

INDUSTRIAL INTERNET OF THINGS (IIOT)

PART 3: CONNECTIVITY (2)



AV Lecture in Summer Term 2018

Dr.-Ing. Alexander Willner, Oliver Keil, Zahoor Ahmed

We'll start
at 14:20pm



THE LAST LECTURE

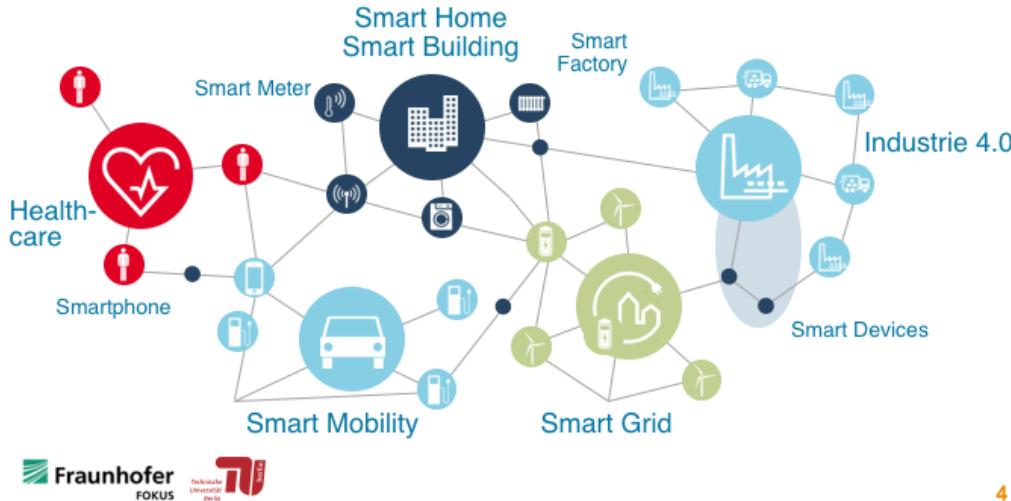
10 Minutes



- This lecture is divided into 4 different areas
- Last time and today, we focus on the first one

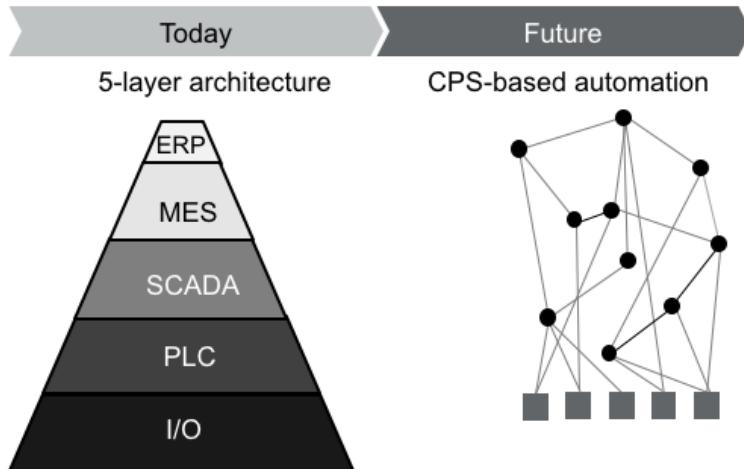
THE INTERNET OF CONNECTED THINGS AND SERVICES

Plattform Industrie 4.0 - Graphics © Bosch Rexroth AG



- We've talked about the definition of "Industrie 4.0"
- And how different "smart" application domains can be connected with each other to digitize the whole value chain

FROM THE 5-LAYER ARCHITECTURE TO AUTONOMOUS CPS'



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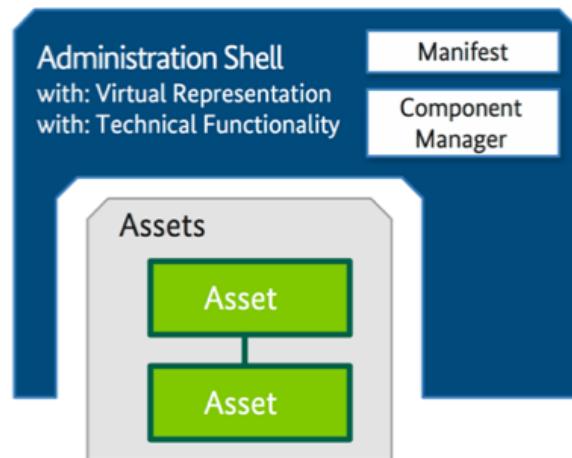
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- We learned that the functionalities of the typical automation pyramid might move, step by step, towards CPS-based automation.

INDUSTRIE 4.0 COMPONENT (CPS) – ASSET ADMINISTRATION SHELL (AAS)

I4.0 Component

Platform Industrie 4.0



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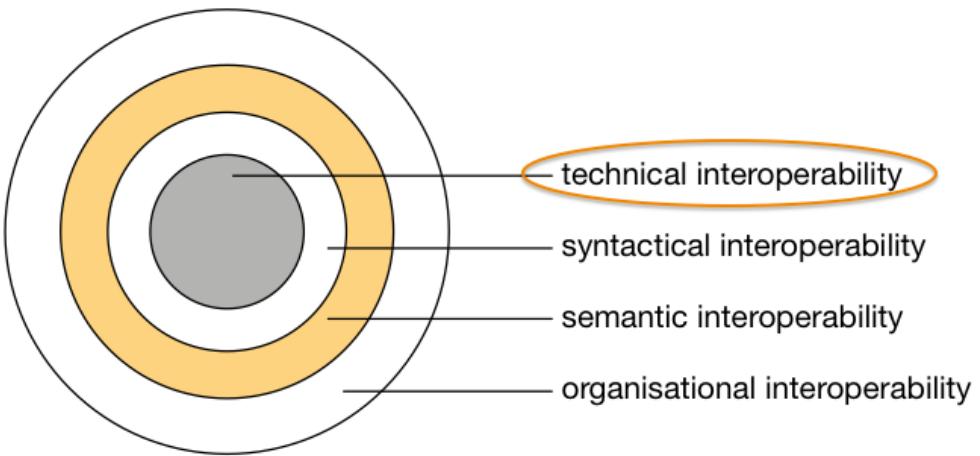
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- We learned that one important concept that has been defined by the Platform Industry 4.0 is the so called Asset Administration Shell (AAS).
- Similar to the CPS defined in the IIRA.

DIFFERENT LEVELS OF INTEROPERABILITY

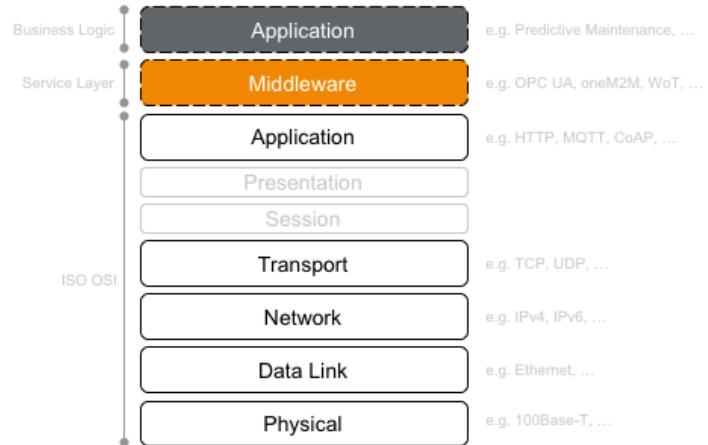
ETSI White Paper: Achieving technical interop.



