

## Qt –Development Tools Hello World!

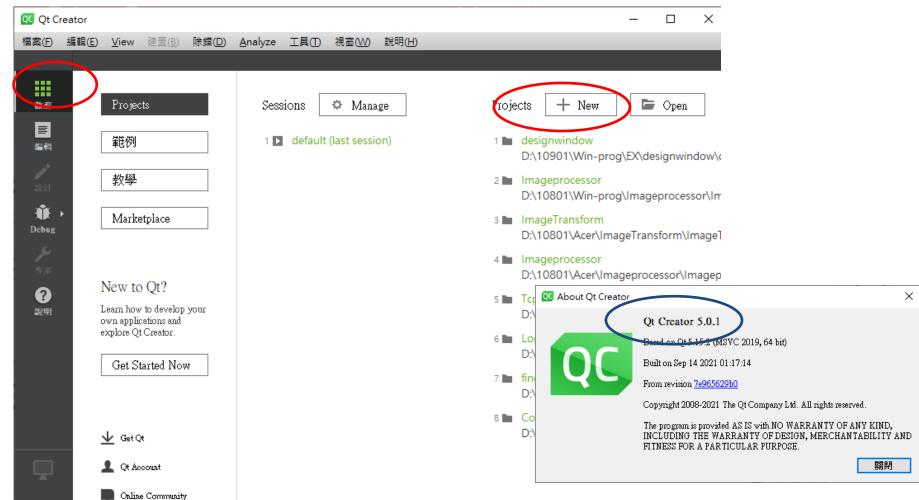
Yih-Chuan Lin
CSIE Windows Programming Class
National Formosa University





# Create more Deploy even Hello World- Console App.

### 執行Qt Creator -->「New Project」

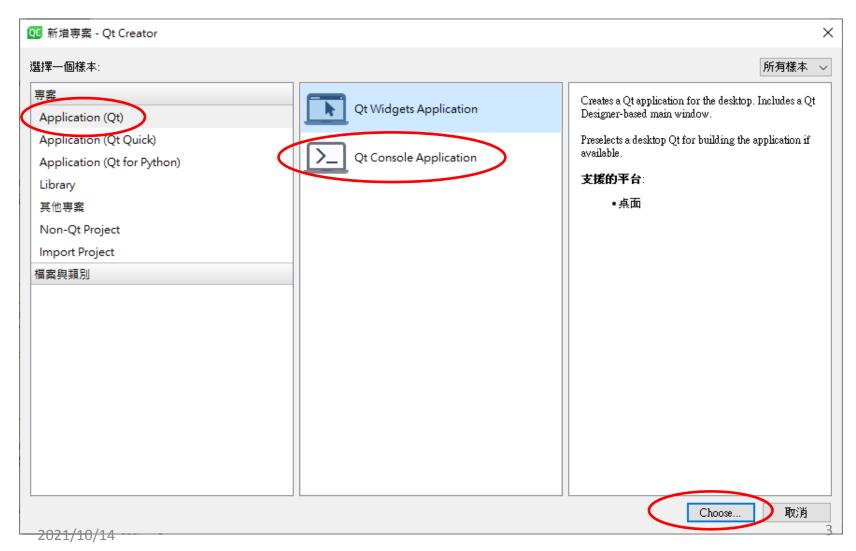






# Create more Deploy even Hello World- Console App.

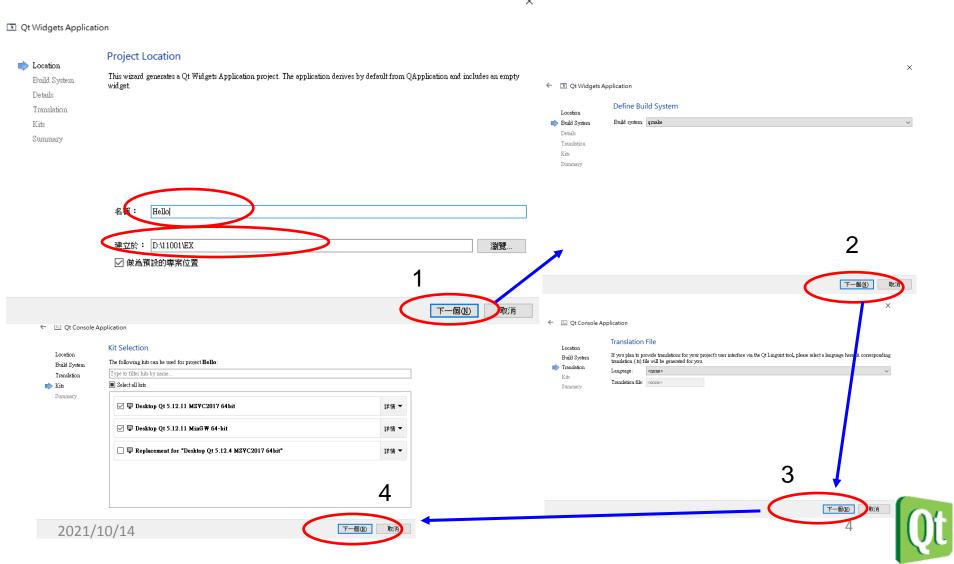
### 選「Application」 > 「Qt Console Application」





