

# **#** Competitive Security Assessment

## Nativ3 Network

Oct 19th, 2023



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### **Summary**

Nativ3 is a cutting-edge Layer3 blockchain ecosystem, built on the robust Arbitrum network. Offering unparalleled scalability, low fees, and enhanced user experience, Nativ3 stands at the forefront of blockchain innovation. We invite you to join us in building a more open, fair, and efficient digital world.

This report is prepared for the project to identify vulnerabilities and issues in the smart contract source code. A group of NDA covered experienced security experts have participated in the Secure3's Audit Contest to find vulnerabilities and optimizations. Secure3 team has participated in the contest process as well to provide extra auditing coverage and scrutiny of the finding submissions.

The comprehensive examination and auditing scope includes:

- Cross checking contract implementation against functionalities described in the documents and white paper disclosed by the project owner.
- Contract Privilege Role Review to provide more clarity on smart contract roles and privilege.
- Using static analysis tools to analyze smart contracts against common known vulnerabilities patterns.
- Verify the code base is compliant with the most up-to-date industry standards and security best practices.
- Comprehensive line-by-line manual code review of the entire codebase by industry experts.

The security assessment resulted in findings that are categorized in four severity levels: Critical, Medium, Low, Informational. For each of the findings, the report has included recommendations of fix or mitigation for security and best practices.



### Overview

### **Project Detail**

Project Name	Nativ3 Network
Platform & Language	Solidity
Codebase	<ul> <li>https://github.com/Nativ3DAO/contracts-for-audit</li> <li>audit commit - 3e1f3cce90a8356aa6a80360dbb72255ee4596a5</li> <li>final commit - b6b8a600ac17a3dcbb4285cc384574ac9a7506b8</li> </ul>
Audit Methodology	<ul> <li>Audit Contest</li> <li>Business Logic and Code Review</li> <li>Privileged Roles Review</li> <li>Static Analysis</li> </ul>

### **Code Vulnerability Review Summary**

Vulnerability Level	Total	Reported	Acknowledged	Fixed	Mitigated	Declined
Critical	0	0	0	0	0	0
Medium	5	0	2	2	0	1
Low	10	0	6	1	0	3
Informational	3	0	2	1	0	0

4

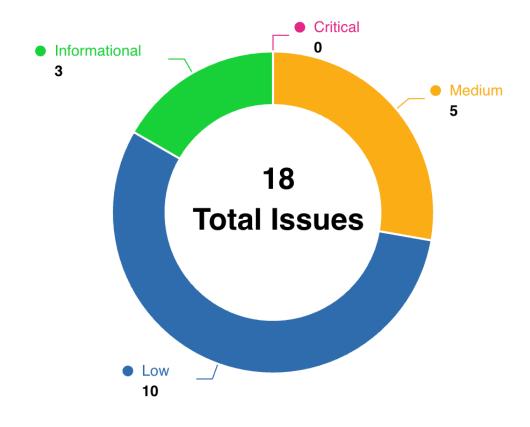


### **Audit Scope**

File	SHA256 Hash
contracts/bridge/SequencerInbox.sol	f40998db63a5ebef0a5b19b8387e02efe1cf981e67f854a4 aa0ab9c3633ee7a5
contracts/bridge/Bridge.sol	7c251b7acebacc899762f9ff46442d0e0d6996734ee4e83 a6a81a698ae406840
contracts/bridge/Inbox.sol	743ccf4f7442993b84a9da61094eb8db6ca65a4e36ce9de 8c0f4aea520ac0e44
contracts/bridge/Outbox.sol	501c556005c2192a7937a3b3db04daf1ec4aaca388b4c9 69d30477196e0ab4ed
contracts/bridge/GasToken.sol	49f3812c0c6529146b3d21812f4bbd5b6cb1579becb828 92fa17f377d96adc16



### **Code Assessment Findings**



ID	Name	Category	Severity	Client Response	Contributor
NAD-1	onlyAllowed is not rigorous in its judgment	Logical	Medium	Acknowled ged	8olidity
NAD-2	Lack of check the timestamp from the price oracle and Use of deprecated Chainlink function lastestAnswer ()	Logical	Medium	Fixed	biakia, betharavikir an, wzrdk3lly, TrungOre, 8olidity, n16h7m4r3



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NAD-3	Potential DataTooLarge Error	Logical	Medium	Fixed	biakia
NAD-4	DOS can occur when claiming refund for Smart Contract addresses	DOS	Medium	Acknowled ged	wzrdk3lly
NAD-5	Incorrect USD value of baseFeeL1 when interacting with function Bridg e.addMessageToDelayedAccumulat or()	Oracle Manipulation	Medium	Declined	TrungOre
NAD-6	SequencerInbox::MaxTimeVariation lacks the validations to prevent truncation issues	Integer Overflow and Underflow	Low	Acknowled ged	betharavikii an
NAD-7	PriceFeed address not updated	Logical	Low	Fixed	8olidity, n16h7m4r3
NAD-8	Invalid estimatation for the Retryabl eSubmissionFee	Logical	Low	Acknowled ged	betharavikir an, biakia
NAD-9	Block production may not be constant	Language Specific	Low	Acknowled ged	8olidity
NAD-10	BatchSpendingReport can be generated by anyone using delayed message queue	Privilege Related	Low	Acknowled ged	betharavikir an
NAD-11	Cross-chain calls will not be executed as expected when msg.value is greater than 0	Logical	Low	Acknowled ged	biakia
NAD-12	Unable to calling Bridge.executeCall() with attached ETH	Logical	Low	Acknowled ged	TrungOre, n16h7m4r3
NAD-13	Return value for message added to Delay accumulator is stale	Logical	Low	Declined	betharavikir an
NAD-14	Missing zero address check.	Code Style	Low	Declined	helookslike me, n16h7m4r3
NAD-15	Centralized authority risk risk in GasT oken::mint()and burn function	Privilege Related	Low	Declined	helookslike me



NAD-16	Redundant Code	Logical	Informational	Acknowled ged	8olidity, biakia, betharavikir an, n16h7m4r3
NAD-17	Outbox ::I2ToL1Block function compares the context's I2Block against wrong default value.	Logical	Informational	Fixed	betharavikir an
NAD-18	SequencerInbox::event Offchain notification for OwnerFunction does not express the underlying change	Language Specific	Informational	Acknowled ged	betharavikir an



### NAD-1:onlyAllowed is not rigorous in its judgment

Category	Severity	Client Response	Contributor
Logical	Medium	Acknowledged	8olidity

### **Code Reference**

code/contracts/bridge/Inbox.sol#L58-L62

### **Description**

**8olidity:** In onlyAllowed, it is allowed to add the tx.origin address as a trusted address, but if the user is using an AA wallet (ERC4337 Account Abstraction), the contract address is added in the isAllowed array.

