Hammurabi: Table Of Contents

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Introduction

The game Hammurabi, alternatively known as The Sumer Game, originated in 1968 as a text based computer game. Hammurabi focuses on the aspect of proper resource management, or conversely dealing with the consequences when there is a lack of management, and dealing with unexpected events provided by the game environment. The game is a single player game and requires strategy to end the game with higher standings than when the game began.

Game Rules

- 1.) The game lasts 10 years, with a year being one turn.
- 2.) Each year, enter how many bushels of grain to allocate to buying (or selling) acres of land, feeding your population, and planting crops for the next year.
- 3.) Each person needs 20 bushels of grain each year to live and can till at most 10 acres of land.
- 4.) Each acre of land requires one bushel of grain to plant seeds.
- 5.) The price of each acre of land fluctuates from 17 bushels per acre to 26 bushels.
- 6.) If the conditions in your country ever become bad enough, the people will overthrow you and you won't finish your 10-year term.
- 7.) If you make it to the 11th year, your rule will be evaluated and you'll be ranked against great figures in history.

Game Objectives

The objective of the game is to rule your land as the Babylonian king Hammurabi. Leave your land in a better condition than when you started at the end of the 10-year term the game lasts. Feed all of your people and attempt to purchase excess land to increase your holdings under your rule. Plant all your crops when to increase your yield to have the most favorable conditions and beware of the rats.

Pseudocode

Opening comments

System Libraries

User Libraries

Global constants

Function prototypes

Begin Main Function

Set Random Seed

Define Constants and Variables

Do the following

Call Display title function

Define variables and file objects

Open title file

Read title to file

Close file

Open input file

Read input file as title

Close title file

End line

End Display title function

Call Display Rules Function

Define Variables

Output options to see rules or not

If chose to see rules display rules and press enter to play,

End line and end see rules function

Declare and initialize all the variables

Call function to display the year's data

Output the yearly data

End display data

For all the years the game is played do the following

Output question one

Input answer

Validate answer

Update and display decision making info

Output next question

Read in answer

Validate answer

Fill array ttlFed sub year minus 2

Update and output decision making info

Call first loss function

Declare variable to hold starved people

If the food amount fed is not enough

Calculate how many people died

Else starved people equals zero

Return starved people

Fill array deadYr sub 0 sub year minus 2 with year minus 1

Fill array deadYr sub 1 sub year minus 2 starved people

Output question three

Read in and validate answer

Update variable values for the next iteration

If more than 45% died end the game and move to switch menu

Call land price function

Set random seed

Get random land price

Return land price

End land price function

Call new population function

Set random seed

Get random new population

Return population

End new population function

Call crops per acre function

Set random seed

Get random new crops

Return random crop value

End function

Call second loss function

Set random seed

Get possibility of getting rats

If possibility is two then rats take up to 50% of the food

Else no food eaten by rats

Return eaten

End rat food function

Process more data for the next round

Fill rats vector sub year minus 2 with ratFood

Declare plague

If plague equals preset value

Take plague deaths out of population

Output message about plague deaths

Call function to display the year's data

Output the yearly data

End display data

For Loop ends or reiterates

If you finish with no land you lose

Else if you finish without killing everybody then you survived and output victory message

Output final statistics

Ternary operator for deciding if stats are good enough to be compared with great leaders or not

Call stats function

Declare variables to hold totals and highest values

For loop from i=0 to i<2

For loop from j=0 to j<10

Output the two dimensional array for how many died each year

If I is 0 then output the literal "dead: "

