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## **Elaboration**

**To the topic:**

### **Programming Exercises**

**Topic of the homework:**

“Burger House – Ordering System”

Written elaboration

Lecturer Ralf-Oliver Mevius

Relating to the acquisition of Academic

In the examination for

### **Examination Regulations**

**Of the Department 2: Computer Science and Engineering, Computer Sciences and Engineering**

**The University of Applied Sciences Frankfurt am Main - University of Applied Sciences.**

**For the degree Computer Science**

Of 10. July 2003

## Project Team

### Group 1 - Thursday (4PM – 19:15)

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***Evaluation Form***

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Frankfurt, 16.12.2021

**Evaluation**


**Grade (Note)**

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Place, Date

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Signature/lecturer(s)

***Evaluation Form***

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## Introduction: Burger House Ordering System

### Description:

The project we want to realize consists of an application which is used by a burger restaurant to manage the ordering service for their customers.

As the project is designed and implemented for our client, the client determines what the final program is supposed to be able to do, which functionalities it consists of and how the design should look like.

For that, we created a fundamental framework which will be revisited and refined over a certain period.

### Scenario:

The customers of the burger house should be able to place their entire order

by using Tablets inside the restaurant where our software is implemented. They can choose between different Standard Burgers where they can add Toppings like extra Cheese, extra Patty etc.

Beside the assembled Burgers they have the opportunity to create an individual Burger.

Additional to burgers the customer can choose between different drinks and side dishes.

Every table in the restaurant is equipped with one tablet where the employee can assign a table number after the guests took their seats.

### Goal:

We want to make sure that the process of our software is able to map everything which is usually done by staff to take an order.

We also want to make sure that we are as efficient as possible with our time and resources but also ensure high quality standard throughout the project.

## Requirements Traceability Matrix

To start our project, we wanted to define our requirements traceability matrix.

A requirements traceability matrix (RTM) is a tool that helps identify and maintain the status of the project's requirements and deliverables. It does so by establishing a thread for each component. It also manages the overall project requirements.

We used it because on one hand it helps to verify if all the client requirements are met and on the other hand it is an excellent tool to identify and track the business requirements throughout the project life cycle.



<i>ID</i>	<i>Author</i>	<i>Date</i>	<i>Source</i>	<i>Functional Requirement</i>	<i>Status</i>	<i>Short Description</i>	<i>Long Description</i>	<i>Dependencies</i>	<i>Additional Comments</i>
01	Team	16.12.2021		functional	open	Set Table. Employee can set the Table Number.	After the customer take a seat on a table the employee welcomes the customer and types in the table number on a tablet which will be provided for the customer. After the table number is set it will be saved and displayed in the Customer Main Menu. The table number is the reference for the Employee to know where to bring the food.	Employee	none
02	Team	16.12.2021		functional	open	Order Drinks. The Customer can order between different kind of drinks	In the Customer Menu is a Button “Drinks” which leads to the “Drinks” interface. There the customer can choose between different soft drinks, alcoholics and Smoothies and he can increase the amount of each item. Additionally he gets an overall list of drinks displayed where he can delete entries and place the drinks order to the order list in the customer main menu.	Table is set.	none
03	Team	16.12.2021		functional	open	Order Side Dishes. The Customer can order between different kind of side dishes	In the Customer Menu is a Button “Side Dishes” which leads to the “Side Dishes” interface. There the customer can choose between different Fries, Coleslaw and Dips and he can increase the amount of each item. Additionally he gets an overall list of side dishes displayed where he can delete entries and place the side dishes order to the order list in the customer main menu.	Table is set	none
04	Team	16.12.2021		functional	open	Order Standard Burger. The Customer can order between different kind of Burgers	In the Customer Menu is a Button “Standard Burger” which leads to the “Burger” interface. There the customer can choose between different prebuild Burgers and he can increase the amount of each entry. Additionally he gets an overall list of drinks displayed where he can delete entries and place the drinks order to the order list in the customer main menu.	Table is set	none

<i>ID</i>	<i>Author</i>	<i>Date</i>	<i>Source</i>	<i>Functional Requirement</i>	<i>Status</i>	<i>Short Description</i>	<i>Long Description</i>	<i>Dependencies</i>	<i>Additional Comments</i>
05	Team	16.12.2021		functional	open	Create individual burger. The customer can create a Burger of different components.	In the Customer Menu is a Button “Individual Burger” which leads to the “Individual Burger” interface. There the customer can choose between different components for his burger and add them to the individual burger order list where he can increase the quantity of items and delete them.	Table is set	none
06	Team	16.12.2021		functional	open	Release table. The employee releases the table after the guests have paid and left the restaurant..	In the Customer Menu is a Button which leads to an interface with a numpad displayed where the employee has to enter a pin. If the pin is right he arrives at the “Set Table” interface again where the whole process starts from beginning.	Employee (right pin)	none
07	Team	16.12.2021		functional	open	Place order.	The customer can place the order and he will get displayed that his order is triggered. All the lists in the program set to null and the customer isn’t able to make any changes in his order after that.	Items are selected Table is set.	none
07	Team	16.12.2021		functional	open	Delete entry. The customer can delete in his order lists.	The customer can delete entries in the list of his drinks, side dishes, standard- and individual burger and the overall order list in the customer menu. He can also delete single components while he is creating an individual burger.	Items are selected. Table is set.	none

# Snow Cards

## #1: Set Table Number

<b>Requirement Type:</b>	<u>fuctional</u>
<b>For Whom?</b>	Employee
<b>User Satisfaction:</b>	high
<b>User Dissatisfaction:</b>	medium

### Description:

The Employee assign a table to the Customer.

## #3: Select Side dish

<b>Requirement Type:</b>	<u>fuctional</u>
<b>For Whom?</b>	Customer
<b>User Satisfaction:</b>	high
<b>User Dissatisfaction:</b>	medium

### Description:

Giving the Customer the possibility to choose from a list of Side Dish.

## #4: Select Standard Burger

**Requirement Type:** functional

**For Whom?** Customer

**User Satisfaction:** high

**User Dissatisfaction:** medium

### Description:

Giving the Customer the possibility to choose from a pre-set of standard burger.

## #6: Release Table

**Requirement Type:** functional

**For Whom?** Employee

**User Satisfaction:** high

**User Dissatisfaction:** medium

### Description:

The Employee can release a Table after entering a Pin.

\

## #7: Place Complete Order

**Requirement Type:** fuctional

**For Whom?** Customer

**User Satisfaction:** high

**User Dissatisfaction:** medium

**Description:**

Customer can place the complete order to generate an invoice.

## #8: Delete from complete Order

**Requirement Type:** fuctional

**For Whom?** Customer

**User Satisfaction:** high

**User Dissatisfaction:** medium

**Description:**

Customer can delete an Item from complete Order list.

## Use Case Forms

### Use Case Form „Set Table“

<b>Use Case Name:</b>	<b>Set Table</b>
<b>Primary Actor:</b>	Employee
<b>Further Actors:</b>	none
<b>Stakeholders and their Interests:</b>	Burger House: want to get organization that the employee knows which table is getting which order increase probability of success
<b>Preconditions:</b>	-Customer taking seats and employee comes to table
<b>Postconditions:</b>	- entering customer main menu where customer can create an order
<b>Basic Course (Main Success Scenario):</b>	1. Customer taking seats 2. Employee brings tablet 3. Employee enters table number 4. Entering customer main menu 5. Hand over of table to customer
<b>Alternative Course:</b>	6. System determines, that table already exists 7. System determines when table number is 0
<b>Frequency of Use:</b>	High Usage: Every single table has to be set before customers get trigger orders.
<b>Priority:</b>	High Priority

## Use Case Form “Order Drinks”

<b>Use Case Name:</b>	<b>Order Drinks</b>
<b>Primary Actor:</b>	Customer
<b>Further Actors:</b>	Employee
<b>Stakeholders and their Interests</b>	Burger House: wants to give the opportunity to the customer that he can order different kind of drinks.
<b>Preconditions:</b>	<ul style="list-style-type: none"> <li>- Customer taking seats and employee comes to table</li> <li>- Table number is set</li> <li>- customer selected “Drinks” in main menu</li> </ul>
<b>Postconditions:</b>	<ul style="list-style-type: none"> <li>- customer is adding other components of his menu</li> <li>- placing order</li> </ul>
<b>Basic Course (Main Success Scenario)</b>	<ol style="list-style-type: none"> <li>1. Select “Drinks” in “Customer Main Menu”</li> <li>2. Mark checkboxes or increase quantity</li> <li>3. Add selection to order list</li> </ol>
<b>Alternative Course:</b>	4. System determines when quantity of an single item is $\leq 0$
<b>Frequency of Use:</b>	High Usage: selecting drinks is one of the main intentions of the customer’s order
<b>Priority:</b>	High Priority



## Use Case Form “Order Side Dishes”

<b>Use Case Name:</b>	<b>Order Side Dishes</b>
<b>Primary Actor:</b>	Customer
<b>Further Actors:</b>	Employee
<b>Stakeholders and their Interests</b>	Burger House: wants to give the opportunity to the customer that he can order different kind of side dishes.
<b>Preconditions:</b>	- Table number is set - customer selected “Side Dishes” in main menu
<b>Postconditions:</b>	- customer is adding other components of his menu - placing order
<b>Basic Course (Main Success Scenario)</b>	1. Select “Side Dishes” in “Customer Main Menu” 2. Mark checkboxes or increase quantity 3. Add selection to order list
<b>Alternative Course:</b>	4. System determines when quantity of a single item is $\leq 0$
<b>Frequency of Use:</b>	High Usage: selecting side dishes is one of the main intentions of the customer’s order
<b>Priority:</b>	High Priority

## Use Case Form “Order Standard Burger”

<b>Use Case Name:</b>	<b>Order Standard Burger</b>
<b>Primary Actor:</b>	Customer
<b>Further Actors:</b>	Employee
<b>Stakeholders and their Interests</b>	Burger House: wants to give the opportunity to the customer that he can order different kind of burger.
<b>Preconditions:</b>	<ul style="list-style-type: none"> <li>- Table number is set</li> <li>- customer selected “Standard Burger” in main menu</li> </ul>
<b>Postconditions:</b>	<ul style="list-style-type: none"> <li>- customer is adding other components of his menu</li> <li>- placing order</li> </ul>
<b>Basic Course (Main Success Scenario)</b>	<ol style="list-style-type: none"> <li>1. Select “Standard Burger” in “Customer Main Menu”</li> <li>2. Mark checkboxes or increase quantity</li> <li>3. Add selection to order list in “Customer Main Menu”</li> </ol>
<b>Alternative Course:</b>	<ol style="list-style-type: none"> <li>4. System determines when quantity of a single item is <math>\leq 0</math></li> </ol>
<b>Frequency of Use:</b>	High Usage: selecting burgers is one of the main intentions of the customer’s order
<b>Priority:</b>	High Priority

## Use Case Form “Individual Burger”

<b>Use Case Name:</b>	<b>Order Individual Burger</b>
<b>Primary Actor:</b>	Customer
<b>Further Actors:</b>	Employee
<b>Stakeholders and their Interests</b>	Burger House: wants to give the opportunity to the customer that he can create an individual burger of his choice. Also, it is an opportunity for people with allergies or intolerances to create something of their choice.
<b>Preconditions:</b>	<ul style="list-style-type: none"> <li>- Table number is set</li> <li>- customer selected “Individual Burger” in main menu</li> </ul>
<b>Postconditions:</b>	<ul style="list-style-type: none"> <li>- customer is adding other components of his menu</li> <li>- placing order</li> </ul>
<b>Basic Course (Main Success Scenario)</b>	<ol style="list-style-type: none"> <li>1. Select “Individual Burger” in “Customer Main Menu”</li> <li>2. Select ingredients and add them to burger</li> <li>3. Add list of individual burger to order list in “Customer Main Menu”</li> </ol>
<b>Alternative Course:</b>	<ol style="list-style-type: none"> <li>4. System determines when quantity of items is to high</li> </ol>
<b>Frequency of Use:</b>	High Usage: creating an individual burger is a special feature which should be popular in customer orders.
<b>Priority:</b>	High Priority

