

# Security Pitfalls & Best Practices 201

Secureum Bootcamp

#102

## ERC20 Transfers



ERC20 transfer() &  
transferFrom()

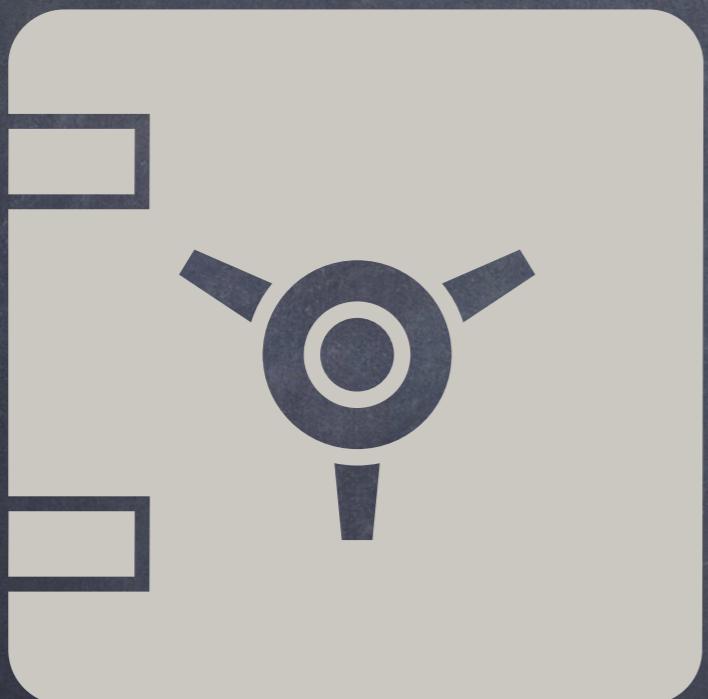
Should Return Boolean

No Boolean Return ->  
Calls Fail

Check Boolean Return

#103

ERC20  
Optional



ERC20  
name, symbol & decimals

Optional

Used -> Present

Do Not Assume  
Check Presence

#104

## ERC20 Decimals



ERC20 decimals

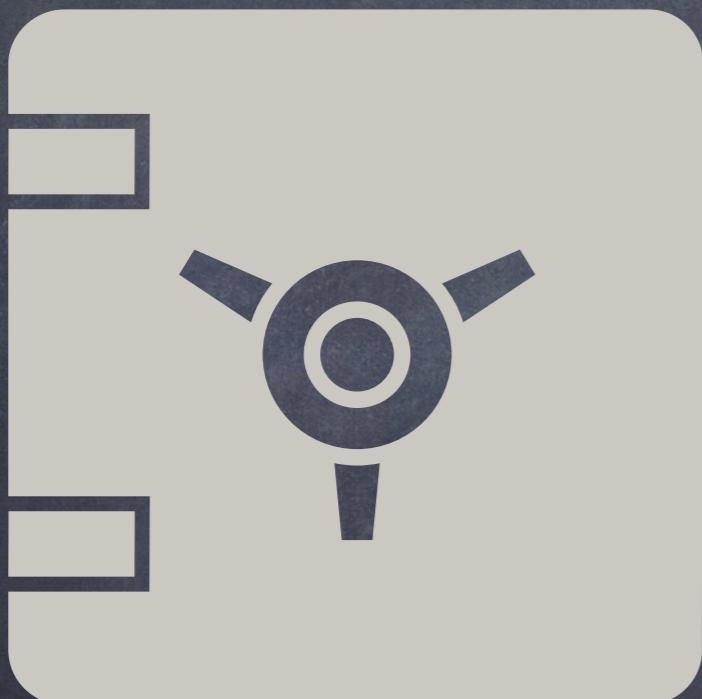
Decimals in Token  
Typically 18

Return uint8  
uint256 → Incorrect

Return uint256 → Check  
Value <= 255

#105

ERC20  
approve()



ERC20 approve()  
Race-condition

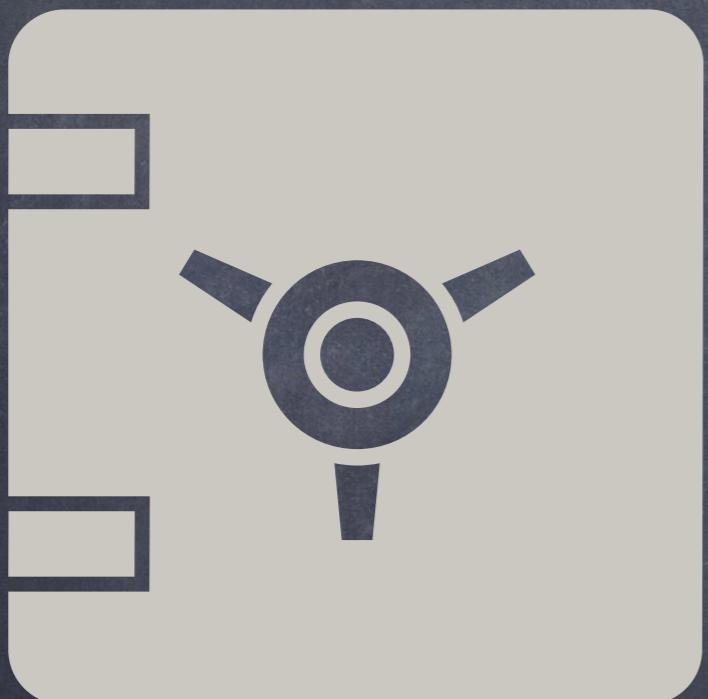
approve(100) → approve(50)

Allowance Decrease  
Front-run → Spend 150

increaseAllowance()  
decreaseAllowance()

#106

## ERC777 Hooks



### ERC777 Hooks

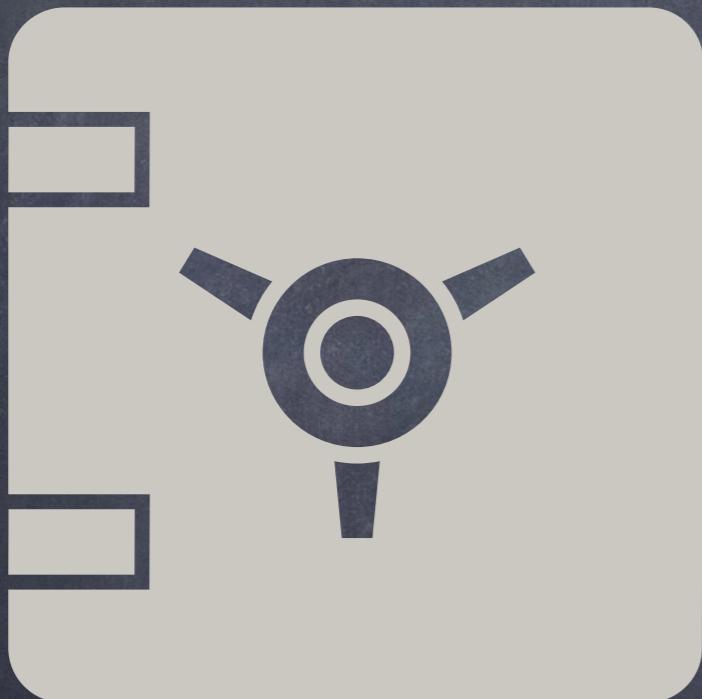
send/transfer/mint/burn/  
operatorSend

External Calls →  
Reentrancy

Check Hooks → External  
Calls

#107

## Token Deflation



ERC20 Token Deflation

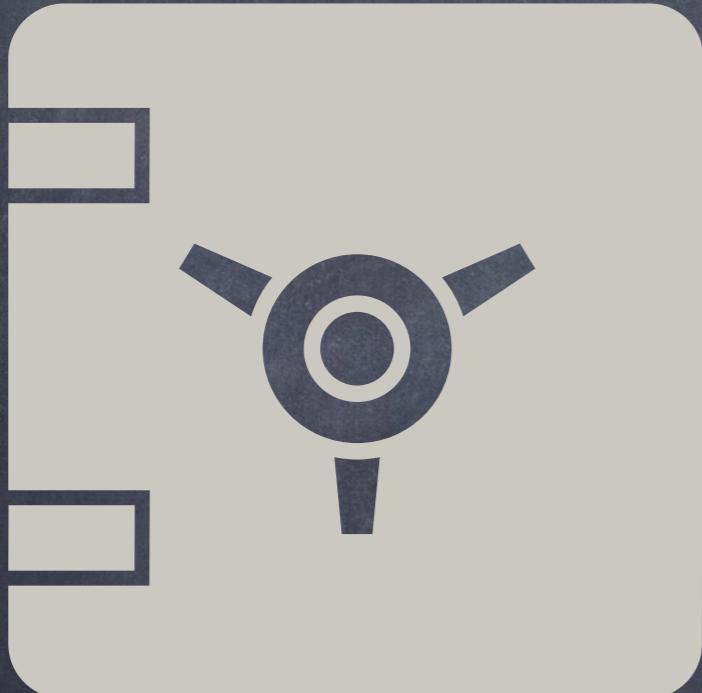
transfer/transferFrom ->  
Token Fee

Fee -> Deflation  
Received < Sent

Check Deflation  
Unexpected Behaviour

#108

## Token Inflation



ERC20 Token Inflation

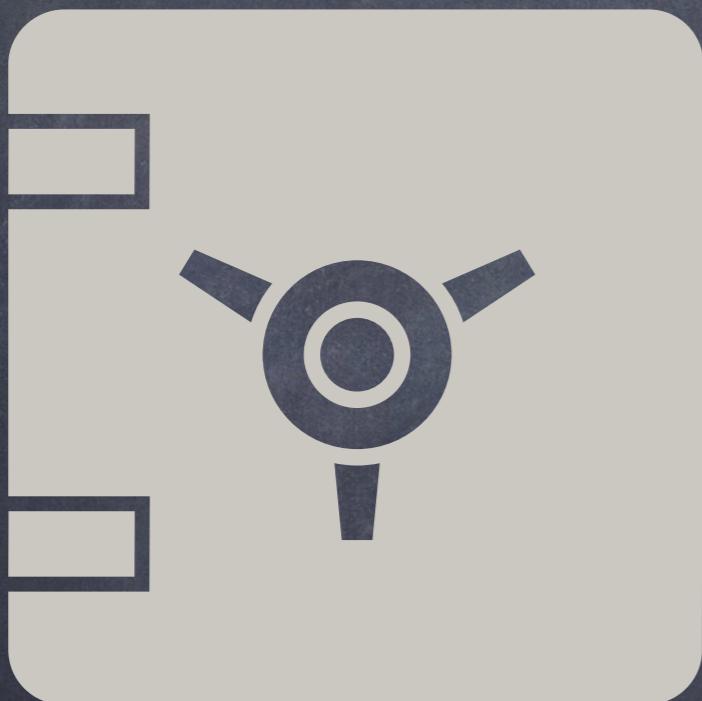
transfer/transferFrom ->  
Token Interest