The first situation:

The onlyAllowed function can pass normally, but the sendL2MessageFromOrigin functions will fail to execute because of the following judgments:

```
if (msg.sender != tx.origin) revert NotOrigin();
```

Second case:

The \_deliverMessage function below passes in msg.sender, but onlyAllowed checks tx.origin.onlyAllowed. The check is bypassed, but the two addresses are different, causing confusion to the system.

```
function sendL2Message(
    bytes calldata messageData
) external whenNotPaused onlyAllowed returns (uint256) {
    if (_chainIdChanged()) revert L1Forked();
    return _deliverMessage(L2_MSG, msg.sender, messageData);
}
```

### Recommendation

8olidity: It is recommended to determine whether the allowed address is a contract address

### **Client Response**



Acknowledged, this modifier is not intended to use to be used for security.



# NAD-2:Lack of check the timestamp from the price oracle and Use of deprecated Chainlink function lastestAnswer()

Category	Severity	Client Response	Contributor
Logical	Medium	Fixed	biakia, betharavikiran, wzrdk3lly, TrungOre, 8olidity, n16h7m4r3

#### Code Reference

- · code/contracts/bridge/Bridge.sol#L306-L312
- code/contracts/bridge/Bridge.sol#L306-L311
- · code/contracts/bridge/Bridge.sol#L309

```
306: function scaleBaseFeeL1(uint256 fee) internal view returns (uint256) {
            IPriceFeed _priceFeed = IPriceFeed(address(0x62CAe0FA2da220f43a51F86Db2EDb36DcA9A5A08));
            int256 price = _priceFeed.latestAnswer();
            require(price > 0, "Error: Invalid price");
311:
            return (fee * uint256(price)) / (10 ** _priceFeed.decimals());
        }
312:
306:function scaleBaseFeeL1(uint256 fee) internal view returns (uint256) {
307:
            IPriceFeed priceFeed = IPriceFeed(address(0x62CAe0FA2da220f43a51F86Db2EDb36DcA9A5A08));
            int256 price = _priceFeed.latestAnswer();
309:
            require(price > 0, "Error: Invalid price");
311:
            return (fee * uint256(price)) / (10 ** _priceFeed.decimals());
309:int256 price = _priceFeed.latestAnswer();
```

### **Description**

biakia: In contract Bridge, the function scaleBaseFeeL1 will use IPriceFeed to fetch latest price:



```
function scaleBaseFeeL1(uint256 fee) internal view returns (uint256) {
    //Arbiturm Goerli price feed
    IPriceFeed _priceFeed = IPriceFeed(address(0x62CAe0FA2da220f43a51F86Db2EDb36DcA9A5A08));
    int256 price = _priceFeed.latestAnswer();
    require(price > 0, "Error: Invalid price");
    return (fee * uint256(price)) / (10 ** _priceFeed.decimals());
}
```

The contract of the IPriceFeed is  $0 \times 62$ CAe0FA2da220f43a51F86Db2EDb36DcA9A5A08. In Arbiturm Goerli, we can find the code of EACAggregatorProxy.sol

(https://goerli.arbiscan.io/address/0x62CAe0FA2da220f43a51F86Db2EDb36DcA9A5A08#code)

This is an implementation of the Chainlink's AggregatorV3Interface. The issue here is that there is no check for the last updated time for the price. So we would not know if the priced returned exceeded the timeout. It may return an expired price and incur unexpected side effects.

**betharavikiran**: scaleBaseFeeL1() function in the bridge scales the fee using the price feed from Chain-link. The implementation is wrong for two reasons.

- 1. Chain link feed address is wrong: The price feed address is pointed to Arbiturm Goerli. When the bridge contract is deployed to Mainnet, the target address will be different. Please refer to the below price feeds list. The current value is for test network.
  - https://docs.chain.link/data-feeds/price-feeds/addresses?network=arbitrum&page=1
- 2. **using deprecated function:** According to Chainlink's documentation, the latest Answer function is deprecated. This function does not error if no answer has been reached but returns 0.

wzrdk3lly: In Bridge.sol, there isn't sufficient validation checks to ensure that the chainlink price feed doesn't return stale data. The address 0x62CAe0FA2da220f43a51F86Db2EDb36DcA9A5A08 corresponds to a chainlink oracle price feed. The use of the deprecated latestAnswer() function is highly discouraged due to its ability to return stale data without any means of detecting the data's staleness.

The impact of a stale price is that it will cause the fee calculation to be incorrect.

**TrungOre**: According to Chainlink's documentation, the latestAnswer() function is deprecated. This function does not error if no answer has been reached but returns 0, causing an incorrect price fed to the Bridge.sol contract.

The impact is that, if the deprecated API stops working, prices cannot be obtained, the protocol stops and contracts have to be redeployed.

**8olidity:** In this function, uses the latestAnswer of chainlink but this function is deprecated.

```
function scaleBaseFeeL1(uint256 fee) internal view returns (uint256) {
    //Arbiturm Goerli price feed
    IPriceFeed _priceFeed = IPriceFeed(address(0x62CAe0FA2da220f43a51F86Db2EDb36DcA9A5A08));
    int256 price = _priceFeed.latestAnswer();
    require(price > 0, "Error: Invalid price");
    return (fee * uint256(price)) / (10 ** _priceFeed.decimals());
}
```



scaleBaseFeeL1 uses Chainlink's deprecated API latestAnswer(). Such functions might suddenly stop working if Chainlink stopped supporting deprecated APIs.

Impact: Deprecated API stops working. Prices cannot be obtained. Protocol stops and contracts have to be redeployed. n16h7m4r3: According to Chainlink's documentation, the latestAnswer() function is deprecated. This function does not error if no answer has been reached but returns 0. Besides, the latestAnswer() is reported with 18 decimals for crypto quotes but 8 decimals for FX quotes (See Chainlink FAQ for more details). A best practice is to get the decimals from the oracles instead of hard-coding them in the contract.

#### Recommendation

**biakia**: Since the latestAnswer is deprecated, we recommend using the latestRoundData instead and checking the updateAt:

```
IPriceFeed _priceFeed = IPriceFeed(address(0x62CAe0FA2da220f43a51F86Db2EDb36DcA9A5A08));
(,int256 price,,uint256 updatedAt,) = _priceFeed.latestRoundData();
  require(price > 0, "Error: Invalid price");
  require(updatedAt > block.timestamp - MAX_TIME_DELAY, "Error: Invalid updated time");
  return (fee * uint256(price)) / (10 ** _priceFeed.decimals());
```

**betharavikiran**: 1. Add an admin controlled set function to assign the correct address for price feed. for mainnet, the address should be as below.

0x639Fe6ab55C921f74e7fac1ee960C0B6293ba612

2. Use the latestRoundData function to get the price instead. Add checks on the return data with proper revert messages if the price is stale or the round is uncomplete, for example:

```
(uint80 roundID, int256 price, , uint256 timeStamp, uint80 answeredInRound) = oracle.latestRoundData
();
require(answeredInRound >= roundID, "...");
require(timeStamp != 0, "...");
```

wzrdk3lly: Use the latestRoundData function instead of the deprecated latestAnswer

```
function latestRoundData() external view
    returns (
        uint80 roundId,
        int256 answer,
        uint256 startedAt,
        uint256 updatedAt,
        uint80 answeredInRound
)
```

Furthermore you can use the round data to ensure the oracle is not returning stale data. See snippet

```
require(answeredInRound >= roundId, "answer is stale");
require(updatedAt > 0, "round is incomplete");
```

**TrungOre**: Use the latestRoundData function to get the price instead. Add checks on the return data with proper revert



messages if the price is stale or the round is uncomplete, for example:

```
(uint80 roundID, int256 price, , uint256 timeStamp, uint80 answeredInRound) = oracle.latestRoundData
();
require(answeredInRound >= roundID, "...");
require(timeStamp != 0, "...");
```

**80lidity**: Use V3 interface functions: https://docs.chain.link/docs/price-feeds-api-reference/ **n16h7m4r3**: Use the recommended latestRoundData() function to get the price instead. Add checks on the return data with proper revert messages if the price is stale or the round is uncomplete.

