

MBA 511

Calculating averages

Simple moving average

$$\frac{\sum_1^n W_i}{n}$$

In other words, the average of the N most recent items

Weighted moving average

$$X_1 * W_1 + X_2 * W_2 + X_3 * W_3 + \dots + X_n * W_n$$

$$\text{Where } \sum_n W_n = 1$$

Exponential Smoothing

$$F_t = F_{t-1} + \alpha(A_{t-1} - F_{t-1})$$

F_t = The exponentially smoothed forecast for period t F_{t-1} = The exponentially smoothed forecast made for the prior period A_{t-1} = The actual demand in the prior period α = The desired response rate, or smoothing constant

Little's Law

$L = \lambda W$ Where L is Average number of customers in the store λ is the effective arrival rate W is Average time customer spends in store

Chapter 01

$$\text{Receivable Turnover} = \frac{\text{Annual Credit Sales}}{\text{Average Account Receivable}}$$

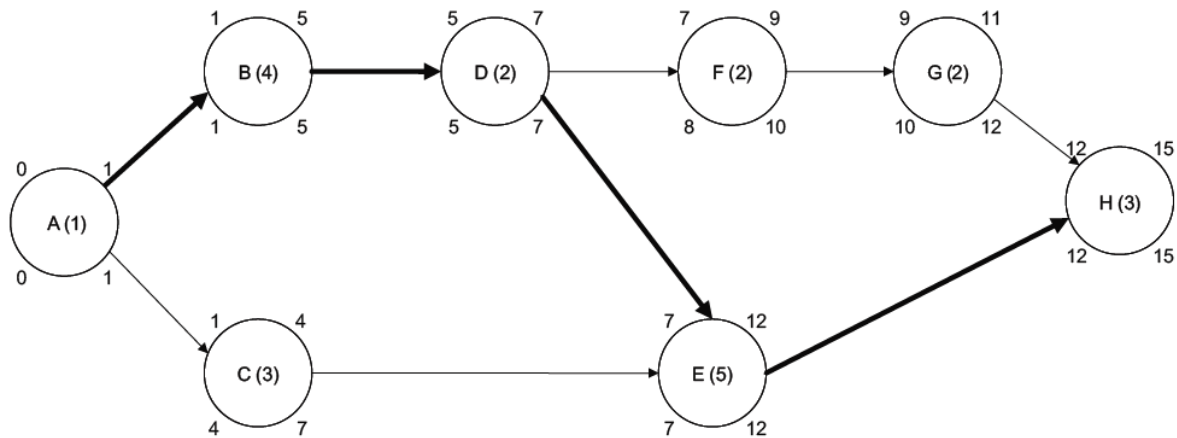
$$\text{Inventory Turnover} = \frac{\text{Cost of Goods Sold}}{\text{Average Inventory Value}}$$

$$\text{Asset Turnover} = \frac{\text{Revenue (or Sales)}}{\text{Total Assets}}$$

Quicker payments will reduce the average amount of accounts receivables, so the receivables turnover ratio will increase.

Chapter 4

Critical Path method



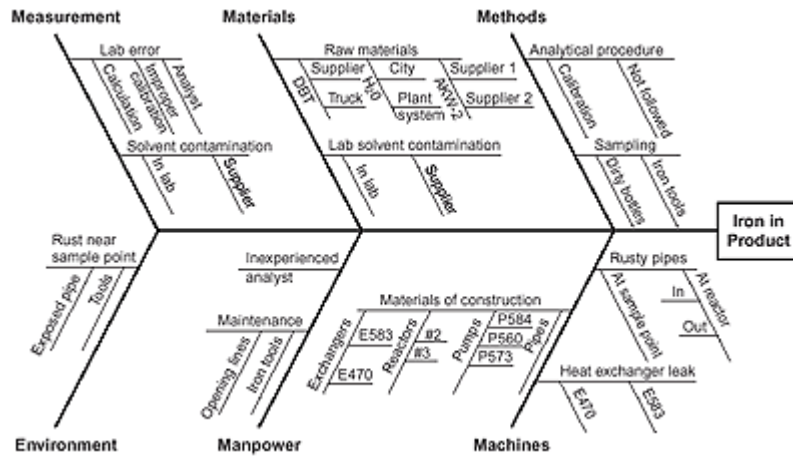
Chapter 12 Six Sigma

Six sigma charts

Chart examples are on page 305 of the textbook

- Flow Charts
 - Used in the define stage of a product
- Run charts
 - Depict trends over time and help in the define stage
- Pareto charts
 - These charts help to break down a problem into the relative contributions of its components, based on the idea that 80% of problems are caused by 20% of causes
- Checksheets
 - These are basic forms that help standardize data collections.
- Fishbone (aka Cause and Effect Diagram)
 - To construct, start with a why? question. Why are pizza deliveries late on Friday and Saturday nights?
 - The rest consists of lines drawn across the page, attached to the problem statement, and several lines or "bones" coming out vertically from the main line.

Fishbone diagram example



Chapter 23 Theory of Constraints

Eli Goldratt in his book *The Goal* observed that improving flow time through a resource that was not a bottleneck would not improve over all production time.

Goldratt's Rules of Production Scheduling

1. Do not balance capacity - balance the flow
2. The level of utilization of a nonbottleneck resource is determined not by its own potential but by some other constraint in the system.
3. Utilization and activation of a resource are not the same.
4. An hour lost at a bottleneck is an hour lost for the entire system
5. An hour saved at a nonbottleneck is a mirage.
6. Bottlenecks govern both throughput and inventory in the system.
7. The transfer batch may not, and many times should not, be equal to the process batch.
8. A process batch should be variable both along its route and in time.
9. Priorities can be set only by examining the system's constraints. Lead time is a derivative of the schedule.