```
#Write a Python function that takes in an initial point (x0, y0), a
#function of two variables f(x, y), the gradient \nabla f (as a function that
#returns a vector), the learning rate \alpha, and a maximum number of
#iterations. Use the following code skeleton to fill out:
def gradient_descent(x0, y0,f, grad_f, alpha, num_iterations):
    x, y = x0, y0 # Initialize x and y with the initial point
    for i in range(num_iterations):
# obtain the gradient of f at (x, y)
        grad_x, grad_y = grad_f(x,y)# YOUR CODE HERE
# Update x and y by taking a step in the
# opposite direction of the gradient
        x -= alpha*grad_x# YOUR CODE HERE #Taken from YouTube videos explaining utilizing the concept of -= to go fi
        y -= alpha*grad_y# YOUR CODE HERE
    return x, y
alpha_1 = 0.1
x0 1=0.1
y0_1=0.1
num_iterations_1=10
def fun_1(x,y):
   return x**2+y**2
def grad_f_1(x,y):
    grad_x = 2*x#YOUR CODE HERE
    grad_y = 2*y#YOUR CODE HERE
    return grad_x, grad_y
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\# obtain the gradient of f at (x, y)
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x0 1=0.1
y0 1=0.1
num_iterations_1=10
def fun_1(x,y):
   return x**2+y**2
def grad_f_1(x,y):
   grad_x = 2*x#YOUR CODE HERE
    grad_y = 2*y#YOUR CODE HERE
    return grad_x, grad_y
alpha_2 = 0.01
x0_2=-1
y0_2=1
num_iterations_2=100
def fun_1(x,y):
   return x**2+y**2
def grad_f_1(x,y):
   grad_x = 2*x #YOUR CODE HERE
    anad v - 2*v#VOLIR CODE HERE
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recurii grau_∧, grau_y
alpha_2 = 0.01
x0_2=-1
y0_2=1
num_iterations_2=100
def fun_1(x,y):
   return x**2+y**2
def grad_f_1(x,y):
   grad_x = 2*x #YOUR CODE HERE
   grad_y = 2*y#YOUR CODE HERE
   return grad_x, grad_y
import numpy as np
alpha_3 = 0.01
x0_3=0
y0 3=1
num iterations 3=10000
def fun_2(x,y):
    return 1-np.exp(-x^{**2}-(y-2)^{**2})-2*np.exp(-x^{**2}-(y+2)^{**2})
def grad_f_2(x,y):
    grad_x = 2 * x * np.exp(-x**2 - (y - 2)**2) + 4 * x * np.exp(-x**2 - (y + 2)**2) #YOUR CODE HERE
    grad_y = 2 * (y - 2) * np.exp(-x**2 - (y - 2)**2) + 4 * (y + 2) * np.exp(-x**2 - (y + 2)**2)#YOUR CODE HERE
    return grad_x, grad_y
import numpy as np
alpha_4 = 0.01
x0_4=0
def grad_f_2(x,y):
    grad_x = 2 * x * np.exp(-x**2 - (y - 2)**2) + 4 * x * np.exp(-x**2 - (y + 2)**2)#YOUR CODE HERE
    grad_y = 2 * (y - 2) * np.exp(-x**2 - (y - 2)**2) + 4 * (y + 2) * np.exp(-x**2 - (y + 2)**2) # YOUR CODE HERE
    return grad_x, grad_y
 import numpy as np
 alpha_4 = 0.01
 x0_4=0
 y0_4=-1
 num_iterations_4=10000
 def fun_2(x,y):
    return 1-np.exp(-x**2-(y-2)**2)-2*np.exp(-x**2-(y+2)**2)
 def grad_f_2(x,y):
    grad_x = 2 * x * np.exp(-x**2 - (y - 2)**2) + 4 * x * np.exp(-x**2 - (y + 2)**2) #YOUR CODE HERE
    grad_y = 2 * (y - 2) * np.exp(-x**2 - (y - 2)**2) + 4 * (y + 2) * np.exp(-x**2 - (y + 2)**2) #YOUR CODE HERE
    return grad_x, grad_y
 import numpy as np
 from mpl_toolkits import mplot3d #for 3D plots
 import matplotlib.pyplot as plt #usual matplotlib
 %matplotlib widget
X=np.linspace(-5,5,100)
Y=np.linspace(-5,5,100)
x,y=np.meshgrid(X,Y)
 z= fun_2(x,y)#PUT YOUR FUNCTION HERE!
fig = plt.figure()
```

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Y=np.linspace(-5,5,100)
x,y=np.meshgrid(X,Y)
z= fun_2(x,y)#PUT YOUR FUNCTION HERE!
fig = plt.figure()
ax = plt.axes(projection='3d')
ax.plot_surface(x, y, z,cmap='viridis', edgecolor='none')
#x,y z are variable names.
```

<mpl_toolkits.mplot3d.art3d.Poly3DCollection at 0x7f41b3e24690>

Figure 1