

Answers to Problem Set 5

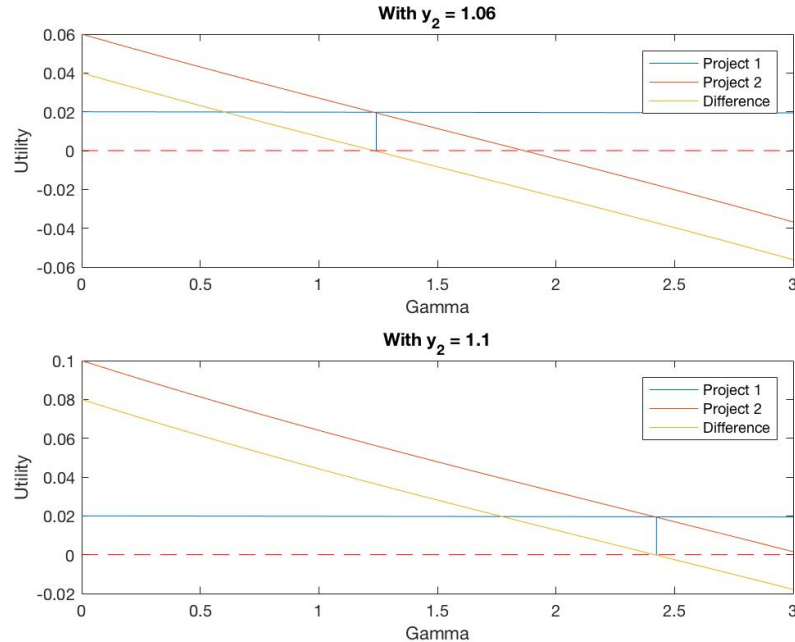
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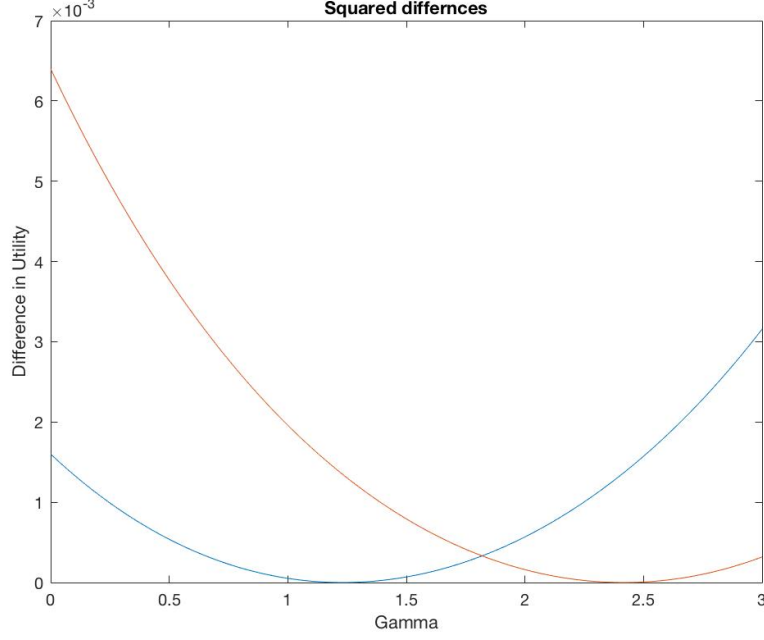
1 Question 1

2 Question 2

The code below can only be used after installing the CompEcon Toolbox for Matlab from this website. The approximate point where the household is indifferent between the two projects can be found via grid search. Graphically, the point where the two utility curves intersect in the point where the household becomes indifferent between the two projects. In both graphs, this point is marked by the vertical line going upwards from the horizontal line crossing through zero. Alternatively, this point can also be found where the squared



difference comes close to zero. However, for a truly satisfying result, grid search



is not sufficient. The root of the difference function has to be found numerically. Here, the Newton algorithm is applied. For this, the first derivative with respect to γ has to be computed. Since this is possible analytically, the derivation is provided below.