- We said that we'll start with technical interoperability

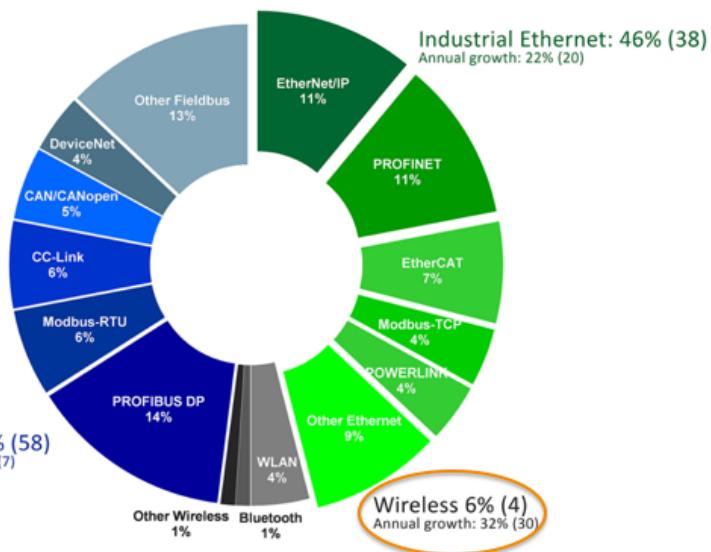
EXTENDED NETWORK AND DISTRIBUTION ABSTRACTION

Open Systems Interconnection (OSI) Layers



- And that we'll extend, step by step, the ISO OSI stack.
- We're currently focusing on layers 1 + 2

INDUSTRIAL NETWORK MARKET SHARES 2018



Source: HMS

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- Due to specific communication requirements, specialized connectivity technologies are being used in the factory.
- We started to talked a little bit about the basics of wireless communication

OVERALL TERMINOLOGY

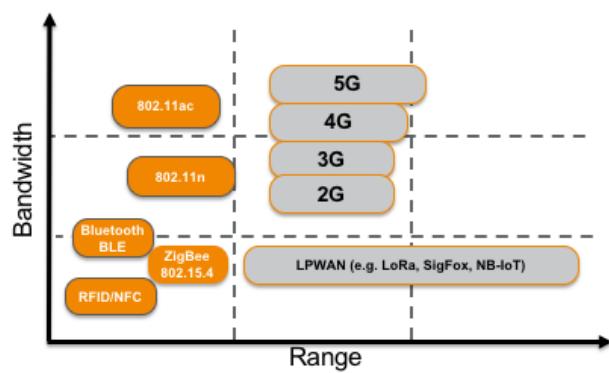
Questions?

WIRELESS TECHNOLOGIES (2)

35 minutes (incl. many questions)

WIRELESS TECHNOLOGIES COMPARED

<http://de.slideshare.net/PeterREgili/pwan>



- Differentiation of technologies based on their range.
- Important difference: licensed vs. unlicensed band

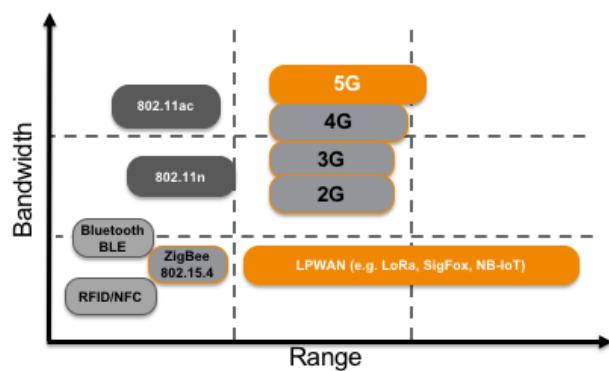
CHARACTERISTICS OF SHORT RANGE ACCESS TECHNOLOGIES

Features	RFID	802.11 ac	Bluetooth	802.11 n	802.15.4 (ZigBee/6LoWPAN)
Security	Low digital signature	256 bits AES encryption	64/128bit AES CCM	256 bits AES encryption	128 bit, AES
Frequency band	LF: 120-150 KHz HF: 13.56 MHz UHF:433/865-928MHz Microwave: 2.45 GHz	5GHz	2.4GHz	2.4GHz; 5Ghz	868MHz; 2.4GHz
Mobility	fixed	nomadic subnet roaming	fixed	nomadic subnet roaming	Yes
Range	1m to 30m (frequency-dependend)	<50m	<80 meters	<100 meters	<100 meters
Power Consumption	Very low to none	High	Medium Low (LE)	High	Low
Battery life	-	Hours	Days Years (LE)	Hours	Years
Max data rate	424 Kbit/s	6.93 Gbit/s	3 Mbit/s 1 Mbit/s (LE)	600 Mbit/s	250Kbit/s

- Using usually the ISM band
- Range usually < 100m
- Most technologies are used in consumer equipment
- RFID: example are credit cards
- Wide range of data rates

WIRELESS TECHNOLOGIES COMPARED

<http://de.slideshare.net/PeterREgill/pwan>



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- Important difference: licensed vs. unlicensed band

CHARACTERISTICS OF LONG DISTANCE ACCESS TECHNOLOGIES

Features	LoRa 	LTE-M 	NB-IoT 	Nwave 	SigFox 	Neul 
Frequency band	868 MHz (EU) 915 MHz (US) 433 MHz (Asia)	Cellular	Cellular	800 MHz – 1GHz (ISM)	868MHz 902MHz	800 MHz – 1GHz (ISM or whitespace)
Technology	Narrow Band Chirp Spread Spectrum	Licensed LTE bands in-band	Licensed LTE in-band guard-band stand-alone	UNB	Ultra Narrow Band and Binary Phase-Shift keying	Direct Sequence Spreading over TV Whitespace
Standard	LoRa Alliance	3GPP	3GPP	Weightless SIG	Proprietary protocol	Weightless, planned in 3GPP
Range	<5km urban <15km suburban <45km rural	<11km	<35km	<5km urban areas <30km rural	<10km urban <50km rural	<10km
Data rate	<50kb/s in EU <100kb/s in US	<1Mb/s	<144kb/s	100 b/s	<100 b/s	<100kb/s

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- Most promising candidate in the ISM band: LoRa (open specification)
- Most promising candidate in the licensed band: NB-IoT
- LTE-M: compatible with existing LTE network (NB-IoT is not) – we've an initial network here in Berlin
- Sigfox: other business model (cheap hardware, operators to pay royalties)

3GPP CELLULAR EVOLUTION FOR IOT

	LTE-Evolution	Narrowband Solutions	Next Gen.	
CAT	LTE-M Rel-13	NB-IoT Rel-13	EC-GSM Rel-13	
Availability	2016	2016	2016	
Data Rate	<1 Mbit/s	<150 Kbit/s	10 Kbit/s	
Battery Lifetime	 10 Years	 10 Years	 10 Years	 10 Years
Range	< 11 km	< 15 km	< 15 km	< 15 km
Bandwidth	1.4 MHz or shared	200 kHz or Shared	2.4 MHz or shared	shared

Source 4G Americas "Cellular Technologies Enabling the Internet of Things" November 2015

