## AnalyticEngine.java

```
1package analytics;
 3 import java.util.Map;
 5 public class AnalyticEngine
 6 {
 7
      //list of attribute name
 8
      public static final String ORDER = "order";
 9
      public static final String CLIENTS = "clients";
10
11
      private static AnalyticEngine instance = null;
12
13
      private AnalyticEngine()
14
      {
15
      }
16
17
      public static AnalyticEngine getInstance()
18
19
           if (instance == null)
20
               instance = new AnalyticEngine();
21
           return instance;
22
      }
23
24
      public double computeAveAddItemInterval(Map<String, UserActivity> users)
25
26
           long totalTime = 0;
27
           int numberOfIntervals = 0;
28
          for(UserActivity user :users.values())
29
           {
30
               long last = user.startTime;
31
               int user c = user.counter;
32
               if (user c > 0)
33
34
                   long[] timeLog = user.addItemTime;
35
                   for(int i = 0; i < user_c; i++)</pre>
36
                   {
37
                       totalTime = totalTime + timeLog[i] - last;
38
                       last = timeLog[i];
39
                       numberOfIntervals ++;
40
                   }
41
               }
42
43
          if (numberOfIntervals < 1 ) //in case there is no one has entered yet.</pre>
44
               return -1;
45
          double ave = (double)totalTime/1000/numberOfIntervals;
46
           return ave;
47
      }
48
```

## AnalyticEngine.java

```
49
      public double computeCheckOutInterval(Map<String, UserActivity> users)
50
51
          long totalTime = 0;
52
          int numberOfUsers = 0;
          for(UserActivity user: users.values())
53
54
55
              long first = user.startTime;
              long checkOut = user.checkoutTime;
56
57
              if(checkOut > 0 )
58
59
                   totalTime = totalTime + checkOut - first;
60
                   numberOfUsers ++;
               }
61
62
63
          if (numberOfUsers < 1 ) //in case there is no one has entered yet.</pre>
64
               return -1;
65
           return (double) totalTime / numberOfUsers;
66
      }
67
68
69
70
71}
```