# Lecture Notes 2: Timing, Numpy, Plotting

#### Limitation of pure Python:

• Python is a simple and compact scripting language, but relatively slow

#### Machine learning problems require specific data structures:

- Vector spaces
- Data matrices
- Linear projections
- Distance matrices

#### Numpy provides fast methods to manipulate such data structures:

- In surface: intuitive user interface for manipulating arrays
- Under the hood: optimized code based on high performance libraries (BLAS, Lapack, etc)

#### Performance evaluation

To be convinced that Numpy provides a computational benefit over standard Python, we should be able to compare the running time of a similar computation performed in Python and in Numpy.

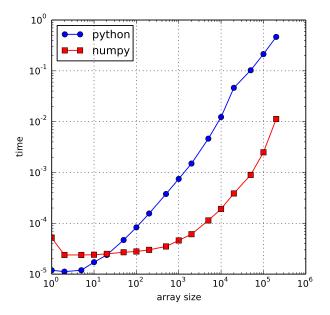
```
In [1]: import time
In [2]: ## Adding two vectors in python
        a = [i \text{ for } i \text{ in } range(1000000)]
        b = [1 \text{ for i in range}(1000000)]
        c = [0 for i in range(1000000)] # output vector (initialized to zero)
        # Start the computation
        start = time.clock()
        for i in range(1000000):
            c[i] = a[i] + b[i]
        end = time.clock()
        print('%.3f seconds'%(end-start))
0.311 seconds
In [3]: ## Adding two vectors in numpy
        import numpy
        a = numpy.arange(1000000)
        b = numpy.ones(1000000)
        c = numpy.zeros(1000000)
        # Start the computation
        start = time.clock()
        numpy.add(a,b,out=c)
        end = time.clock()
        print('%.3f seconds'%(end-start))
0.006 seconds
```

### The Timelt "Magic Command"

## **Exercise 1: Plotting Performance**

First, we load some modules for plotting in IPython

We run the computation with different parameters (e.g. size of input arrays)



### **Numpy basics**

Numpy arrays can be directly initialized by the function numpy.array

Numpy arrays can be initialized randomly following a probability distribution

```
In [12]: numpy.random.uniform(0,1,[3,3])
```

```
Out[12]: array([[ 0.36957268,  0.24852523,  0.84041215],
                [ 0.34741939, 0.98912633, 0.89519385],
                [ 0.94520512, 0.76769106, 0.09574112]])
In [13]: numpy.random.exponential(1,[3,3])
Out[13]: array([[ 0.22617325,  1.08486358,  0.32758166],
                [ 1.06398485, 1.23876862, 1.1873128 ],
                [ 0.38338351, 2.00111191, 1.03153185]])
   Multidimensional arrays can be created
In [14]: numpy.ones([2,2,2,2])
Out[14]: array([[[[ 1., 1.],
                  [1., 1.]],
                 [[ 1., 1.],
                  [1., 1.]]],
                [[[ 1., 1.],
                  [1., 1.]],
                 [[ 1., 1.],
                  [1., 1.]]])
The properties of an array
In [15]: a = numpy.ones([2,2])
         print type(a), a.shape, a.size, a.ndim, a.dtype
<type 'numpy.ndarray'> (2, 2) 4 2 float64
In [16]: a = numpy.ones([3,3,3],dtype='float32')
         print type(a), a.shape, a.size, a.ndim, a.dtype
<type 'numpy.ndarray'> (3, 3, 3) 27 3 float32
Casting
Explicit Casting
In [17]: a = numpy.ones([2,2])
         print a
         b = a.astype('int16')
         print b
[[ 1. 1.]
[1. 1.]]
[[1 1]
 [1 1]]
  Automatic Casting
In [18]: a = numpy.array([[1.0,2.0],[3.0,4.0]],dtype='float64')
         b = numpy.array([[2.0,3.0],[4.0,5.0]],dtype='float32')
         a*b
```

- Output array is assigned precision as high as the most precise input array (here, float64).
- Warning for Matlab users: Multiplication and division operators apply element-wise.

#### Reshaping

#### **Explicit Reshaping**

```
In [21]: a = numpy.array([[1.0,2.0],[3.0,4.0],[5.0,6.0]])
Out[21]: array([[ 1., 2.],
               [3., 4.],
               [5., 6.]])
In [22]: a.flatten()
Out[22]: array([ 1., 2., 3., 4., 5., 6.])
In [23]: a.reshape([2,3])
Out[23]: array([[ 1., 2., 3.],
               [4., 5., 6.]])
  Automatic Reshaping
In [24]: a = numpy.array([[1.0,2.0],[3.0,4.0],[5.0,6.0]])
Out[24]: array([[ 1., 2.],
               [3., 4.],
               [5., 6.]])
In [25]: a+3
Out[25]: array([[ 4., 5.],
               [6., 7.],
               [8., 9.]])
In [26]: a*numpy.array([1.0,0.0])
Out[26]: array([[ 1., 0.],
               [3., 0.],
               [5., 0.]])
In [27]: shape1 = (3,1,2)
        shape2 = (1,4,1)
        (numpy.zeros(shape1)+numpy.zeros(shape2)).shape
Out[27]: (3, 4, 2)
```

