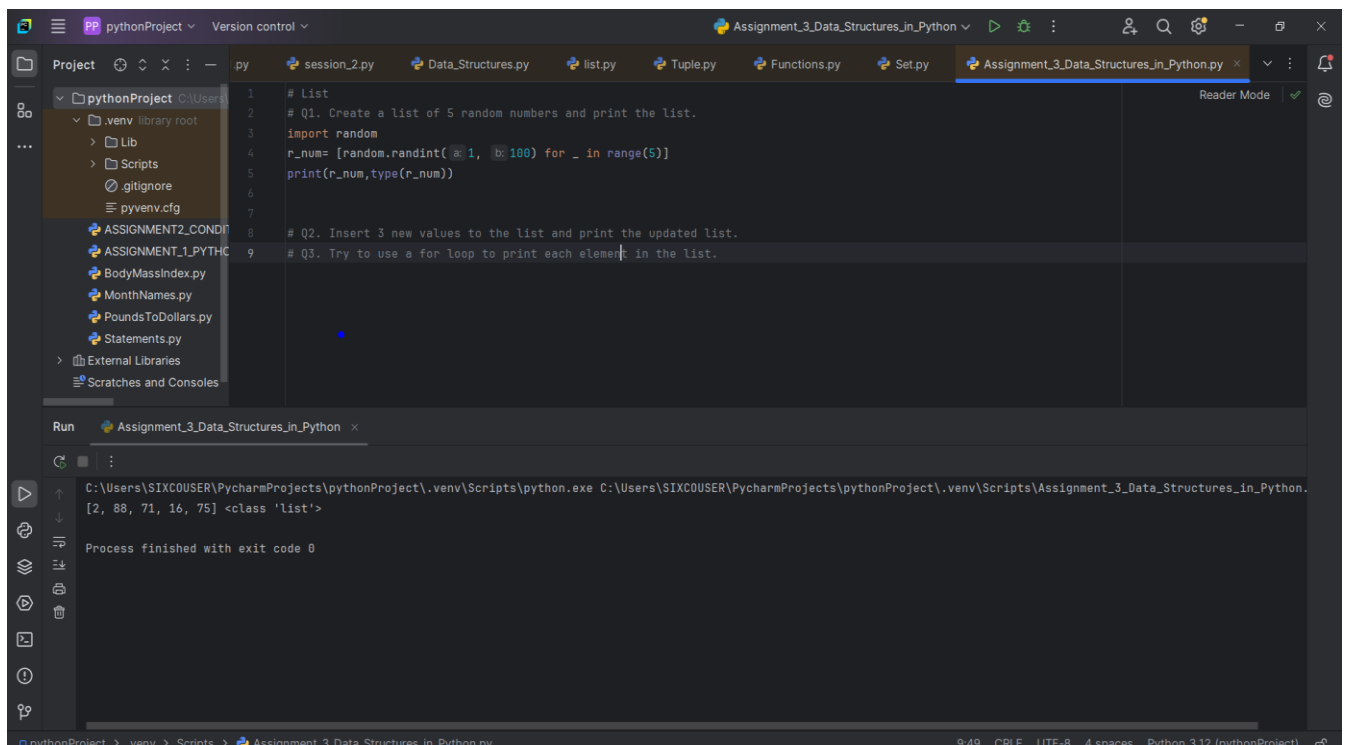


ASSIGNMENT 3 – DATA STRUCTURES IN PYTHON

LIST

1. Create a list of 5 random numbers and print the list.

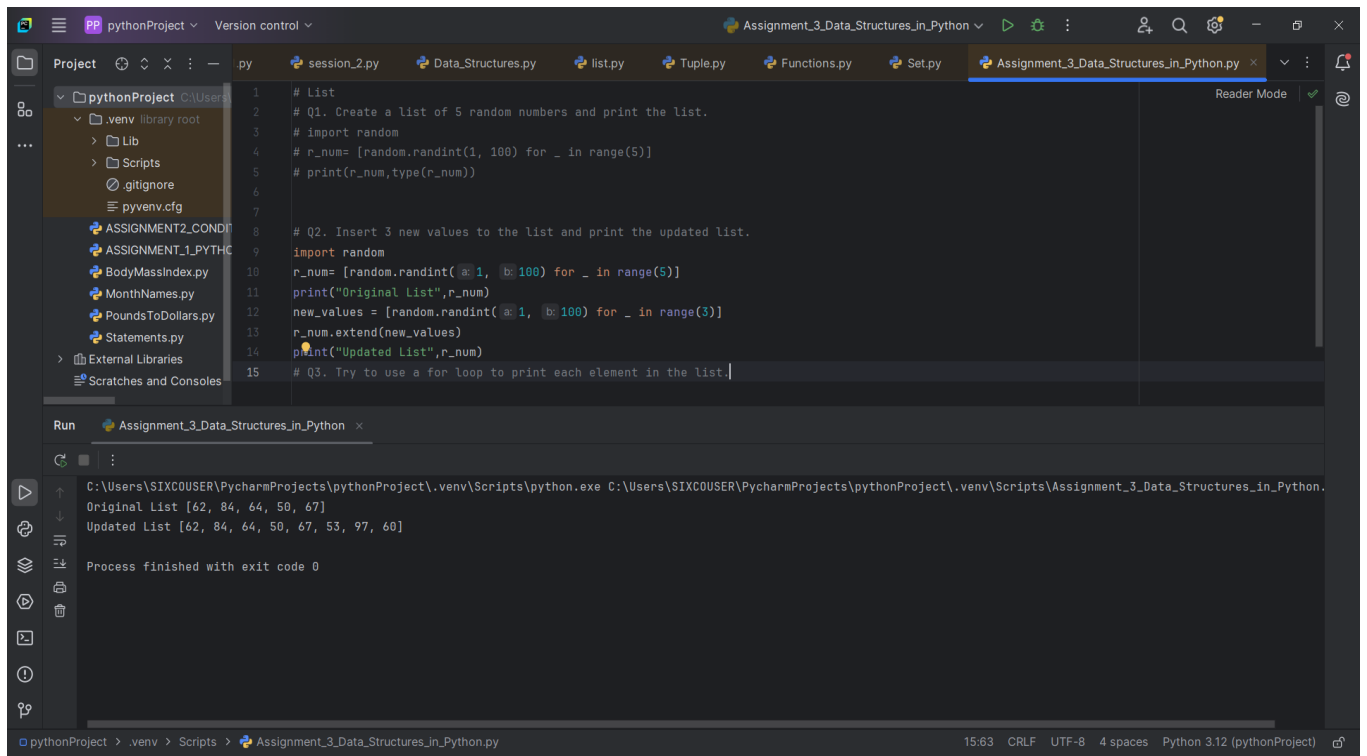
```
import random
r_num= [random.randint(1, 100) for _ in range(5)]
print(r_num,type(r_num))
```



2. Insert 3 new values to the list and print the updated list.

```
import random
r_num= [random.randint(1, 100) for _ in range(5)]
print("Original List",r_num)

new_values = [random.randint(1, 100) for _ in range(3)]
r_num.extend(new_values)
print("Updated List",r_num)
```

