## Answers to Problem Set 5 Group name: Ferienspass

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### 1 Question 1

The output of the Gaussian quadrature is the 3X5 matrix in the first line, while the output of Monte Carlo is the 3X4 matrix in the second line:

0.5000	0.7500	0.4167	0.4167	0.4000
0.2500	0.5625	0.3333	0.3125	0.2875
1.3333	1.4286	1.5686	1.5772	1.5704
0.3854	0.4240	0.3962	0.3976	
0.2742	0.3063	0.2839	0.2837	
1.5837	1.5585	1.5739	1.5724	

#### Gaussian Quadrature:

Row i uses function i, column j uses the j-th entry of the node vector. One may expect that the value converges to the true value. That might be the case for function 3. However, using function 1 and 2, there is a hump at nodes=3 and then converges to a value. The rest is as expected.

#### Monte Carlo:

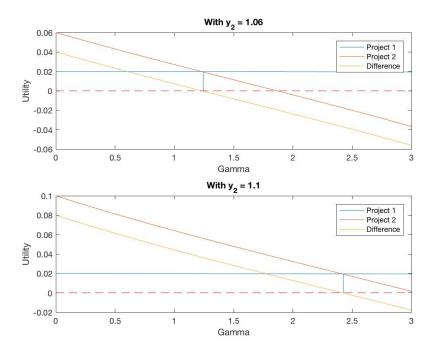
Row i uses function i, column j uses the j-th entry of the n-vector. Again it seems to be converging to a value as n increases, but this time there is a hump in every function (for function 3 downwards) at n=1000.

#### Comparison:

As n increases or the number of nodes, (comparing the most right column for each method), the values are very close. However, for small n or few nodes, the methods yield different approximations.

## 2 Question 2

The code below can only be used after installing the CompEcon Toolbox for Matlab from this website. The approximate point where the household is indifferent between the two projects can be found via grid search. Graphically, the point where the two utility curves intersect in the point where the household becomes indifferent between the two projects. In both graphs, this point is marked by the vertical line going upwards from the horizontal line crossing through zero. Alternatively, this point can also be found where the squared

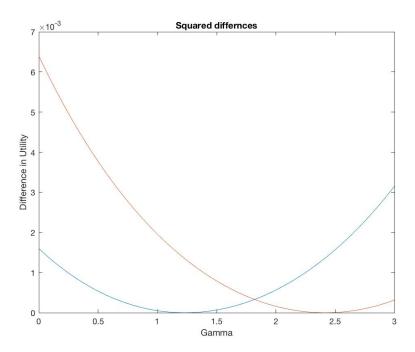


difference comes close to zero. However, for a truly satisfying result, grid search is not sufficient. The root of the difference function has to be found numerically. Here, the Newton algorithm is applied. For this, the first derivative with respect to  $\gamma$  has to be computed. Since this is possible analytically, the derivation is provided below.

$$u(c_t) = \frac{c_t^{1-\gamma} - 1}{1-\gamma} = \frac{c_t^{1-\gamma}}{1-\gamma} - \frac{1}{1-\gamma}$$

$$= \frac{e^{(1-\gamma)\ln(c_t)}}{1-\gamma} - \frac{1}{1-\gamma}$$
(2)

$$= \frac{e^{(1-\gamma)\ln(c_t)}}{1-\gamma} - \frac{1}{1-\gamma}$$
 (2)



The first derivative with respect to  $\gamma$  can then be calculated:

$$\frac{\partial u(c_t)}{\partial \gamma} = \frac{(-1)e^{(1-\gamma)\ln(c_t)}(1-\gamma) - (-1)e^{(1-\gamma)\ln(c_t)}}{(1-\gamma)^2} - \frac{0 - (-1) * 1}{(1-\gamma)^2} \qquad (3)$$

$$= \frac{e^{(1-\gamma)\ln(c_t)} - e^{(1-\gamma)\ln(c_t)}(1-\gamma)}{(1-\gamma)^2} - \frac{1}{(1-\gamma)^2}$$

$$= \frac{e^{(1-\gamma)\ln(c_t)} - e^{(1-\gamma)\ln(c_t)}(1-\gamma) - 1}{(1-\gamma)^2}$$
(5)

$$= \frac{e^{(1-\gamma)\ln(c_t)} - e^{(1-\gamma)\ln(c_t)}(1-\gamma)}{(1-\gamma)^2} - \frac{1}{(1-\gamma)^2}$$
(4)

$$= \frac{e^{(1-\gamma)\ln(c_t)} - e^{(1-\gamma)\ln(c_t)}(1-\gamma) - 1}{(1-\gamma)^2}$$
 (5)

$$=\frac{c_t^{1-\gamma} - c_t^{1-\gamma}(1-\gamma) - 1}{(1-\gamma)^2} \tag{6}$$

(7)

