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Objective: This Lab we have a few tasks to accomplish. We must reach chapter 3 in both the Crafting a Compiler book as well as reading chapter 3 in the Dragon book. We then must complete exercises 1.11 (MOSS) and 3.1 (token sequence) from the Crafting a Compilers book. We must also complete exercises 1.1.4 (Advantages of C as a target language) and exercise 1.6.1 (Variables in blockstructured code) from the Dragon book.

# 1 Crafting a Compiler

This section contains the assignments from the Crafting a Compiler book

## 1.1 1.11 (MOSS)

MOSS stands for Measure Of Software Similarity. MOSS uses special techniques to detect possible plagiarism. One technique used by MOSS is Document Fingerprinting. This works by precomputing a set of hashes related to the document and comparing the fingerprints of the whole document saving on computation

#### 1.2 3.1 (Token Sequence)

## 2 Dragon

This section contains the assignments from the Crafting a Compiler book

#### 2.1 1.1.4 (Advantages of C as a target language)

There are many advantages to use C as a target language for a compiler. Some of these reasons are that it is a low level language making it very easy to generate code for as well as it being highly available and executing very quickly

#### 2.2 1.6.1 (Variables in blockstructured code)

For the block-structured C code of Fig. 1.13(a) there are values assigned to w,x,y,z. w=13 x=11 y=13 z=11