

# 软件技术基础实验报告

文献阅读:软件技术基础教程(周肆清)

姓名: 你的名字

学院: 信息科学与工程学院

专业: 20 级电子信息类二班

学号: 你的校园卡号

老师: 你的老师

## A 题目1 (学时2):

创建一个由 6 个结点的单向链表,实现增加、删除、查找、移动、显示结点 的基本功能。

Listing 1: 题目 1

```
#pragma warning(disable:4996)
2 #include <stdio.h>
3 #include <stdlib.h>
4 #include <malloc.h>
5 #define NULL 0
6 typedef struct ListNode {
   int data;
   struct ListNode* next;
9 } NODE;
10 /* 用尾插法建立带头结点的单链表*/
11 NODE* CreateList(int n) {
   NODE* head, * p, * q;
   int num;
  int i = 1;
   head = (NODE*)malloc(sizeof(NODE));
   head->next = NULL;
   p = head;
   while (i \le n) {
     printf("please input data:\n");
     scanf("%d", &num);
     q = (NODE*)malloc(sizeof(NODE));
21
     q->data = num;
      p \rightarrow next = q; p = q;
23
      i++;
   }
   p->next = NULL;
   return (head);
28 }
29 /* 输出链表*/
30 void PrintList(NODE* head) {
NODE* p;
  p = head->next;
  printf("Linear List: ");
   while (p != NULL) { printf("%d ", p->data); p = p->next; }
```

```
printf("\n");
36 }
37 /* 单链表查找节点*/
38 int FoundList(NODE* head, int x) {
  NODE* p;
  int pos = 1;
p = head->next;
   while ((p != NULL) && (p->data != x)) { p = p->next; pos++; }
  if (p != NULL) return (pos); else return (0);
44 }
45 /* 插入新结点 (第i 个位置上插入) */
46 void InsertList(NODE* head, int x, int i)
47 {
   NODE* p, * s;
   int j = 0;
   p = head;
   while ((p != NULL) && (j < i - 1))
52
    p = p->next;
     j++;
54
   }
55
   if ((p == NULL) || (j > i - 1))
     printf("\nPostion Error\n");
57
    else
     s = (NODE*)malloc(sizeof(NODE));
     s->data = x;
     s->next = NULL;
     s->next = p->next;
     p->next = s;
     PrintList(head);
   }
67 }
68 /* 删除第1 个结点*/
69 void DeleteList(NODE* head, int i)
70 {
   NODE* p, * s;
   int j = 0;
   p = head;
   while ((p->next != NULL) && (j < i - 1))
75
  p = p->next;
```

```
j++;
    }
    if ((p->next == NULL) || (j > i - 1))
      printf("\nPostion Error\n");
    else
81
    {
      s = p->next;
83
      p->next = s->next;
84
      free(s);
    }
    PrintList(head);
89 /* 求线性链表长度*/
90 int LengthList(NODE* head) {
   int n;
   NODE* p;
   n = 0; p = head -> next;
   while (p != NULL) {
     p = p->next;
      n++;
    }
97
    return (n);
100 void main() {
    NODE* head;
101
    int i, x, 1, n;
    printf("Enter node number for creating: ");
    scanf("%d", &n); /* n=6*/
    head = CreateList(n);
105
    PrintList(head);
    printf("Enter data for found: ");
107
    scanf("%d", &x);
    i = FoundList(head, x);
    if (i == 0) printf("No found node!\n");
110
    else printf("Found node at position: %d\n", i);
    printf("Please input insert location\n");
112
    scanf("%d", &i);
113
    printf("Please input insert data\n");
114
    scanf("%d", &x);
    InsertList(head, x, i);
116
    printf("Please input delete location\n");
    scanf("%d", &i);
```

```
119     DeleteList(head, i);
120     l = LengthList(head);
121     printf("length=%d\n", 1);
122 }
```

#### B 运行结果

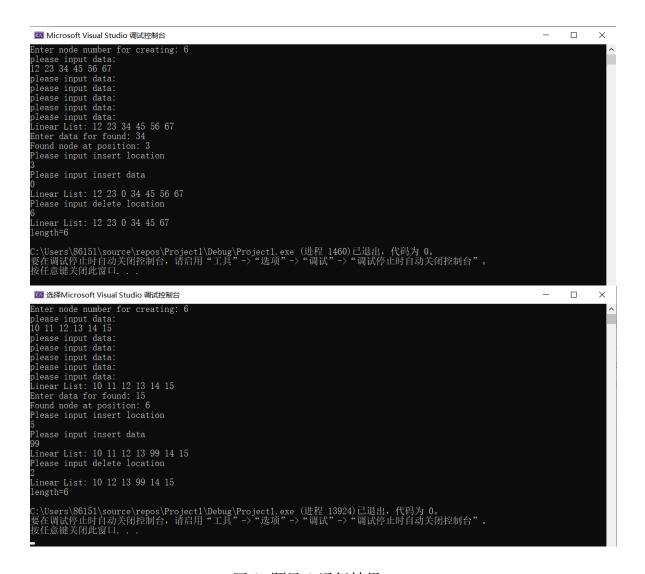


图 1: 题目 1 运行结果

## C 题目 2:字符逆转(学时:2)

从键盘读入一个字符串,把它存入一个链表(每个结点存储1个字符),并 按相反的次序将字符串输出到显示屏。

Listing 2: 题目 2: 字符逆转 (学时: 2)

```
#pragma warning(disable:4996)
2 #include <stdio.h>
3 #include <stdlib.h>
4 struct node
5 {
struct node* prev;
7 char c;
    struct node* next;
10 struct node* input(struct node* top);
int main(void)
   struct node T, * top = &T, * bottom = &T, * p = NULL;
  T.prev = NULL;
15 T.next = NULL;
  T.c = ' \setminus 0';
  bottom = input(top);
  p = bottom->prev;
  while (p != NULL)
    printf("%c", p->c);
     p = p->prev;
   }
   return 0;
25 }
26 //逆序//
27 struct node* input(struct node* top)
28 {
  struct node* t;
  char x;
  while ((x = getchar()) != '\n')
  {
     top->c = x;
     t = (struct node*)malloc(sizeof(struct node));
     top->next = t;
```

```
36     t->prev = top;
37     t->next = NULL;
38     t->c = '\0';
39     top = top->next;
40  }
41    return top;
42 }
```

### D 题目2运行结果



图 2: 题目 2运行结果