Answers to Problem Set 5 Group name: Ferienspass

Sebastian Kühnl: 5642348 Alexander Dück (as: reebyte): 5504077 Patrick Blank (as: paddyblank): 6729110 Christian Wierschem: 6729288

1 Question 1

The output of the Gaussian quadrature is the 3X5 matrix in the first line, while the output of Monte Carlo is the 3X4 matrix in the second line:

0.5000	0.7500	0.4167	0.4167	0.4000
0.2500	0.5625	0.3333	0.3125	0.2875
1.3333	1.4286	1.5686	1.5772	1.5704
0.3854	0.4240	0.3962	0.3976	
0.2742	0.3063	0.2839	0.2837	
1.5837	1.5585	1.5739	1.5724	

Gaussian Quadrature:

Row i uses function i, column j uses the j-th entry of the node vector. One may expect that the value converges to the true value. That might be the case for function 3. However, using function 1 and 2, there is a hump at nodes=3 and then converges to a value. The rest is as expected.

Monte Carlo:

Row i uses function i, column j uses the j-th entry of the n-vector. Again it seems to be converging to a value as n increases, but this time there is a hump in every function (for function 3 downwards) at n=1000.

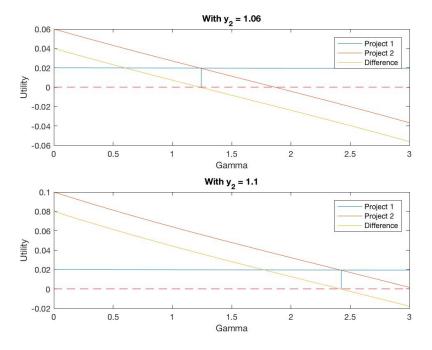
Comparison:

As n increases or the number of nodes, (comparing the most right column for each method), the values are very close. However, for small n or few nodes, the methods yield different approximations.

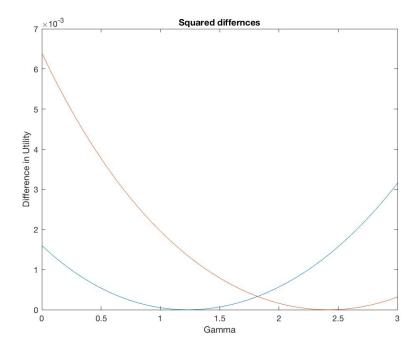
2 Question 2

The code below can only be used after installing the CompEcon Toolbox for Matlab from this website. The answer to all subquestions to this question can be found in the MATLAB output provided at the end of this section. The following paragraphs focus on the point of indifference between project one and project two.

The approximate point where the household is indifferent between the two projects can be found via grid search. Graphically, the point where the two utility curves intersect in the point where the household becomes indifferent between the two projects. In both graphs, this point is marked by the vertical line going upwards from the horizontal line crossing through zero.



Alternatively, this point can also be found where the squared difference comes close to zero.



However, for a truly satisfying result, grid search is not sufficient. The root of the difference function has to be found numerically. Here, the Newton algorithm is applied. For this, the first derivative with respect to γ has to be computed. Since this is possible analytically, the derivation is provided below.

$$u(c_t) = \frac{c_t^{1-\gamma} - 1}{1-\gamma} = \frac{c_t^{1-\gamma}}{1-\gamma} - \frac{1}{1-\gamma}$$
 (1)

$$= \frac{e^{(1-\gamma)\ln(c_t)}}{1-\gamma} - \frac{1}{1-\gamma}$$

$$(2)$$

The first derivative with respect to γ can then be calculated:

$$\frac{\partial u(c_t)}{\partial \gamma} = \frac{(-1)e^{(1-\gamma)\ln(c_t)}(1-\gamma) - (-1)e^{(1-\gamma)\ln(c_t)}}{(1-\gamma)^2} - \frac{0 - (-1)*1}{(1-\gamma)^2} \qquad (3)$$

$$= \frac{e^{(1-\gamma)\ln(c_t)} - e^{(1-\gamma)\ln(c_t)}(1-\gamma)}{(1-\gamma)^2} - \frac{1}{(1-\gamma)^2}$$