## Use Case Form “Release Table”

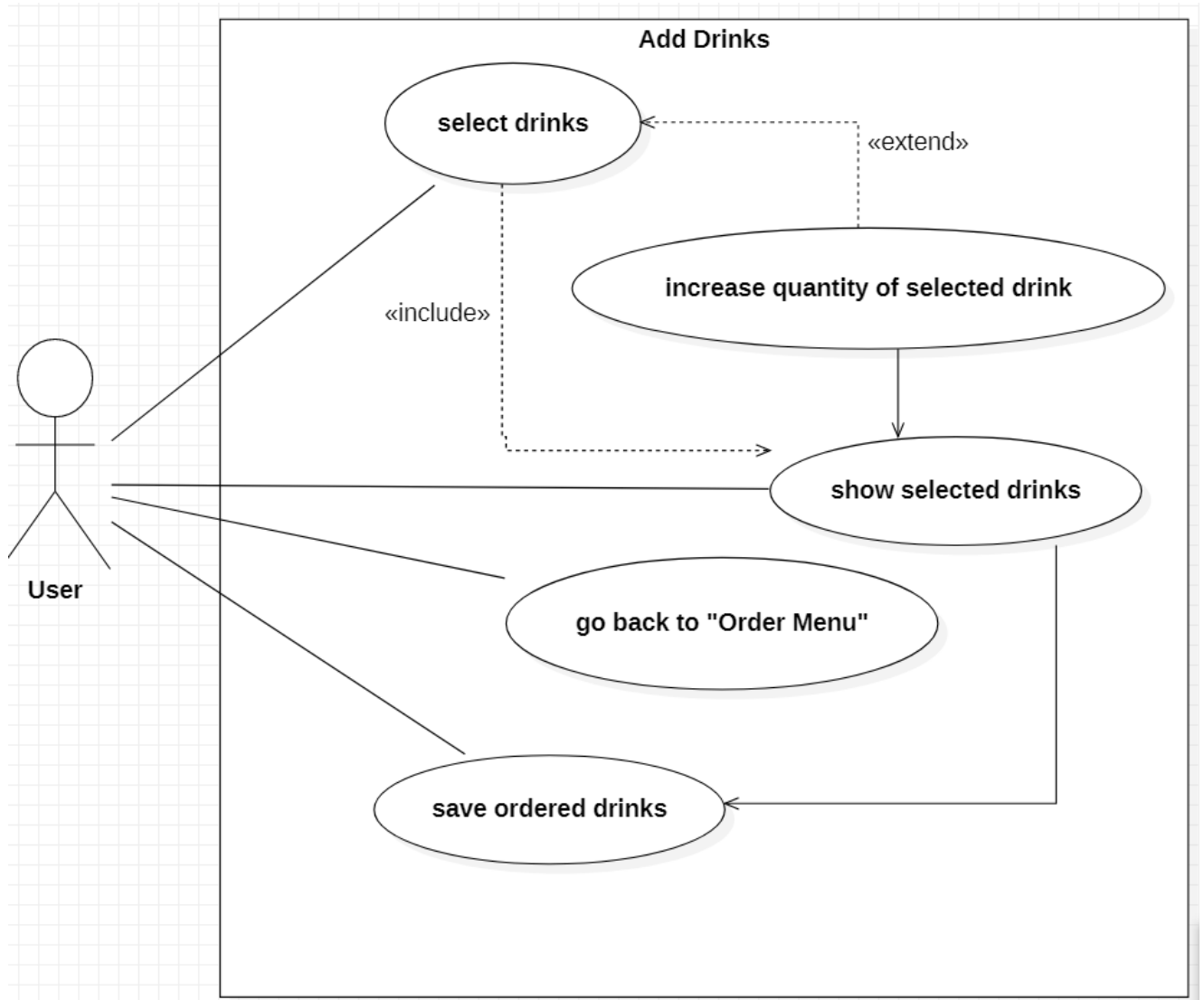
<b>Use Case Name:</b>	<b>Release Table</b>
<b>Primary Actor:</b>	Employee
<b>Further Actors:</b>	none
<b>Stakeholders and their Interests</b>	Burger House: for maintenance and calculations and also for organization through the ordering process
<b>Preconditions:</b>	- Table number is set - The bill is paid if order is placed
<b>Postconditions:</b>	- set a new table
<b>Basic Course (Main Success Scenario)</b>	<ol style="list-style-type: none"> <li>1. After table is free of customers the employee calls “release table” from “Customers Main Menu”</li> <li>2. New window with numpad where customer enters pin</li> <li>3. Table is released</li> <li>4. New table number is set</li> </ol>
<b>Alternative Course:</b>	5. System determines pin is wrong
<b>Frequency of Use:</b>	High Usage: Every time the customer of a table is changing the table must be released
<b>Priority:</b>	High Priority

## Use Case Form “Place Order”

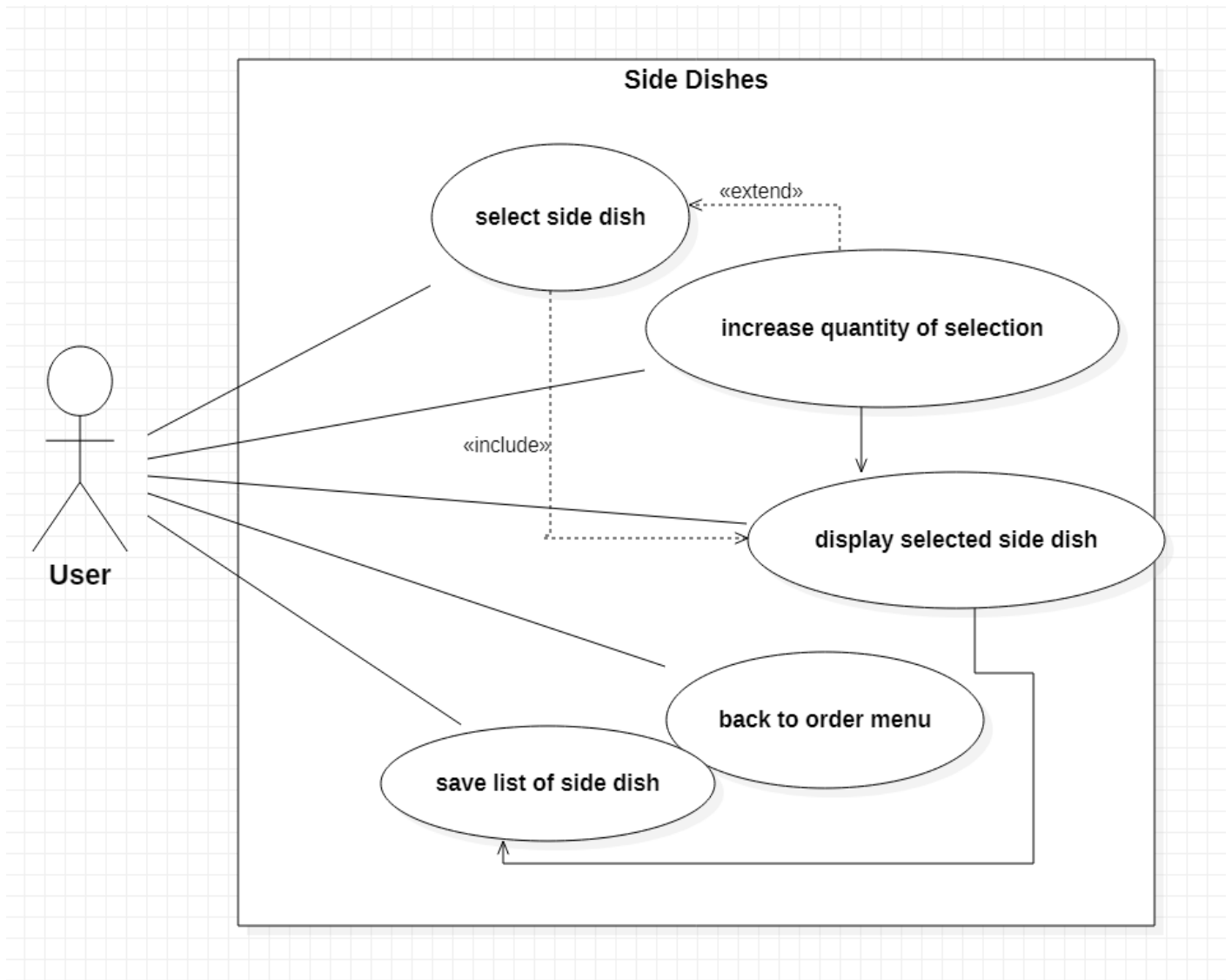
<b>Use Case Name:</b>	<b>Place Order</b>
<b>Primary Actor:</b>	Customer
<b>Further Actors:</b>	Employee
<b>Stakeholders and their Interests</b>	Burger House: wants to deliver orders with Software and Databases to keep process free of errors or complications.
<b>Preconditions:</b>	- Table number is set - At least one item is selected
<b>Postconditions:</b>	- order confirmed - release table
<b>Basic Course (Main Success Scenario)</b>	1. select a menu (at least one item) 2. Place order 3. Message Dialog with customer to confirm order is placed
<b>Alternative Course:</b>	4. System determines no item selected 5. Customer made wrong order
<b>Frequency of Use:</b>	High Usage: mandatory to place an order
<b>Priority:</b>	High Priority