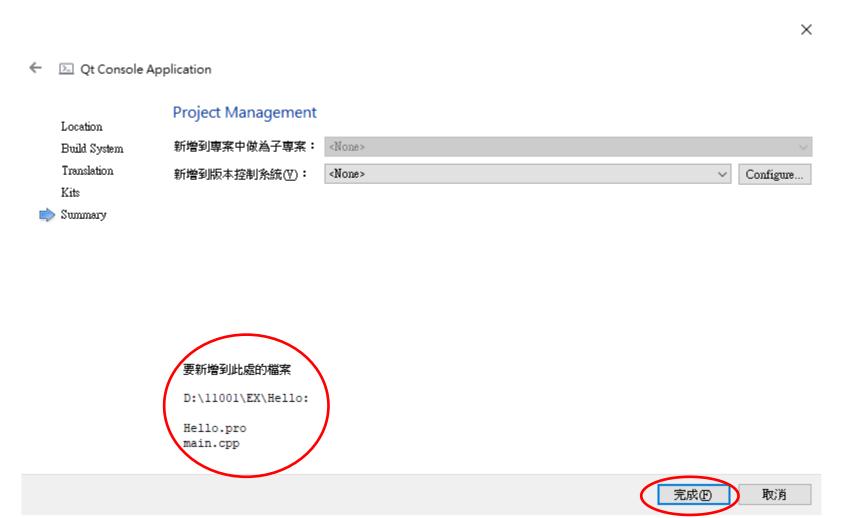


### 選「專案名稱」→「專案資料夾」





### 選「專案名稱」→「專案資料夾」

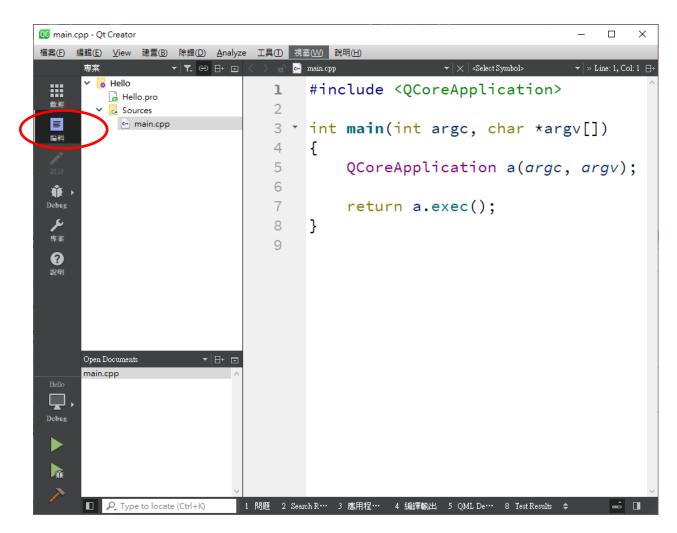






# Create more Deploy ever the lo World - Console App.

### 專案文字編輯器 及 專案資料夾內容

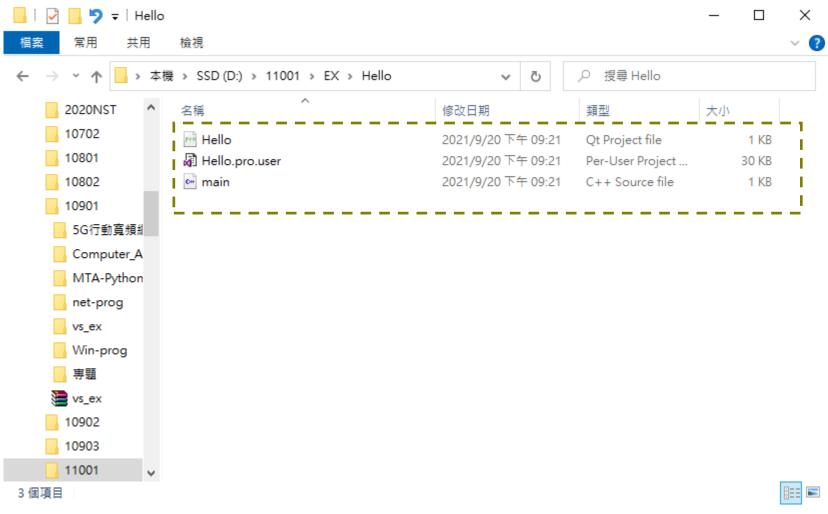






# Create more per le lo World - Console App.

### 專案文字編輯器 及 專案資料夾內容



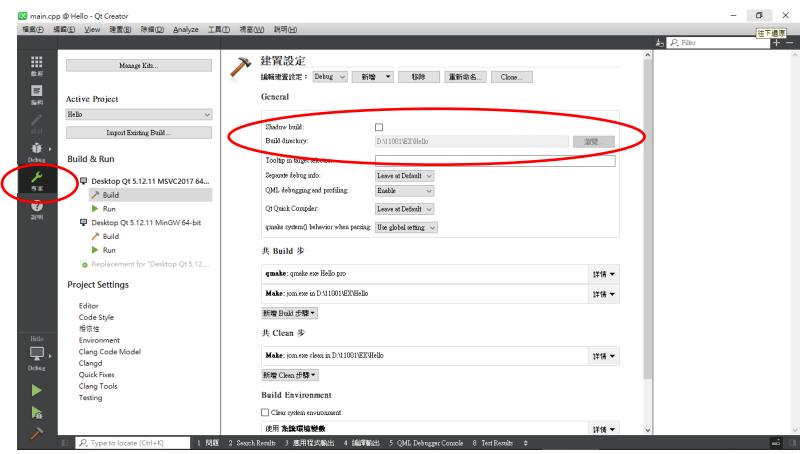


7



# Create more per le lo World - Console App.

### 選「Projects」→取消「Shadow build選項」







# Create more Deploy ever the lo World - Console App.

### 按專案執行鈕「Run」

```
₽
                                                                                                                                                        X
main.cpp @ Hello - Qt Creator
檔案(F) 編輯(E) View 建置(B) 除錯(D) Analyze 工具(T) 視窗(W)
        專案
                       ▼ T. ⊖ 🖶 🖂
                                           main.cpp
                                                                      _{ullet} \times | <Select Symbol>
                                                                                                                            ▼ Windows (CRLF)
                                                                                                                                         ▼ 🗐 Line: 1, Col: 1
        🗸 😹 Hello
                                              #include <QCoreApplication>
            Hello.pro
  散迎

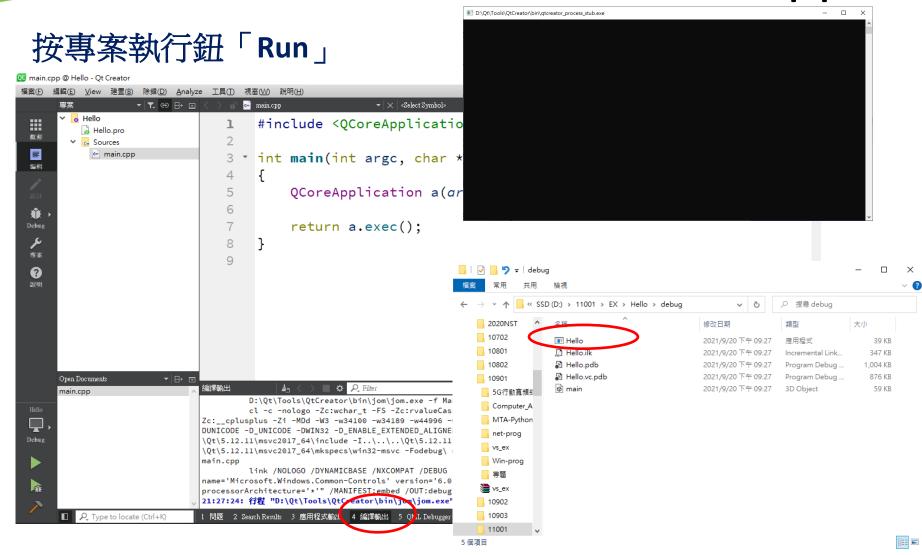
✓ C+ Sources

  • main.cpp
                                             int main(int argc, char *argv[])
  編輯
                                                     QCoreApplication a(argc, argv);
                                        5
                                        6
  # )
                                                     return a.exec();
                                        9
  0
        Open Documents
                            ▼| B+ 🖂
        main.cpp
  Type to locate (Ctrl+K)
                                   1 問題 2 Search Results 3 應用程式輸出 4 編譯輸出 5 QML Debugger Console 8 Test Results $
```





