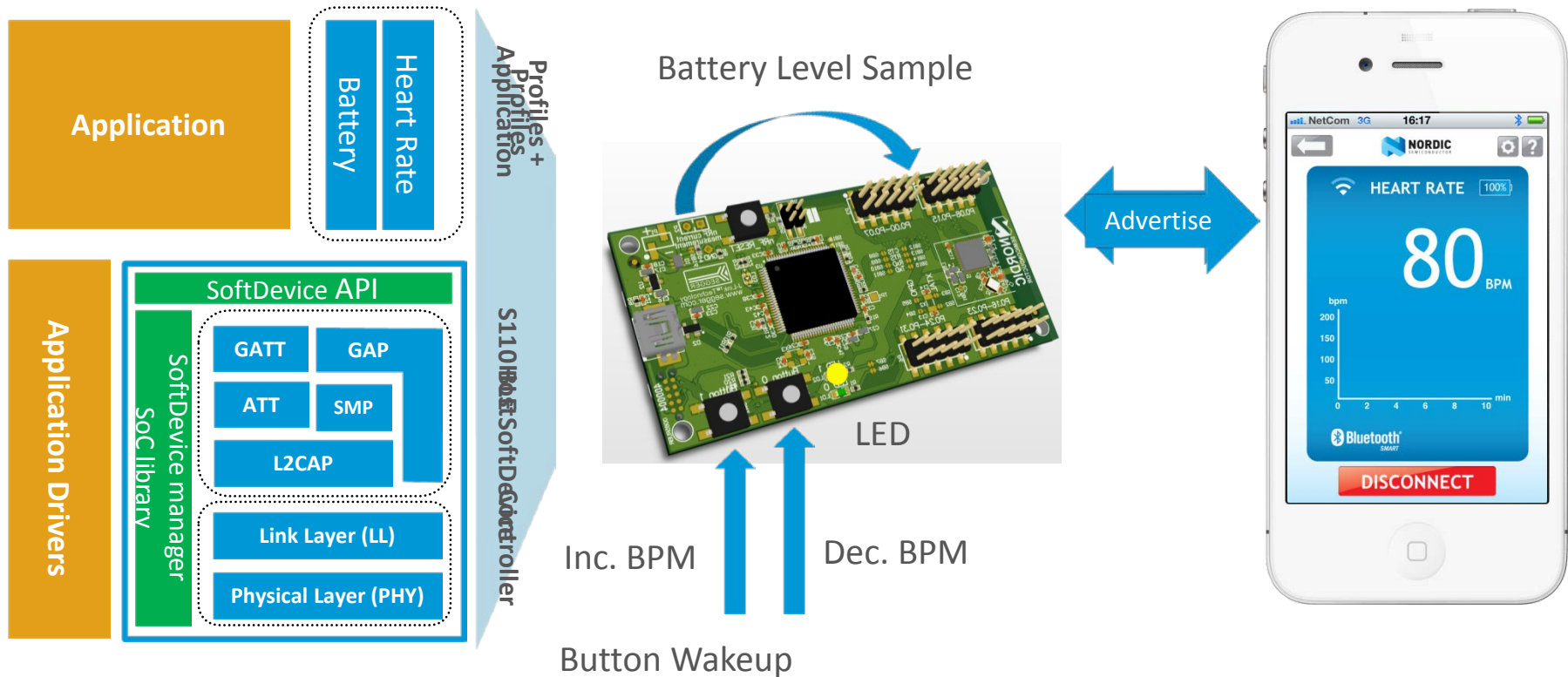


GLOBAL tech TOUR

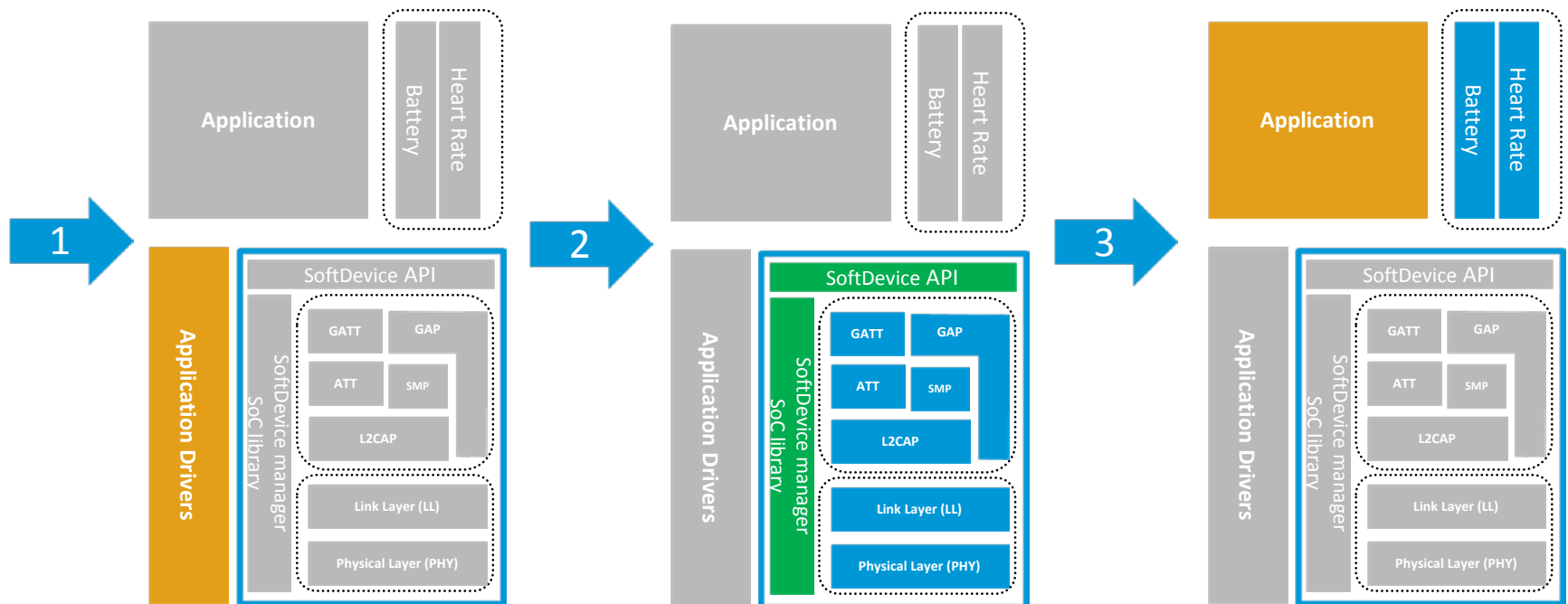
The logo for the nRF51 Series is a black rectangle with a white notch on the left side. Inside the rectangle, the text "nRF" is in white at the top, "51" is in a large green font in the center, and "SERIES" is in white on the right side.

Simple BLE sensor application walk
through

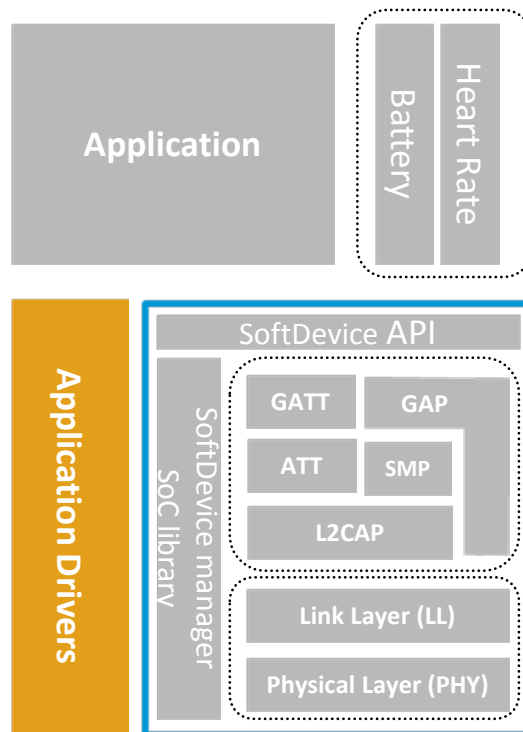
Application Overview – BLE HRS with Eval Kit



Development in 3 parts



Application drivers



CMSIS - Cortex Microcontroller Software Interface Standard

- Vendor-independent hardware abstraction layer for the Cortex-M processor series
- Enables consistent and simple software interfaces to the processor and the peripherals

- It implements:

- System functions

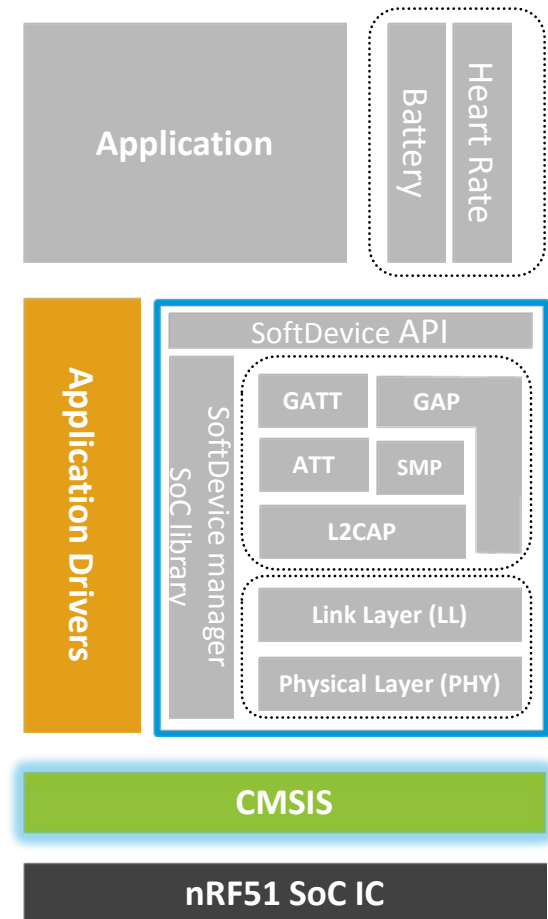
```
void SystemInit(void)
```

- Cortex-M0 interface functions

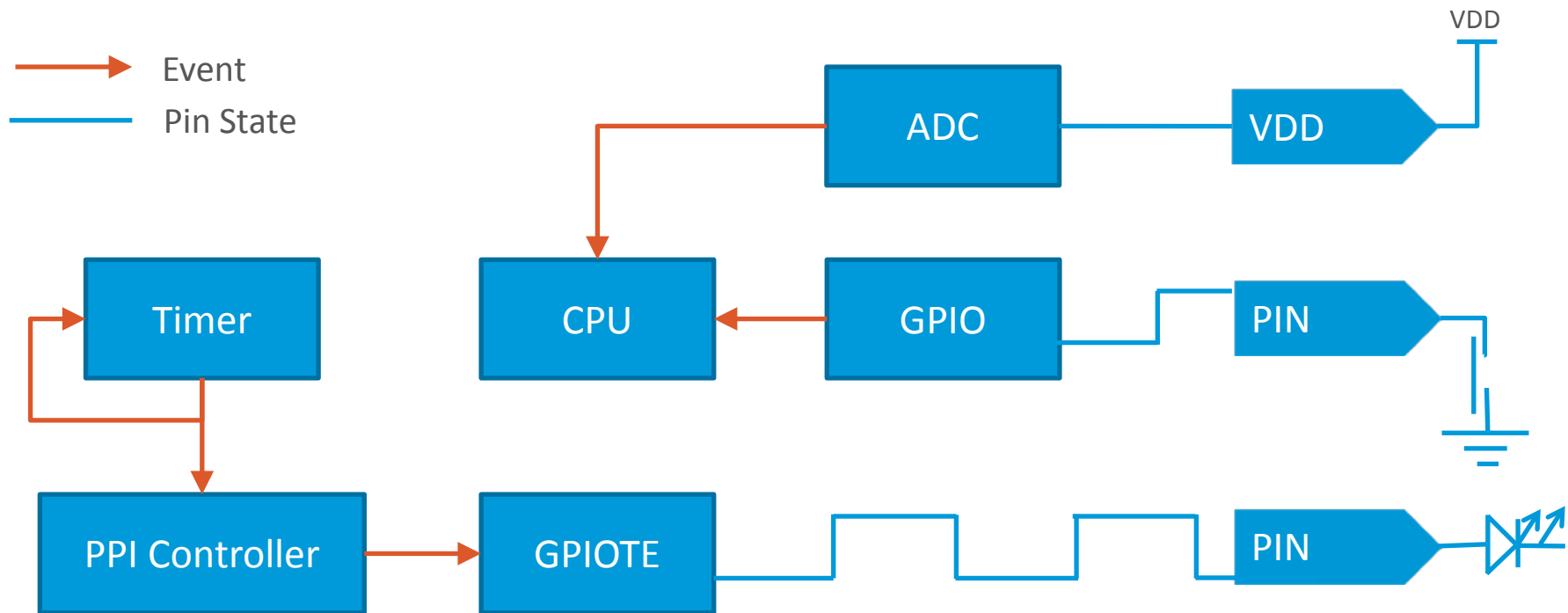
```
void NVIC_EnableIRQ(IRQn_Type IRQn)
```

