




JUAN SEBASTIAN GIL COY

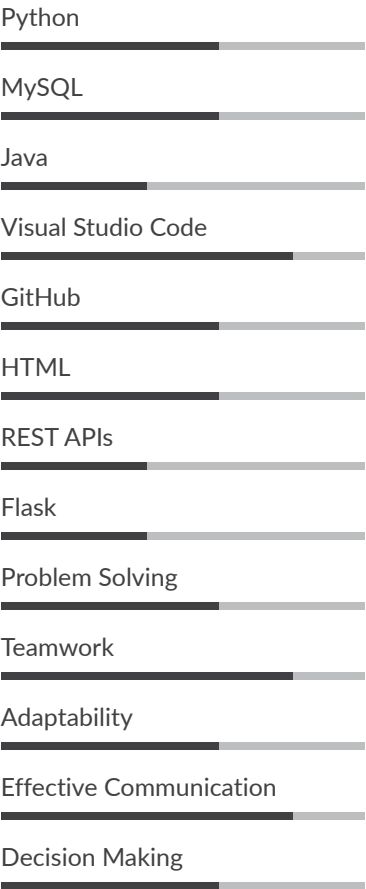
Systems and Computing Engineering Student

 Bogotá, Colombia

 +57 312 311 1372

 sebastiangildev@gmail.com

+ SKILLS



+ EDUCATION

- Universidad Católica de Colombia
Bogotá
2026
SYSTEMS AND COMPUTING ENGINEERING
 - Ninth semester (2020 – Present)
- Gimnasio Los Sauces
Bogotá
2019
HIGH SCHOOL DIPLOMA

+ LANGUAGES



+ ABOUT ME

I am a ninth-semester student in Systems and Computing Engineering, with an interest in backend development and database management. I have participated in several academic projects where I have used tools such as Python, MySQL, Git, and agile methodologies like Scrum. Currently, I am focusing on improving my technical skills in creating REST APIs and data-driven solutions. I am looking to join a development team where I can apply what I have learned and continue to grow, bringing my discipline, learning ability, and practical approach.

+ EXPERIENCE

- Independent
Bogotá
JAN 2023 - PRESENT
ACADEMIC AND PERSONAL PROJECTS
 - Predator-Prey Simulation (Python, Pygame, OOP) Simulation based on the Lotka-Volterra model with real-time visualization. Control of ecological variables through object-oriented programming.
 - Interactive Weather Map (Python, Tkinter, APIs) Application that consumes weather data from OpenWeatherMap and displays it on an interactive map. Use of requests and JSON handling.
 - Communication Server (Flask, Sockets, HTTP) Local server for messaging between two devices. Developed with Flask and sockets for basic communication.
- Pañalera Juan Felipe Baby & Kids
Bogotá
JAN 2021 - PRESENT
SALES ASSISTANT
 - Strengthened effective communication and customer service skills.
 - Managed inventory processes, improving response times.
 - Worked in teams in dynamic and high-pressure environments.

+ LINKS

LinkedIn
<https://www.linkedin.com/in/juan-sebastian-gil-coy-4b6ba7372/>

GitHub
<https://github.com/SebasGil-Dev>