## Create more. Deploy everywhere. Hello World - Console App.

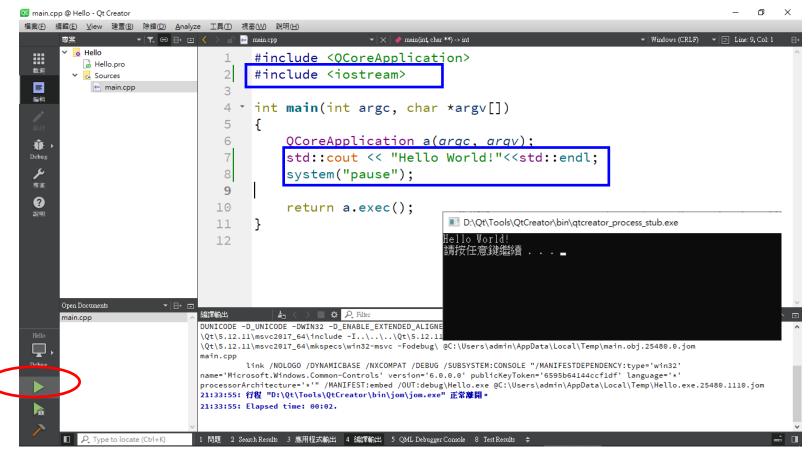






# Create more per le llo World - Console App.

### 加入主控台輸出指令







## Create more per l'hello World - Console App.

### 加入主控台輸出指令:關閉執行程式

```
■ D:\Qt\Tools\QtCreator\bin\qtcreator_process_stub.exe

- X

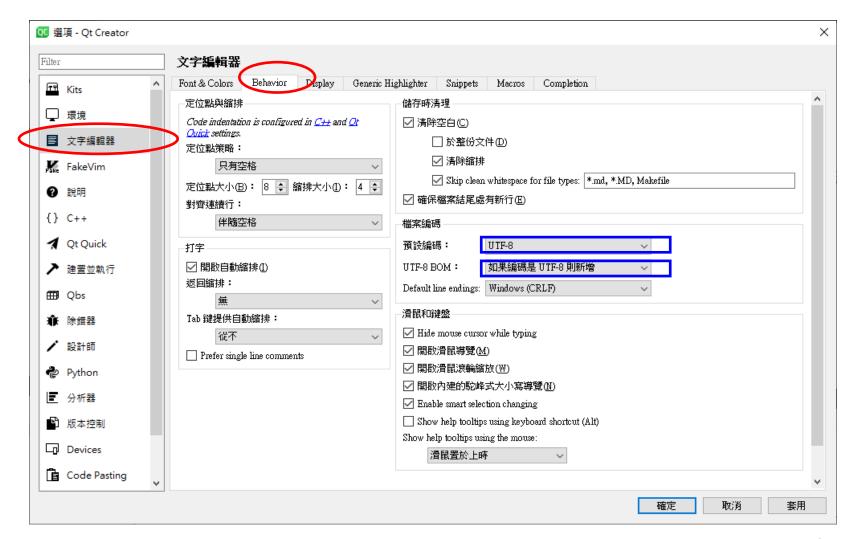
#ello World!
請按任意鍵鑑讀...■
```





# Create more the lo World - Console App.

### 「Tools」 → 「Options」







## Deploy everywher Hello World - Console App.

### 檢視專案檔 Hello.pro

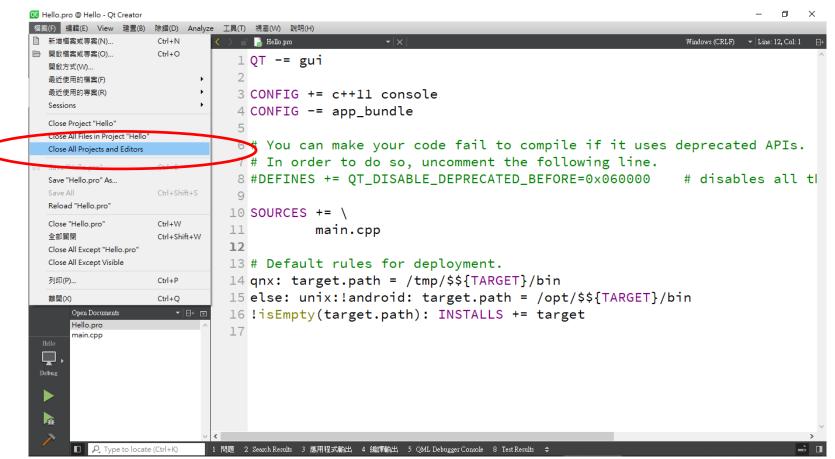
```
Mello.pro @ Hello - Qt Creator
檔案(F) 編輯(E) View 建置(B) 除錯(D) Analyze 工具(T) 視窗(W) 說明(H)
                 ▼ ▼. ⇔ 🕒 🔼 🔇
                                 Hello.pro
                                                                                                 Windows (CRLF)
 ##
                                OT -= gui
          Hello.pro
 main.cpp
                               CONFIG += c++11 console
 鑑報
                              4 CONFIG -= app_bundle
                             6 # You can make your code fail to compile if it uses deprecated APIs.
 Ú
                             7 # In order to do so, uncomment the following line.
 Debug
                             8 #DEFINES += OT DISABLE DEPRECATED BEFORE=0x060000
                                                                                                # disables all tl
 0
                             10 SOURCES += \
                             11
                                          main.cpp
                             12
                             13 # Default rules for deployment.
                             14 qnx: target.path = /tmp/$${TARGET}/bin
                             15 else: unix:!android: target.path = /opt/$${TARGET}/bin
                             16 !isEmpty(target.path): INSTALLS += target
      Open Documents
                     ▼ | 🗄+ 🖂
      Hello.pro
                             17
      main.cpp
         P_ Type to locate (Ctrl+K)
```





## Hello World - Gui App.

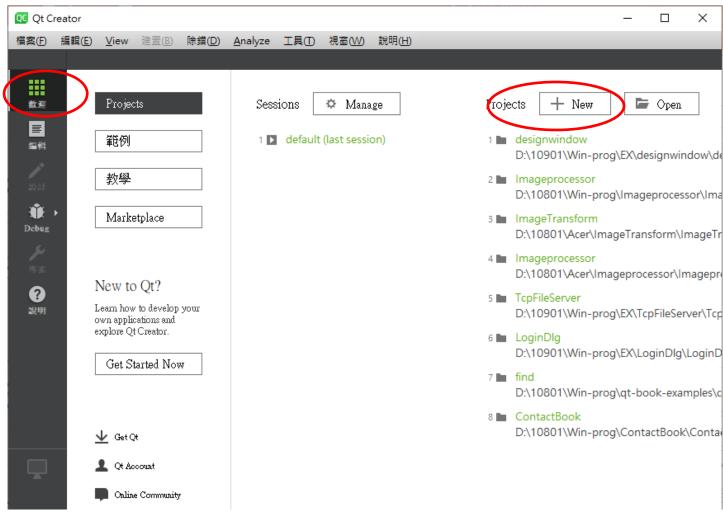
### 選「File」 - Close All Projects and Editors」