$$= \frac{e^{(1-\gamma)\ln(c_t)} - e^{(1-\gamma)\ln(c_t)}(1-\gamma) - 1}{(1-\gamma)^2}$$
(5)

$$= \frac{e^{(1-\gamma)\ln(c_t)} - e^{(1-\gamma)\ln(c_t)}(1-\gamma)}{(1-\gamma)^2} - \frac{1}{(1-\gamma)^2}$$
(4)

$$= \frac{e^{(1-\gamma)\ln(c_t)} - e^{(1-\gamma)\ln(c_t)}(1-\gamma) - 1}{(1-\gamma)^2}$$
 (5)

$$=\frac{c_t^{1-\gamma} - c_t^{1-\gamma}(1-\gamma) - 1}{(1-\gamma)^2} \tag{6}$$

(7)

Which can be used for the calculation of the Newton Algorithm. In the case that $\gamma=1$

$$\frac{\partial u(c_t)}{\partial \gamma} = \frac{\partial \ln c_t}{\partial \gamma} = 0. \tag{8}$$

The output of the code provided above is then:

1 2 Project 2 yields the greater expected payoff. 3 Household will prefer to invest in project 1. As one can see clearly, changing y_2 changes the gamma at which both projects yield the same expected utility. 5 6 In the first plot, gamma = 1.2424 produced the smallest difference. For a value close to this, the household will be indifferent between the two projects, given $y_2 = 1.06$ In the second plot, gamma = 2.4242 produced 9 the smallest difference. For a value close to this, the household will be indifferent between the two projects, given $y_2 = 1.1$ 11 12 The Newton algorithm finds a root of the difference at gamma = 1.2424 , given y_2 = 1.06 14 The Newton algorithm finds a root of the difference at gamma = 2.4242 , given y_2 =

Appendices

A Code to Question 1

Main code for Gaussian Quadrature and Monte Carlo integration:

```
clear;
clc;
close all;
%PS5P1
```

```
5 | %assume [-1,1]
6
   seed=33;
  rng(seed);
  |%Gaussian Quadrature
  | %use Gauss-Legendere Quadrature, since the RV might
       not be normal and no
  %discounting
   xmin = -1;
11
12
   xmax=1;
13 n = [100; 1000; 10000; 50000];
  f={@fivefct1;@fivefct2;@fivefct3};
  nodes = [2;3;4;5;7];
   integral=nan(3,5);
17
   for j=1:3
     for i=1:5
18
19
        clear Clear w;
20
        clear Clear b;
21
       %get node points and weights for new nodes
22
        [b,w]=qnwlege(nodes(i),xmin,xmax);
23
        %evaluate approximated function using chebyshev
           with chebyshev nodes
24
        [yap,p,stuff]=cheb(f{j},b,nodes(i),xmin,xmax);
25
        integral(j,i)=w'*p;
           integral value
26
        clear Clear p;
27
28
   end
29
30
  %Monte Carlo Quadrature integration
   %first of all, draw random numbers on uniform [-1,1]
   integralm=nan(3,4);
   x=zeros(2,1); %for initial comparison
   for i=1:4
36
     %x points for new n as uniformly distributed on
         [-1,1]
     if n(i)>length(x)
38
        clear Clear x;
39
       x=unifrnd(-1,1,n(i),1);
40
     end
41
     for j=1:3
42
       y=f\{j\}(x); %evaluate function at x
43
        integralm(j,i)=(xmax-xmin)/n(i)*sum(y);  %integral
            values
44
        clear Clear y;
45
     end
```

```
46 | end
47 | disp(integral);
48 | disp(integralm);
```

