

**CSE 102**  
**Spring 2024**  
**Midterm Exam 2**

**Solutions**

1. (25 Points) The recursive algorithm below determines whether an array is sorted. Variables  $B_1, B_2$  and  $B_3$  are Boolean, and  $\wedge$  represents the Logical And operator.

Sorted( $A, p, r$ ) precondition:  $r \geq p$

1. if  $r = p$
2.     return TRUE
3. else
4.      $q = \lfloor (p + r)/2 \rfloor$
5.      $B_1 = \text{Sorted}(A, p, q)$
6.      $B_2 = \text{Sorted}(A, q + 1, r)$
7.      $B_3 = (A[q] \leq A[q + 1])$
8.     return  $(B_1 \wedge B_2 \wedge B_3)$

- a. (15 Points) Use induction on  $m = \text{length}(A[p \cdots r])$  to prove the correctness of the above algorithm, i.e. prove that Sorted( $A, p, r$ ) returns TRUE if and only if  $A[p \cdots r]$  is sorted in increasing order.

**Proof:**

- I. Let  $m = 1$ . Then  $\text{length}(A[p \cdots r]) = r - p + 1 = 1 \Rightarrow r = p$ , and TRUE is returned on line 2 of the algorithm. Indeed, an array of length 1 is always sorted, so the algorithm returns a correct value. The base case is therefore established.
- II. Let  $m > 1$  and assume Sorted() returns a correct value on all sub-arrays of length less than  $m$ . We must show that Sorted() returns a correct value when run on any sub-array of length  $m$ . Since  $m > 1$ , we have  $m = r - p + 1 > 1 \Rightarrow r > p$ , so line 2 is skipped and lines 4-8 are executed.

Also

$$\begin{aligned} p < r &\Rightarrow p + r < 2r \Rightarrow \lfloor (p + r)/2 \rfloor < r \Rightarrow q < r \\ &\Rightarrow q - p + 1 < r - p + 1 \\ &\Rightarrow \text{length}(A[p \cdots q]) < m \end{aligned}$$

and

$$\begin{aligned} p < r &\Rightarrow 2p < p + r \Rightarrow p < \frac{p + r}{2} \Rightarrow p \leq \lfloor (p + r)/2 \rfloor \\ &\Rightarrow p < \lfloor (p + r)/2 \rfloor + 1 \Rightarrow p < q + 1 \\ &\Rightarrow r - q < r - p + 1 \\ &\Rightarrow \text{length}(A[q + 1 \cdots r]) < m \end{aligned}$$

The induction hypothesis guarantees that lines (5) and (6) return correct values for sub-arrays  $A[p \cdots q]$  and  $A[q + 1 \cdots r]$ . Observe  $A[p \cdots r]$  is sorted in increasing order if and only if:  $A[p \cdots q]$  is sorted,  $A[q + 1 \cdots r]$  is sorted and  $A[q] \leq A[q + 1]$ . Thus  $A[p \cdots r]$  is sorted if and only if the value of the Boolean expression  $B_1 \wedge B_2 \wedge B_3$  returned on line (8) is TRUE. Therefore, Sorted( $A, p, r$ ) returns TRUE if and only if  $A[p \cdots r]$  is sorted in increasing order, as required. ■

- b. (10 Points) Let  $T(n)$  denote the number of array comparisons performed by Sorted() on an array of length  $n$ . Write a recurrence relation for  $T(n)$ . Determine a tight asymptotic bound for  $T(n)$ .

