## CSCE578 Assignment 2 Report

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February 26, 2019

The main goal of this project was to create a thesaures of terms within the GNU dictionary programatically. In order to achieve this main objective was to take a bag intersection of the definition of each word against the definition of every other word. Because of the fact that there were 117,659 total words this is a rather large computation. If the generic computation of  $n^2$  were used this would result in a total amount of comparisons being 13,843,640,281. However a better way to compare the entire list of words would be to just compare the words from index i to all of the words that come after it, and not the ones before it. This is because once the words have been compared to each other, there is no need to recheck them, and this method does not recompute any words. Using this method the time comlexity comes out too  $\frac{(n-1)^2+(n-1)}{2}$ , or 6921761311. This reduces the amount of computations that are required by over half so it drastically reduced the amount of time that was required to complete this computation. There was the issue of comparing words i > j and then j > i, which was combined by comparing each separatly, and then adding the total word counts of both definition divided by the bag intersection of each computation. This ensured that all of the synomyms that were found were not just one directional, but both definitions were close enough to each other.

```
user1@Box1:~/Documents/USC/USCSpring2019/CSCE578/assign2$ python3 wordCompare.py

117659
count: 6921761311
Average CPU temp (C): 47.51909331202883
Elapsed Time(seconds): 19238.203555345535
Elapsed Time(hours ): 5.343945432040426
user1@Box1:~/Documents/USC/USCSpring2019/CSCE578/assign2$
```

Figure 1: console output after running code

When the actual code was ran overnight all synonyms with a match of a bag intersection of over 70% was printed out to a file. This low interesection requirement was chosen so that it would be possible to slowly increase the callibration until there was a low error

rate. This results in a total of 31956 matches being found with a match of at least .7 After this, the list of outputed synonyms was checked and refined based on the intersection size between the words until a decent success rate was obtained.

The results are shown below:

Interstion Rate	Synonym Count
>.7	31965
= .75	21742
>.75	7206
>.8	3026
>.9	1122
>.95	771
= 1	768

Through this is it seen that the majority of words had an intersection between of less than .8, with an extreme majority of intersections being exactly .75. The most reasonable explanation for this is the fact that no words with a definition length of less than 4 was computed, and a large amount of definitions were exactly at length 4, this caused many fractions in the  $\frac{1}{4}, \frac{2}{4}, \frac{3}{4}$  set with  $\frac{3}{4}$ , being .75.

Looking at the actual results it is possible to see that there is quite a decent range of correctness in the success rate of synonym matching, even in the higher intersectin rates of over .9. A few examples of this includes terms such as "inside\_loop", and "outside\_loop", these terms are opposites in the fact that they are two different aviation manouvers. However, the definitions with stop words incuded again are:

"a loop consisting of a climb followed by inverted flight followed by a dive that returns to horizontal flight"

"a loop consisting of a dive followed by inverted flight followed by a climb that returns to horizontal flight"

These two definitions have a different meaning, however within a bag they use the exact same words, this causes the intersection rate to be 1, and them to be counted as synonyms even with the highest level of callibration.

Another good example of this is with terms from baseball such as "single", "double", and "triple". The definitions of these examples are:

As can be seen these are nearly identical definitions with just a single word different

<sup>&</sup>quot;a base hit on which the batter stops safely at first base"

<sup>&</sup>quot;a base hit on which the batter stops safely at second base"

<sup>&</sup>quot;a base hit at which the batter stops safely at third base"

causing a set intersection of .83.

This is quite a rampant issue that was encountered prominantly throughout this project