

AM

curl_multi_perform - reads/writes available data from each easy handle



```
#include <curl/curl.h>
```

```
CURLMcode curl_multi_perform(CURLM *multi_handle, int *running_handles);
```



When the app thinks there's data available for the multi_handle, it should call this function to read/write whatever there is to read or write right now. curl_multi_perform() returns as soon as the reads/writes are done. This function does not require that there actually is any data available for reading or that data can be written, it can be called just in case. It will write the number of handles that still transfer data in the second argument's i