- Register memory mapping

```
NRF_POWER->SYSTEMOFF
```



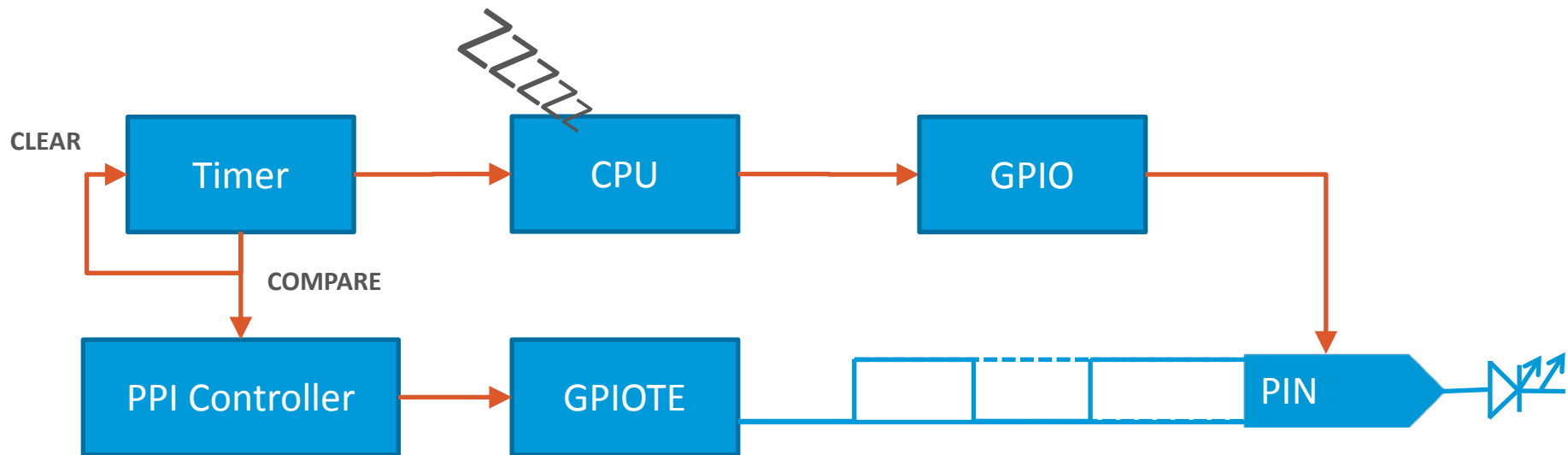
Application drivers block diagram



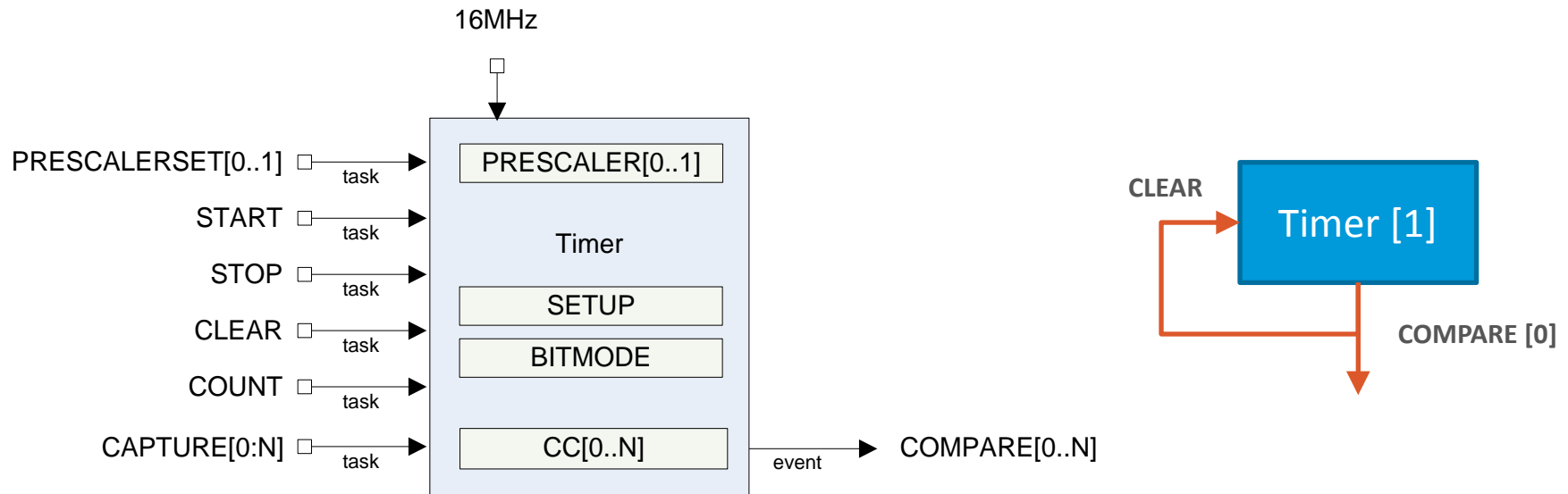
Part 1: Output – LED

What we ~~will do~~ do?

- Drive the LED without CPU (LED flash)
- Using a Timer, PPI and GPIOTE



Part 1: Timer configuration



Part 1: Timer configuration (using CMSIS)

```
// Configure timer
NRF_TIMER1->MODE          = TIMER_MODE_MODE_Timer;
NRF_TIMER1->BITMODE       = TIMER_BITMODE_BITMODE_16Bit;
NRF_TIMER1->PRESCALER     = 9;      // 31.25kHz → 32us tick
NRF_TIMER1->TASKS_CLEAR   = 1;     // Clear the timer
NRF_TIMER1->CC[0]         = 0x1E84; // CC[0] occurs at 250ms from START

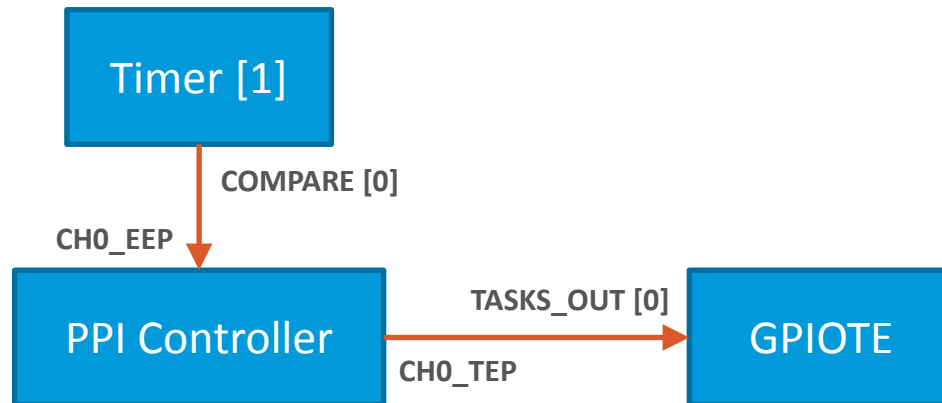
// Configure the shortcut to clear and restart on Compare[0]
NRF_TIMER1->SHORTS = (TIMER_SHORTS_COMPARE0_CLEAR_Enabled <<
                    TIMER_SHORTS_COMPARE0_CLEAR_Pos);

NRF_TIMER1->TASKS_START = 1;
```

Part 1: PPI configuration (using CMSIS)

```
// Configure PPI channel 0 to set TASKS_OUT[0] on TIMER1 COMPARE[0]
NRF_PPI->CH0_EEP = &(NRF_TIMER1->EVENTS_COMPARE[0]);
NRF_PPI->CH0_TEP = &(NRF_GPIOTE->TASKS_OUT[0]);

// Enable PPI channels 0
NRF_PPI->CHEN = (PPI_CHEN_CH0_Enabled << PPI_CHEN_CH0_Pos);
```



Part 1: GPIOTE configuration (using an SDK helper function)

```
// Configure the GPIOTE Task to toggle the LED state.  
nrf_gpiote_task_config(0, // GPIOTE Channel 0  
                       18, // GPIO pin 18  
                       NRF_GPIOTE_POLARITY_TOGGLE,  
                       NRF_GPIOTE_INITIAL_VALUE_LOW);
```

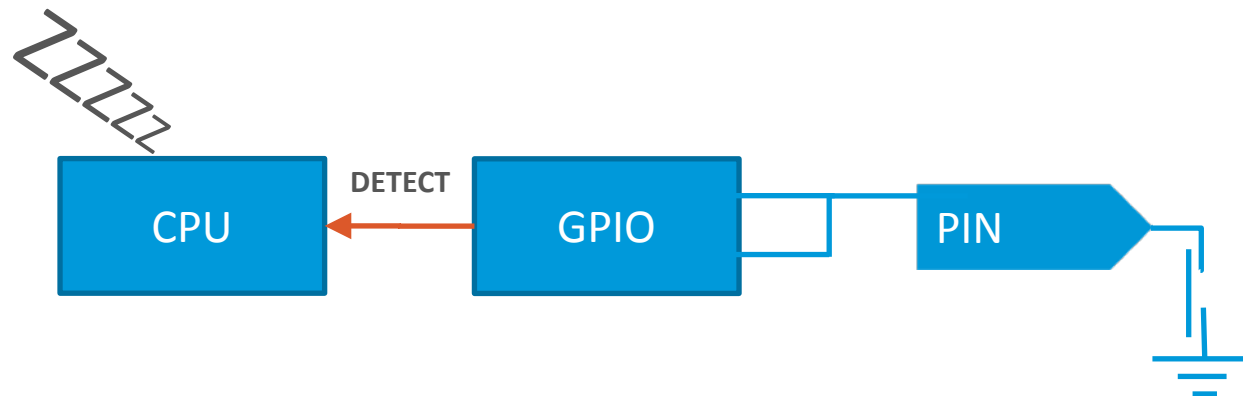


DEMO

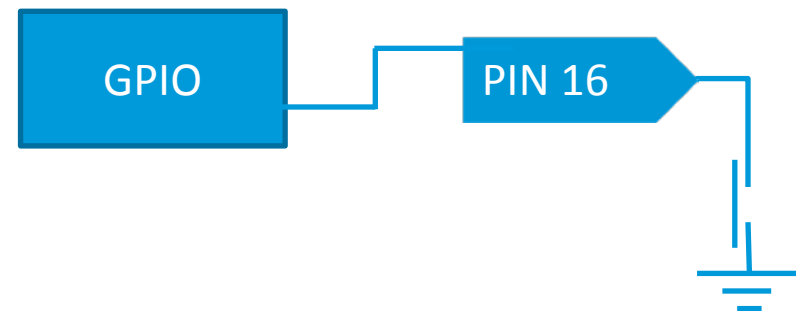
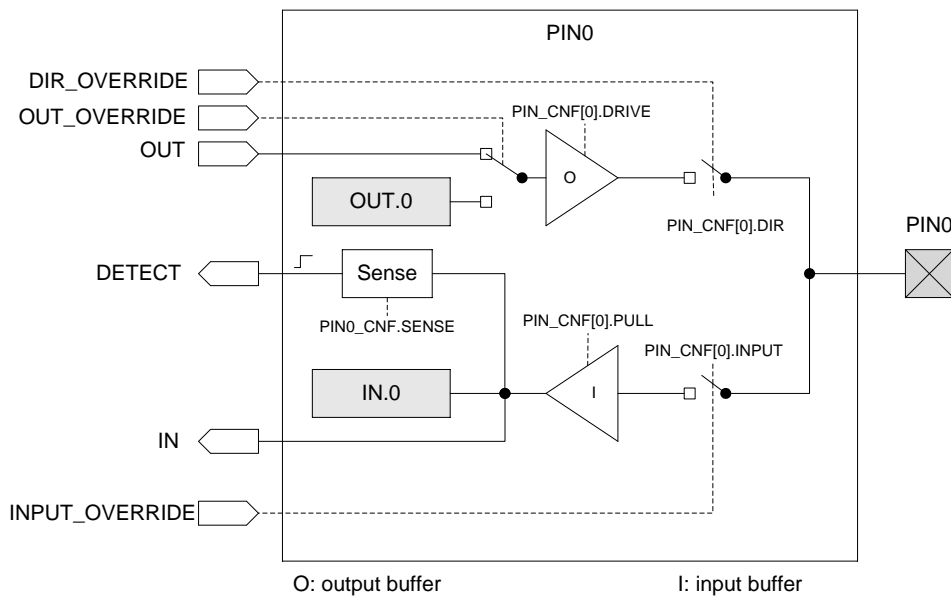
Part 2: Input – Button wakeup

What do we want?

