1

Recorded Lecture

Problem find max element in an away Ali... n], and where max is located.

A solution:

Find Max (A, n)

- 1. max = ALI]
- 2. imax = 1
- 3. for i= 2 to n

4. if Ali] > max

S. max = Ali]

6. imax = i

7. return (max, imax)

Runtime: T(n)= N-1 = 00(n)

basic operation

Décision Tree argament:

K=2, f(n)=n lower bound: [1gn]

Adversary Argument

consider any algorithm forthis Problem, and run it on an array of length n.

The adsersary's strategy is to auswer each Proble as if A[i] = i for i=1...n.
i.e. as if

A = (1,2,3,..., 1)

i.e. in response to Probe: A[i]<A[i],
the answer is
(we say)

{true it izi (i has lost) {false it i > i (i has lost) Now assume the algorithm hatte and returns the output

(A[K], K)

comparisons.

Let 1 be an int in range 151511 such that i+k, and i as not lost any comparisons. Such an index I must exist since, by our assumption only 11-2 comparisons have been performed, and each Comparison creates at most one new loser. i. there are at most N-2 losers, hence at least 2 indices have never lost a companison. At this Point the adversary ear

 $= \begin{cases} i & \text{if } i \neq i \\ i = i & \text{it } i \neq i \end{cases}$

Mote: A[x]=x in not maximum in this array, A[i]=n+1 in maximum. Also the adversary's seq. of answers are all consistent with this array *.

we conclude, any correct algorithm must do at least h(n) = n-1 companisons to find max in an away of len. 11.



Let G=(V, E) be a g-aph on W=N=2

Vertice. Determine whether G

in Connected or disconnected. We consider algorithm that ask only adjacency greations, or 'edge Probes'

i.e. "is x adjacent to y"

i.e. "does edge (x, y) exist in E"

Decision There lower bound

Harity of questions = K = Z

Houtcomes or Verdicts = f(n) = Z

lower bound = [1g(2)] = 1

Adversary Argument

Consider any algorithm for thin Problem that asks only 'adiacenty' greations and run it against an adversary simulating a graph with n vertices (n=2).

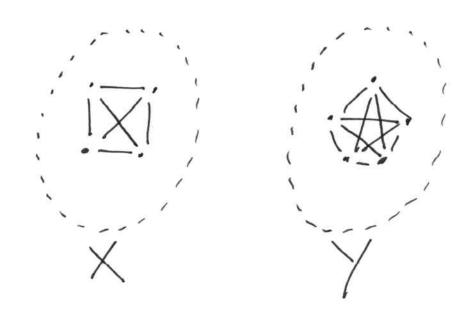
adversary strategy:

Partition V into X, $Y \subseteq V$ of sizes |X| = |Y| = |Y|

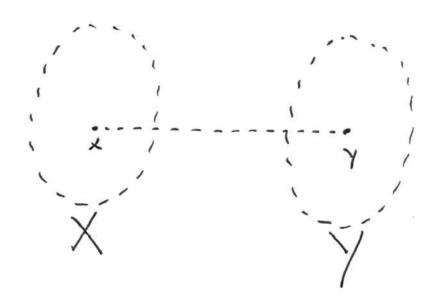
when algorithm Probec [x,y] EE"?, the answer given is

Yes it x, y \ or x, y \ Y

i.e. adversary answers as it G consists of disjoint union of two complete graphs

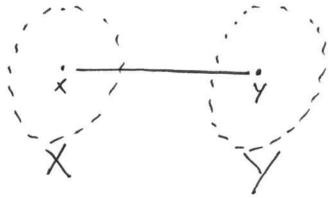


subose algorithm halts and returns an output (connected / disconnected) after acking Lever than $h(n) = \lfloor \frac{N}{2} \rfloor \cdot \lceil \frac{N}{2} \rceil$ frestione. Then there must exist restices $x \in X$ and $y \in Y$ such that $\{x, y\}$ was not Probed.



It the algorithm says 6 is connected, then adversary can claim 6 consists of 2 complete graphs on X, Y.

It algorothm says 6 in disconnected, adversary can elaim 6 consists of



on Y, and a single edge from x to y.

so any correct algorithm must do at least hins = [=]. [=] edge
Probles.

Remarks

- . DFS can solve thin problem in time $O(n^2)$, it we represent Cas an adjacency matrix.
- Note $|E(K_n)| = \binom{n}{2} = \frac{1}{2}n^2 \frac{1}{2}n$ complete graph on n vertices

K, K2 K3 K4

Theorem

At least (2) adjacency questions are necessary (in worst case) to determine whether a graph in connected.

on n vertices

Proof --- next time --.