Define variables for sorting

Do

Set swap variable to false

For loop to sort the deadYr array to find the most killed in one year

While swap is true

For loop to calculate total of people fed

For loop to calculate the total grains grown

For loop to calculate how much was eaten by rats

Output the highest killed, total grains eaten, and total eaten by rats

End stats function

Asks user if they want to play again or quit

Input answer

If answer invalid

Say answer is invalid and prompt another input

If answer is invalid again

Specify the answer type asked for

Switch base on answer received

Case 1 display replay the game. Break away from switch

Case 2 display game ending and end line

End do. While answer for play again does not indicate quit

End main

Program

```
* File: main.cpp
* Author: Sebastian Hall
* Created on July 17, 2017, 11:37 PM
* Purpose: Final Project - Hammurabi Strategy Game
//System Libraries
#include <iostream> //Input - Output Library
#include <ctime> //For Time Function
#include <cstdlib> //For Rand and Srand
#include <fstream> //For File Input/Output
#include <iomanip> //Formatting
#include <cmath> //For the math functions
#include <vector> //For vector requirement
using namespace std; //Name-space under which system libraries exist
//User Libraries
//Global Constants
short const ENDYR=11;//The year constant for arrays
//Function Prototypes
void gtTitle();//Output title using file input/output
void seeRule();//Letting the player see the rules of the game
void dspYear(int &,float ,int ,float &,int &,int ,int ,int ,int);//Display
                           //the status for the current year
short priceL(); //New price each year
short neoPop(); //The new population each year
short cropRnd();//Random crop growth each year
short loss(int);//Bushels lost by rats //Functions Overloading
int loss(float ,int);//People lost by starvation
void stats(int [][ENDYR],int [],int [],vector<int>);//To output stats
//Execution begins here
int main() {
  //Setting random seed
  srand(static_cast<unsigned int>(time(0)));
  //Define menu choice variable
  short plyAgn;//Play Again?
```

```
//Do while to loop for replays
do{
//Display The Title
gtTitle();
cout<<endl;
//Optional Rules To See
seeRule();
//Declare and initialize variables
static int year=1;//The first year
float newPpl=0;//New people to be determined by random
int strvd=0;//The number of people you failed to feed and killed
float pop=100;//The city population. Starts at 100
int acres=1000;//City starts with 1000 acres
int totBush=2800://Total bushels starting at 2800
int crops=0;//Amount harvested each year
int ratFood=0;//The amount the rats happened to eat that year
int lndPrc=rand()%10+17;//The current going rate for land in bushels range [17,26]
short sellBuy=0;//The number of acres one wishes to sell or buy
short acrsWrk=0://The amount of acres you decided to work
int pplFood;//People food
int perAcre=3;//Bushels per acre
int cnt=0;//Array increment counter
vector<int> rats(10);//For adding up eaten by rats
//Display the first years data
dspYear(year,newPpl,strvd,pop,acres,totBush,perAcre,ratFood,lndPrc);
//Starting Loop For Years 1-11
for(year+=1;year<ENDYR;++year){
 //Displaying the output questions
  cout<<endl<<"How Many Acres Do You Wish To Buy/Sell: ";
                   //Acres for sale/purchase question
  cin>>sellBuy;
  while(sellBuy<0&&sellBuy<(acres*-1)||sellBuy>0&&sellBuy>totBush/lndPrc){
    cout<<"\nI Am Afraid That Amount Is Not Possible Hammurabi-Senpai\n"
        "Enter Again\n";
```

```
cin>>sellBuy;
    //Validates for both selling more land than you have and for
    //purchasing more land than you could afford
//Updating and displaying important values
acres+=sellBuy;
totBush-=sellBuy*IndPrc; //Printing new values to help make decisions
cout<<endl<<"New Acres: "<<acres<<endl;
cout<<"Total Bushels: "<<totBush<<endl;
//Next question
cout<<"How Many Grains Would You Like To Feed Your People: ";
cin>>pplFood;
                  //Feeding people question & answer
while(pplFood<=0||pplFood>totBush){
  cout<<"\nThat Is Not A Possible Amount My King\n"
       "Enter Feeding Grains\n";
  cin>>pplFood;
                    //Answer validation
//Fill Total fed to people array
ttlFed[year-2]=pplFood;
//Decision making info output
totBush-=pplFood;
strvd=loss(pop,pplFood);
                         "<<acres;
cout<<"\nTotal Acres:
cout<<"\nTotal Bushels: "<<totBush<<endl;
cout<<"Total Population: "<<pop<<endl;</pre>
deadYr[0][year-2]=year-1;//Setting years of array inside main for loop
deadYr[1][year-2]=strvd;//Setting starved of array inside main for loop
//Question 3
cout<<"How Many Acres Do You Wish To Plant With Seed: ";
cin>>acrsWrk;
                  //Crop growing answer
while(acrsWrk>acres||acrsWrk<0||acrsWrk>pop*100){
  cout<<"\nThat Is Not Possible, My Lord\n"
       "Enter Again\n";
  cin>>acrsWrk;
                    //Answer validation
  cout<<endl;
//Updating total bushels for next calculations
totBush-=acrsWrk;
cout<<endl<<endl;
```

```
//Next Year Data Processing
  pop-=strvd;//Taking away the people who died
  //Game Failure
                             //If number dead exceeds 45% in 1
  if(strvd>=static_cast<float>(pop)*0.45){//year the game ends and loses
    year=12;//Ending for loop
  //Continue Data Processing For Next Iteration
  lndPrc=priceL();//Random land price
  newPpl=neoPop();//Random new population
  pop+=newPpl;//Adding new population to old population
  perAcre=cropRnd();//Crops grown per acre
  crops=perAcre*acrsWrk;//Total Acres worked
  ttlGrw[year-2]=crops;
  totBush+=crops;//Total bushels after getting crops
  ratFood=loss(totBush);//Eaten by rats. takes away from totBush
  totBush-=ratFood;//Supply minus amount eaten by rats
  rats[year-2]=ratFood;//Rat total vector
  int plague=rand()%6;
                           //Plague randomizer
  if(plague==3)
                         //If plague happens
    pop = pop*(rand()\%45 + 51);
    pop/=100;
    cout<<"\nOh no, a violent plague occurred and killed many "
         "citizens\n";//Alerting player of tragedy
    //Displaying recurring header for each year
dspYear(year,newPpl,strvd,pop,acres,totBush,perAcre,ratFood,lndPrc);
//Output for losing with no land
if(year == 11 \& acres < 1)
  cout<<endl<<endl<<endl<< "You Are A King Without A Kingdom And A Failure"
       " Of A Man\nYou Finished With No Land And "<<pop<<" People\n"
       "\nYou Lose";
       //Congratulations output
else if(year==11&&acres>0){
  cout<<"\n\nCongratulations, You Survived "
       "All Ten Years Without Failing\n"
```

