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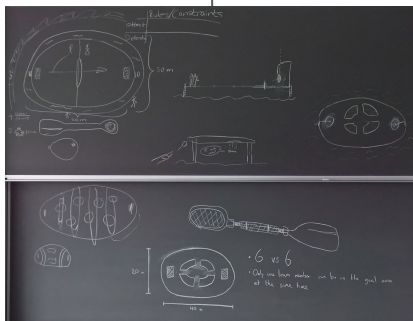
TEAM FANTASTIC 5 <3

What makes up a sport

- Agon
 - Skill based
 - Quantifiable outcome
 - Social recognition / achievement
- Context defines whether or not a game is a sport
- Spectators
- Cultural event
- Competitions / tournaments
 - Amateur or professional
- Training

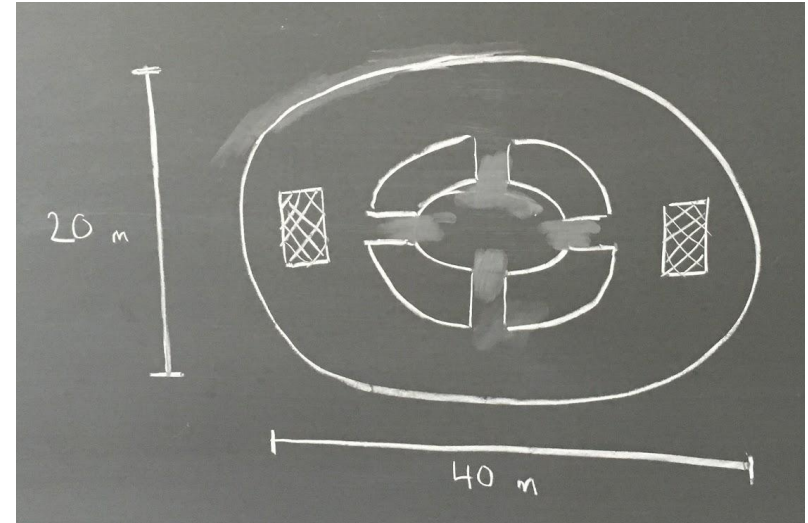
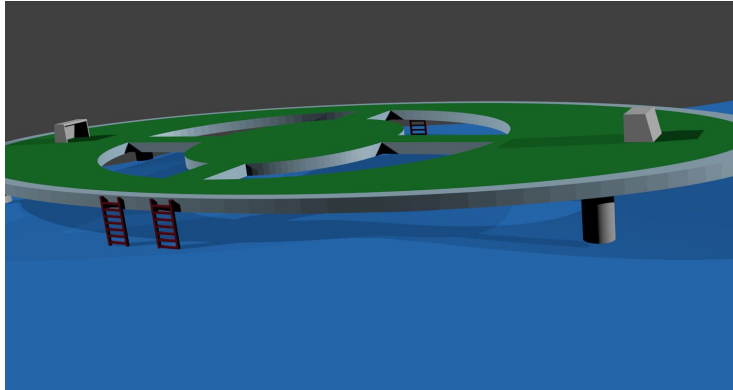
What we wanted