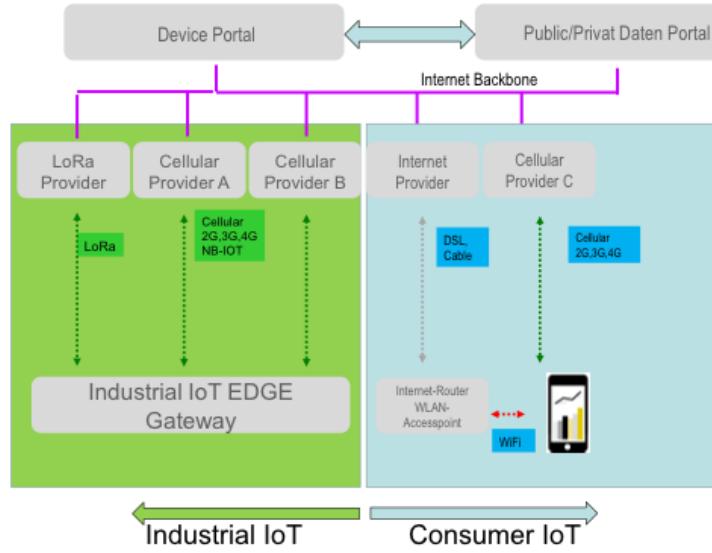


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- EC-GSM: Extended Coverage Global System for Mobile communication. IoT-optimized GSM network. GSM used by 80% of phones globally.
- Battery life and bandwidth most important metrics

INDUSTRIAL VS. CONSUMER IOT CONNECTIVITY

Schildknecht AG



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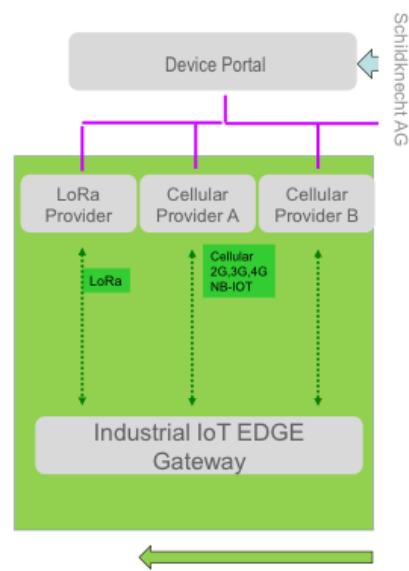
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- Some devices might not have all required networking technologies
- Gateways in order to:
 - enable various industrial devices to communicate over long distances
 - harmonize different connectivity technologies
 - preprocess data
 - ...

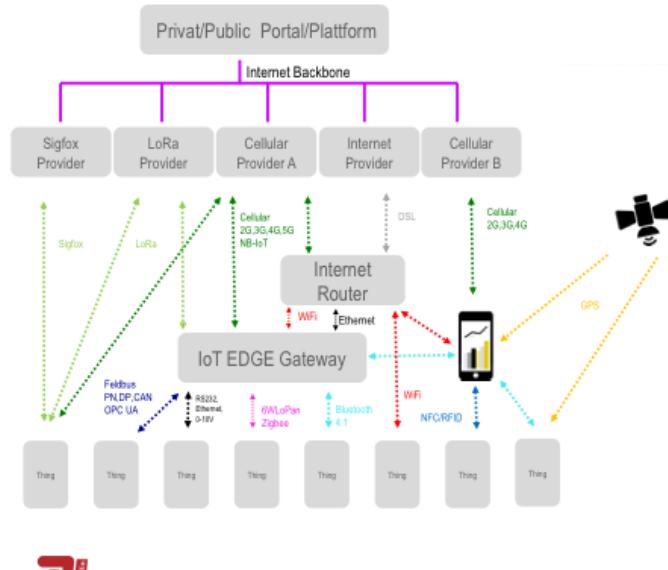
INDUSTRIAL IOT GATEWAY

- I/O: sensors, fieldbus interfaces, industrial ethernet, ...
- Local wireless connectivity: BLE, Wi-Fi, ...
- Form factor: IP67, DIN rail
- Power: potentially optimized for low energy consumption
- Wide area connectivity: LoRa, 2G, 3G, 4G, ...
- Identity & mobility: eSIM, roaming,
- Communication: OPC UA, REST, MQTT, ...
- Programmability: device management, updates, local analytics & actuation, ...
- Bandwidth reduction: compression, aggregation,
- ...
...
...



- Various requirements needed to be met by industrial gateways

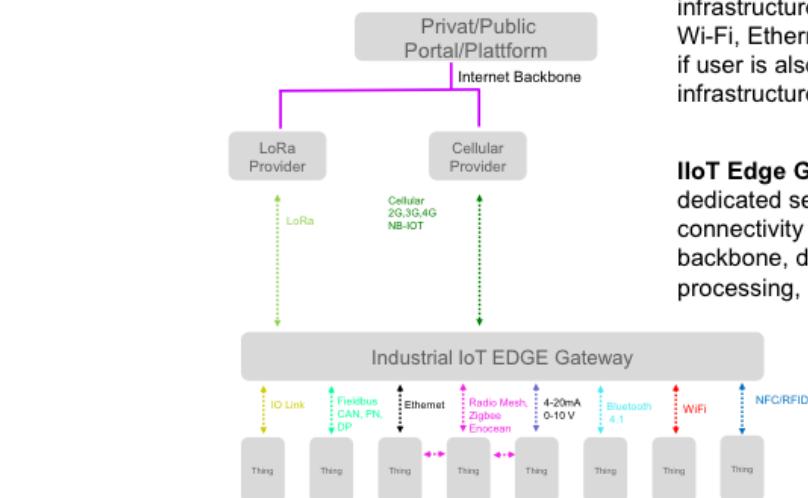
SELECTION OF THE BEST WIRELESS TECHNOLOGY



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- Extended example for multiple devices with gateways/routers.
- Note that „OPC UA“ in the lower left corner is technically not a connectivity technology.
- Depending on the metric one or the other technology has to be chosen (business model, energy demand, bandwidth demand, interoperability, ...)

USING OWN CONNECTIVITY IN THE IIOT CONTEXT



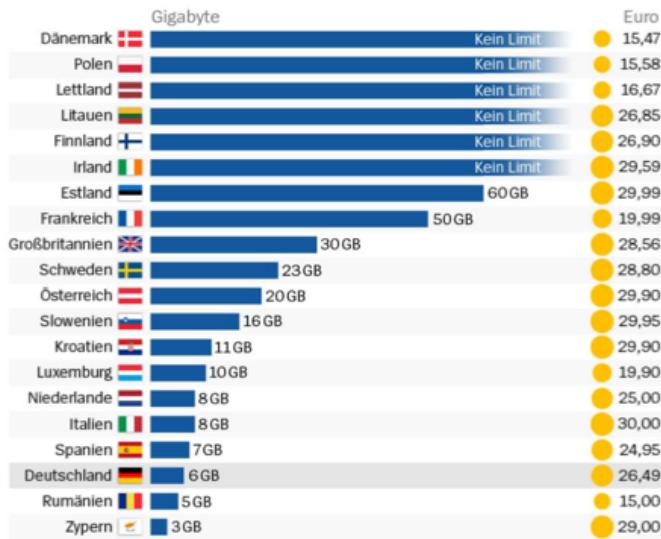
Note: Using local Internet infrastructure (e.g., via BLE, Wi-Fi, Ethernet) only possible if user is also owner of the infrastructure.

IIoT Edge Gateway:
dedicated sensors/actuator connectivity to Internet backbone, data pre-processing, logging, ...