### **Client Response**

Fixed



### NAD-3:Potential DataTooLarge Error

Category	Severity	Client Response	Contributor
Logical	Medium	Fixed	biakia

### **Code Reference**

code/contracts/bridge/SequencerInbox.sol#L305-L319

### **Description**

biakia: In contract SequencerInbox, the modifier validateBatchData will check the data:



```
modifier validateBatchData(bytes calldata data) {
    uint256 fullDataLen = HEADER_LENGTH + data.length;
    if (fullDataLen > MAX_DATA_SIZE) revert DataTooLarge(fullDataLen, MAX_DATA_SIZE);
    if (data.length > 0 && (data[0] & DATA_AUTHENTICATED_FLAG) == DATA_AUTHENTICATED_FLAG) {
        revert DataNotAuthenticated();
    }
    // the first byte is used to identify the type of batch data
    // das batches expect to have the type byte set, followed by the keyset (so they should have at least 33 bytes)
    if (data.length >= 33 && data[0] & 0x80 != 0) {
        // we skip the first byte, then read the next 32 bytes for the keyset
        bytes32 dasKeysetHash = bytes32(data[1:33]);
        if (!dasKeySetInfo[dasKeysetHash].isValidKeyset) revert NoSuchKeyset(dasKeysetHash);
    }
    _-;
}
```

The HEADER\_LENGTH is 40 and the MAX\_DATA\_SIZE is 117964. Let's say we have a big batch, its length is MAX\_DATA\_SIZE—HEADER\_LENGTH = 117924. All the check in the above code will pass. This batch will be submitted to the Arbitrum(As we know the Nativ Network is based on Arbitrum). When this batch is included in the Arbitrum's batch and sumbitted to the Ethereum, the same code will be checked in Arbitrum(https://github.com/OffchainLabs/nitro-contracts/blob/main/src/bridge/SequencerInbox.sol#L305-L319). At this time, the data\_length will be 117964(Nativ's data + header). The fullDataLen will be 118004, which is greater than MAX\_DATA\_SIZE. At last, an DataTooLarg e error will occur in Arbitrum Network.

### Recommendation

biakia: Consider reducing MAX DATA SIZE to a reasonable value.

### **Client Response**

Fixed



# NAD-4:DOS can occur when claiming refund for Smart Contract addresses

Category	Severity	Client Response	Contributor
DOS	Medium	Acknowledged	wzrdk3lly

### **Code Reference**

- code/contracts/bridge/Inbox.sol#L154-L195
- code/contracts/bridge/Bridge.sol#L95-L122
- code/contracts/bridge/Inbox.sol#L175-L181



```
95:function enqueueSequencerMessage(
           bytes32 dataHash,
97:
           uint256 afterDelayedMessagesRead,
           uint256 prevMessageCount,
           uint256 newMessageCount
101:
            external
102:
            onlySequencerInbox
103:
            returns (uint256 seqMessageIndex, bytes32 beforeAcc, bytes32 delayedAcc, bytes32 acc)
        {
104:
            if (
                sequencerReportedSubMessageCount != prevMessageCount &&
107:
                prevMessageCount != 0 &&
                sequencerReportedSubMessageCount != 0
            ) {
109:
110:
                revert BadSequencerMessageNumber(sequencerReportedSubMessageCount, prevMessageCoun
t);
            }
112:
            sequencerReportedSubMessageCount = newMessageCount;
            seqMessageIndex = sequencerInboxAccs.length;
            if (sequencerInboxAccs.length > 0) {
                beforeAcc = sequencerInboxAccs[sequencerInboxAccs.length - 1];
            if (afterDelayedMessagesRead > 0) {
117:
                delayedAcc = delayedInboxAccs[afterDelayedMessagesRead - 1];
120:
            acc = keccak256(abi.encodePacked(beforeAcc, dataHash, delayedAcc));
121:
            sequencerInboxAccs.push(acc);
122:
       }
154: function createRetryableTicket(
            address to,
            uint256 l2CallValue,
157:
            uint256 maxSubmissionCost,
            address excessFeeRefundAddress,
159:
            address callValueRefundAddress,
            uint256 gasLimit,
161:
            uint256 maxFeePerGas,
            bytes calldata data
162:
        ) external payable whenNotPaused onlyAllowed returns (uint256) {
164:
```



```
if (msg.value < (maxSubmissionCost + l2CallValue + gasLimit * maxFeePerGas)) {</pre>
                revert InsufficientValue(
167:
                    maxSubmissionCost + l2CallValue + gasLimit * maxFeePerGas,
                    msg.value
169:
                );
170:
172:
            if (AddressUpgradeable.isContract(excessFeeRefundAddress)) {
                excessFeeRefundAddress = AddressAliasHelper.applyL1ToL2Alias(excessFeeRefundAddres
s);
177:
            if (AddressUpgradeable.isContract(callValueRefundAddress)) {
                // this is the beneficiary. be careful since this is the address that can cancel the
180:
                callValueRefundAddress = AddressAliasHelper.applyL1ToL2Alias(callValueRefundAddres
s);
            }
181:
182:
            return
                unsafeCreateRetryableTicket(
                    to,
                    l2CallValue,
187:
                    maxSubmissionCost,
189:
                    excessFeeRefundAddress,
190:
                    callValueRefundAddress,
191:
                    gasLimit,
192:
                    maxFeePerGas,
                    data
194:
                );
        }
175:if (AddressUpgradeable.isContract(excessFeeRefundAddress)) {
                excessFeeRefundAddress = AddressAliasHelper.applyL1ToL2Alias(excessFeeRefundAddres
s);
177:
            if (AddressUpgradeable.isContract(callValueRefundAddress)) {
```



### **Description**

wzrdk3lly: The createRetryableTicket() function requires users to send tokens to the Inbox.sol contract to pay for the ticket. The users' funds are eventually transferred to bridge.sol when the nested deliverToBridge() function is called. However, the createRetryableTicket() function does not allow users to be refunded the access payment for this ticket directly after invocation.

It's worth noting that there is an <code>excessFeeRefundAddress</code>, but this appears to be the forwarding address for excess gas fees that are paid for message delivery and NOT a refund for the excess payment made to <code>createRetryableTicket()</code>.

**Impact**: The impact of this vulnerability is that users can lose their tokens when overpaying for the ticket creation because there's no mechanism for refunding excess payments.

wzrdk3lly: In the inbox.sol contract, users have the option to specify contract addresses for excessFeeRefundAddress and callValueRefundAddress when creating a ticket. However, this code lacks handling for scenarios where the user's specified contract address does not accept ETH. Contracts can be designed to accept or prevent incoming ETH, and when ETH is rejected by a contract, the associated transaction will fail.