Chebyshev function for polynomial approximation in Gaussian quadrature:

```
function [yequi,ychebsli,ycheblec] = cheb(fct,x,m,xmin,
      xmax)
   \% In Miranda-Fackler, in fundefn, n is the degree of
      approximation, which
   \% is the number of nodes (m) -1. However, there is a
3
      problem with 2 nodes,
   % so this is also set to 2 and is kept in mind.
4
   c=max(m-1,2);
6
  %define function space with fundefn
  fspace=fundefn('cheb',c,xmin,xmax);
   distance=(xmax-xmin)/(m-1);
  nodesequi=zeros(m,1);
  ynodesequi=zeros(m,1);
   nodeschebslides=zeros(m,1);
   ynodeschebsli=zeros(m,1);
14 | ynodescheblec=zeros(m,1);
15 | nodescheblecture=zeros(m,1);
16 | %create nodes
   %also, calculate function values at x
   for j=1:m
18
19
     nodesequi(j)=xmin+(j-1)*distance;
                                                    %
         equidistant nodes
20
     ynodesequi(j)=fct(nodesequi(j));
        function values
21
     nodeschebslides(j)=-cos((2*j-1)*pi/(2*m));
                                                     %
         Chebyshev nodes according to slide set 7
22
     nodescheblecture(j)=-cos((2*j-1)*pi/(m));
         Chebyshev nodes according to lecture notes
23
     ynodeschebsli(j)=fct(nodeschebslides(j));
24
     ynodescheblec(j)=fct(nodescheblecture(j));
25
   end
26
   %calculate the matrix of basis functions
   Bequi=funbas(fspace, nodesequi); %equidistant
   Bchebsli=funbas(fspace, nodeschebslides); %Chebyshev
30
  Bcheblec=funbas(fspace, nodescheblecture); %Chebyshev
31
32
33 | %get polynomial coefficients
```

Function of first expected value:

```
function y= fivefct1(x)
y=x.^4;
end
```

Function of second expected value:

```
function y= fivefct2(x)
y=x.^6;
end
```

Function of third expected value:

```
function y= fivefct3(x)
y=1./(1+x.^2);
end
```