Schildkröte A.G

- Extended example with a single gateway

AVAILABLE LTE BANDWIDTH FOR 30 EUR (MAX)



- Challenge in Germany: expensive bandwidth
- One reason: auction of licensed bands
- Auction of 5G bands: first quarter 2019
 - Lower Frequency Band: 3.4 - 3.8 GHz
 - Higher Frequency Band: 26.5 - 27.5 GHz

WIRELESS TECHNOLOGIES

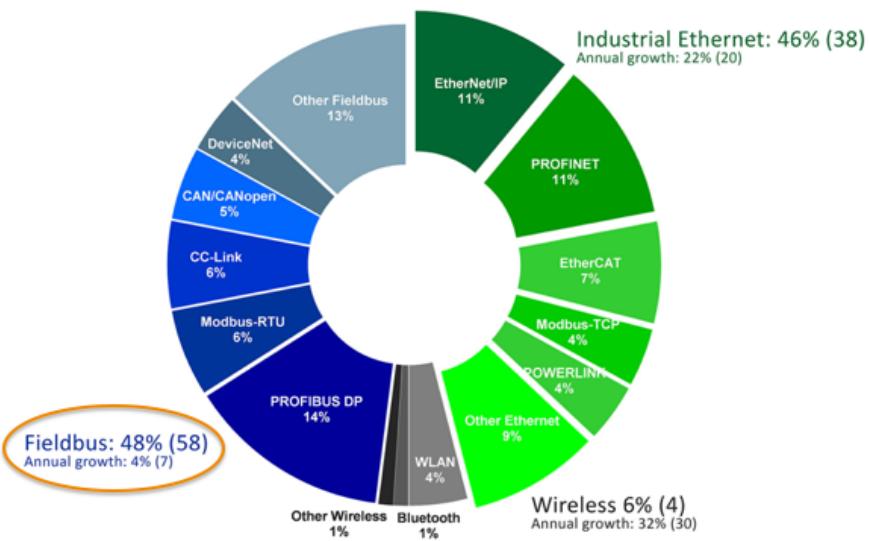
Questions?

FIELDBUS TECHNOLOGIES

15 minutes

INDUSTRIAL NETWORK MARKET SHARES 2018

Source: HMS



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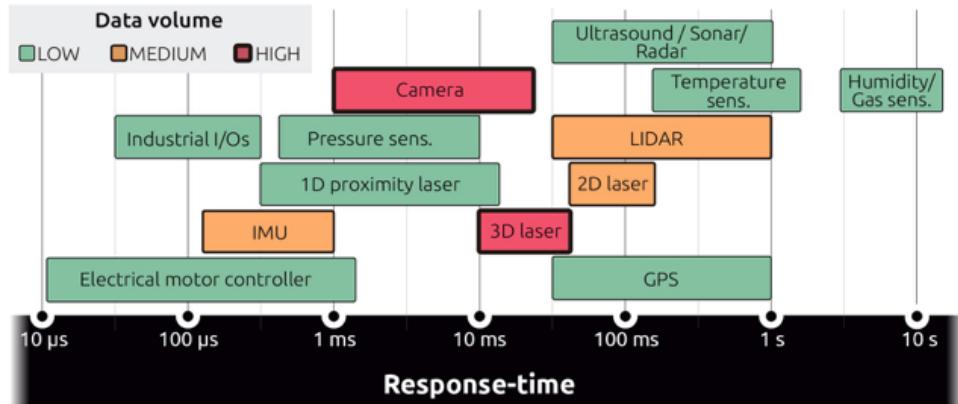
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- „To know your future you must know your past“
- Let us focus a little bit about former fieldbus technologies

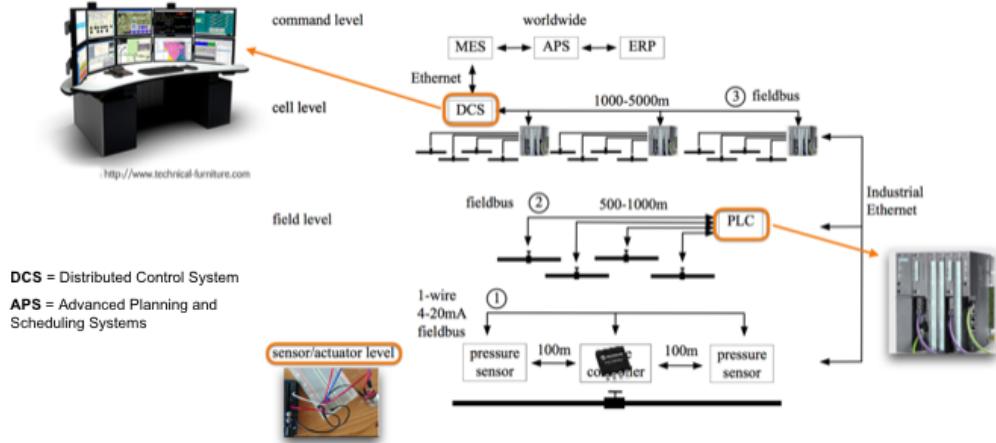
INDUSTRIAL REAL-TIME REQUIREMENTS

Source: Hackenmoor



- Remember: within industrial domains, the requirements are different to typical ICT (consumer) domains.
- Hard real-time response times, very low latency, high bandwidth, ... depending on the use case.

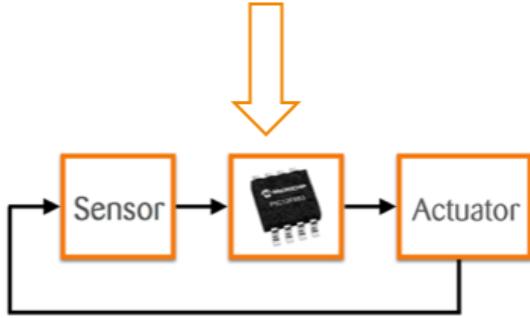
LOOKING AT THE SHOP FLOOR



- A rough overview of the so called „shop floor“:
 - Command, cell, field, sensor levels
- Interconnected sensors and actuators
- Different types of wires
- Different types of environments (e.g. no electrical energy allowed in highly explosive contexts)
- Different length of wires

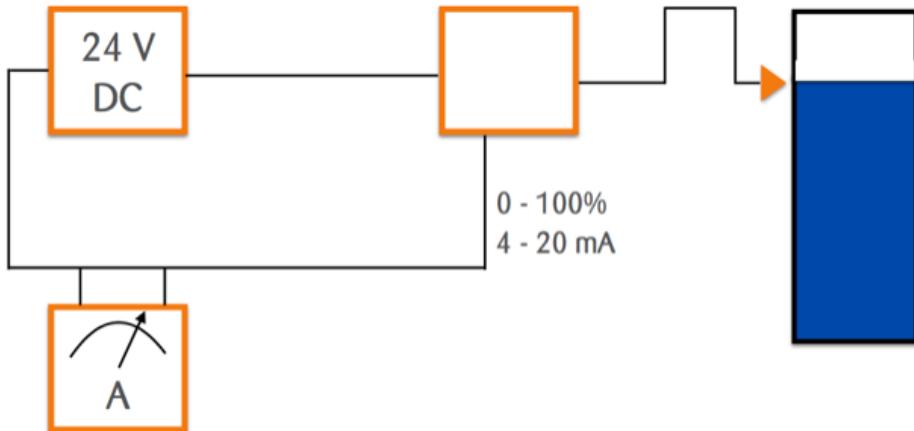
TYPICAL CONTROL LOOPS

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- Most basic principle: the control loop
- At the sensor or I/O level