**Impact**: This vulnerability can prevent users from successfully claiming or receiving their allocated refunds.

### Recommendation

wzrdk3lly: A better implementation would include checking if the user has sent an excess msg.value within bridge. sol and immediately returning the excess value back to the msg.sender.

The entrypoint of the vulnerability. Users send msg.value with the createRetryableTicket function call. The function that createRetryableTicket calls to deposit user's funds into bridge.sol

wzrdk3lly: To address this vulnerability, consider implementing one of the following approaches:

- Ensure that users specify a payable contract address when setting their refund addresses.
- Immediately return the refund back to msg.sender when processing or rejecting the ticket.

### **Client Response**

Acknowledged, Yes, we are aware of that. Normally, excess gas is transferred to the specified L3's wallet.



# NAD-5:Incorrect USD value of baseFeeL1 when interacting with function Bridge.addMessageToDelayedAccumulator ()

Category	Severity	Client Response	Contributor
Oracle Manipulation	Medium	Declined	TrungOre

### **Code Reference**

• code/contracts/bridge/Bridge.sol#L167

```
167:baseFeeL1 = scaleBaseFeeL1(baseFeeL1);
```

### **Description**

**TrungOre**: The function Bridge.submitBatchSpendingReport() is used within the sequencer inbox to submit a delayed message of the batchPostingReport type. This involves executing a call to an internal function:

```
addMessageToDelayedAccumulator(
    L1MessageType_batchPostingReport,
    sender,
    uint64(block.number),
    uint64(block.timestamp), // solhint-disable-line not-rely-on-time,
    block.basefee,
    messageDataHash
);
```

The fifth parameter in this function input, block.basefee, plays a crucial role. In the internal function Bridge.addMe ssageToDelayedAccumulator(), the value of block.baseFee is converted into its equivalent USD value by making use of the baseFeeL1 = scaleBaseFeeL1(baseFeeL1); operation. This scaleBaseFeeL1 function initiates an external call to the Chainlink oracle in order to obtain the accurate USD value of the block.baseFee amount.

The problem arises when the Chainlink oracle returns the USD value equivalent to 1 ETH (= 10^18 weiETH) instead of 1 weiETH, even though the block baseFee is originally determined in weiETH. This issue leads to an incorrect value being assigned to the baseFeeL1 variable, consequently disrupting the logic of the Bridge contract.

### Recommendation

**TrungOre**: Consider dividing the value of block.baseFee to 1e18



### **Client Response**

Declined,Nativ3 use USNT as native token, 1 USNT ≈ 1 USD, that's the reason.



# NAD-6:SequencerInbox::MaxTimeVariation lacks the validations to prevent truncation issues

Category	Severity	Client Response	Contributor
Integer Overflow and Underflow	Low	Acknowledged	betharavikiran

#### Code Reference

- code/contracts/bridge/SequencerInbox.sol#L73-L82
- code/contracts/bridge/SequencerInbox.sol#L415-L421

```
73: function initialize(
           IBridge bridge ,
           ISequencerInbox.MaxTimeVariation calldata maxTimeVariation_
       ) external onlyDelegated {
77:
           if (bridge != IBridge(address(0))) revert AlreadyInit();
           if (bridge_ == IBridge(address(0))) revert HadZeroInit();
           bridge = bridge_;
           rollup = bridge_.rollup();
           maxTimeVariation = maxTimeVariation_;
82:
415:function setMaxTimeVariation(ISequencerInbox.MaxTimeVariation memory maxTimeVariation_)
416:
            external
417:
            onlyRollupOwner
418:
       {
419:
            maxTimeVariation = maxTimeVariation ;
            emit OwnerFunctionCalled(0);
421:
```

### **Description**

**betharavikiran**: MaxTimeVariation structure has four fields of type uint256. Also refer to the getTimeBounds() function in the contract that where the logic typecasts the result to uint64.

```
bounds.maxTimestamp = uint64(block.timestamp + maxTimeVariation.futureSeconds);
```



In the above code, maxTimeVariation.futureSeconds data type is uint256. but as the sum of timestamp + future seconds is typecasted to uint64, a portion of the value will be truncated. This could result in unexpected behaviour.

As there is a potential for overflow, lets revisit where maxTimeVariation structure is initialized.

a) Initialize b) removeDelayAfterFork c) setMaxTimeVariation

While b) is safe, a) and c) could potentially accept values that will result in truncation of the value as it is being type casted to a smaller data type.

### Recommendation

**betharavikiran**: Recommendation is to add validation in the initialize and setMaxTimeVariation functions to ensure only validate range of values are accepted. It is attributed as responsibility to the owner who maintains these values. But, code is law and should enforce it where possible via the implementation.

### **Client Response**

Acknowledged, There is a uint 64 overflow, but since this method can only be called by RollupOwner, we're not going to fix it



### NAD-7:PriceFeed address not updated

Category	Severity	Client Response	Contributor
Logical	Low	Fixed	8olidity, n16h7m4r3

### **Code Reference**

code/contracts/bridge/Bridge.sol#L308

```
308:IPriceFeed _priceFeed = IPriceFeed(address(0x62CAe0FA2da220f43a51F86Db2EDb36DcA9A5A08));
```

### **Description**

**8olidity**: The PriceFeed address in the scaleBaseFeeL1 function is still the Arbiturm Goerli test chain address, not the arbiturm main network address.

```
function scaleBaseFeeL1(uint256 fee) internal view returns (uint256) {
    //Arbiturm Goerli price feed
    IPriceFeed _priceFeed = IPriceFeed(address(0x62CAe0FA2da220f43a51F86Db2EDb36DcA9A5A08));//@audit
    int256 price = _priceFeed.latestAnswer();
    require(price > 0, "Error: Invalid price");
    return (fee * uint256(price)) / (10 ** _priceFeed.decimals());
}
```

**n16h7m4r3**: The state variable \_priceFeed address uses price feed oracle contract deployed in Goerli Testnet. The function scaleBaseFeeL1() would revert on Arbitrum's mainnet as no such contract exists at the hardcoded address.

### Recommendation

**8olidity**: It is recommended to change the PriceFeed address to the arbiturm mainnet address **n16h7m4r3**: Consider setting the the state variable \_priceFeed during initialization.

### **Client Response**

Fixed,we can upgrade the contract if necessary



### NAD-8:Invalid estimatation for the RetryableSubmissionFee

Category	Severity	Client Response	Contributor
Logical	Low	Acknowledged	betharavikiran, biakia

### **Code Reference**

code/contracts/bridge/Inbox.sol#L129-L135

```
129:function calculateRetryableSubmissionFee(
130:     uint256 dataLength,
131:     uint256 baseFee
132:    ) public view returns (uint256) {
133:         // Use current block basefee if baseFee parameter is 0
134:         return (1400 + 6 * dataLength) * (baseFee == 0 ? block.basefee : baseFee);
135:    }
```

### **Description**

**betharavikiran**: In the Inbox contract, the function to calculate retryable submission fee has hard coded components. Refer to the code snippet for reference

```
return (1400 + 6 * dataLength) * (baseFee == 0 ? block.basefee : baseFee);
```

With the adoption of blockchain and increase in usage, the amount of fee paid plays an important role. As a project looking for larger adoption, it should always provision for efficient onboarding of masses. In the context of above submission fee, at this point of time, the two hard coded elements namely 1400 and 6 seems reasonable.

