Sebastian Yepez

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EDUCATION

University of Nevada, Las Vegas

Bachelor of Science in Computer Science

Bachelor of Science in Mathematics, Concentration in Actuarial Sciences

Relevant Coursework: Data Structures and Algorithms, Cloud Computing, Coding for Web, Operating Systems, Differential Equations, Computational Linear Algebra, Statistical Methods I, Actuarial Mathematics I

TECHNICAL SKILLS

Programming & Scripting: C++, Python, Java, JavaScript, HTML/CSS, Bootstrap, SQL

Data & Infrastructure: PostgreSQL, AWS (RDS, EC2, IAM, S3), Terraform

Tools & Platforms: GitHub, Bitbucket, VSCode, Arduino, Jupyter Lab, WordPress, Unix

PROFESSIONAL EXPERIENCE

Software Engineer Intern – Fetching Foods

August 2024 - Present

Graduation Date: May 2026

GPA: 3.81/4.0

Human food made for pets.

- Automating inventory management and order fulfillment processes, streamlining operational efficiency.
- Developing consumer-facing features, including delivery cost and time estimation by integrating custom APIs.
- Integrating a Chatbot into the company website to enhance customer interaction.

Data Engineer Intern - Odditt

May 2024 - August 2024

Transforming the sports-betting industry with a world-class odds database.

- Contributed to architecting end-to-end data solutions alongside the CTO as the first data engineer intern at the company.
- Established CI/CD pipeline architecture, ETL processes, and developed Python and SQL code for data transformations.
- Employed Agile methodology, utilizing Kanban boards and standups to prioritize tasks and deliver solutions efficiently.

STEM Student Mentor - National Science Foundation

April 2023 – June 2023

April 2024 – June 2024

Introducing the youth to the world of STEM.

- Guided students in hands-on STEM projects involving LEDs, motors, sensors, and wireless connections (2023).
- Led a project replicating "MyGPT" to demonstrate practical applications of IoT and AI (2024).

PROJECTS & EXTRACURRICULARS

"MyGPT" - ChatGPT Clone utilizing ESP32 Microprocessor | C++, Arduino

- Developed a ChatGPT-replica running on an ESP32 Microprocessor, leveraging OpenAI's API and websockets.
- Utilized the ESP32's built-in WiFi capabilities and a TCP connection (websocket) to retrieve user prompts, send them to OpenAI, and return responses to the user.

Undergraduate Research | Python, Unix, Jupyter Lab

- Researching alongside Professor Paul La Plante at UNLV during the Fall 2024 semester.
- Creating a neural network to read in a data set, generate a mass function, and make predictions for a model that studies the expansion of the universe.

AI and Data Science Club | Python

Project and Workshops Officer

• Collaborating with the President and other officers to launch an innovative new student organization where we organize workshops, projects, and volunteer/professional experiences to introduce students into the world of AI and Data Science.

Battery Workforce Challenge | Simulink – MATLAB, OpenECU

Software Subteam

• Working closely with the software subteam lead to utilize OpenECU to develop our own embedded software for the Electronic Control Unit of our battery pack.

ACM | C++, Python

• Honing algorithmic, problem-solving, and team collaboration skills in preparation for the 2024 ICPC competition.