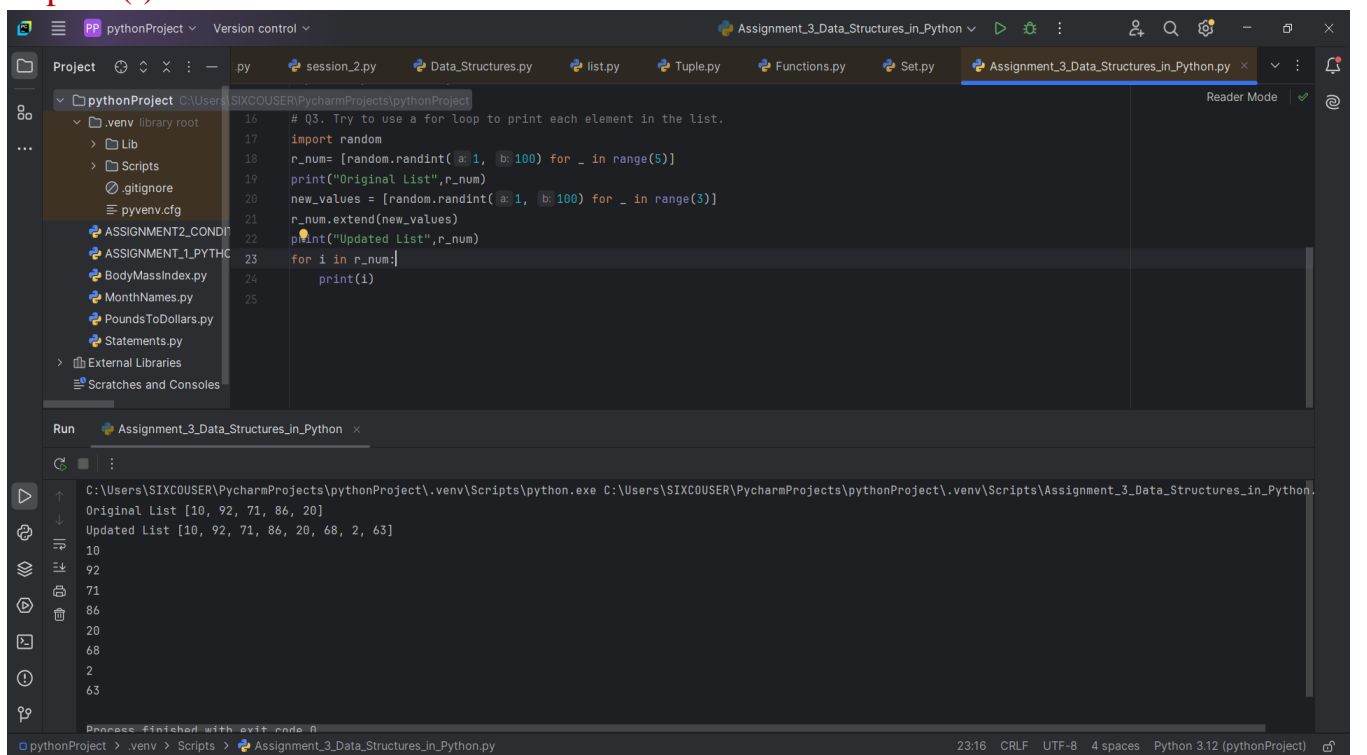


3. Try to use a for loop to print each element in the list.

```

import random
r_num= [random.randint(1, 100) for _ in range(5)]
print("Original List",r_num)
new_values = [random.randint(1, 100) for _ in range(3)]
r_num.extend(new_values)
print("Updated List",r_num)
for i in r_num:
    print(i)

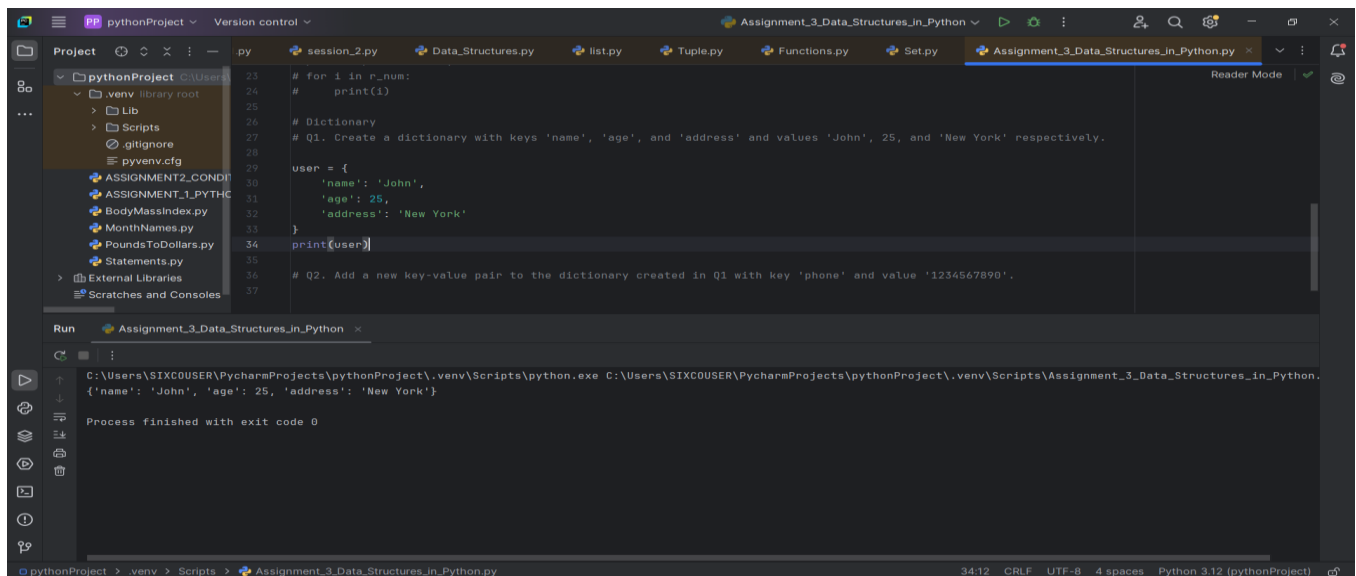
```



DICTIONARY

1. Create a dictionary with keys 'name', 'age', and 'address' and values 'John', 25, and 'New York' respectively.

```
user = {  
    'name': 'John',  