But with adoption, this fee may seem unreasonable due to market circumstances at that time. Such assumptions should be avoided.

biakia: In contract Inbox, the function calculateRetryableSubmissionFee is used to estimate the Retryable
SubmissionFee:

```
function calculateRetryableSubmissionFee(
          uint256 dataLength,
          uint256 baseFee
    ) public view returns (uint256) {
          // Use current block basefee if baseFee parameter is 0
          return (1400 + 6 * dataLength) * (baseFee == 0 ? block.basefee : baseFee);
}
```

The contract is forked from Arbitrum. In Arbitrum, the retryable submission fee is a special fee a user must pay to create a retryable ticket. The fee is directly proportional to the size of the L1 calldata the retryable ticket uses. The above code is to estimate the gas fee based on the Ethereum Network. However, in Natvi Network the retryable submission fee should



be estimated based on the Arbitrum Network instead of Ethereum Network. To estimate the gas in Arbitrum, you can read the Arbitrum's doc: https://docs.arbitrum.io/devs-how-to-estimate-gas

### Recommendation

**betharavikiran**: In order to adjust to prevailing market circumstances, the protocol should provision to adjust the two hard coded elements via an admin set functions or via multisig wallet.

Suggestion is to add two state variables which can be updated by admin functions to update 1400 and 6 as state variables. These values can be tuned later as needed.

The protocol should provision for adjustment considering the market scenarios will change in days to come.

**biakia**: Consider redesigning the logic of the gas estimation.

### **Client Response**

Acknowledged



### NAD-9:Block production may not be constant

Category	Severity	Client Response	Contributor
Language Specific	Low	Acknowledged	8olidity

### **Code Reference**

- code/contracts/bridge/SequencerInbox.sol#L84-L95
- code/contracts/bridge/SequencerInbox.sol#L128

### **Description**

**8olidity:** block.number is NOT a reliable source of timing information for short terms. On Arbitrum it reflects the L1 block number, which is updated once per minute

block.number will return the latest synched block number from L1, this can be staleblock.number

Per the docs:



As a general rule, any timing assumptions a contract makes about block numbers and timestamps should be considered generally reliable in the longer term (i.e., on the order of at least several hours) b ut unreliable in the shorter term (minutes). (It so happens these are generally the same assumptions one should operate under when using block numbers directly on Ethereum!)

From a trusted Arbitrum Dev:

using block.number is generally fine if you want to measure time, since that will roughly follow L1 block time

So ultimately this is dependent on how big or small of a delay is required.

For minutes to hours, there seems to be no risk, while for shorter timeframes, some risk is possible.

In terms of impact, the main impact would be that a operation that would be expected to be executed 12 seconds later, could actually be executed as rapidly as 1 or 2 seconds after (if we assume that one L2 block goes from number A to B)



```
function forceInclusion(
 uint256 _totalDelayedMessagesRead,
 uint8 kind,
 uint64[2] calldata l1BlockAndTime,
 uint256 baseFeeL1,
 address sender,
 bytes32 messageDataHash
) external {
 if (_totalDelayedMessagesRead <= totalDelayedMessagesRead) revert DelayedBackwards();</pre>
 bytes32 messageHash = Messages.messageHash(
     kind,
     sender,
     l1BlockAndTime[0],
     l1BlockAndTime[1],
     _totalDelayedMessagesRead - 1,
     baseFeeL1,
     messageDataHash
 );
 if (l1BlockAndTime[0] + maxTimeVariation.delayBlocks >= block.number)
      revert ForceIncludeBlockTooSoon();
}
function getTimeBounds() internal view virtual returns (TimeBounds memory) {
   TimeBounds memory bounds;
    if (block.timestamp > maxTimeVariation.delaySeconds) {
        bounds.minTimestamp = uint64(block.timestamp - maxTimeVariation.delaySeconds);
   }
    bounds.maxTimestamp = uint64(block.timestamp + maxTimeVariation.futureSeconds);
    if (block.number > maxTimeVariation.delayBlocks) {
        bounds.minBlockNumber = uint64(block.number - maxTimeVariation.delayBlocks);
    bounds.maxBlockNumber = uint64(block.number + maxTimeVariation.futureBlocks);
    return bounds;
```

### Recommendation

**8olidity:** Only use block.timestamp for judgment



### **Client Response**

Acknowledged



# NAD-10:BatchSpendingReport can be generated by anyone using delayed message queue

Category	Severity	Client Response	Contributor
Privilege Related	Low	Acknowledged	betharavikiran

### **Code Reference**

- code/contracts/bridge/Bridge.sol#L125-L138
- code/contracts/bridge/Bridge.sol#L141-L156



```
125:function submitBatchSpendingReport(
126:
            address sender,
127:
            bytes32 messageDataHash
        ) external onlySequencerInbox returns (uint256) {
130:
                addMessageToDelayedAccumulator(
131:
                    L1MessageType_batchPostingReport,
132:
                    uint64(block.number),
                    uint64(block.timestamp), // solhint-disable-line not-rely-on-time,
                    block.basefee,
                    messageDataHash
137:
                );
        }
141:function enqueueDelayedMessage(
            uint8 kind,
            address sender,
            bytes32 messageDataHash
        ) external payable returns (uint256) {
            if (!allowedDelayedInboxesMap[msg.sender].allowed) revert NotDelayedInbox(msg.sender);
147:
            return
                addMessageToDelayedAccumulator(
                    kind,
150:
                    sender,
151:
                    uint64(block.number),
                    uint64(block.timestamp), // solhint-disable-line not-rely-on-time
                    block.basefee,
154:
                    messageDataHash
                );
        }
```

### **Description**

**betharavikiran**: In the Bridge contract, submitBatchSpendingReport() function looks like a privileged function for SequencerInbox account.

But, using enqueueDelayedMessage, any user with entitlement to add to delayedInBoxes can also generate batchSpendingReport. The report generation is based on kind parameter passed to addMessageToDelayedAccumulator() function.



The enqueueDelayedMessage() does not enforce any restriction, which means BatchSpendingReport can be generated by accounts other than SequencerInbox account.

### Recommendation

betharavikiran: Basing the code, BatchSpendingReport is a privilege for SequenceInbox.