- Button wakeup from System OFF
 - Using GPIO sense / DETECT
- Configure the LED on wakeup



Part 2: GPIO configuration



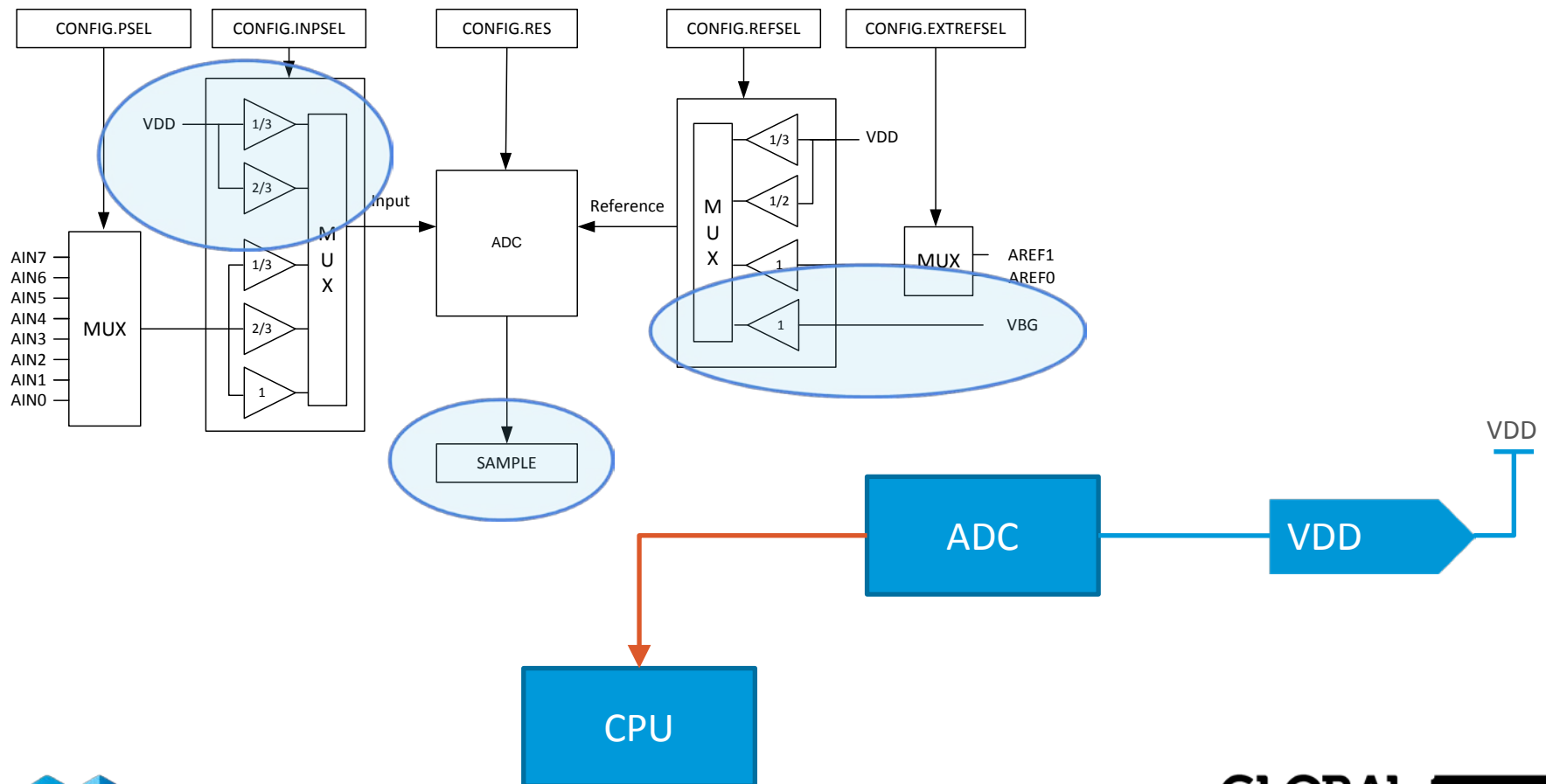
Part 2: GPIO configuration (using CMSIS)

```
// Configure button GPIO
NRF_GPIO->PIN_CNF[16] =
    (GPIO_PIN_CNF_DIR_Input      << GPIO_PIN_CNF_DIR_Pos  ) |
    (GPIO_PIN_CNF_INPUT_Connect  << GPIO_PIN_CNF_INPUT_Pos) |
    (GPIO_PIN_CNF_PULL_Pullup    << GPIO_PIN_CNF_PULL_Pos  ) |
    (GPIO_PIN_CNF_DRIVE_S0S1     << GPIO_PIN_CNF_DRIVE_Pos) |
    (GPIO_PIN_CNF_SENSE_Low      << GPIO_PIN_CNF_SENSE_Pos);

// Read button state
state = (NRF_GPIO->IN >> 16) & 0x1;
```

DEMO

Part 3: Exceptions (NVIC) & ADC



Part 3: Exceptions (NVIC) & ADC (using CMSIS)

```
// Configure ADC
NRF_ADC->INTENSET      = ADC_INTENSET_END_Msk;

NRF_ADC->CONFIG          =
    (ADC_CONFIG_RES_8bit      << ADC_CONFIG_RES_Pos) |
    (ADC_CONFIG_REFSEL_VBG    << ADC_CONFIG_REFSEL_Pos) |
    (ADC_CONFIG_INPSEL_VDD13  << ADC_CONFIG_INPSEL_Pos);

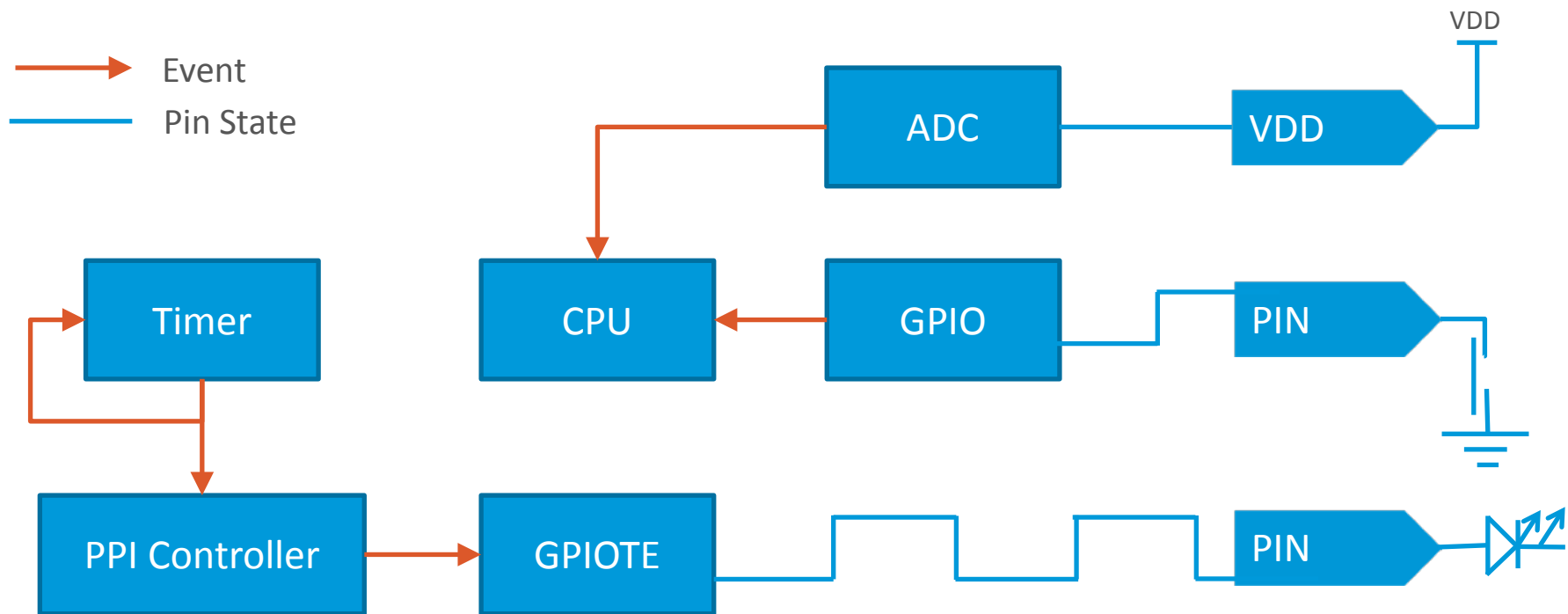
NRF_ADC->ENABLE          = ADC_ENABLE_ENABLE_Enabled;
```

Part 3: Exceptions (NVIC) & ADC (using CMSIS)

```
// Enable ADC interrupt and start sample  
NVIC_ClearPendingIRQ(ADC_IRQn);  
  
NVIC_SetPriority(ADC_IRQn, 3);  
  
NVIC_EnableIRQ(ADC_IRQn);  
  
NRF_ADC->TASKS_START = 1;
```