$$u(c_t) = \frac{c_t^{1-\gamma} - 1}{1-\gamma} = \frac{c_t^{1-\gamma}}{1-\gamma} - \frac{1}{1-\gamma} \quad (1)$$

$$= \frac{e^{(1-\gamma)\ln(c_t)}}{1-\gamma} - \frac{1}{1-\gamma} \quad (2)$$

The first derivative with respect to γ can then be calculated:

$$\frac{\partial u(c_t)}{\partial \gamma} = \frac{(-1)e^{(1-\gamma)\ln(c_t)}(1-\gamma) - (-1)e^{(1-\gamma)\ln(c_t)}}{(1-\gamma)^2} - \frac{0 - (-1) * 1}{(1-\gamma)^2} \quad (3)$$

$$= \frac{e^{(1-\gamma)\ln(c_t)} - e^{(1-\gamma)\ln(c_t)}(1-\gamma)}{(1-\gamma)^2} - \frac{1}{(1-\gamma)^2} \quad (4)$$

$$= \frac{e^{(1-\gamma)\ln(c_t)} - e^{(1-\gamma)\ln(c_t)}(1-\gamma) - 1}{(1-\gamma)^2} \quad (5)$$

$$= \frac{c_t^{1-\gamma} - c_t^{1-\gamma}(1-\gamma) - 1}{(1-\gamma)^2} \quad (6)$$

$$(7)$$

Which can be used for the calculation of the Newton Algorithm. In the case that $\gamma = 1$

$$\frac{\partial u(c_t)}{\partial \gamma} = \frac{\partial \ln c_t}{\partial \gamma} = 0. \quad (8)$$

The output of the code provided above is then:

```
1
2 Project 2 yields the greater expected payoff.
3 Household will prefer to invest in project 1.
4 As one can see clearly, changing y_2 changes the gamma
   at which both projects yield the same expected
   utility.
5
6 In the first plot, gamma = 1.2424 produced the
   smallest difference.
7 For a value close to this, the household will be
   indifferent between the two projects, given y_2 =
   1.06
8
9 In the second plot, gamma = 2.4242 produced the
   smallest difference.
10 For a value close to this, the household will be
   indifferent between the two projects, given y_2 =
   1.1
11
12 The Newton algorithm finds a root of the difference
   at gamma = 1.2424 , given y_2 = 1.06
13
14 The Newton algorithm finds a root of the difference
   at gamma = 2.4242 , given y_2 = 1.1
```

Appendices

A Code to Question 1

Main code:

```
1 clear;
2 clc;
3 close all;
4 %PS5P1
5
6 %Monte Carlo Quadrature integration
```

```

7  %assume [-1,1]
8
9  %first of all, draw random numbers on uniform (-1,1)
10 a=-1;
11 b=1;
12 n1=100;
13 n2=1000;
14 n3=10000;
15 n4=50000;
16 x1=unifrnd(-1,1,n1,1);
17 x2=unifrnd(-1,1,n2,1);
18 x3=unifrnd(-1,1,n3,1);
19 x4=unifrnd(-1,1,n4,1);
20
21 %Polynomial approximation of the functions
22 %SPLINES for every draw of random numbers do
23 m1=3;
24 m2=4;
25 m3=5;
26 m4=6;
27 m5=7;
28 m=[m1;m2;m3;m4;m5];
29 ypsilon1=zeros(n1,5,3);
30 ypsilon2=zeros(n2,5,3);
31 ypsilon3=zeros(n3,5,3);
32 ypsilon4=zeros(n4,5,3);
33 ef1=zeros(5,3);
34 ef2=zeros(5,3);
35 ef3=zeros(5,3);
36 ef4=zeros(5,3);
37 func=@fivefct1;@fivefct2;@fivefct3};
38 %for every function and number of nodes do splines
39 %n=100
40 for i=1:5
41     x1=unifrnd(-1,1,n1,1);
42     for j=1:3
43         ypsilon1(:,i,j)=spl(func{j},x1,m(i),a,b);
44         ef1(i,j)=(b-a)/n1*sum(ypsilon1(:,i,j));
45     end
46 end
47 %n=1000
48 for i=1:5
49     x2=unifrnd(-1,1,n2,1);
50     for j=1:3
51         ypsilon2(:,i,j)=spl(func{j},x2,m(i),a,b);
52         ef2(i,j)=(b-a)/n2*sum(ypsilon2(:,i,j));