# Use Case Diagrams

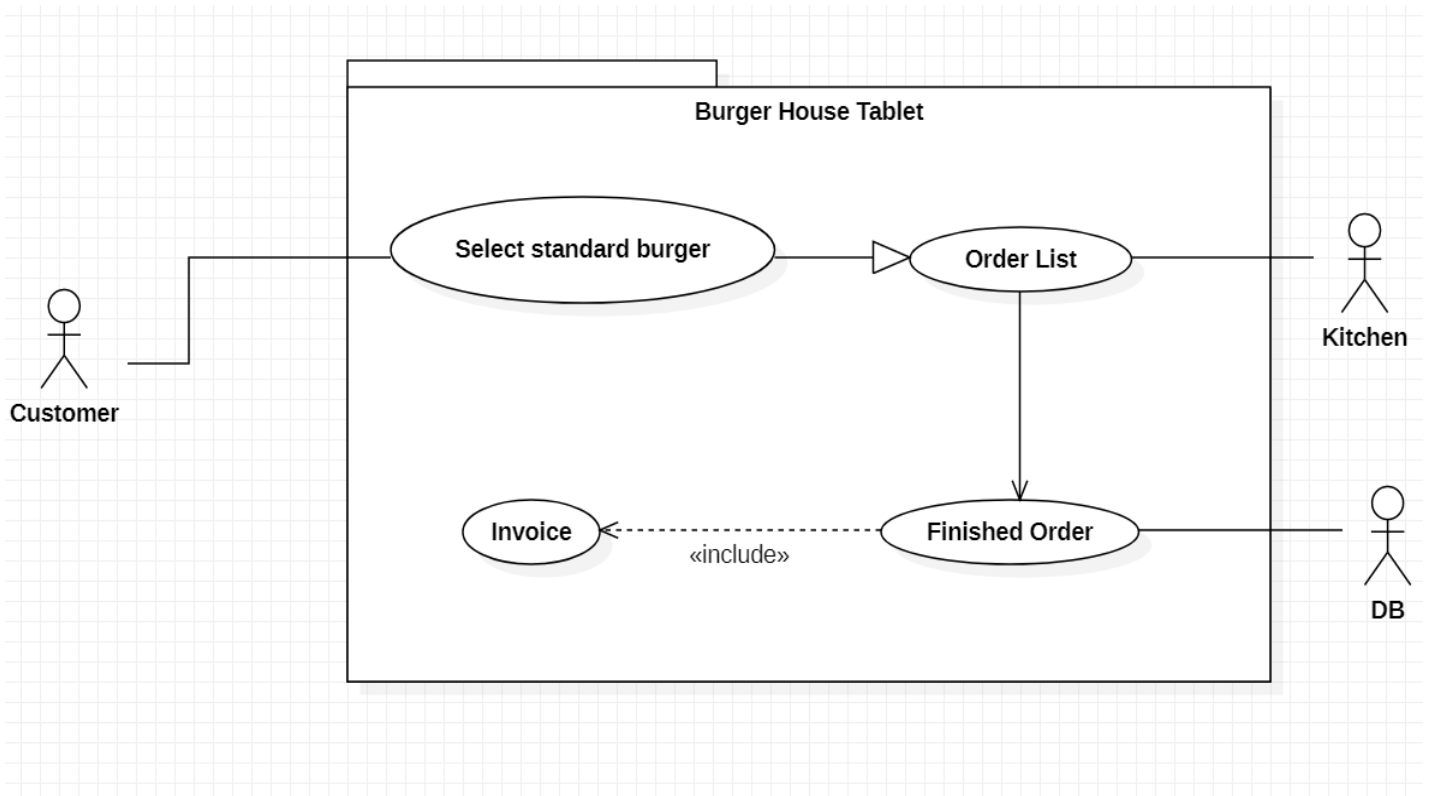
## Use Case Diagram „Order Drinks“



## Use Case Diagram “Order Side Dishes”

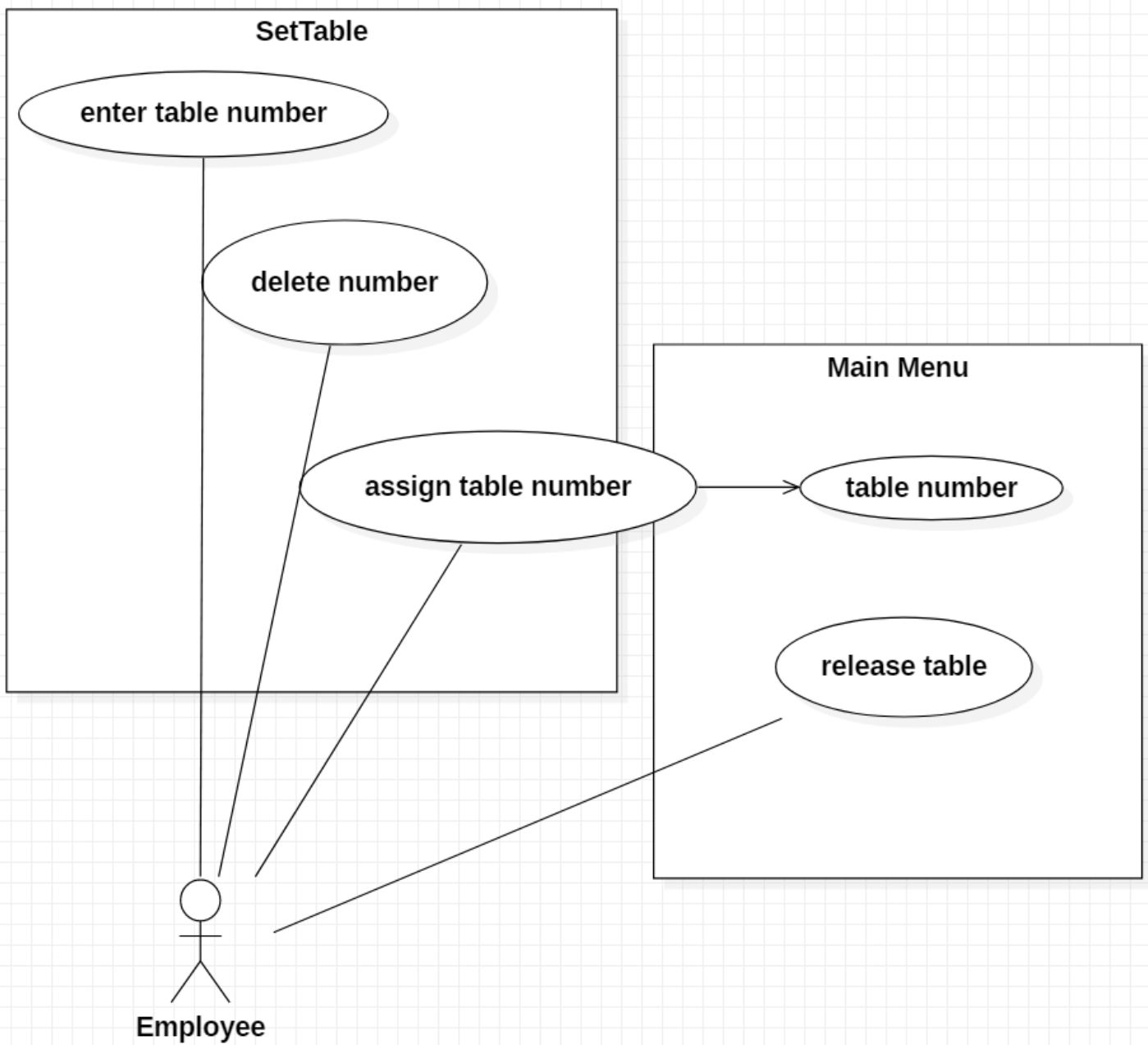


## Use Case Diagram “Order Standard Burger”

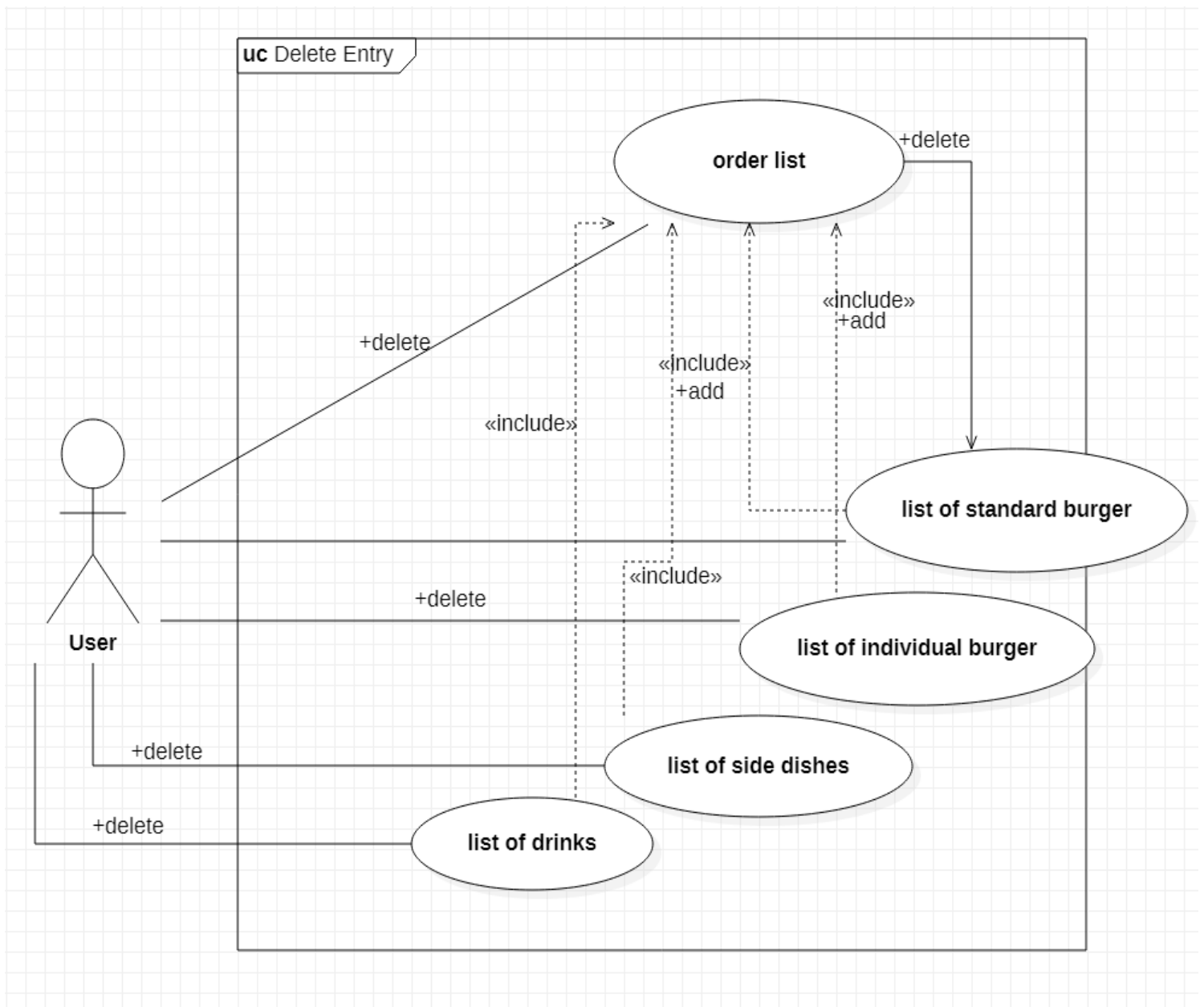




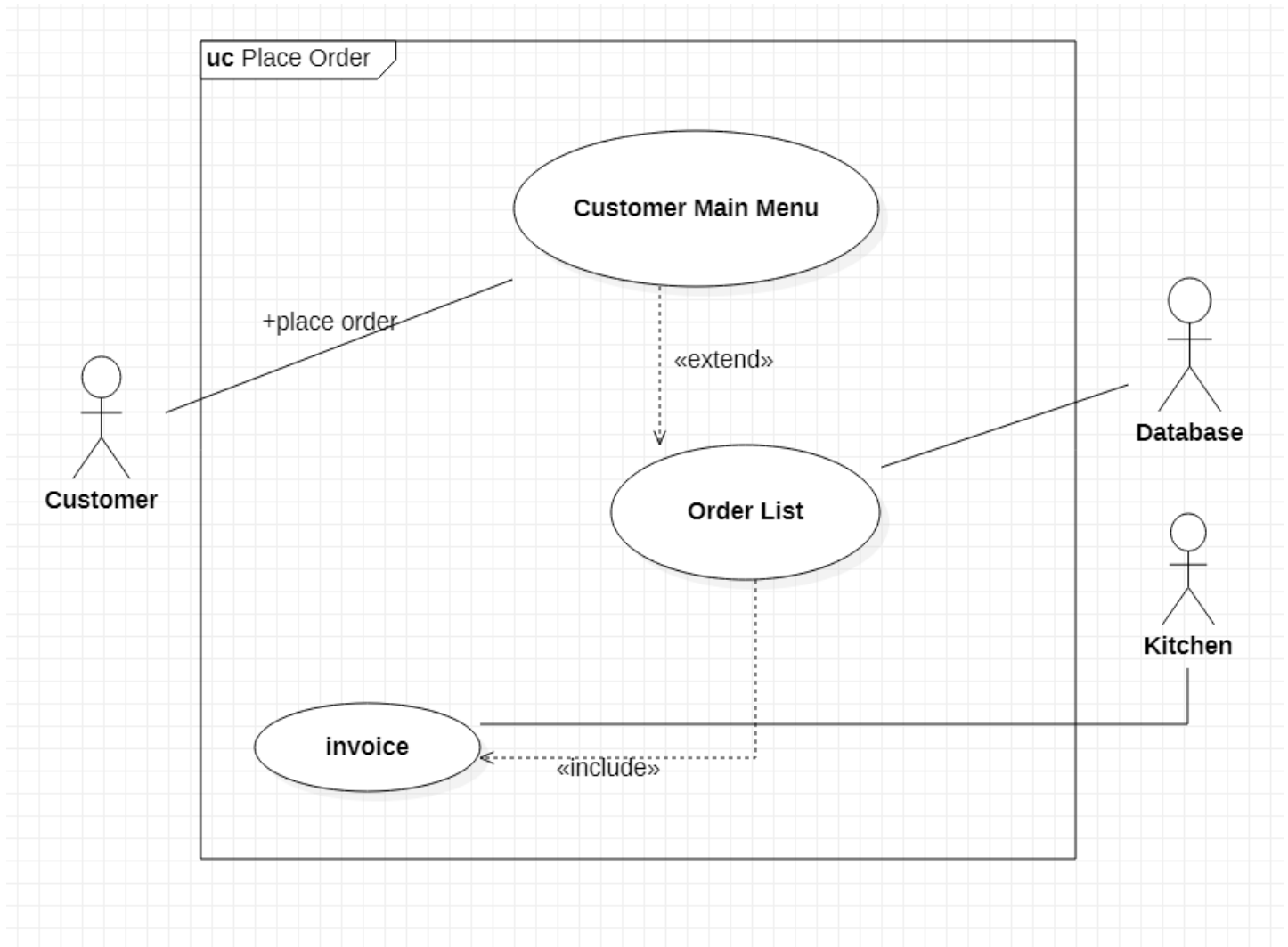
## Use Case Diagram “Set Table”



