



### **ABOUT ME**

Name: Sergio Eduardo Solis Hernández

Place of birth: Aguascalientes,

Aguascalientes

Date of birth: 05/09/2001 Curp:SOHS010905HASLRRA8

Rfc: SOHS010905DL3
Nacionality: Mexican
Status Civil: Single
Age: 22 años

With two years of experience in the field of Computer Systems Engineering, I have developed a solid practical and theoretical foundation, applying my knowledge to real and challenging projects.



#### CONTACTO

Phone: 449 375 0492

Email:Sergioeduardosolishernandez@gmail
 com

 https://www.linkedin.com/in/sergioeduardo-solis-hernandez-508028240



### **EDUCACIÓN**

Universidad Autónoma de Aguascalientes
-Ing. En Sistemas Computacionales
AGOSTO 2019 - DICIEMBRE 2023



### CONOCIMIENTOS

C++
JAVA
PHP
ANGULAR
REACT
HTML/CSS
C# / .NET FRAMEWORK

# SERGIO EDUARDO SOLIS HERNÁNDEZ

ING. EN SISTEMAS COMPUTACIONALES SOHS010905HASLRRA8



#### **EXPERIENCIA LABORAL**

#### INEGI JAVA DEVELOPER JUN 2024 – NOW

In my role as a Java Developer at INEGI, I am working the 2025 census project, utilizing Oracle, PrimeFaces, and Java technologies for the development of a critical website for data collection and analysis. I specialize in designing and implementing robust solutions that ensure accuracy and efficiency in handling large volumes of data.

## HAT MEDIA SERVICES FULL STACK DEVELOPER

**APRIL 2024 – JUN2024** 

As a Full Stack Developer at HAT Media Services, I have played a pivotal role in designing and developing advanced web applications for internal processes related to subtitling films and series. My work has involved using technologies such as Laravel for backend development, Node.js for scalable service implementation, and React for creating dynamic and responsive user interfaces.

## INCOTECH SYSTEM REACT DEVELOPER JR

JUL 2023 - MAR 2024

During my time as a React Developer from July 2023 to the present, I have played a crucial role in translating design concepts into functional code. This involves not only understanding the aesthetics and usability of the design but also implementing them effectively in the application.

I have worked on creating highly reusable React components, which means these elements can be easily adapted and reused in different parts of the application, thereby enhancing development efficiency and maintaining consistency in the user interface. To further improve the quality and functionality of my projects, I have integrated technologies such as Node.js , Next.js, and NX. In addition to working on the frontend, I have been responsible for cohesively integrating these components with backend services.

## FLEXTRONICS AGUASCALIENTES C# DEVELOPER

**ENERO 2022 - JUN 2023** 

During my time at Flex, I helped create dashboards and programs of various types using C#, .Net Framework, and several programming libraries. Additionally, I worked with SQL Server databases. In some important projects, I also used additional libraries for specific functions, such as generating PDF files and QR codes. The most significant projects I was involved in focused on tracking packages, metrics, and assembly and production time in different areas.

#### **WEB PORTAFOLIO AND PROJECTS**

THROUGHOUT MY UNIVERSITY CAREER, I HAVE COMPLETED VARIOUS PROJECTS THAT I HAVE UPLOADED AND PUBLISHED ON MY STACKBLITZ

AND GITHUB PROFILES. HTTPS://STACKBLITZ.COM/@SEERGIOSOLIS2 HTTPS://GITHUB.COM/SEERGIOSOLIS2?TAB=REPOSITORIES

SITIO WEB CREADO POR MI:

HTTPS://SEERGIOSOLIS2.GITHUB.IO/MINIHEROES/HOME

PORTAFOLIO WEB:

HTTPS://SEERGIOSOLIS2.GITHUB.IO/MIPORTAFOLIOWEB/