Which can be used for the calculation of the Newton Algorithm. In the case that  $\gamma = 1$ 

$$\frac{\partial u(c_t)}{\partial \gamma} = \frac{\partial \ln c_t}{\partial \gamma} = 0. \tag{8}$$

The output of the code provided above is then:

1

2

Project 2 yields the greater expected payoff.

```
3
           Household will prefer to invest in project 1.
           As one can see clearly, changing y_2 changes
              the gamma at which both projects yield the
              same expected utility.
6
           In the first plot, gamma = 1.2424 produced the
               smallest difference.
           For a value close to this, the household will
              be indifferent between the two projects,
              given y_2 = 1.06
           In the second plot, gamma = 2.4242 produced
9
              the smallest difference.
           For a value close to this, the household will
              be indifferent between the two projects,
              given y_2 = 1.1
11
12
           The Newton algorithm finds a root of the
              difference at gamma = 1.2424 , given y_2 =
              1.06
14
           The Newton algorithm finds a root of the
              difference at gamma = 2.4242 , given y_2 =
              1.1
```

# **Appendices**

### A Code to Question 1

Main code for Gaussian Quadrature and Monte Carlo integration:

```
clear;
clc;
close all;
%PS5P1
%assume [-1,1]
seed=33;
rng(seed);
%Gaussian Quadrature
%use Gauss-Legendere Quadrature, since the RV might
not be normal and no
%discounting
xmin=-1;
xmax=1;
```

```
13 | n = [100; 1000; 10000; 50000];
  f={@fivefct1;@fivefct2;@fivefct3};
  nodes = [2;3;4;5;7];
  integral=nan(3,5);
17
   for j=1:3
18
     for i=1:5
19
       clear Clear w;
20
       clear Clear b;
21
       %get node points and weights for new nodes
22
       [b,w]=qnwlege(nodes(i),xmin,xmax);
       %evaluate approximated function using chebyshev
           with chebyshev nodes
        [yap,p,stuff]=cheb(f{j},b,nodes(i),xmin,xmax);
24
       integral(j,i)=w'*p;
25
           integral value
26
       clear Clear p;
27
     end
28
   end
29
30
  %Monte Carlo Quadrature integration
  |%first of all, draw random numbers on uniform [-1,1]
   integralm=nan(3,4);
   x=zeros(2,1); %for initial comparison
   for i=1:4
36
     %x points for new n as uniformly distributed on
         [-1,1]
     if n(i)>length(x)
38
       clear Clear x;
39
       x=unifrnd(-1,1,n(i),1);
40
     end
41
     for j=1:3
42
       y=f{j}(x); %evaluate function at x
43
       integralm(j,i)=(xmax-xmin)/n(i)*sum(y);  %integral
            values
44
       clear Clear y;
45
     end
46
  end
47
   disp(integral);
  disp(integralm);
```