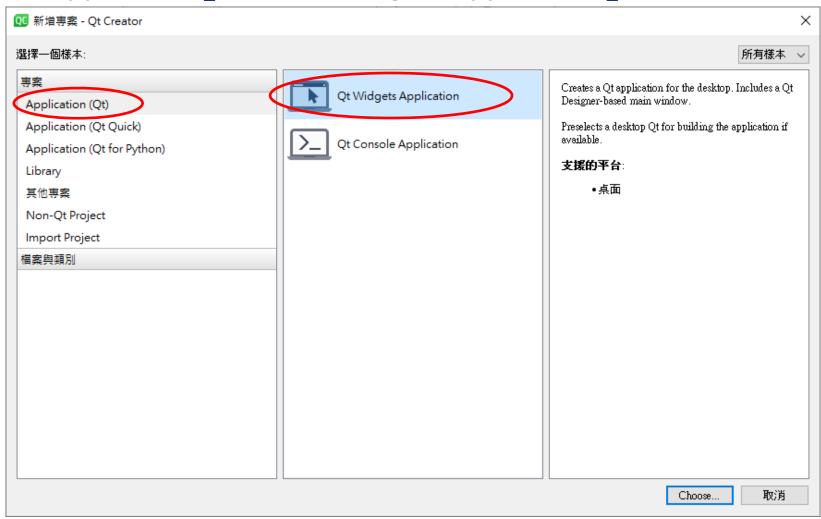
### 按「New Project」







### □ Application □ → □ Qt Widgets Application □

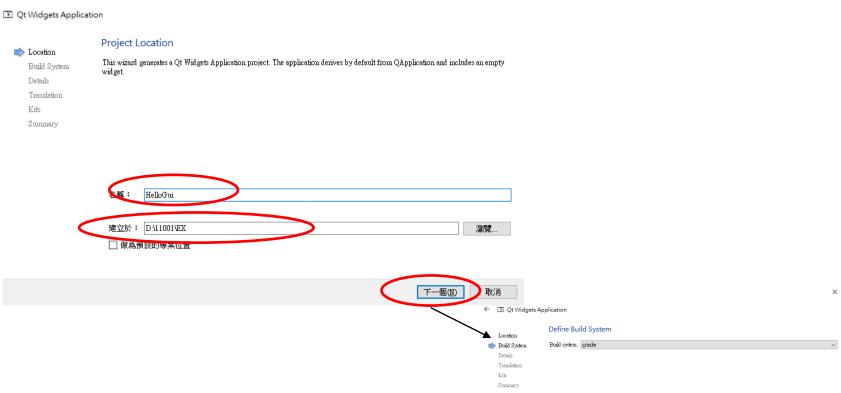






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## 專案名稱「HelloGui」

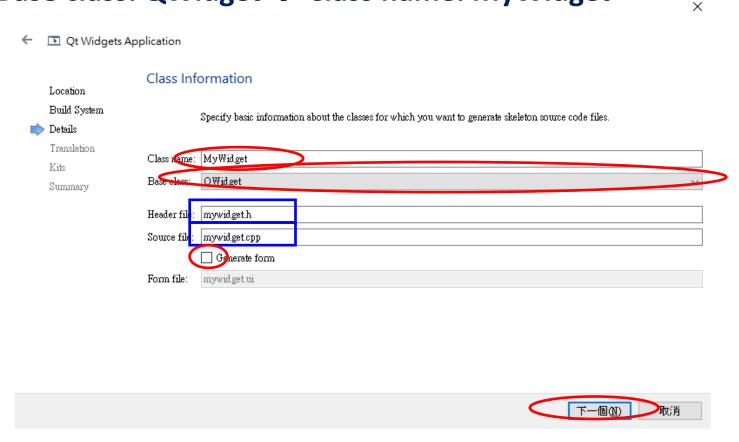








#### Base class: QWidget → Class name: MyWidget







#### Kit Selection → MSVC2017 64 bits

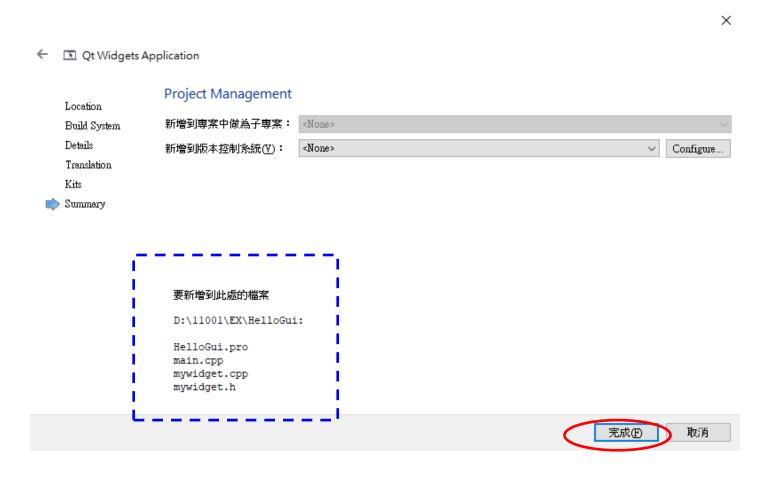
Location Build System	Kit Selection  The following kits can be used for project <b>HelloGui</b> :	
Details	Type to filter kits by name	
Translation Kits	Select all kits	
<b>➡ Kits</b> Summary	☐ ☐ Desktop Qt 5.12.11 MSVC2017 64bit	詳情▼
	☐ ☐ Desktop Qt 5.12.11 MinG ₩ 64-bit	詳情▼
	Replacement for "Desktop Qt 5.12.4 MSVC2017 64bit"	詳情 ▼



×



### 按「Finish」結束專案精靈

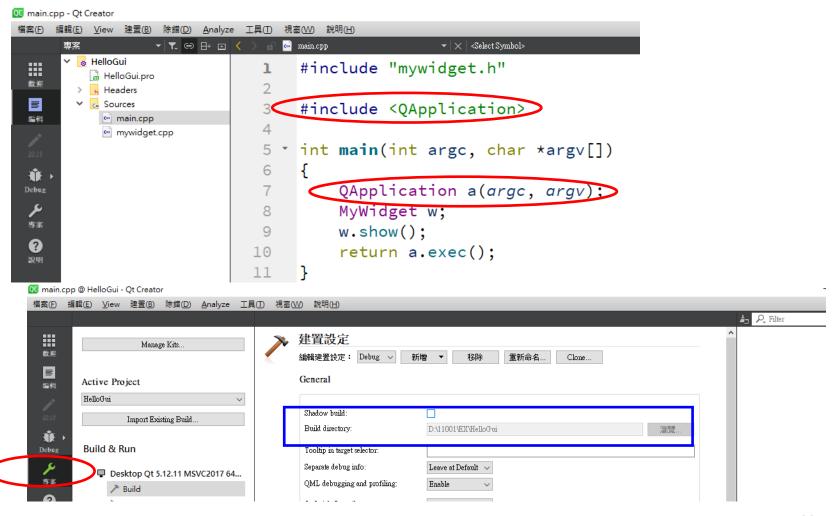






### Deploy everywhere Hello World - Gui App.

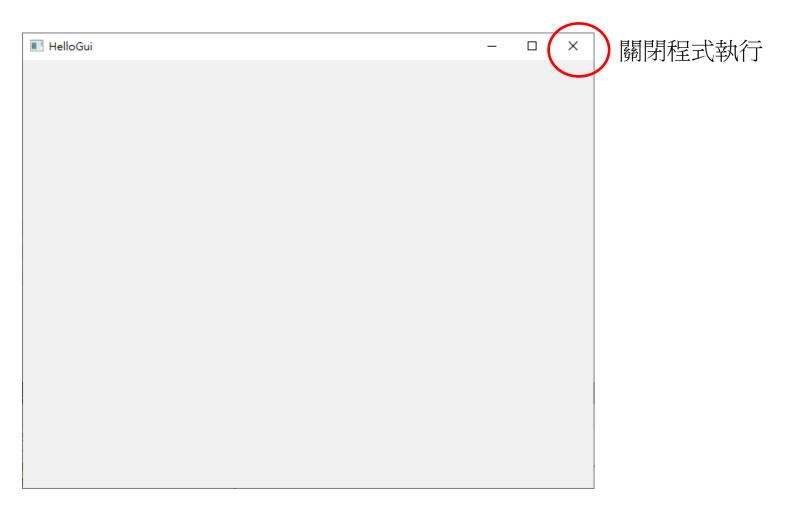
### 專案初始內容: QApplication 類別







### 按「Run」專案執行鈕







### Deploy everywhere Hello World - Gui App.

### 檢視專案檔 HelloGui.pro: QT ←gui

```
MelloGui.pro @ HelloGui - Ot Creator
     編輯(E) View 建置(B) 除錯(D) Analyze 工具(T) 視窗(W)
                  ▼ T. 👄 🖶 🖂 🔇

✓ Ma HelloGui

                                             += core gui
           HelloGui.pro
 散迎
           Headers

✓ Gast Sources

                                3 greaterThan(QT_MAJOR_VERSION, 4): QT += widgets
 鑑鞋
           • main.cpp
           mywidget.cpp
                                5 \text{ CONFIG} += c++11
                               7 # You can make your code fail to compile if it uses
                               8 # In order to do so, uncomment the following line.
                                9 #DEFINES += QT_DISABLE_DEPRECATED_BEFORE=0x060000
 0
                              10
                              11 SOURCES += \
                              12
                                      main.cpp \
                                      mywidget.cpp
                              13
                              14
                              15 HEADERS += \
                                      mywidget.h
      Open Documents
                              16
      HelloGui.pro
      main.cpp
                              18 # Default rules for deployment.
                              10 any: target nath = /tmn/ccsTADGET2/hin
```