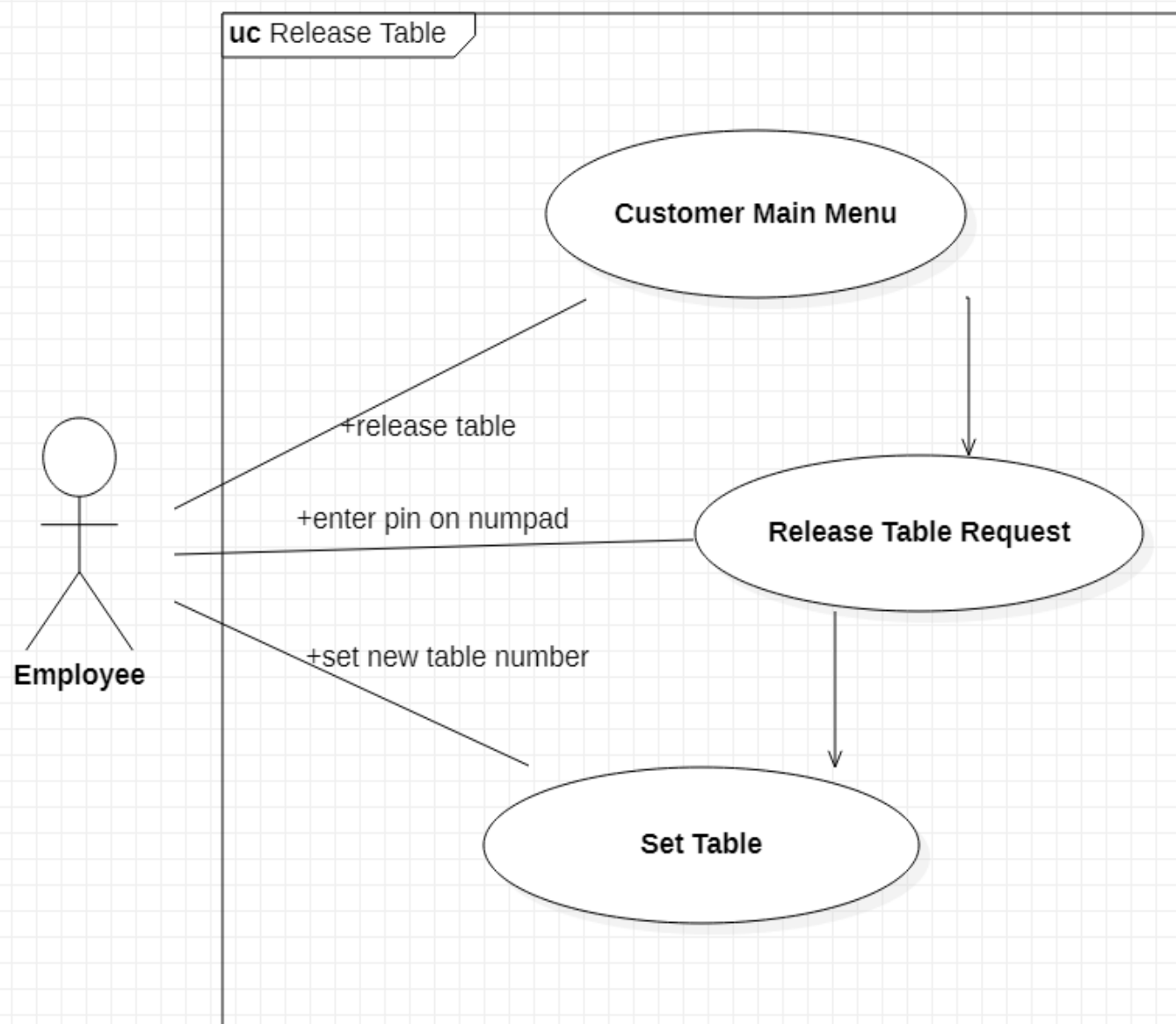
## Use Case Diagram "Delete Entry"



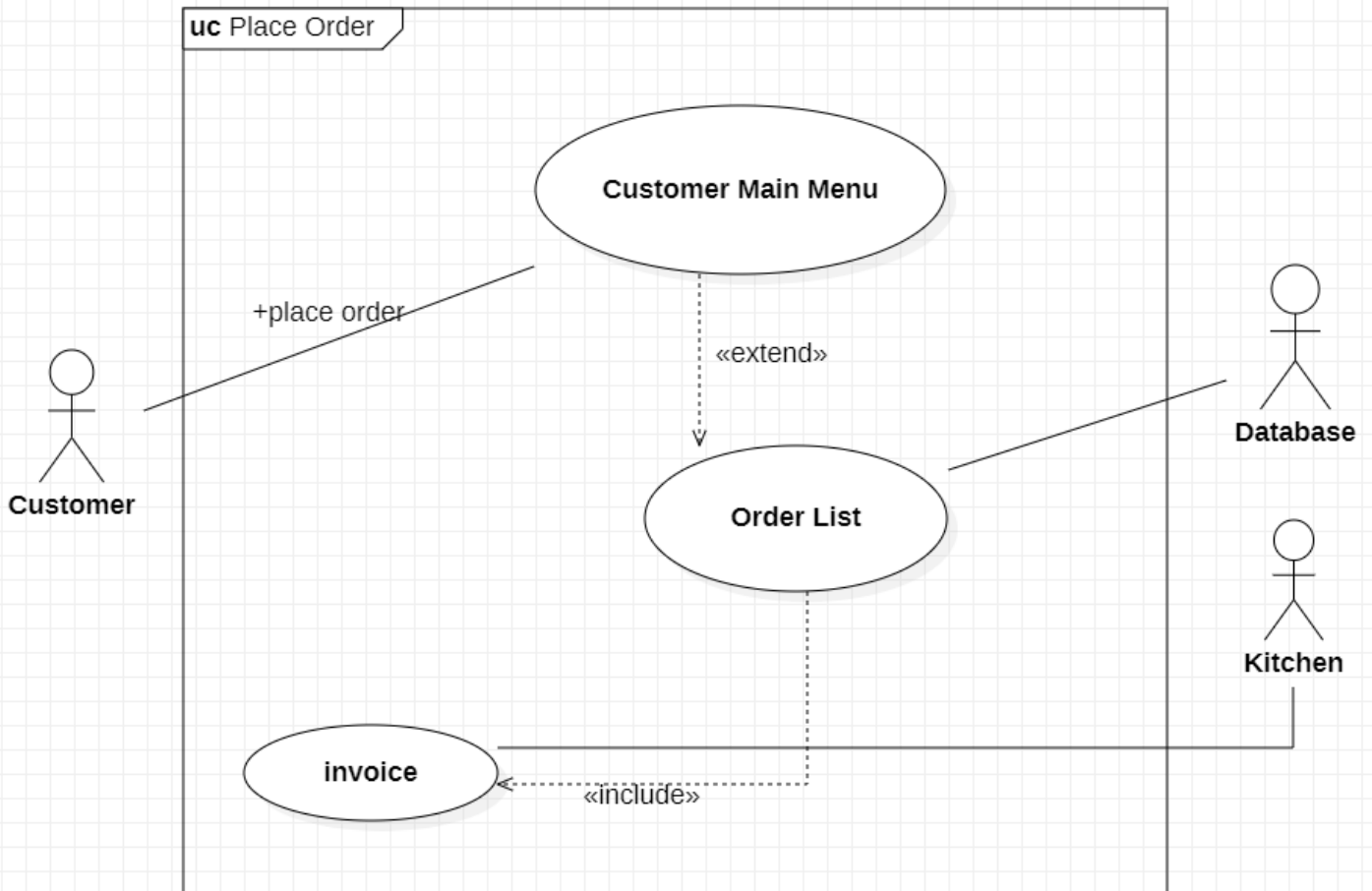
## Use Case Diagram "Place Order"



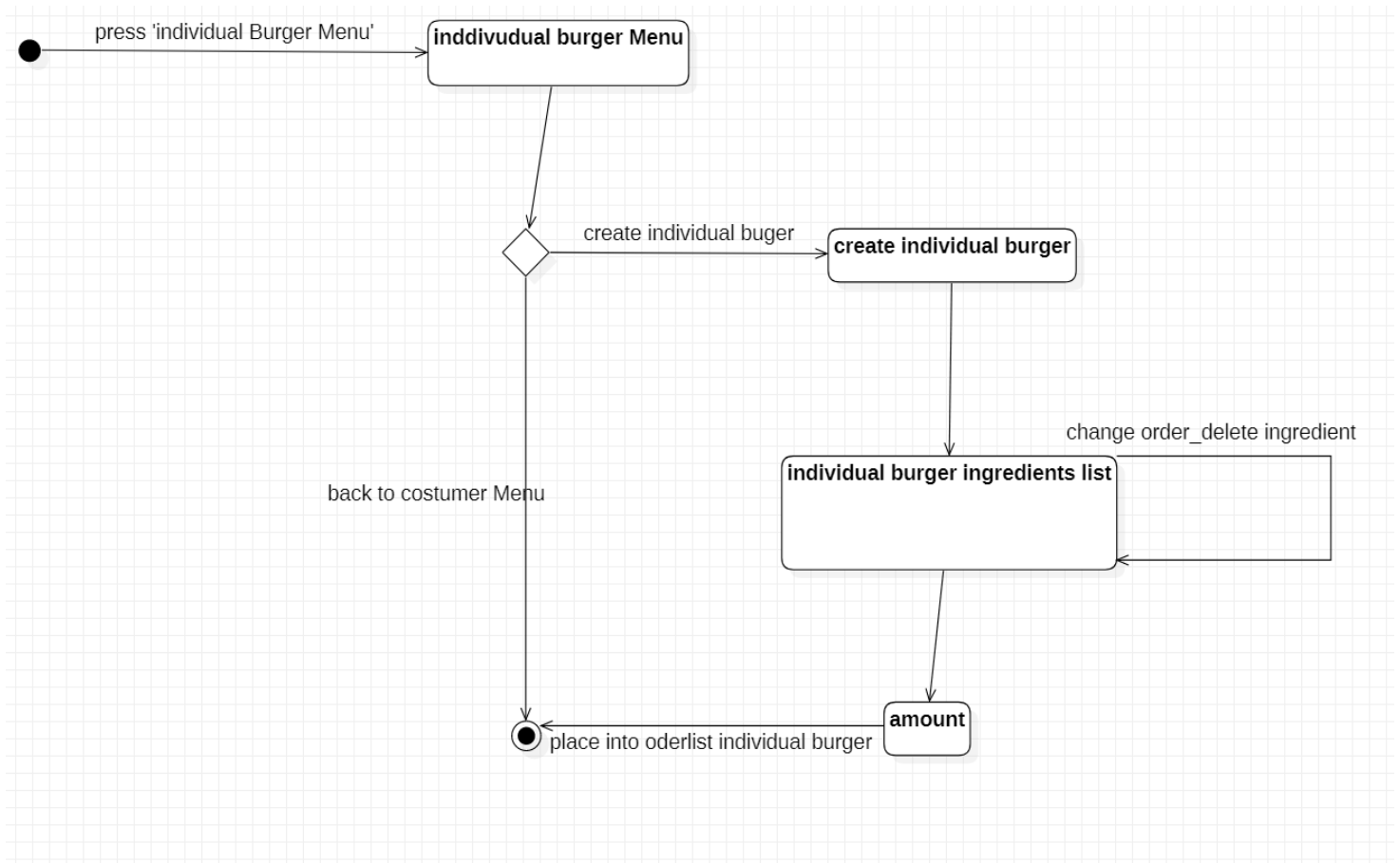
## Use Case Diagram "Release Table"



