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FIRST REPORT



OUR STORY

Our game is about some inmates that have the chance to escape from the jail. On each level you have to choose between 4 doors and the game will learn from you, so each time you start a new game, it will be different.

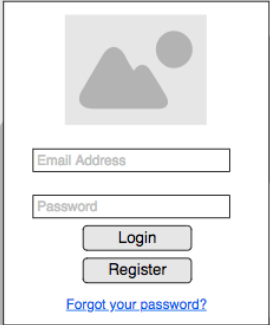




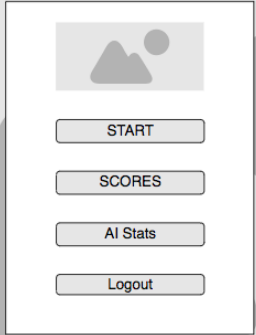
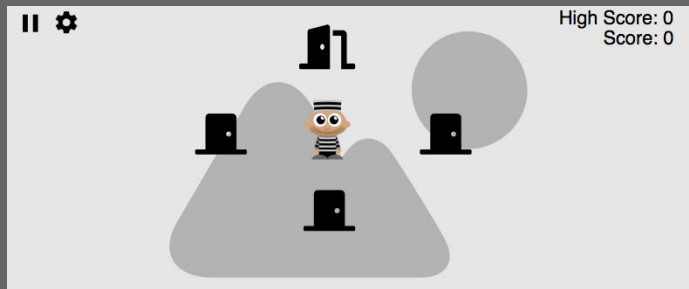
- THE FRONT-END PROJECT IS BEING DEVELOPED USING REACT JS.
- THE BACK-END IS BEING DEVELOPED IN NODE JS EXPRESS.



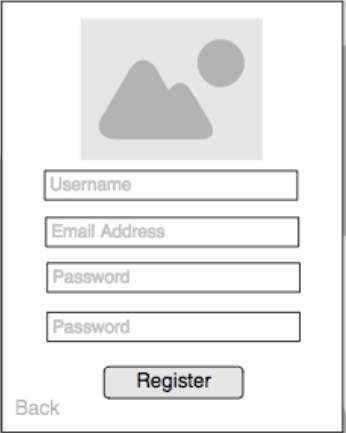
MOCK UPS



A mockup of a login and registration form. At the top is a placeholder image of a mountain and a sun. Below it are two input fields: "Email Address" and "Password". Under the "Password" field are two buttons: "Login" and "Register". At the bottom is a blue link that says "Forgot your password?". The form is set against a light gray background with a large gray circle and a gray triangle.



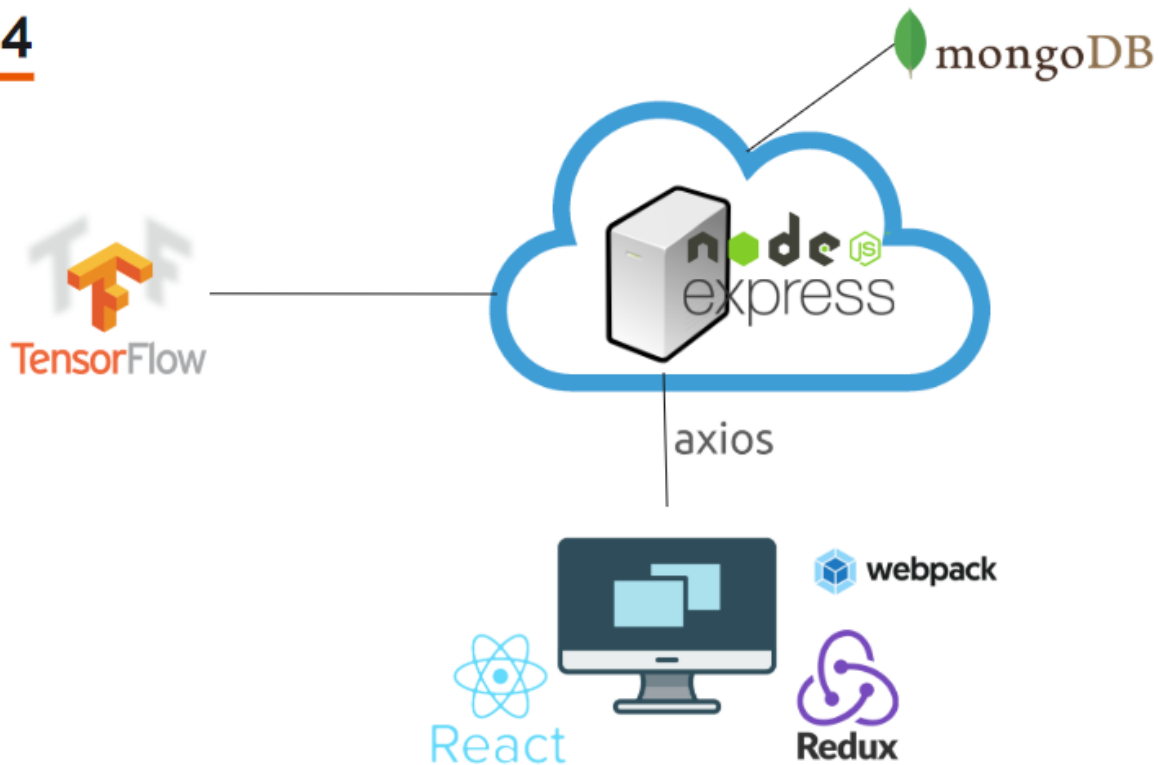
A mockup of a main menu screen. At the top is a placeholder image of a mountain and a sun. Below it are four buttons: "START", "SCORES", "AI Stats", and "Logout". The buttons are arranged vertically. The background is light gray with a large gray circle and a gray triangle.