### Hello World - Gui App.

### 檢視專案檔 mywidget.h

```
mywidget.h @ HelloGui - Ot Creator
      編輯(E) View 建置(B) 除錯(D)
                           Analyze 工具(T)
                                       視窗(W)
                                       nywidget.h
                                                              ▼ | × | <Select Symbol>
                    ▼ T. ⊖ 🖶 🖂
       HelloGui
                                         #ifndef MYWIDGET_H
           👼 HelloGui.pro
                                         #define MYWIDGET_H

✓ Headers

  h mywidget.h

✓ Gast Sources

                                         #include <QWidget>
             main.cpp
            mywidget.cpp
                                         class MyWidget : public QWidget
  i
 Debug
                                               Q_OBJECT
  專案
                                    9
  0
                                         public:
                                  10
                                  11
                                               MyWidget(QWidget *parent = nullptr);
                                  12
                                               ~MyWidget();
                                  13
                                         #endif // MYWIDGET_H
                                  14
                                  15
       Open Documents
       HelloGui.pro
       main.cpp
       mywidget.h
  ,
 Debug
```





## Hello World - Gui App.

### 檢視專案檔 mywidget.h: 加入按鈕元件之宣告

```
omywidget.h @ HelloGui - Qt Creator
      編輯(E) <u>V</u>iew 建置(B) 除錯(D)
                          Analyze 工具(T) 視窗(W) 說明(H)
                                                             🔻 🗙 🗠 🎁 MyWidget
       専案
                    ▼ T. ⊖ ⊕ ⊡ 〈 〉 ⊞

    mywidget.h∗

       HelloGui
  ##
                                         #ifndef MYWIDGET H
           🔒 HelloGui.pro
  散迎
                                         #define MYWIDGET_H

✓ Headers

  h mywidget.h

✓ G. Sources

                                         #include <QWidget>
             em main.cpp
            mywidget.cpp
                                         class
                                                     QPushButton;
  i
                                   7 r class MyWidget : public QWidget
 Debug
                                   8
  專案
                                              Q_OBJECT
                                   9
  0
                                  10
                                         public:
                                  11
                                  12
                                              MyWidget(QWidget *parent = nullptr);
                                  13
                                              ~MyWidget();
                                  14
                                         private:
                                  15
                                              OPushButton *helloButton;
       Open Documents
                                  16
       HelloGui.pro
                                  17
                                         #endif // MYWIDGET H
       main.cpp
       mywidget.h*
                                  18
  \Box
```





### Deploy everywhere Hello World - Gui App.

### 檢視專案檔 mywidget.cpp: 新增按鈕元件之實作

```
mywidget.cpp @ HelloGui - Qt Creator
                                                                                                                                    編輯(E) <u>V</u>iew 建置(B) 除錯(D) <u>A</u>nalyze 工具(T)
                                       視窗(<u>W</u>)
                     ▼ T. 👄 🖶 🖭 🔇
                                       🕶 mywidget.cpp
                                                              🔻 🗶 | 🥟 MyWidget::~MyWidget() -> void
                                                                                                               ▼ | Windows (CRLF) ▼ | ☐ Line: 11, Col: 2
       HelloGui
                                          #include "mywidget.h"
           HelloGui.pro
                                          #include <QPushButton>
         nywidget.h

✓ C+ Sources

                                          MyWidget::MyWidget(QWidget *parent)
             main.cpp
            mywidget.cpp
                                                : QWidget(parent)
                                    5
                                    6
                                               helloButton = new QPushButton(QStringLiteral("哈囉您好"),this);
 Debug
                                    8
                                    9
  0
                                          MyWidget::~MyWidget()
                                   11
                                   12
```





## Hello World - Gui App.

### 執行專案

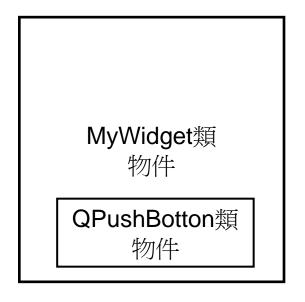






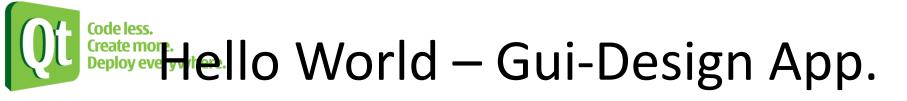
## Hello World - Gui App.

### 物件關係









#### 選「File」→「Close All Projects and Editors」

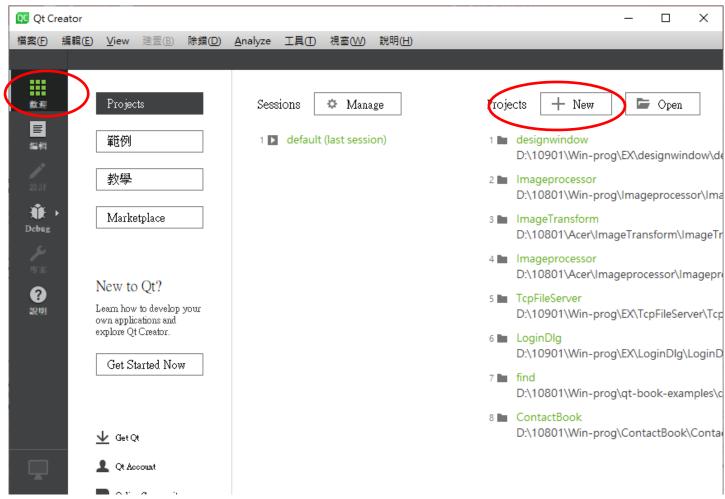
```
o mywidget.cpp @ HelloGui - Qt Creator
檔案(F) 編輯(E) View 建置(B) 除錯(D) Analyze 工具(T)
                                             視窗(W) 說明(H)
   新增檔案或專案(N)...
                            Ctrl+N
                                             mywidget.cpp
                                                                             MyWidget::~MyWidget() -> void
                                                                                                                                ▼ Windows (CRLF)
                                                                                                                                               🔻 🗐 Line: 11, Col: 2
□ 関配檔案或事案(O)...
                            Ctrl+O
                                                #include "mywidget.h"
   開啟方式(W)...
                                                #include <QPushButton>
   最近使用的檔案(F)
   最近使用的專案(R)
                                          3
   Sessions
                                                MyWidget::MyWidget(QWidget *parent)
                                         4
   Close Project "HelloGui"
                                                       : QWidget(parent)
                                         5 🕶
   Close All Files in Project "HelloGui"
                                          6
   Close All Projects and Editors
                                                      helloButton = new QPushButton(QStringLiteral("哈囉您好"),this);
   Save "mywidget.cpp"
   Save "mywidget.cpp" As...
                                         8
                           Ctrl+Shift+S
                                         9
   Reload "mywidget.cpp"
                                        10
                                                MyWidget::~MyWidget()
   Close "mywidget.cpp"
                            Ctrl+W
                                        11
   全部關閉
                            Ctrl+Shift+W
                                        12
   Close All Except "mywidget.cpp"
   Close All Except Visible
                                        13
   列印(P)...
                            Ctrl+P
                                        14
```