ANALOG 4-20MA CURRENT LOOP

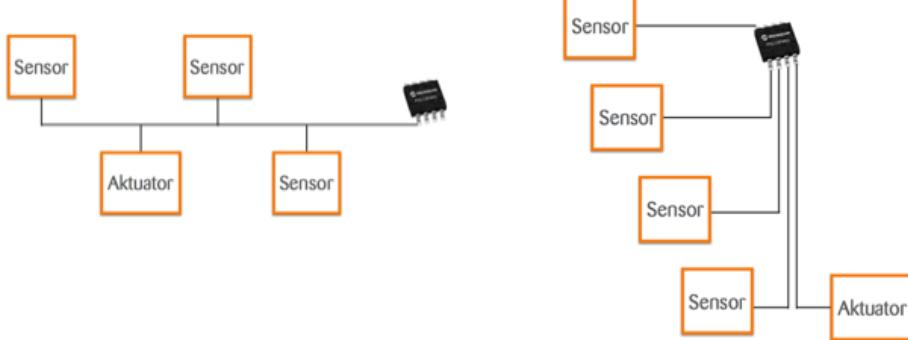


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- Historically status information were transmitted via hydraulic systems (nowadays only where no electricity is allowed)
- Since 1950 in process control the 4-20mA current loop is commonly used (DIN IEC 60381-1)
- Sensor information is encoded using the current
- Independent of cable length and number of devices
- 0 mA → broken cable
- 24 V DC (direct current)

DIRECT CONNECTIONS VS. BUS

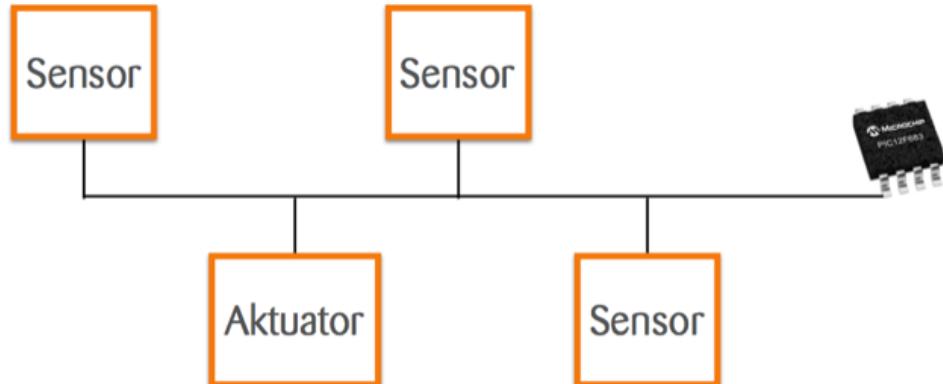
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- However, such a control loop might be based on several sensor information
- Two basic options:
 - Direct
 - Simple design
 - Expensive
 - Many cables
 - No need for addressing
 - Bus
 - Reduction of costs and cables
 - Easier to install
 - Easier to extend
 - Need for addressing

HOW TO SHARE A BUS?

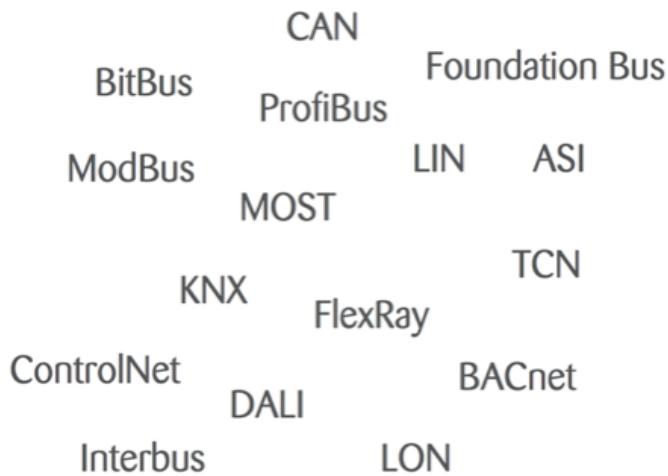
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- As discussed before, there are several options to access a shared medium.
- Remember: TDMA
 - Time Division Multiple Access
 - Time-slot based
 - Cyclically repetitive frame structure
 - Known from 2G cellular systems
- CSMA
 - Carrier Sense Multiple Access
 - Statistical multiplexing
 - Collision Detection (CD), known from Ethernet
 - Collision Avoidance (CA), known from Wi-Fi

MANY BUS SYSTEMS EXIST

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- Depending on the Use Case
 - Transportation
 - Buildings
 - Automation
 - ...
- Depending on the Requirements
 - Real-time latency
 - Bandwidth
 - Cable length
 - OSI layers
 - ...

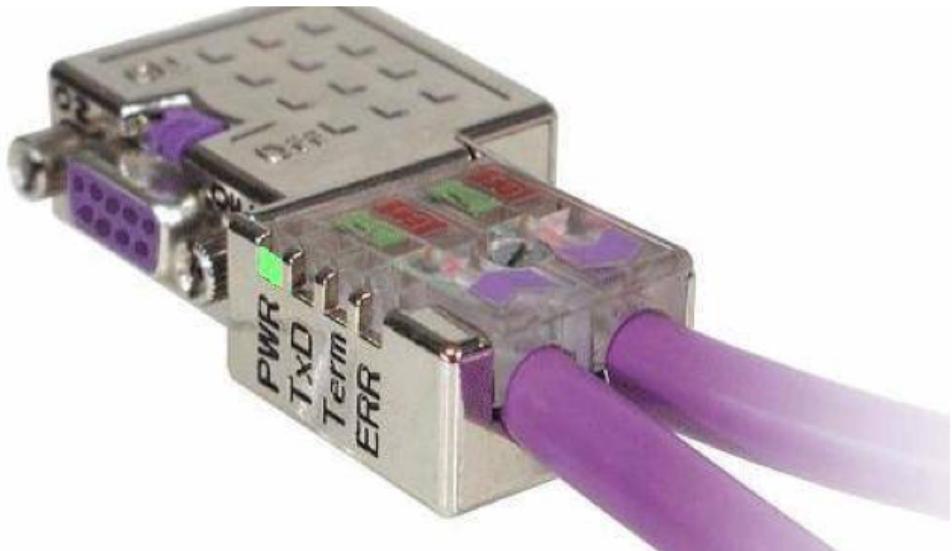
EXAMPLE: BITBUS - ESTABLISHED BY INTEL (1983)



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- Dedicated Intel Hardware (i8044)
- Standardized as IEEE 1118 (1991)
- 248-byte Payload + address information
- Transmission modes
 - Synchronous: 30m, 28 slaves, 2.4 mbit/s
 - Asynchronous: 13.2km, 250 nodes, 62.5 kbit/s

EXAMPLE: PROFIBUS (1989)



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- Process Field Bus promoted by the Federal Ministry of Education and Research (BMBF)
- Standardized as IEC 61158/IEC 61784 (1999)
- ProfiBus FMS (Fieldbus Message Specification): From top floor to shop floor with complex objects
- ProfiBus DP (Decentralised Periphery)
 - 1200m, 127 nodes, 12 mbit/s
- ProfiBus PA (Process Automation)
 - same as DP but limited power consumption
 - FISCO - Fieldbus Intrinsically Safe Concept