**Solution:**

If  $p = 1$ ,  $r = n$ , and  $q = \lfloor (n+1)/2 \rfloor$  then  $\text{length}(A[1 \cdots q]) = q = \lfloor (n+1)/2 \rfloor = \lfloor n/2 \rfloor$ , and  $\text{length}(A[q+1 \cdots n]) = n - q = n - \lfloor n/2 \rfloor = \lceil n/2 \rceil$ . Therefore  $T(n)$  must satisfy the recurrence

$$T(n) = \begin{cases} 0 & n = 1 \\ T(\lfloor n/2 \rfloor) + T(\lceil n/2 \rceil) + 1 & n \geq 2 \end{cases}$$

First first simplify the recurrence to  $T(n) = 2T(n/2) + 1$ . We compare  $1 = n^0$  to  $n^{\log_2(2)} = n^1$ . Let  $\epsilon = 1 - 0 = 1$ . Then  $\epsilon > 0$  and  $1 = O(n^0) = O(n^{\log_2(2)-\epsilon})$ , and by case (1) we have  $T(n) = \Theta(n)$ . ■

**Alternative Solution:**

One can show directly that  $T(n) = n - 1$  is an exact solution to this recurrence. First note that when  $n = 1$ ,  $T(1) = 0$ . If  $n \geq 1$  then

$$\begin{aligned} \text{RHS} &= T(\lfloor n/2 \rfloor) + T(\lceil n/2 \rceil) + 1 \\ &= (\lfloor n/2 \rfloor - 1) + (\lceil n/2 \rceil - 1) + 1 \\ &= (\lfloor n/2 \rfloor + \lceil n/2 \rceil) - 1 \\ &= n - 1 \\ &= T(n) \\ &= \text{LHS} \end{aligned}$$

so  $T(n) = n - 1$  solves the recurrence, and  $T(n) = \Theta(n)$ . ■

2. (25 Points) Suppose we are given an unlimited number of coins in each of the denominations  $d = (1, 2, 5, 7, 9)$ . We wish to pay  $N = 14$  monetary units using the least number of coins. Let  $C[i, j]$  denote the minimum number of coins needed to pay  $j$  units using only coins in the denominations  $(d_1, \dots, d_i)$ , where  $1 \leq i \leq 5$  and  $0 \leq j \leq 14$ .

- a. (5 Points) Write a recursive formula for  $C[i, j]$ . Carefully define boundary values and out-of-bounds values in such a way that  $C[i, j]$  is defined for all  $i$  and  $j$ .

**Solution:**

$$C[i, j] = \begin{cases} 0 & i \geq 1 \text{ and } j = 0 \\ \min(C[i-1, j], 1 + C[i, j-d_i]) & i \geq 1 \text{ and } j > 0 \\ \infty & i \leq 0 \text{ or } j < 0 \end{cases}$$

- b. (10 Points) Fill in the following table containing the values of  $C[i, j]$ .

		$j$														
$i$	$d$	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14
1	1	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14
2	2	0	1	1	2	2	3	3	4	4	5	5	6	6	7	7
3	5	0	1	1	2	2	1	2	2	3	3	2	3	3	4	4
4	7	0	1	1	2	2	1	2	1	2	2	2	3	2	3	2
5	9	0	1	1	2	2	1	2	1	2	1	2	2	2	3	2

- c. (10 Points) Use this table to determine *two* optimal solutions to this problem, i.e. two different ways to pay 14 monetary units using the least possible number coins. Express your solutions by giving a vector  $x = (x_1, x_2, x_3, x_4, x_5)$  for which  $\sum_{i=1}^5 x_i d_i = 14$ . (It is not necessary to show your work on this problem.)

Optimal Solution 1:  $x = (0, 0, 1, 0, 1)$ , one 5 unit coin, and one 9 unit coin.

Optimal Solution 2:  $x = (0, 0, 0, 2, 0)$ , two 7 unit coins.

3. (25 Points) A thief wishes to steal objects  $\{1, 2, 3, 4, 5, 6\}$ , having values  $v[1 \cdots 6] = (5, 5, 9, 4, 4, 12)$  and weights  $w[1 \cdots 6] = (1, 4, 3, 4, 1, 6)$ , where it is permissible to steal a fraction of an object. His goal is to maximize the total value of the goods stolen  $\sum_{i=1}^6 x_i v_i$ , where  $x_i$  denotes the fraction of object  $i$  to be stolen ( $0 \leq x_i \leq 1$  for  $1 \leq i \leq 6$ ). The total weight of the stolen goods  $\sum_{i=1}^6 x_i w_i$  must not exceed the capacity of his knapsack:  $W = 9$ . Determine an optimal solution to this problem using a greedy strategy, with selection function  $f(i) = v_i/w_i$ , i.e. order the objects by decreasing value-to-weight ratios, then steal as much of each object as is possible, in that order, never exceeding the capacity of the knapsack. Express your solution as the vector  $x = (x_1, x_2, x_3, x_4, x_5, x_6)$ , and give the value of this optimal solution.