}

```
"Horribly And Causing Mass Genocides And Revolts\n";
    cout<<"You Ended With "<<pop<<" People And "<<acres<< " Acres.\n"
         "That Averages To About "<<acres/static_cast<float>(pop)
         <<" Acres Per Person\n\nYou Win";</pre>
  (acres/static_cast<float>(pop)>=12)?cout<<"\nYou Lead A Country Like Trump":
    cout<<"\nYou Have Not Yet Reached Trump Status";</pre>
  \{\text{//Compares you with great leaders based on score like original does}\}
  else{//Killing too many people output
     cout<<"\nYou Have Killed "<<strvd<<" people in 1 year\n"
            "You Have Been Dethroned And Executed For Incompetence\n"
            "You Lose The Game\n";
  stats(deadYr,ttlFed,ttlGrw,rats);//Calling stats function after game ends
  //Asking to play again or quit
  cout << "\n\n\n\.) Play Again\n2.) Quit\n";
                    //play again answers
  cin>>plyAgn;
  if(plyAgn>2||plyAgn<1){
    cout<<"\nInvalid Answer Input\nEnterAgain\n";</pre>
     cin>>plyAgn;//Answer validation
    if(plyAgn>9){//Nested loop
       cout<<"Enter A Single Digit Number From 1 To 2 To Proceed\n";
       cin>>plyAgn;
  }
  switch(plyAgn){
    case 1:cout<<"\nGame Restarting\n\n\n";break;//Playing Again option
    case 2:cout << "\nGame Ending\n\n\n";
                                               //Ending Game option
  }
  while(plyAgn!=2);//Replays game if choice does not equal two
  //A Sebastian Production
  return 0;
void gtTitle(){
  //Opening and writing to the Rules File
  ofstream title; //Input file variable name
  string ttl;
                //Variable used to read file info to
  title.open("title.dat");
                           //Opening file
  title << "Hammurabi: A Game Of Strategy";//Reading title to file
```