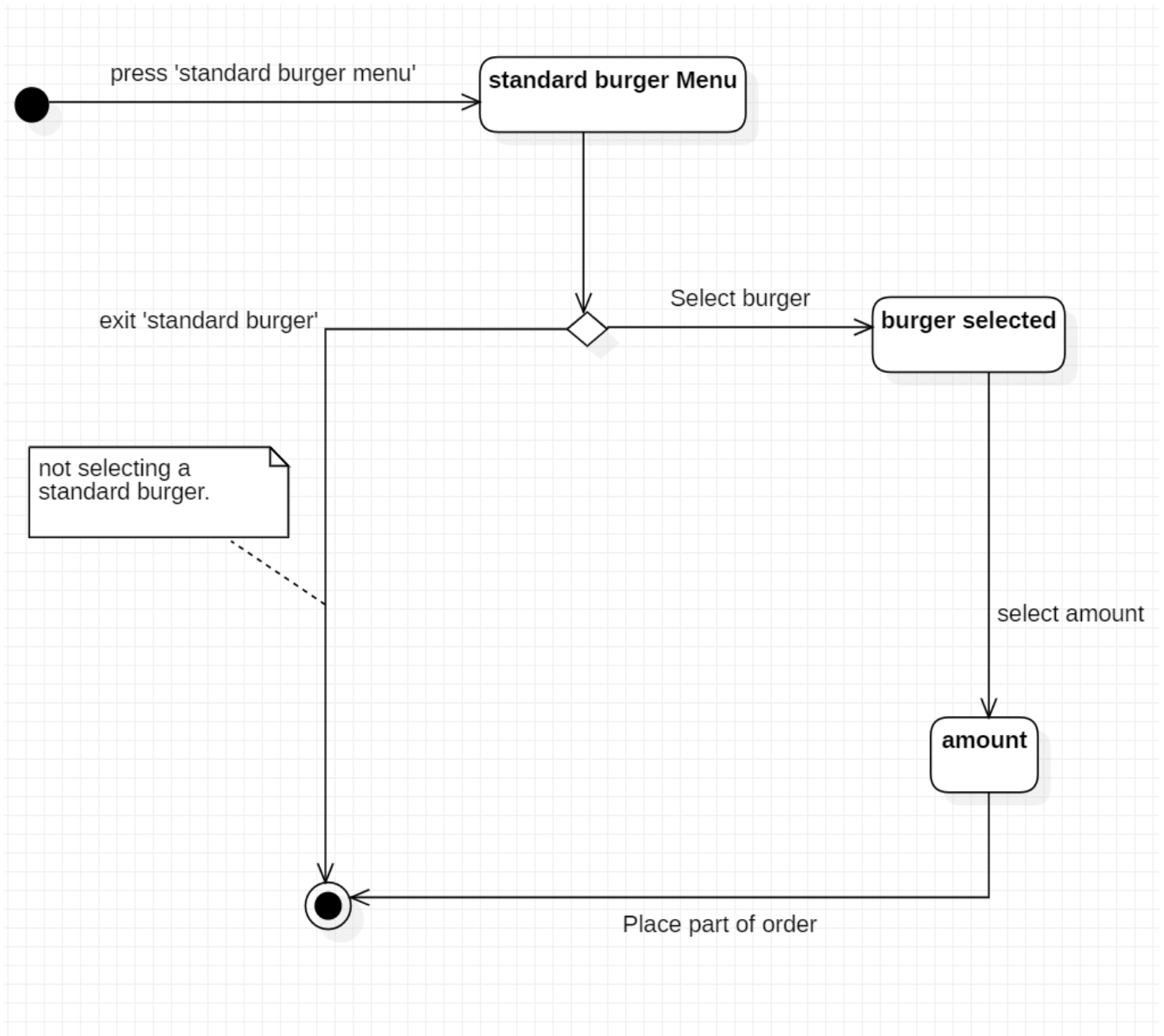
## Use Case Diagram "Place Order"



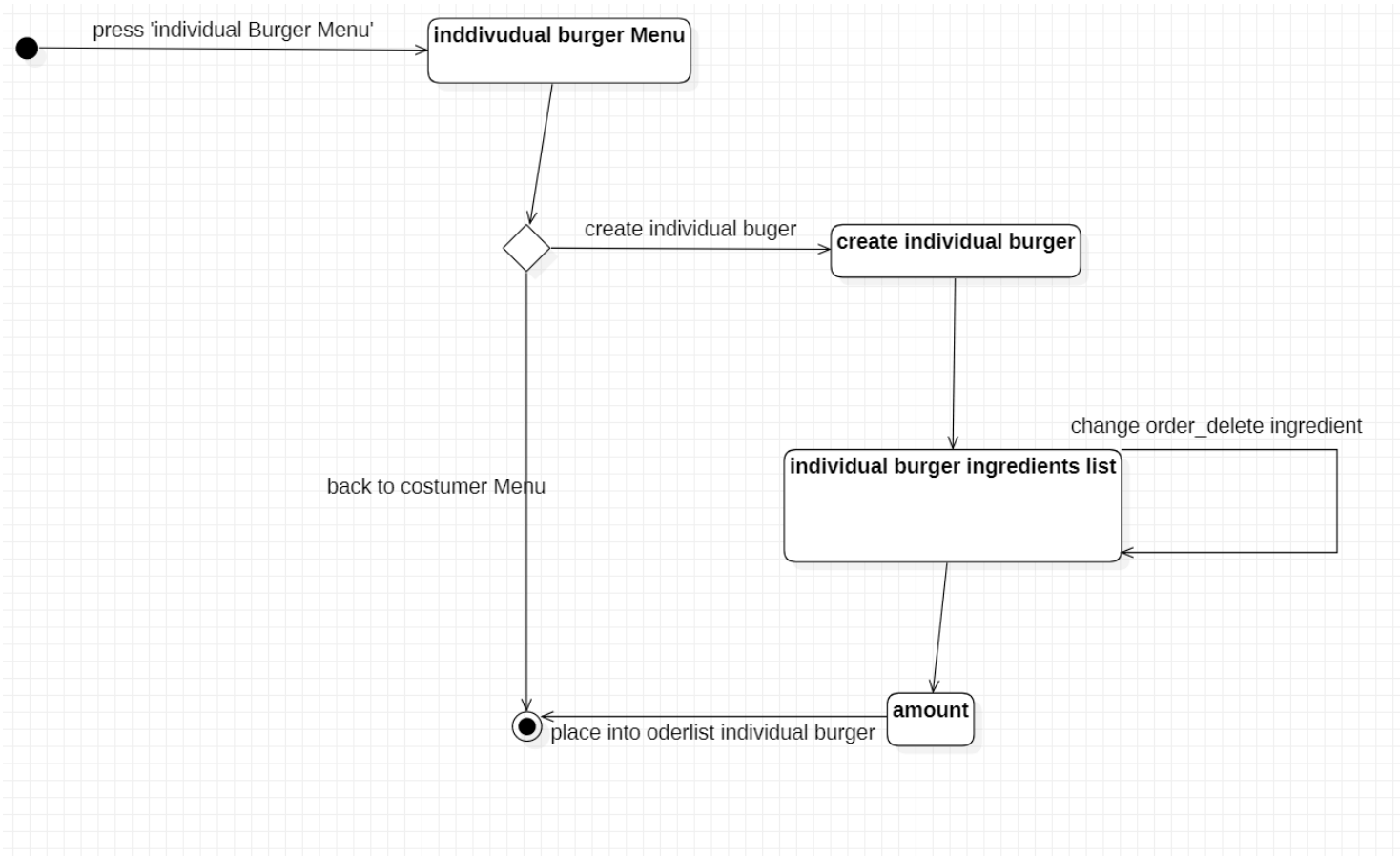
## Use Case Diagrama "Individual Burger"



## Activity Diagram “Order Standard Burger”



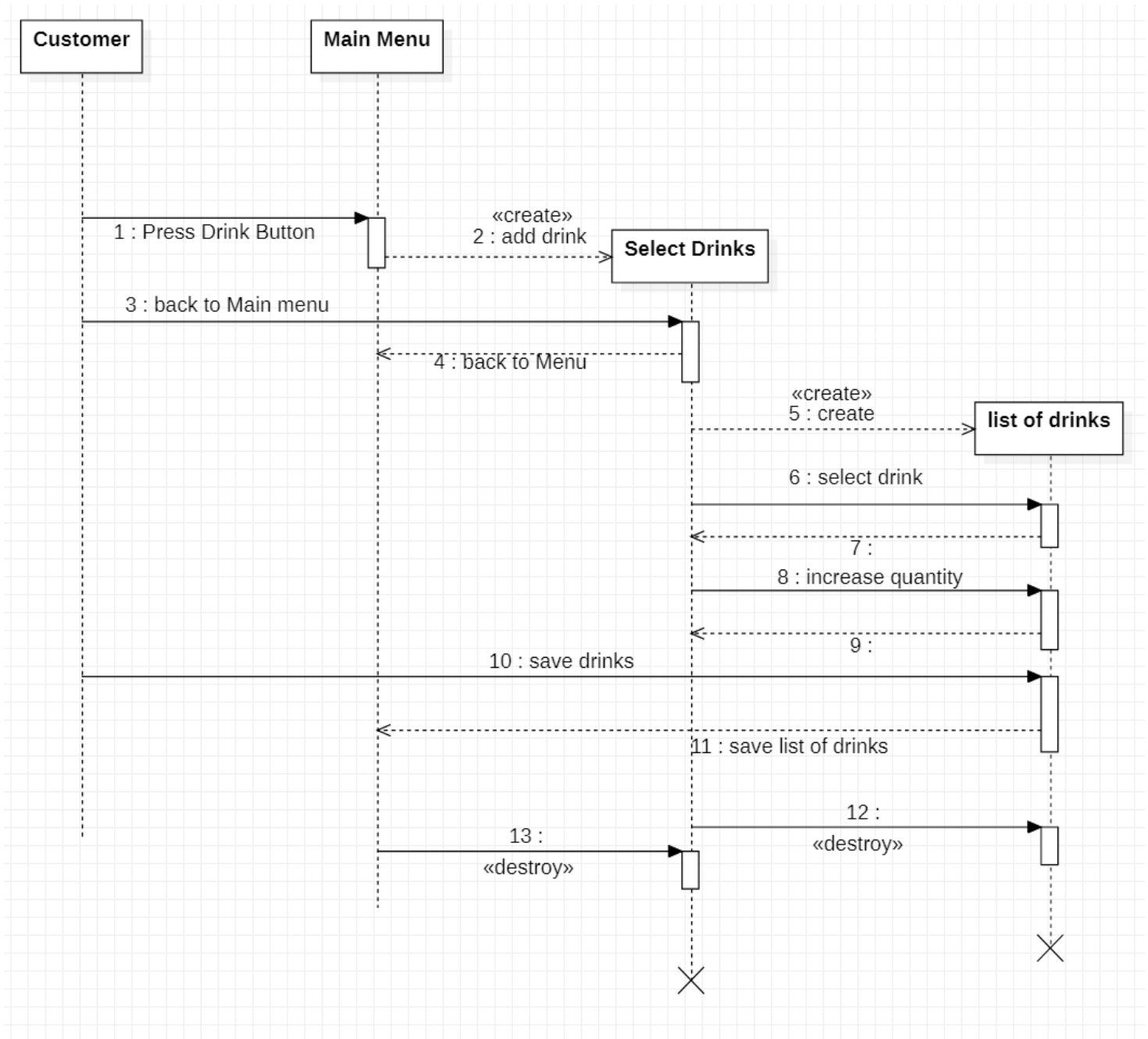
## Activity Diagram “Individual Burger”