Interest -> Inflation  
Received > Sent

Check Inflation  
Trapped in Contract

#109

## Token Complexity



ERC20 Token Contract

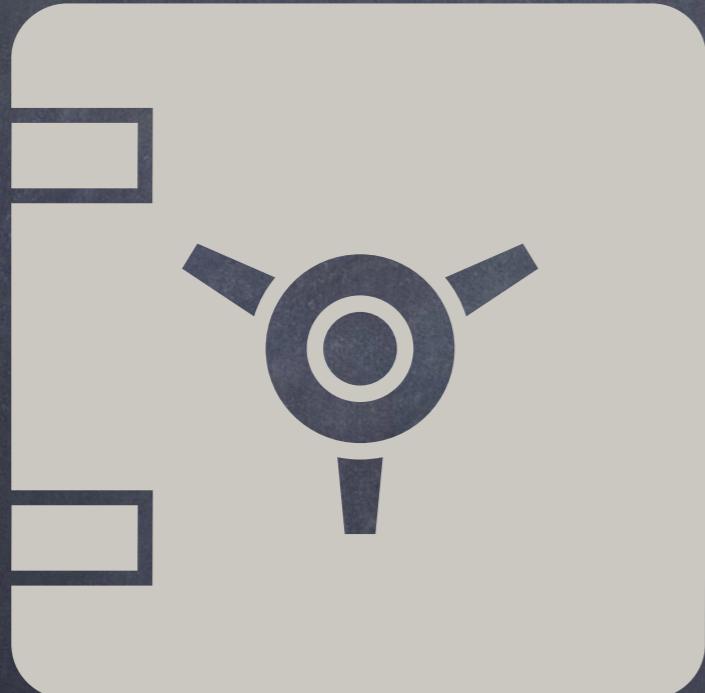
Well-defined Spec  
Simple Contract

Complexity → Bugs

Avoid Unnecessary  
Complexity

#110

## Token Functions



ERC20 Token Contract

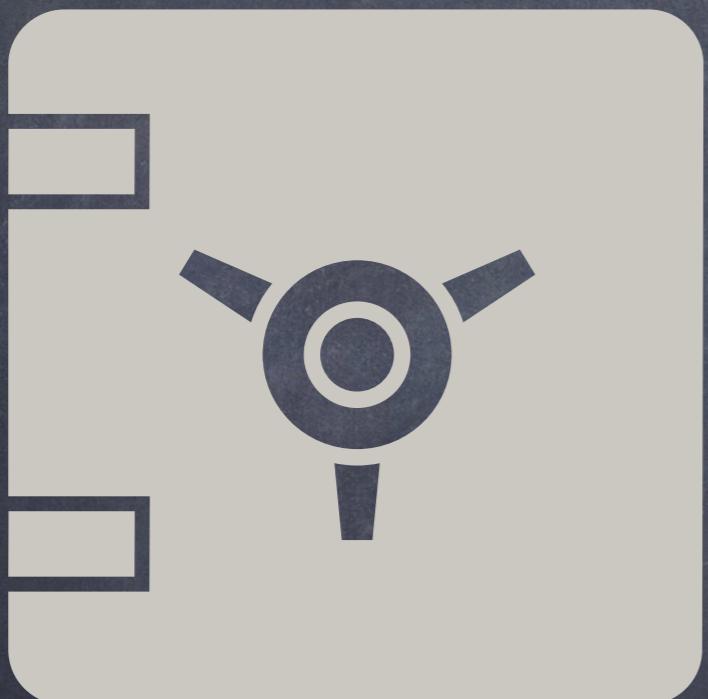
Token Functions  
Non-token Functions

No/Few Non-token Functions  
Complexity → Bugs

Avoid Unnecessary  
Complexity

#111

Token  
Address



ERC20 Token Address

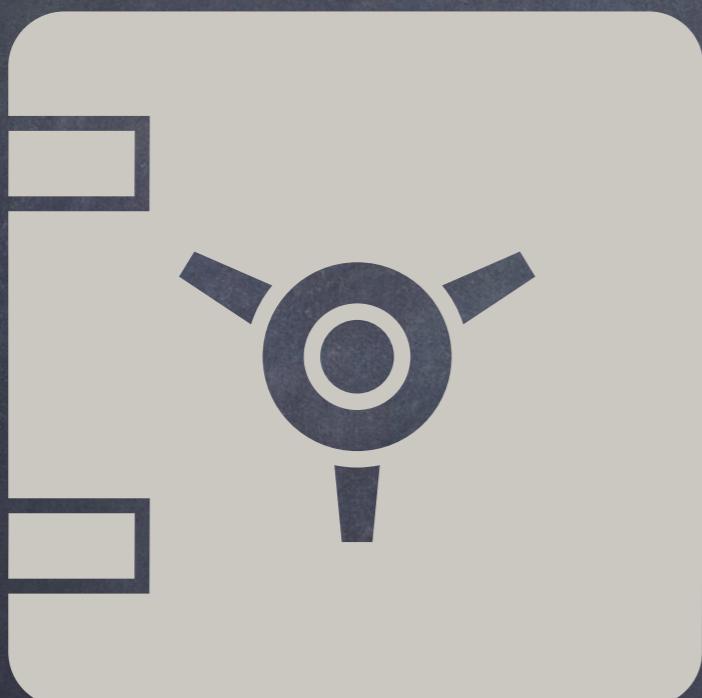
Only One Address

Multiple Addresses ->  
Multiple Balances -> Bugs

Single Address

#112

Token  
Upgradeable



ERC20 Token  
Upgradeability

Upgradeable →  
Functionality Change

ERC20 Token Functions  
Mint/Burn/Transfer Rules

Token Not Upgradeable

#113

Token Mint



ERC20 Token Minting

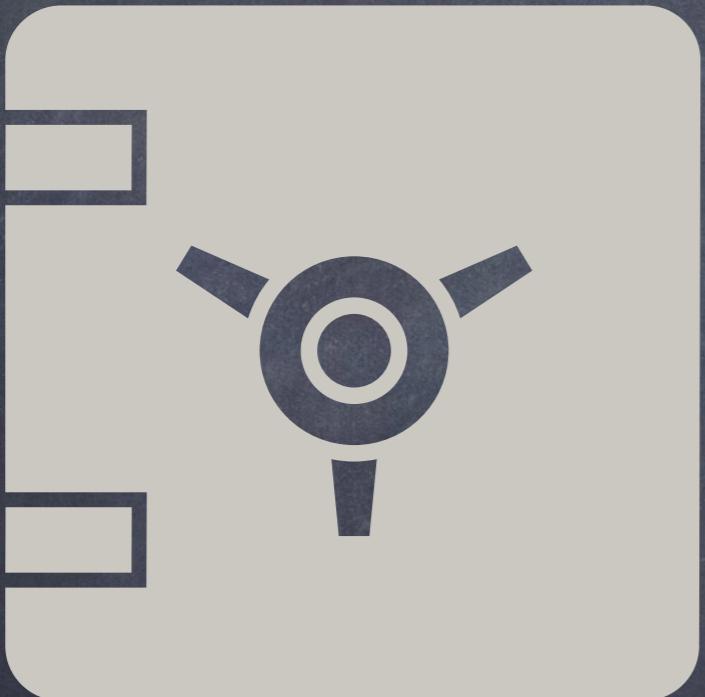
Owner → Capabilities

Malicious Owner →  
Infinite Minting

Owner Minting  
Misuse or Abuse

#114

## Token Pause



ERC20 Token Pausing  
Guarded Launch

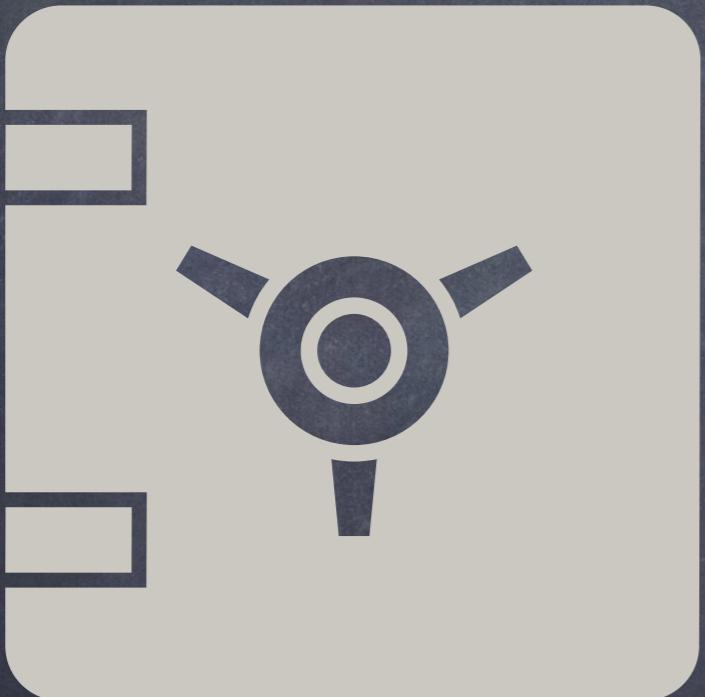
Owner → Malicious or  
Compromised

Pause Contract → Trap  
Funds

Not Pausable  
Risk Awareness

#115

## Token Blacklist



ERC20 Token Blacklist

Owner → Malicious or  
Compromised

Blacklist Contract → Trap  
Funds

Cannot Blacklist  
Risk Awareness

#116

Token Team



ERC20 Token Team

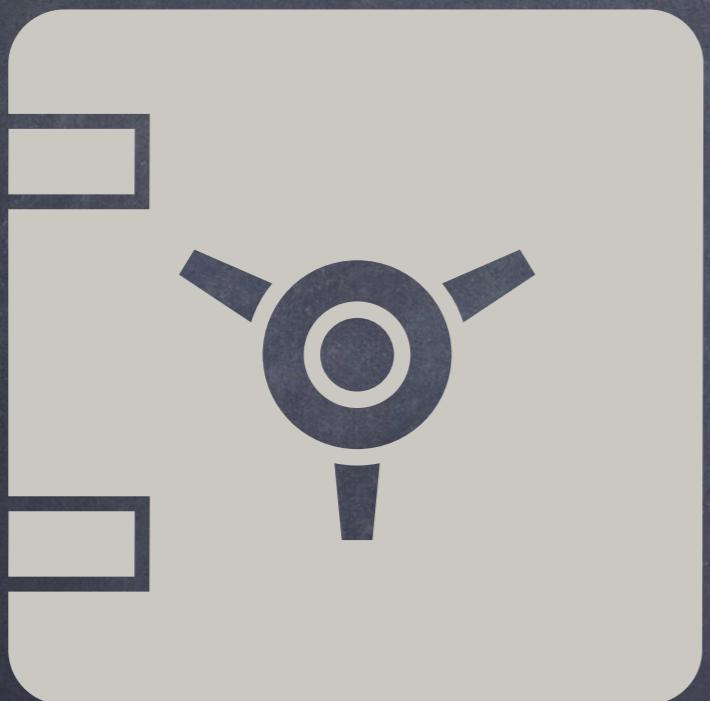
Team → Public or  
Anonymous

Anonymous Team  
Reputation & Risk

Team/Legal Risk  
Risk Awareness

#117

## Token Ownership



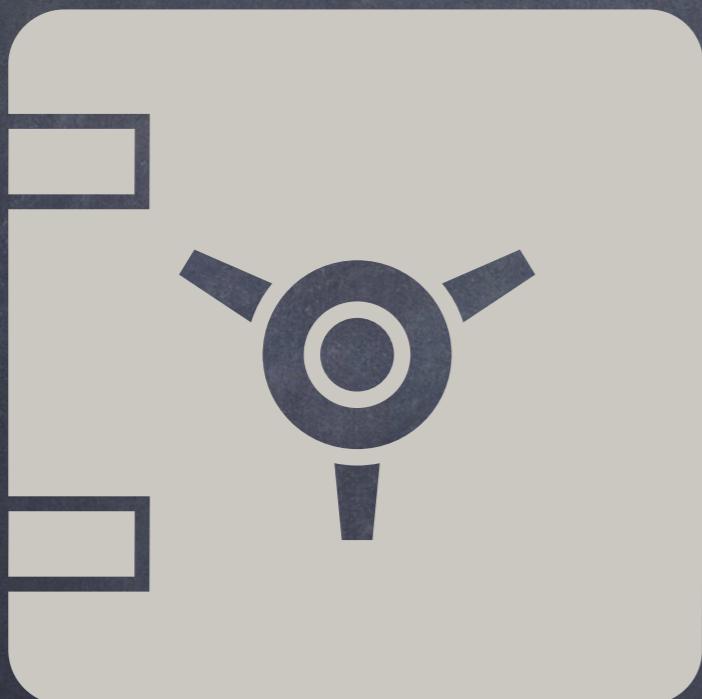
ERC20 Token Ownership

Who Owns?  
How Much?