```

```

53     end
54 end
55 %n=10000
56 for i=1:5
57     x3=unifrnd(-1,1,n3,1);
58     for j=1:3
59         ypsilon3(:,i,j)=spl(func{j},x3,m(i),a,b);
60         ef3(i,j)=(b-a)/n3*sum(ypsilon3(:,i,j));
61     end
62 end
63 %n=50000
64 for i=1:5
65     x4=unifrnd(-1,1,n4,1);
66     for j=1:3
67         ypsilon4(:,i,j)=spl(func{j},x4,m(i),a,b);
68         ef4(i,j)=(b-a)/n4*sum(ypsilon4(:,i,j));
69     end
70 end
71
72 %Gaussian Quadrature
73 [xg1,w1]=lgwt(n1,a,b);
74 [xg2,w2]=lgwt(n2,a,b);
75 [xg3,w3]=lgwt(n3,a,b);
76 %[xg4,w4]=lgwt(n4,a,b);
77 ypsilong1=zeros(n1,5,3);
78 ypsilong2=zeros(n2,5,3);
79 ypsilong3=zeros(n3,5,3);
80 ypsilong4=zeros(n4,5,3);
81 efg1=zeros(5,3);
82 efg2=zeros(5,3);
83 efg3=zeros(5,3);
84 efg4=zeros(5,3);
85 %n=100
86 for i=1:5
87     for j=1:3
88         ypsilong1(:,i,j)=spl(func{j},xg1,m(i),a,b);
89         efg1(i,j)=(b-a)/n1*sum(ypsilong1(:,i,j).*w1);
90     end
91 end
92 %n=1000
93 for i=1:5
94     for j=1:3
95         ypsilong2(:,i,j)=spl(func{j},xg2,m(i),a,b);
96         efg2(i,j)=(b-a)/n2*sum(ypsilong2(:,i,j).*w2);
97     end
98 end

```

```

99 %n=10000
100 for i=1:5
101     for j=1:3
102         ypsilong3(:,i,j)=spl(func{j},xg3,m(i),a,b);
103         efg3(i,j)=(b-a)/n3*sum(ypsilong3(:,i,j).*w3);
104     end
105 end
106 %n=50000
107 %for i=1:5
108 %    for j=1:3
109 %        ypsilong4(:,i,j)=spl(func{j},xg4,m(i),a,b);
110 %        efg4(i,j)=(b-a)/n4*sum(ypsilong4(:,i,j).*w4);
111 %    end
112 %end

```

Spline function:

```

1 function yapspl=spl(fct,x,m,a,b)
2     c=max(m-1,2);
3     fspacespl=fundefn('spli',c,-1,1,m);
4     distance=(b-a)/(m-1);
5     xspl=zeros(m,1);
6     yspl=zeros(m,1);
7     for i=1:m
8         xspl(i)=a+(i-1)*distance;
9         yspl(i)=fct(xspl(i));
10    end
11
12    %calculate the matrix of basis functions
13    Bspl=funbas(fspacespl,xspl);
14
15    %get polynomial coefficients
16    cspl=Bspl\yspl;
17
18    %approximate the function
19    yapspl=funeval(cspl,fspacespl,x);
20 end

```

Function of first expected value:

```

1 function y= fivefct1(x)
2     y=x.^5;
3 end

```

Function of second expected value:

```

1 function y= fivefct2(x)
2     y=x.^7;

```

```
3 end
```

Function of third expected value:

```
1 function y= fivefct3(x)
2   y=x./(1+x.^2);
3 end
```

Monte Carlo integration:

```
1 %backup monte carlo
2 function [integral_dx] = integral_dx( f,a,b )
3 %integrate function (f) using monte carlo method
4
5 x2=linspace(a,b,1000);
6 syms z % zero vector holder to find max y value
7 z = zeros(size(x2));
8
9 z = f(x2);
10
11 y = f(b).*rand(1,1000);
12
13 x = rand(1,1000);
14
15 h=0; % counters
16 n= 0;
17 %if you want to see visual representation just un-
    commnet plot lines
18
19 plot(x2,z); hold on;
20 plot(x,y,'x')
21 count = 0;
22 for k=1:numel(x);
23
24     if y(k) <= exp(x(k))+1;
25         count= count +1;
26     end
27
28 end
29
30 count
31 integral_dx = count/numel(x) * max(z) * (b-a);
32 end
```

