

**DB table: user**

email
password
ssh_key
confirmed_email
is_authorized
is_admin

**DB table: agent**

name
type
ip
port
status
token

The user table registers the user accounts that are identified by a unique email (primary key).

The is\_admin boolean field must be equal to 1 for users with administration privileges. These special users can access to the admin pages of the webUI (user management, node management, VPN and network, etc.).

From the user admin page, administrators must allow users to log in after their registration. This operation sets the is\_authorized field to 1.

The confirmed\_email field is equal to 1 if users are clicked on the confirm email link (Not implemented).

The agent table registers the agents used by the webUI to provide nodes.

Registered agents are identified from the name field. Names are unique (primary key).

The agent type is defined by the type of the nodes that it manages. This type can be raspberry, node or sensor.

The field ip is the ip of the agent.

The port is the port used by the agent (see the configuration file of the agent).

The status is equal to connected or disconnected. The webUI does not query disconnected agents. Agents are flagged disconnected when the webUI try to query them without receiving any answer. Agents must reply within 6 seconds otherwise there are also flagged disconnected. Administrators can reconnect agents from the agent admin page.

To communicate with agents, the webUI must send the token defined in the agent configuration file. The token represents the token agent.

**DB table: rasp\_node**

node_name
prop_name
prop_value

**DB table: schedule**

node_name
owner
bin
start_date
end_date
status
action_state

**DB Table: action\_prop**

node_name
prop_name
prop_value
owner

**DB Table: action**

node_name
node_ip
environment
process
state
state_idx
updated_at

The node table registers the nodes managed by the agent. Nodes have properties as IP, model, etc.

The prop\_name field is the unique name of the properties.

The prop\_value field is the value of the properties.

The schedule table registers the node reservation of the users. There is one reservation per node.

The owner field is filled by the user email. Users can make one reservation per node (the primary key is (node\_name, owner)).

The bin field is only used by the webUI to group nodes in the user interface.

The start\_date is the date of the beginning of the deployment.

The end\_date is the date on which the destroy process of the reservation starts.

The status of the node is one of the following values:

- configuring: the node is reserved by the user but the properties required to deploy the node are not set.
- ready: the node is properly configured. If the action\_state field is empty, the agent waits until the start\_date to start the deployment by executing the deploy action.
- in\_progress: one action on the node is executing, for example, the deploy action. Possible actions are: deploy, destroy, reboot.  
When the action is completed, the node status becomes ready again.

The action\_state field is used to indicate the current state of ongoing actions. These states are defined in the directory associated to the node type. For example, the states of the raspberry nodes are defined in raspberry/states.py.

The action\_prop table registers the properties required to execute actions as the deploy action. These properties are provided by users. When all action properties are defined, the node status changes from configuring to ready.

The prop\_name field is the unique name of the properties.

The prop\_value field is the value of the properties.

The owner is the user email. Users can make only one reservation per node.

The action table registers the ongoing actions. Three types of action can be executed: deploy, reboot, destroy. The action can be added by the agent or by users via the webUI.

The node\_name is the name of the node.

The node\_ip is the IP of the node.

The environment is the name of the environment to deploy on the node. The list of the available environments is defined by the environment table.

The process is the type of the action (deploy, reboot, destroy). The process defines the sequence of states that are executed to configure the node. This sequence of states highly depends on the node type. The list of these states are located in the node type directory. For example, for raspberry nodes, the states are defined in raspberry/states.py.

The state field is the name of the current state of the action. During the action execution, the action goes through different states that depends of the node type (raspberrry, sensor, server). The last state of actions is one of the following: deployed, lost, rebooted, destroyed.

As one state can be executed many times, we used the state\_idx field to know exactly the next state to execute.

The field updated\_at is the date on which the last change of the action state occurred. This date allows to detect if the action is stalled. State timeouts are defined in the states.py file. If timeouts are reached, a reboot can be executed or the action state can change to lost. In the latter case, the action execution is stopped and the node can not be used by the user.