## **Numpy Reduce-type Functions**

### Datasets and scatter plots

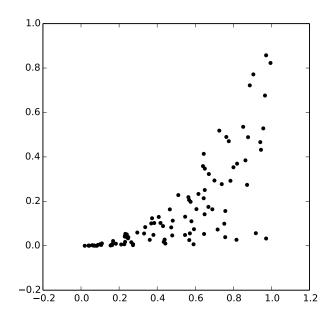
Create a dataset of 100 randomly sampled data points

```
In [33]: import numpy.random
    x1 = numpy.random.uniform(0,1,[100,1])
    x2 = numpy.random.uniform(0,1,[100,1]) * x1**2
    X = numpy.concatenate([x1,x2],axis=1)
```

Plot the dataset

```
In [34]: plt.figure(figsize=(5,5))
      plt.scatter(X[:,0],X[:,1],color='black',s=10)
```

Out[34]: <matplotlib.collections.PathCollection at 0x7f1182341690>



## Exercise 2: Computing and plotting the mean of a dataset

0.0

0.2

0.4

0.6

8.0

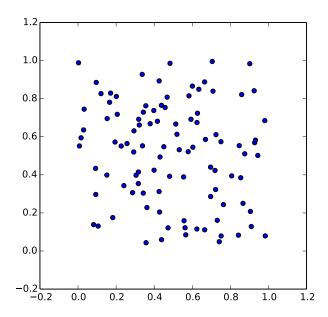
1.0

1.2

### **Selection on Arrays**

```
In [37]: a = numpy.array([[1,2,3],[4,5,6],[7,8,9],[10,11,12]],dtype='float')
Out[37]: array([[ 1.,
                        2.,
                              3.],
                  4.,
                        5.,
                              6.],
                [ 7.,
                       8.,
                              9.],
               [ 10., 11.,
                             12.]])
In [38]: a[0]
Out[38]: array([ 1., 2., 3.])
In [39]: a[1,0]
Out[39]: 4.0
In [40]: a[:2]
Out[40]: array([[ 1., 2., 3.],
                [4., 5., 6.]])
```

```
In [41]: a[:,:2]
Out[41]: array([[ 1.,
                        2.],
                [ 4.,
                        5.],
                [ 7.,
                        8.],
                [ 10., 11.]])
In [42]: a[1:3,1:2]
Out[42]: array([[ 5.],
                [8.]])
In [43]: a[::2]
Out[43]: array([[ 1., 2., 3.],
               [7., 8., 9.]])
In [44]: a[:,::-1]
Out[44]: array([[ 3.,
                        2.,
                              1.],
                [ 6., 5.,
                             4.],
                [ 9.,
                      8.,
                             7.],
                [ 12., 11., 10.]])
In [45]: a[[0,3],:]
Out[45]: array([[ 1., 2., 3.],
                [ 10., 11., 12.]])
In [46]: a[[0,3]][:,[0,2]]
Out[46]: array([[ 1., 3.],
                [ 10., 12.]])
Matrix multiplication
In [47]: a = numpy.array([[1.0,2.0],[3.0,4.0],[5.0,6.0]])
         b = numpy.array([[1.0,2.0,1.0,2.0],[3.0,4.0,2.0,1.0]])
         a.shape,b.shape
Out[47]: ((3, 2), (2, 4))
In [48]: numpy.dot(a,b).shape
Out[48]: (3, 4)
Datasets and distance matrices
In [49]: X = numpy.random.mtrand.RandomState(123).uniform(0,1,[100,2])
In [50]: plt.figure(figsize=(5,5))
        plt.scatter(*X.T)
Out[50]: <matplotlib.collections.PathCollection at 0x7f11827b06d0>
```



Compute distance matrix (square Euclidean)

Distance matrices can also be written with numpy.dot

We can verify that both computations are equivalent

```
In [53]: ((Dalt-D)**2).mean()
Out[53]: 1.6221555628483391e-32
```

### **Exercise 3: Finding Points that are Furthest Apart**

Max distance between data points

```
In [54]: D.max()
Out[54]: 1.7882784080338652
```

Which pair of points has max distance

```
In [55]: numpy.argmax(D)
```

Out[55]: 5967

We need to convert the index of the flattened array to the index of the original array

```
59 [ 0.00268806  0.98834542]
67 [ 0.98352161  0.07936579]
```

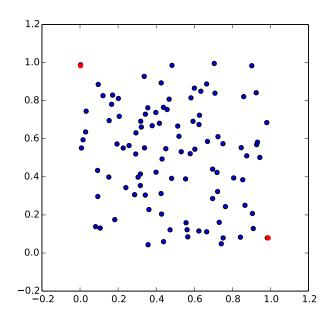
Verify that these two points are indeed the ones with maximum distance

```
In [57]: ((X[a]-X[b])**2).sum() - D.max()
```

Out[57]: -2.2204460492503131e-16

Plotting these two distant points

Out[58]: <matplotlib.collections.PathCollection at 0x7f1182895fd0>



## Exercise 4: Building a Nearest Neighbor Graph

Plotting pairs of points that are at a smaller distance than a tenth of the average

```
In [59]: m = D.sum() / (len(D) * (len(D)-1))
    ind = numpy.where(D < 0.1*m)
    plt.figure(figsize=(5,5))
    plt.scatter(*X.T)
    for i,j in zip(*ind): plt.plot(*X[[i,j]].T,color='red',alpha=0.25)</pre>
```