DEMO

Application drivers block diagram

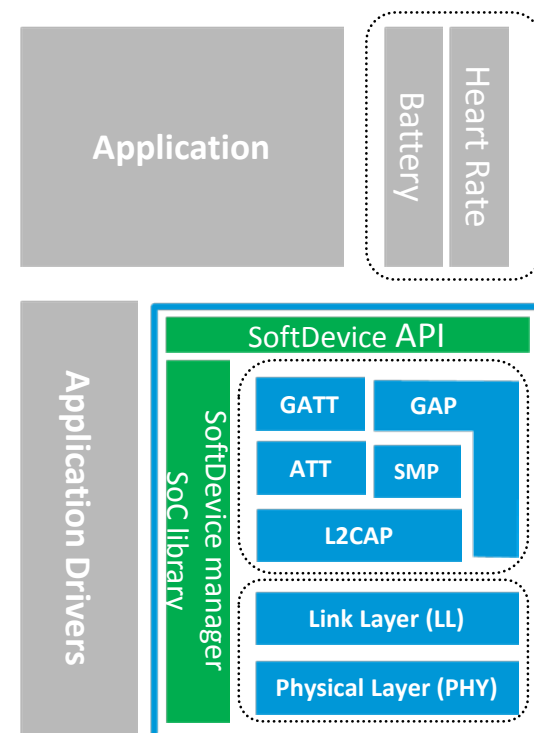


Break

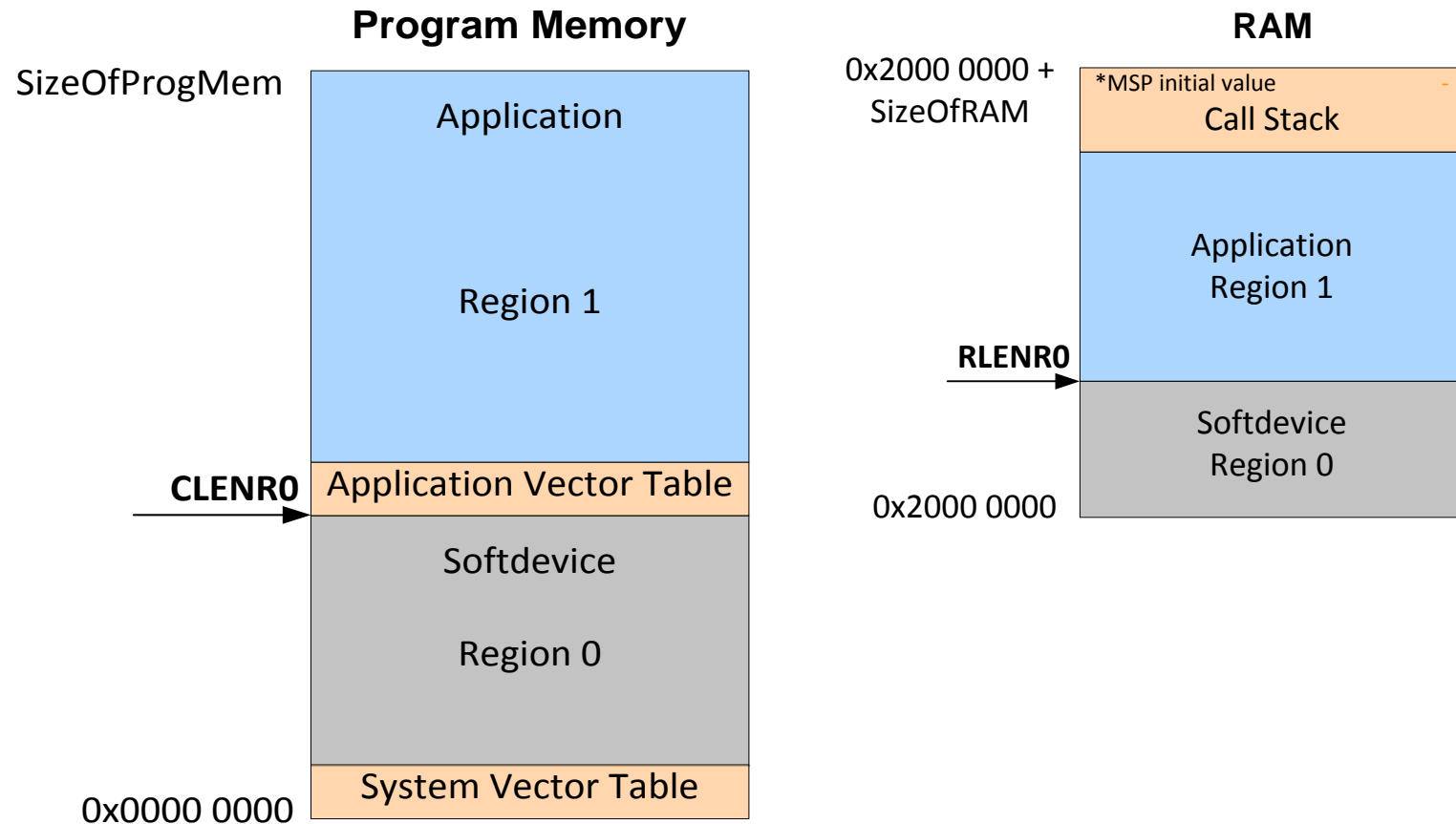
[15 min]

Part 2: nRF51 SoftDevice Architecture

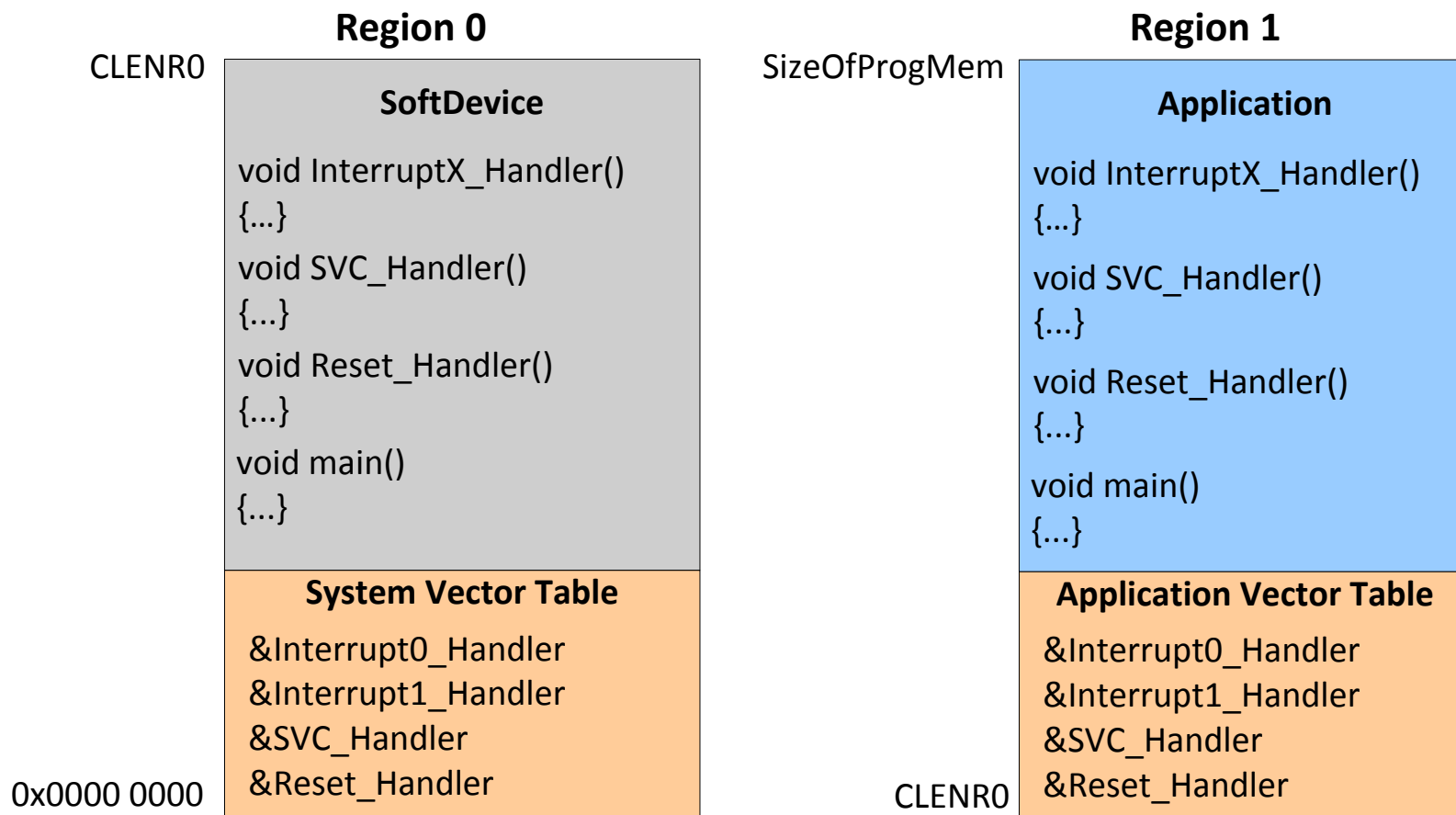
- nRF51 Softdevices
 - Pre-compiled binary wireless protocols
 - Thread-safe SuperVisor Call (SVC) based APIs
 - 100% event-driven
 - No RTOS dependencies
 - Run-time protection of HW and Memory
 - Flash and RAM memory protection for SoftDevice
 - No link time dependencies w/ user application
- BLE SoftDevice – Download from our website
- ANT Softdevice – Pre-programmed on nRF51422



Application Programming Model – Memory Regions

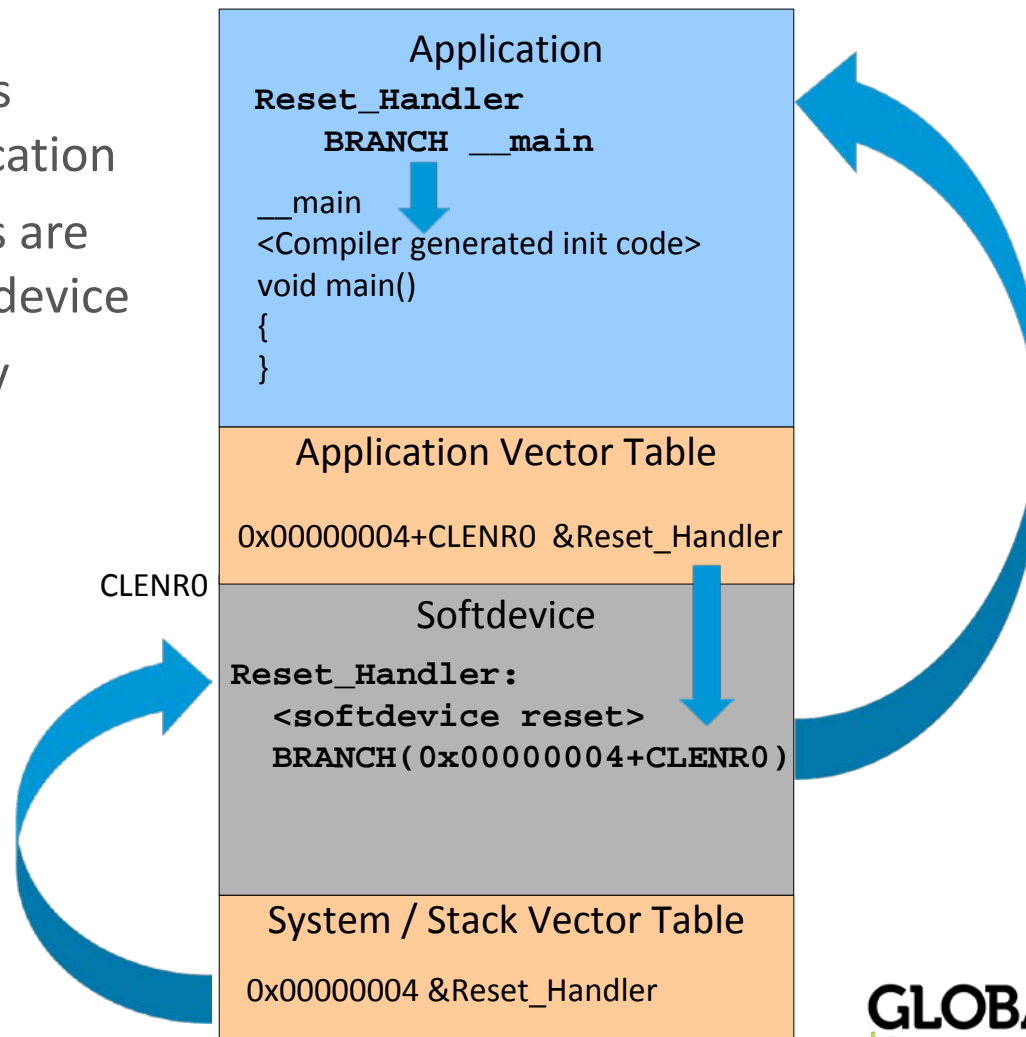


Application Programming Model – 2 programs

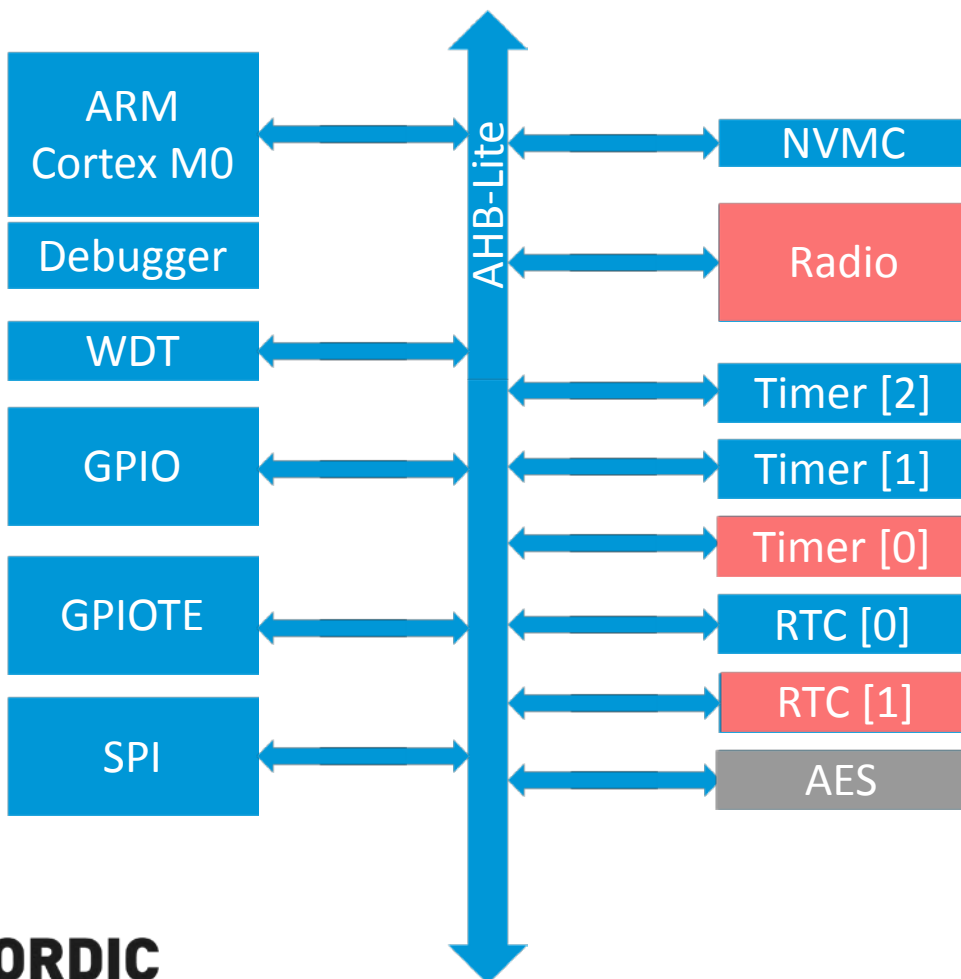


Exception forwarding, SoftDevice to Application

- SoftDevice forwards exceptions to application
- Exceptions handlers are “found” by the softdevice
- Small added latency
 - < 10 microseconds