# Create more Hello World – Gui-Design App.

### 按「New Project」

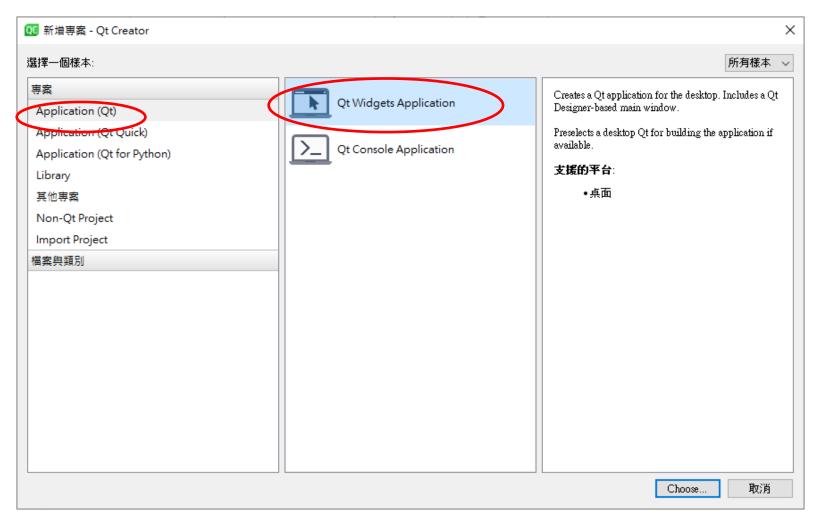






# Create more Deploy even Hello World – Gui-Design App.

### □ Application □ → □ Qt Widgets Application □

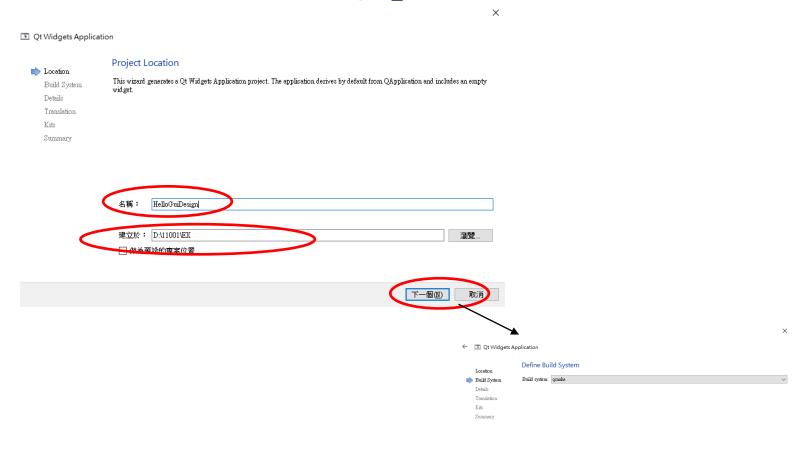






# Create more Deploy even Hello World – Gui-Design App.

### 專案名稱「HelloGuiDesign」



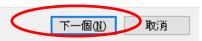




# Create more Hello World – Gui-Design App.

#### Base class: QWidget → Class name: DesignWidget

Ot Widgets Application Class Information Location Build System Specify basic information about the classes for which you want to generate skeleton source code files. 📄 Details Translation Class name: Design|Widget Kits Base class: QWidget Summary Header file: |designwidget.h Source file: designwidget.cpp ✓ Omerate form designwidget.ui Form file:

