

**DE REACT 16.0 À  
REACT 16.8**

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Il va parler des hooks tout de suite ?

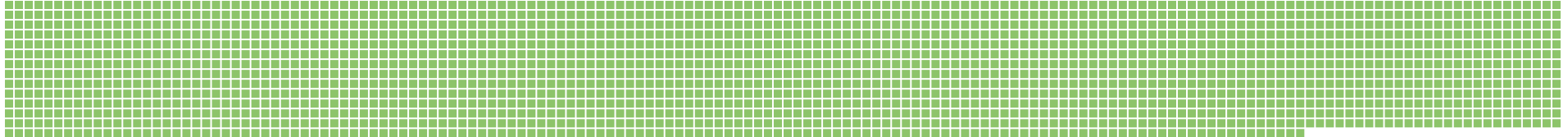
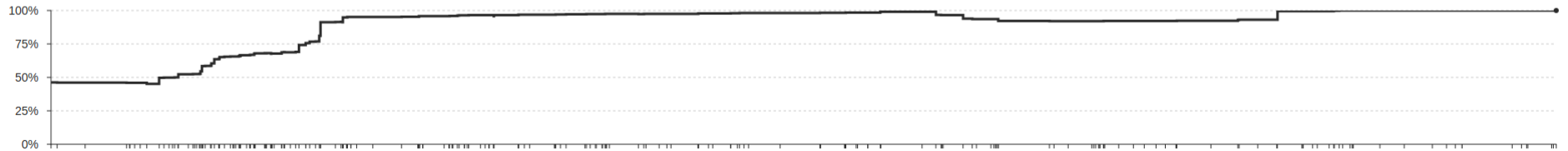
*(Moi je suis venu pour les hooks...)*

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📱 Applications 📁 Mes liens

2164 of 2164 unit tests passing

Learn more about the rewrite...



# REACT 15.6

## (LA PRÉHISTOIRE)

# CYCLE DE VIE DE REACT 15.6

## INITIALISATION

```
class MyShinyComponent extends Component {  
  componentWillMount() { ... }  
  render() { ... }  
  componentDidMount() { ... }  
}
```

# CYCLE DE VIE DE REACT 15.6

## MODIFICATION

```
class MyShinyComponent extends Component {  
  componentWillReceiveProps(nextProps) { ... }  
  shouldComponentUpdate(nextProps, nextState) { ... }  
  componentWillUpdate(nextProps) { ... }  
  render() { ... }  
  componentDidUpdate() { ... }  
}
```

# CYCLE DE VIE DE REACT 15.6

## DESTRUCTION

```
class MyShinyComponent extends Component {  
  componentWillUnmount() { ... }  
}
```



# TOUT VA BIEN NON ?

- Lent avec les animations
- DOM ultra verbeux
- Pas facile à débogguer
- Pas facile de faire des modales
- Grappes de propriétés qu'on doit propager à travers la hiérarchie
- React a besoin de libs externes
  - redux
  - recompose
  - loadable

# REACT 16.0

26 SEPTEMBRE 2017

- Fragments
- Portals
- Error boundaries
- Async rendering
- Server-side rendering improvements

# FRAGMENTS

```
render() {  
  return (  
    <>  
      <div>Hello !</div>,  
      <div>Hello world</div>,  
    </>);  
}
```

# PORTALS

```
render() {  
    return ReactDOM.createPortal(  
        this.props.children,  
        domNode,  
    );  
}
```

# ERROR BOUNDARIES

```
class MyShinyComponent extends Component {  
  componentWillReceiveProps(nextProps) { ... }  
  shouldComponentUpdate(nextProps, nextState) { ... }  
  componentWillUpdate(nextProps) { ... }  
  render() { ... }  
  componentDidUpdate() { ... }  
  componentDidCatch(error) { ... }  
}
```

# ASync RENDERING

```
class MyShinyComponent extends Component {  
  UNSAFE_componentWillMount() { ... }  
  
  UNSAFE_componentWillReceiveProps() { ... }  
  
  UNSAFE_componentWillUpdate() { ... }  
  
}
```

# SERVER-SIDE RENDERING

- Faster
- ReactDOM.hydrate()
- Streaming

*Pardon mais c'est maintenant les hooks ?  
C'est que j'ai peur qu'il ne reste pas assez de temps...*



# REACT 16.3

29 MARS 2018

- Strict Mode
- Context API
- `React.createRef()` & `React.forwardRef()`
- `getDerivedStateFromProps()`
- `getSnapshotBeforeUpdate()`

# STRICT MODE

```
<div>  
  <React.StrictMode>  
    <MyComponentTree />  
  </React.StrictMode>  
</div>
```

# CONTEXT API

```
<OldGrandPa myLegacy={oldGrandPaLegacy}>  
  <Daddy myLegacy={this.props.myLegacy}>  
    <Myself myLegacy={this.props.myLegacy}>  
      <MyChild myLegacy={this.props.myLegacy} />  
    </MySelf>  
  </Daddy>  
</OldGrandPa>
```

