Team F Weekly Progress

Team matching service

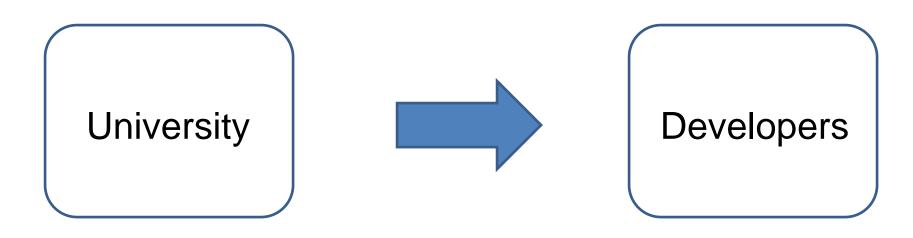
UNICOOP -> merge

merge is a team matching service that builds an optimal development team based on a matching algorithm.

Target user

Any developer who needs team building

In order to strengthen the matching algorithm, the target users were changed from professors and students to developers.



mechanism

Core mechanics remain the same

Except for the change in the service name to specify the target user, the matching algorithm and UX flow remain the same.

differentiation

Automatic matching

Unlike other team matching services in which the host directly selects team members, team matching is automated with a elaborate matching algorithm.

differentiation

Teams with the same purpose

In addition, there are several teams in one class with the same purpose, which can be motivated and is highly likely to expand other services such as competitions.

Set project type

e.g. Web, App, Game

Set name and purpose

e.g. Overseas travel plan generation service created in 1 minute

프로젝트 이름	프로젝트 이름 *
프로젝트 설명	프로젝트 설명

Set details about project

e.g. react.js + node.js + mongoDB + aws + figma

Set the number of people per positions (teams)

e.g. 4 people, 2 front 2 back



Set the registration period and activity period

e.g. Registration Period: 2023.05.26 ~ 2023.06.09,

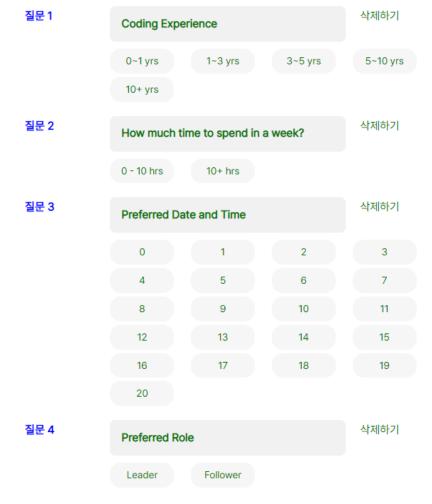
Activity Period: 2023.06.10 ~ 2023.08.10

	_모집시작일		_모집마감일	
모집 기간	05/26/2023		05/26/2023	
	활동시작일		활동마감일	
활동 기간	05/26/2023		05/26/2023	

Create questions for users to answer

e.g. Coding Experience? ["0~1", "1~3", "3~5", "5~10", "10+"]

** No more Custom Questions



Member(Guest) flow

Before forming team

- 1. Agree to the purpose of the class
- 2. Answer Questions
- 3. Wait until registration is done

Member flow

After Team formed

Start a team activity with the chat function

Dev Status

- 1. Login and Register (Done)
- 2. Create Class (Done)
- 3. Join Class (Done)
- 4. Forming Team (Improving)
- 5. Chat Service (In progress)

Thank you