

Name	Rolle	Beschreibung
Kiyo	Creative Director	<ul style="list-style-type: none"> - Level Design - Game Design Doc - Programming (im Coaching)
Sebi	Technical Director	<ul style="list-style-type: none"> - Programming + Coaching - Technical Document
Philip	Programmer	<ul style="list-style-type: none"> - Programming + Coaching
Xenia	Art Lead + Producer	<ul style="list-style-type: none"> - Tech Art - Art Bible - Environment - 2D Animation (im Coaching) - Narrative Designer
Sonia	2D Artist	<ul style="list-style-type: none"> - Character Art - 2D Animation (im Coaching) - UI
Simon	2D Artist	<ul style="list-style-type: none"> - Character Art - Props Design - 2D Animation (im Coaching)
Alex	Concept Artist	<ul style="list-style-type: none"> - Concept Art - 2D Animation - Environment