In order to enforce that priviledge, in the encodeDelayedMessage function, add validation for acceptable values for kind parameter.

if (kind == L1MessageType\_batchPostingReport) revert("Not Authorized");

### **Client Response**

Acknowledged



# NAD-11:Cross-chain calls will not be executed as expected when msg.value is greater than 0

Category	Severity	Client Response	Contributor
Logical	Low	Acknowledged	biakia

#### Code Reference

code/contracts/bridge/Outbox.sol#L237-L261

```
237:function executeBridgeCall(
           address to,
239:
           uint256 value,
          bytes memory data
      ) internal {
242:
            bool success;
            bytes memory returndata;
            if(value == 0) {
                (success, returndata) = bridge.executeCall(to, value, data);
            else {
247:
                (success, returndata) = bridge.executeCall2(to, value, data);
250:
            if (!success) {
251:
                if (returndata.length > 0) {
                    // solhint-disable-next-line no-inline-assembly
                    assembly {
                        let returndata_size := mload(returndata)
                        revert(add(32, returndata), returndata_size)
                } else {
                    revert BridgeCallFailed();
                }
259:
260:
        }
261:
```

### **Description**



**biakia**: In contract Outbox, the function executeTransaction is used to handle messages from Nativ3 to Arbitrum. It will call the function executeBridgeCall:

```
function executeBridgeCall(
       address to,
       uint256 value,
       bytes memory data
   ) internal {
       bool success;
       bytes memory returndata;
       if(value == 0 ) {
            (success, returndata) = bridge.executeCall(to, value, data);
       }
       else {
            (success, returndata) = bridge.executeCall2(to, value, data);
       if (!success) {
           if (returndata.length > 0) {
               assembly {
                    let returndata_size := mload(returndata)
                    revert(add(32, returndata), returndata_size)
            } else {
                revert BridgeCallFailed();
       }
   }
```

This function will perform different calls depending on the value of msg.value. If the msg.value is 0, it will call brid ge.executeCall to execute a low-level call. If the msg.value is greater than 0, the bridge.executeCall2 will be called:



```
function executeCall2(
    address to,
    uint256 value,
    bytes calldata data
) external returns (bool success, bytes memory returnData) {
    if (!allowedOutboxesMap[msg.sender].allowed) revert NotOutbox(msg.sender);
    if (data.length > 0 && !to.isContract()) revert NotContract(to);
    address prevOutbox = _activeOutbox;
    _activeOutbox = msg.sender;
    // We set and reset active outbox around external call so activeOutbox remains valid during
call

// We use a low level call here since we want to bubble up whether it succeeded or failed to
the caller

// rather than reverting on failure as well as allow contract and non-contract calls
    // solhint-disable-next-line avoid-low-level-calls
    // solhint-disable-next-line avoid-low-level-calls
    // solrintion in the call of the cal
```

It will not use a low level call but just mint tokens to the user. As a result, function calls which msg.value is greater than 0 will not be executed as expected.

#### Recommendation

**biakia**: Consider determining which function to call based on the input param bytes calldata data rather than ms g.value.

#### **Client Response**

Acknowledged, We do not want users to deposit or withdraw ETH. We actually replaced ETH with GasToken. Users can withdraw GasToken via executeBridgeCall function. And we're not going to support other cross-chain operations, except for withdraw GasToken and ERC20.



# NAD-12:Unable to calling **Bridge.executeCall()** with attached ETH

Category	Severity	Client Response	Contributor
Logical	Low	Acknowledged	TrungOre, n16h7m4r3

#### **Code Reference**

- code/contracts/bridge/Outbox.sol#L237-L261
- code/contracts/bridge/Outbox.sol#L244-L246



```
237:function executeBridgeCall(
            address to,
239:
            uint256 value,
240:
            bytes memory data
241:
        ) internal {
242:
            bool success;
            bytes memory returndata;
            if(value == 0) {
                (success, returndata) = bridge.executeCall(to, value, data);
            else {
247:
                (success, returndata) = bridge.executeCall2(to, value, data);
            if (!success) {
                if (returndata.length > 0) {
252:
                    assembly {
                        let returndata_size := mload(returndata)
                         revert(add(32, returndata), returndata_size)
                } else {
257:
                    revert BridgeCallFailed();
                }
260:
261:
        }
244:if(value == 0 ) {
                (success, returndata) = bridge.executeCall(to, value, data);
245:
```

#### **Description**

**TrungOre:** The comment within the <code>Bridge.sol</code> contract explains that this contract serves as the ETH escrow for values sent with messages. The sole function the Bridge employs to access the ETH held in the contract is <code>Bridge.executeCall()</code>. This function executes a low-level call to a specific contract identified by the <code>to</code> address, utilizing ETH with a value of <code>value</code> and data as <code>data</code>.



```
function executeCall(
   address to,
   uint256 value,
   bytes calldata data
) external returns (bool success, bytes memory returnData) {
   if (!allowedOutboxesMap[msg.sender].allowed) revert NotOutbox(msg.sender);
   if (data.length > 0 and !to.isContract()) revert NotContract(to);
   address prevOutbox is _activeOutbox;
   _activeOutbox = msg.sender;

   // We set and reset the active outbox around an external call so that activeOutbox remains valid during the call

   // We use a low-level call here since we want to convey whether it succeeded or failed to the ca ller,
   // rather than reverting on failure, and we also want to allow both contract and non-contract ca lls

   (success, returnData) = to.call{value: value}(data);
   _activeOutbox = prevOutbox;
   emit BridgeCallTriggered(msg.sender, to, value, data);
}
```

However, it's evident that this function can only be called by the Outbox.sol contract, specifically within the Outbox.e xecuteBridgeCall() function.



```
function executeBridgeCall(
    address to,
   uint256 value,
   bytes memory data
) internal {
   bool success;
    bytes memory returndata;
    if (value == 0 ) {
        (success, returndata) = bridge.executeCall(to, value, data);
   else {
        (success, returndata) = bridge.executeCall2(to, value, data);
    if (!success) {
        if (returndata.length > 0) {
            assembly {
                let returndata size := mload(returndata);
                revert(add(32, returndata), returndata_size);
        } else {
            revert BridgeCallFailed();
        }
    }
```

When value > 0, the above function calls the <code>bridge.executeCall2()</code> function, which is used to mint value gasTokens to the specified address (to). This process prevents all transactions that require attached ETH from executing because the <code>executeCall2()</code> function is triggered instead of <code>executeCall()</code>.

**Impact:** All ETH sent with messages becomes trapped in the Bridge contract, and transactions requiring attached ETH cannot be processed.

**n16h7m4r3**: The Nativ3DAO bridge does not support direct ETH deposits on the L1 Chain and allows only GasToken deposits. The mentioned workflow would always revert due to the revert in depositEth() at the Inbox contract. Making the implementation for executing ETH deposit on the bridge redundant.

#### Recommendation

**TrungOre:** To address this issue, it is advisable to introduce a new kind type to distinguish transactions that involve ETH from those intended for gasToken minting.

**n16h7m4r3**: Consider removing the relevant redundant implementation from the Inbox, Bridge and Outbox contract. And add a check in the function <code>executeBridgeCall()</code> in the Outbox contract requiring <code>value</code> to be always greater than 0.



## **Client Response**

Acknowledged, We do not want users to deposit or withdraw ETH. We actually replaced ETH with GasToken. Users can withdraw GasToken via executeBridgeCall function. And we're not going to support other cross-chain operations, except for withdraw GasToken and ERC20.