}

```
//Closing file
  title.close();
  ifstream titleO;
                      //Input file variable
  titleO.open("title.dat");
                             //Opening input file
  while(titleO>>ttl){
                          //Displaying file name one string at a time
     cout<<ttl<<" ";
  titleO.close();//Closing file
  cout<<endl;
void seeRule(){
  char ans:
                    //The answer given (just to check off char)
                      //Boolean value for the rules display choice
  bool choice;
  cout<<"Press 0 And Enter To See The Game Rules.\nPress "//Rules input prompt
       "1 To Continue And Play The Game\n";
                 //inputting choice to see rules
  cin>>ans:
  choice=ans-48; //Setting the char to the boolean
  if(choice==false){
     cout<<"You Are Hammurabi. Ruler Of This Land\n\n"
  "1.) The game will last 10 rounds each being one year\n"
  "2.) Each living person needs 20 bushels of grain per\n"//The Game Rules
  <<setw(4)<<""<<"year and can work up to 10 acres of land annually\n"
  "3.) Each acre of land requires 1 bushel to farm on it\n"
  "4.) If you kill enough people in one year you will be\n"
  <<setw(4)<<""<<"iimpeached and lose the game\n"
  "5.) Enter a negative value to sell land, positive to buy\n"
  "6.) Reach year 11 successfully to win the game\n\n";
     cout << "Press Enter To Play\n";
     cin.ignore();
                     //Clear null terminator out of keyboard buffer
     cin.get();
                    //Enter to go to the next screen
  cout<<endl<<endl;
}
void dspYear(int &year,float newPpl,int strvd,float &pop,int &acres
,int &totBush,int perAcre,int ratFood, int lndPrc=23){
  cout << setprecision(0) << fixed;
                                       //Making all outputs wholenumbers
  cout<<"Hammurabi: I beg to report to you,\n"
       "In year "<<year<<endl;
                                          //Header similar to real
  cout<<strvd<<" People starved\n";</pre>
                                               //In game header
  cout<<newPpl<<" People came to the city\n";
```

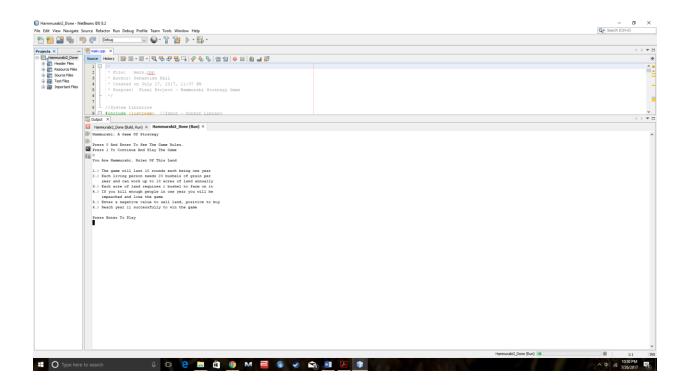
```
cout<<"The city population is now "<<pop<<endl;
  cout<<"The city now owns "<<acres<<" acres\n";
  cout<<"You harvested "<<perAcre<<" bushels per acre\n";
  cout<<"Rats ate "<<ratFood<<" bushels\n";</pre>
  cout<<"You now have "<<totBush<<" grains in store\n";
  cout<<"Land is trading at "<<lndPrc<<" bushels per acre\n";
}
short priceL(){
  short lndPrc=rand()%10+17;//Assigning land price to random
  return pow(lndPrc,1);//Returning land price for each round
//Just to technically use cmath. No uses of it in this program
short neoPop(){
  //Calculating new people each year
  short newPop=rand()%10+3;//Range [3,17]
  return newPop;//returning the amount of new people
}
short cropRnd(){
  //Calculating random crop variable each year
  short perAcre=0;//Initialize to 0
  perAcre=rand()%5+1;//Range [1,5] crops per acre
  return perAcre;//Returning bushels per acre variable
}
short loss(int totBush){
  //Calculating random possibility of rats
  short poss=0;//Start at 0
  poss=rand()%3+1;//Possibility of rats eating grain is 1/3
  short eaten=0;//The numeric amount eaten
  if(poss=1){//If poss = 1 then rats will come else
  float perc://Percentage of crops ravaged by rats
  perc=rand()%50+1;//Range of [1,50] percent
  eaten=(totBush*perc/100);
  }
  else
     eaten=0;//No rats = np food eaten
  return eaten://send back amount eaten
}
```