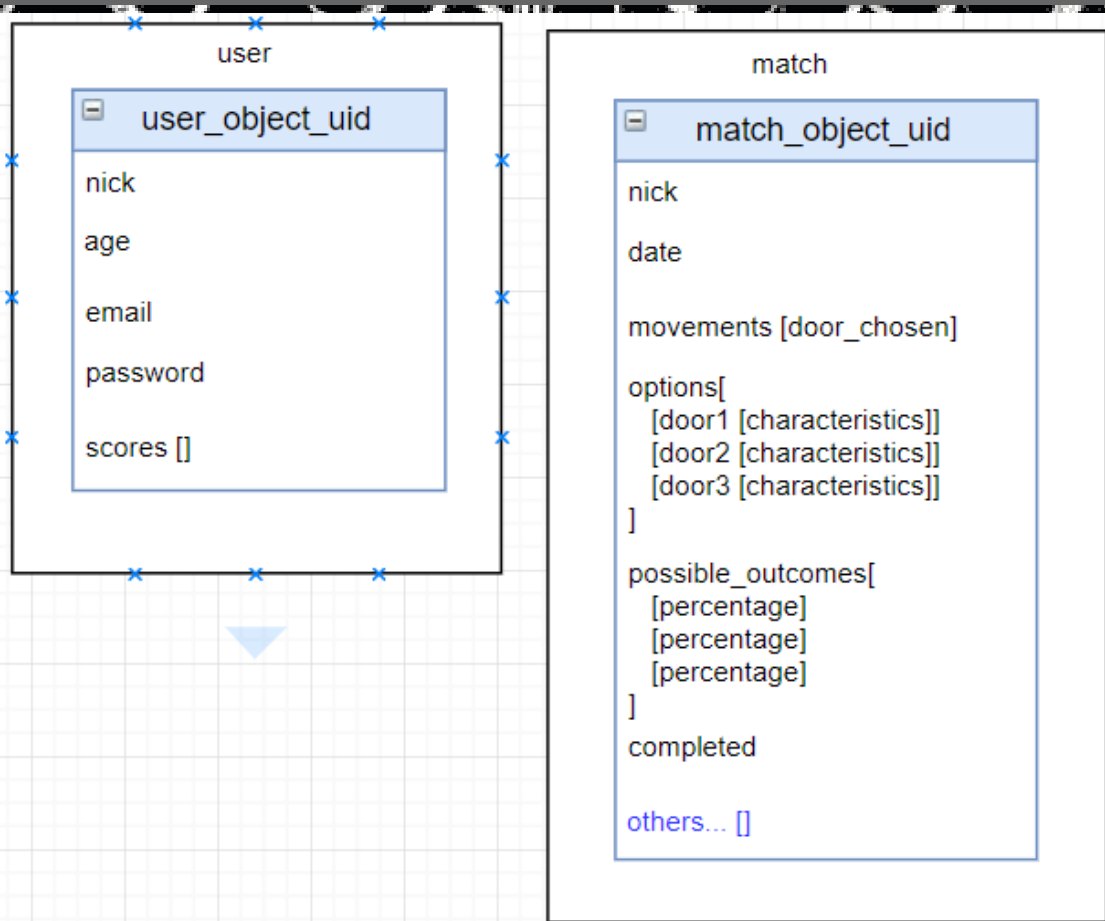
A mockup of a registration form. At the top is a placeholder image of a mountain and a sun. Below it are four input fields: "Username", "Email Address", "Password", and "Password". At the bottom is a "Register" button. In the bottom left corner is a "Back" link. The background is light gray with a large gray circle and a gray triangle.

PROJECT STRUCTURE

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DATABASE DIAGRAM



FIRST WEEK AND SECOND WEEK

1. DEFINE THE PROJECT
2. CREATE SCHEDULE FOR THE PROJECT
3. TRELLO TASK REGISTER
4. DEFINE REQUIREMENTS
5. CREATE PROJECT MOQUPS
6. TEST CASES
7. GIT HUB SETUP





