

# Colla IV Planetary Profile

Reference Code: CCN-PLAN-001

Sector: Abbot Sector, Outer Rim

Classification: Arid / High-Gravity / Industrial Hive World

Atmosphere: Dense, Acidic (Type II Respiratory Gear Required)

## I. Environment and Evolution

Colla IV is a harsh, rocky world defined by jagged canyons, wind-scoured plateaus, and a gravity rating of **1.8G**. This crushing gravity and the planet's corrosive acid storms have driven all native life—including the Collicoids—to evolve dense, curved exoskeletons.

### A. The Surface (The "Discarded" Zone)

The surface of Colla IV is largely uninhabited by the Collicoids themselves. It is a wasteland of automated mining spires and "Drone" caste foundries.

- **Acid Storms:** The atmosphere rains concentrated acidic compounds. This necessitated the development of **Phrik-Lattice** and high-grade shielding, as standard metals dissolve within days on the surface.
- **Gravity Well:** The high gravity means that "blocky" structures collapse under their own weight. Only arches, domes, and spheres can withstand the planetary stress, directly influencing their architectural export style.

### B. The Hives (The "Creation" Zone)

The Collicoid civilization lives in massive, spiraling underground cities called **Nests**.

- **Pressure Cookers:** The atmosphere within the Nests is pressurized and heated to levels lethal to humans.
- **Sealed Exports:** Because their manufacturing environment is so distinct from standard "Class-M" worlds, all CCN export products must be hermetically sealed. If a CCN crate is cracked open, the pressurized gases inside vent violently—a defense mechanism often mistaken for a booby trap.

## II. Strategic Resources

The geological stress of Colla IV produces unique metallurgical variations unavailable to the Republic.

### A. Collicoid Bronzium

A unique variant of standard bronzium refined in the high-pressure Flesh-Foundries of Colla IV.

- **Properties:** It creates a "living metal" that has a limited self-healing memory. Small dents

or thermal warps will slowly "pop" back into their original curved shape over time.

- **Usage:** The primary hull material for all Type-1 and Type-2 barriers.

## B. Phrik Veins

Rare, deep-crust deposits of **Phrik** allow the CCN to create limited runs of lightsaber-resistant plating.

- **The "Queen's Guard":** This material is reserved exclusively for high-value assets, such as the command spires of the **Type-3 Citadel** or the plating of the **Commando Droid** Captains.

## III. The Flesh-Foundries

CCN does not use assembly lines. They use **Flesh-Foundries**.

- **The Process:** Collicoid worker drones consume raw ore and biological nutrient paste. They then secrete a resinous metallic slurry which is spun by "Architect" drones into the final shapes of droids or barriers.
- **The Result:** This is why CCN products have no weld lines, rivets, or bolts. They are effectively single-piece extrusions, giving them superior structural integrity compared to the bolted-together plates of MEC.