# NAD-13:Return value for message added to Delay accumulator is stale

Category	Severity	Client Response	Contributor
Logical	Low	Declined	betharavikiran

#### **Code Reference**

• code/contracts/bridge/Bridge.sol#L158-L193



```
158:function addMessageToDelayedAccumulator(
159:
            uint8 kind,
160:
            address sender,
161:
            uint64 blockNumber,
162:
            uint64 blockTimestamp,
            uint256 baseFeeL1,
            bytes32 messageDataHash
        ) internal returns (uint256) {
            uint256 count = delayedInboxAccs.length;
167:
            baseFeeL1 = scaleBaseFeeL1(baseFeeL1);
            bytes32 messageHash = Messages.messageHash(
                kind,
170:
                sender,
171:
                blockNumber,
172:
                blockTimestamp,
                count,
                baseFeeL1,
                messageDataHash
176:
            );
177:
            bytes32 prevAcc = 0;
            if (count > 0) {
                prevAcc = delayedInboxAccs[count - 1];
181:
            delayedInboxAccs.push(Messages.accumulateInboxMessage(prevAcc, messageHash));
182:
            emit MessageDelivered(
                count,
184:
                prevAcc,
185:
                msg.sender,
                kind,
187:
                sender,
                messageDataHash,
                baseFeeL1,
                blockTimestamp
191:
            );
192:
            return count;
```

#### **Description**



**betharavikiran**: In the Bridge contract, when a new message is added to the delay accumulator, before adding the new message, the length of the messages in the queue is stored as a state variable called count.

After the checks are done, the new message is pushed into the queue. The return value should be based on the queue length after the newly pushed message, but instead the old value is returned.

```
function addMessageToDelayedAccumulator(
       uint8 kind,
        address sender,
        uint64 blockNumber,
        uint64 blockTimestamp,
        uint256 baseFeeL1,
        bytes32 messageDataHash
    ) internal returns (uint256) {
        [HERE]====> uint256 count = delayedInboxAccs.length;
        baseFeeL1 = scaleBaseFeeL1(baseFeeL1);
        bytes32 messageHash = Messages.messageHash(
            kind,
            sender,
            blockNumber,
            blockTimestamp,
            count,
            baseFeeL1,
            messageDataHash
        );
        bytes32 prevAcc = 0;
        if (count > 0) {
            prevAcc = delayedInboxAccs[count - 1];
      [HERE]====> delayedInboxAccs.push(Messages.accumulateInboxMessage(prevAcc, messageHash));
        emit MessageDelivered(
            count,
            prevAcc,
            msg.sender,
            kind,
            sender,
            messageDataHash,
            baseFeeL1,
            blockTimestamp
        );``
       [HERE] ====>return count;
```



The count returned should be based on the updated delayedInboxAccs.

## Recommendation

**betharavikiran**: Return the count based on the latest length of the delayedInboxAccs array. instead of returning count, return the array length directly as below.

return delayedInboxAccs.length;

## **Client Response**

Declined,In this case, the index of the latest msg is returned



## NAD-14: Missing zero address check.

Category	Severity	Client Response	Contributor
Code Style	Low	Declined	helookslikeme, n16h7m4r3

#### **Code Reference**

- code/contracts/bridge/Inbox.sol#L39-L47
- code/contracts/bridge/Inbox.sol#L97-L98
- code/contracts/bridge/Bridge.sol#L57-L58

#### **Description**

**helookslikeme**: Missing 0 address detection, causing 0 addresses to enter the allowed list, which should be beyond expectations

**n16h7m4r3**: The function initialize() is missing zero address checks where address is used parameter to the function. In many of these instances, the functions do not validate that the passed address is not the address 0. While this does not currently pose a security risk, consider adding checks for the passed addresses being nonzero to prevent unexpected behavior.

#### Recommendation

helookslikeme : address[] != address(0)

**n16h7m4r3**: Consider implementing zero address checks for the function parameters.



## **Client Response**

Declined, All the contracts will be deploy by BridgeCreator and RollupCreator, so needn't to check Zero address



## NAD-15:Centralized authority risk risk in GasToken::mint()a nd burn function

Category	Severity	Client Response	Contributor
Privilege Related	Low	Declined	helookslikeme

#### Code Reference

code/contracts/bridge/GasToken.sol#L71-L85

#### **Description**

**helookslikeme**: The burn and mint functions can be burned or issued at will, which will bring great uncertainty to user assets.

#### Recommendation

helookslikeme: Use multi-signature method or asynchronous verification of permissions

#### **Client Response**

Declined,Inbox will burn GasToken when user deposit GasToken to Nativ3. Bridge will mint GasToken when user withdraw from Nativ3. The owner of production is a multi-sign wallet



## **NAD-16:Redundant Code**

Category	Severity	Client Response	Contributor
Logical	Informational	Acknowledged	8olidity, biakia, betharavikiran, n16h7m4r3

## **Code Reference**

- code/contracts/bridge/Inbox.sol#L138-L140
- code/contracts/bridge/SequencerInbox.sol#L174-L206
- code/contracts/bridge/SequencerInbox.sol#L175-L206
- code/contracts/bridge/Bridge.sol#L294-L295
- code/contracts/bridge/Bridge.sol#L220



```
138:function depositEth() public payable whenNotPaused onlyAllowed returns (uint256) {
            revert("Error : Abandon");
140:
        }
        function addSequencerL2BatchFromOrigin(
176:
            uint256 sequenceNumber,
177:
            bytes calldata data,
            uint256 afterDelayedMessagesRead,
            IGasRefunder gasRefunder
        ) external refundsGas(gasRefunder) {
180:
            // solhint-disable-next-line avoid-tx-origin
181:
182:
            if (msg.sender != tx.origin) revert NotOrigin();
            if (!isBatchPoster[msg.sender]) revert NotBatchPoster();
            (bytes32 dataHash, TimeBounds memory timeBounds) = formDataHash(
187:
                afterDelayedMessagesRead
            );
                uint256 seqMessageIndex,
191:
                bytes32 beforeAcc,
192:
                bytes32 delayedAcc,
                bytes32 afterAcc
            ) = addSequencerL2BatchImpl(dataHash, afterDelayedMessagesRead, data.length, 0, 0);
194:
            if (segMessageIndex != seguenceNumber)
                revert BadSequencerNumber(seqMessageIndex, sequenceNumber);
197:
            emit SequencerBatchDelivered(
                sequenceNumber,
199:
                beforeAcc,
200:
                afterAcc,
201:
                delayedAcc,
                totalDelayedMessagesRead,
202:
                timeBounds,
                BatchDataLocation.TxInput
            );
        }
175: function addSequencerL2BatchFromOrigin(
            uint256 sequenceNumber,
            bytes calldata data,
```



```
uint256 afterDelayedMessagesRead,
            IGasRefunder gasRefunder
180:
        ) external refundsGas(gasRefunder) {
181:
182:
            if (msg.sender != tx.origin) revert NotOrigin();
            if (!isBatchPoster[msg.sender]) revert NotBatchPoster();
            (bytes32 dataHash, TimeBounds memory timeBounds) = formDataHash(
187:
                afterDelayedMessagesRead
            );
189:
190:
                uint256 seqMessageIndex,
191:
                bytes32 beforeAcc,
192:
                bytes32 delayedAcc,
                bytes32 afterAcc
            ) = addSequencerL2BatchImpl(dataHash, afterDelayedMessagesRead, data.length, 0, 0);
            if (seqMessageIndex != sequenceNumber)
                revert BadSequencerNumber(seqMessageIndex, sequenceNumber);
197:
            emit SequencerBatchDelivered(
                sequenceNumber,
199:
                beforeAcc,
200:
                afterAcc,
201:
                delayedAcc,
202:
                totalDelayedMessagesRead,
                timeBounds,
                BatchDataLocation.TxInput
204:
            );
       }
220:) external returns (bool success, bytes memory returnData) {
294:/// @dev For the classic -> nitro migration. TODO: remove post-migration.
        function acceptFundsFromOldBridge() external payable {}
```