EXAMPLE: CONTROLLER AREA NETWORK (CAN) BUS (1990)



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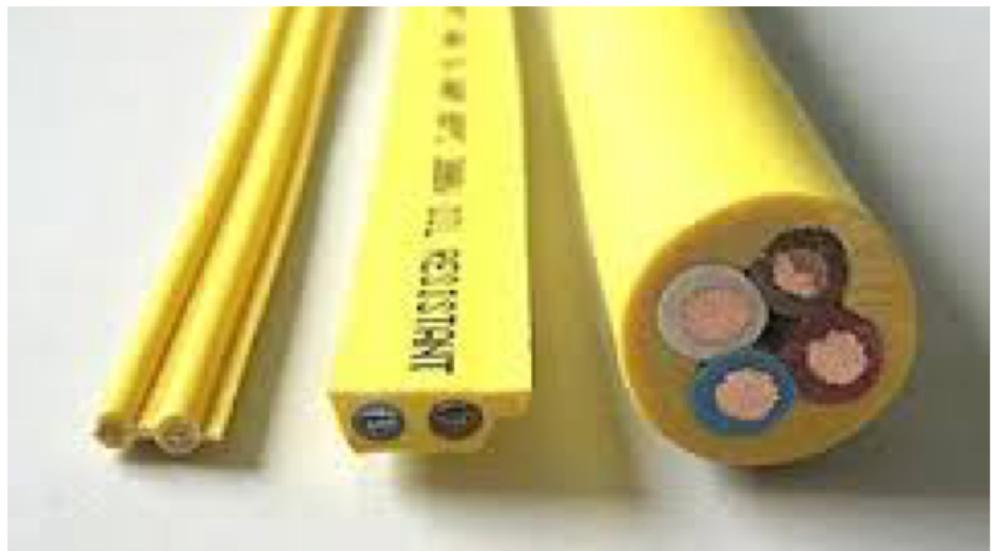
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- Established by Bosch (1983) and Standardized as ISO 11898-x (~1990)
- Full-duplex, linear, serial
- CSMA/CD + ‘arbitration on message priority’ (CSMA/CA)
- Different modes
 - 40m: 1 mbit/s
 - 1km: 40 kbit/s
- **Physical layer not formally specified**
- Used in the automotive context

EXAMPLE: AS-I - ACTUATOR SENSOR INTERFACE (1999)



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- Industrial networking for automation systems
- Standardized as IEC 62026-2
- Can also transmit power (24V, 2A)
- Partly similar to USB (host & repeater)
- Maximum 62 nodes, 500 m cabled length (incl. repeater)

FIELDBUS TECHNOLOGIES

End

INDUSTRIAL ETHERNET TECHNOLOGIES

30 minutes

- Having multiple connectivity technologies with even different cables and plugs have certainly a few drawbacks...

MOVING FROM AN O(N²) TO AN O(N) PROBLEM

– Challenge

- Given N domain-specific technologies
- Providing a Bridge/Gateway for each possible combination of domain-specific technologies will result in: $N*(N-1)/2 = O(N^2)$ Bridges/Gateways

– Goal

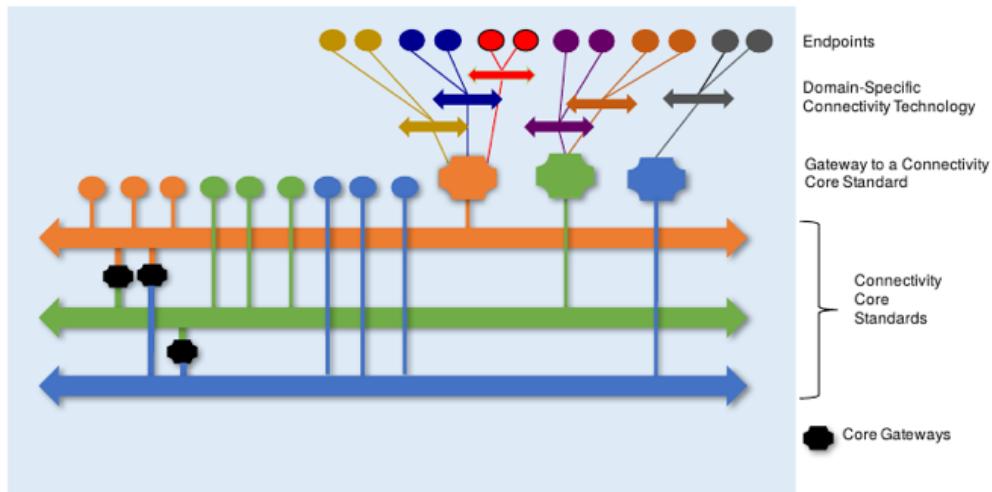
- Overcome $O(N^2)$ bridges/gateways problem
- Achieve Interoperability for all domain-specific technologies within Industrial Networks
- Provide the fundamental step to an **Industrial Internet** of Things

– Solution

- Bridges/Gateways between domain-specific technology and a common **Connectivity Core standard**
- From $O(N^2)$ to $O(N)$ Bridges/Gateways

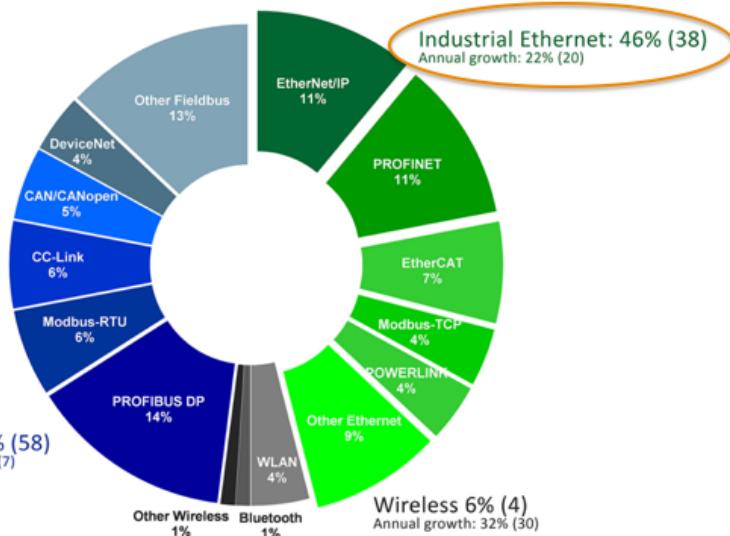
- Open Problems: How many connectivity core standards will be needed, will they fit all requirements, what are practical impacts, ...?