Gaussian Quadrature:

```
1 function [x,w]=lgwt(N,a,b)
2 N=N-1;
```

```

3  N1=N+1; N2=N+2;
4
5  xu=linspace(-1,1,N1)';
6
7  % Initial guess
8  y=cos((2*(0:N)' +1)*pi/(2*N+2))+(0.27/N1)*sin(pi*xu*N/
    N2);
9
10 % Legendre-Gauss Vandermonde Matrix
11 L=zeros(N1,N2);
12
13 % Derivative of LGVM
14 Lp=zeros(N1,N2);
15
16 % Compute the zeros of the N+1 Legendre Polynomial
17 % using the recursion relation and the Newton-Raphson
    method
18
19 y0=2;
20
21 % Iterate until new points are uniformly within
    epsilon of old points
22 while max(abs(y-y0))>eps
23
24
25     L(:,1)=1;
26     Lp(:,1)=0;
27
28     L(:,2)=y;
29     Lp(:,2)=1;
30
31     for k=2:N1
32         L(:,k+1)=( (2*k-1)*y.*L(:,k)-(k-1)*L(:,k-1) ) /
            k;
33     end
34
35     Lp=(N2)*( L(:,N1)-y.*L(:,N2) )./(1-y.^2);
36
37     y0=y;
38     y=y0-L(:,N2)./Lp;
39
40 end
41
42 % Linear map from [-1,1] to [a,b]
43 x=(a*(1-y)+b*(1+y))/2;
44 x=flipud(x);

```



```

45
46 % Compute the weights
47 w=(b-a)./((1-y.^2).*Lp.^2)*(N2/N1)^2;
48 w=flipud(w);
49 end

```

B Code to Question 2

All in one code (additional functions defined on bottom of script file):

```

1 close all;
2 clear;
3 clc;
4
5 y_1 = 1.02;
6 Var_ln_eta = (0.25)^2;
7 Mu_ln_eta = -Var_ln_eta/2;
8 y_2 = 1.06;
9 n = 11; %11
10 nodes
11 [ln_eta,w]=qnwnorm(n,Mu_ln_eta,Var_ln_eta); %
12 % Distribution of log(eta)
13 eta=exp(w'*ln_eta); %
14 % Expectation of eta
15 %%%%%%%%%%%%% Question 1 %%%%%%%%%%%%%
16
17 p_1=y_1; %
18 % Expected Payoff of Project 1
19 p_2=y_2*eta; %
20 % Expected Payoff of Project 2
21
22 if p_1 < p_2
23     disp('Project 2 yields the greater expected payoff
24         .');
25 elseif p_1 == p_2
26     disp('Project 1 and project 2 yield the same
27         expected payoff. ');
28 else
29     disp('Project 1 yields the greater expected payoff
30         . ');
31 end
32
33 %%%%%%%%%%%%% Question 2 %%%%%%%%%%%%%
34

```

```

28 gamma = 1.5;
29
30 u_1 = utility(y_1,gamma);
31 u_2 = w'*utility(exp(ln_eta)*y_2,gamma);
32
33 if u_1 < u_2
34     disp('Household will prefer to invest in project
35         2. ');
36 elseif u_1 == u_2
37     disp('Household will be indifferent betwee project
38         1 and project 2. ');
39 else
40     disp('Household will prefer to invest in project
41         1. ');
42 end
43
44 %%%%%%%%%%%%% Question 3 %%%%%%%%%%%%%
45
46 gamma = linspace(0,3,100); %Gamma
47     is now a vector of different values (for plotting
48     only)
49 y_2= [1.06 1.1];
50 u_1=nan(1,100);
51 u_2=nan(1,100);
52 difference = nan(2,100);
53 %Plot intersection point
54 figure('Name','PS5Q2Sub3_Utility')
55 for j=1:2
56     for i=1:100
57         u_1(1,i) = utility(y_1,gamma(1,i));
58         u_2(1,i) = w'*utility(exp(ln_eta)*y_2(1,j),gamma(1,i))
59         ;
60         difference(j,i) = u_2(1,i)-u_1(1,i);
61     end
62     [Min,Index] = min(abs(difference(j,:)));
63
64     subplot(2,1,j)
65     plot(gamma,u_1,gamma,u_2,gamma,difference(j,:))
66     line([min(gamma),max(gamma)],[0,0],'Color','red','
67         LineStyle','--')
68     line([gamma(1,Index),gamma(1,Index)],[0,u_2(1,Index)])
69     title(['With y_2 = ', num2str(y_2(1,j))])
70     legend('Project 1','Project 2','Difference')
71     xlabel('Gamma')
72     ylabel('Utility')
73 end