Ownership → Few + Lot

Centralization Risk  
Risk Awareness

## Token Supply



ERC20 Token Supply

Token Supply → Low or High

Low Supply → Ownership & Liquidity & Volatility

Manipulation Risk  
Risk Awareness

#119

## Token Listing



ERC20 Token Listing

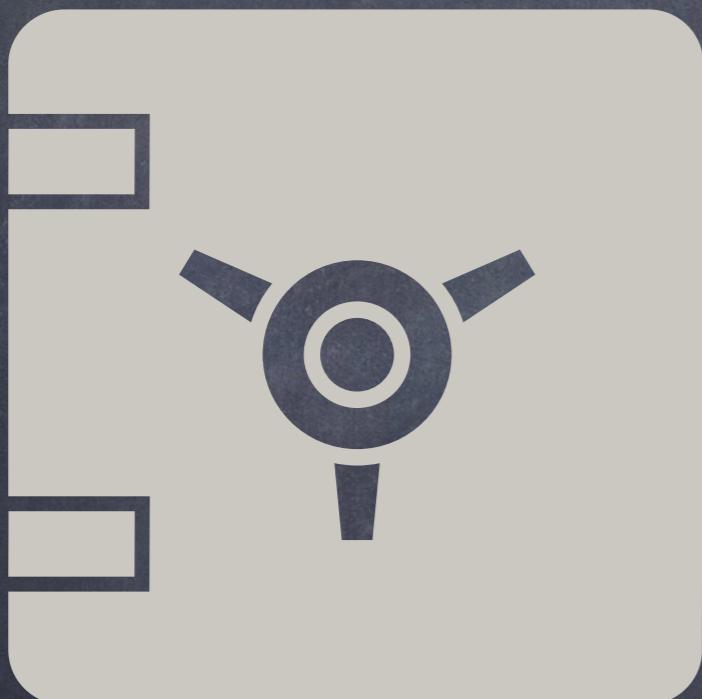
CEX Vs DEX

Few CEXs → Down/Hacked →  
Liquidity/Volatility

Centralization Risk  
Risk Awareness

#120

Token  
Balance



ERC20 Token Balance

Logic → Balance

Flash Loans or Whales

Manipulation Risk  
Risk Awareness

#121

## Token Minting



ERC20 Token  
Flash Minting

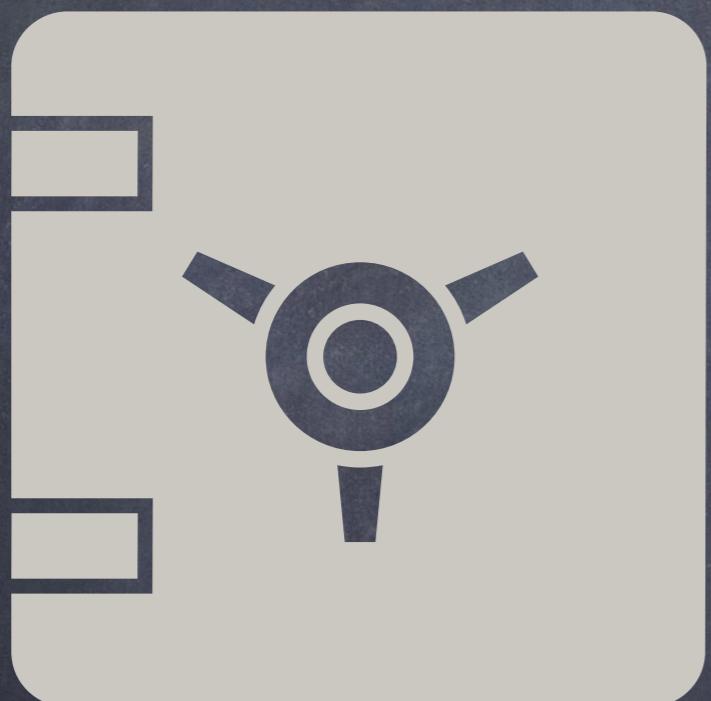
Flash Minting  
Vs Flash Loans

Overflows or Balance/  
Supply Assumptions

Manipulation Risk  
Risk Awareness

#122

ERC 1400  
Addresses



ERC1400 Permissioned  
Addresses

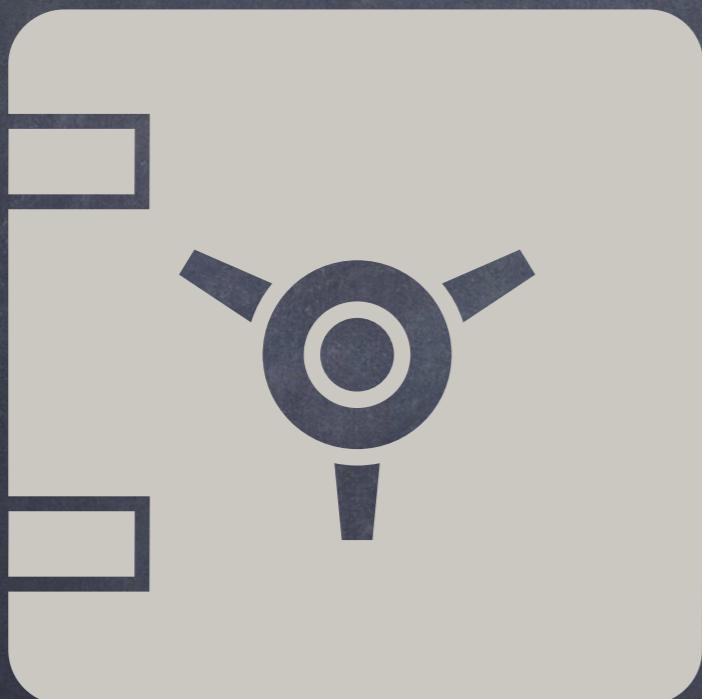
PolyMath  
Security Tokens

Block -> Transfers  
To/From Addresses

DOS Risk  
Risk Awareness

#123

ERC 1400  
Transfers



ERC1400 Forced Transfers

Trusted Actors

Unbounded Transfers

Transfer Risk  
Risk Awareness

#124

ERC 1644  
Transfers



ERC1644 Forced  
Transfers

Controller Role  
Part of ERC 1400

Controller → Arbitrary  
Transfers → Steal Funds

Controller Risk  
Risk Awareness

#125

ERC 621  
totalSupply



ERC 621 totalSupply  
Control

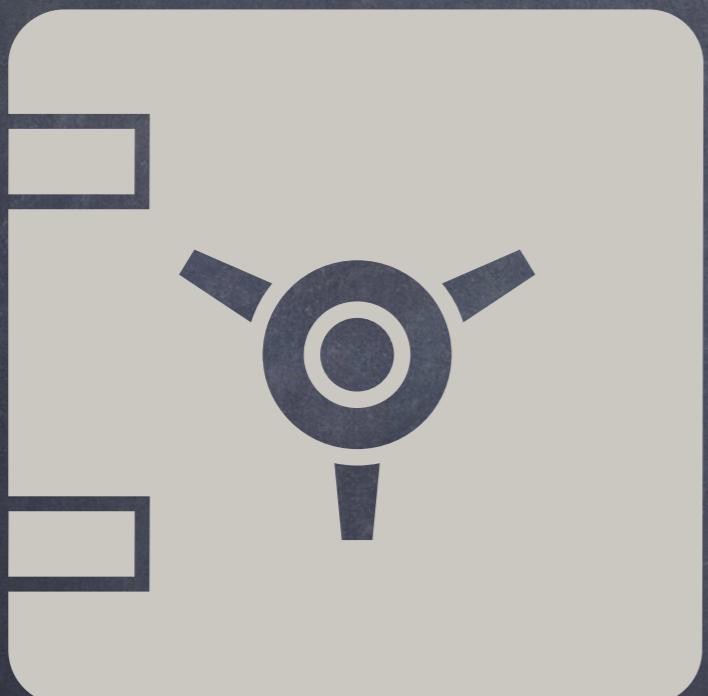
Trusted Actors -> Change  
totalSupply

increaseSupply &  
decreaseSupply

Token Supply Risk  
Risk Awareness

#126

ERC 884  
Reissue



ERC 884  
Cancel & Reissue

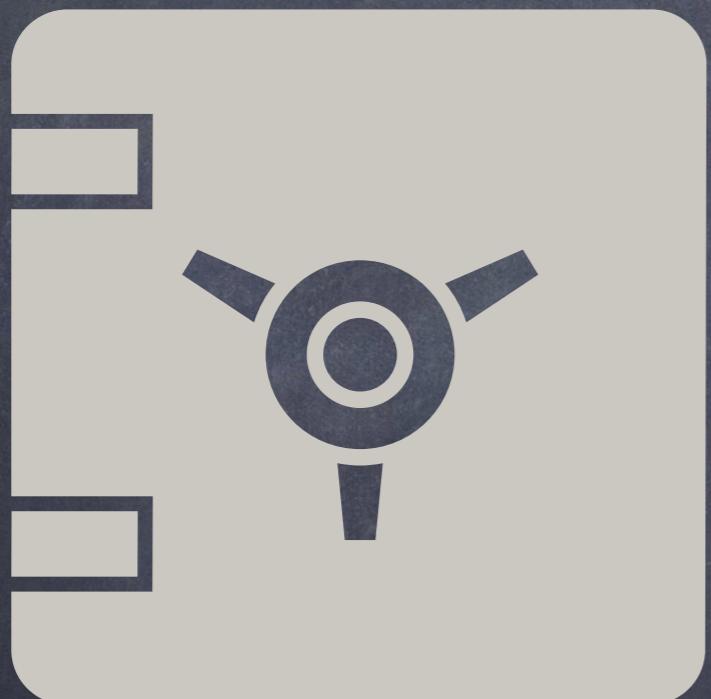
Token Implementers  
Cancel Address

Move Tokens → New  
Address

Token Holding Risk  
Risk Awareness

#127

## ERC 884 Whitelisting



ERC 884 Whitelisting  
Addresses

Addresses → Whitelisted

Token Transfer → Only To  
Whitelisted Addresses

Token Transfer Risk  
Risk Awareness

#128

## Asset Limits



Guarded Launch  
Asset Limits

Launch → Low #Assets  
Over Time → Increase

Launch Time  
Higher Risk → Exploits

Risk Mitigation  
Gradually Increase Asset Limits

#129

## Asset Types



Guarded Launch  
Asset Types

Launch → Few Types  
Over Time → Increase

First → Known Assets  
Later → Others

Risk Mitigation  
Gradually Increase Asset Types

## User Limits



Guarded Launch  
User Limits

Launch → Few/Trusted Users  
Over Time → Increase

Launch Time  
Higher Risk → Exploits

Risk Mitigation  
Gradually Increase Users

#131

## Usage Limits



Guarded Launch  
Usage Limits

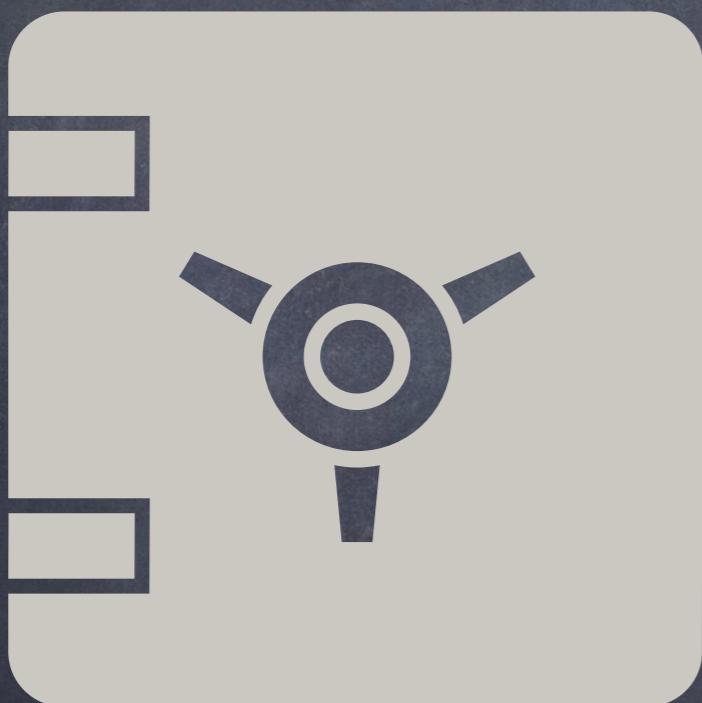
Launch → Limited Usage  
Over Time → Increase

Tx Size, Tx Volume, Daily  
Limit, Rate Limiting

Risk Mitigation  
Gradually Increase Usage

#132

## Composability Limits



## Guarded Launch Composability Limits

Launch → Limited  
Composability  
Over Time → Increase

First → Known Protocols  
Later → Others

Risk Mitigation  
Gradually Increase

#133

ESCROW



Guarded Launch  
Escrowed Funds

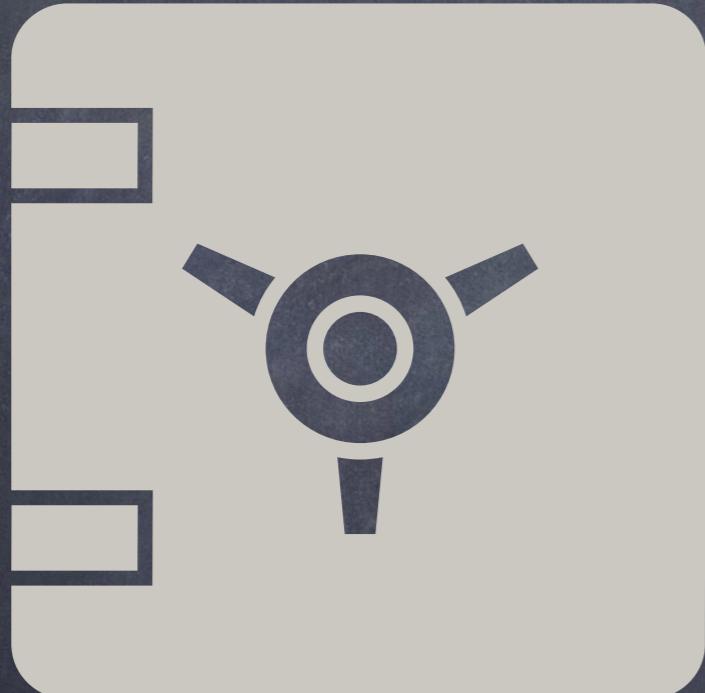
High-value Tx → Escrow  
Timelock/Gov → Revert

First → Escrow  
Later → No Escrow

Risk Mitigation  
Initially Escrow

#134

## Circuit Breaker



## Guarded Launch Circuit Breaker

Emergency → Pause  
Recover → Unpause

First → Pause/Unpause  
Later → No Circuit Breaker

Risk Mitigation  
Initially Pause/Unpause

#135

Emergency  
Shutdown



Guarded Launch  
Emergency Shutdown

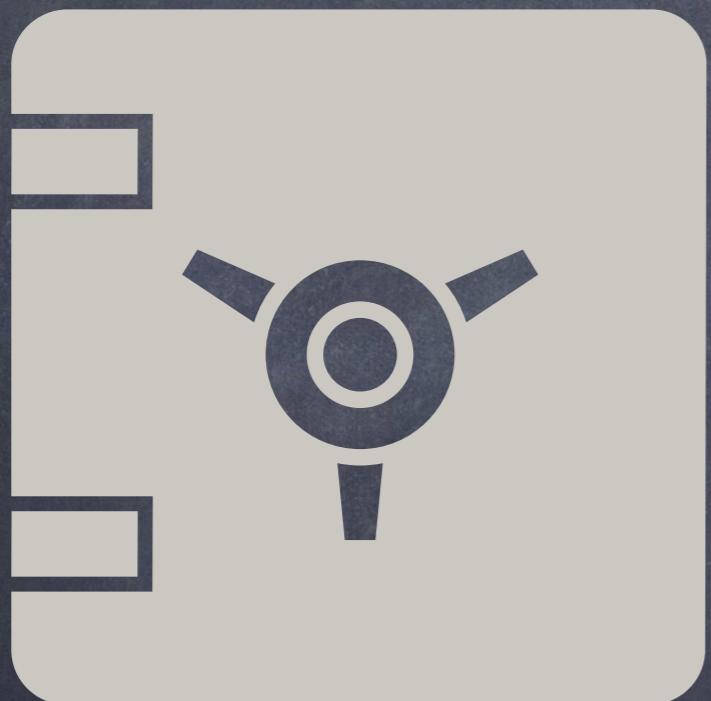
Emergency → Shutdown  
Reset → Restart

First → Capability  
Later → Remove

Risk Mitigation  
Emergency Shutdown

#136

## System Specification



Requirements →  
Specification

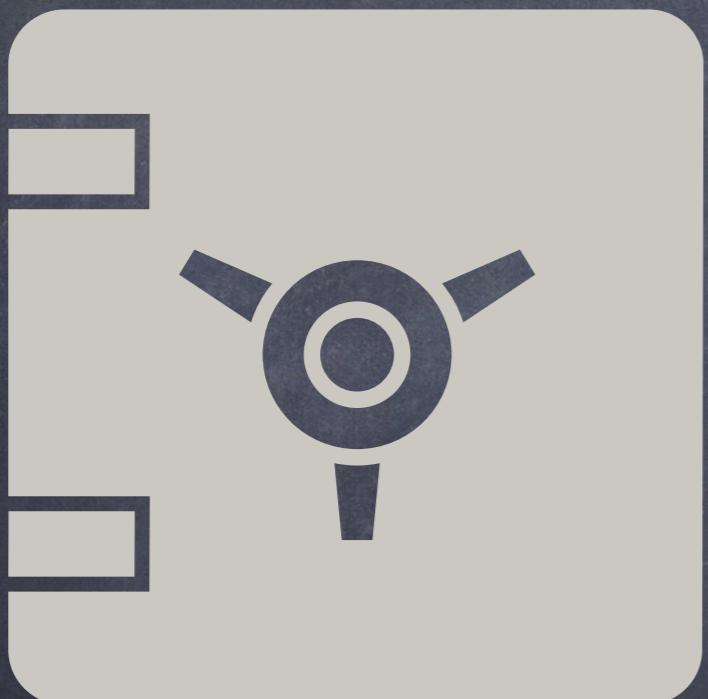
Why & How  
Spec ↔ Requirements

No Spec → No Baseline

Requirements → Design  
Specify → Evaluate

#137

System  
Documentation



Implementation ->  
Documentation

What & How  
Implement <-> Document

Assets/Actors/Actions  
Trust/Threat Model

Specify -> Implement ->  
Document -> Evaluate

#138

## Function Parameters



Function Parameters  
Input Validation

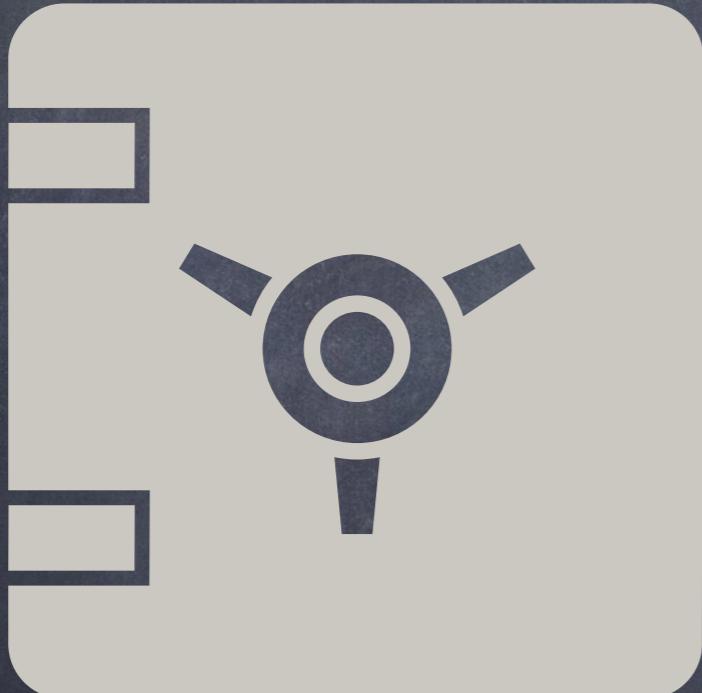
Public/External Functions  
Taint Analysis