Softdevice HW block protection



SoftDevice: **DISABLED**

Application has:

Open access

Blocked access

Restricted access

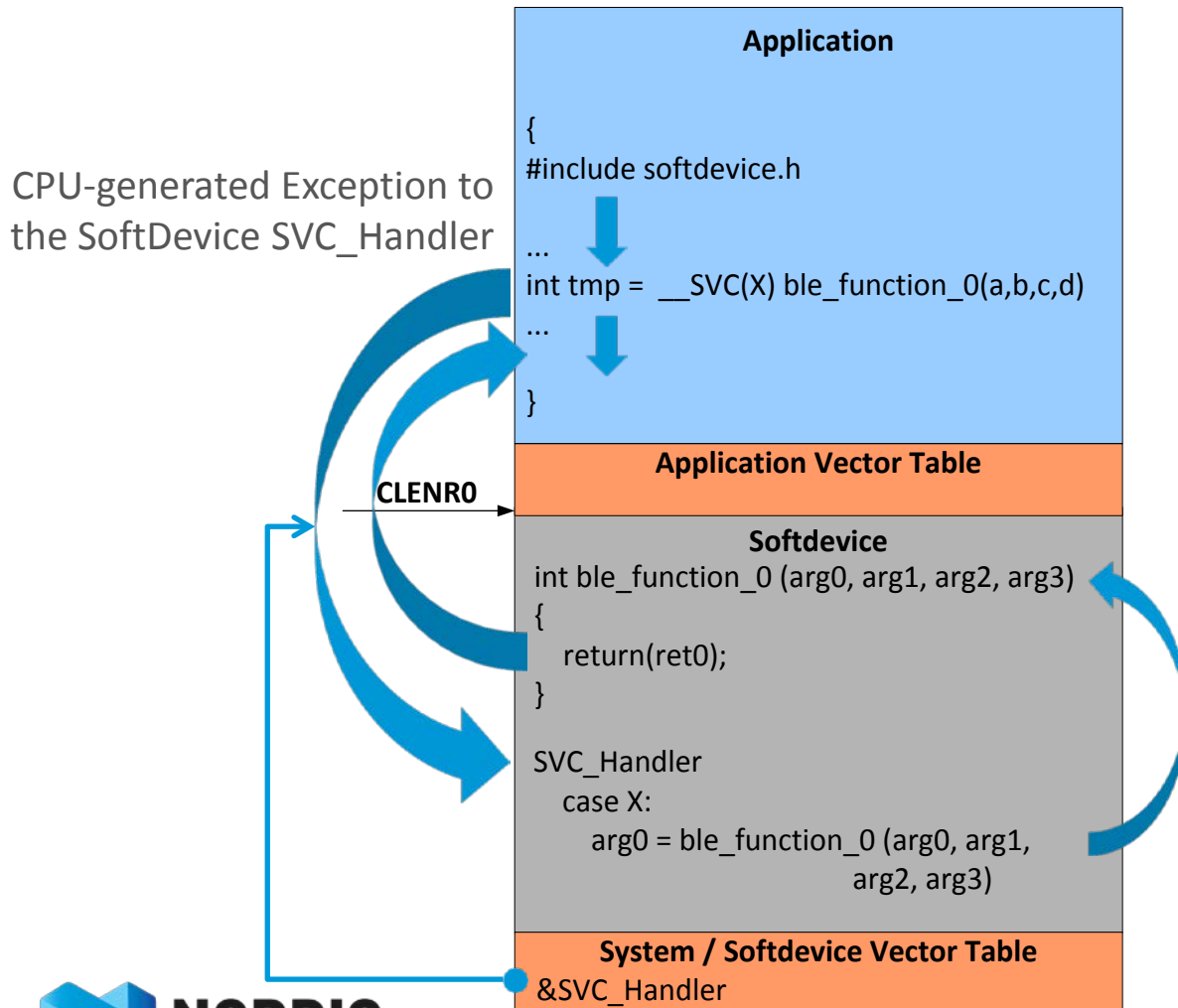
SoftDevice State - Enable & Disable

```
// Disable the SoftDevice  
nrf_softdevice_disable();
```

```
// Enable the SoftDevice  
nrf_softdevice_enable(...);
```

SoftDevice Disabled (default)	SoftDevice Enabled
Open access to all HW blocks	Blocked or Restricted access to some HW blocks
The SoftDevice API is not available, except <code>nrf_softdevice_enable()</code> ;	The SoftDevice API, inc. all BLE functions, is available
Application can use all RAM	Application can use part of RAM
All Exceptions forwarded to Application	Exceptions for Blocked HW blocks not forwarded to Application

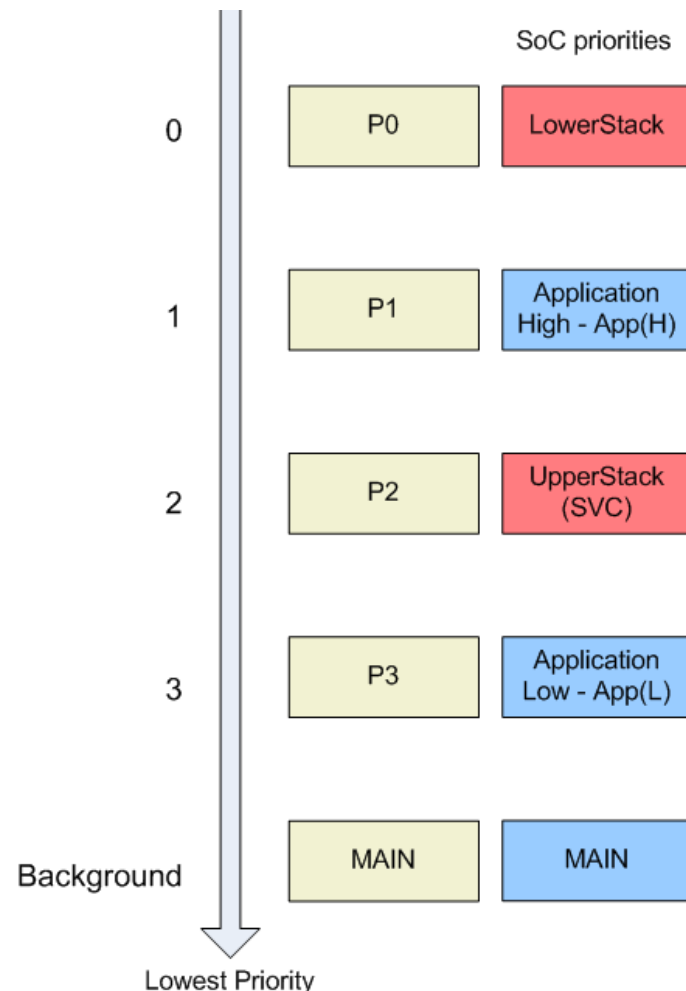
API call using SVC from Application to SoftDevice



- SuperVisor Calls are exceptions to the SoftDevice
- SoftDevice finds the right function based on SVC number
- Include SoftDevice header files, then call functions

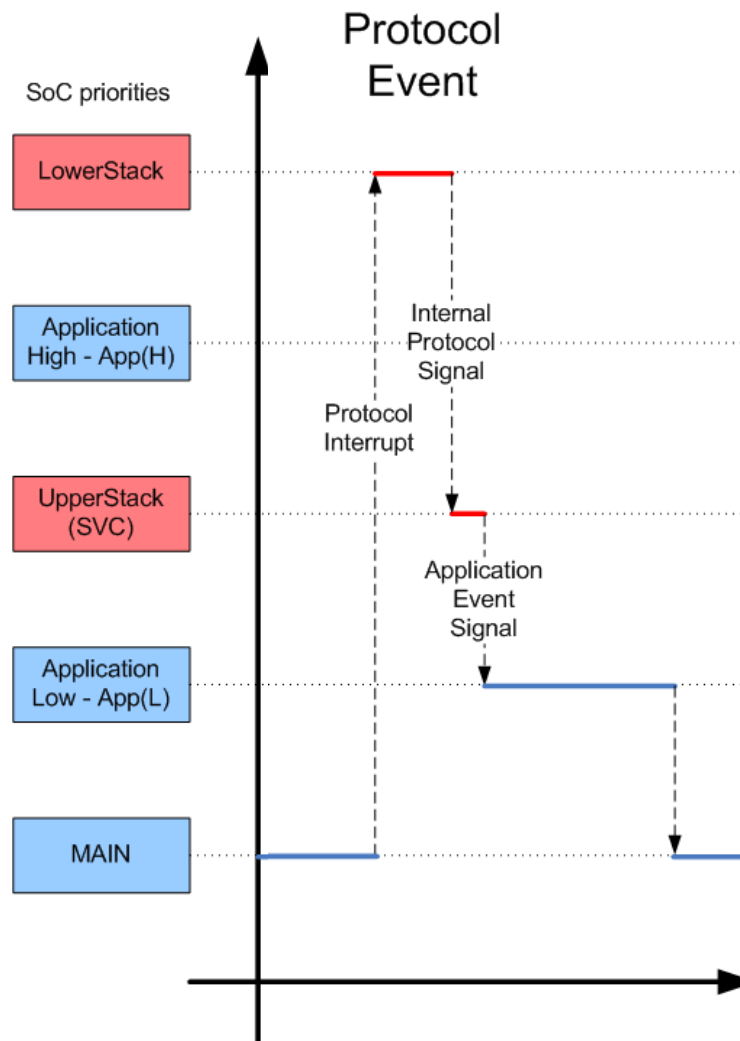
Softdevice@Run-time

- Cortex M0 has 4 interrupt priorities
- SoftDevice uses 2 priorities to implement its event-driven behavior
 - Lower Stack (BLE Link Layer),
 - Upper Stack (SVC API, BLE Host)
- Application have access to 2 priorities
 - Application High – for critical interrupts where low latency is required. Cannot call the SVC API.
 - Application Low. Used for Host events.