IIC CONCEPT OF CONNECTIVITY CORE GATEWAYS



- Visualization by the IIC
- Mapping domain specific connectivity technologies using gateways (remember: wireless IIoT gateways)
- Few (core) gateways between core standards

INDUSTRIAL NETWORK MARKET SHARES 2018



Source: HMS

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- First step: Agreement on standardized layers 1 + 2
- Industrial Ethernet: now the same market share as fieldbus systems (bigger annual growth)

INDUSTRIAL ETHERNET

Open Systems Interconnection (OSI) Layers

Ethernet Frames, MAC

RJ45 plugs

Application

Presentation

Session

Transport

Network

Data Link

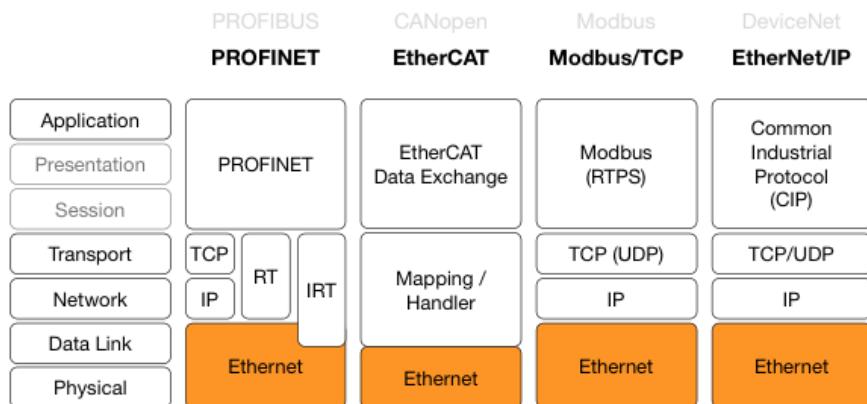
Physical



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- Specification of physical connectors
- Specification of MAC protocols

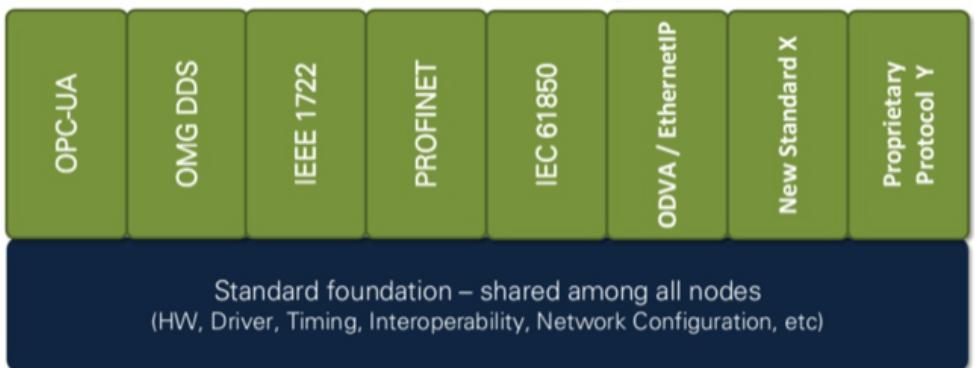
FIELDBUS → INDUSTRIAL ETHERNET



- Same physical connectors
- Similar MAC protocols
- Depending on the real-time requirements, modification of the data link layer

SHARE THE WIRE

National instruments



- Different approaches on higher levels (OSI 3++)
- We'll talk about OPC UA and DDS later

EXAMPLES

- Ethernet/IP
 - Ethernet/Industrial Protocol
 - Open DeviceNet Vendor Association (2000)
 - Adapter of the CIP on top of Ethernet/TCP/UDP/IP
- PROFINET
 - Specified (like PROFIBUS) in IEC (2004)
 - ~100ms: TCP/IP
 - ~1ms: RT (Real-Time)
 - <1ms: IRT (Isochronous RT)
- EtherCAT
 - Beckhoff Automation (2003)
 - Standardized as IEC 61158
 - 100m, up to 2^{16} nodes, 100 mbit, < 100µs



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- Again a number of different approaches with different focal points

Next big step: Standardized Deterministic ISO OSI Layer 2



HOW STANDARDS OFTEN PROLIFERATE

HOW STANDARDS PROLIFERATE:

(SEE: A/C CHARGERS, CHARACTER ENCODINGS, INSTANT MESSAGING, ETC)

EBV

SITUATION:
THERE ARE
14 COMPETING
STANDARDS.

14?! RIDICULOUS!
WE NEED TO DEVELOP
ONE UNIVERSAL STANDARD
THAT COVERS EVERYONE'S
USE CASES.

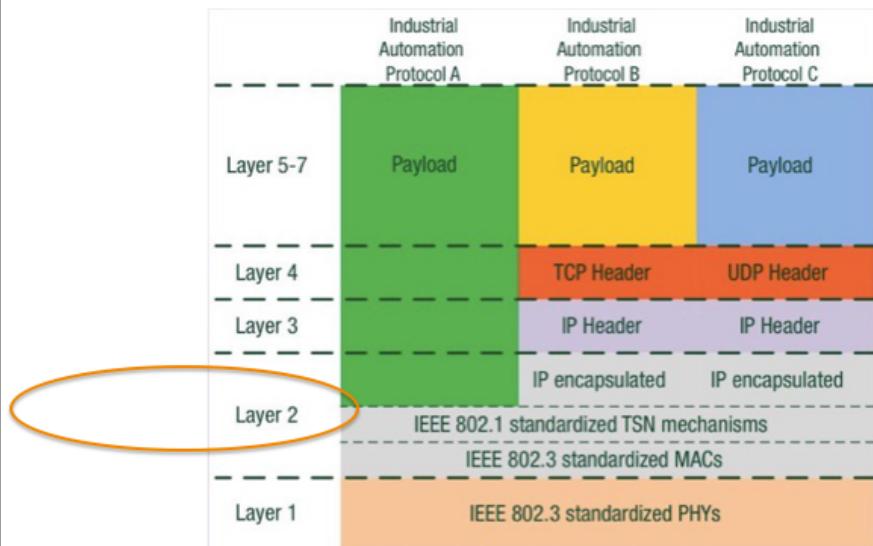


SOON:

SITUATION:
THERE ARE
15 COMPETING
STANDARDS.

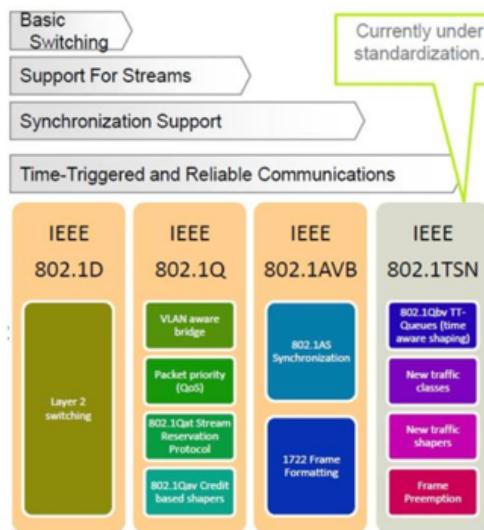
IEEE TSN: A SET OF LAYER 2 RELATED STANDARDS

Source: AutomationWorld



- The Institute of Electrical and Electronics Engineers (IEEE) 802.1 Time-Sensitive Networking (TSN) Task Group
- A **set of standards** for deterministic services through IEEE 802 networks
- Application domains: industrial and automotive and other deterministic networks
- Initially designed for the Audio Video Bridging (AVB) context
- Using the same connectivity technology for the office and shop floor
- Interoperable accross vendors

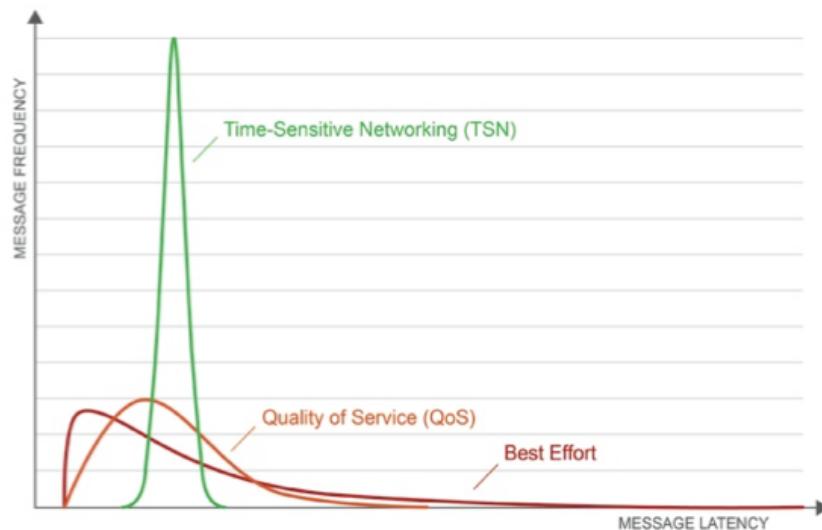
IEEE TSN EVOLUTION



Source: Sivakumar Thangamuthu's master thesis presentation

- An evolution from best effort traffic, quality of service (QoS) enabled traffic to time-sensitive networking (TSN).