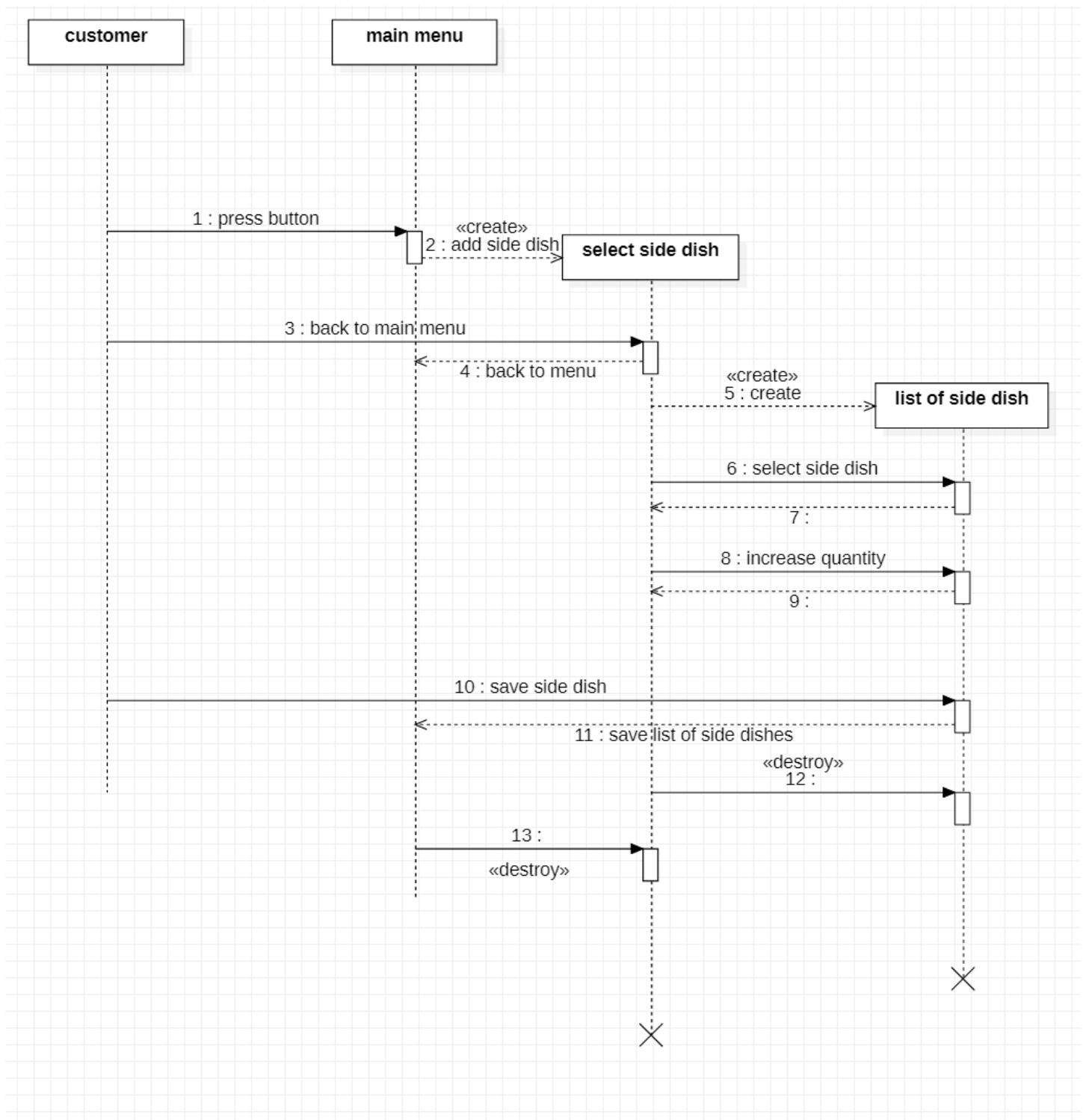


# Sequence Diagrams

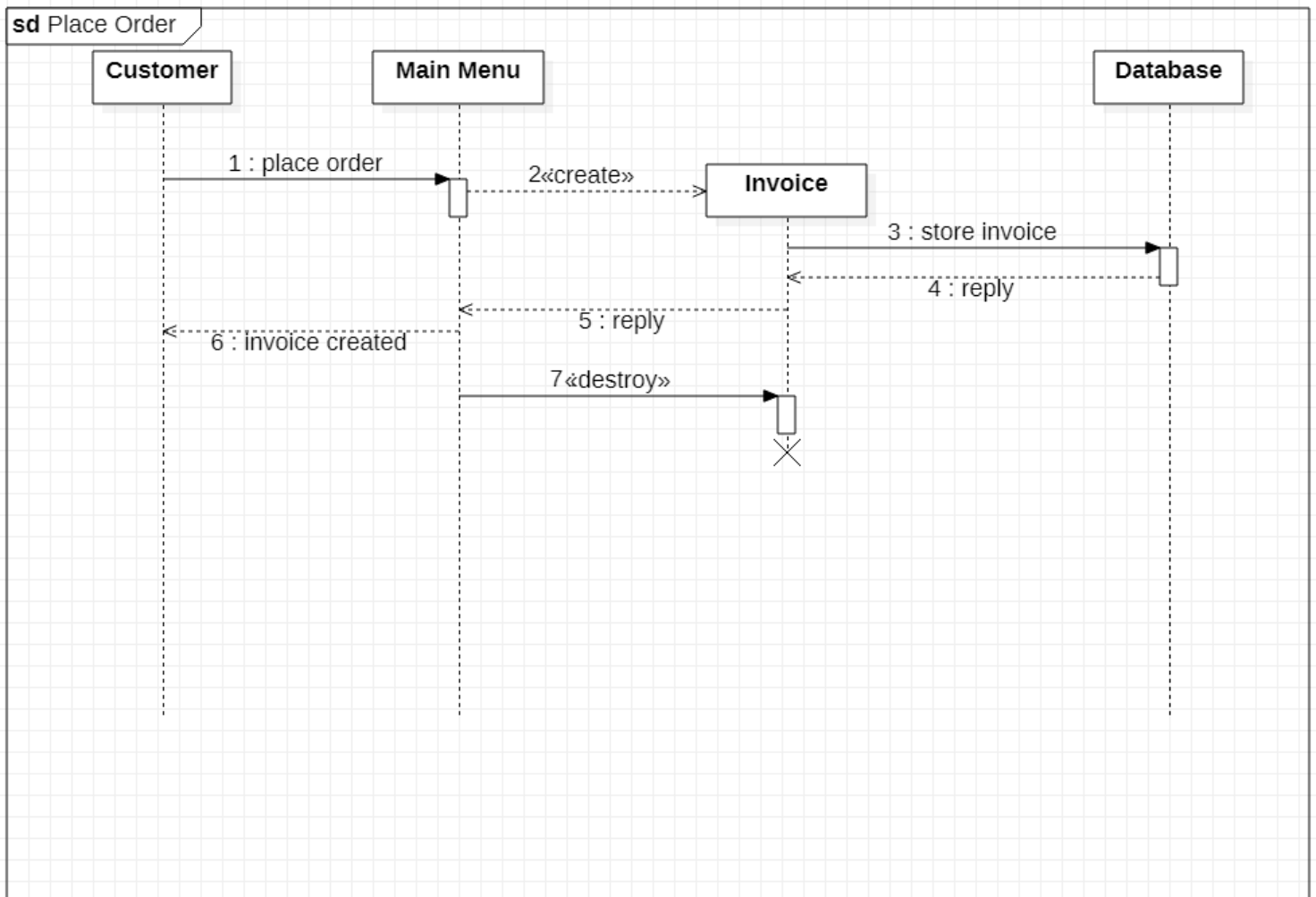
## Sequence Diagram “Order Drinks”



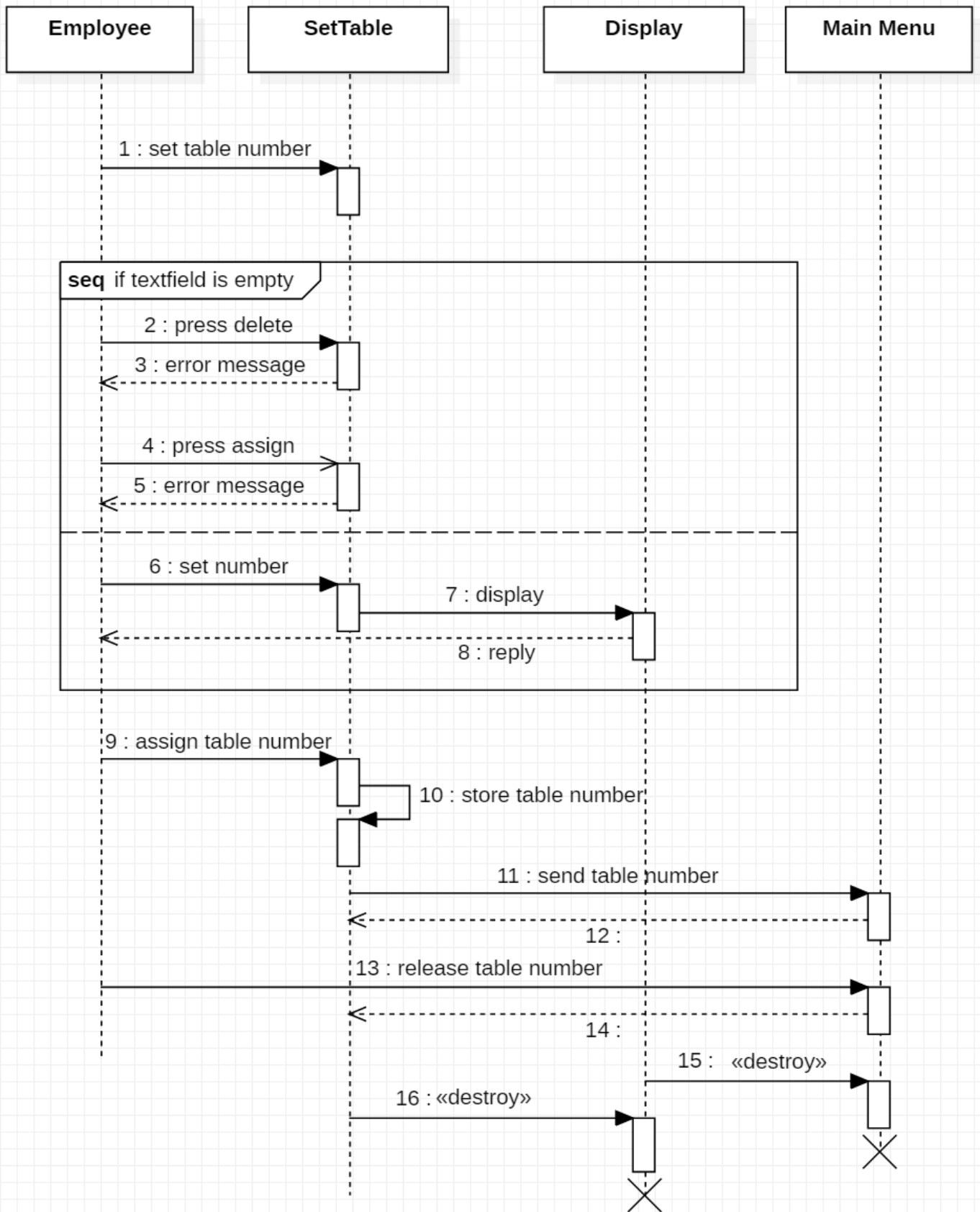
## Sequence Diagram "Order Side Dishes"



