

w04 assignment

Github classdemo repo

github.com/Sebastian157/1101-classdemo-408864030

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Code

Sebastian157 message

77f5377 5 minutes ago 5 commits

md message 5 minutes ago

w02 message 14 minutes ago

w04 message 14 minutes ago

index.html initial commit 11 days ago

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About

No description, website, or topics provided.

Releases

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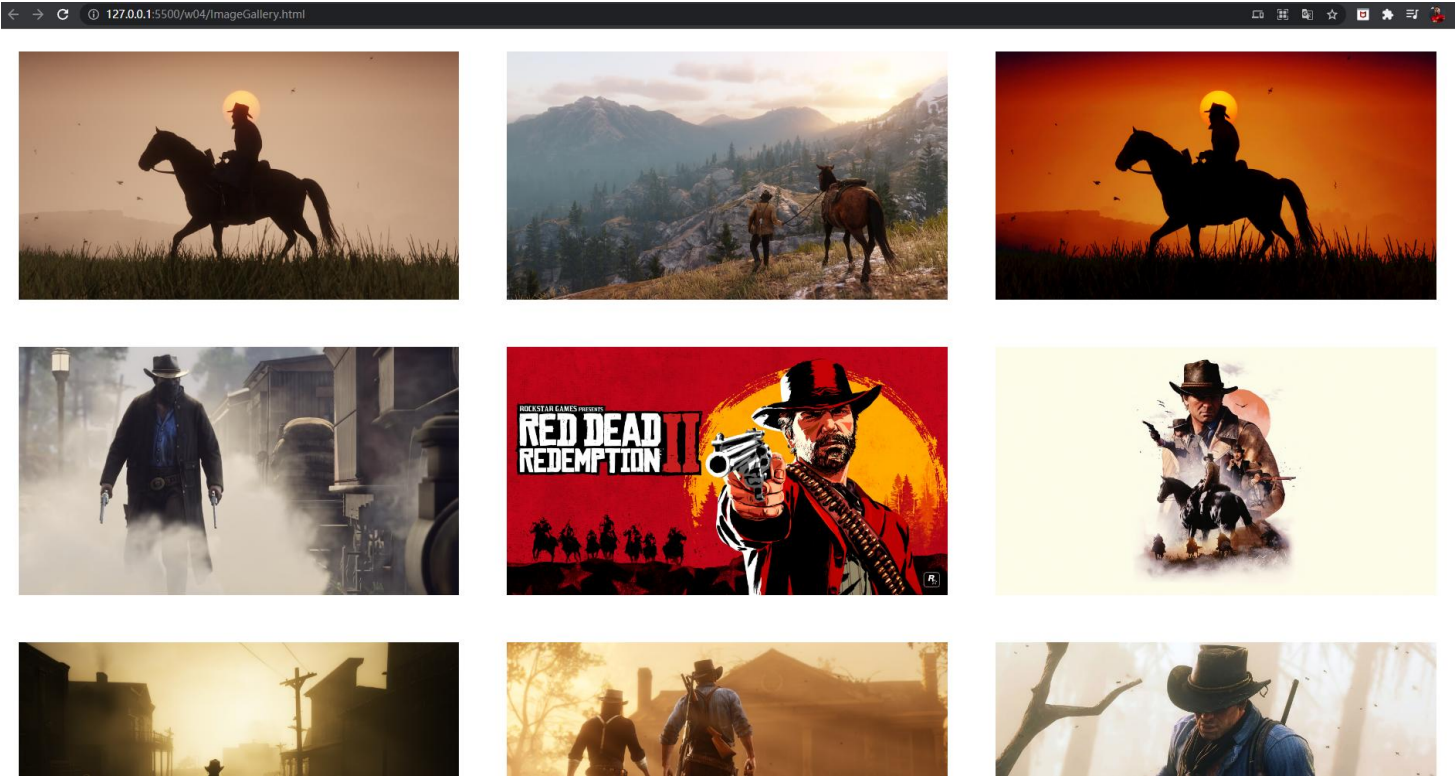
Environments 1

github-pages Active

Languages

HTML 98.4% CSS 1.6%

Github page for "w04 -- my photo gallery"



Github page for "w04 -- blog"

OCTOBER 16 2021

Red Dead Redemption 2

Red Dead Redemption 2 is a 2018 action-adventure game developed and published by Rockstar Games. The game is the third entry in the Red Dead series and is a prequel to the 2010 game Red Dead Redemption. The story is set in 1899 in a fictionalized representation of the Western, Midwestern, and Southern United States and follows outlaw Arthur Morgan, a member of the Van der Linde gang. Arthur must deal with the decline of the Wild West whilst attempting to survive against government forces, rival gangs, and other adversaries. The story also follows fellow gang member John Marston, the protagonist of Red Dead Redemption.

The game is presented through both first and third-person perspectives, and the player may freely roam in its interactive open world. Gameplay elements include shootouts, heists, hunting, horseback riding, interacting with non-player characters, and maintaining the character's honor rating through moral choices and deeds. A bounty system similar to the "wanted" system from the Grand Theft Auto franchise governs the response of law enforcement and bounty hunters to crimes committed by the player.

OCTOBER 17 2021

About the story

Red Dead Redemption 2 is my favourite video game. The story happened in America, 1899. The end of the Wild West era has begun. After a robbery goes badly wrong in the western town of Blackwater, Arthur Morgan and the Van der Linde gang are forced to flee. With federal agents and the best bounty hunters in the nation massing on their heels, the gang must rob, steal and fight their way across the rugged heartland of America in order to survive. As deepening internal divisions threaten to tear the gang apart, Arthur must make a choice between his own ideals and loyalty to the gang who raised him.

Red Dead Redemption 2's unexploited land makes up the largest portion of the game world and features diverse landscapes with occasional travelers, bandits, and wildlife. There are urban settlements in the game, ranging from farmhouses to towns and cities. [8][9] Horses are the main forms of transportation, of which there are various breeds, each with different attributes. The player can steal horses, and must either train or tame a wild horse to use it; to own a horse, the player must saddle or stable it. Increased use of a horse will begin a bonding process, which can be increased by leading, petting, cleaning and feeding it, and the player will acquire advantages as they ride their horse. Stagecoaches and trains can also be used to travel. The player can hijack an incoming train or stagecoach by threatening the driver or passengers and then rob its contents or the passengers.

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[Github classdemo repo](https://github.com/Sebastian157/1101-classdemo-408864030)

[Github page for "w04 -- my photo gallery](http://127.0.0.1:5500/w04/ImageGallery.html)

[Github page for "w04 -- blog](http://127.0.0.1:5500/w04/blog.html)