# CONTEXT API - PROVIDER

```
const LegacyContext = React.createContext([]);  
  
<LegacyContext.Provider value={['pair of socks']}>  
  <OldGrandPa>  
    <Daddy>  
      <Myself>  
        <MyChild/>  
      </MySelf>  
    </Daddy>  
  </OldGrandPa>  
</LegacyContext.Provider>
```

# CONTEXT API - CONTEXTTYPE (REACT 16.5)

```
class Myself extends React.Component {  
  static contextType = LegacyContext;  
  render() {  
    return <MyChild myLegacy={context}>;  
  }  
}
```

# CONTEXT API - CONSUMER

```
const LegacyContext = React.createContext([]);  
  
<LegacyContext.Provider value={['pair of socks']}>  
  
const myLegacyConsumer = () => (  
  <LegacyContext.Consumer>  
    { legacy => ( <div> {legacy[0]} </div> ) }  
  </LegacyContext.Consumer>  
  
)
```

# REACT.CREATEREF()

```
class MyComponent extends React.Component {  
  constructor(props) {  
    super(props);  
    this.inputRef = React.createRef();  
  }  
  
  render() {  
    return <input type="text" ref={this.inputRef} />;  
  }  
  
  componentDidMount() {  
    this.inputRef.current.focus();  
  }  
}
```

# REACT.FORWARDREF()

```
const FancyButton = React.forwardRef((props, ref) => (  
  <button ref={ref} className="FancyButton">  
    {props.children}  
  </button>  
));  
  
const ref = React.createRef();  
<FancyButton ref={ref}>Click me!</FancyButton>;
```



# GET DERIVED STATE FROM PROPS

```
class MyShinyComponent extends Component {  
  static getDerivedStateFromProps(props, state) { ... }  
  shouldComponentUpdate(nextProps, nextState) { ... }  
  render() { ... }  
  componentDidMount/Update() { ... }  
}
```

# GET SNAPSHOT BEFORE UPDATE

```
class MyShinyComponent extends Component {  
  static getDerivedStateFromProps(props, state) { ... }  
  shouldComponentUpdate(nextProps, nextState) { ... }  
  render() { ... }  
  getSnapshotBeforeUpdate(prevProps, prevState) { ... }  
  componentDidUpdate(prevProps, prevState, snapshot) { ... }  
}
```

# REACT 16.4

23 MAI 2018

- Pointer API

# REACT 16.5

## 5 SEPTEMBRE 2018

- React profiler

# REACT 16.6

23 OCTOBRE 2018

- `getDerivedStateFromError`
- `React.memo()`
- Code splitting

# ERROR BOUNDARIES UPDATE

```
class MyShinyComponent extends Component {  
  static getDerivedStateFromProps(props, state) { ... }  
  shouldComponentUpdate(nextProps, nextState) { ... }  
  render() { ... }  
  componentDidMount() { ... }  
  componentDidCatch(error) { ... }  
  static getDerivedStateFromError() { ... }  
}
```

# REACT.MEMO()

```
const MyComponent = React.memo((props) => {  
  /* only rerenders if props change */  
});
```

# CODE SPLITTING

```
import React, {
  lazy,
  Suspense,
} from 'react';

const OtherComponent = lazy(
  () => import('./OtherComponent')
);

const MyComponent = () => (
  <Suspense fallback={<div>Loading...</div>}>
    <OtherComponent />
  </Suspense>
);
```



**REACT 16.8**

**6 FÉVRIER 2019**

**HOOKS !**

*(c'est pas trop tôt ... j'étais venu pour ça...)*

# USESTATE

```
const myComponent = newTitle => {  
  const [ counter, setCounter ] = useEffect(0);  
  setCounter(counter + 1);  
  return(<div>{counter}</div>);  
}
```

# USEEFFECT

```
const myComponent = () => {  
  const [ serviceData, setServiceData ] = useState(null);  
  
  useEffect(  
    () => {  
      const serviceInstance = MyFancyService.connect();  
      setServiceData( serviceInstance.fetchData() );  
      return () => serviceInstance.disconnect();  
    },  
    []  
  );  
};
```

# USECONTEXT

```
const ThemeContext = React.createContext({color: 'salmon'});

const myComponent = () => {

  const theme = useContext(ThemeContext);

  return (<p style={{ color: theme.color }}>
    Parce que, pourquoi pas ?
  </p>);
};
```

# USEMEMO

```
const memoizedValue = useMemo(  
  () => computeValue(a, b),  
  [a, b]  
);
```

# USECALLBACK

```
const memoizedCallback = useCallback(() => {  
  computeValue(a, b);  
}, [a, b]);
```

# USEREDUCER

```
const reducer = (state, action) => {  
  switch(action.type) {  
    case 'inc': return state + 1;  
    case 'dec': return state - 1;  
  }  
};  
  
const component = (initialState = 0) => {  
  const [state, dispatch] = useReducer(reducer, initialState);  
  return (<button onClick={() => dispatch({type: 'inc'})}/>);  
};
```

# OTHER BUILT-IN HOOKS

- `useRef()`
- `useImperativeHandle()`
- `useLayoutEffect()`
- `useDebugValue()`



# SOURCES DES SLIDES TÉLÉCHARGEABLES ICI :

<https://github.com/SebQuenet/React16.8-pres>

**MERCI !**

**DES QUESTIONS ?**