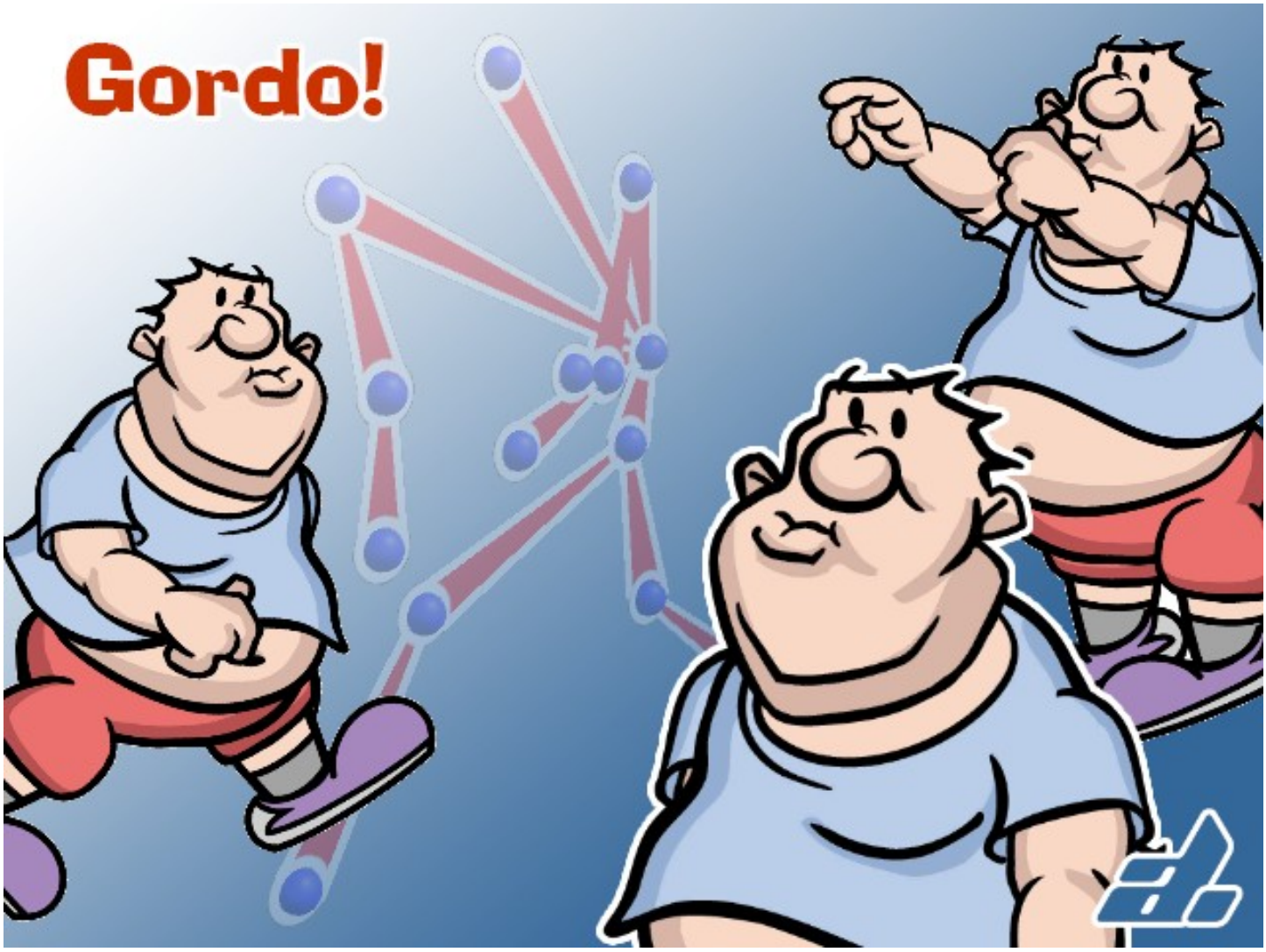
Gordo! 2D Rigged Character for Unity

from Dynamic Arts



Documentation

Please Remember!
Rate Gordo 5 stars!
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http://u3d.as/x2G

Dynamic Arts - http://DynamicArts.com

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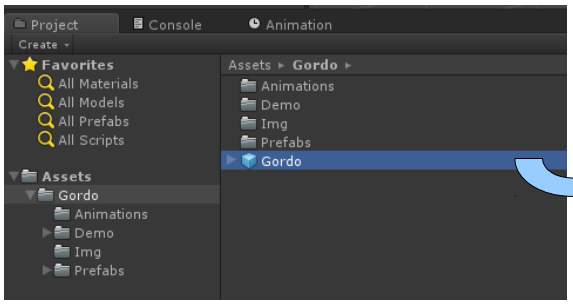
The Gordo Project for Unity contains:

- Standalone character
- Many animations
- A demonstration scene

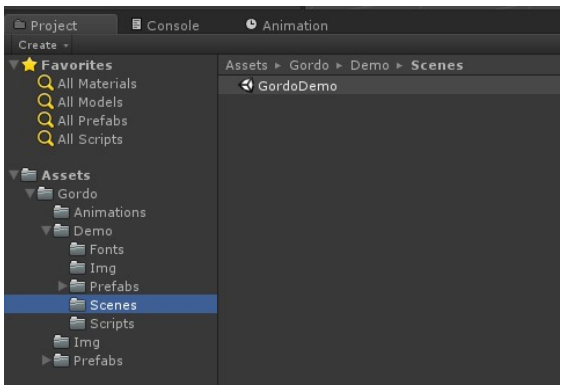
The Demo folder (and this document) can be deleted if you don't need it.

Location of Gordo prefab

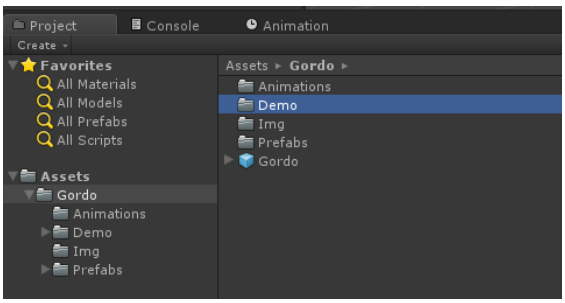


You can Drag the Gordo prefab into your own project.

Location of Demo Scene



The Demo folder can be deleted.



Licensing Info

No License Required, but Please Give Credit!

You can use the Gordo character and animations in your project.
You can change the animations and add new animations if you like.
You cannot use any part of this project in a slanderous or offensive manner.

In your project:

Please include a credit link somewhere to Dynamic Arts.
Example:
Some graphics by <a href="http://dynamicarts.com">Dynamic Arts</a>

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Dynamic Arts - http://DynamicArts.com