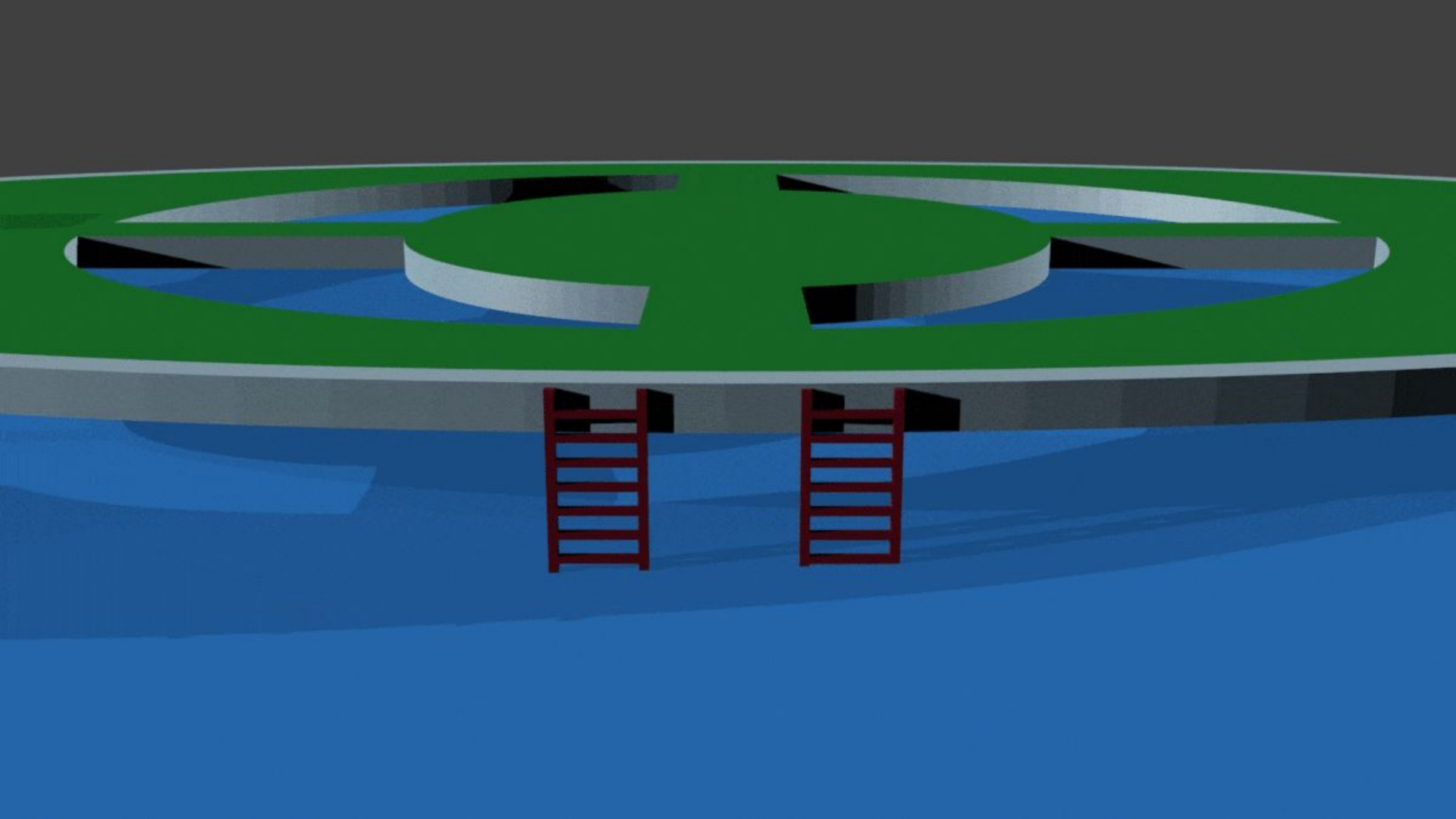
- Skill based. Easy to learn, difficult to master
- Combination of two disciplines that influence each other
- Accessible to the spectator
- Open to interpretation. Mechanics that afford players freedom to develop strategy.



Physical settings and environmental requirements

- 20mX40m elliptical field
- Platform raised 1m above the water
- Holes in the platform
- 2mX3m goal on each side
- Ladders from water to platform on each side





Required equipment

- Stick with 2 ends
 - Lacrosse end
 - Cricket end
 - foam padded middle
- Tennis ball
- 2mX3m goal



Purpose of the game

- Score goals
- Having more points than the opposing team
- 6 versus 6 players
- Each player has no more or less power than the others i.e. no dedicated goalkeeper

Procedure for action

- You can whack the ball with the cricket end
- When the ball is whacked with the cricket end into a team's goal, the opposing team will get a point
- You can pass the ball to a teammate with the lacrosse end
- You can push an opponent with the padded middle of the stick
- Get out of the water using the ladder
- You can hit other players' stick to make them drop the ball

Rules governing action

- When attempting a goal you can only use the cricket end
- You can only get out of the water by using the ladders your team's side.
- You can only push people with the foam padding on the front or side of the opponents torso
- Players are only allowed to handle the ball with the stick
- Players can block the ball with legs and torso
- The game lasts for 4 rounds of 15 minutes with 5 minute breaks in between.
- A new ball is put into play, when the ball is dropped into the water
- Referee and penalties is left undiscussed
 - 2 min suspensions etc

Reflection: What we wanted

- Skill based. Easy to learn, difficult to master
- Combination of two disciplines that influence each other
- Accessible to the spectator
- Open to interpretation. Mechanics that afford players freedom to develop strategy.

Question time