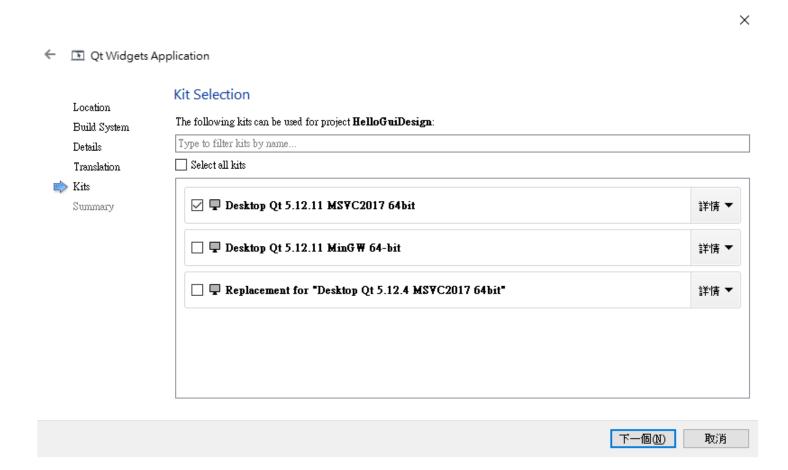




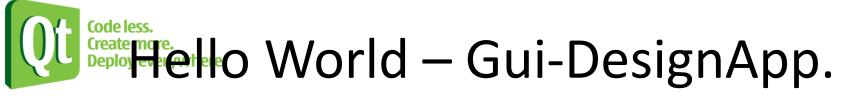


# Create more Deploy even Hello World – Gui-Design App.

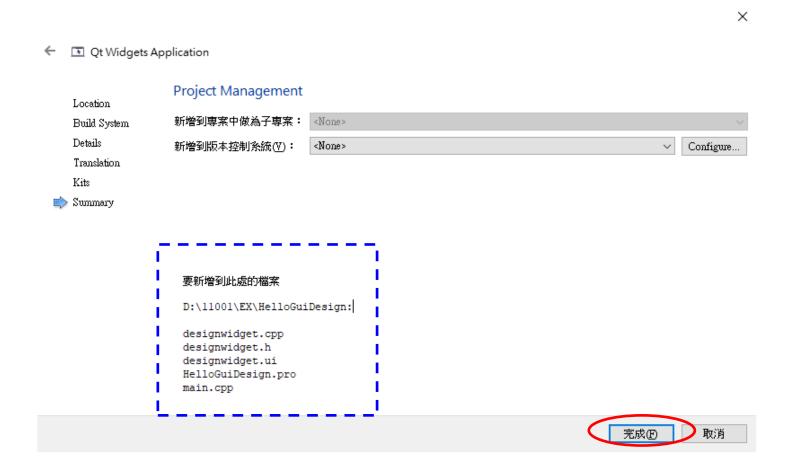
#### **Kit Selection**







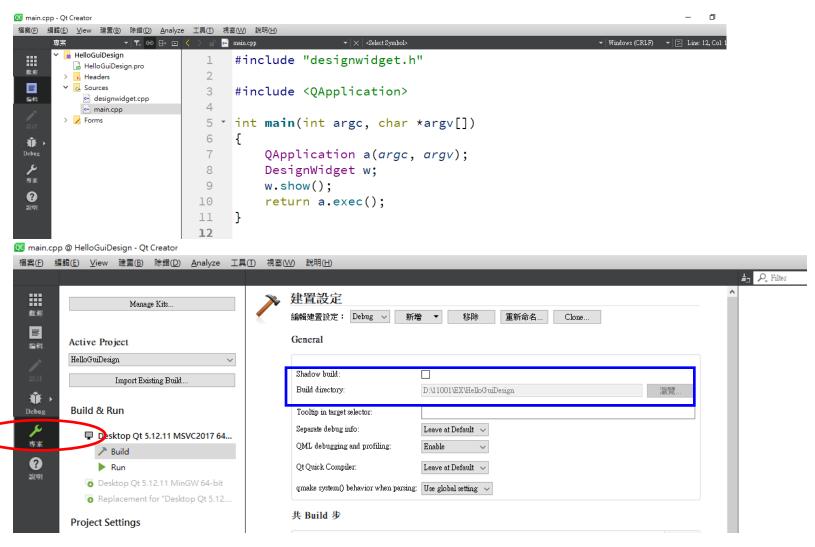
### 按「Finish」結束專案精靈







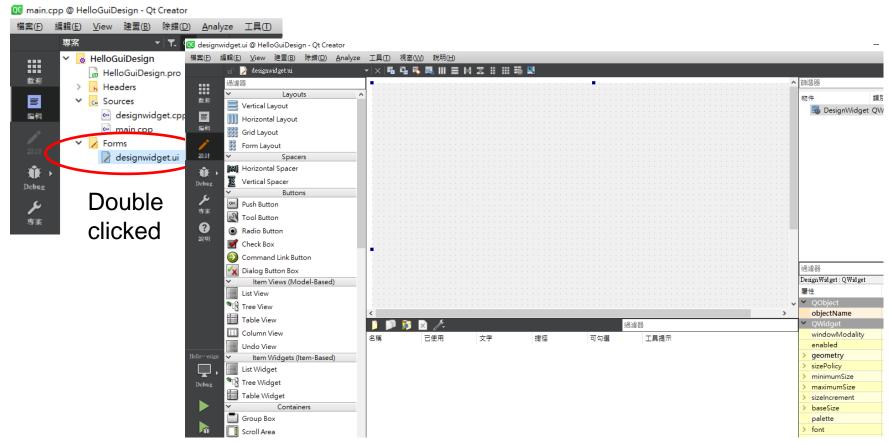
#### 專案初始內容







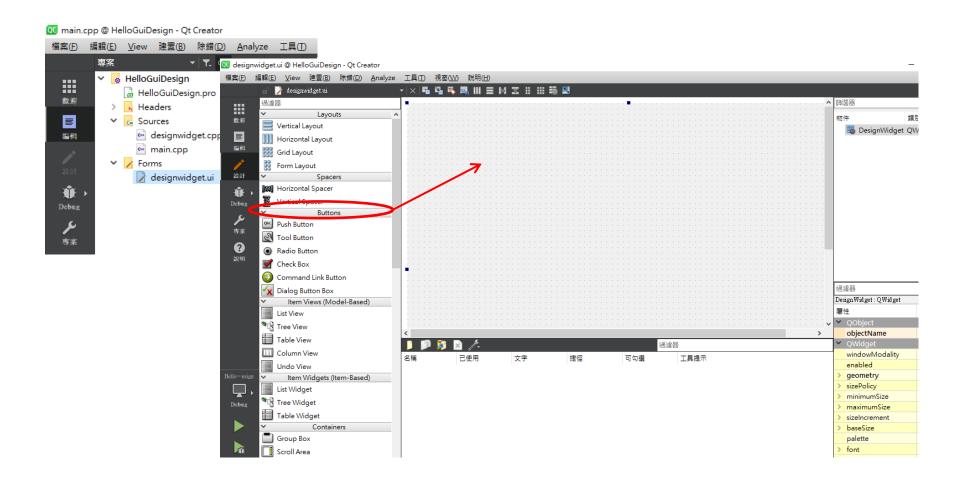
使用Qt Designer建立使用者介面:「Double Click on deisgnwidget.ui」







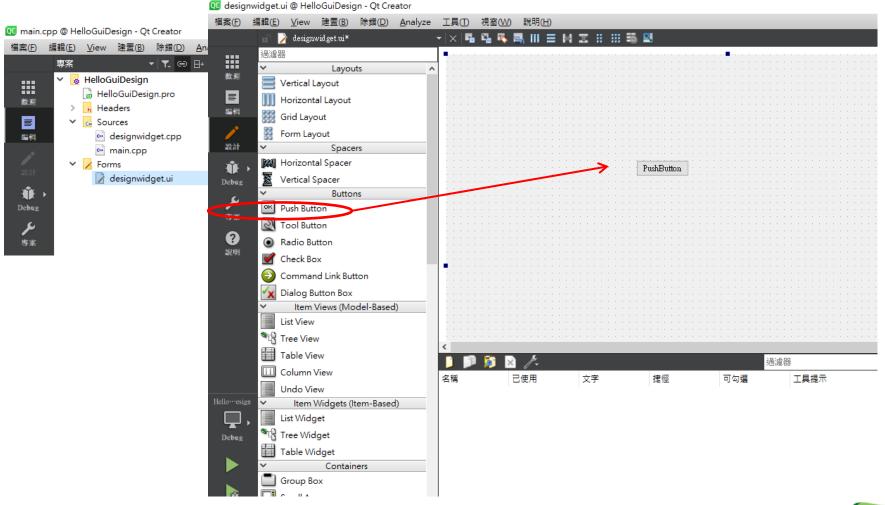
使用Qt Designer建立使用者介面:「加入一個PushButton」







### 使用Qt Designer建立使用者介面:「加入一個PushButton」







#### 檢視designwidget.cpp建構函數:

```
👊 designwidget.cpp @ HelloGuiDesign - Qt Creator
      編輯(E) View 建置(B) 除錯(D) Analyze 工具(T)
                                         視窗(W)
                                                                     <Select Symbol>
                      ▼ T. ⊖ 🕀 🖂 🤇
                                         🚾 designwidget.cpp

✓ 

✓ HelloGuiDesign

                                           #include "designwidget.h"
  📠 HelloGuiDesign.pro
                                           #include "ui_designwidget.h"
             Headers

■ designwidget.h

  編輯
                                           DesignWidget::DesignWidget(QWidget *parent)
               designwidget.cpp
                                      5
                                                  : OWidget(parent)

✓ Forms

                                                  , ui(new Ui::DesignWidget)
                                      6
  i
             designwidget.ui
                                           {
                                                 ui->setupUi(this);
                                      8
  專案
                                      9
  0
                                    10
                                           DesignWidget::~DesignWidget()
                                           ₹
                                    12
                                                 delete ui;
                                    13
                                    14
                                    15
       Open Documents
                                    16
       designwidget.cpp
       designwidget.h
       designwidget.ui*
        main.cpp
 Debug
```