    'age': 25,  
    'address': 'New York'  
}  
print(user)
```



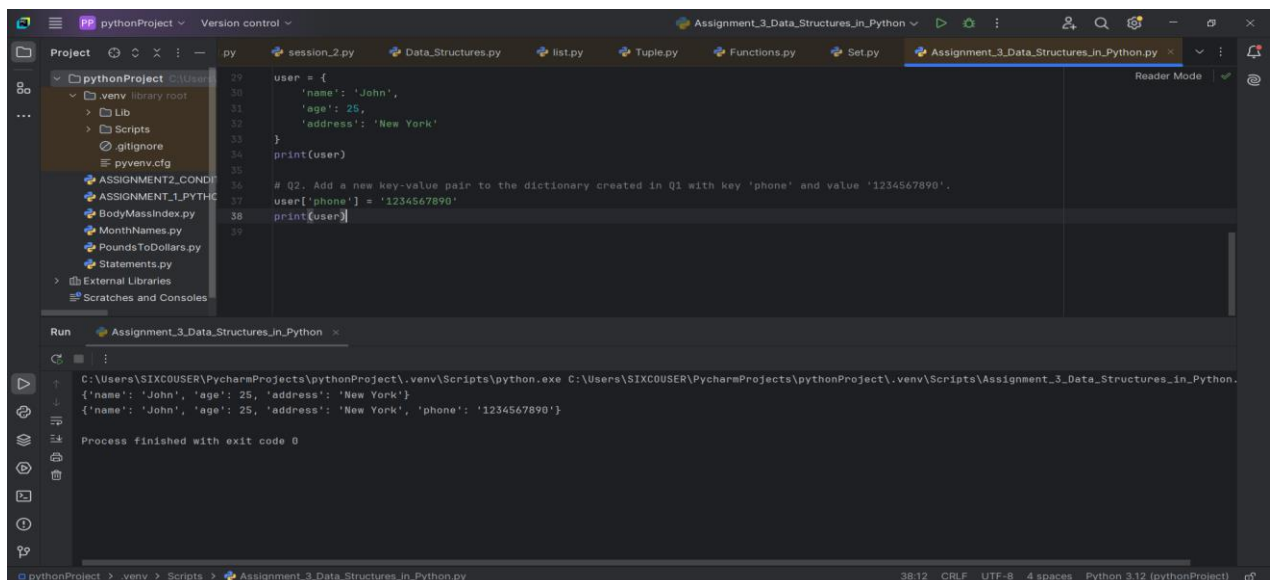
```
23 # for i in n_num:  
24 #     print(i)  
25  
26 # Dictionary  
27 # Q1. Create a dictionary with keys 'name', 'age', and 'address' and values 'John', 25, and 'New York' respectively.  
28  
29 user = {  
30     'name': 'John',  
31     'age': 25,  
32     'address': 'New York'  
33 }  
34 print(user)  
35  
36 # Q2. Add a new key-value pair to the dictionary created in Q1 with key 'phone' and value '1234567890'.  
37
```