Softdevice@Run-time

- API Calls
 - Made from MAIN & App(L)
- Protocol Event
 - Signaling from LowerStack done with chained exceptions



SoftDevice Architecture Benefits

Flexibility	<ul style="list-style-type: none">▪ No proprietary application development model or RTOS▪ The Application developed totally separate from the Stack
Ease of Development	<ul style="list-style-type: none">▪ Simple Application programmer model▪ No link time restrictions / dependencies▪ Thread-safe API
Code safety	<ul style="list-style-type: none">▪ Stack is not re-linked when you compile your Application▪ Qualification is on a binary going into end-user product▪ Stack is run-time protected

Faster Development,
Less Bugs

Working with the SoftDevice – Application memory

- Need to change where we program our application
 - Applications must be programmed into Region 1 flash
 - SoftDevice must be programmed in Region 0 flash
 - System vector table will forward interrupts
 - SoftDevice will reserve RAM

Read/Only Memory Areas					Read/Write Memory Areas				
default	off-chip	Start	Size	Startup	default	off-chip	Start	Size	Nolnit
<input type="checkbox"/>	ROM1:			<input type="radio"/>	<input type="checkbox"/>	RAM1:			<input type="checkbox"/>
<input type="checkbox"/>	ROM2:			<input type="radio"/>	<input type="checkbox"/>	RAM2:			<input type="checkbox"/>
<input type="checkbox"/>	ROM3:			<input type="radio"/>	<input type="checkbox"/>	RAM3:			<input type="checkbox"/>
	on-chip					on-chip			
<input checked="" type="checkbox"/>	IROM1:	0x20000	0x20000	<input checked="" type="radio"/>	<input checked="" type="checkbox"/>	IRAM1:	0x20002000	0x2000	<input type="checkbox"/>
<input type="checkbox"/>	IROM2:			<input type="radio"/>	<input type="checkbox"/>	IRAM2:			<input type="checkbox"/>

SoftDevice Specification – Application memory

Flash	S110 Enabled	S110 Disabled
Amount	128 kB	128 kB
CODE_R1_BASE	0x0002 0000	0x0002 0000
RAM	S110 Enabled	S110 Disabled
Amount	8 kB	0 kB
RAM_R1_BASE	0x2000 2000	0x2000 0000
Call stack	S110 Enabled	S110 Disabled
Maximum usage	1.5 kB (0x600)	0x00
Heap	S110 Enabled	S110 Disabled
Maximum allocated bytes	0 bytes (0x00)	0x00

Table 2 S110 Memory resource requirements

Working with the SoftDevice – HW interfaces

- Need to change the way we interface to:
 - CMSIS functions
 - Memory-mapped peripheral types for protected peripherals

SoftDevice Disabled (default)		SoftDevice Enabled
<code>NVIC_EnableIRQ(ADC_IRQn)</code>	→	<code>nrf_nvic_EnableIRQ(ADC_IRQn)</code>
<code>NRF_PPI->CH0_EEP = &(NRF_TIMER1->EVENTS_COMPARE[0])</code> <code>NRF_PPI->CH0_TEP = &(NRF_GPIOTE->TASKS_OUT[0])</code>	→	<code>nrf_ppi_channel_assign(0, &(NRF_TIMER1->EVENTS_COMPARE[0]), &(NRF_GPIOTE->TASKS_OUT[0]))</code>
<code>NRF_TIMER1->TASKS_CLEAR = 1;</code>	→	<code>NRF_TIMER1->TASKS_CLEAR = 1;</code>

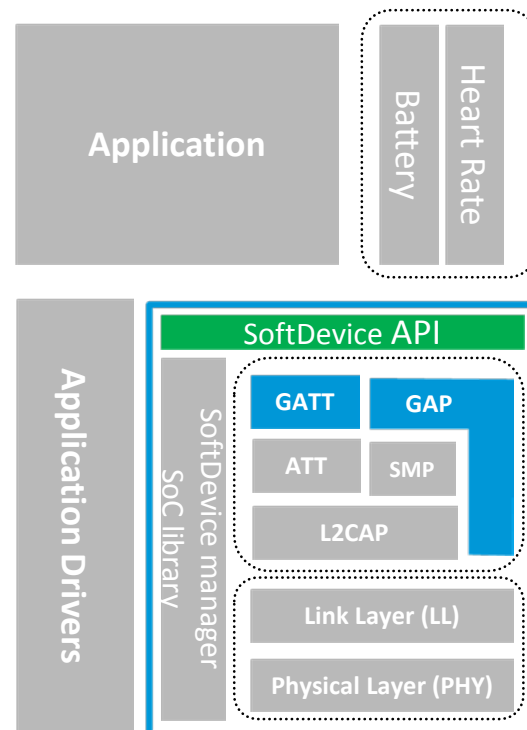
SoftDevice Specification – HW interfaces

Peripheral protection and usage by SoftDevice

ID	Base address	Instance	Access (S110 enabled)	Access (S110 disabled)
0	0x40000000	POWER	Restricted	Open
0	0x40000000	CLOCK	Restricted	Open
1	0x40001000	RADIO	Blocked	Open
2	0x40002000	UART0	Open	Open
3	0x40003000	SPIM0 / 2W0	Open	Open
4	0x40004000	SPIM1 / 2W1	Open	Open
...				
6	0x40006000	Port 0 GPIOTE	Open	Open
7	0x40007000	ADC	Open	Open
8	0x40008000	TIMER0	Blocked	Open
9	0x40009000	TIMER1	Open	Open

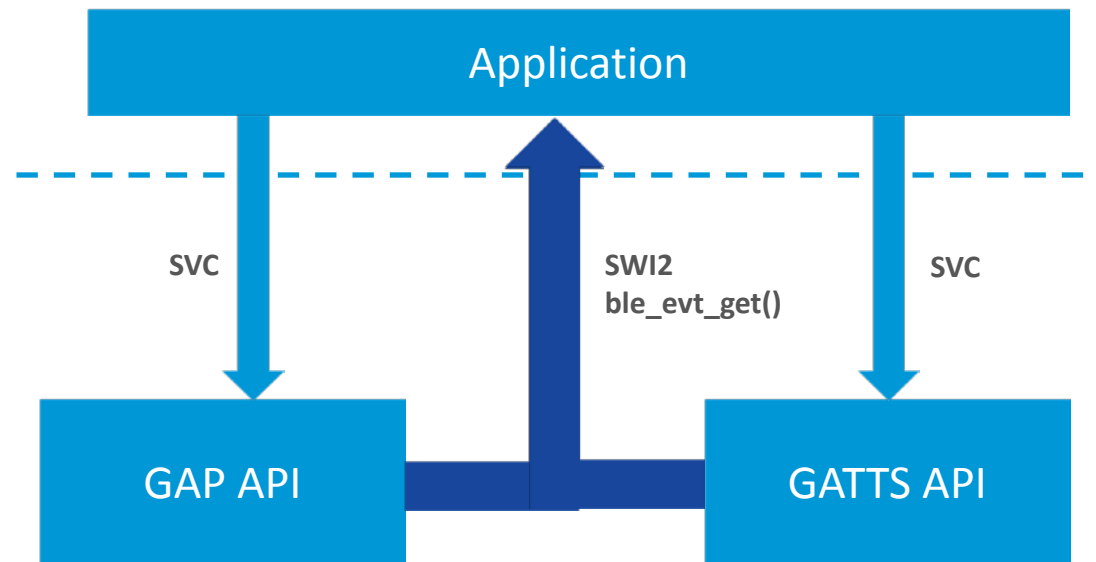
DEMO

Bluetooth® low energy API



Bluetooth® low energy API

- Generic Access Profile (GAP)
- Generic Attribute Profile Server (GATTS)
- API calls as **SuperVisor Calls**
 - Switches Core to SV priority
 - Each SV Call numbered
- Events as **SoftWare Interrupts**
 - Always through SWI2
 - Interrupt priority: Application Low
 - `ble_evt_get()`
 - For all BLE events
 - From ISR or main context



Bluetooth® low energy API

```
main()
```

```
{
```

```
    // Enable BLE event interrupt
```

```
    nrf_nvic_EnableIRQ(SWI2_IRQn);
```



Events

```
    ble_gap_adv_start(adv_params);
```



SVC

```
}
```

```
void SWI2_IRQHandler(void)
```

```
{
```

```
    // Pull event from stack
```

```
    ble_evt_get((uint8_t *)&evt, &evt_len);
```

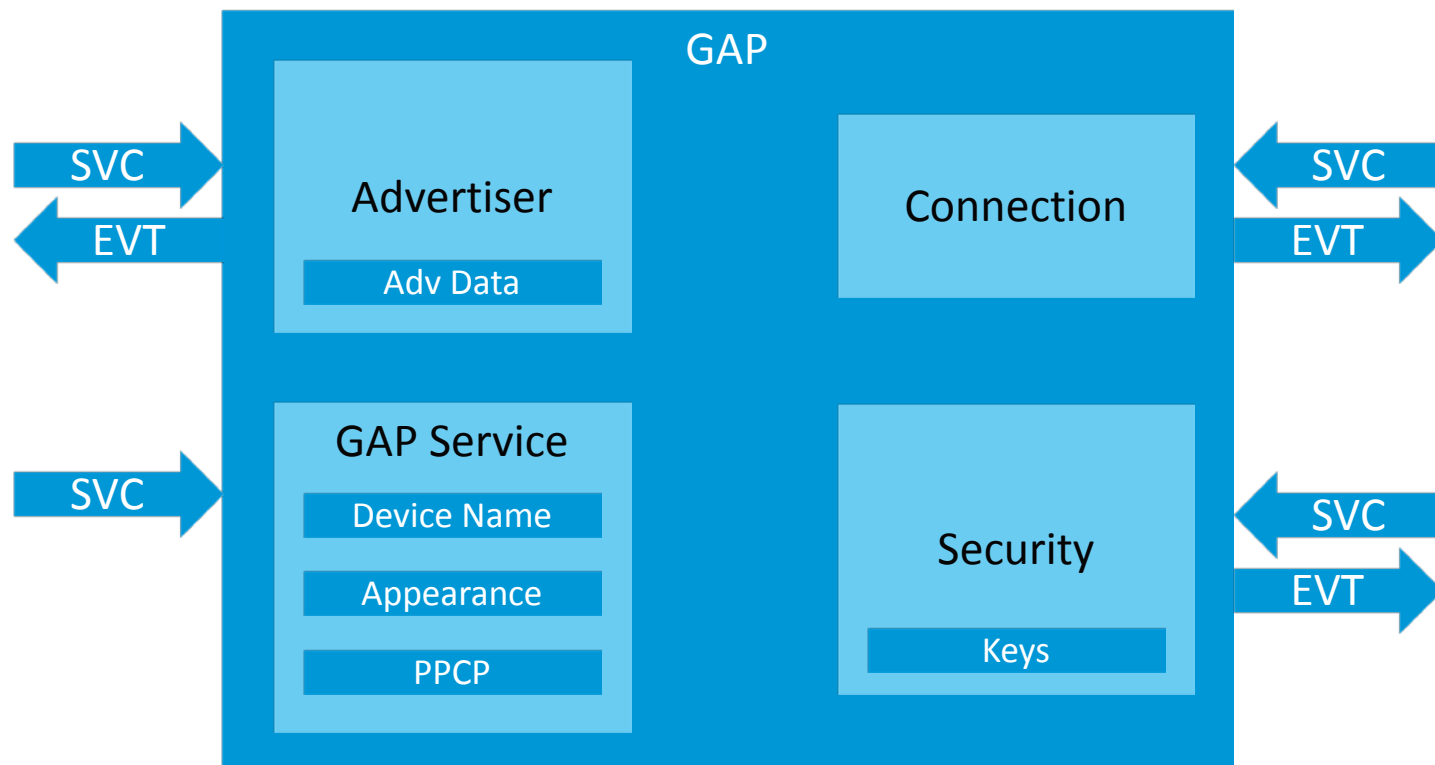
```
    ble_evt_dispatch (&evt, evt_len);
```



