

# SEDEM GARR

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## Professional Summary

Experienced and dedicated software engineer with demonstrated expertise in cross-platform mobile development. Acknowledged for solid judgment, problem-solving, communication, analytical, and leadership skills.

## Work Experience

- **Freelance Development:** May 2022 – present.
  - Develops mobile and web applications.
- **FASYL Technology Group (Software Consultant):** December 2021 – May 2022.
  - Developed, upgraded, and maintained advanced financial industry software.
  - Coordinated the design and implementation of various applications, including collaboration with project managers, client representatives, and development teams.
- **Global Integrated Technologies Limited (Full Stack Developer):** February 2021 – December 2021.
  - Designed and implemented direct messaging functionality, among others, for [TrumateApp](#), a social media app built with Flutter.
- **AmaliTech gGmbH (Junior Associate):** August 2020 - February 2021.
  - Organized scrum ceremonies - planning, estimation, demos, retrospectives.
  - Collaborated with other team members to develop solution to problems.
  - Coordinated team tasks - from requirement comprehension, design, coding, to testing and correction.
  - Provide mentoring services to junior developers as needed.
  - Understood organizational security policies and practices to ensure secure development.
  - Developed an ecommerce website with the Salesforce Commerce Cloud SFRA architecture.
- **Freelance Development:** March 2020 - August 2020.
  - Developed a cross-platform point of sale application for [PARKDECKCHAIRS](#) with Flutter.
- **Giga Solutions Limited (Front End Developer):** June 2019 - March 2020.
  - Worked with UI designers to create user-centric and functional front-end interfaces.
  - Stayed up to date on latest trends and technologies to continuously improve.
  - Designed and developed a cross platform prototype with Flutter for Sevalise, a trip sharing app.
  - Designed and developed a cross platform app with Flutter to take and collate attendance figures for events.

## Familiar Languages, Tools & Technologies

- |                           |                                  |
|---------------------------|----------------------------------|
| • Dart                    | • Angular                        |
| • JavaScript & TypeScript | • Firebase                       |
| • Java                    | • Oracle                         |
| • Flutter                 | • Spring Framework / Spring Boot |

## Personal Projects

- [6-Me-Ludo](#), a web-based ludo game built with Flutter Web. It features up to four player online multiplayer and dynamic AI players.
- [simple Trivia](#), a trivia game built with Flutter and available on the Google Play Store. It features up to four player online multiplayer.
- [simple Sudoku](#), a sudoku game built with Flutter and available on the Google Play Store.

## Education

- BSc Earth Science, University of Ghana, Legon. May 2015.

## Additional Links

- [GitHub](#)
- [Stack Overflow](#)

## Hobbies & Interests

- Wrote [\*The Wolf at number 4\*](#), a novel, published by Ohio University Press in December 2018.
- Game development
- Music
- Football

## Referees

- **Mr Edward Tamakloe**  
Snr Test Analyst, EasyJet PLC  
London
- **Kristine Leabres-Matthee**  
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