Run Assignment_3_Data_Structures_in_Python

C:\Users\SIXCOUSER\PycharmProjects\pythonProject\.venv\Scripts\python.exe C:\Users\SIXCOUSER\PycharmProjects\pythonProject\.venv\Scripts\Assignment_3_Data_Structures_in_Python.py
{'name': 'John', 'age': 25, 'address': 'New York'}
Process finished with exit code 0

2. Add a new key-value pair to the dictionary created in Q1 with key 'phone' and value '1234567890'.

```
user['phone'] = '1234567890'  
print(user)
```



```
29 user = {  
30     'name': 'John',  
31     'age': 25,  
32     'address': 'New York'  
33 }  
34 print(user)  
35  
36 # Q2. Add a new key-value pair to the dictionary created in Q1 with key 'phone' and value '1234567890'.  
37 user['phone'] = '1234567890'  
38 print(user)  
39
```

Run Assignment_3_Data_Structures_in_Python

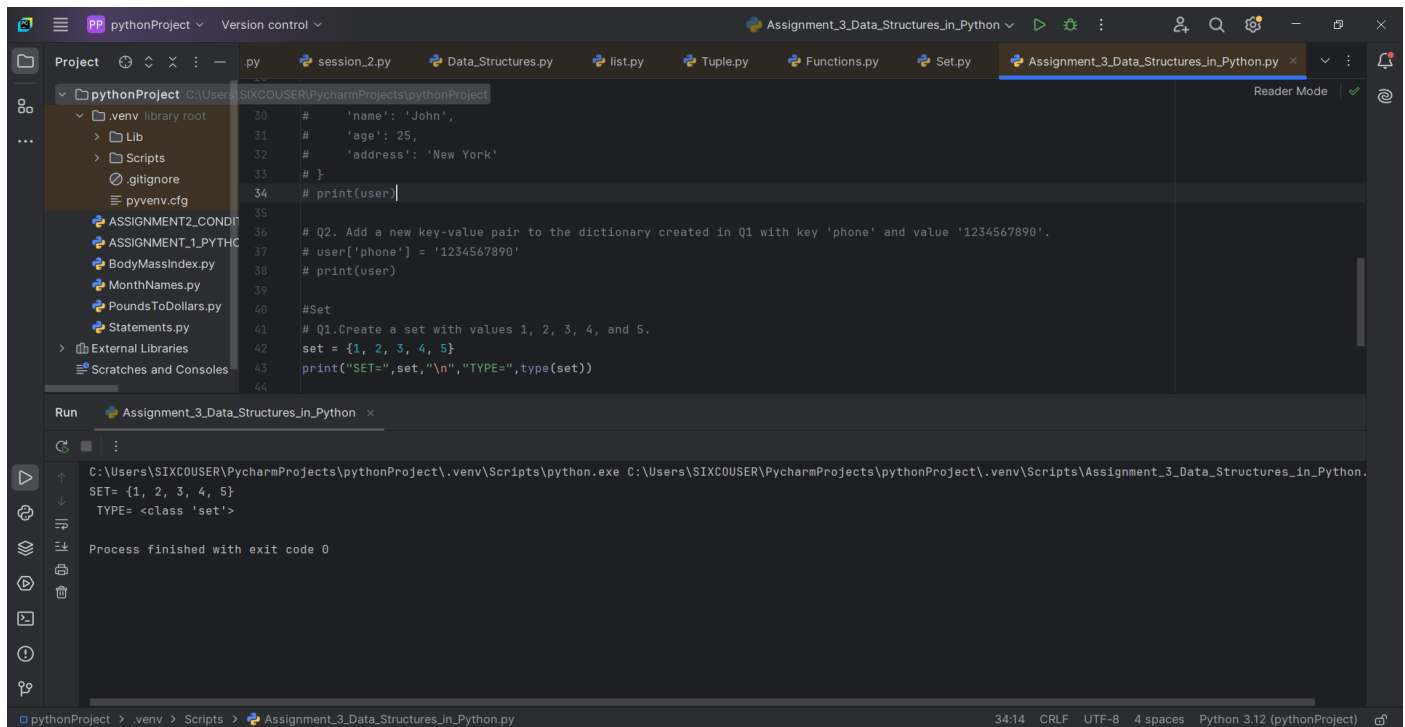
C:\Users\SIXCOUSER\PycharmProjects\pythonProject\.venv\Scripts\python.exe C:\Users\SIXCOUSER\PycharmProjects\pythonProject\.venv\Scripts\Assignment_3_Data_Structures_in_Python.py
{'name': 'John', 'age': 25, 'address': 'New York'}
{'name': 'John', 'age': 25, 'address': 'New York', 'phone': '1234567890'}
Process finished with exit code 0

