Weekly Report - A rough Profiling Attempt to Ethash

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1 Progress of the Last Week

- 1. Did a rough profiling to Ethash by adding timestamps
- 2. Learned about Nvidia GPU and CUDA programming
- 3. Learned about profiling CUDA programs by nvprof and Nvidia Visual Profiler

2 Introduction to CUDA profilers

To profile CUDA programs, tools are involved. After searching for approaches, I found the only two profiling tools for CUDA programs:

- nvprof¹. This is a command line tool.
- Nvidia Visual Profiler². This is an Eclipse-based profiling tool which wraps nvprof.

A rough profiling was done by nvprof, by which a statistic was outputed, shown in Fig. 1.

```
### Calls | Avg | Min | Max | Name | Calls | Avg | Min | Max | Name | Calls | Avg | Min | Max | Name | Calls | Avg | Min | Max | Name | Calls | Calls | Avg | Min | Max | Name | Calls | Calls
```

Figure 1: The nvprof result of run_ethash_search().

The result shows that $ethash_calculate_dag_item()$ costs most of the time, which generates the whole 1GB DAG by a seed. However, the DAG generation can be pre-computed or copied from

 $^{^{1}} http://docs.nvidia.com/cuda/profiler-users-guide/index.html \\$

²http://www.sie.es/wp-content/uploads/2015/12/cuda-profiling-tools.pdf

others, which makes optimising this process meaningless. The optimisation target is the mining process, which is the $compute_hash()$ function in the code.

Currently, I have not succeeded in importing the project into Nvidia Visual Profiler. This is the main target next week.

3 Profiling compute_hash() Function

Due to the limitation of the command line, it is hard to get statistics of different steps which are set by myself. Therefore, I set timestamps manually in the code.

The steps of conducting the profiling are listed below:

- 1. Set the CUDA mining function involves only one block and the block contains only one thread.
 - A CUDA Kernel function takes a grid (fixed)
 - A grid takes several blocks (modifiable)
 - A block takes several threads (modifiable)
- 2. Add timestamps in the code. The code involves steps listed below:
 - (a) State initialisation
 - (b) An iteration of 4 (t)
 - i. An iteration of 4 (ti1)
 - ii. An iteration of 16 (ti2)
 - iii. An iteration of 4 (ti3)

The time of initialisation and three inner iterations of a single outer iteration is recorded by timestamps. (A problem is that if I record the whole outer iteration execution time, the long long int will even be overflowed. I will think about solving this next week.) The output is shown in Fig. 2.

The unit of values is the time of the GPU clock. The result indicates that the second inner iteration ti2 takes most of the time. However, it is uncertain that if different single outer iterations make inner iterations take different time. Further research is needed, which is the next week's plan.

It is noted that the implementation uses the most up-to-date CUDA APIs, like $_shfl()$ and $_shfl_sync()$. Further research is needed to figure out these APIs.

4 Miscellaneous

- I decided to use Eclipse CDT to conduct experiments, which I found very convenient.
- I have learned basic CUDA programming by official documentations and examples. Currently I have basic understanding on the Ethminer code.

5 Next Week's Plan

- 1. Further profile the Ethash algorithm
- 2. Import the Ethminer to Nvidia Visual Profiler and get a better profiling result
- 3. Produce the Stack Graph if possible

No reference this week because the work in this week is about profiling the source code, which is fairly an engineering problem.

```
nonce-> 3128178979190234009;t1 -> 8652.000000
nonce-> 3128178979190234009;ti1 -> 1519.000000
nonce-> 3128178979190234009;ti2 -> 56217.000000
nonce-> 3128178979190234009;ti3 -> 680.000000
nonce-> 3128178979191282585;t1 -> 8878.000000
nonce-> 3128178979191282585;ti1 -> 1153.000000
nonce-> 3128178979191282585;ti2 -> 56133.000000
nonce-> 3128178979191282585;ti3 -> 633.000000
nonce-> 3128178979192331161;t1 -> 8903.000000
nonce-> 3128178979192331161;ti1 -> 1401.000000
nonce-> 3128178979192331161;ti2 -> 56043.000000
nonce-> 3128178979192331161;ti3 -> 743.000000
nonce-> 3128178979193379737;t1 -> 8654.000000
nonce-> 3128178979193379737;ti1 -> 1521.000000
nonce-> 3128178979193379737;ti2 -> 56320.000000
nonce-> 3128178979193379737;ti3 -> 681.000000
nonce-> 3128178979194428313;t1 -> 8661.000000
nonce-> 3128178979194428313;ti1 -> 1387.000000
nonce-> 3128178979194428313;ti2 -> 56803.000000
nonce-> 3128178979194428313;ti3 -> 684.000000
nonce-> 3128178979195476889;t1 -> 8817.000000
nonce-> 3128178979195476889;ti1 -> 1491.000000
nonce-> 3128178979195476889;ti2 -> 56320.000000
nonce-> 3128178979195476889:ti3 -> 938.000000
nonce-> 3128178979196525465;t1 -> 8652.000000
nonce-> 3128178979196525465;ti1 -> 1517.000000
nonce-> 3128178979196525465;ti2 -> 56451.000000
nonce-> 3128178979196525465;ti3 -> 771.000000
```

Figure 2: Profiling *compute_hash()* by adding timestamps.