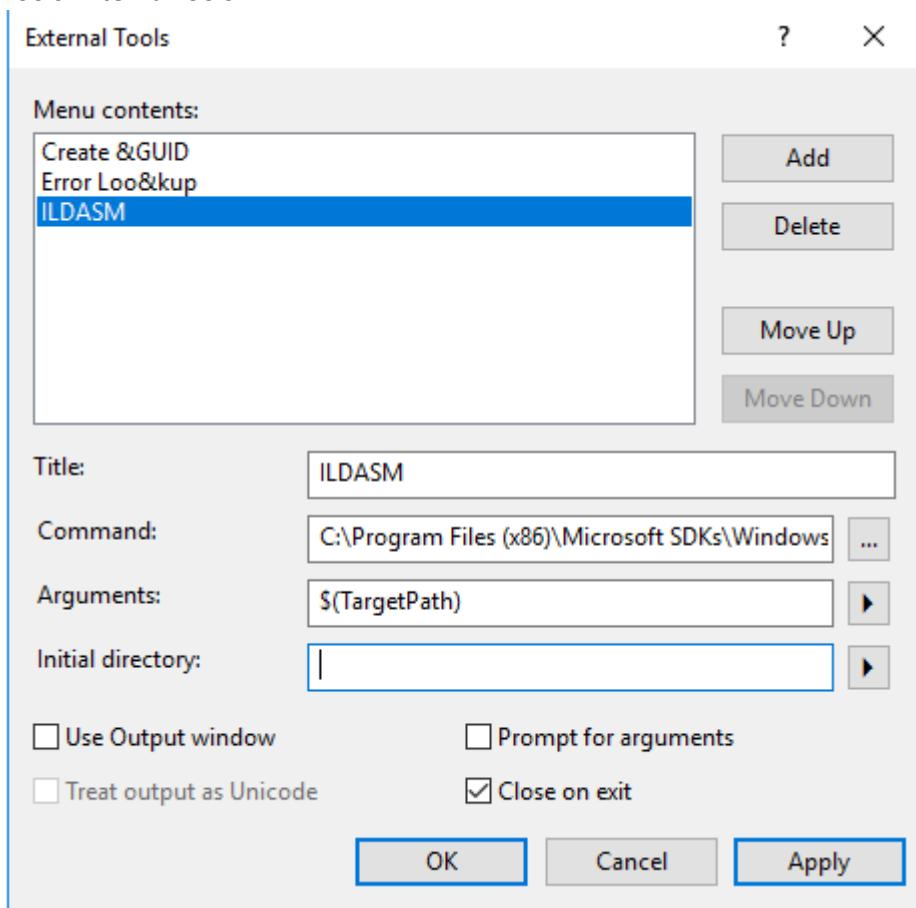
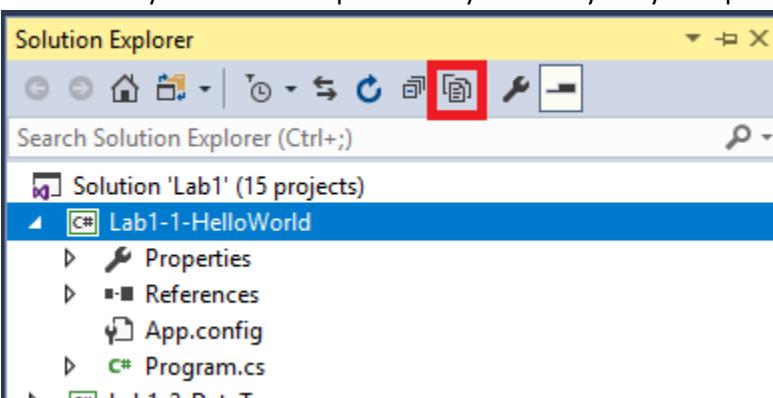
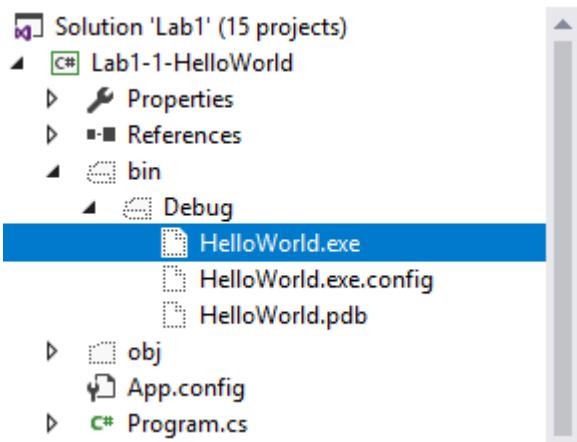