SET

1. Create a set with values 1, 2, 3, 4, and 5.

```
set = {1, 2, 3, 4, 5}
```

```
print("SET=",set,"\n","TYPE=",type(set))
```



The screenshot shows the PyCharm IDE with a project named 'pythonProject'. The file explorer on the left shows a directory structure with various files. The main editor window displays a Python script named 'Assignment_3_Data_Structures_in_Python.py'. The script contains the following code:

```
30 # 'name': 'John',
31 # 'age': 25,
32 # 'address': 'New York'
33 # }
34 # print(user)
35
36 # Q2. Add a new key-value pair to the dictionary created in Q1 with key 'phone' and value '1234567890'.
37 # user['phone'] = '1234567890'
38 # print(user)
39
40 # Set
41 # Q1. Create a set with values 1, 2, 3, 4, and 5.
42 set = {1, 2, 3, 4, 5}
43 print("SET=",set,"\n","TYPE=",type(set))
44
```

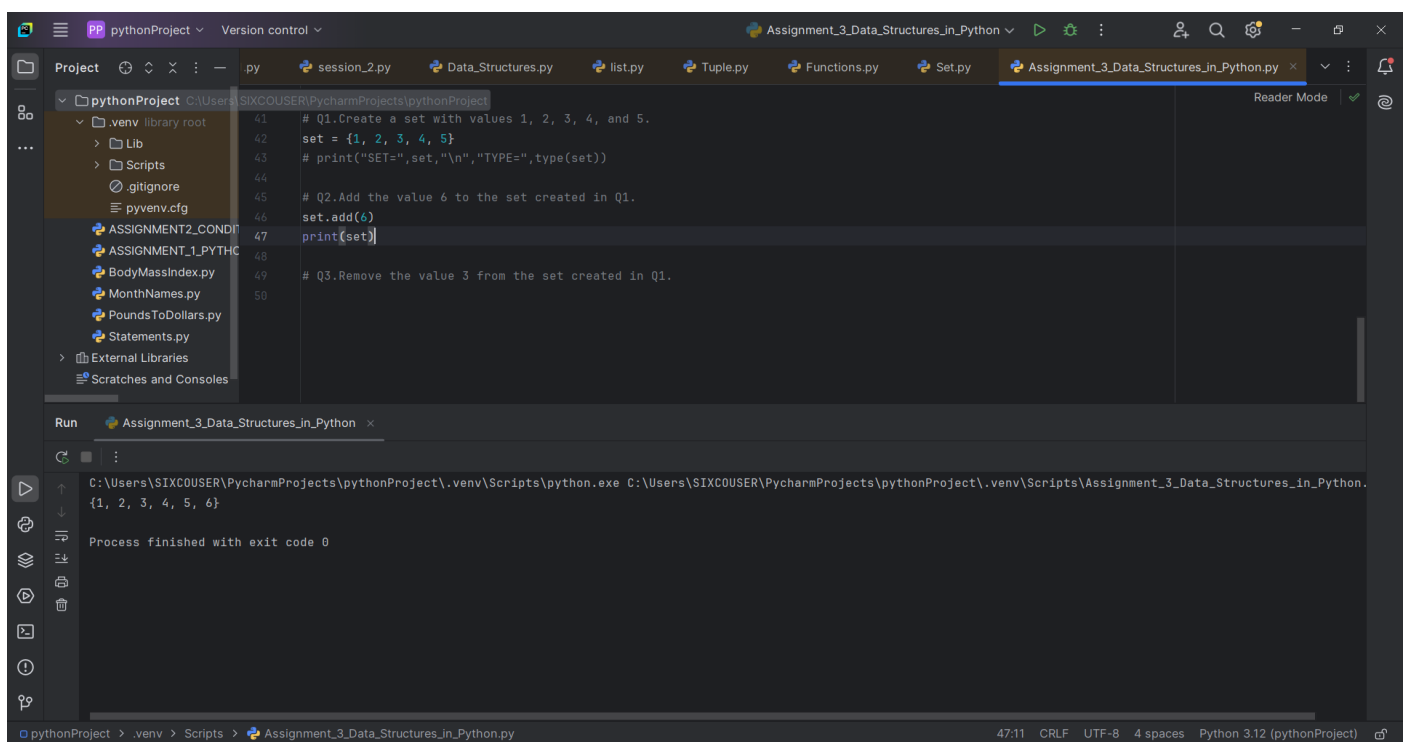
The Run window at the bottom shows the output of the script:

```
C:\Users\SIXCOUSER\PycharmProjects\pythonProject\.venv\Scripts\python.exe C:\Users\SIXCOUSER\PycharmProjects\pythonProject\.venv\Scripts\Assignment_3_Data_Structures_in_Python.py
SET= {1, 2, 3, 4, 5}
TYPE= <class 'set'>
Process finished with exit code 0
```