Sanity/Threshold Check  
Address → Zero

Malicious/Accidental  
Incorrect/Invalid Values

#139

## Function Arguments



Function Arguments  
Call Sites

Arguments Vs Parameters  
Callers Vs Callees

Arguments → Validity/  
Order

Check Function Calls  
Valid/Orderly Arguments

#140

## Function Visibility



Public → External →  
Internal → Private

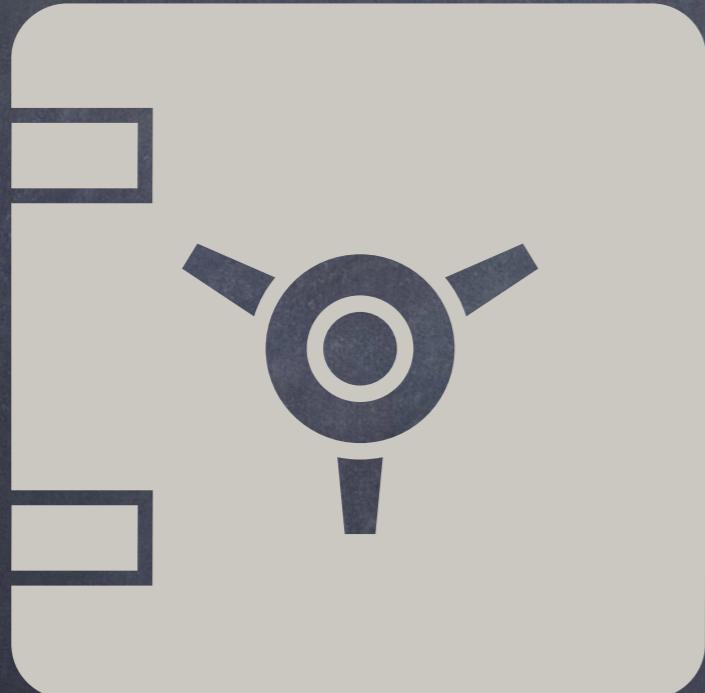
Strictest Visibility

Public/External → Anyone

Use ↔ Abuse  
Byzantine Threat Model

#141

## Function Modifiers



Modifiers → Access  
Control & Validation

Modifiers: Missing/  
Incorrect/Order

Control → Authorize  
Data → Validate

Ensure Correct Modifiers

#142

Function  
Returns



Function Call -> Return  
Return Values

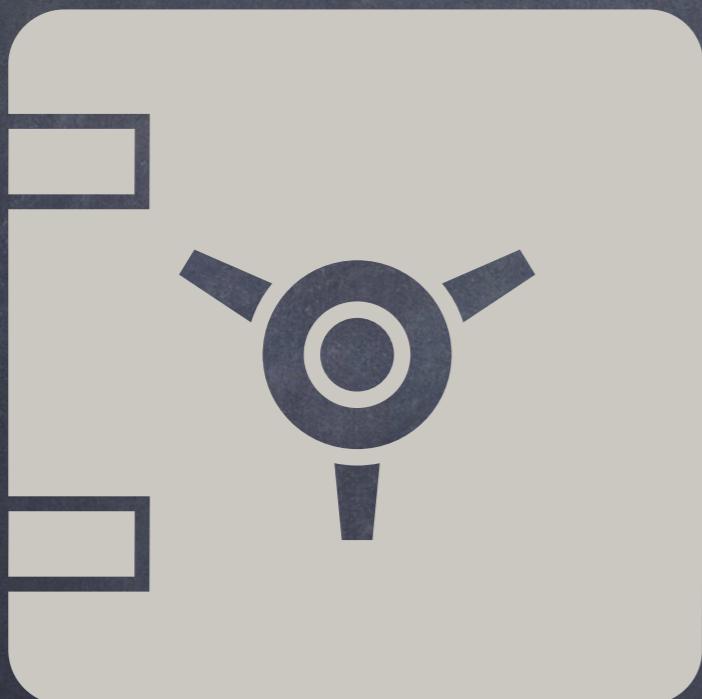
Return Values  
Correct & All Paths

Call Sites -> Use/Ignore

Return Values  
Error Checking/Handling

#143

Function  
Timeliness



Function Calls  
Timeliness → When

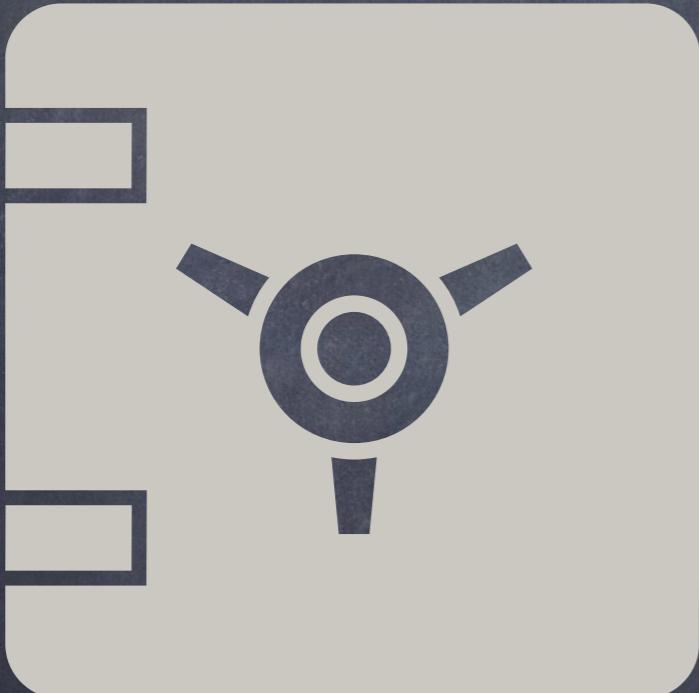
Public/External  
Called Anytime

State Transitions  
Assumptions on When

When → Arbitrary  
Robust Handling

#144

Function  
Repetitiveness



Function Calls  
Repetitiveness → How Many

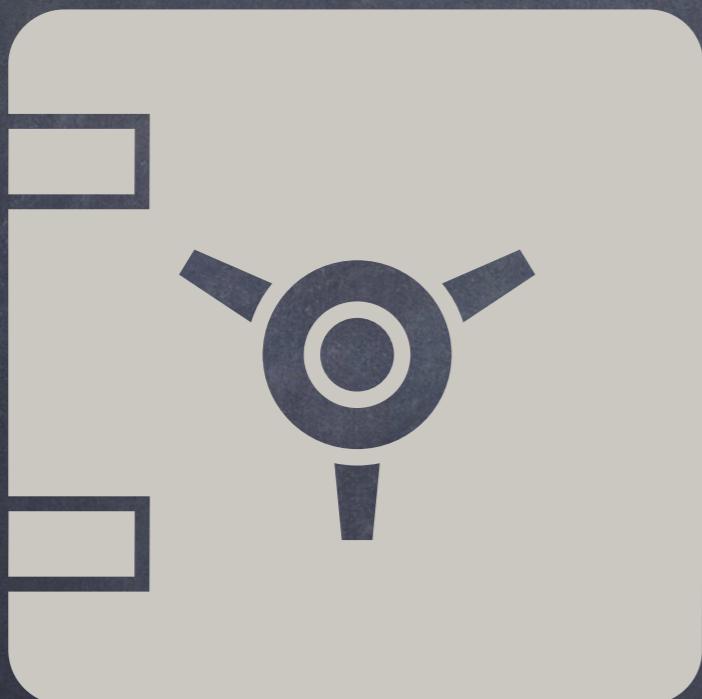
Public/External  
Called Any #Times

State Transitions  
Assumptions on #Calls

How Many → Arbitrary  
Robust Handling

#145

Function  
Order



Function Calls  
Order  $\rightarrow$  Which+When

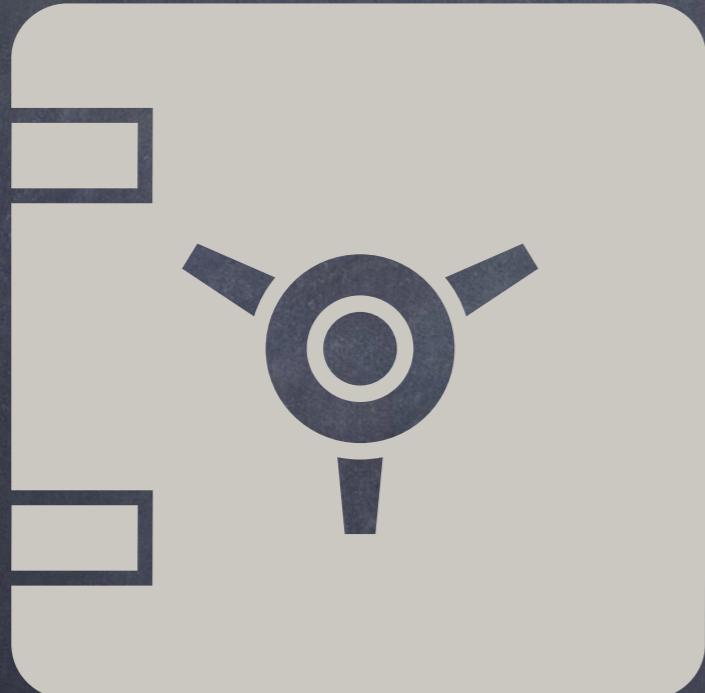
Public/External  
Called Any Order

State Transitions  
Assumptions on Order

Order  $\rightarrow$  Arbitrary  
Robust Handling

#146

Function  
Inputs



Function Calls  
Inputs → What

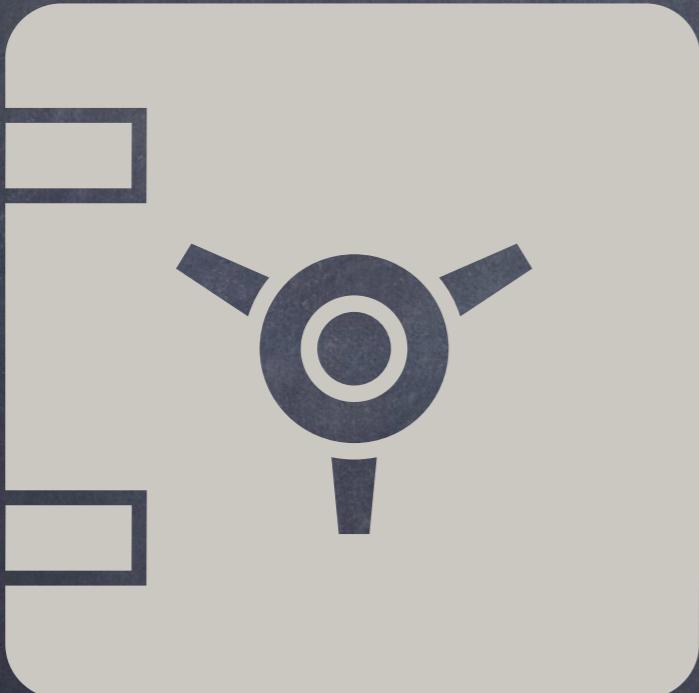
Public/External  
Called w/ Any Inputs

Assumptions on Validity

Inputs → Arbitrary  
Input Validation

#147

## Conditionals



Conditionals → Control Flow

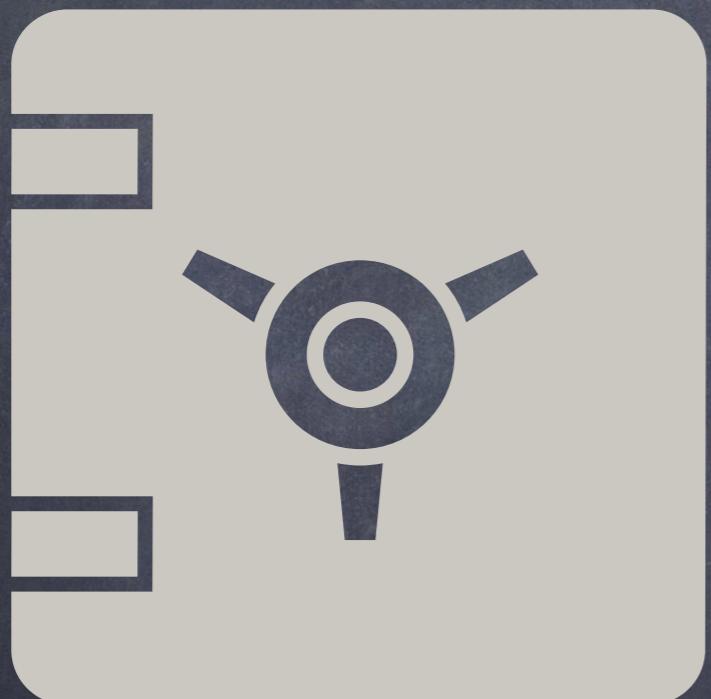
if/else/for/while/do  
break/continue/return

