Sebastian UX Designer
Weber Frontend Developer

Peter-Stühlen-Straße 140, 51103 Köln

_work experience

UX/UI Designer
Fulltime associate

Designed wireframes, mockups & prototypes of new features of software products, developed guidelines for the implementation of ui elements, co-designed a ui style guide and implemented it in XAML, (re)designed UI elements and ui layouts, wrote a language guide (EN & DE).

09/2021 – 10/2023
empower GmbH
Köln

UX/UI Designer
Working student

Created ux personas, crafted pixel-perfect icons in different sizes, formats and color schemes, created markting materials. e.g. (html) banners, website layouts, business cards, information materials, product mockups.

05/2019 – 09/2021
empower GmbH
Köln

UX Internship
Created a tag-based information architecture for an icon library.

08/2015 – 02/2016
Deutsche Telekom AG
Bonn

First Level IT Support
Working student

Worked at the university's data center ZIM help desk, administrated access rights within the university's active directory. content management with typo3. Technical eqipment rental, answered user emails via ticketing system.

10/2012 – 08/2015
**ZIM
Bergische Universität**
Wuppertal

SEO
Working student

Conducted market & competitor analysis, assisted in email campaigning, link popularity & link building

02/2008 – 06/2009
Sumo GmbH
Köln

_contact

SCAN ME

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_tech stack

ux/ui design

Adobe CC •• ○
Adobe XD •• ○
Figma •• ○

frontend

HTML5 •••
CSS3 •• ○
Bootstrap •••
TailwindCSS •••
Javascript •• ○
TypeScript •• ○
React.js •• ○
Node.js •• ○

backend

SQL •• ○
MongoDB •• ○
Insomnia •• ○
Express.js •• ○
Contentful •• ○

project management

Git •• ○
Jira •• ○
Trello •• ○
Confluence •• ○

Sebastian Weber, Peter-Stühlen-Straße 140, 51103 Köln   ✉ sebastian.weber1708@gmail.com   📱 49 178 3142715

_education

Continuing Education

Advanced JavaScript programming with TypeScript and EcmaScript

Learned TypeScript for web development

11/2024 – 12/2024

°future
Training & Consulting
GmbH

Web & App Development Bootcamp

Learned how to apply frontend, backend and middleware technologies for web and app development.

03/2024 – 08/2024

WBS CODING SCHOOL

Master of Arts

User Experience Design

Analyzed user needs and user experiences (Scientifically and practically), designed concepts for interactive services and products with focus on psychology, empathy, diversity and social responsibility. Designed interfaces and interaction designs. Practiced skills for self-presentation, visualization of design processes and results, and general presentation skills.

Thesis topic:

T*he development history of ubiquitous computing*

03/2018 – 07/2021

Rheinische Hochschule Köln

Bachelor of Arts

Media Design / Design Technology & English Studies

Studied the principles of different field of design, e.g. visual design, layout, typography, film and the history and theory of design. Created concepts and designs for media projects using a broad stack of media and design technologies.

Thesis topic:

T*he development history of the graphical user interface*

10/2010 – 06/2017

BERGISCHE UNIVERSITÄT WUPPERTAL

_skills

- User research
- Design thinking
- UX writing & UI copy
- Scrum
- Usability testing

_methods

- SCRUM
- kanban
- design thinking

_languages

- German (mother tongue)
- English (fluent)
- French (basics)