Chebyshev function for polynomial approximation in Gaussian quadrature:

```
approximation, which
   \% is the number of nodes (m) -1. However, there is a
      problem with 2 nodes,
  % so this is also set to 2 and is kept in mind.
4
   c=max(m-1,2);
  %define function space with fundefn
  fspace=fundefn('cheb',c,xmin,xmax);
  distance=(xmax-xmin)/(m-1);
9
10 | nodesequi=zeros(m,1);
11 | ynodesequi=zeros(m,1);
12 | nodeschebslides=zeros(m,1);
13 | ynodeschebsli=zeros(m,1);
14 | ynodescheblec=zeros(m,1);
15 | nodescheblecture=zeros(m,1);
16 %create nodes
  %also, calculate function values at x
18
  for j=1:m
19
     nodesequi(j)=xmin+(j-1)*distance;
                                                    %
        equidistant nodes
20
     ynodesequi(j)=fct(nodesequi(j));
        function values
21
     nodeschebslides(j)=-cos((2*j-1)*pi/(2*m));
        Chebyshev nodes according to slide set 7
     nodescheblecture(j)=-cos((2*j-1)*pi/(m));
22
        Chebyshev nodes according to lecture notes
     ynodeschebsli(j)=fct(nodeschebslides(j));
24
     ynodescheblec(j)=fct(nodescheblecture(j));
25
  end
26
27
   %calculate the matrix of basis functions
   Bequi=funbas(fspace, nodesequi);  %equidistant
   Bchebsli=funbas(fspace, nodeschebslides); %Chebyshev
  Bcheblec=funbas(fspace, nodescheblecture); %Chebyshev
32
33 | %get polynomial coefficients
34 | cequi=Bequi\ynodesequi; %equidistant
   cchebsli=Bchebsli\ynodeschebsli; %chebychev
36
  ccheblec=Bcheblec\ynodescheblec;
37
38 | %approximate the function
   yequi=funeval(cequi,fspace,x);
   ychebsli=funeval(cchebsli,fspace,x);
  ycheblec=funeval(ccheblec,fspace,x);
42
```

```
43 end
```

Function of first expected value:

```
function y= fivefct1(x)
y=x.^4;
end
```

Function of second expected value:

```
function y= fivefct2(x)
y=x.^6;
end
```

Function of third expected value:

```
function y= fivefct3(x)
y=1./(1+x.^2);
end
```