THIRD

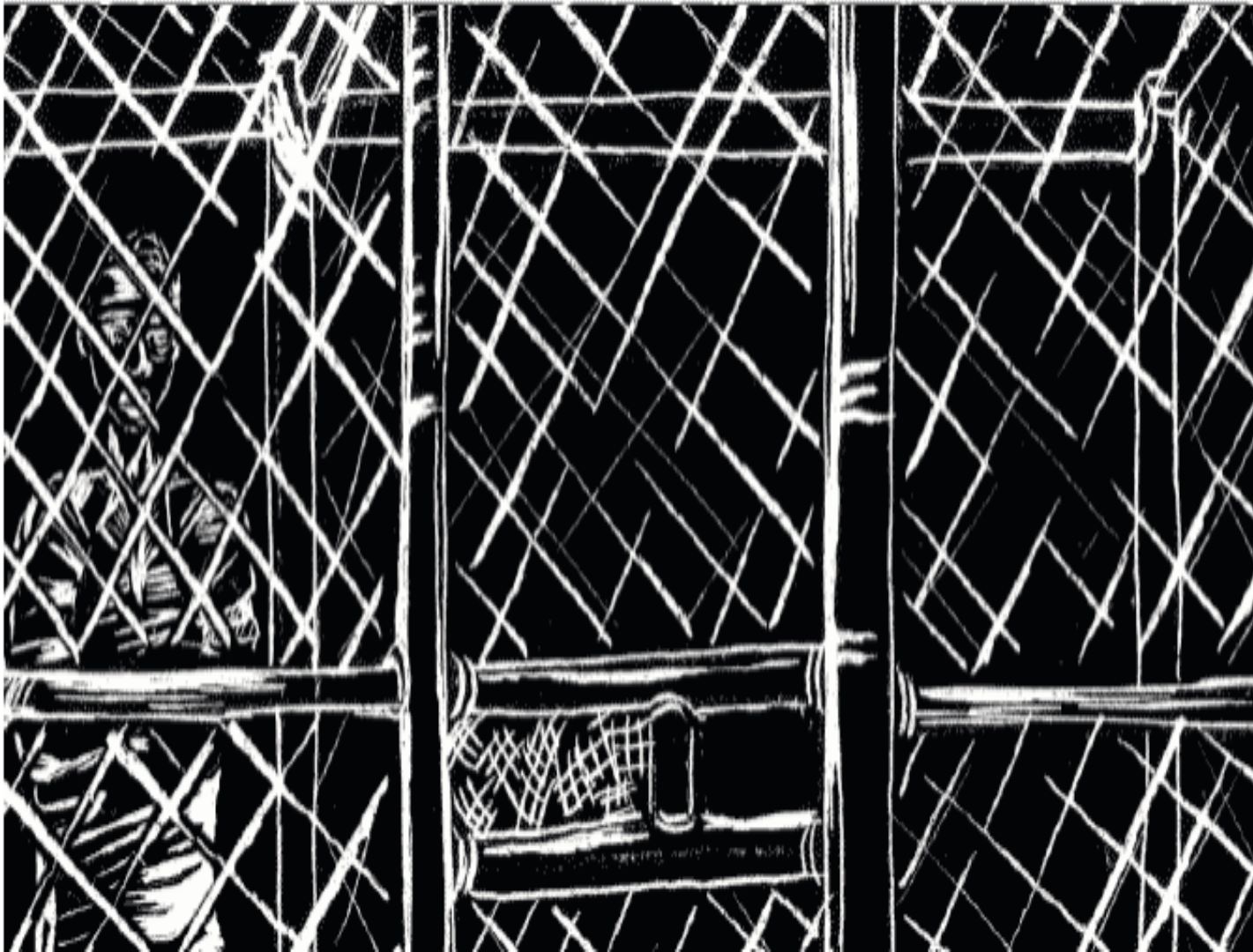
8. React Project Setup

9. Database Setup

10. Express Setup

Machine Learning API Research

Tensor Flow Implementation



FOURTH

in Module Backend

13.1 Create User

2 Forgot Password

13.3 Login

in Module Front End

14.1 Create User

2 Forgot Password

14.3 Login

REQUIREMENTS

ID	Requirement	Observations	Registered Date
FREQ-001	The application shall allow users to login with email and password.		19 de agosto del 2018
FREQ-002	The application shall allow users to register with email, password and username.		19 de agosto del 2018
FREQ-003	The application shall allow users to edit user information as username and password.		19 de agosto del 2018
FREQ-004	The application shall allow users to start a run in main level.		19 de agosto del 2018
FREQ-005	The application shall allow users to select one of the four displayed gates.		19 de agosto del 2018
FREQ-006	The application shall save score in the cloud once the game finish the run.		19 de agosto del 2018
FREQ-007	The application shall allow users to stop and save a run.		19 de agosto del 2018

ID	Requirement	Observations	Registered Date
FREQ-008	The application shall allow users to change settings during a run.		19 de agosto del 2018
FREQ-009	The application shall save the user movements pattern in order to be saved in AI model.		19 de agosto del 2018
FREQ-010	The application shall get user movement patterns from AI model from cloud, in order to distribute the gate accomodation.		19 de agosto del 2018
FREQ-011	The application shall display the top 50 scores from all the users.		19 de agosto del 2018
FREQ-012	The application will show a graph of the scores.		19 de agosto del 2018
FREQ-013	The application will show a marker during a run of your best score.		19 de agosto del 2018
FREQ-014	The application will need internet connection.		3 de septiembre del 2018