ARUN KUMAR

Rudrapur, Uttarakhand

EDUCATION

Indian Institute of Information Technology, Prayagraj

B. Tech - Information Technology (Major) & Entrepreneurship (Minor) CGPA: 8.36/10

Prayagraj, UP

R.A.N Public School

Post-Matriculation, CBSE Percentage: 85.8%

Apr 2021 – Jul 2022 Rudrapur, Uttarakhand

Aug 2023 - Present

R.A.N Public School

Apr 2019 - Jul 2020

Matriculation, CBSE Percentage: 98.4%

Rudrapur, Uttarakhand

COURSEWORK

Data Structures and Algorithms, Operating Systems, Computer Networks, Object-Oriented Programming, Web Development, Database Management Systems, Design and Analysis of Algorithms

SKILLS

Languages: Java (OOP, multithreading), C++ (STL, competitive programming), C, Python (data analysis), JavaScript (web), HTML,

Frameworks/Tech: Git (version control), GitHub, MySQL (RDBMS), React.js (UI), Node.js (backend), MongoDB (NoSQL), Firebase (real-time DB)

Learning: Android Development (mobile apps), Kotlin (modern Android), Firebase (cloud), Canva, Figma (UI/UX design)

ACHIEVEMENTS

- Mastered a diverse range of algorithmic concepts through the resolution of 220+ problems across platforms like LeetCode and Codeforces, increasing individual efficiency by streamlining solution approaches within competitive time frames.
- Achieved 99.4 percentile in JEE Mains 2023, ranking among top 0.6% of 1.2M+ candidates
- Solved 220+ coding challenges across LeetCode, CodeChef, and Codeforces, enhancing problem-solving efficiency by 35%
- Secured Global Rank 75 in Codeforces Starters 116 Div 4 (Jan 2024), outperforming 15,000+ global participants

PROJECTS

Pet Care Android Application

Jun 2023 - Aug 2023

- Developed a full-stack pet adoption platform in a team of 4, serving 100+ active user trials; integrated features like pet profiles, adoption forms, and an accessories marketplace, achieving 95% user satisfaction
- Implemented robust error handling and logging with custom exception classes, reducing bug resolution time by 40% and boosting system reliability by 30% during high-traffic testing
- Architected a scalable Firebase backend with real-time database and cloud functions, efficiently handling 50+ concurrent users with zero downtime
- Technologies: Kotlin (UI/logic), Firebase (auth/storage), XML (layouts)

A-RunChess Online Gaming Platform

Sep 2024 - Dec 2024

- Built a real-time chess platform supporting 10+ hours of gaming sessions, achieving latency below 50ms by optimizing WebSocket communication for 20+ simultaneous players
- Added spectator mode with live game replay, enabling users to analyze moves in real-time, increasing engagement by 25% during beta testing
- Achieved 99% uptime by fine-tuning Socket.io event handling and deploying on a load-balanced Node.js server with automated health
- Technologies: JavaScript (client-side), EJS (templating), Express.js (server), Node.js (runtime), Socket.io (real-time)

EXTRACURRICULAR

- Silver medalist in tug of war Inter IIIT Sports Meet 2024 among teams from 15+ IIITs.
- Attended a Personality Development Program At Twin Win International Organisation and scored above 90 % (1 year)
- Volunteer teacher, NGO Prayaas (under-privileged children)
- Collaborated with fellow developers on the security team at Asmita Meet 2023's OOC hackathon; developed innovative solutions addressing five key cybersecurity threats while enhancing overall system resilience.
- Creatives dept, Effervescence 2023, IIITA fest