

objects.BlenderObject

```
graph BT; objects.Plane --> objects.BlenderObject
```

The diagram illustrates a class hierarchy. At the top is a white rectangular box with a black border containing the text 'objects.BlenderObject'. Below it is a gray rectangular box with a black border containing the text 'objects.Plane'. A blue arrow points vertically from the top of the 'objects.Plane' box to the bottom of the 'objects.BlenderObject' box, indicating that 'objects.Plane' inherits from 'objects.BlenderObject'.

objects.Plane