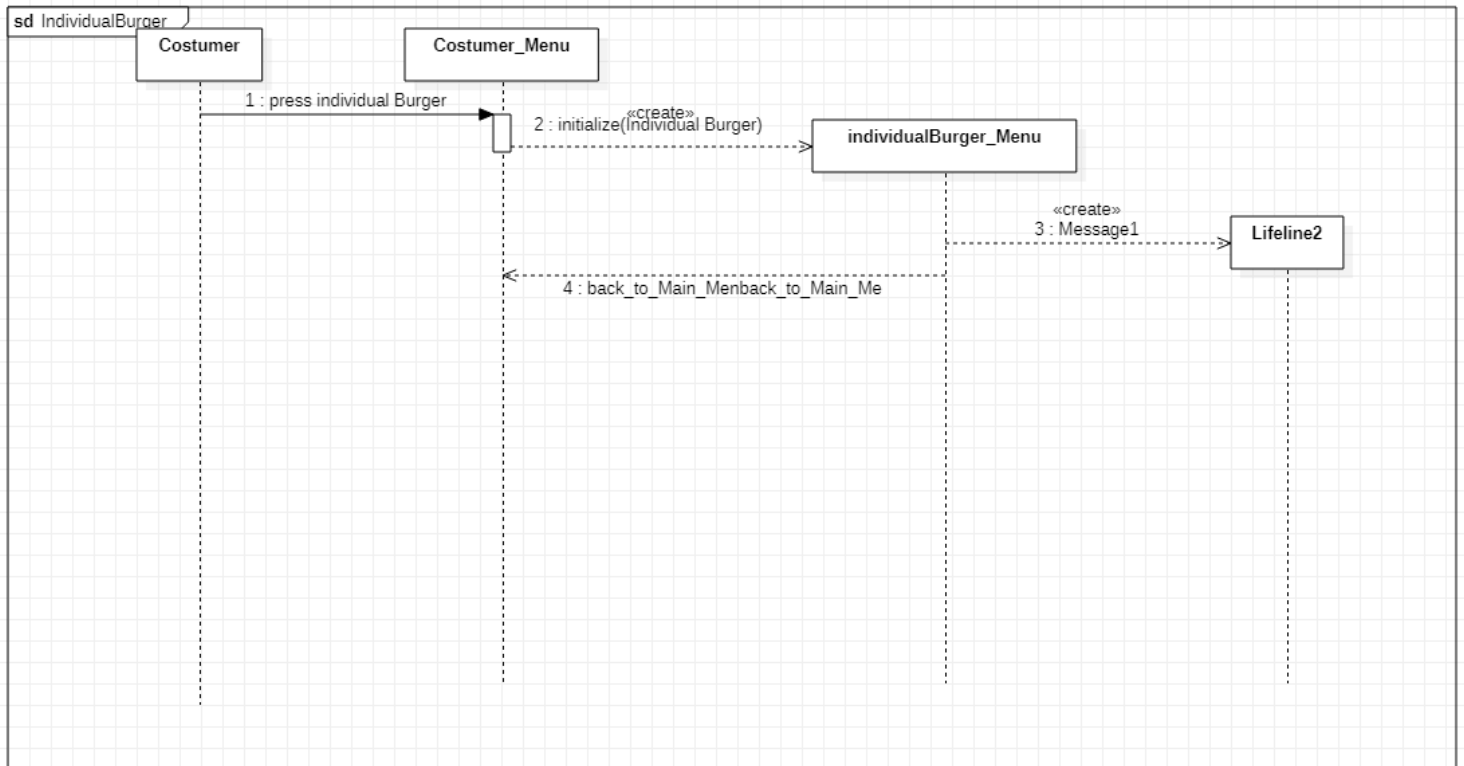
## Sequence Diagram „Place Order“



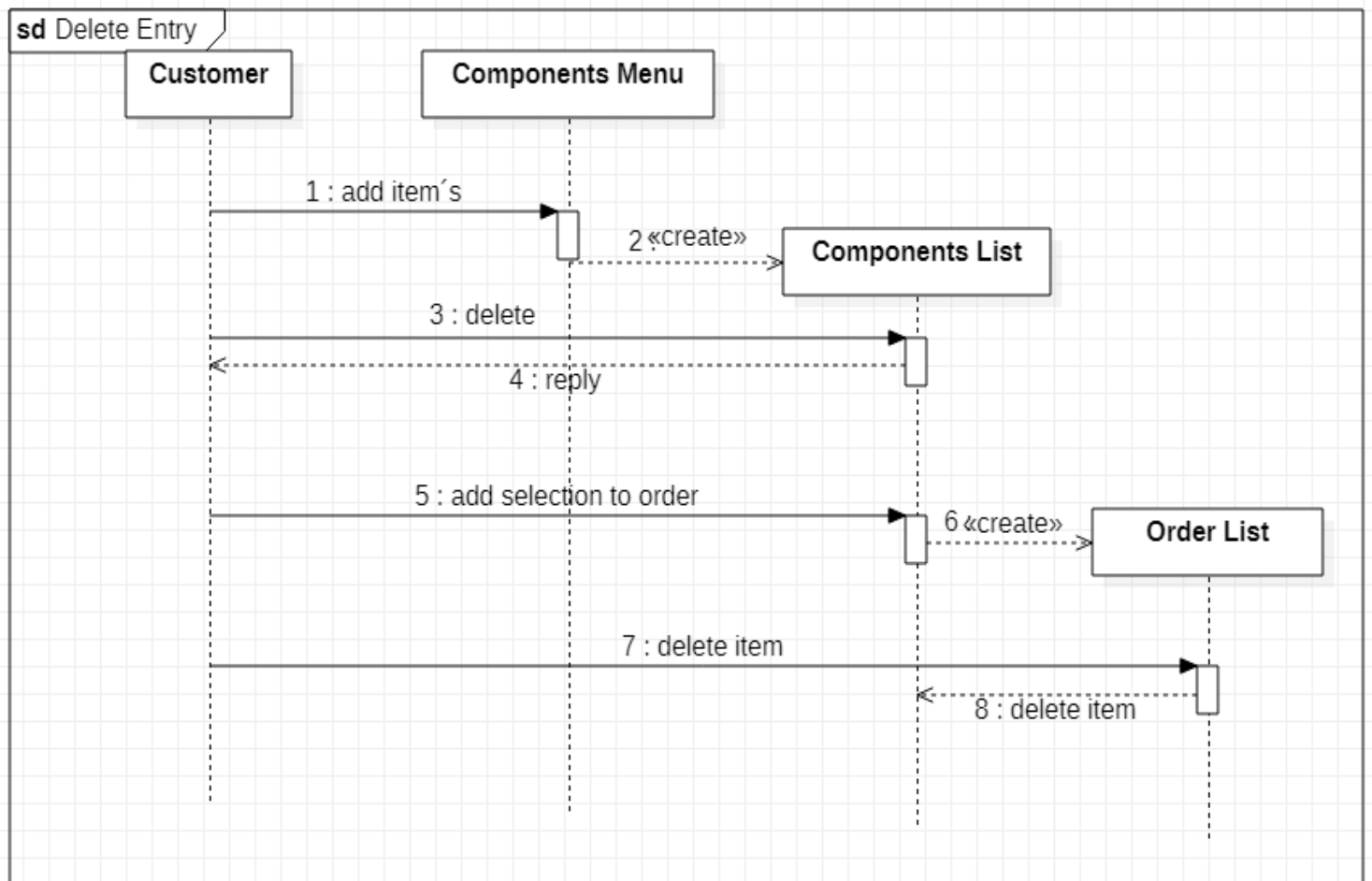
## Sequence Diagram "Set Table"



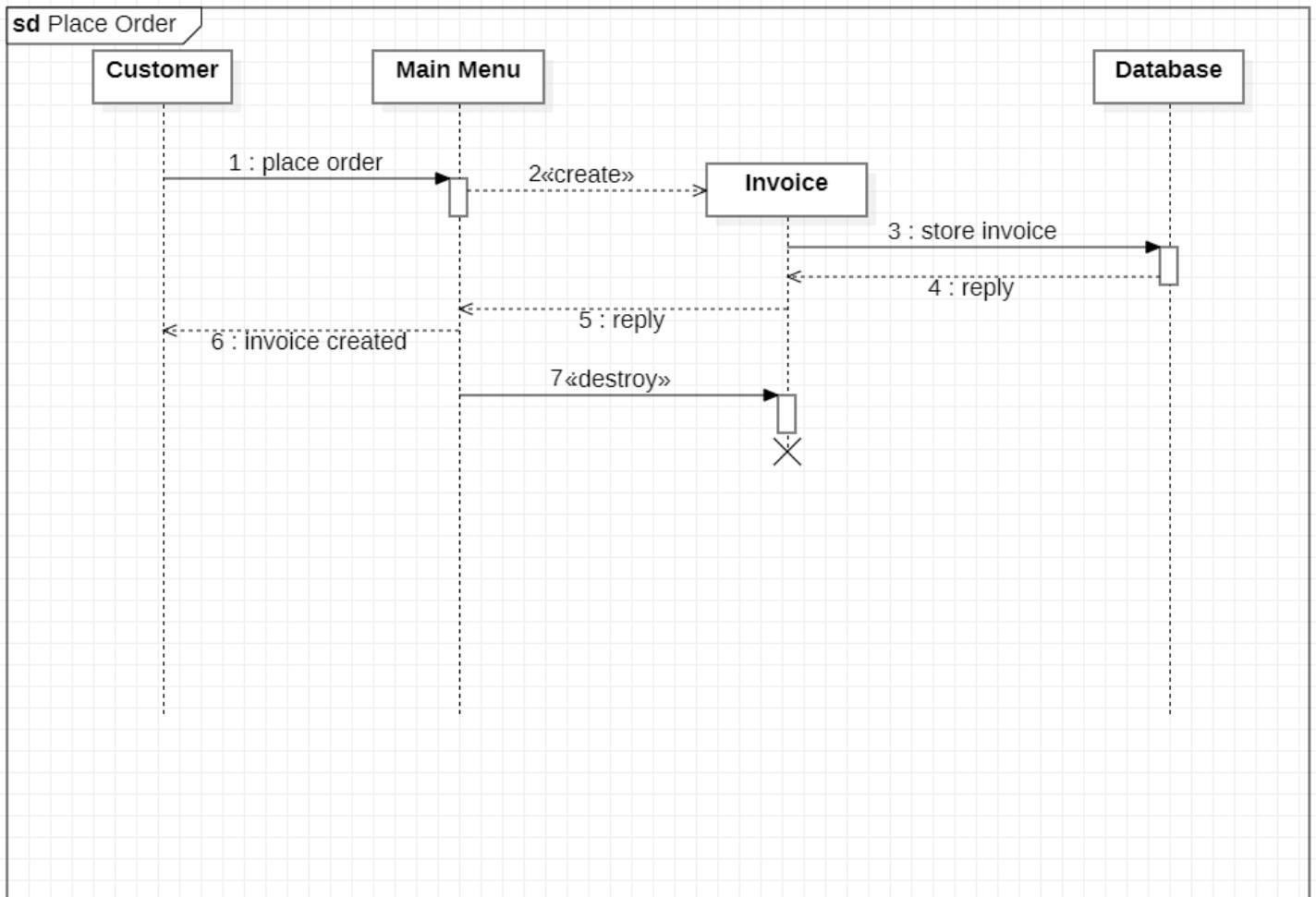
## Sequence Diagram "Individual Burger"



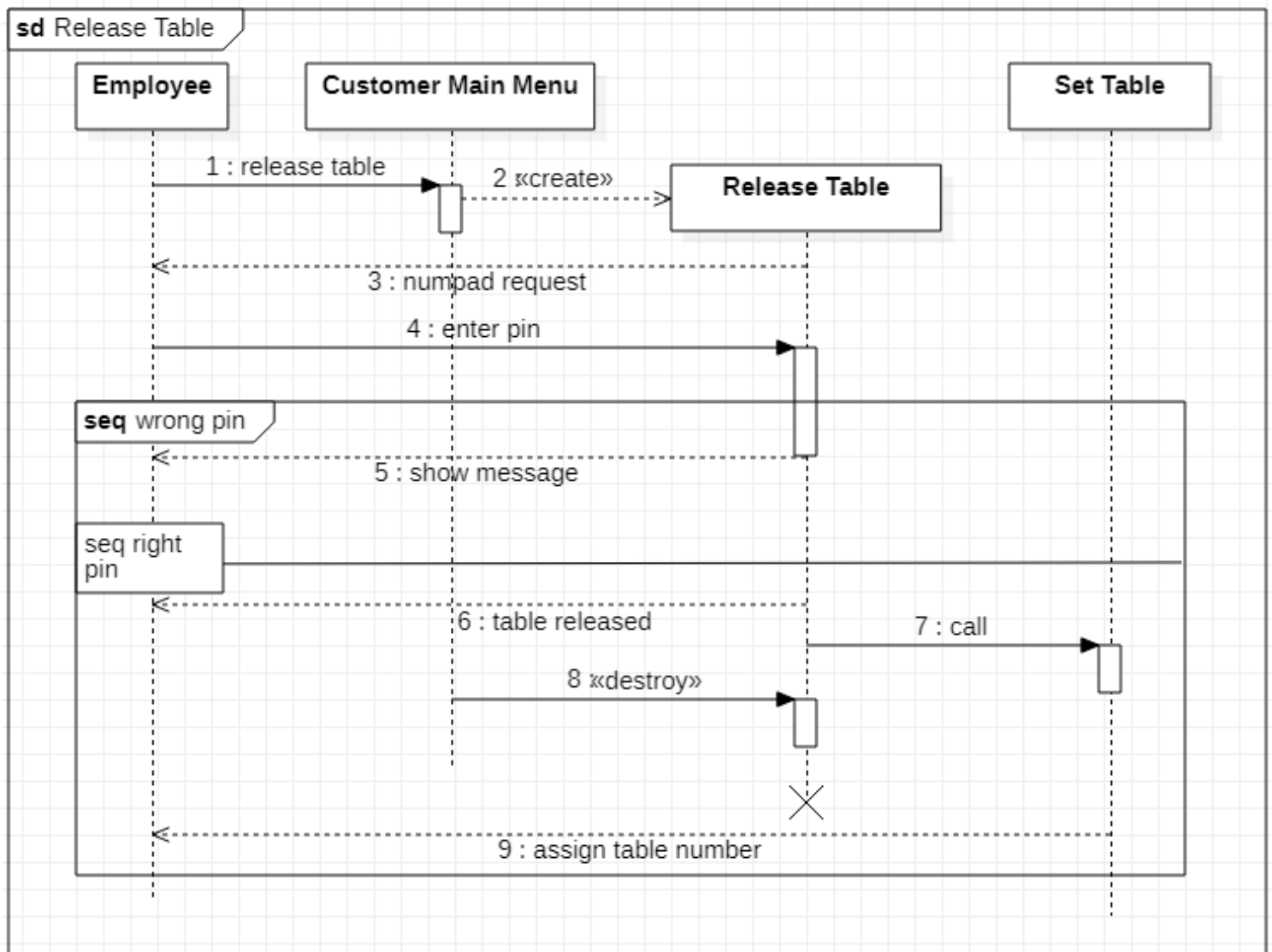
## Sequence Diagram "Delete Entry"