Predicates & Expressions  
Variables & Operators

E.g. || instead of &&  
Check Conditionals

#148

## Access Control Spec



Access Control → Assets/  
Actors/Actions

Spec: Who/What/Why/  
When/How-Much

Trust/Threat  
Model & Assumptions

Spec → Implement →  
Enforce → Evaluate

#149

Access Control  
Implementation



Access Control  
Spec → Implement

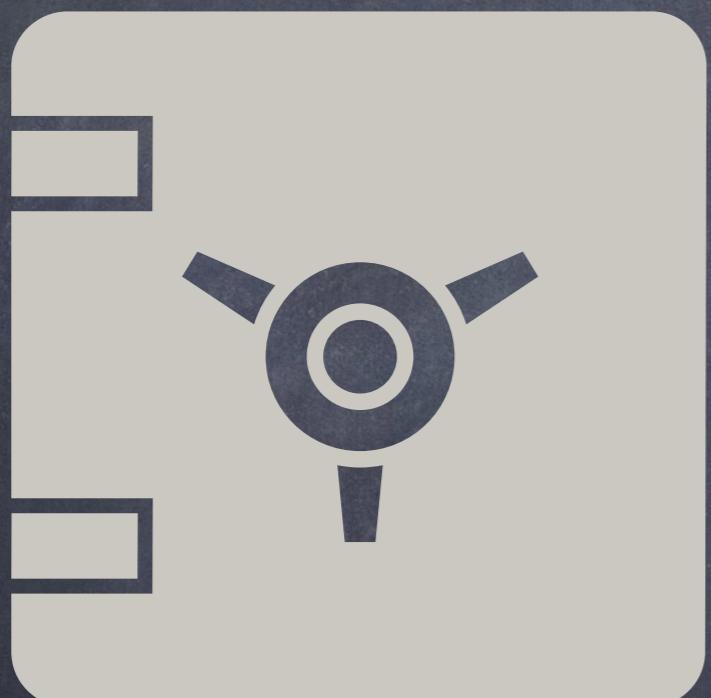
Implement/Enforce  
Actors → Assets

No Missing Actors/Assets/  
Flows/Conditions

Spec → Implement →  
Enforce → Evaluate

#150

Access Control  
Modifiers



Access Control  
Modifiers → Enforce

Modifiers → Encapsulate  
Repetitive Checks

Functions <-> Modifiers  
Modularity Vs Auditability

Present & Valid & Correct

#151

Modifiers  
Implementation



Modifiers  
Incorrect Implementation

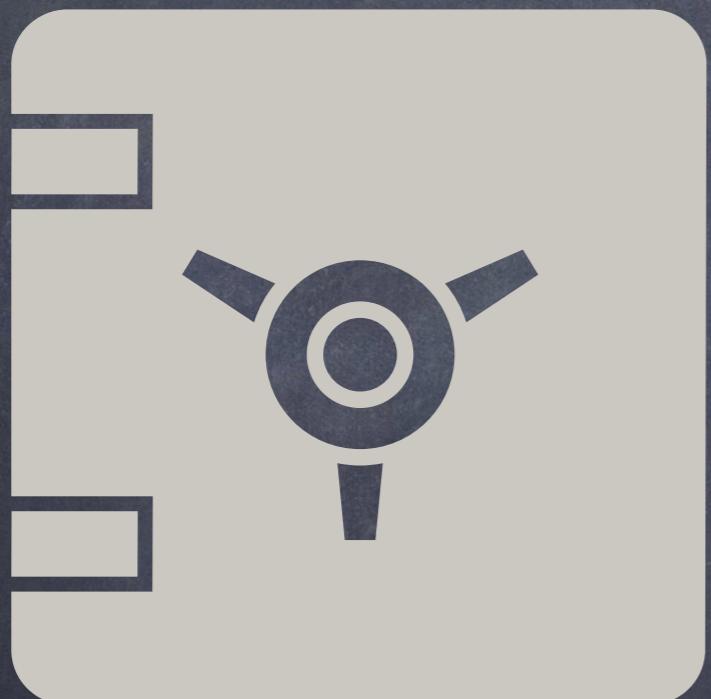
Roles & Privileges

Correct Checks & Roles &  
Composition

Ensure Correct  
Implementation

#152

Modifiers  
Usage



Modifiers  
Incorrect Use

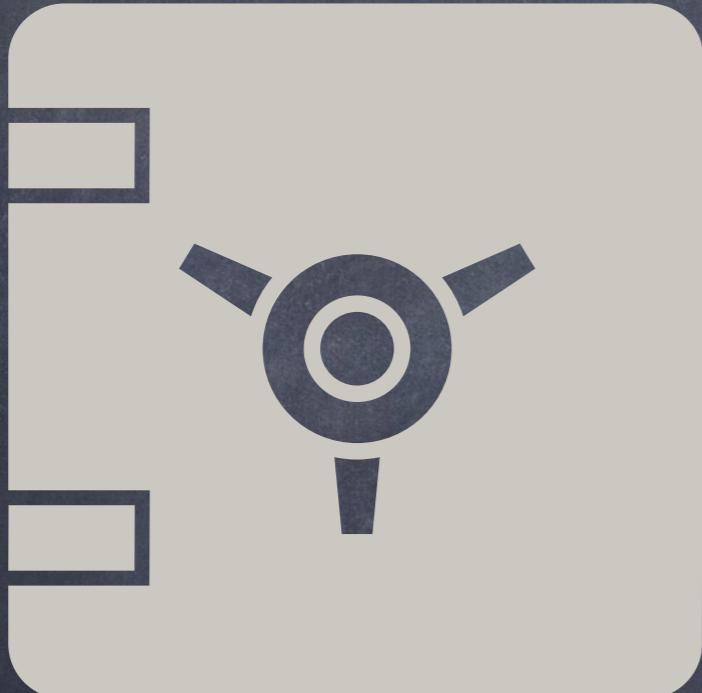
Modifiers -> Which/Why/  
How/What/When/Where

Correct Functions &  
Modifiers & Parameters

Ensure Correct Usage

#153

Access Control  
Changes



Access Control  
Correct Changes

Change → Assets/Actors/  
Actions

Risk: Wrong/Timeliness  
Impact: Loss/Lock Funds

Validate/Two-step/Log  
Ensure Correct Changes

#154

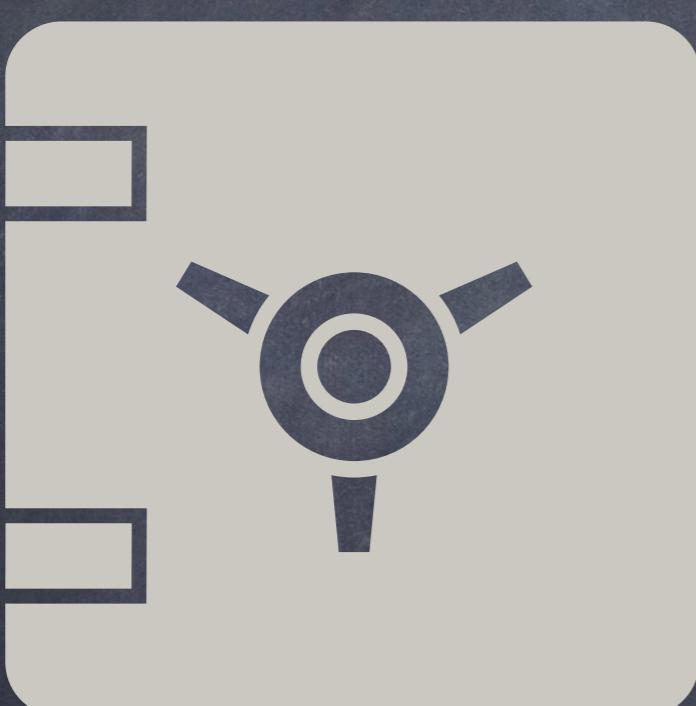
Comments

Code Comments  
Documentation

Inline & Natspec  
Details & Relevance

Readability &  
Maintainability

Sync: Code  $\leftrightarrow$  Comment  
Sufficient Comments



#155

Testing



Software Testing  
Validation

Unit/Functional/  
Integration/Regression/E2E

Smoke/Stress/Perf/Security  
Testnet Vs Mainnet

Test Vs Production  
Sufficient Testing

#156

Unused



Unused Constructs

Imports/Contracts/Functions/  
Variables/Events>Returns

Reduce Gas  
Improve Auditability/  
Maintainability

Missing Logic & Assumptions  
Remove/Use Unused Constructs

#157

Redundant



Redundant Constructs

Code & Comments

Reduce Gas  
Improve Auditability/  
Maintainability

Missing Logic & Assumptions  
Remove/Fix Redundant  
Constructs

#158



ETH

ETH Handling  
Deposit/Withdraw/Transfer

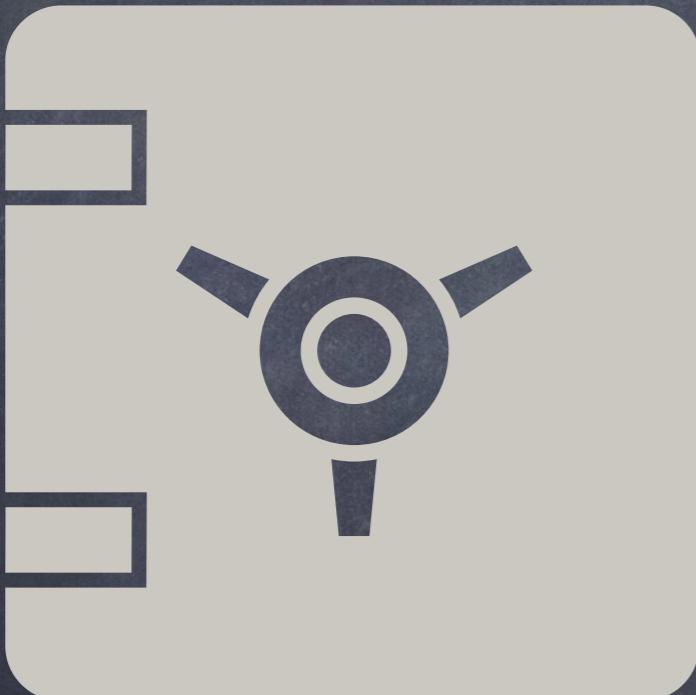
msg.value/payable/  
withdraw/balance/transfer

Reentrancy/Locking/Access  
Control/Input Validation/Error  
Handling

Contracts/Functions  
Ensure Correct ETH Handling

#159

## Tokens



Token Handling  
Deposit/Withdraw/Transfer

Types of Tokens  
Token Functions

Reentrancy/Locking/Access  
Control/Input Validation/Error  
Handling

Contracts/Functions  
Ensure Correct Token Handling

#160

Actors



System Actors  
Users/Admins/Roles

Trusted Vs Untrusted  
Use  $\leftrightarrow$  Abuse

Actors  $\rightarrow$  Assets  $\rightarrow$  Actions  
Specify & Implement & Evaluate

Actors  $\rightarrow$  Trust Vs Threat  
Byzantine Threat Model

#161

## Privileged Roles



## Privileged Roles/Actions

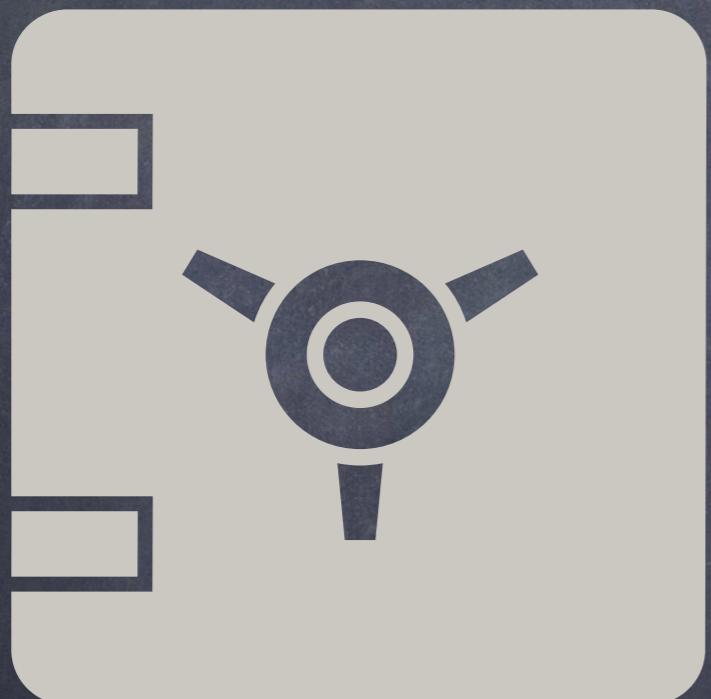
Deploy/Modify/Pause/  
Shutdown/Withdraw/Whitelist

EOA Vs MultiSig

EOA → Single Point of Failure  
MultiSig → Privilege Separation

#162

## Privileged Roles



## Two-step Change

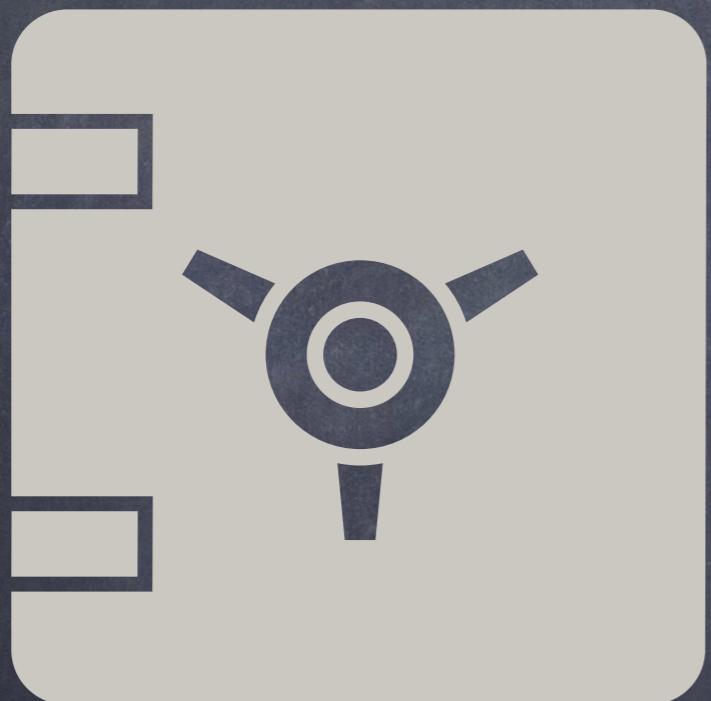
One-step → Error-prone  
Zero/Incorrect Address