Events

```
}
```


BLE API: GAP



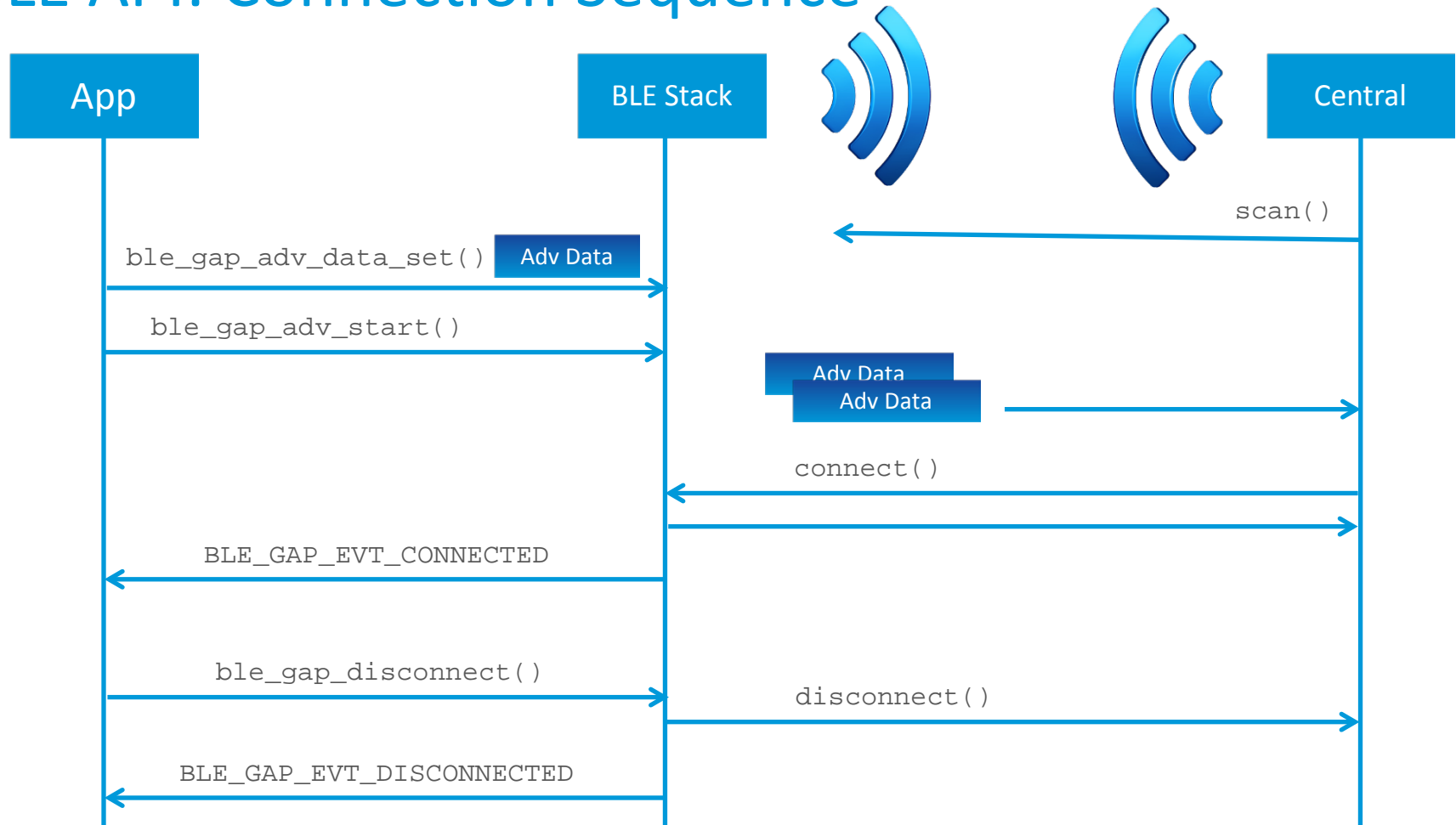
BLE API: GAP SVC

- GAP Service (built in to the stack)
 - `ble_gap_device_name_set(security, name)`
 - Sets the name that we give our device
 - `ble_gap_appearance_set(appearance)`
 - Describes what our device does to central peers
 - `ble_gap_ppcp_set(ppcp)`
 - Defines the connection parameters
- GAP Advertisement
 - `ble_gap_adv_data_set(adv_data, ad_len, sr_data, sr_len)`
 - Sets the advertisement data that central peers will receive
 - `ble_gap_adv_start(adv_params)`
 - Starts sending advertisement packets over the air

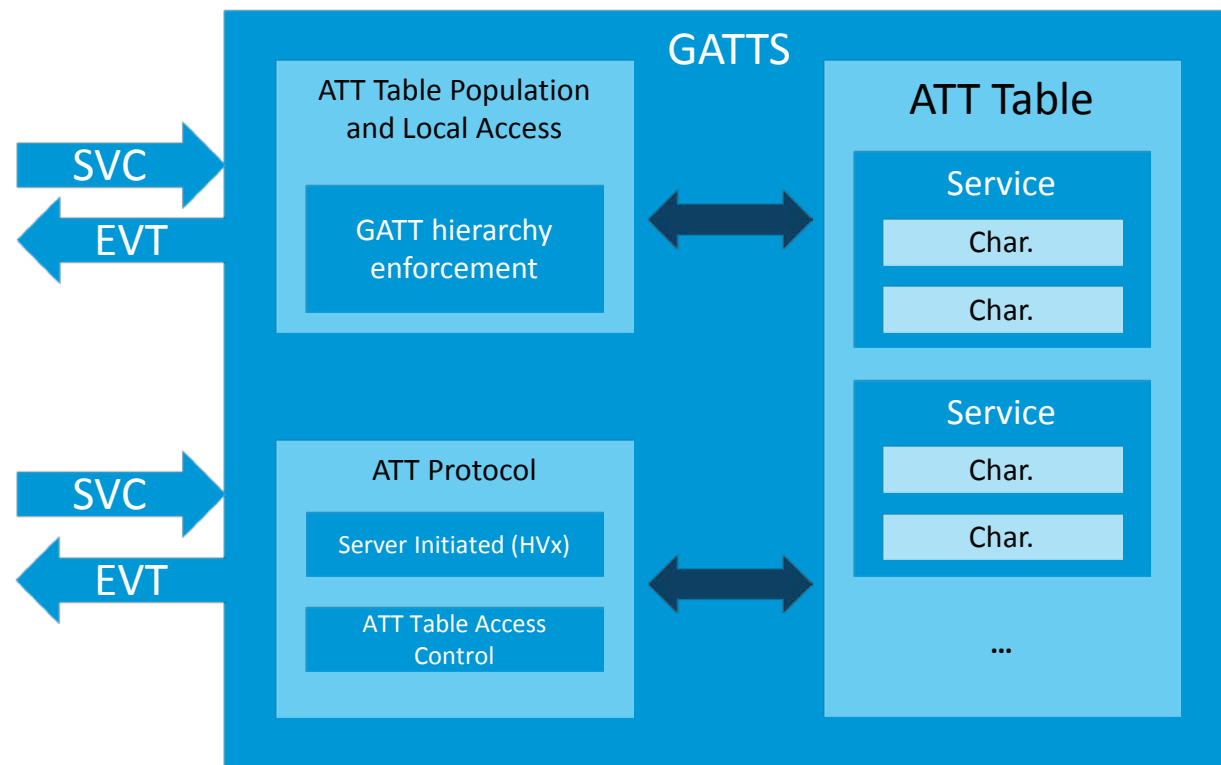
BLE API: GAP Events

- **BLE_GAP_EVT_CONNECTED** {**conn_handle**, **peer_addr**, **conn_params**}
 - A central peer has established a physical connection
- **BLE_GAP_EVT_DISCONNECTED** {**conn_handle**, **reason**}
 - The connection has been terminated, locally or remotely
- **BLE_GAP_EVT_CONN_PARAM_UPDATE** {**conn_params**}
 - A connection parameter update procedure has completed
- **BLE_GAP_EVT_TIMEOUT** {**source**}
 - A procedure has timed out (advertisement, security, ...)

BLE API: Connection Sequence



BLE API: GATTS



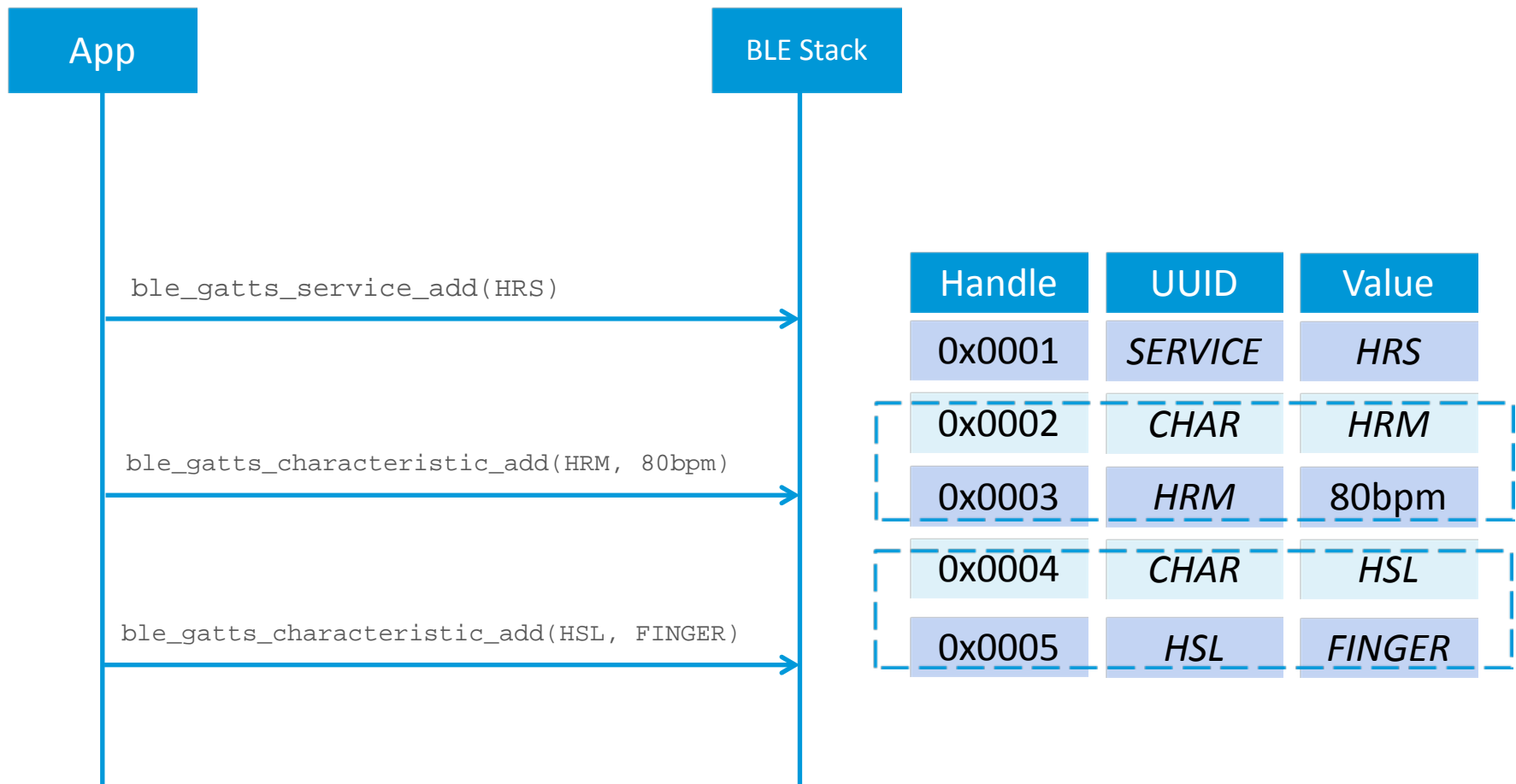
BLE API: GATTS SVC

- ATT Table Population
 - `ble_gatts_service_add(type, UUID, out_handle)`
 - Adds an empty Service to the ATT Table
 - `ble_gatts_characteristic_add(svc_handle, md, value, out_handles)`
 - Adds a Characteristic to the referenced service
- ATT Table Local Access
 - `ble_gatts_value_set(handle, offset, len, value)`
 - Sets the value of any particular attribute
 - `ble_gatts_value_get(handle, offset, len, value)`
 - Gets the value of any particular attribute
- Server Initiated
 - `ble_gatts_hvx(conn_handle, params)`
 - Sends an ATT Notification or Indication