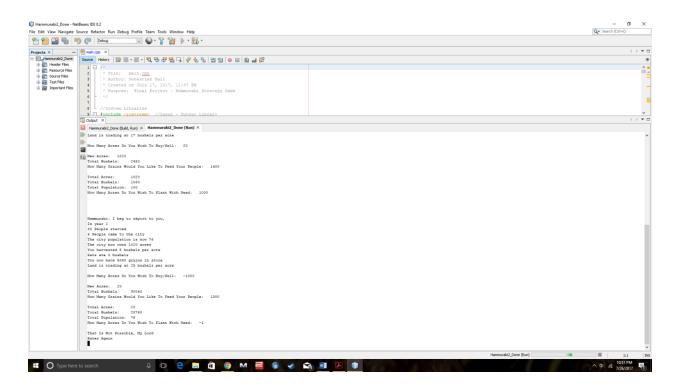
```
int loss(float pop,int pplFood){
  short strvd;
  if(pplFood/20<=pop){</pre>
     strvd=pop-pplFood/20;//Calculate how many starved if inadequate food
                  //Is offered
  }
  else
     strvd=0; //If enough food is given, strvd is default 0
  return strvd;//Return dead people
void stats(int deadYr[][11],int ttlFed [],int ttlGrw[],vector<int> rats){
  cout<<"\n\nYear: ";
  int tGrw=0;//Total grown
  int tFed=0;//Total fed
  int highest=0;
  int ratTtl=0;
  for(int i=0; i<2; i++){
     for(int j=0; j<10; j++){
       cout<<setw(2)<<deadYr[i][j]<<" ";
    if(i==0);
     cout << endl << "Dead: ";
  //Sorting deadYr
  bool swap;
  int temp;
  do{
     swap=false;
    for(int i=0; i<2; i++){
       for(int j=0;j<ENDYR;j++){
          if(deadYr[i]>deadYr[i+1]){
            temp=deadYr[i][j];
                                        //Sorting before searching
            deadYr[i][j]=deadYr[i][j+1];
            deadYr[i][j+1]=temp;
            swap=true;
          }
  }while(swap);
  //Calculate totals from arrays
  for(int i=0;i<ENDYR-1;i++){
     tFed+=ttlFed[i];
```

```
}
//Calculate totals from arrays
for(int i=0;i<ENDYR-1;i++){
    tGrw+=ttlGrw[i];
}
//Calculate totals from arrays
for(int i=0;i<ENDYR-1;i++){
    ratTtl+=rats[i];
}
//Getting high from linear search
for(int i=0;i<ENDYR-1;i++){
    if(deadYr[1][i]>highest)
        highest=deadYr[1][i];
}
//Output remaining statistics
cout<<endl<<"Highest Killed In One Year: "<<highest<<endl<<
"Total Grains Fed: "<<tFed<<endl<<"Total Grown: "<<tGrw<<endl
<<"Total eaten by rats: "<<rartTtl<<endl;</pre>
```

}

Sample I/O





Sebastian Hall CSC 5