1. Tools-ExternalTools

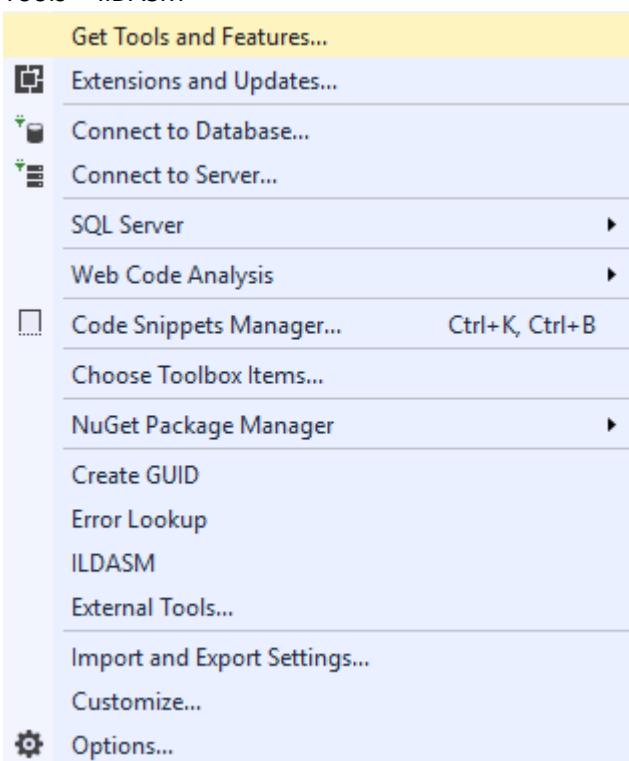


2. Wprowadzamy w polu Title: ILDASM
3. W polu Command: C:\Program Files (x86)\Microsoft SDKs\Windows\v10.0A\bin\NETFX 4.6.1 Tools\ildasm.exe
4. W polu Arguments wybieramy \$(TargetPath)
5. Przechodzmy do Solution Explorera i wyświetlamy wszystkie pliki





6. Zaznaczmy plik HelloWorld.exe
7. Tools-> ILDASM



8. HelloWorld -> HelloWorld.Program -> Main

The screenshot shows two windows of the WinDbg debugger. The top window displays the file structure of the executable:

```
C:\LabRepos\Lab1\Lab1\HelloWorld\... - X
File View Help
C:\LabRepos\Lab1\Lab1\HelloWorld\obj\Debug\HelloWorld.exe
  └─ MANIFEST
    └─ HelloWorld
```

The bottom window shows the assembly code for the `Main` method:

```
.assembly HelloWorld
{
    .ver 1:0:0:0

HelloWorld.Program::Main : void(string[])
Find Find Next
.method private hidebysig static void Main(string[] args) cil managed
{
    .entrypoint
    // Code size      13 (0xd)
    .maxstack 8
    IL_0000:  nop
    IL_0001:  ldstr     bytearray (57 00 69 00 74 00 61 00 6A 00 20 00 5A 01 7
                                69 00 65 00 63 00 69 00 65 00 21 00 )
    IL_0006:  call      void [mscorlib]System.Console::WriteLine(string)
    IL_000b:  nop
    IL_000c:  ret
} // end of method Program::Main
```