



EDUCATION

Tsinghua University

Beijing, China

B.E, Electronic Engineering

- GPA: 8-/100
- Related Courses
 - Researches: Computer Graphics (95/100), Student Research Training (95/100)
 - Mathematics: Calculus A (95/100)
 - Programming: Advanced Matlab Programming and its Application (95/100), C/C++ Computer Program Design (94/100)

09. 2014 – 07. 2018

PUBLICATION

- [1] Yuwei Qiu, Huimin Ma and Lei Gao. "Hardness Prediction for Object Detection Inspired by Human Vision" accepted and to be published in 2017 *International Conference of Image Graphics*.
- [2] Lei Gao, Huimin Ma, Chenhao Liu and Yuwei Qiu, "A Human Visual Bionic Framework for Object Recognition", accepted and to be published in *Journal of Graphics*.

RESEARCH EXPERIENCE

University of Pennsylvania, Department of Computer Information Science

Philadelphia, PA

General robotics, Automation, Sensing & Perception (GRASP) Laboratory

Research Assistant to Prof. Jianbo Shi

Project: Body Pose Prediction Based On First Person Videos

- Segmented body parts in pixel level from first person videos with complex context and high speed.
- Proposed possible body poses from limited hands gesture with *LSTM*.
- Completed 3-dimensional reconstruction of both environment and body pose from limited first person videos.
- Generated sequences for human body motion proposals.
- Now writing a paper.

07. 2014 – Present

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3-D Image Simulation Laboratory

Research Assistant to Prof. Huimin Ma, Deputy Secretary-General of China Graphics Society

Project 1: Researches of eye-tracking devices and its applications in computer vision

- Theoretically quantized the human perception over scene content
- Extracted Detection Complexity, which predicts the performance of algorithms in advance
- Predicted object detection failures in *ILSVRC* with a precision of 0.94
- Contributed to a first-authored paper, which has been submitted to 2017 *IEEE Conference on Computer Vision and Pattern Recognition*

03. 2016 – 11. 2016 11. 2016 – Present

On-going: Mathematically models of psychological problems based on interactive devices

- Designed mental experiments for patients suffering from autism, mania and depression
- Extracted eye-tracking features, gene information and electroencephalogram for data mining
- Now attempting to mathematically model psychological diseases

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Intellectual Graphs and Texts Processing Laboratory

Research Assistant to Prof. Shengjin Wang

Project: Text recognition in natural context based on convolutional neural networks

- Aims at optimizing the end-to-end text recognition with convolutional neural networks
- Built up a dataset consist of 3500+ categories of Chinese characters
- Trained a multi-pathway network for Chinese character and sentences consist of 3500+ categories
- Achieved a precision of 86.8%
- Now writing a paper

11. 2016 – 06. 2017

Stanford University, Department of Electronic Engineering

Palo Alto, CA

Participants in a remote project of [Prof. Tsachy Weissman](#)

Remote project: Information theory methods for Magnetic Resonance Imaging

- Explored novel methods for medical image registration
- Connected the registration problem to recent advances in information theory and statistical signal processing
- Applied and optimized methods in information theory to medical image registration
- Completed a research demo and report (ranked **4th/146**)

12. 2015 – 02. 2016

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Project of Computer Graphics

Course Project: Three-dimensional vector text construction and texture mapping

- Applied text segmentation in natural scenes with complex context information
- Used high-dimensional Bézier curves or B-splines to fit text in natural scenes
- Constructed and texture mapped three-dimensional models of the text based on two-dimensional graphs
- Ranked **1st/40**

04. 2016 – 06. 2016

Chinese Academy of Sciences, Institute of Computing Technology

Beijing, China

Research Assistant to [Prof. Yongdong Zhang](#)

Project: Searching by images

- Searched by local-sensitive hashing
- Extracted pixel-level features from over **100,000 images**
- Tested the demo on PASCAL VOC contained 100,000 images and attained an accuracy of **0.9**

08. 2015 – 10. 2015

SELECTED HONORS

Scholarship and Fellowship

- Tsinghua Scholarship (For outstanding academic, scientific and social achievement)
- Tsinghua Scholarship (For outstanding social achievement)

2015

2016

ADDITIONAL INFORMATION

Interests

- Computer vision
- Computer graphics
- Cognitive science
- Robotics
- Machine learning

Computer and Language Skills

- Languages:
MatLab (**20k+ lines**), C/C++ (**10k+ lines**), Python, C#, Verilog, MIPS Assembly Language, LaTeX, HTML, Linux
- Tools:
Caffe, Tensorflow, Pytorch
- English Skills:
TOEFL: **108** = 28(Reading) + 27(Listening) + **26(Speaking)** + 27(Writing)
GRE: **321** = **154(Verbal)** + 167(Quantitative) + 3.5(Analytical Writing)

EXTRACURRICULUM ACTIVITIES

EE Student Union

[Chairman](#) in charge of *External Communication Department of Student Union @THUEE*

- Lead a team who raised nearly **USD 20,000** for financial sponsorship

Development for Live Broadcasting of 2017 Anniversary Party in EE department

[Team leader](#)

- Built up a website within 3 weeks for live broadcasting with millions of audience, which none of previous staff have ever achieved
- Successfully live broadcasting the anniversary party lasting for **5 hours with over 5000 clicks**

Global leadership competition 2015

[Team captain](#)

- Outstanding team captain
- Won the business design competition held at Intel, Silicon Valley, **the 1st place**