#### 檢視designwidget.h標頭檔:

```
👊 designwidget.h @ HelloGuiDesign - Qt Creator
      編輯(E) <u>V</u>iew 建置(B) 除錯(D) <u>A</u>nalyze 工具(T)
                                       視窗(<u>W</u>)
       専案
                                                              ▼ | X | <Select Symbol>
                    ▼ ₹ 👄 🖶 🖻 🔇
                                       🔥 designwidget.h
                                                                                                                 ▼ | Windows (0
       ##
                                         #ifndef DESIGNWIDGET H
           HelloGuiDesign.pro
  散迎
                                         #define DESIGNWIDGET_H
             Headers

    designwidget.h

                                    3
  編輯
                                    4
                                         #include <QWidget>
             designwidget.cpp
             e- main.cpp
                                    5

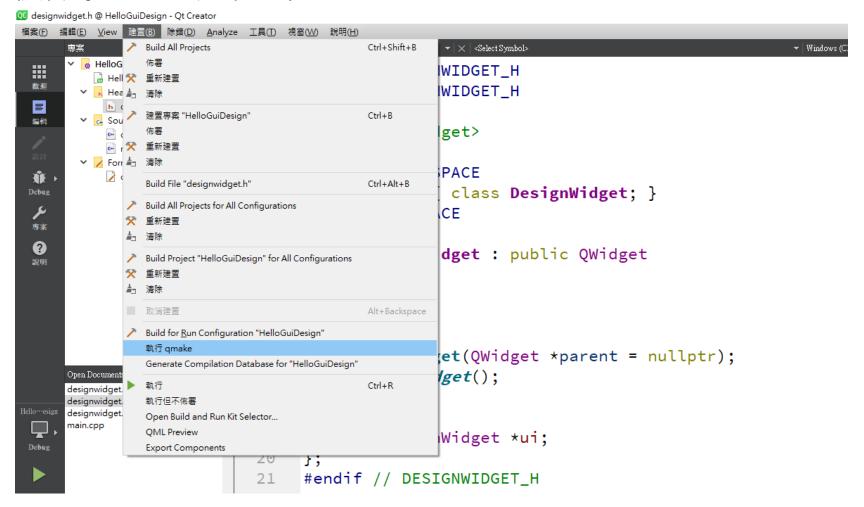
✓ Forms

                                    6
                                         QT_BEGIN_NAMESPACE
  ii
             designwidget.ui
                                         namespace Ui { class DesignWidget; }
                                    8
                                         OT END NAMESPACE
  專案
                                    9
  0
                                         class DesignWidget : public QWidget
                                  11
                                  12
                                               Q_OBJECT
                                  13
                                  14
                                         public:
                                               DesignWidget(QWidget *parent = nullptr);
                                  15
       Open Documents
                                               ~DesignWidget();
                                  16
       designwidget.cpp
       designwidget.h
       designwidget.ui*
                                         private:
                                  18
       main.cpp
                                               Ui::DesignWidget *ui;
                                  19
 Debug
                                  20
                                         #endif // DESIGNWIDGET_H
```





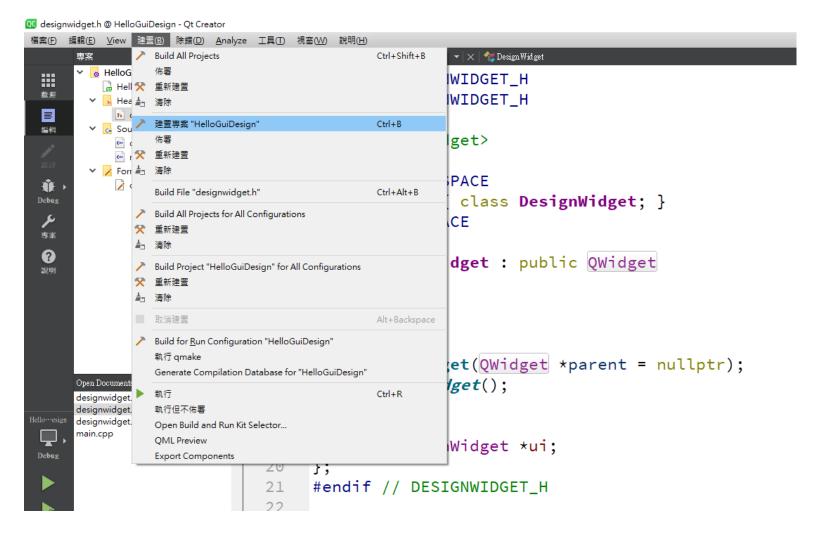
#### 執行qmake工具程式:





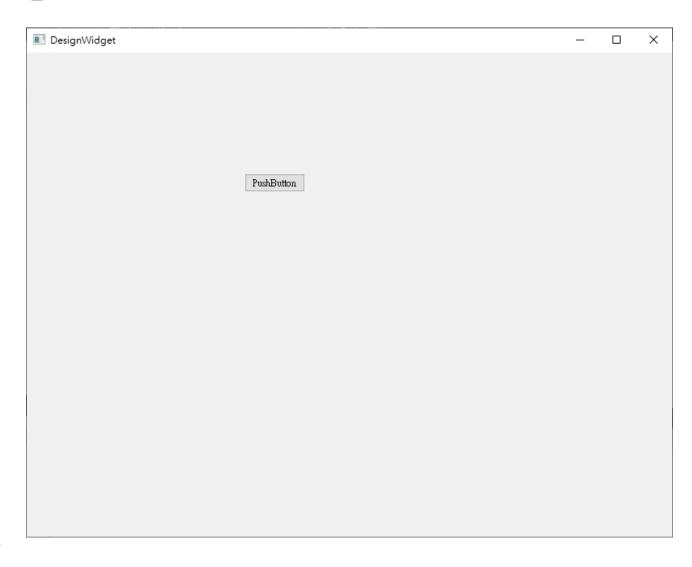


#### 執行Build Project:





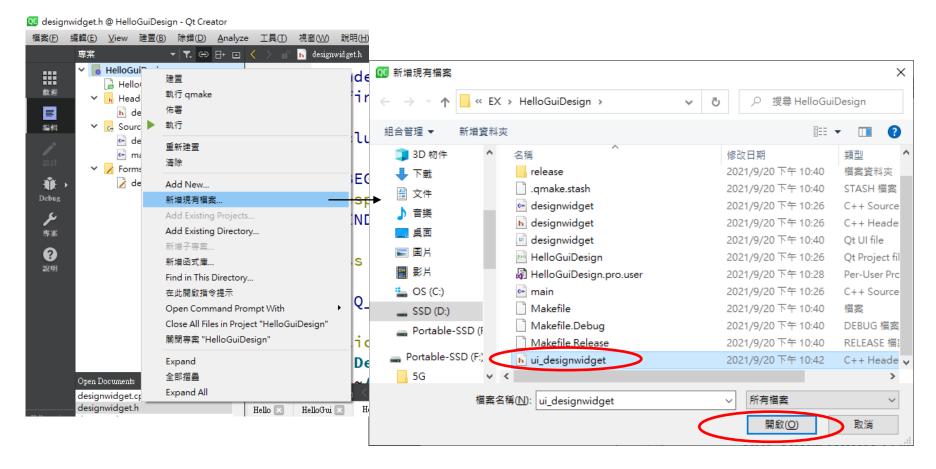
### 按「Run」執行專案:







### 加入ui\_designwidget.h標頭檔:







#### 檢視ui\_designwidget.h標頭檔:

```
ui_designwidget.h @ HelloGuiDesign - Qt Creator
      編輯(E) View 建置(B) 除錯(D) Analyze 工具(T) 視窗(W) 說明(H)
                   ▼ T. ⊖ H+ 🖪 < 🤇 🔐
                                    🔥 ui_designwidget.h
       32
          HelloGuiDesign.pro
  散迎
                                33
                                                  retranslateUi(DesignWidget);

✓ Headers

    designwidget.h

                                34
  編輯

✓ r

G

Sources

                                 35
                                                 QMetaObject::connectSlotsByName(DesignWidget);
            designwidget.cpp
                                            } // setupUi
                                36
            main.cpp

✓ Forms

                                 37
  Ú.
            📝 designwidget.ui
                                            void retranslateUi(QWidget *DesignWidget)
                                38 *
                                39
  專案
                                                  DesignWidget->setWindowTitle(QApplication::tra
                                40
  a
                                                  pushButton->setText(QApplication::translate("D
                                41
                                            } // retranslateUi
                                42
                                43
                                       };
                                44
                                45
                                       namespace Ui {
                                            class DesignWidget: public Ui_DesignWidget {};
                                 47
       Open Documents
       designwidget.cpp
                                       } // namespace Ui
       designwidget.h
       designwidget.ui
                                49
       main.cpp
                                50
                                       QT_END_NAMESPACE
       ui_designwidget.h
 Debug
                                51
                                52
                                       #endif // UI_DESIGNWIDGET_H
                                53
```





## Hello World - Gui App.