B Code to Question 2

All in one code (additional functions defined on bottom of script file):

```
close all;
 clear;
3
 clc;
4
 y_1 = 1.02;
 Var_{ln_eta} = (0.25)^2;
 Mu_ln_eta = -Var_ln_eta/2;
 y_2 = 1.06;
 n = 11;
                                                    %11
     nodes
  [ln_eta,w]=qnwnorm(n,Mu_ln_eta,Var_ln_eta);
     Distribution of log(eta)
 eta=exp(w'*ln_eta);
                                                    %
     Expectation of eta
```

```
12
  13
14
                                               %
15 | p_1=y_1;
     Expected Payoff of Project 1
  p_2=y_2*eta;
                                               %
16
      Expected Payoff of Project 2
17
18
   if p_1 < p_2
      disp('Project 2 yields the greater expected payoff
19
         .');
20
   elseif p_1 == p_2
21
      disp('Project 1 and project 2 yield the same
         expected payoff.');
22
   else
      disp('Project 1 yields the greater expected payoff
23
         .');
24
   end
25
26
  27
28
  gamma = 1.5;
29
30
  u_1 = utility(y_1,gamma);
31
  u_2 = w'*utility(exp(ln_eta)*y_2,gamma);
32
  | if u_1 < u_2 
34
      disp('Household will prefer to invest in project
         2.');
   elseif u_1 == u_2
      disp('Household will be indifferent betwee project
36
          1 and project 2.');
37
   else
      disp('Household will prefer to invest in project
38
         1.');
39
   end
40
41
  42
                                               %Gamma
43
  gamma = linspace(0,3,100);
      is now a vector of different values (for plotting
      only)
  y_2 = [1.06 \ 1.1];
  u_1=nan(1,100);
45
46 | u_2=nan(1,100);
47 | difference = nan(2,100);
```

```
48 | %Plot intersection point
  figure('Name', 'PS5Q2Sub3_Utility')
49
50 | for i=1:2
  for i=1:100
   u_1(1,i) = utility(y_1,gamma(1,i));
  u_2(1,i) = w'*utility(exp(ln_eta)*y_2(1,j),gamma(1,i))
54
   difference(j,i) = u_2(1,i)-u_1(1,i);
56
  [Min,Index] = min(abs(difference(j,:)));
57
58 | subplot(2,1,j)
  plot(gamma,u_1,gamma,u_2,gamma,difference(j,:))
  line([min(gamma), max(gamma)], [0,0], 'Color', 'red', '
      LineStyle','--')
   line([gamma(1, Index), gamma(1, Index)], [0, u_2(1, Index)])
   title(['With y_2 = ', num2str(y_2(1,j))])
63 | legend('Project 1', 'Project 2', 'Difference')
64 | xlabel('Gamma')
  |ylabel('Utility')
66
  end
67
68
  figure('Name', 'PS5Q2Sub3_Quad_Diff')
   plot (gamma, (difference(1,:)).^2,gamma, (difference
       (2,:)).^2
  title('Squared differnces')
  xlabel('Gamma')
   ylabel('Difference in Utility')
73
74
  |%Find intersection via grid search
  [Min1, Index1] = min(abs(difference(1,:)));
76
   [Min2,Index2] = min(abs(difference(2,:)));
77
78
  disp('As one can see clearly, changing y_2 changes the
       gamma at which both projects yield the same
      expected utility.');
79
   fprintf(['\n In the first plot, gamma = ', num2str(
      gamma(1,Index1)),' produced the smallest difference
      . \n For a value close to this, the household will
      be indifferent between the two projects, given y_2
      = 1.06 \n '] );
80 | fprintf(['\n In the second plot, gamma = ', num2str(
      gamma(1, Index2)), ' produced the smallest difference
      . \n For a value close to this, the household will
      be indifferent between the two projects, given y_2
      = 1.1 \n'] );
```

```
81
   %Find intersection point numerically using Newton.
       This is equal to finding
   %the gamma for which the difference is equal to zero
83
       --> Root finding Problem
84
   params = [ln_eta; w; y_1; y_2(1,1)];
   f = @(x) Utility_Difference(x,params);
    y = [gamma(1, Index1) gamma(1, Index2)];
       educated guess
    cc = [0.1; 0.1; 1000];
                                                       %
       criteria
89
    fprintf(['\n The Newton algorithm finds a root of the
90
       difference at gamma = ', num2str(newton(f,y(1,1),cc
       )),', given y_2 = 1.06 \n ']);
91
92
   params = [ln_eta; w; y_1; y_2(1,2)];
   f = @(x) Utility_Difference(x,params);
    fprintf(['\n The Newton algorithm finds a root of the
       difference at gamma = ', num2str(newton(f,y(1,2),cc
       )),', given y_2 = 1.1 \n ']);
95
   %Newton
97
   function [x,fx,ef,iter] = newton(f,x,cc)
   % convergence criteria
100
   tole = cc(1,1); told = cc(2,1); maxiter = cc(3,1);
102
    % newton algorithm
103
    for j = 1:maxiter
104
        [fx,dfx] = f(x);
105
106
        xp = x - dfx\fx;
        D = (norm(x-xp) \le tole*(1+norm(xp)) && norm(fx)
107
            <= told);
108
        if D == 1
109
            break;
110
        else
111
            x = xp;
112
        end
113
        break
114
    ef = 0; if D == 1; ef = 1; end
115
116 \mid \text{iter} = \text{j};
117 | end
```

```
118
119
    %Function whose root if to be found
120
   function [fx,dfx] = Utility_Difference(x,y)
121
122
    weight = [y(1,1);y(2,1);y(3,1);y(4,1);y(5,1);y(6,1);y
       (7,1);y(8,1);y(9,1);y(10,1);y(11,1)];
    rv = [y(12,1); y(13,1); y(14,1); y(15,1); y(16,1); y(17,1); y
        (18,1); y(19,1); y(20,1); y(21,1); y(22,1)];
124
125
    y_1 = y(23,1);
126
   y_2=y(24,1);
127
128
   fx = utility(y_1,x) - weight'*utility(exp(rv)*y_2,x);
129
    dfx = derivative(y_1,x)-weight'*derivative(exp(rv)*y_2
130
        ,x);
131
132
    end
134
    % Declare CRRA utility function
    function u= utility(x,gamma)
136
        if gamma == 1
137
             u = log(x);
138
        else
139
             u=(x.^(1-gamma)-1)./(1-gamma);
140
141
        end
142
    end
143
144
    function dgu = derivative(x,gamma)
145
        if gamma == 1
146
               dgu = -0.00001*ones(length(x),1); %Should be
                   zero but putting dgu = 0; yields an
                  error
147
        else
148
              dgu = ((x.^(1-gamma)-1)-(x.^(1-gamma)-1).*(1-gamma))
                 gamma)-1)./((1-gamma).^2);
149
        end
    end
```