## Sequence Diagram "Place Order"

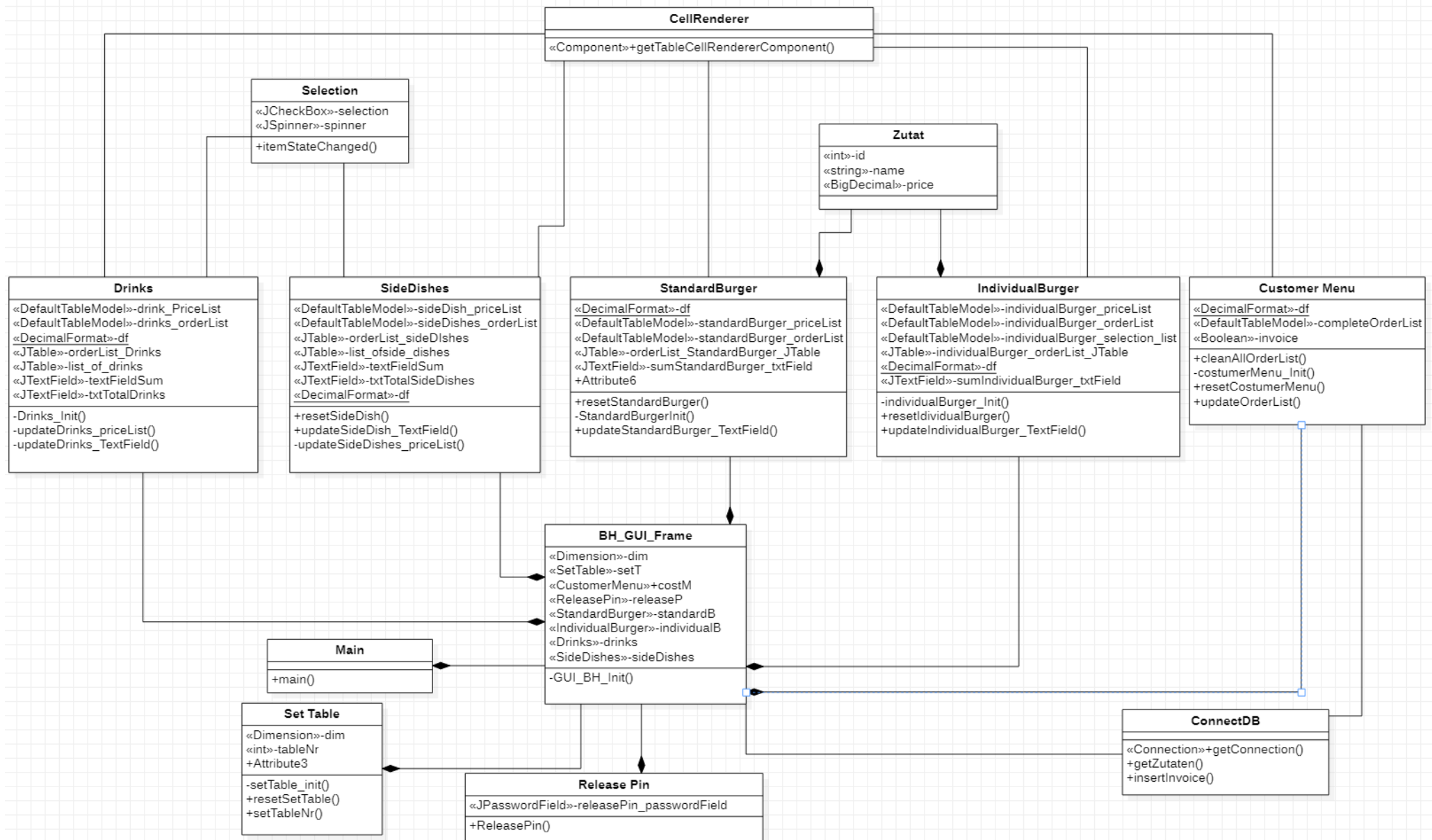


## Sequence Diagram "Release Table"





# UML Class Diagram



## "Burger House" finished Software Program

Please Assign a Table Nr



### Standard Burger

☐ Hamburger 0  
☐ Cheese Burger 0  
☒ Chicken Burger 1  
☐ Fish Burger 0  
☐ Vegie burger 0

Add Selection

id	Ingredient	Price
1	Bread	0,40
2	Beef	1,50
3	Chicken	1,40
4	Fish	1,60
5	Vegie	1,90
6	Cheese	0,30
7	Onion	0,80
8	Letus	0,50
9	Tomato	0,40
10	Bacon	0,80
11	Pepper	0,70
12	Avocado	0,90
13	Parmesan	0,90
14	Pickled C...	0,30
15	Jalapeno	0,40
16	Ketchup	0,20
17	Mavnnnaise	0,20

Nr	Ingredient Name	Price
Cheese Burger	1	6,50
Chicken Burger	3	20,70
Fish Burger	1	6,30

Delete from ...

Place Order

33.50

Back

Individual Burger

Ingredient Price List

id	Ingredient	Price
1	Bread	0.40
2	Beef	1.50
3	Chicken	1.40
4	Fish	1.60
5	Vegle	1.90
6	Cheese	0.30
7	Onion	0.80
8	Letus	0.50
9	Tomato	0.40
10	Bacon	0.80
11	Pepper	0.70
12	Avocado	0.90

Add ingredient

Ingredient Price List

Item Name	Price
-----------	-------

Add to Order

0

Up

Delete

Down

Item Name	Quantity	Price
individual Burger 1	2	17.00

Delete from O...

Place Order

17.00

back to menu

Drinks

BH

Softdrinks

☐ CocaCola (1,50\$)

0

☐ Fanta (2,50\$)

0

☐ Sprite (1,50\$)

0

☐ CocaColaLight (1,50\$)

0

☐ Lemonade (1,70\$)

0

☐ Ice Tea (1,50\$)

0

☐ Apple Spritzer (1,70\$)

0

☐ Bionade (1,70\$)

0

☐ Soda (1,20\$)

0

+ add

Alcoholics

☐ Heiniken (2,50\$)

0

☐ Becks (2,50\$)

0

☐ Radler (2,50\$)

0

☐ Wine 0,75 (4,00\$)

0

☐ Wine 0,25 (2,40\$)

0

+ add

Smoothies

☐ Nutella Donut (6,50\$)

0

☐ Strawberry Banana (5,00\$)

0

☐ Snickers (5,00\$)

0

☐ Oreo (5,00\$)

0

☐ Coconut Kiss (5,00\$)

0

☐ Tropical Punch (5,00\$)

0

+ add

List of Drinks

Item Name	Quantity	Price
Fanta	1	1.50
CocaCola	1	2.70
Radler	2	5.00

delete

Total Drinks = 9.20

Add to Order



Release Table

# Welcome to the Burger House

Table Nr: 12

Select a Menu

Standard Burger

Individual Burger

Drinks

Side Dish

Nr	Item Name	Quantity	Price
1	Cheese Burger	1	6,50
2	Chicken Burger	1	6,90
3	Fish Burger	1	6,30
4	Individual Burger 1	2	17,00
5	Fanta	1	1,50
6	CocaCola	1	2,70
7	Radler	2	5,00
8	Cheese Fries	1	3,00
9	Vinegar	1	2,50
10	Mayonaise	1	2,00

Delete from Ord...

Place Order

53.40

back to menu

# Side Dishes

BH

Fries

☐ French Fries (2,50\$) 0

☐ Cheese Fries (3,00\$) 0

☐ Sweet Potato Fries (2,7... 0

+ add

Coleslaw

☐ American (2,50\$) 0

☐ Vinegar (2.50\$) 0

☐ Tangy Apple (2,50\$) 0

+ add

Dips

☐ Ketchup (0,20\$) 0

☐ Guacamole (2,00\$) 0

☐ Homemade Sauce (1,0... 0

☐ Andalucia (1,00\$) 0

☒ Mayonaise (0,20\$) 1

☐ Sweet Chilli (1,00\$) 0

+ add

ID	Name	Price
1	Guacamole	2,00
2	Homemade Sauce	1,00
3	SweetChilli	1,00
4	Andalucia	1,00
5	Mayonaise	0,20

List of Side Dishes

Item Name	Quantity	Price
Mayonaise	1	2,00
Vinegar	1	2,50
Cheese Fries	1	3,00

delete

Total Side Dishes = 7,50

Add to Order

44


←

Release Table


Table Nr: 12

Welcome to the Burger House


Select a Menu




Standard Burger



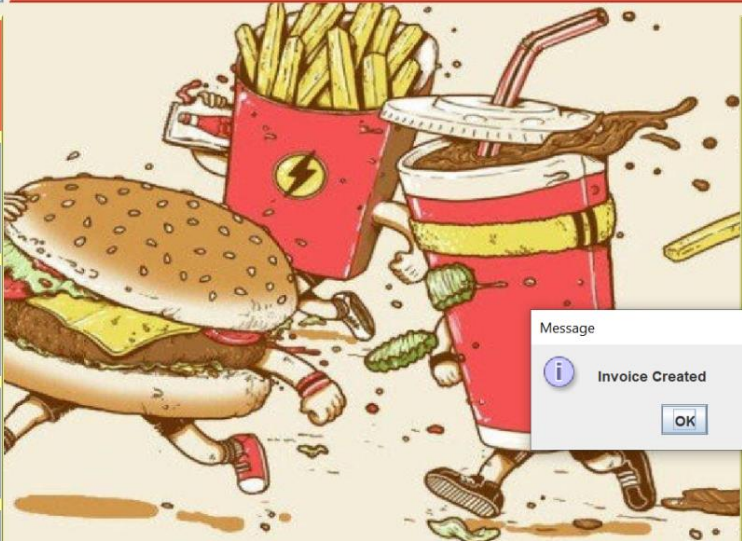
Individual Burger



Drinks



Side Dish



Message

i

Invoice Created

OK

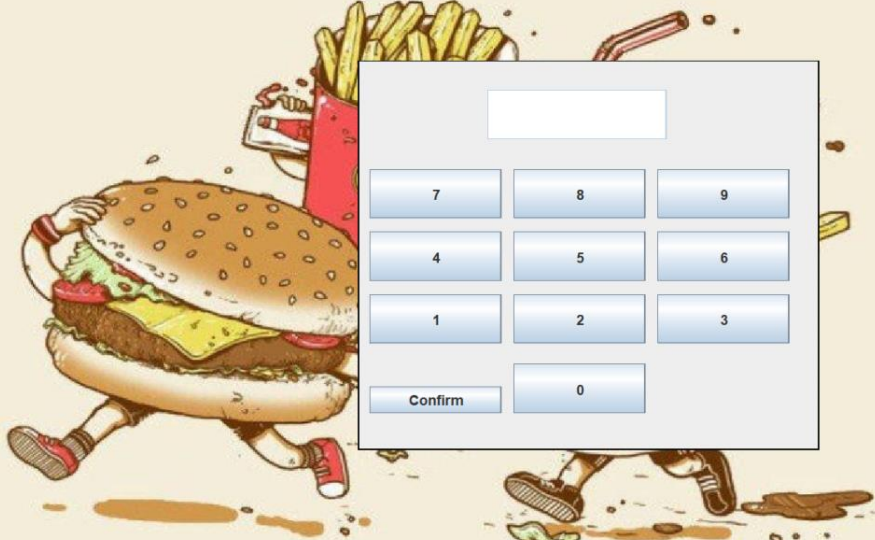
Nr	Item Name	Quantity	Price
1	Cheese Burger	1	6,50
2	Chicken Burger	1	6,90
3	Fish Burger	1	6,30
4	Individual Burger 1	2	17,00
5	Fanta	1	1,50
6	CocaCola	1	2,70
7	Radler	2	5,00
8	Cheese Fries	1	3,00
9	Vinegar	1	2,50
10	Mayonaise	1	2,00

Delete from Ord...

Place Order

53.40

Please enter the Release Pin



7

8

9

4

5

6

1

2

3

Confirm

0

45

## Sources

<https://www.wrike.com/blog>

<https://1freewallpapers.com/fast-food-cola-french-fries-burger-art/de>

[https://www.flaticon.com/free-icon/fried-potatoes\\_1046786?term=fries&page=1&position=4&page=1&position=4&related\\_id=1046786#](https://www.flaticon.com/free-icon/fried-potatoes_1046786?term=fries&page=1&position=4&page=1&position=4&related_id=1046786#)

<https://www.flaticon.com/free-icon/>

## AFFIDAVIT

**We, Sebastian Aybar, Richard Del Rosario, hereby declare, in lieu of an oath, that the present work titled “Burger House – Ordering System” was written independently and without outside assistance or any support materials other than those specified in the source disclosure. The parts of the work, inspired by or containing the meaning and / or wording of outside material, in any case, are marked by the disclosure of the sources. The work has not yet been published or submitted in any form as an examination. The registration at the examination office Frankfurt University of Applied Sciences for this examination has been completed.**

Frankfurt am Main,

**Student’s signatures:**

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