```

```

67 figure('Name','PS5Q2Sub3_Quad_Diff')
68 plot (gamma, (difference(1,:)).^2, gamma, (difference
69       (2,:)).^2)
70 title('Squared differences')
71 xlabel('Gamma')
72 ylabel('Difference in Utility')
73
74 %Find intersection via grid search
75 [Min1,Index1] = min(abs(difference(1,:)));
76 [Min2,Index2] = min(abs(difference(2,:)));
77
78 disp('As one can see clearly, changing y_2 changes the
       gamma at which both projects yield the same
       expected utility. ');
79 fprintf(['\n In the first plot, gamma = ', num2str(
       gamma(1,Index1)), ' produced the smallest difference
       . \n For a value close to this, the household will
       be indifferent between the two projects, given y_2
       = 1.06 \n ' ] );
80 fprintf(['\n In the second plot, gamma = ', num2str(
       gamma(1,Index2)), ' produced the smallest difference
       . \n For a value close to this, the household will
       be indifferent between the two projects, given y_2
       = 1.1 \n ' ] );
81
82 %Find intersection point numerically using Newton.
       This is equal to finding
83 %the gamma for which the difference is equal to zero
       --> Root finding Problem
84
85 params = [ln_eta;w;y_1;y_2(1,1)];
86 f = @(x) Utility_Difference(x,params);
87 y = [gamma(1,Index1) gamma(1,Index2)]; %
       educated guess
88 cc = [0.1;0.1;1000]; %
       criteria
89
90 fprintf(['\n The Newton algorithm finds a root of the
       difference at gamma = ', num2str(newton(f,y(1,1),cc
       )), ' , given y_2 = 1.06 \n ' ] );
91
92 params = [ln_eta;w;y_1;y_2(1,2)];
93 f = @(x) Utility_Difference(x,params);
94 fprintf(['\n The Newton algorithm finds a root of the
       difference at gamma = ', num2str(newton(f,y(1,2),cc

```

```

95     )), ' , given y_2 = 1.1 \n ' ] );
96 %Newton
97 function [x,fx,ef,iter] = newton(f,x,cc)
98
99 % convergence criteria
100 tole = cc(1,1); told = cc(2,1); maxiter = cc(3,1);
101
102 % newton algorithm
103 for j = 1:maxiter
104     [fx,dfx] = f(x);
105
106     xp = x - dfx\fx;
107     D = (norm(x-xp) <= tole*(1+norm(xp)) && norm(fx)
108         <= told);
109     if D == 1
110         break;
111     else
112         x = xp;
113     end
114     break
115 end
116 ef = 0; if D == 1; ef = 1; end
117 iter = j;
118 end
119 %Function whose root if to be found
120 function [fx,dfx] = Utility_Difference(x,y)
121
122 weight=[y(1,1);y(2,1);y(3,1);y(4,1);y(5,1);y(6,1);y
123         (7,1);y(8,1);y(9,1);y(10,1);y(11,1)];
124 rv=[y(12,1);y(13,1);y(14,1);y(15,1);y(16,1);y(17,1);y
125     (18,1);y(19,1);y(20,1);y(21,1);y(22,1)];
126
127 y_1=y(23,1);
128 y_2=y(24,1);
129
130 fx = utility(y_1,x) - weight'*utility(exp(rv)*y_2,x);
131
132 dfx = derivative(y_1,x)-weight'*derivative(exp(rv)*y_2
133     ,x);
134
135 end
136
137 % Declare CRRA utility function
138 function u= utility(x,gamma)

```

```

136     if gamma == 1
137         u=log(x);
138     else
139         u=(x.^(1-gamma)-1)./(1-gamma);
140
141     end
142 end
143
144 function dgu = derivative(x,gamma)
145     if gamma == 1
146         dgu = -0.00001*ones(length(x),1); %Should be
            zero but putting dgu = 0; yields an
            error
147     else
148         dgu=((x.^(1-gamma)-1)-(x.^(1-gamma)-1).*(1-
            gamma)-1)./((1-gamma).^2);
149     end
150
151 end

```