SEFER MIRZA

PROFILE

I have always aspired to be the sought-after person in my life. Therefore, in my professional life, I strive to achieve this. I aim to be objective, learn from my mistakes, and take the necessary steps. I endeavor to write quality and clean code, making an effort to stay current in my field.

ACTIVITIES AND INTERESTS

- Sail
- Tennis
- Soccer
- Computer Games
- Comic books

KEY SKILLS

Languages

- C#
- JavaScript
- CSS SASS
- HTML

Frameworks

- .NET Core
- ASP.NET Core/ MVC
- Node.js
- Vue.js / Nuxt.js
- React Native

Development

- Test Driven
 Development
- Object Oriented Programming
- Testing with 3A Principle
- Documentation
- Clean Code

Others

- NHibernate
- MSSQL MySQL PostgreSQL – Sqlite
- Git GitHub
- Docker Kubernetes

WORK EXPERIENCE

Junior Software Engineer to Software Engineer

GC Brains, İstanbul 03.2022 - 03.2024 Hybrid

Throughout my career here, I've had the opportunity to work on two frameworks. I actively participated in the development of one from scratch. My involvement included presenting documentation for these frameworks and the conducted research, as well as contributing to the development of five static websites with Vue.js/Nuxt.js for various purposes. Additionally, I played a role in creating a gateway API from the ground up. Throughout these development

processes, I gained experience in areas such as .NET, ASP.NET, TDD,

Documentation, NHibernate, and more.

Fresh Software Engineer to Junior Software Engineer

PROF-IT, Çanakkale 09.2021 - 03.2022

Remote

Throughout my career here, I took part in the development of a project from scratch. This project was developed using ASP.NET MVC for orientation and educational purposes.

Intern

GAMELAB Istanbul, İstanbul 06.2019 - 09.2019 Full-time

During my internship here, I developed three features for the TASO2019 game. This experience provided me with a small but valuable insight into C++ and game programming.

EDUCATION ENGLISH

Manisa Celal Bayar UniversityReading: B2Software EngineerWriting: B12016-2021Speaking: B1