GUARANTEED LATENCY OF CRITICAL SCHEDULED COMMUNICATION

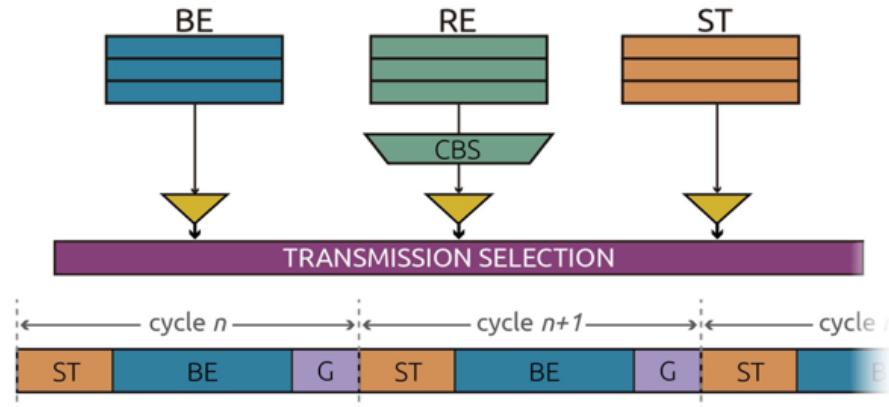


Source: ielbmedia.com

- Visualization of the afore mentioned traffic types
- Probability when a package might arrive (message frequency at a given message latency)
- Red = Best Effort = 802.1D. Most packages arrive w/o additional delays – however, chances are that collisions arise
- Orange = QoS = 802.1Q. Some delay due to stream reservation, packet selection, ... – however, overall chances that a package arrives till a deadline increase
- Green = TSN = 802.1TSN. Delay in communication due to cycle time, ... – however, very high chances that a packet arrives in specific time slot and no chance a package will miss a deadline

IEEE TSN CORE PRINCIPLE: SCHEDULING

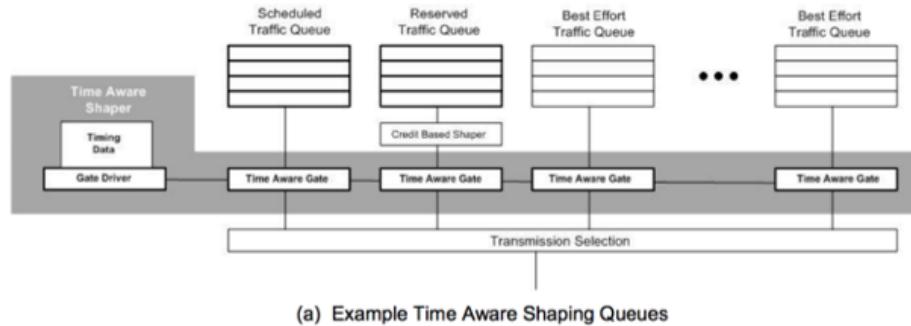
Source: Hacker Noon



- Different queues per traffic class
 - Best Effort (BE) Traffic
 - Scheduled Traffic (ST)
 - Reserved (RE) Traffic based on a Credit Based Shaper (CBS)
 - Additionally a Guard Band (G) to ensure access without delay to the MAC for time critical traffic.
- As high priority frames sharing the same link could content them, a Time-Aware Scheduler (TAS) that is based on TDMA divide a cycle time into time slots dedicated to a specific classes (802.1Qbv).

IEEE TSN CORE PRINCIPLE: SCHEDULING

Source: RTI

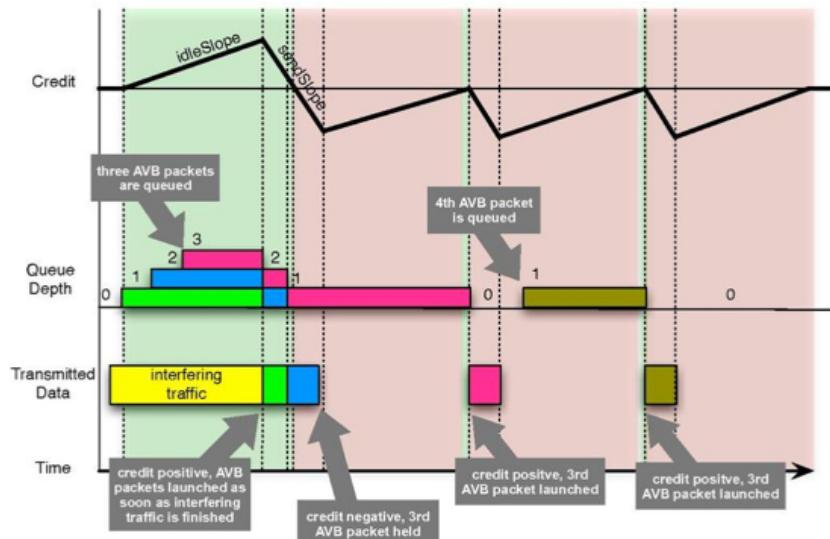


(a) Example Time Aware Shaping Queues

- Another view on how BE, ST, RE, CBS and TAS relate to each other

CREDIT-BASED SHAPER ALGORITHM DETAILS

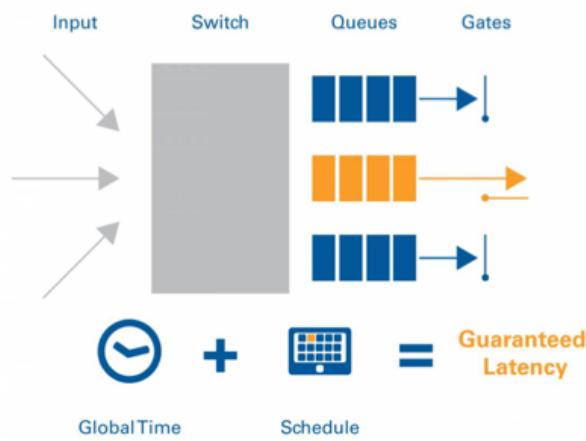
Source: Wikipedia



- Detailed CBS workflow for four packets

IEEE TSN CORE PRINCIPLE: GLOBAL TIME

source: EBV



- Time Synchronization in TSN is based on IEEE 1588v2 Precision Time Protocol (PTP)
- Two objectives for Time Synchronization in TSN
 - Providing a common time base ("global clock")
 - Time stamping at stream source is synchronized with time stamping at stream destination
- Synchronizing multiple streams

INDUSTRIAL ETHERNET TECHNOLOGIES

End