#### **Description**

8olidity: The following functions have been deprecated but not removed



```
/// @dev For the classic -> nitro migration. TODO: remove post-migration.
function acceptFundsFromOldBridge() external payable {} //@audit

/// @dev Deprecated in favor of the variant specifying message counts for consistency @audit 这个函数弃用了
function addSequencerL2BatchFromOrigin(
    uint256 sequenceNumber,
    bytes calldata data,
    uint256 afterDelayedMessagesRead,
    IGasRefunder gasRefunder
) external refundsGas(gasRefunder) {
    ...
}
```

There is another problem here. Keep the original addSequencerL2BatchFromOrigin function definition in the ISeq uencerInbox contract.

```
function addSequencerL2BatchFromOrigin(
    uint256 sequenceNumber,
    bytes calldata data,
    uint256 afterDelayedMessagesRead,
    IGasRefunder gasRefunder
) external;
```

biakia: In the contract Inbox, the function depositEth has a meaningles implementation:

```
function depositEth() public payable whenNotPaused onlyAllowed returns (uint256) {
    revert("Error : Abandon");
}
```

It does nothing but reverts.

**betharavikiran**: Per the comments, the addSequencerL2BathFromOrigin is a deprecated function. Such function should be removed or revert on calling to avoid unexpected or inconsistent behavior.

**n16h7m4r3**: The variable returnData returned in the function executeCall2() is not utilized by the function.

#### Recommendation

**80lidity**: 1. Remove deprecated functions 2. Update interface configuration

biakia: Consider removing this function if it is not intended to be used.

**betharavikiran**: revert on call of the function is the recommendation.

**n16h7m4r3**: The variable declared can safely be removed.

#### **Client Response**



Acknowledged



# NAD-17:Outbox ::I2ToL1Block function compares the context's I2Block against wrong default value.

Category	Severity	Client Response	Contributor
Logical	Informational	Fixed	betharavikiran

#### **Code Reference**

code/contracts/bridge/Outbox.sol#L86-L91

#### **Description**

**betharavikiran**: Implementation logic for function I2ToL1Block() in Outbox contract is wrong. The logic of comparing the I2Block from the context should be against L2BLOCK\_DEFAULT\_CONTEXT and not L1BLOCK\_DEFAULT\_CONTEXT.

This is a copy paste error. This will cause some issues in readability of the code, but other wise, this typo will not cause any impact because the default data initialized for L1Block and L2Block is same. So, it does not impact the working of the contract. The issue is in the below line

if (I2Block == L1BLOCK\_DEFAULT\_CONTEXT) return uint256(0);

```
function l2ToL1Block() external view returns (uint256) {
    uint128 l2Block = context.l2Block;
    // we don't return the default context value to avoid a breaking change in the API
    if (l2Block == L1BLOCK_DEFAULT_CONTEXT) return uint256(0);
    return uint256(l2Block);
}
```

#### Recommendation

**betharavikiran**: To make logical sense, the code should be updated to below.



```
function l2ToL1Block() external view returns (uint256) {
    uint128 l2Block = context.l2Block;
    // we don't return the default context value to avoid a breaking change in the API
    if (l2Block == L2BLOCK_DEFAULT_CONTEXT) return uint256(0);
    return uint256(l2Block);
}
```

## **Client Response**

Fixed



# NAD-18:SequencerInbox::event Offchain notification for OwnerFunction does not express the underlying change

Category	Severity	Client Response	Contributor
Language Specific	Informational	Acknowledged	betharavikiran

#### **Code Reference**

- code/contracts/bridge/SequencerInbox.sol#L415-L421
- code/contracts/bridge/SequencerInbox.sol#L424-L427
- code/contracts/bridge/SequencerInbox.sol#L430-L442
- code/contracts/bridge/SequencerInbox.sol#L445-L453



```
415:function setMaxTimeVariation(ISequencerInbox.MaxTimeVariation memory maxTimeVariation_)
416:
            external
417:
            onlyRollupOwner
418:
        {
            maxTimeVariation = maxTimeVariation ;
            emit OwnerFunctionCalled(0);
421:
424:function setIsBatchPoster(address addr, bool isBatchPoster_) external onlyRollupOwner {
            isBatchPoster[addr] = isBatchPoster;
            emit OwnerFunctionCalled(1);
427:
430:function setValidKeyset(bytes calldata keysetBytes) external onlyRollupOwner {
            uint256 ksWord = uint256(keccak256(bytes.concat(hex"fe", keccak256(keysetBytes))));
431:
432:
            bytes32 ksHash = bytes32(ksWord ^ (1 << 255));</pre>
            require(keysetBytes.length < 64 * 1024, "keyset is too large");</pre>
            if (dasKeySetInfo[ksHash].isValidKeyset) revert AlreadyValidDASKeyset(ksHash);
            dasKeySetInfo[ksHash] = DasKeySetInfo({
437:
                isValidKeyset: true,
                creationBlock: uint64(block.number)
            });
440:
            emit SetValidKeyset(ksHash, keysetBytes);
            emit OwnerFunctionCalled(2);
441:
442:
445:function invalidateKeysetHash(bytes32 ksHash) external onlyRollupOwner {
            if (!dasKeySetInfo[ksHash].isValidKeyset) revert NoSuchKeyset(ksHash);
447:
            dasKeySetInfo[ksHash].isValidKeyset = false;
451:
            emit InvalidateKeyset(ksHash);
452:
            emit OwnerFunctionCalled(3);
        }
```



#### **Description**

**betharavikiran**: In the SequencerInbox contract, on calling the Owner Functions, the event emitted does not clearly express the change. As an example, take a look at the below function, setIsBatchPoster, where a specific address is being enabled or disabled based on the parameter values passed.

```
function setIsBatchPoster(address addr, bool isBatchPoster_) external onlyRollupOwner {
   isBatchPoster[addr] = isBatchPoster_;
   emit OwnerFunctionCalled(1);
}
```

The event OwnerFunctionCalled() is emitted with a number to infer the type of event. But, offchain cannot monitor the changed values if offchain wants to monitor.

Per the code, the intention was more biased towards reusability of the same event.

#### Recommendation

**betharavikiran**: Recommendation is to add separate events for each owner function and emit exact details. This way, any monitoring necessary from offchain can be effectively performed. Emitting an event underlines the need to notify offchain, hence, also expressing the change details will help in effective monitoring.

example: event BatchPostedUpdate(address addr, bool isBatchPoster\_);

Fire the event so that offchain knows that address is either enabled or disabled as Batch poster.

### **Client Response**

Acknowledged



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