2. Add the value 6 to the set created in Q1.

```
set.add(6)
```

```
print(set)
```



The screenshot shows the PyCharm IDE with the same project and file structure. The main editor window displays the same Python script, but with additional code added:

```
41 # Q1. Create a set with values 1, 2, 3, 4, and 5.
42 set = {1, 2, 3, 4, 5}
43 # print("SET=",set,"\n","TYPE=",type(set))
44
45 # Q2. Add the value 6 to the set created in Q1.
46 set.add(6)
47 print(set)
48
49 # Q3. Remove the value 3 from the set created in Q1.
50
```

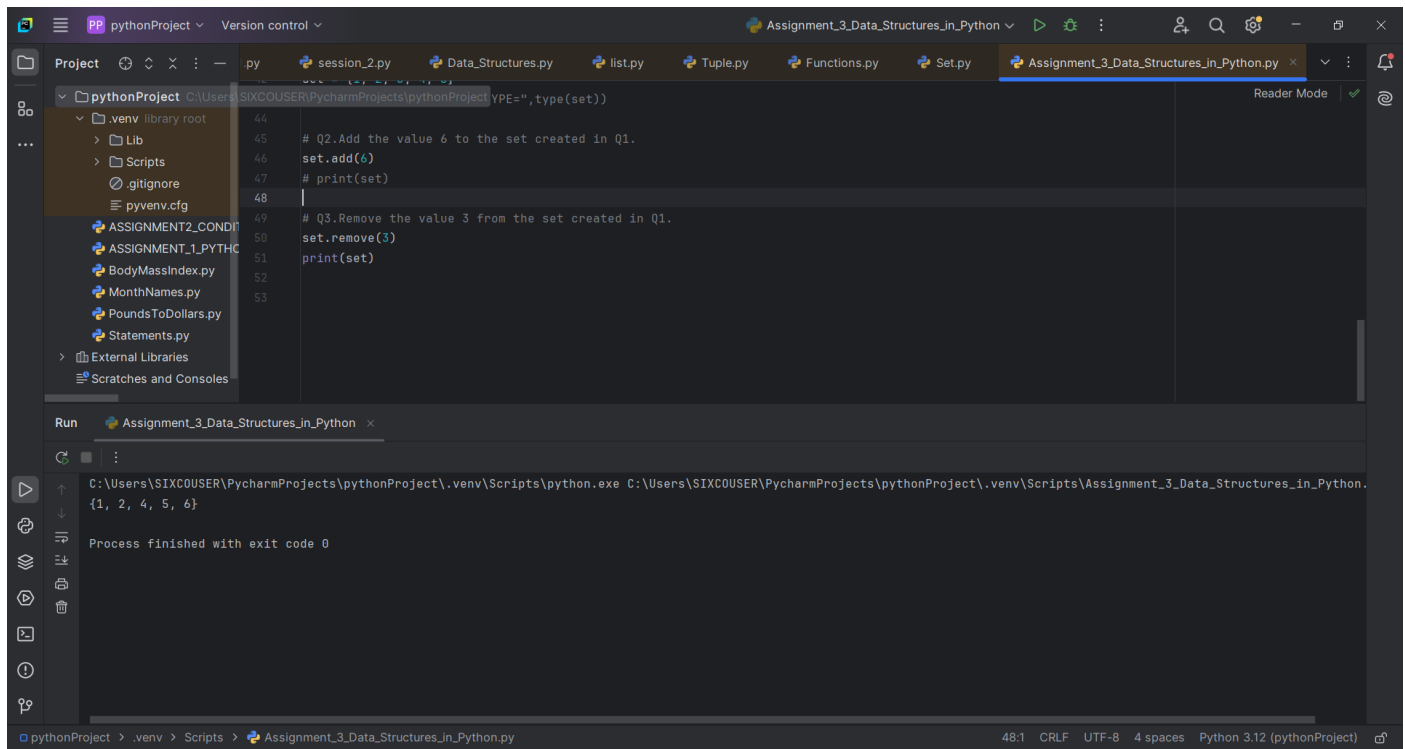
The Run window at the bottom shows the output of the script:

```
C:\Users\SIXCOUSER\PycharmProjects\pythonProject\.venv\Scripts\python.exe C:\Users\SIXCOUSER\PycharmProjects\pythonProject\.venv\Scripts\Assignment_3_Data_Structures_in_Python.py
{1, 2, 3, 4, 5, 6}
Process finished with exit code 0
```

