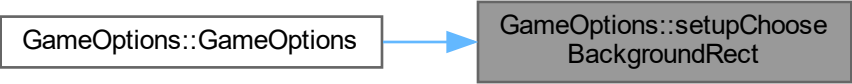


GameOptions::GameOptions



```
graph LR; A[GameOptions::GameOptions] --> B[GameOptions::setupChooseBackgroundRect]
```

The diagram consists of two rectangular boxes connected by a blue arrow. The left box is white with a black border and contains the text 'GameOptions::GameOptions'. The right box is gray with a black border and contains the text 'GameOptions::setupChooseBackgroundRect'. A blue arrow points from the right side of the left box to the left side of the right box.

GameOptions::setupChoose  
BackgroundRect