Step 1: Old Approves New  
Step 2: New Claims Ownership

Error Recovery in Step 1  
Risk Mitigation

#163

Critical  
Parameters



Delay Change → Time  
Lock

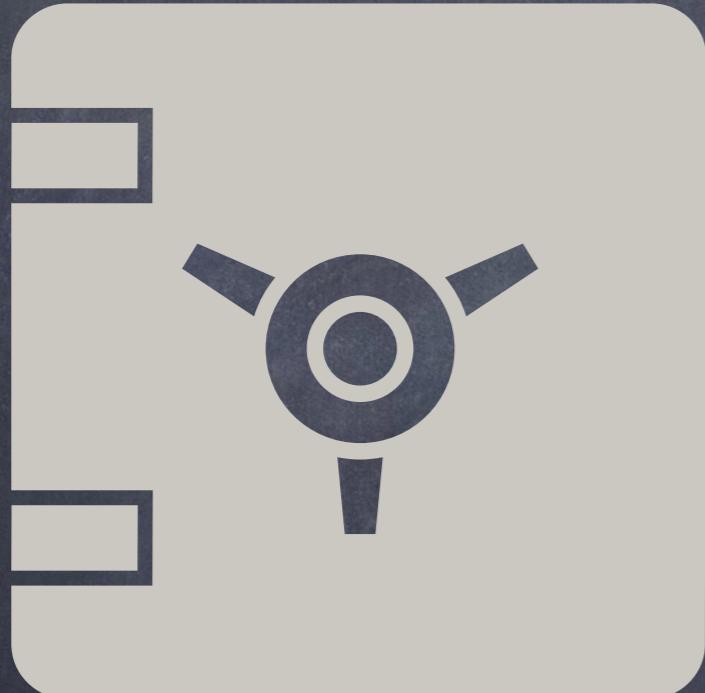
Immediate Change → Unfair  
E.g.: Lower Rewards, Increase  
Fees

Event + Time-delay  
Users → Exit/Engage

Time-delayed Change  
Less Surprise, More Fair

#164

## Explicit Vs Implicit



Favor Explicit Over  
Implicit

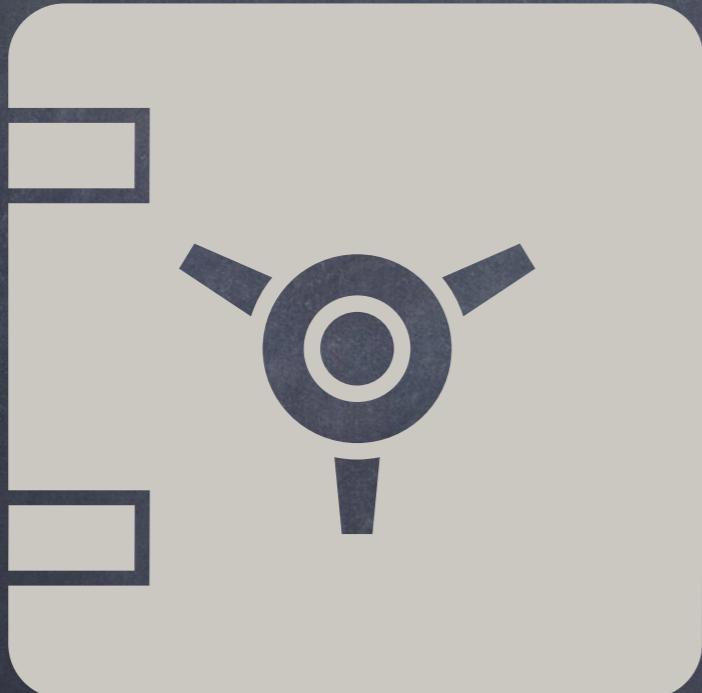
Solidity → Explicit  
Visibility/Location

App → Explicit Spec +  
Reqs + Validation + Docs

Implicit Reqs +  
Assumptions → Dangerous

#165

Configuration



Misconfiguration →  
Security Issues

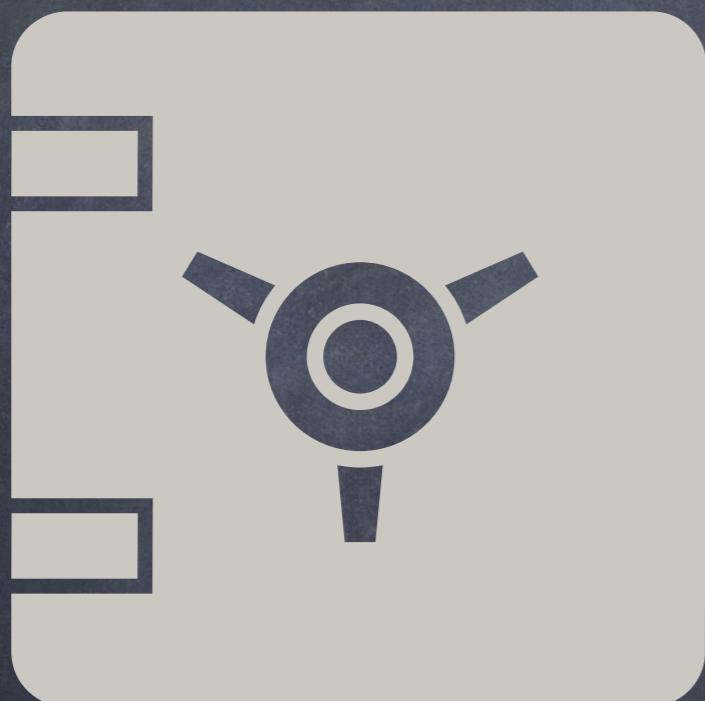
Contracts, Parameters,  
Addresses, Permissions

Production Vs Test

Check Configuration

#166

## Initialization



Lack/Incorrect Initialization ->  
Security Issues

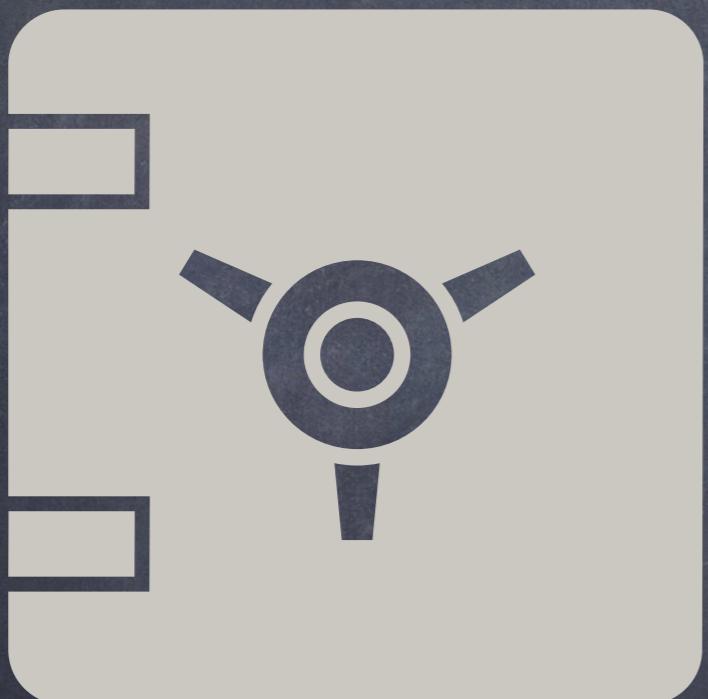
Parameters, Addresses,  
Permissions, Roles

Default/Incorrect Values

Check Initialization

#167

Cleanup



Lack/Incorrect Cleanup ->  
Security Issues

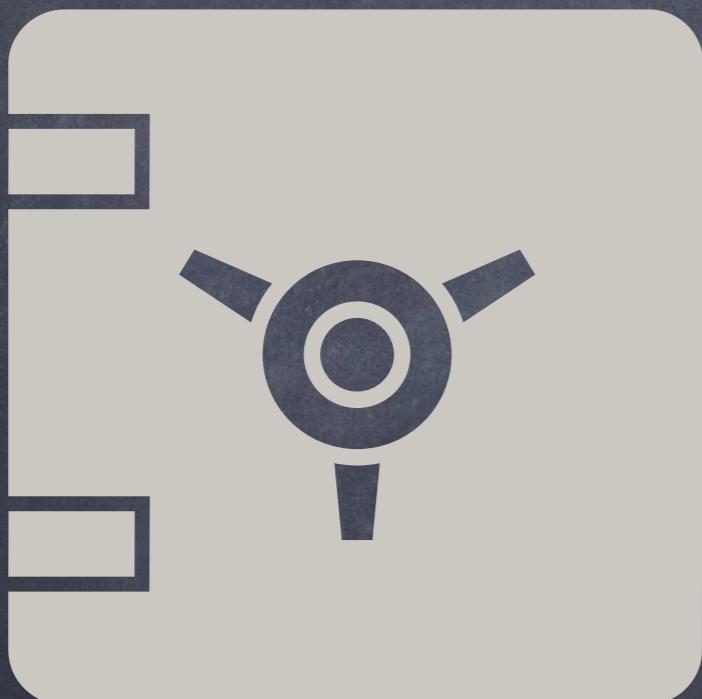
Contract State

Stale State -> Old Values  
Incorrect Reads/Writes

Cleanup -> Gas Refunds +  
Better Security

#168

## Data Processing



Processing Issues ->  
Security Issues

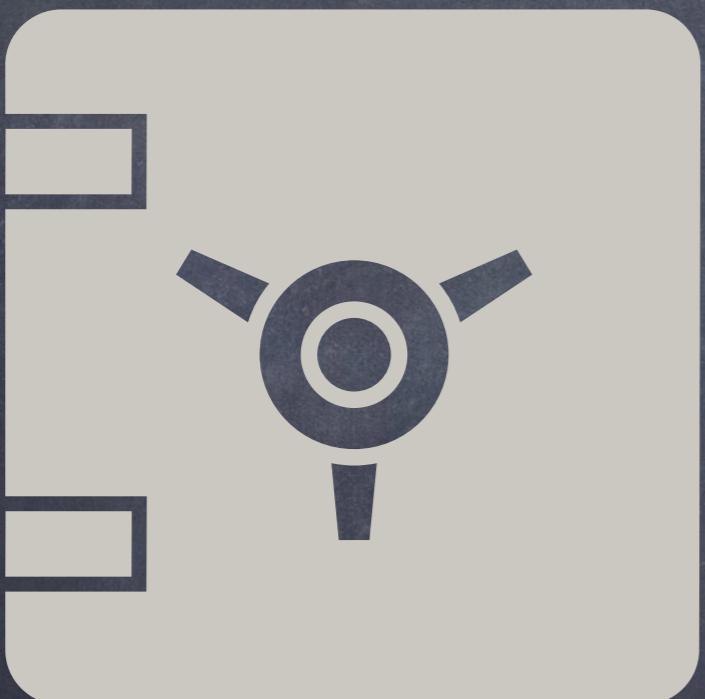
Application Logic  
Critical/Tainted Data

Missed/Incorrect  
Processing

Spec -> Implement  
Check Data Processing

#169

## Data Validation



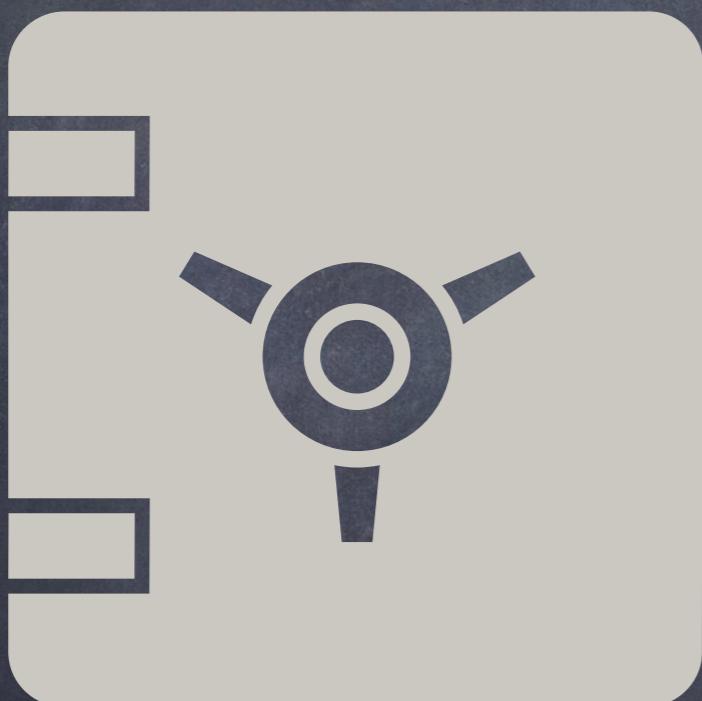
Validation Issues →  
Security Issues

Untrusted Users & Tainted  
Data

Missed/Incorrect  
Validation

Sanity/Threshold Checks  
Check Data Validation

## Numerical Issues



Numerical Issues ->  
Security Issues

Overflow/Underflow,  
Precision, Casting, Parameters/  
Returns, Decimals, Bounds/Gas