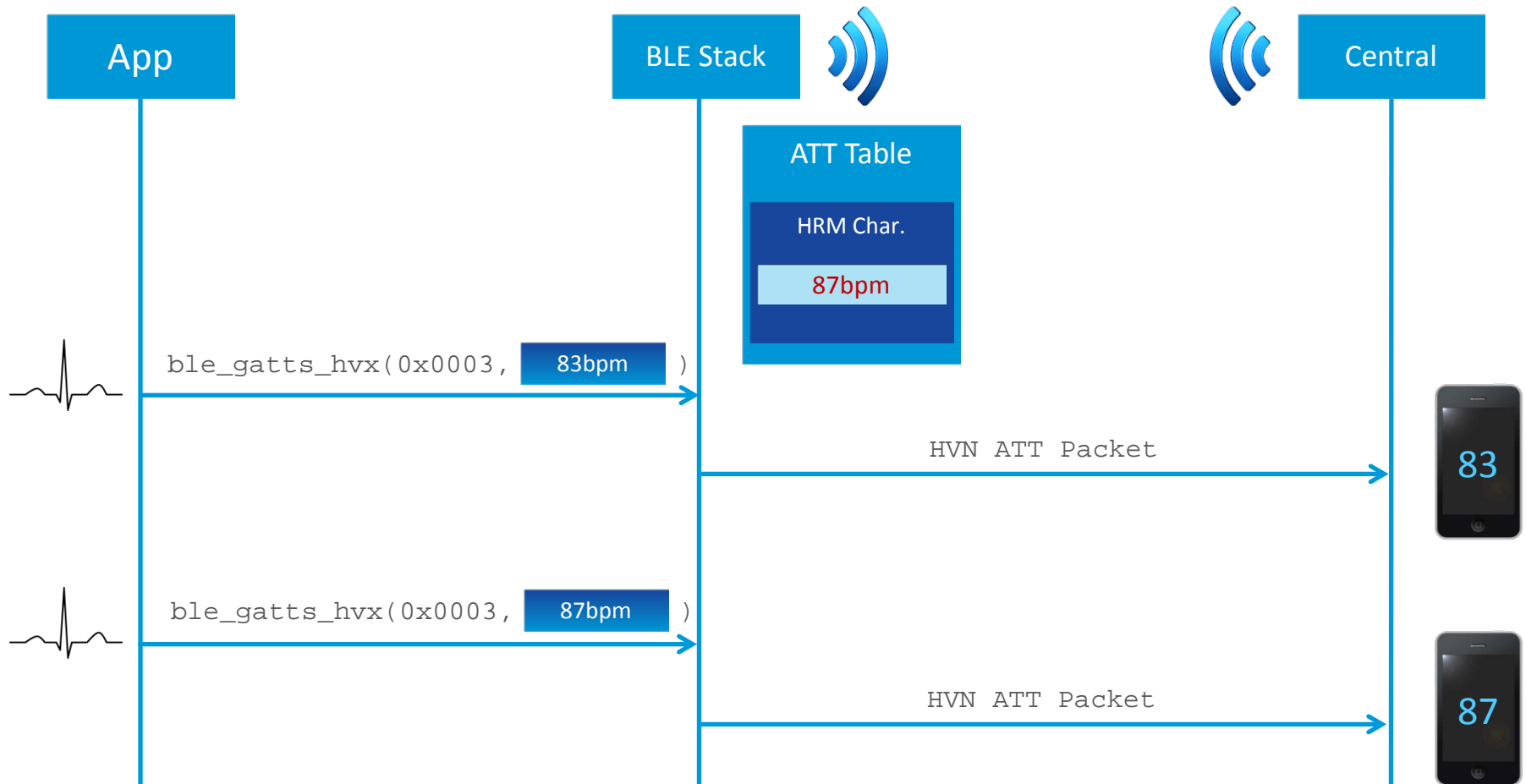
BLE API: GATTS Events

- `BLE_GATTS_EVT_WRITE {conn_handle, handle, data}`
 - An incoming client ATT Write operation has completed
- `BLE_GATTS_EVT_HVC {conn_handle, handle}`
 - A Handle Value Confirmation has been received from the peer

BLE API: Service population



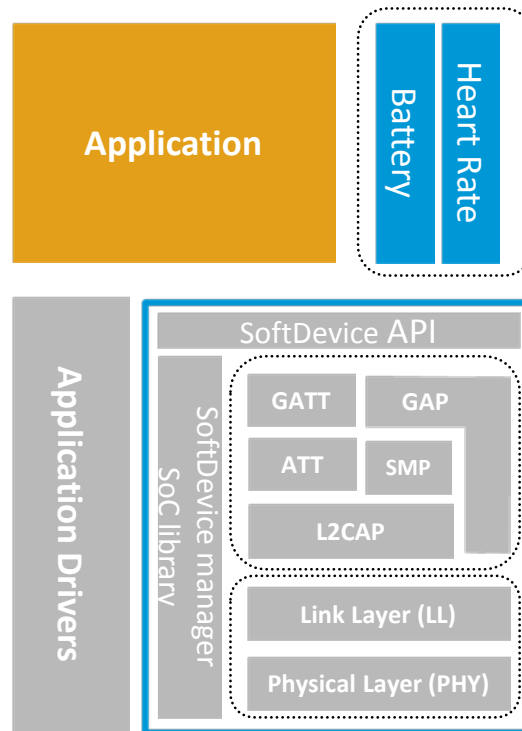
BLE API: Handle Value Notification



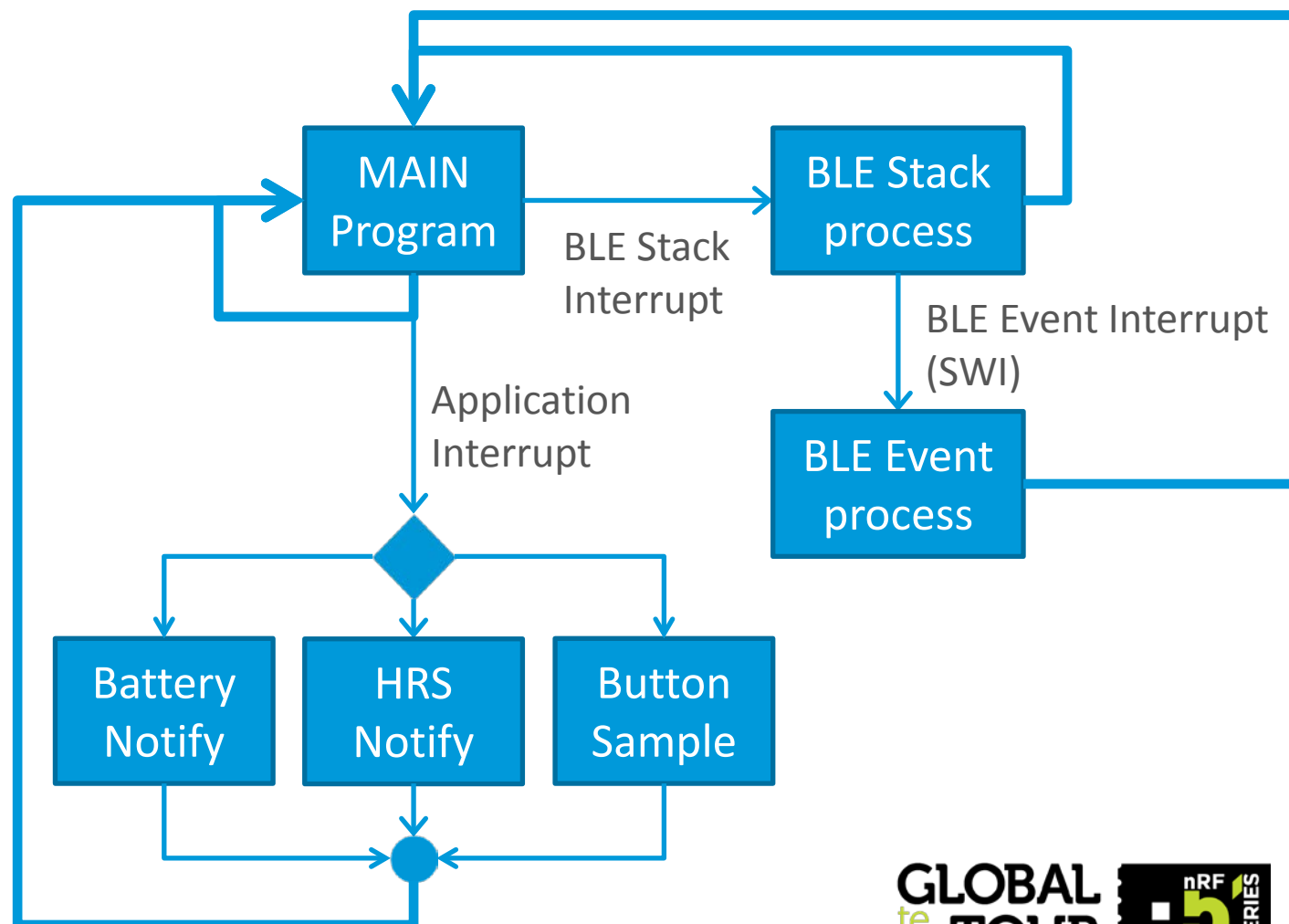
Break

[15 min]

Application



Application block diagram



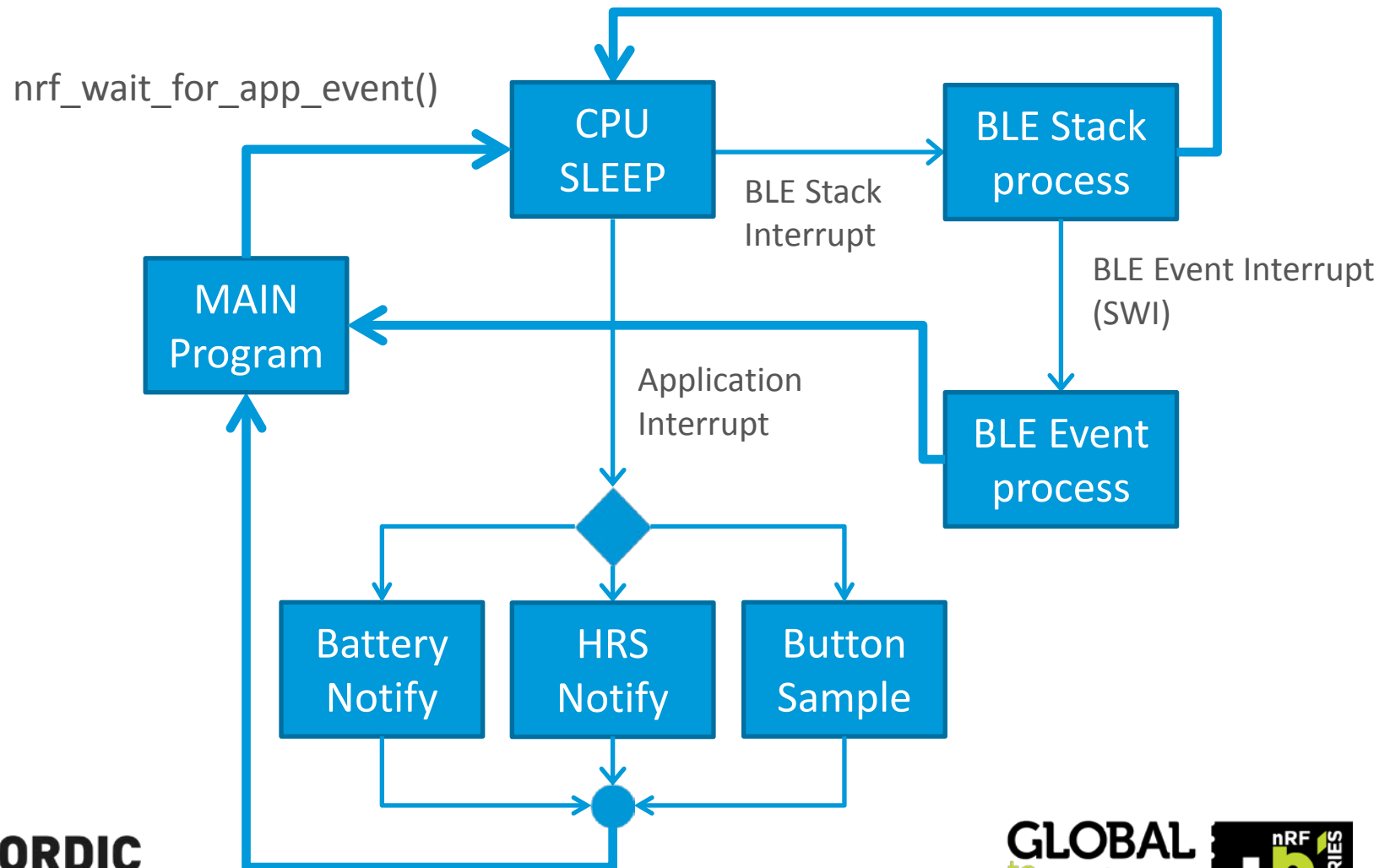
DEMO

: Measuring current

Adding Power Management

```
// Application Power Management -  
// Switch to a low power mode,  
// wake on Application events only  
err_code = nrf_wait_for_app_event();  
  
// Switch to OFF, reset on wakeup  
err_code = nrf_power_system_off();
```

Application block diagram



DEMO

: Measuring current



Simple BLE sensor application walk
through - QUESTIONS