**Solution:**

The value to weight ratios are:  $(5, 1.25, 3, 1, 4, 2)$ . Thus the thief should steal, in order

- All of object 1 (value 5 and weight 1)
- All of object 5 (value 4 and weight 1)
- All of object 3 (value 9 and weight 3)
- $2/3$  of object 6 (value 8 and weight 4)

The solution vector is therefore  $x = (1, 0, 1, 0, 1, 2/3)$ , with total weight 9 and total value 26. ■

4. (25 Points) Consider the coin changing problem again, where we have an unlimited number of coins in each of the denominations  $d = (1, 5, 10)$ , and we apply the *greedy strategy* to pay  $N$  monetary units using the fewest number of coins. In other words, start with  $\text{sum} = 0$ . Then, from amongst all coins whose addition to  $\text{sum}$  would not cause  $\text{sum}$  to exceed  $N$ , choose the largest, and add it to  $\text{sum}$ . Stop when  $\text{sum} = N$ . Thus we choose as many dimes (10 units) as possible, then choose as many nickles (5 units) as possible, then choose as many pennies (1 unit) as necessary to achieve a sum of  $N$  units. Prove that this strategy yields an optimal solution (i.e. fewest number of coins) for any  $N \geq 0$ . (Hint: let  $x = (x_1, x_2, x_3)$  be an optimal solution, and let  $g = (g_1, g_2, g_3)$  be the solution produced by the greedy strategy, then prove  $x = g$ , whence  $g$  is optimal.)

**Proof:**

Let  $N \geq 0$ , let  $x = (x_1, x_2, x_3)$  be an optimal solution, and let  $g = (g_1, g_2, g_3)$  be the solution produced by the greedy strategy. It is sufficient to show that  $g = x$ , for then  $g$  is optimal. Since both solutions pay  $N$  units, we have

$$(1) \quad x_1 + 5x_2 + 10x_3 = N = g_1 + 5g_2 + 10g_3$$

Reduce equation (1) modulo 5 to obtain the congruence  $x_1 \equiv g_1 \pmod{5}$ . Observe that

- $0 \leq x_1 < 5$ , since if  $x_1 \geq 5$ , we could trade 5 pennies for one nickel. This is impossible since  $x$  is optimal.
- $0 \leq g_1 < 5$ , since the greedy strategy chooses the maximum possible number of nickles before any pennies are chosen.

These facts, together with  $x_1 \equiv g_1 \pmod{5}$ , imply that  $x_1 = g_1$ . Cancel this common value from both sides of (1) to obtain  $5x_2 + 10x_3 = 5g_2 + 10g_3$ , then divide through by 5 to get

$$(2) \quad x_2 + 2x_3 = g_2 + 2g_3$$

Reduce equation (2) modulo 2 to obtain the congruence  $x_2 \equiv g_2 \pmod{2}$ . Now observe

- $0 \leq x_2 < 2$ , since if  $x_2 \geq 2$ , we could trade 2 nickles for one dime, again impossible since  $x$  is optimal.
- $0 \leq g_2 < 2$ , since the greedy strategy chooses the maximum number of dimes before any nickles are chosen.

These facts, together with  $x_2 \equiv g_2 \pmod{2}$ , imply that  $x_2 = g_2$ . Cancel this value from both sides of (2) to obtain  $2x_3 = 2g_3$ , and hence  $x_3 = g_3$ . Therefore  $g = x$ , and  $g$  is optimal as claimed. ■

**Remark:** This proof actually shows a little more, namely that in this problem an optimal solution is unique.