,y #:when (symbol? y)

       [`(lambda (,x) ,body)

       [`(,rator ,x)
]
```

])))

15. (10 bonus points) Here is the definition of a function val-of which is a dynamic scope interpreter. Observe that this interpreter is not representation independent and uses higher order function representation for both its environment and closure. However, the **letrec** pattern case uses a function ext-rec-env to extend the recursive environment.

```
(define val-of
 (lambda (e env)
    (match e
      [`,b #:when (boolean? b) `(,b ,env)]
      [`,n #:when (number? n) `(,n ,env)]
      [`(cons ,a ,d)
       (match-let* ([`(,res-of-a ,env) (val-of a env)]
                    [`(,res-of-d ,env) (val-of d env)])
         `(,(cons res-of-a res-of-d) ,env))]
      [`(car ,1)
       (match-let ([`(,res-of-l ,env) (val-of l env)])
         `(,(car res-of-l) ,env))]
      [`(cdr ,1)
       (match-let ([`(,res-of-l ,env) (val-of l env)])
          (,(cdr res-of-l) ,env))]
      [`(quote ,e) `(,e ,env)]
      [`(null? ,1)
       (match-let ([`(,res-of-l ,env) (val-of l env)])
         `(,(null? res-of-l) ,env))]
      [`(+ ,nexp1 ,nexp2)
       (match-let* ([`(,res-of-nexp1 ,env) (val-of nexp1 env)]
                    [`(,res-of-nexp2 ,env) (val-of nexp2 env)])
         `(,(+ res-of-nexp1 res-of-nexp2) ,env))]
      [`(if ,t ,c ,a)
       (match-let ([`(,res-of-t ,env) (val-of t env)])
         (if res-of-t (val-of c env) (val-of a env)))]
      [`(zero? ,nexp)
       (match-let ([`(,res-of-nexp ,env) (val-of nexp env)])
          (,(zero? res-of-nexp) ,env))]
      [`(sub1 ,nexp)
       (match-let ([`(,res-of-nexp ,env) (val-of nexp env)])
         (,(sub1 res-of-nexp) ,env))]
      [`(letrec ,1/2-closures ,b)
       (val-of b (ext-rec-env 1/2-closures env))]
      [`,y #:when (symbol? y) `(,(env y) ,env)]
      [`(lambda (,x) ,body)
       #:when (symbol? x)
       `(,(lambda (arg env)
            (val-of body (lambda (y)
                           (cond
                             [(eqv? y x) arg]
                             [else (env y)]))))
         ,env)]
      [`(,rator ,rand)
       (match-let* ([`(,res-of-rator ,env) (val-of rator env)]
                    [`(,res-of-rand ,env) (val-of rand env)])
         (res-of-rator res-of-rand env))])))
```

Here is an example invocation of val-of:

Define ext-rec-env so that val-of still behaves like a normal dynamic scope interpreter.

```
(define ext-rec-env
  (lambda (1/2-closures env)
```

Appendix: Call by Value, Call by Reference Interpreters

Note: You may assume the usual lines for primitives (numbers, +, etc.) are included where . . . appears in these definitions.

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Call by Value

Call by Reference

Appendix: Call by Name, Call by Need Interpreters

Note: You may assume the usual lines for primitives (numbers, +, etc.) are included where . . . appears in these definitions.

Call by Name

Call by Need