## B Code to Question 2

All in one code (additional functions defined on bottom of script file):

```
close all;
2
  clear;
3
  clc;
4
  y_1 = 1.02;
5
  Var_{ln_eta} = (0.25)^2;
  Mu_ln_eta = -Var_ln_eta/2;
  y_2 = 1.06;
9
  n = 11;
                                                %11
                                                %
  [ln_eta,w]=qnwnorm(n,Mu_ln_eta,Var_ln_eta);
      Distribution of log(eta)
                                                %
11
  eta=exp(w'*ln_eta);
      Expectation of eta
12
  13
14
15
                                                %
  p_1=y_1;
     Expected Payoff of Project 1
  p_2=y_2*eta;
     Expected Payoff of Project 2
17
18 | if p_1 < p_2
```

```
19
       disp('Project 2 yields the greater expected payoff
          .');
20
   elseif p_1 == p_2
21
       disp('Project 1 and project 2 yield the same
          expected payoff.');
22
   else
23
       disp('Project 1 yields the greater expected payoff
          .');
24
25
26
  27
28
  gamma = 1.5;
29
30
  u_1 = utility(y_1, gamma);
31
   u_2 = w'*utility(exp(ln_eta)*y_2,gamma);
32
   if u_1 < u_2</pre>
34
       disp('Household will prefer to invest in project
          2.');
   elseif u_1 == u_2
36
       disp('Household will be indifferent betwee project
           1 and project 2.');
37
   else
38
       disp('Household will prefer to invest in project
          1.');
39
   end
40
41
  42
43 | gamma = linspace(0,3,100);
                                                 %Gamma
       is now a vector of different values (for plotting
      only)
  y_2= [1.06 1.1];
44
  u_1=nan(1,100);
46 | u_2=nan(1,100);
47 | difference = nan(2,100);
48 | %Plot intersection point
49
  figure('Name', 'PS5Q2Sub3_Utility')
50 | for j=1:2
  for i=1:100
52 | u_1(1,i) = utility(y_1,gamma(1,i));
  u_2(1,i) = w'*utility(exp(ln_eta)*y_2(1,j),gamma(1,i))
  difference(j,i) = u_2(1,i)-u_1(1,i);
55 end
```

```
[Min,Index] = min(abs(difference(j,:)));
57
58
  subplot(2,1,j)
  plot(gamma,u_1,gamma,u_2,gamma,difference(j,:))
   line([min(gamma), max(gamma)], [0,0], 'Color', 'red', '
      LineStyle','--')
   line([gamma(1, Index), gamma(1, Index)], [0, u_2(1, Index)])
   title(['With y_2 = ', num2str(y_2(1,j))])
   legend('Project 1','Project 2','Difference')
64 | xlabel('Gamma')
  ylabel('Utility')
66
  end
67
  figure('Name', 'PS5Q2Sub3_Quad_Diff')
68
  plot (gamma, (difference(1,:)).^2, gamma, (difference
       (2,:)).^2
  title('Squared differnces')
  xlabel('Gamma')
71
  ylabel('Difference in Utility')
74
  %Find intersection via grid search
  [Min1, Index1] = min(abs(difference(1,:)));
76
  [Min2, Index2] = min(abs(difference(2,:)));
77
78
   disp('As one can see clearly, changing y_2 changes the
       gamma at which both projects yield the same
       expected utility.');
   fprintf(['\n In the first plot, gamma = ', num2str(
      gamma(1,Index1)),' produced the smallest difference
       . \n For a value close to this, the household will
      be indifferent between the two projects, given y_2
      = 1.06 \n '] );
   fprintf(['\n In the second plot, gamma = ', num2str(
      gamma(1, Index2)), ' produced the smallest difference
       . \n For a value close to this, the household will
      be indifferent between the two projects, given y_2
      = 1.1 \n');
81
  |%Find intersection point numerically using Newton.
      This is equal to finding
  %the gamma for which the difference is equal to zero
      --> Root finding Problem
84
85 | params = [ln_eta; w; y_1; y_2(1,1)];
86 | f = Q(x) Utility_Difference(x,params);
87 \mid y = [gamma(1, Index1) gamma(1, Index2)];
                                                     %
```

```
educated guess
                                                      %
    cc = [0.1; 0.1; 1000];
88
       criteria
89
90
   fprintf(['\n The Newton algorithm finds a root of the
       difference at gamma = ', num2str(newton(f,y(1,1),cc
       )),', given y_2 = 1.06 \n ']);
91
92
    params = [ln_eta; w; y_1; y_2(1,2)];
   f = @(x) Utility_Difference(x,params);
    fprintf(['\n The Newton algorithm finds a root of the
       difference at gamma = ', num2str(newton(f,y(1,2),cc
       )),', given y_2 = 1.1 \n ']);
95
96
   %Newton
   function [x,fx,ef,iter] = newton(f,x,cc)
97
98
99
   % convergence criteria
100
   tole = cc(1,1); told = cc(2,1); maxiter = cc(3,1);
102
   % newton algorithm
   for j = 1:maxiter
104
        [fx,dfx] = f(x);
106
        xp = x - dfx\fx;
107
        D = (norm(x-xp) \le tole*(1+norm(xp)) && norm(fx)
           <= told);
        if D == 1
108
109
            break;
        else
110
111
            x = xp;
112
        end
113
        break
114
   end
115
    ef = 0; if D == 1; ef = 1; end
116
    iter = j;
117
118
119
    %Function whose root if to be found
120
   function [fx,dfx] = Utility_Difference(x,y)
121
122
   weight = [y(1,1);y(2,1);y(3,1);y(4,1);y(5,1);y(6,1);y
       (7,1);y(8,1);y(9,1);y(10,1);y(11,1)];
123
   rv=[y(12,1);y(13,1);y(14,1);y(15,1);y(16,1);y(17,1);y
       (18,1);y(19,1);y(20,1);y(21,1);y(22,1)];
124
```

```
125 \mid y_1 = y(23, 1);
126
   y_2=y(24,1);
127
128
   fx = utility(y_1,x) - weight'*utility(exp(rv)*y_2,x);
129
130
    dfx = derivative(y_1,x)-weight'*derivative(exp(rv)*y_2
        ,x);
131
132
    end
133
134
   % Declare CRRA utility function
135
    function u= utility(x,gamma)
136
        if gamma == 1
137
             u = log(x);
138
        else
139
             u=(x.^(1-gamma)-1)./(1-gamma);
140
141
         end
142
    end
143
144
    function dgu = derivative(x,gamma)
145
        if gamma == 1
146
               dgu = -0.00001*ones(length(x),1); %Should be
                    zero but putting dgu = 0; yields an
                   error
147
        else
148
              dgu = ((x.^(1-gamma)-1)-(x.^(1-gamma)-1).*(1-gamma)
                  gamma)-1)./((1-gamma).^2);
149
        end
150
151
    end
```