

SEAN CHAPMAN

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🎓 EDUCATION

- **University of Maryland, College Park**
 - B.S. Computer Science
 - Class of 2021
- **Palo Alto High School**
 - Class of 2017
 - Rachel Austin Award
- **Relevant Coursework**
 - Object Oriented Programming I & II
 - Intro to Computer Systems
 - Discrete Structures
 - Organization of Programming Languages [Current]
 - Algorithms [Current]

🧪 TECHNICAL SKILLS

C	<div><div></div></div>
Java	<div><div></div></div>
Python	<div><div></div></div>
Assembly	<div><div></div></div>
Git	<div><div></div></div>
GNU/Linux	<div><div></div></div>

👤 ACTIVITIES / INTERESTS

PALY Robotics

- High School Robotics Team
- Web Team Lead

Hackital 2018

- Blockchain hackathon hosted at George Washington University
- Winner

🔗 PROJECTS

Blockchain Trivia

- Created with friends in an afternoon, Blockchain Trivia is a simple trivia game that runs on the Ethereum Platform.
- Written in Solidity.
- One of three winning projects at Hackital 2018.

Simulated Student Code Submission Server

- A class project that reads and executes UNIX commands, as well as compiles and tests student code.
- Written in C; uses C I/O, linked data structures, UNIX process control, and dynamic memory management.

Randomized Maze Generator

- Built a maze generator that uses Randomized Depth-First Search to create a unique maze.
- Written in Java.

Multi-threaded grep

- Uses concurrency to create a multi-threaded version of the popular UNIX command-line tool grep.
- Written in C as a class project; uses pthreads, C I/O.

Personal Website

- A website created to host information about myself.
- Created with HTML/CSS/Javascript.

👜 WORK EXPERIENCE

Wonplanet Inc

- Worked to implement Braintree's payment UI (2018).
- Used HTML/CSS/Javascript, as well as some Scala and SQL.

Technology Sales Associate - Stanford Bookstore

- Assist in sale and repair of computers for University staff, faculty, and students (2016-2017).