Widely-used Libraries,  
Best-practices

Testing/Fuzzing  
Check Numerical Issues

#171

## Accounting Issues



Accounting Issues →  
Security Issues

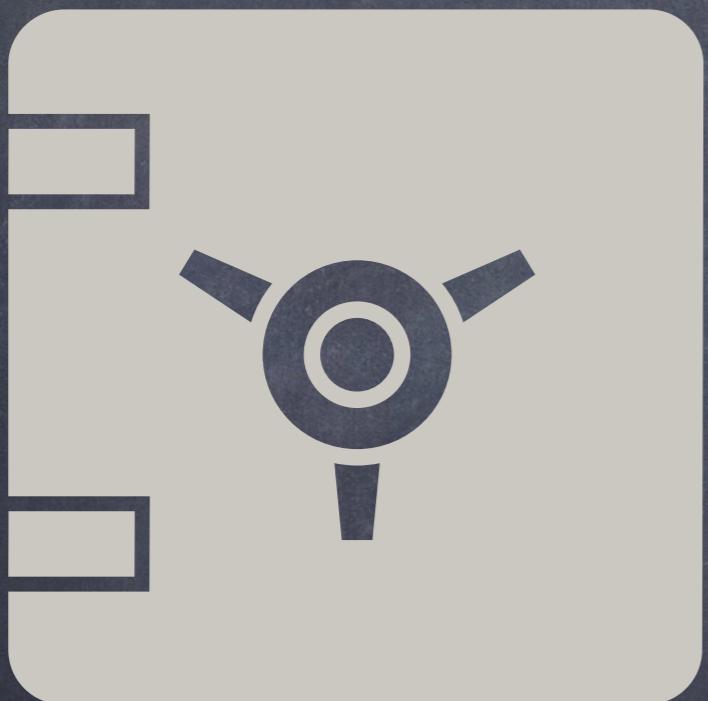
E.g.: Users, Balances,  
Rewards/Penalties, Fees

App Logic → State  
Updates/Transitions

Spec → Implement  
Check Accounting Issues

#172

## Access Control



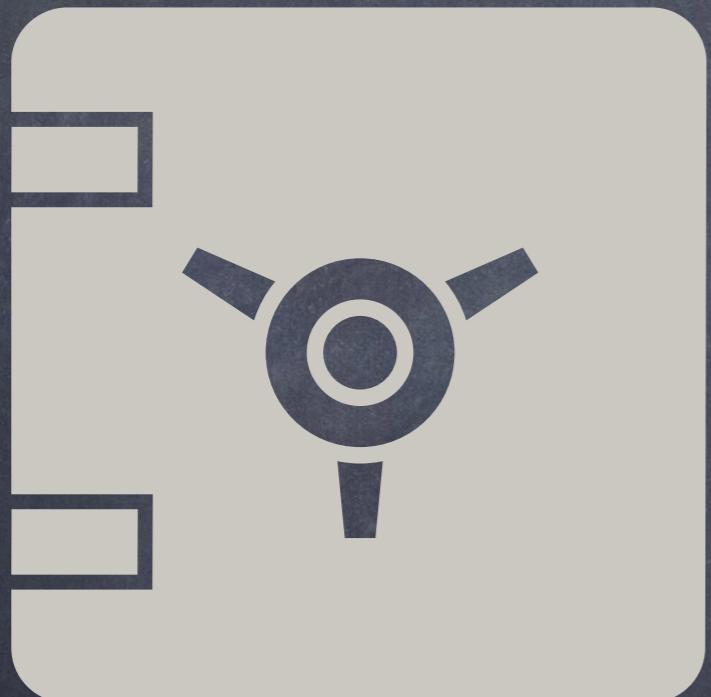
Access Control ->  
Authorization

E.g.: Users, Roles, Permissions,  
Modifiers, Visibility, Address,  
Accounts, Keys

Assets/Actors/Actions  
Trust/Threat Model

Spec -> Implement  
Check Access Control

## Auditing & Logging



Auditing & Logging ->  
Monitoring Security

E.g.: Events/Emits, Public  
Variables, Public/External  
Getters, Error Strings

Off-chain & On-chain  
Monitor/Detect/Recover

Correct & Sufficient  
Audit Logs -> Security

#174

## Cryptography



Cryptographic Primitives  
On-chain & Off-chain

Keys, Accounts, Hashes,  
Signatures, Randomness

ECDSA & Keccak-256  
More: BLS, RANDAO, VDF, ZK

Fundamental → Critical  
to Security

#175

## Error Reporting



Errors → Exploit  
Security Issues

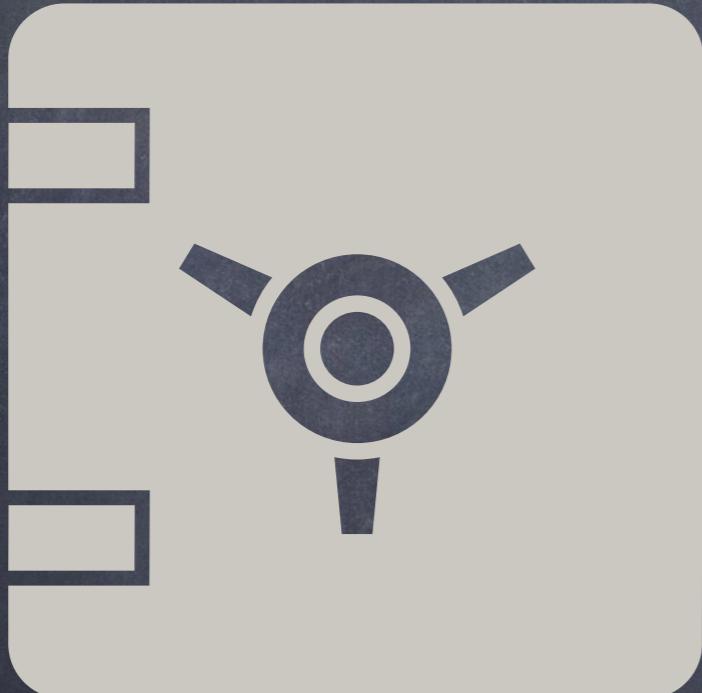
Error Conditions →  
Exceptional Behavior

Spec → Normal  
Deviation → Error

Detect + Report + Handle

#176

DOS



Denial of Service  
CIA → Availability

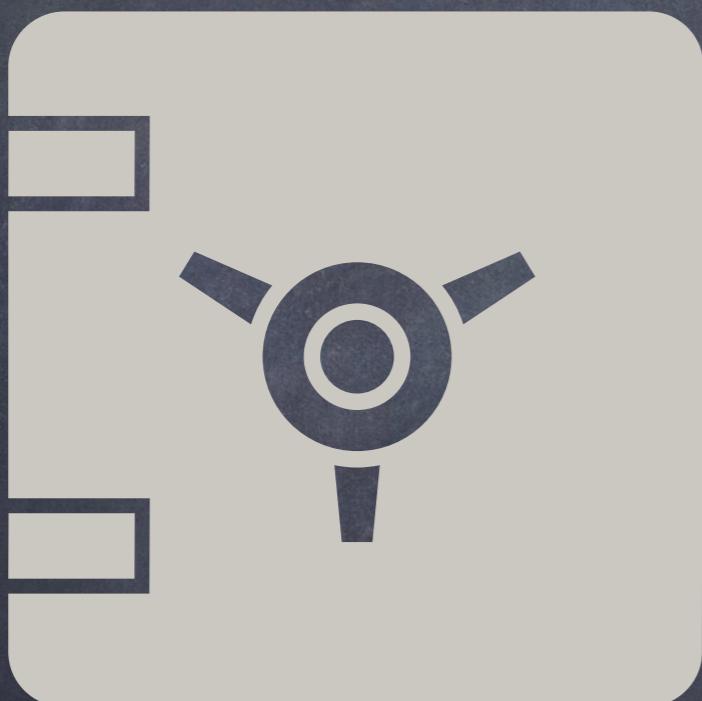
Users → Access  
Affect Shared State → DOS

Effects: Lock Funds, Lose Profit, Tx Inclusion, Griefing

Recognize & Minimize  
DOS Attributes

#177

## Timing



Timing Issues  
Security Impact

User/Contract/Blockchain  
block.timestamp

Timing Assumptions  
Functions → Transitions

Actors → Actions  
Timing Attributes

#178

## Ordering



Ordering Issues  
Security Impact

User Actions, State  
Transitions, Transactions

Front/Back Running,  
Sandwiching

Ordering  $\leftrightarrow$  Timing  
Ordering Attributes

#179

Undefined  
Behavior



Undefined + Malicious ->  
Security

In Spec -> Defined  
Not in Spec -> Undefined

Undefined Behavior  
Revert/Exploit

Defined Behavior  
Spec + Implement + Doc

#180

## Interactions



External Interactions  
Security Impact

External Actors/Assets/Actions  
Trust/Threat Model

Tokens/Contracts/Oracles  
Correctness/Availability

External  $\leftrightarrow$  Internal  
Interactions  $\rightarrow$  Implications

#181

Trust



Trust Minimization

Foundational Value  
Decentralization

Insider  $\leftrightarrow$  Outsider  
Use  $\leftrightarrow$  Misuse

Never Trust, Always Verify

#182

Gas



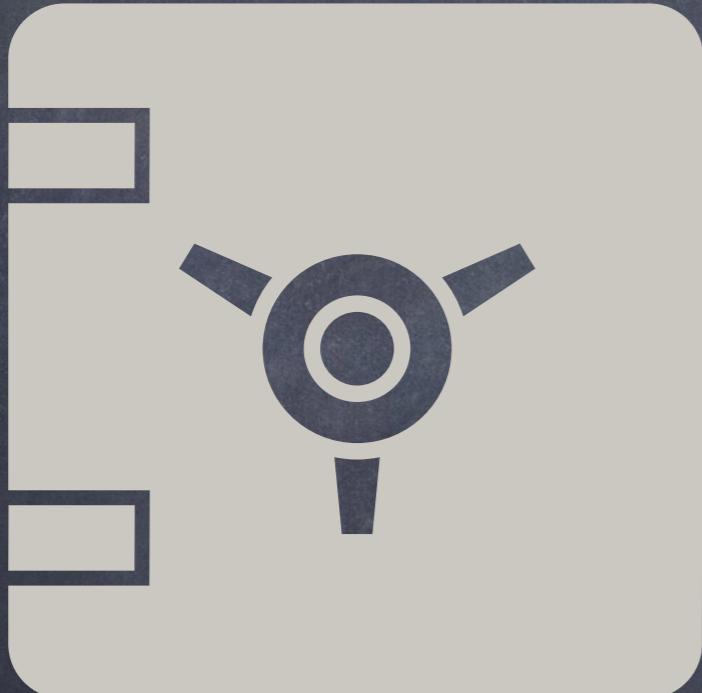
Gas Issues  
DOS → Security

Turing Complete  
Bound Computation

Loops, External Calls  
OOG → Lock/Fail

Gas Assumptions  
Security Implications

Dependency



Dependency Issues  
External Factors

Imports, Contracts, Tokens,  
Oracles, Relayers

Trust, Correctness,  
Availability

Dependencies  
Security Implications

#184

Constant



Constancy Issues  
Constant → Won't Change

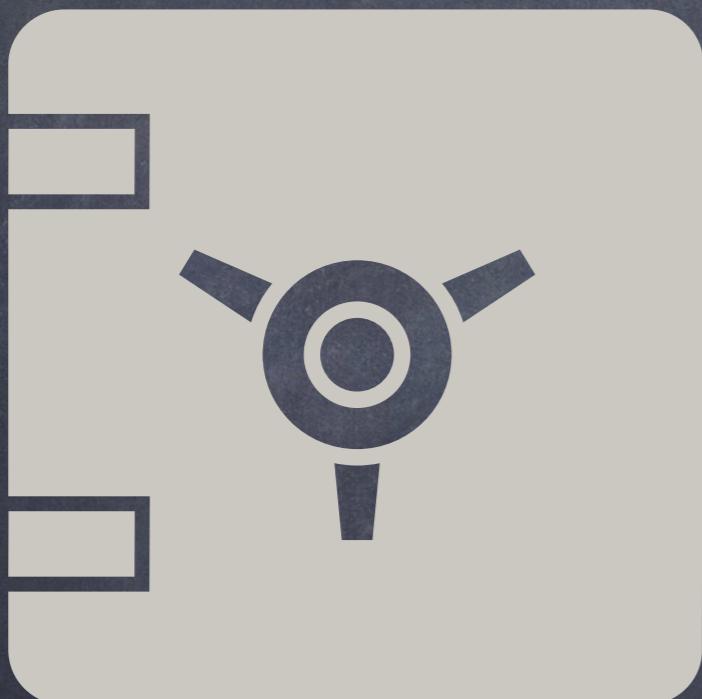
Hardcoded Parameters  
Hardcoded Assumptions

E.g.: Block Time, Addresses,  
Permissions, Roles

Constant → Change  
Security Implications

#185

Fresh



Freshness Issues  
 $\text{Fresh} \rightarrow \text{Not Stale}$

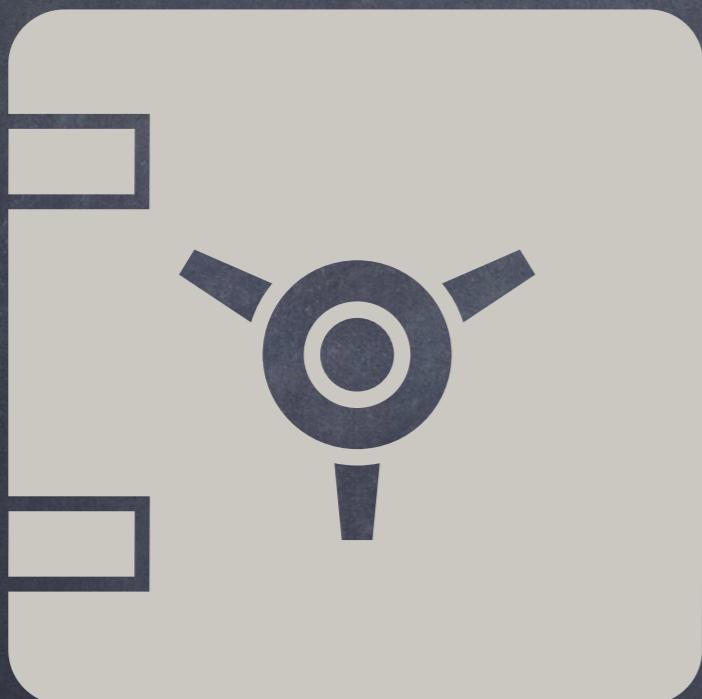
$\text{Tx Nonce} \rightarrow \text{Replay}$   
 $\text{Oracle} \rightarrow \text{Price}$

Lack of Timely Update  
Lack of Availability

$\text{Fresh} \rightarrow \text{Stale}$   
Security Implications

#186

Scarcity



Scarcity Issues  
Less → Secure?

Assumptions  
Funds/Tokens/Users

Flash Loans/Mints  
Sybil Attacks

Scarcity → Abundance  
Security Implications

#187

Incentive



Incentive Issues  
What? How Much?