3. Remove the value 3 from the set created in Q1.

```
set.remove(3)
```

```
print(set)
```



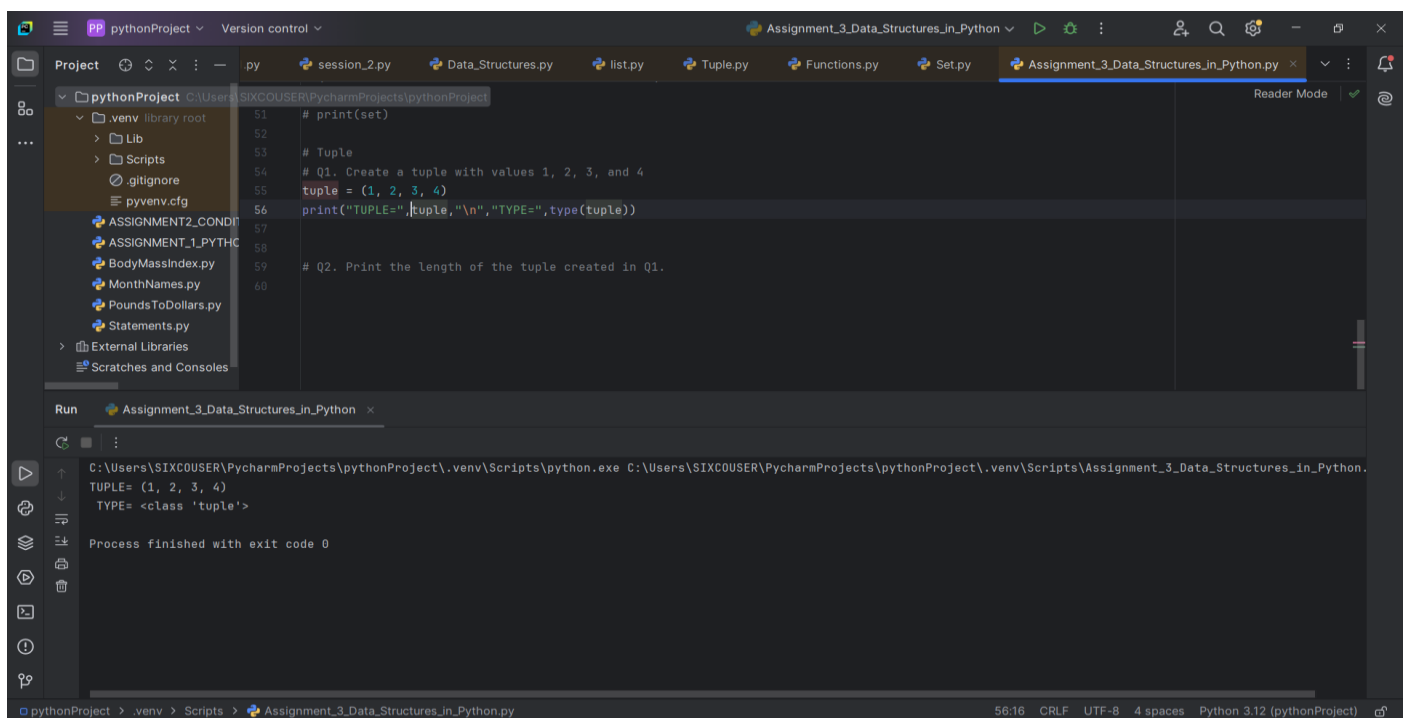
```
pythonProject \venv \Scripts \python.exe C:\Users\SIXCOUSER\PycharmProjects\pythonProject\venv\Scripts\Assignment_3_Data_Structures_in_Python.py
44 # Q1. Create a set with values 1, 2, 3, and 4
45 # Q2. Add the value 6 to the set created in Q1.
46 set.add(6)
47 # print(set)
48
49 # Q3. Remove the value 3 from the set created in Q1.
50 set.remove(3)
51 print(set)
52
53
Run Assignment_3_Data_Structures_in_Python
C:\Users\SIXCOUSER\PycharmProjects\pythonProject\venv\Scripts\python.exe C:\Users\SIXCOUSER\PycharmProjects\pythonProject\venv\Scripts\Assignment_3_Data_Structures_in_Python.py
{1, 2, 4, 5, 6}
Process finished with exit code 0
```

