# Indoor Localisation, Localisation Algorithm

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### 1 Instructions

The program that computes the location is a Python (2.7) script and takes the following arguments:

#### 2 Test results

python2.7 Localiser.py test.fingerprints train.fingerprints

> x= 2 y= 2089 z= 474

# 3 Algorithm

1. Find n best matches

Missing matches are penalised with a small factor

On the other hand, intersecting coverage is being rewarded exponentially

- 2. Calculate average point based on all matches
- 3. Remove n/2 points furthest away from the average point (medianisation)
- 4. Calculate weighted average of points

I have been testing different values of n and went with n = 10 in the end.

#### 4 Database format

I wanted to formly specify the fingerprints in *scans/db.fingerprints*. Each line represents one fingerprint and has the following format:

```
x;y;z;[MAC;RSSI]
```

[] .. represents revision (no brackets used in the actual file)

## 5 Taking fingerprints

I have been taking fingerprints dynamically by walking from point to point and distributing it by timestamp. I have collected roughly 240 prints. One problem I have encountered is that my scans on OSX vary significantly. The closest matches are often somewhere completely different. I could not yet validate whether my algorithm supports this behaviour or the measurements vary so significantly. I have tried to work around this by removing potential matches far away from the average point in the matching algorithm.

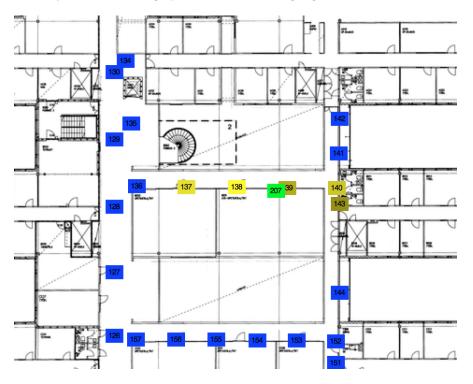


Figure 1: Prototype visualising measurements and localisation result. The green points represent the estiamted location. Blue points represent the non-matched fingerprints. Yellow-shaded fingerprints represent matched fingerprints (bright yellow = strong matching, dark yellow = weak matching)