Use <-> Abuse

Liquidity/Liquidations  
DoS, Griefing

Incentive -> Yes/No  
Security Implications

#188

Clarity



Clarity Issues  
Assets/Actors/Actions

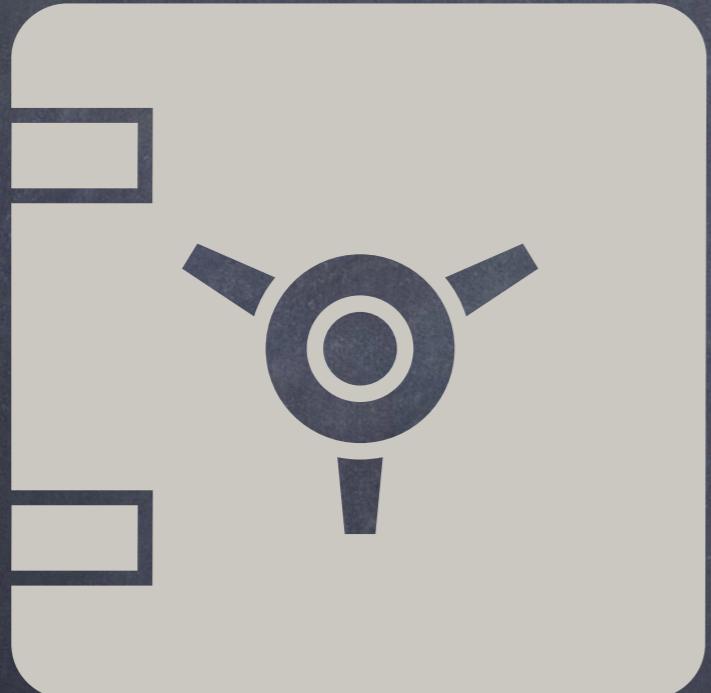
Spec, Implementation,  
Documentation, UI/UX

Less Clarity  
Assumptions -> Errors

Lack of Clarity  
Security Implications

#189

Privacy



Privacy Issues  
Assets/Actors/Actions

Transactions & Data  
Blockchain

Mempool  
On-chain Vs Off-chain

Privacy Assumptions  
Security Implications

#190

Cloning



Cloning Issues  
Copy Code

Libraries, Contracts,  
Protocols

Context, Assumptions  
Bugs, Fixes

Cloning Risks  
Security Implications

#191

Logic



Business Logic  
Application-specific

Reqs → Spec  
Assumptions → Errors

Lack of Rules/Tools  
Infer Constraints

High-Severity  
Security Implications

#192

## Principle #1



Least Privilege  
Saltzer & Schroeder 1975

Privilege → Job  
Least Required

More Privilege  
Abuse/Exploit

Privilege → Need Based

#193

## Principle #2



Separation of Privilege  
Saltzer & Schroeder 1975

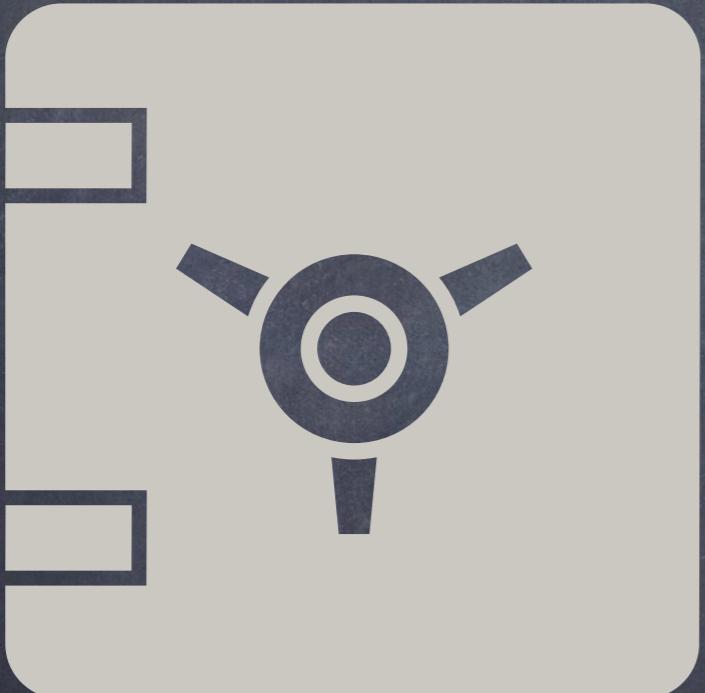
Privileges → Separated  
Multiple Actors

E.g.: Multi-Sigs vs EOA

Separation  
No Single Point of Failure

#194

### Principle #3



Least Common Mechanism  
Saltzer & Schroeder 1975

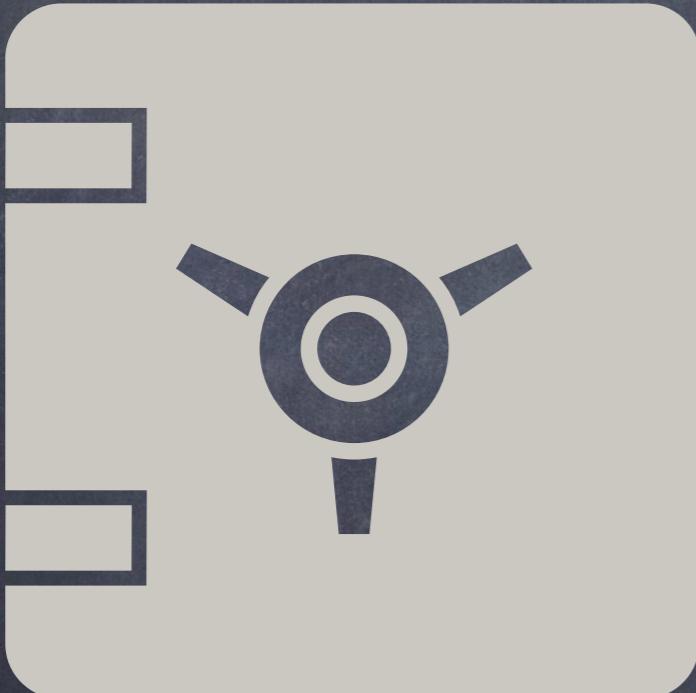
Minimize Sharing  
Code, Roles

Common Points of Failure

Common → Separate  
Weigh Pros & Cons

#195

## Principle #4



Fail-safe Defaults  
Saltzer & Schroeder 1975

Permission Vs Exclusion  
Guarded Launch

Defaults: Visibility,  
Initializations, Permissions,  
Assets/Actors/Actions

Open Vs Closed  
Weigh Pros & Cons

#196

## Principle #5



Complete Mediation  
Saltzer & Schroeder 1975

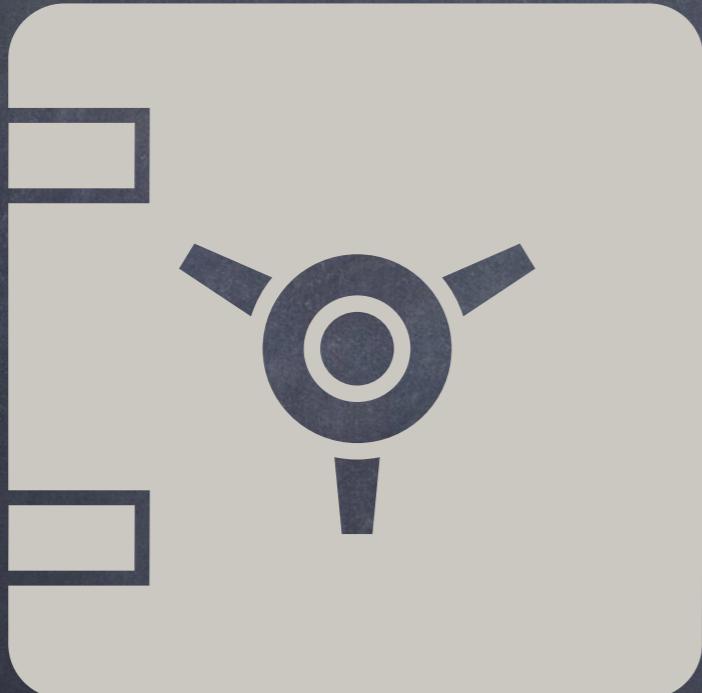
Access Control  
ALL Assets/Actors/Actions

Missing Modifiers, Permissive  
Visibility, Missing Auth Flows

Mediation → Every Thing/  
One/Call

#197

## Principle #6



Economy of Mechanism  
Saltzer & Schroeder 1975

Design/Code: Simple/Small  
Readability/Security

KISS Principle

More Complex → Less  
Secure

#198

## Principle #7



Open Design  
Saltzer & Schroeder 1975

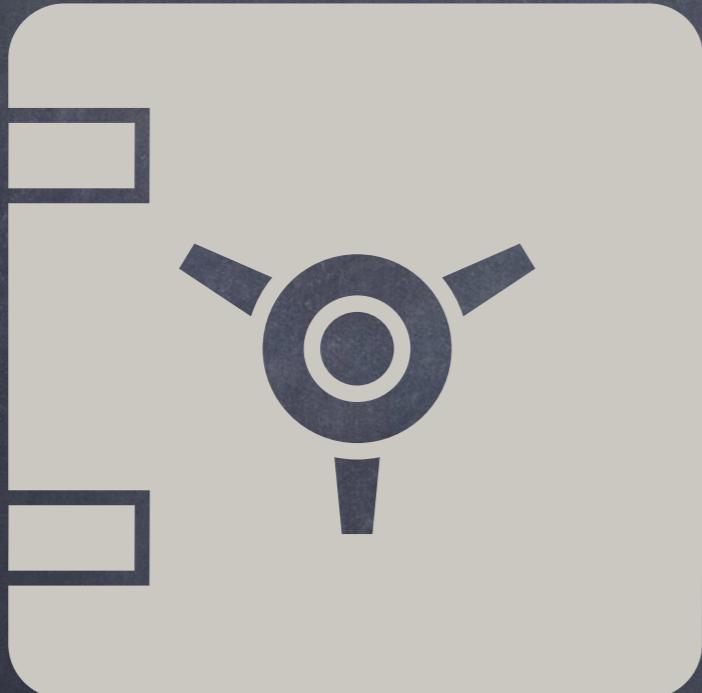
Open Design/Source  
Permissionless Participation

Contract → Open/Verified  
Security → Design/Code

No Security by Obscurity  
Byzantine Threat Model

#199

## Principle #8



Psychological Acceptability  
Saltzer & Schroeder 1975

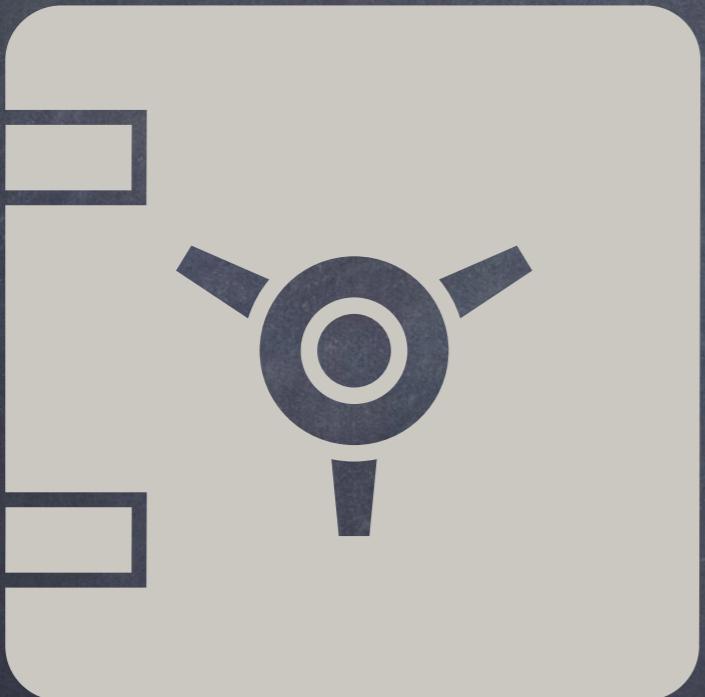
Human Interface  
Ease of Use UI/UX

Humans → Code/Use  
Ease → Apply Security

Design/Flow  
More Intuitive & Less Risk

#200

## Principle #9



Work Factor  
Saltzer & Schroeder 1975

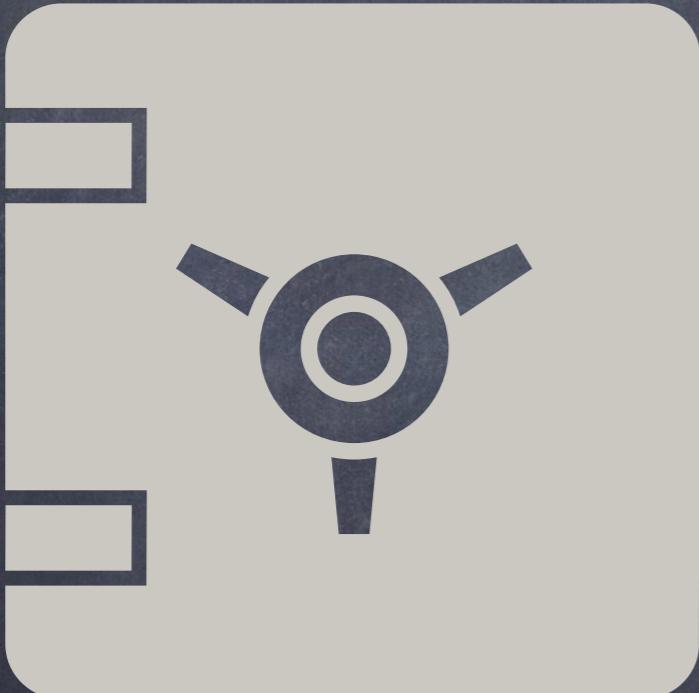
Cost of Circumventing  
Benefit of Exploiting

Contracts → M/Billions  
Low Risk, High Reward

Maximum Incentives  
Maximum Risks/Mitigations

#201

## Principle #10



Compromise Recording  
Saltzer & Schroeder 1975

Bug-Free Code?  
Reduce Attack Surface

Residual Risk  
Monitor & Detect & Fix

On-chain: Add Checks  
Off-chain: Add Events