TUPLE

1. Create a tuple with values 1, 2, 3, and 4 for i in range(1, 21):

```
tuple = (1, 2, 3, 4)
```

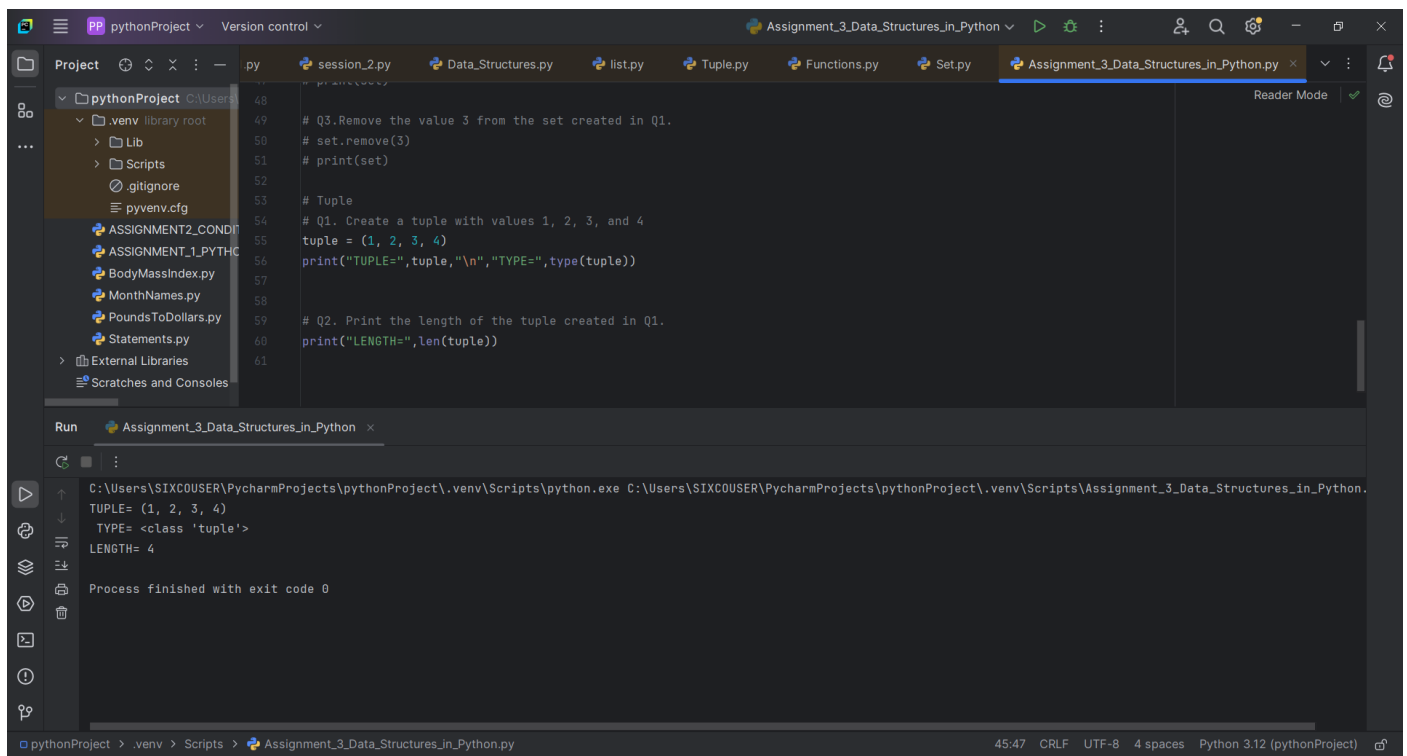
```
print("TUPLE=",tuple,"\n","TYPE=",type(tuple))
```



```
pythonProject \venv \Scripts \python.exe C:\Users\SIXCOUSER\PycharmProjects\pythonProject\venv\Scripts\Assignment_3_Data_Structures_in_Python.py
51 # print(set)
52
53 # Tuple
54 # Q1. Create a tuple with values 1, 2, 3, and 4
55 tuple = (1, 2, 3, 4)
56 print("TUPLE=",tuple,"\n","TYPE=",type(tuple))
57
58 # Q2. Print the length of the tuple created in Q1.
59
60
Run Assignment_3_Data_Structures_in_Python
C:\Users\SIXCOUSER\PycharmProjects\pythonProject\venv\Scripts\python.exe C:\Users\SIXCOUSER\PycharmProjects\pythonProject\venv\Scripts\Assignment_3_Data_Structures_in_Python.py
TUPLE= (1, 2, 3, 4)
TYPE= <class 'tuple'>
Process finished with exit code 0
```

2. Print the length of the tuple created in Q1.

```
print("LENGTH=",len(tuple))
```



The screenshot shows the PyCharm IDE interface. The top toolbar includes icons for running and debugging. The left sidebar shows the project structure with files like `session_2.py`, `Data_Structures.py`, `list.py`, `Tuple.py`, `Functions.py`, `Set.py`, and `Assignment_3_Data_Structures_in_Python.py`. The main editor displays the code for `Assignment_3_Data_Structures_in_Python.py`, which includes comments for Q1 and Q2, and code to create a tuple and print its length. The bottom panel shows the output of the program, which prints the tuple, its type, and its length.

```
48
49 # Q3.Remove the value 3 from the set created in Q1.
50 # set.remove(3)
51 # print(set)
52
53 # Tuple
54 # Q1. Create a tuple with values 1, 2, 3, and 4
55 tuple = (1, 2, 3, 4)
56 print("TUPLE=",tuple,"\n","TYPE=",type(tuple))
57
58
59 # Q2. Print the length of the tuple created in Q1.
60 print("LENGTH=",len(tuple))
61
```

Run Assignment_3_Data_Structures_in_Python

```
C:\Users\SIXCOUSER\PycharmProjects\pythonProject\.venv\Scripts\python.exe C:\Users\SIXCOUSER\PycharmProjects\pythonProject\.venv\Scripts\Assignment_3_Data_Structures_in_Python.py
TUPLE= (1, 2, 3, 4)
TYPE= <class 'tuple'>
LENGTH= 4

Process finished with exit code 0
```

pythonProject > .venv > Scripts > Assignment_3_Data_Structures_in_Python.py 45:47 CRLF UTF-8 4 spaces Python 3.12 (pythonProject)